

First Order Predicate Calculus

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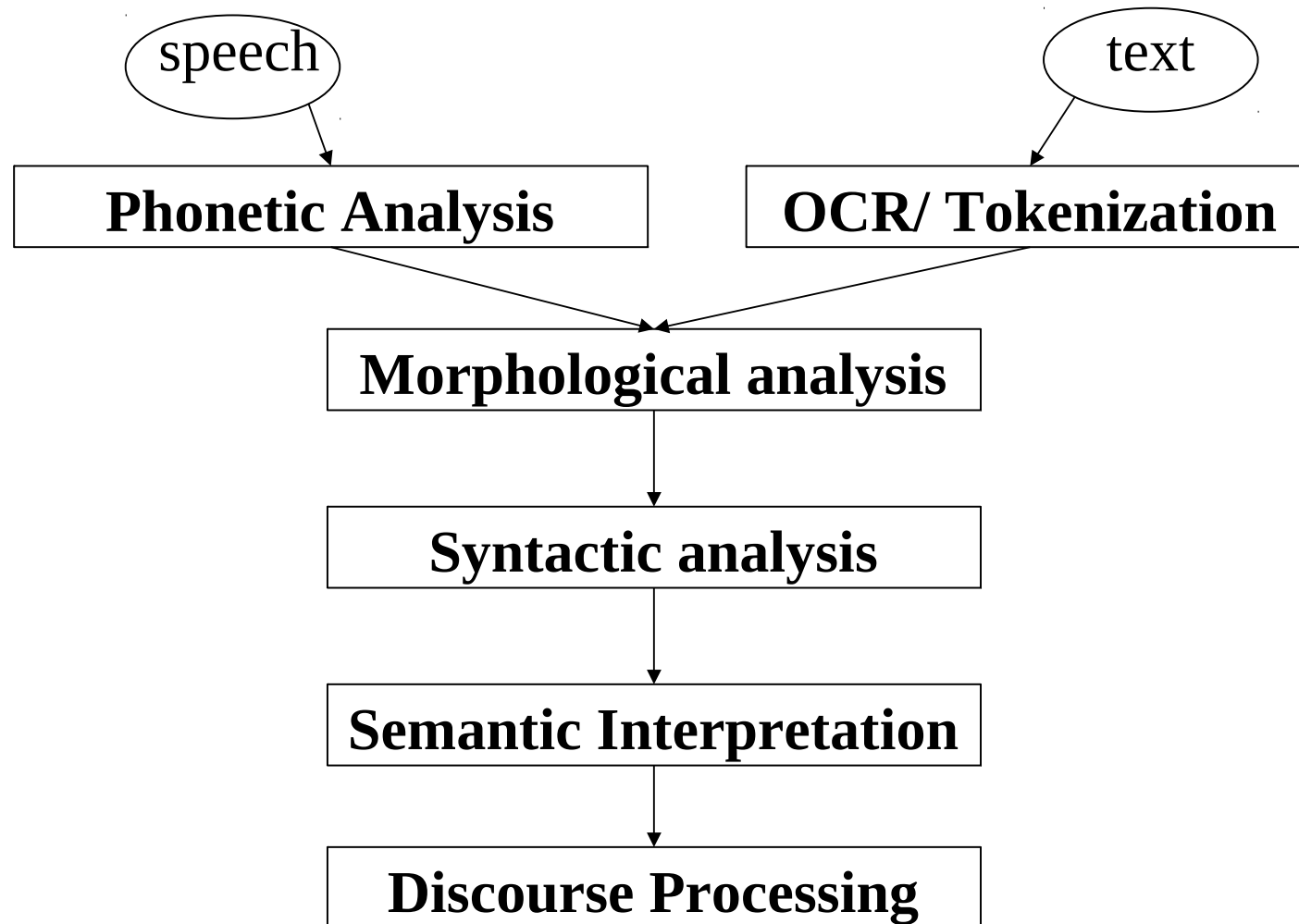
Slides from:

- * Speech and Language Processing, Jurafsky and Martin
- * Husni Al-Muhtaseb
- * Ching-Long Yeh
- * Hesham Feili
- * Kathy McCoy

Agenda

- First Order Predicate Calculus
- Linguistically Relevant Concepts

NLP Pipeline



First Order Predicate Calculus

- FOPC is a flexible, well-understood, and computationally tractable approach to the representation of knowledge.
- It provides a strong computational basis for the verifiability, inference, and expressiveness requirement.
- The most attractive feature of FOPC:
 - It makes very few specific commitments as to how things ought to be represented.
 - The represented world consists of objects, properties of objects, and relations among objects.

