Twister - Iterative Map Reduce



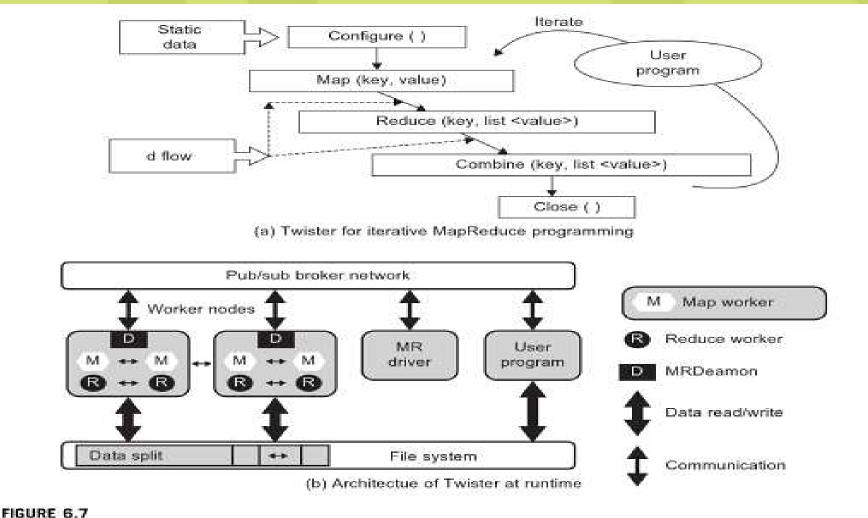
Motivation for Twister

- Map Reduce framework won't work for iterative tasks.
- It requires loading of large data set for each iteration which in turn splits data into 64 MB or 128 MB for each map worker.
- It is time consuming and we require a way to store results of mapper and use them in subsequent iterations,

Examples of Iterative Algorithms

- K- Means Clustering.
- Page Rank Algorithm.
- Matrix Multiplication.
- Multi-Dimensional Scaling.
- Breadth-First Search.

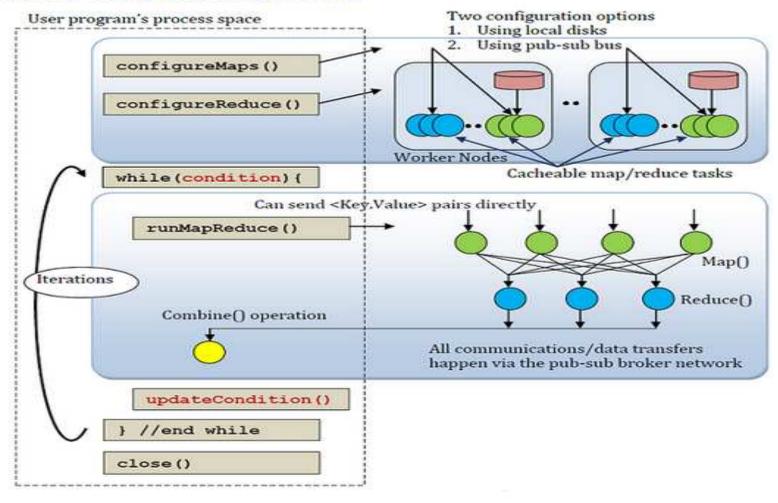
Twister extends Map Reduce to Iterative algorithms



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Twister: An iterative MapReduce programming paradigm for repeated MapReduce executions.

Twister Programming Model



- Distributed data access.
- In-memory Map Reduce
- Distinction on static data and variable data. (data flow vs. delta flow)
- Cache-able Map/Reduce tasks (long running tasks).
- Combine operation

Supports fast intermediate data transfer

- Using local disks (only for maps)
- Using Publish / Subscribe (pub/sub) bus communication / data transfer via pub/sub broker network.
- One broker in pub/Sub broker network can serve multiple Twister daemons.



SPARK & Mahout on top of Hadoop

- SPARK is an Apache framework which allows results of map to be stored in-memory and use them for subsequent iterations.
- The execution time of a task greatly reduces with SPARK.
- The following are used to run machine learning algorithms with Big data on Hadoop.
 - SPARK MLlib (Machine Learning Library)
 - Mahout



Open Challenges in Map Reduce

- Locality
- Task Granularity
- Dealing with Stragglers (Stragglers are slow working nodes which will reduce performance of entire MapReduce)
- Saving Bandwidth
- Handling of bad records.



Other Parallel Programming Models

- Dryad
- DryadLINQ
 - Both are Microsoft-based.



