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<u>DIRECTED ACYCLIC GRAPH REPRESENTAION OF</u> <u>BASIC BLOCK</u>

DAG (Directed Acyclic graph) is a useful data structure to implement transformations on basic blocks.

Construction a DAG from three address code is a good way of determining common subexpression within a block.

Algorithm for the construction of DAG:

Input: Basic block

Output: DAG for the basic block containing the following information

- 1. A label for each node. For the leaves the label is an identifier and for the interior nodes it is an operator symbol.
- 2. For each node there will be list of identifiers.

Current TAC is of any of the form like the following

- (i) x=y op z (ii) x=op y (iii) x=y
 - 1. if node(y) is undefined, create a node labeled y, if node(z) is undefined create a node labeled z.
 - 2. in case (i), determine if there is a node labeled op with the left child is node(y) and right child is node(z), if not create such node. in case (ii), determine if there is a node labeled op with lone child node(y), if not create such node. In case (iii), let n be node(y).
 - 3. append x to the list of attached identifiers for the node n found in step(2).

Example TAC sequence

- (1) t1=4*i
- (2) t2=a[t1]
- (3) t3=4*i
- (4) t4=b[t3]
- (5) t5=t2*t4
- (6) t6=prod+t5
- (7) prod=t6
- (8) t7=i+1
- (9) i=t7

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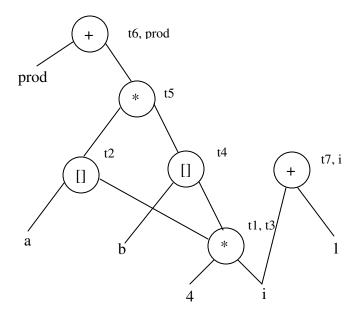


Fig. DAG representation of the above TAC sequence

To start with the first TAC, leaves 4 and i are not there, so create it. First time you are looking for node * with left child 4 and right child i. create and attach the identifier t1 to node *. For the second TAC, node t1 was there. So create a node for a and also create node for [] with a as the left child and t1 as right child and attach the identifier t2 to node []. For the third TAC no need to create any node because subtree exists for that expression. Continuing like this we will get the fig above.