First Order Predicate Calculus

Formula \rightarrow *AtomicFormula*

| *Formula* *Connective* *Formula*

| *Quantifier* *Variable*,... *Formula*

| \neg *Formula*

| (*Formula*)

AtomicFormula \rightarrow *Predicate*(*Term*,...)

Term \rightarrow *Function*(*Term*,...)

| *Constant*

| *Variable*

Connective $\rightarrow \wedge \mid \vee \mid \Rightarrow$

Quantifier $\rightarrow \forall \mid \exists$

Constant $\rightarrow A \mid \text{VegetarianFood} \mid \text{Maharani} \dots$

Variable $\rightarrow x \mid y \mid \dots$

Predicate $\rightarrow \text{Serves} \mid \text{Near} \mid \dots$

Function $\rightarrow \text{LocationOf} \mid \text{CuisineOf} \mid \dots$

Elements of FOPC

- **Term** – the FOPC device for representing objects.
- Three basic building blocks: constants, functions, variables
 - **Constants**
 - Specific objects in the world being described.
 - Depicted as single capitalized letters *A*, *B*, or proper nouns such as *Maharani*, *Ram*
 - **Functions**
 - Concepts that are expressed in English as genitives,
 - *the location of Maharani*, or *Maharani's location*
 - *LocationOf (Maharani)*
 - Refer to unique objects, though appearing similarly as predicates

Elements of FOPC

- Three basic building blocks: constants, functions, variables
 - **Variables**
 - Depicted as single lower-case letters
 - Ability to make assertions and draw inferences about objects without having to make reference to any particular named object

Elements of FOPC

- **Predicates** – Relations that hold among objects.
 - Predicates are symbols refer to, or name, the relations that hold among some fixed number of objects in a given domain
 - *Serves(Maharani, VegetarianFood)* – a two-place predicate
 - *Restaurant(Maharani)* – a one-place predicate
 - Complex formula, through the use of **logical connectives**
 - (14.17) *I only have five dollars and I don't have a lot of time.*
 - $\text{Have}(\text{Speaker}, \text{FiveDollars}) \wedge \neg \text{Have}(\text{Speaker}, \text{LotOfTime})$

The Semantics of FOPC

- How various objects, properties, and relations presented on a FOPC acquire their meanings?
by virtue of their correspondence to objects, properties, and relations out in the external world being modeled by the knowledge base
- FOPC sentences can therefore be assigned a value of *True* or *False*
- The interpretations of formulas involving logical connectives is based on the meaning of the components in the formulas combined with the meaning of connectives they contain.

P	Q	$\neg P$	$P \wedge Q$	$P \vee Q$	$P \Rightarrow Q$
<i>False</i>	<i>False</i>	<i>True</i>	<i>False</i>	<i>False</i>	<i>True</i>
<i>False</i>	<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>
<i>True</i>	<i>False</i>	<i>False</i>	<i>False</i>	<i>True</i>	<i>False</i>
<i>True</i>	<i>True</i>	<i>False</i>	<i>True</i>	<i>True</i>	<i>True</i>

Variables and Quantifiers

- Variables are used in two ways in FOPC:
 - To refer to particular anonymous objects and
 - To refer generically to all objects in a collection
- The two uses are made possible through the use of **quantifiers**.
 - The two operators are the existential quantifier - \exists (“*there exists*”) and the universal quantifier - \forall (“*for all*”)
 - The need for existential quantifier is due to the presence of an indefinite noun phrase

(14.19) *a restaurant that serves Mexican food near ICSI*

$\exists x \text{ Restaurant}(x)$

$\wedge \text{Serves}(x, \text{MexicanFood})$

$\wedge \text{Near}(\text{LocationOf}(x), \text{LocationOf}(\text{ICSI}))$

Variables and Quantifiers

- For this sentence to be true there must be at least one object such that if substituted for x , the resulting sentence would be true
- If *Gateway* is a Mexican restaurant near ICSI, then:
 - Substituting for x results in:

$$\begin{aligned} & \text{Restaurant}(\textit{Gateway}) \\ & \wedge \text{Serves}(\textit{Gateway}, \textit{MexicanFood}) \\ & \wedge \text{Near}(\text{LocationOf}(\textit{Gateway}), \text{LocationOf}(\textit{ICSI})) \end{aligned}$$

- The sentence will be *true* if all of its three atomic formulas are *true*.

