Algebraic Curve

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1 Day I

Definition 1.1 (Polynomial). *The collection of polynomials would denoted by $\mathbb{K}[x_1, \cdots, x_n]$, whose elements are of the form*

$$f = \sum_{i_1, \cdots, i_n} a_{i_1, \cdots, i_n} x_1^{i_1} \cdots x_n^{i_n},$$

where $a_{i_1, \cdots, i_n} \in \mathbb{K}$, and $i_1, \cdots, i_n$ are non-negative integers.

Definition 1.2 (Algebraic Closed Field). *If*

Remark 1.1. *Finite field is not algebraic closed: Consider $f = (x - a_1) \cdots (x - a_n) + 1$ which has no zero point.*

Definition 1.3 (Unique Factorization Domain (UFD)).

Proposition 1.1. *(1) $\mathbb{K}[x_1, \cdots, x_n]$ is a commutative ring with unity called the polynomial ring in n variables over $\mathbb{K}$.*

(2) If R is UFD, then $R[X]$ is a UFD, which means that every non-zero polynomial can be factored uniquely into irreducible polynomials, up to order and units.

From here on, we assume that $\mathbb{K}$ is an algebraic closed field.

Definition 1.4 (Affine Variety). *An affine variety is a subset of $\mathbb{K}^n$ defined by the vanishing of a set of polynomials, i.e., it is the solution set of a system of polynomial equations.*
Formally, given a set of polynomials $f_1, \ldots, f_m \in \mathbb{K}[x_1, \ldots, x_n]$, the affine variety $V(f_1, \ldots, f_m)$ is defined as:

$$V(f_1, \ldots, f_m) = \{(a_1, \ldots, a_n) \in \mathbb{K}^n; f_i(a_1, \ldots, a_n) = 0 \text{ for all } i = 1, \ldots, m\}.$$

Proposition 1.2 (Zariski Topology). *Consider $f, g \in \mathbb{K}[x, y]$*

(1) $V(fg) = V(f) \cup V(g)$,

(2) $V(f, g) = V(f) \cap V(g)$, $V(f_\lambda)_{\lambda \in \Lambda} = \bigcap_{\lambda \in \Lambda} V(f_\lambda)$,

(3) $V(0) = \mathbb{A}_{\mathbb{K}}^2$.

Definition 1.5 (Affine Curve). *Consider $f \in \mathbb{K}[x, y]$, $V(f)$ denotes affine curve.*

(1) $\deg V(f) = \deg f$,

    (a) $\deg = 1$: Line,

    (b) $\deg = 2$: conic curve (non-degenerate),

(2) $F = F_1^{n_1} F_2^{n_2} \cdots F_m^{n_m}$, where F_i irreducible.

Example 1.1. $(x+y)^2$ *is irreducible,* xy *is reducible.*

Example 1.2. $y^2 - x^3 + x$ *is irreducible (left as exercise).*

Definition 1.6 (Field of Fractions). *The field of fractions of a UFD R is the smallest field in which R can be embedded, denoted by $K(R)$. It consists of elements of the form $\frac{a}{b}$ where $a, b \in R$ and $b \neq 0 \in R$.*
   Formally, if R is a UFD, then the field of fractions $K(R)$ is defined as:

$$Q_{\text{uot}}(R) = \left\{ \frac{a}{b} \mid a, b \in R, b \neq 0 \right\},$$

which is indeed a field.

Lemma 1.3. *Consider $f \in \mathbb{K}[x, y]$ and $\deg f > 0$, then*

(1) $V(f)$ *has infinitely many points,*

(2) $\mathbb{A}^2_{\mathbb{K}} - V(f)$ *has infinitely many points.*

Theorem 1.4 (Simple Bezout Theorem). *If $F, G \in \mathbb{K}[x, y] \subset \mathbb{K}(x)[y]$ has no common component, then $V(F, G)$ is a finite set $\Leftrightarrow F = 0, G = 0$ have finite solutions in $\mathbb{K}^2$.*

Proof. (1) Assume there is an element α such that $F = \alpha F'$ and $G = \alpha G'$, where we consider the ring $\mathbb{K}(x)[y]$, then

$$\begin{cases} aF = HF' \\ bG = HG', \end{cases}$$

where $a \in \mathbb{K}[x]$ and $H \in \mathbb{K}[x, y]$.

(2) TBD

$\square$

Theorem 1.5. *Consider irreducible $F, G \in \mathbb{K}[x, y]$, $F|G \Leftrightarrow V(F) \subset V(G)$.*

Proof. (1) If $F|G$, then $G = FH$ for some $H \in \mathbb{K}[x, y]$, thus $V(F) \subset V(G)$.

(2) If $V(F) \subset V(G)$, by definition $F|G$.

$\square$

2 Day II: Intersection Number (1)

Definition 2.1 (Localized Ring). *Consider $\mathbb{K}[x, y]$ and a prime ideal $P \subset R$, the localized ring $\mathcal{O}_P$ is defined as:*

$$\mathcal{O}_P = \left\{ \frac{f}{g}; f, g \in \mathbb{K}[x, y], g(p) \neq 0 \right\},$$

the maximal ideal $\mathfrak{m}_P$ is defined as:

$$\mathfrak{m}_P = \left\{ \frac{f}{g}; f, g \in \mathbb{K}[x, y], g(p) \neq 0, f(p) = 0 \right\}.$$

which satisfies

$$0 \to \mathfrak{m}_P \to \mathcal{O}_P \to \mathbb{K}.$$

2.1 Definition

Definition 2.2 (Intersection Number). *Consider $F, G \in \mathbb{K}[x, y]$ irreducible, $P = V(F) \cap V(G)$, then the intersection number $I_P(F, G)$ is defined as:*

$$I_P(F, G) = \dim_{\mathbb{K}} \mathcal{O}_P / \langle F, G \rangle,$$

where $\langle F, G \rangle$ is the ideal generated by F and G in the localized ring $\mathcal{O}_P$.

