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CREATE A POD

Search for pods (above). Then list the dependencies in a text file named Podfile in your Xcode project directory:

```

$ edit Podfile
platform :ios
pod 'JSONKit',      '~> 1.4'
pod 'Reachability', '~> 3.0.0'
```

Now you can install the dependencies in your project:

```

$ pod install
```

Make sure to always open the Xcode workspace instead of the project file when building your project:

```

$ open App.xcworkspace
```

Now you can import your dependencies e.g.:

```

#import <Reachability.h>
```

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We’re developing CocoaPods on GitHub. There’s a repository for the CocoaPods tool and one for the pods specs. It’s easy and really gratifying to contribute patches or pods, you even get push access when one of your specs or patches is accepted.

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