Variables and Quantifiers

- \forall operator states that for the formula to be true, the substitution of any object in the knowledge base for the universally quantified variable should result in a true formula.
- Consider the following example:

- (14.20) All vegetarian restaurants serve vegetarian food.

$$\forall x \text{ VegetarianRestaurant}(x) \Rightarrow \text{Serves}(x, \text{VegetarianFood})$$

- **Case 1:** Set of objects consisting of vegetarian restaurants:

$$\text{VegetarianRestaurant}(\text{Maharani})$$

$$\Rightarrow \text{Serves}(\text{Maharani}, \text{VegetarianFood})$$

- If consequent is true or both antecedent and the consequent have the value *True*, then the sentence itself is *True*.

Variables and Quantifiers

- Consider the following example:

- (14.20) All vegetarian restaurants serve vegetarian food.

$$\forall x \text{ VegetarianRestaurant}(x) \Rightarrow \text{Serves}(x, \text{VegetarianFood})$$

- **Case 2:** Set of a objects that are not vegetarian restaurants:

$$\text{VegetarianRestaurant}(\text{Gateway})$$

$$\Rightarrow \text{Serves}(\text{Gateway}, \text{VegetarianFood})$$

- Since the antecedent of the implication is *False*, the sentence is always *True* satisfying the \forall constraint.
- There is no restrictions on objects that can be substituted for x by this kind of reasoning.

Inference

- Inference
 - The ability to add valid new propositions to a knowledge base, or
 - To determine the truth of propositions **not explicitly contained** within a knowledge base.
- **Modus ponens** – inference method provided by FOPC.
- If the left-hand side of an implication rule is present in the knowledge base, then the right-hand side of the rule can be inferred.

$$\frac{\alpha \quad \frac{\alpha \Rightarrow \beta}{\beta}}{\text{VegetarianRestaurant(Rudys)} \quad \frac{\forall x \text{VegetarianRestaurant}(x) \Rightarrow \text{Serves}(x, \text{VegetarianFood})}{\text{Serves}(\text{Rudys}, \text{VegetarianFood})}}$$

- The formula *VegetarianRestaurant(Rudys)* matches the antecedent thus using modus ponens concludes *Serves(Rudys, VegetarianFood)*

Inference

- Modus ponens used in two ways:
- Forward chaining:
 - As soon as new fact is added to **kb** all applicable implication rules are found and applied, each resulting in addition of new facts to the **kb**.
 - All inference is preformed in advance, hence facts will be present always.
- Backward chaining:
 - Modus ponens run in reverse.
 - Check if the query formula is present in the kb
 - If not, search for applicable implication rule (consequent matches the query) present in kb
 - Query is proved if any of the antecedent is shown to be true

Inference

- Backward chaining:
 - **Prolog** programming language is a backward chaining system.

VegetarianRestaurant(Rudys)

$\forall x \text{ } \textit{VegetarianRestaurant}(x) \Rightarrow \textit{Serves}(x, \textit{VegetarianFood})$

? *Serves(Rudys, VegetarianFood).*

True.

after substituting the constant (*Rudys*) for variable (*x*), prove the antecedent of the rule

Linguistically Relevant Concepts

- Categories
- Events
- Representing Time
- Aspect
- Representing Beliefs

Categories

- The most common way to represent categories is to create a unary predicate for each category of interest.

VegetarianRestaurant(Maharani)

- Using this method, it is difficult to make assertions about categories themselves.