Proposition 2.1. *(1) $I_P(F, G) \in \mathbb{N} \cup \{\infty\}$;*

(2) $P \in F \cap G \Leftrightarrow I_P(F, G) \geq 1$, $I_P(F, G) = 1 \Leftrightarrow \langle F, G \rangle = I_P$

(3) $I_P(F, G) = I_P(G, F)$;

(4) $I_P(F, G + FH) = I_P(F, G)$;

(5) $I_P(FG, H) = I_P(F, H) + I_P(G, H)$;

(6) $I_{(0,0)}(x, y) = 1$,

Example 2.1. *Consider $F = y - x^2$ and $G = y$.*

Solution. **Use properties to compute**:

$$\begin{aligned}
I_0(y, y - x^3) &= I_0(y, -x^3) \\
&= 2I_0(y, x) \\
&= 2
\end{aligned}$$

where we used the property (4) to reduce the degree of the polynomial for the given variable, and use the fact that $I_0(x, y) = 1$. $\qquad \square$

The most important part is to use the property (4) to reduce the degree of the polynomial for the given variable.

Example 2.2. *Consider $F = y^2 - x^3$ and $G = x^2 - y^3$.*

Solution.

$$\begin{aligned}
I_0(y^2 - x^3, x^2 - y^3) &= I_0(y^2 - x^3 + x(x^2 - y^3), y^3 - x^2) \\
&= I_0(y^2 - xy^3, y^3 - x^2) \\
&= I_0(y^2, y^3 - x^2) + I_0(1 - xy, y^3 - x^2) \\
&= 2I_0(y, y^3 - x^2) + 0 \\
&= 2I_0(y, x^2) \\
&= 4I_0(y, x) \\
&= 4
\end{aligned}$$

$I_0(1 - xy, y^3 - x^2)$ vanished since at $(0, 0)$, $1 - xy \neq 0$ and $y^3 - x^2 = 0$. $\qquad \square$

Example 2.3. *Consider $F = y - x - x^2$ and $G = y^2 - x^2 - 3x^2 y$.*

Solution.

$$\begin{aligned}
I_0(y - x - x^2, y^2 - x^2 - 3x^2 y) &= I_0(y - x - x^2, y^2 - x^2 - 3x^2 y - (x + y)(y - x - x^2)) \\
&= I_0(y - x - x^2, -2x^2 y + x^3) \\
&= I_0(y - x - x^2, x^2(x - 2y)) \\
&= 2I_0(y - x - x^2, x) + I_0(y - x - x^2, x - 2y) \\
&= 3.
\end{aligned}$$

Another way to compute is to use definition of intersection number, where we plug the equation $y = x + x^2$ into the second equation, we have

$$I_0(y - x - x^2, y^2 - x^2 - 3x^2 y) = \mathfrak{m}_0\left((x + x^2)^2 - x^2 - 3x^2(x + x^2)\right) = \mathfrak{m}_0\left(x^3(-1 - 2x)\right) = 0.$$

$\square$

Proposition 2.2. *If the lowest degree of F is x^n and the lowest degree of G is y^m, then the intersection number $I_{(0,0)}(F, G)$ is nm.*

Definition 2.3 (Short Exact Sequence). *A short exact sequence of modules is a sequence of modules and homomorphisms*

$$0 \to A \xrightarrow{f} B \xrightarrow{g} C \to 0,$$

such that the image of f is equal to the kernel of g, i.e., $\mathrm{Im}(f) = \ker(g)$.

We would use the short exact sequence for linear space.

Definition 2.4. *Consider $P \in \mathbb{A}^2$ and $F, G, H \in \mathbb{K}[x, y]$, then*

(1) If F, G has no common component cross P, then

$$0 \to \mathcal{O}_P / \langle F, H \rangle \xrightarrow{\bullet G} \mathcal{O}_p / \langle F, GH \rangle \xrightarrow{\pi} \mathcal{O}_P / \langle F, G \rangle \to 0,$$

where π is the natural projection map.

(2) $I_P(F, GH) = I_P(F, G) + I_P(F, H)$.

Proof. (1) π is surjection;

(2) Consider an element acted by multiplication by G:

$$\bullet G : \frac{f}{g} + aF + bH \mapsto F(aG) + G\left(\frac{f}{g} + bH\right) \in \ker \pi,$$

where $a, b \in \mathbb{K}[x, y]$ and $g \in \mathcal{O}_P$. On the other side, consider $f/g \in \ker \pi$, thus $f/g = aF + bG \to b \in \mathcal{O}_p / \langle F, H \rangle$.

(3) $\bullet G$ is injection.
Note that all the vector spaces are finite dimensional, thus the dimension of the kernel is equal to the dimension of the image, and we can conclude that

$$I_P(F, GH) = I_P(F, G) + I_P(F, H),$$

which proofs the proposition (5). $\square$

2.2 The Algorithm to Compute Intersection Number

Consider $F(x, y) \in \mathbb{K}[x, y]$, in order to compute the insertion number $I_0(y, F(x, y))$, we can expand F as $F(x, y) = F(x, 0) + yH(x, y)$, thus

$$I_0(y, F(x, y)) = I_0(y, F(x, 0) + yH(x, y)) = I_0(y, F(x, 0)).$$

Assume $F(x, 0) = x^m f(x)$ where $f(x)$ is no vanishing at $x = 0$, thus

$$I_0(y, F(x, y)) = m.$$