MostPopular(Maharani, VegetarianRestaurant)

- Not a legal FOPC formula since the arguments to predicates must be *Terms*, not other predicates.
- Solution: **reification**
 - To represent all concepts as full-fledged objects
 - ISA(Maharani, VegetarianRestaurant)* – relation between objects and category
 - AKO(VegetarianRestaurant, Restaurant)* – relation between categories

Events

- Events consists of single predicates with arguments needed to incorporate all the roles associated:

Reservation(Hearer, Maharani, Today, 8PM, 2)

- Problems
 - Determining the correct number of roles for any given event
 - Representing facts about the roles associated with an event
 - Ensuring that all the correct inferences can be derived directly from the representation of an event
 - Ensuring that no incorrect inferences can be derived from the representation of an event

Events

- Create as many predicates for each of the subcategorization frames

(14.22) I ate.

(14.23) I ate a turkey sandwich.

(14.24) I ate a turkey sandwich at my desk.

(14.25) I ate at my desk.

(14.26) I ate lunch.

(14.27) I ate a turkey sandwich for lunch.

(14.28) I ate a turkey sandwich for lunch at my desk.

Eating₁(Speaker)

Eating₂(Speaker, TurkeySandwich)

Eating₃(Speaker, TurkeySandwich, Desk)

Eating₄(Speaker, Desk)

Eating₅(Speaker, Lunch)

Eating₆(Speaker, TurkeySandwich, Lunch)

Eating₇(Speaker, TurkeySandwich, Lunch, Desk)

- Problem

- High cost, logical relations among events are missing

- Solution: **Meaning postulates**

$$\forall w, x, y, z \text{ Eating}_7(w, x, y, z) \Rightarrow \text{Eating}_6(w, x, y)$$

- Suitable for small domains and has scalability problems

Events

- - $\exists w, x, y \text{ Eating}(\text{Speaker}, w, x, y)$
 - $\exists w, x \text{ Eating}(\text{Speaker}, \text{TurkeySandwich}, w, x)$
 - $\exists w \text{ Eating}(\text{Speaker}, \text{TurkeySandwich}, w, \text{Desk})$
 - $\exists w, x \text{ Eating}(\text{Speaker}, w, x, \text{Desk})$
 - $\exists w, x \text{ Eating}(\text{Speaker}, w, \text{Lunch}, x)$
 - $\exists w \text{ Eating}(\text{Speaker}, \text{TurkeySandwich}, \text{Lunch}, w)$
 - $\text{Eating}(\text{Speaker}, \text{TurkeySandwich}, \text{Lunch}, \text{Desk})$
- Advantages:
 - logical connections among formulas without meaning postulates
- Deficiencies:
 - Too many commitments – eating events are associated with a meal
 - Does not let us individuate events

Events

$\exists w, x \text{ Eating}(\text{Speaker}, w, x, \text{Desk}) \dots\dots\dots (a) \text{ I ate at my desk}$

$\exists w, x \text{ Eating}(\text{Speaker}, w, \text{Lunch}, x) \dots\dots\dots (b) \text{ I ate lunch}$

$\exists w, x \text{ Eating}(\text{Speaker}, w, \text{Lunch}, \text{Desk}) \dots\dots (c) \text{ I ate lunch at my desk}$

- Given the independent facts a and b, it does not conclude c, using the current representation.
- Employ **reification** to elevate events to objects that can be quantified and related to another objects via sets of defined relations.

$\exists w \text{ ISA}(w, \text{Eating}) \wedge \text{Eater}(w, \text{Speaker}) \wedge \text{Eaten}(w, \text{TurkeySandwich})$ -14.23

$\exists w \text{ ISA}(w, \text{Eating}) \wedge \text{Eater}(w, \text{Speaker})$ -14.22

$\exists w \text{ ISA}(w, \text{Eating})$
 $\quad \wedge \text{Eater}(w, \text{Speaker}) \wedge \text{Eaten}(w, \text{TurkeySandwich})$
 $\quad \wedge \text{MealEaten}(w, \text{Lunch})$ -14.27

Events

- Under reified-event approach:
 - No need to specify a fixed number of arguments – roles can be glued on as appear in the input
 - Roles are not postulated
 - Logical connections among related examples is satisfied without the need for meaning postulates

Representing Time

- The representation of time information in a useful form is the domain of **temporal logic**
- Time flows inexorably forward, and that events are associated with either points or intervals in time, as on a timeline
- An ordering can be imposed on distinct events – one event *precedes* another, if the flow of time leads from the first event to the second

Representing Time

(14.29) I arrived in New York.

(14.30) I am arriving in New York.

(14.31) I will arrive in New York.

$\exists w \text{ ISA}(w, \text{Arriving}) \wedge \text{Arriver}(w, \text{Speaker}) \wedge \text{Destination}(w, \text{NewYork})$

Add temporal variables representing:

- a) the interval corresponding to the event - *IntervalOf*(w, i)
- b) the end point of the event - *EndPoint*(i, e)
- c) temporal predicates relating this end point to the current time - *Precedes*(e, Now)

* *Precedes* represents the notion that the first time point argument precedes the second in time.

* *Now* refers to the current time.

Representing Time

(14.29) I arrived in New York.

$\exists i, e, w, t \text{ ISA}(w, \text{Arriving}) \wedge \text{Arriver}(w, \text{Speaker}) \wedge \text{Destination}(w, \text{NewYork})$
 $\wedge \text{IntervalOf}(w, i) \wedge \text{EndPoint}(i, e) \wedge \text{Precedes}(e, \text{Now})$

→ Past event

(14.30) I am arriving in New York.

$\exists i, e, w, t \text{ ISA}(w, \text{Arriving}) \wedge \text{Arriver}(w, \text{Speaker}) \wedge \text{Destination}(w, \text{NewYork})$
 $\wedge \text{IntervalOf}(w, i) \wedge \text{MemberOf}(i, \text{Now})$

→ Present event

(14.31) I will arrive in New York.

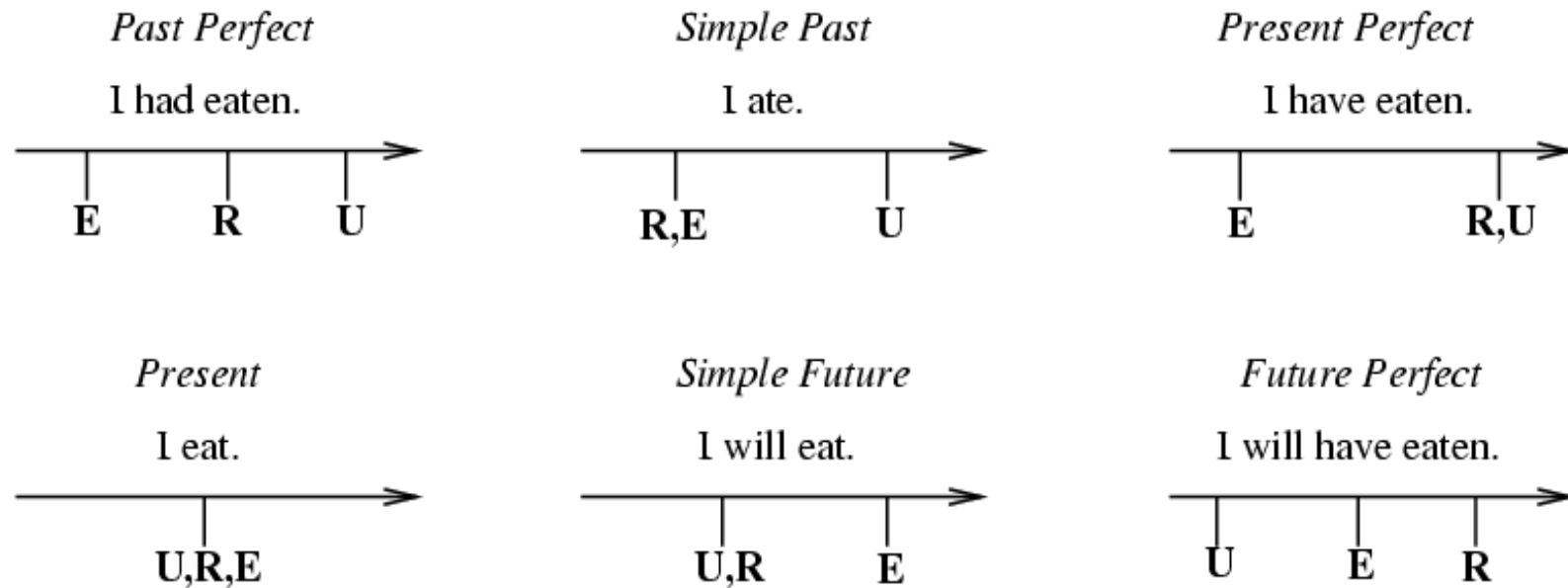
$\exists i, e, w, t \text{ ISA}(w, \text{Arriving}) \wedge \text{Arriver}(w, \text{Speaker}) \wedge \text{Destination}(w, \text{NewYork})$
 $\wedge \text{IntervalOf}(w, i) \wedge \text{EndPoint}(i, e) \wedge \text{Precedes}(\text{Now}, e)$

→ Future event

Representing Time

- Reichenbach's approach:
- The **current moment in time** is **equated** with the **time of utterance**, and is used as a **reference point** for when the event occurred (*before / at / after*)
- The reference point is separated from utterance time and the event time
- Consider the following:
 - (14.36) When Mary's flight departed, I ate lunch.
 - (14.37) When Mary's flight departed, I had eaten lunch.
- *Departure* event specifies the reference point.
 - (14.36) eating event began when the flight departed – reference point *precedes* eating
 - (14.37) eating was accomplished prior to the flight's departure – eating *precedes* reference point

Representing Time



Reichenbach's approach to various English tenses:
E – time of event, R – reference time, U – time of the utterance

Aspect

- **Aspect**

- Concerning a cluster of related topics, including
 - whether an event has ended or is ongoing,
 - whether it is conceptualized as happening at a point in time or over some interval, and
 - Whether or not any particular state in the world comes about because of it.

Aspect

- Four general classes
 - **Stative:** represent the notion of an event participant having a particular **property, or being in a state** at a given point in time
 - **Activity:** describe events undertaken by a participant that have **no particular end point**. Activities are seen as occurring over some span of time
 - **Accomplishment:** describes events that have a natural **end point** and result in a particular state.
 - **Achievement:** events are thought of as **happening in an instant**, and are not equated with any particular activity.

Aspect

- Four general classes: Examples

- **Stative:** I know my departure time.

- **Activity:** can be used with *for* temporal adverb

John is flying. She drove a Mazda. He is living in Calicut.

I live in Chennai **for** a month.

- **Accomplishment:** can be used with *in* temporal adverb

Ramesh booked his flight. She booked a flight **in** a minute.

- **Achievement:** She found her gate. I reached New York.

Representing Beliefs

- Words and expressions for *world creating activity*
 - Their meaning representations contain logical formulas not intended to be taken as true in the real world, but rather as part of some kind of hypothetical world.
 - For example, *believe*, *want*, *imagine*, and *know*
 - (14.72) I believe that Mary ate British food.
 - Event-oriented approach: two events – believing event, eating event
$$\begin{aligned} \exists u, v \text{ } &ISA(u, \textit{Believing}) \wedge \textcolor{blue}{ISA(v, \textit{Eating})} \\ &\wedge \textit{Believer}(u, \textit{Speaker}) \wedge \textit{BelievedProp}(u, v) \\ &\wedge \textcolor{blue}{\textit{Eater}(v, \textit{Mary}) \wedge \textit{Eaten}(v, \textit{BritishFood})} \end{aligned}$$
 - This results in a statement that there actually was an eating of British food by Mary.

Representing Beliefs

- *Believing*(*Speaker*, *Eating*(*Mary*, *BritishFood*))
- Problem: It is not even valid FOPC.
- Solution: Augment FOPC with *operators* that allow us to make statements about full logic formulas.
 - Operator *Believes* takes two FOPC formulas as its arguments
 - A formula designating a believer, and
 - A formula designating the believed propositions.

Believes(*Speaker*, $\exists v \text{ ISA}(v, \text{Eating}) \wedge \text{Eater}(v, \text{Mary}) \wedge \text{Eaten}(v, \text{BritishFood})$)

References

- Speech and Language Processing, *Jurafsky and H.Martin*
[Chapter 14. Representing Meaning]

