



# Overview

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- 1. Finite-State Morphological Parsing – An Introduction
  - Lexicon, morphotactics and orthographic rules
- 2. The Lexicon and Morphotactics
- 3. Morphological parsing with Finite-State Transducers
  - Two-level morphology
  - Finite-State Transducer
- 4. Orthographic Rules and Finite-State Transducers
  - Spelling rules



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Tell me and I forget. Teach me and I  
remember. Involve me and I learn.  
-- *Benjamin Franklin*

# Finite-State Morphological Parsing

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- Parsing English morphology
  - The second column contains the stem of each word + assorted morphological *features*
  - Features specify additional information about stem
  - +N means word is a noun; +SG means singular

Input	Morphological parsed output
cats	cat +N +PL
cat	cat +N +SG
cities	city +N +PL
geese	goose +N +PL
goose	(goose +N +SG) or (goose +V)
gooses	goose +V +3SG
merging	merge +V +PRES-PART
caught	(caught +V +PAST-PART) or (catch +V +PAST)



# Finite-State Morphological Parsing

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- We need at least the following to build a morphological parser:
  - **Lexicon:** the *list of stems and affixes*, together with basic information about them (Noun stem or Verb stem, etc.)
  - **Morphotactics:** the model of *morpheme ordering* that explains which classes of morphemes can follow other classes of morphemes. E.g., the rule that English plural morpheme follows the noun rather than preceding it.
  - **Orthographic rules:** these **spelling rules** are used to model the changes that occur in a word, usually when two morphemes combine (e.g., the *y* → *ie* spelling rule changes *city* + *-s* to *cities*).



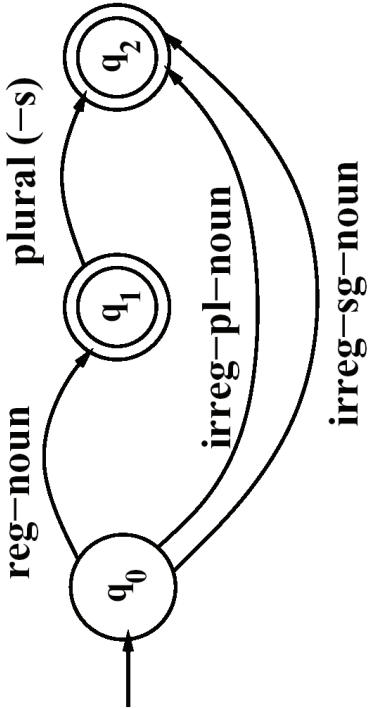
# The Lexicon and Morphotactics

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- A lexicon is a repository for words.
  - The simplest one would consist of an explicit list of every word of the language. ***Inconvenient or impossible!***
  - Computational lexicons are usually structured with
    - a list of each of the stems and
    - Affixes of the language together with a representation of morphotactics telling us how they can fit together.
  - The most common way of modelling morphotactics is the finite-state automaton.

# The Lexicon and Morphotactics

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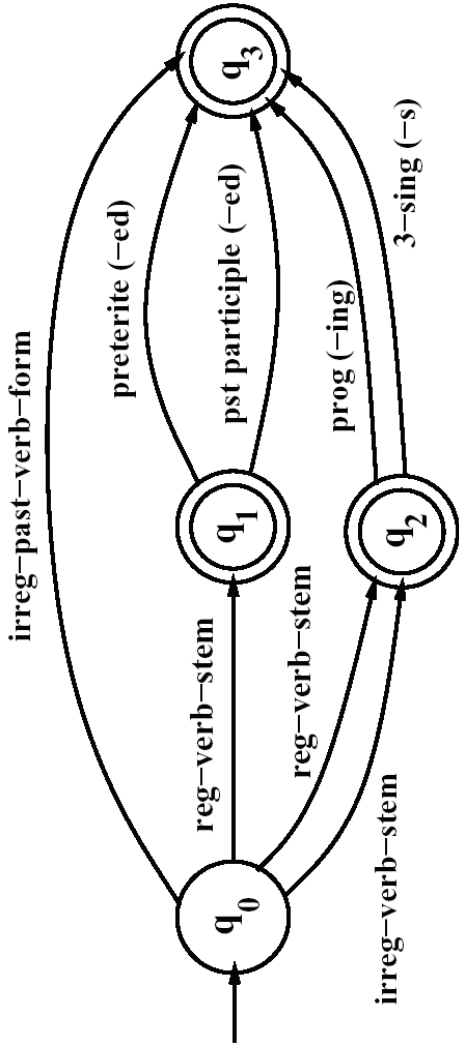


An FSA for English nominal inflection

Reg-noun	Irreg-pl-noun	Irreg-sg-noun	plural
fox	geese	goose	-s
cat	sheep	sheep	
table	mice	mouse	
book			

# The Lexicon and Morphotactics

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An FSA for English verbal inflection

Reg-verb-stem	Irreg-verb-stem	Irreg-past-verb	past	Past-part	Pres-part	3sg
walk	cut	caught	-ed	-ed	-ing	-s
fry	speak	ate				
talk	sing	eaten				
impeach		sang				
		spoken				



# The Lexicon and Morphotactics

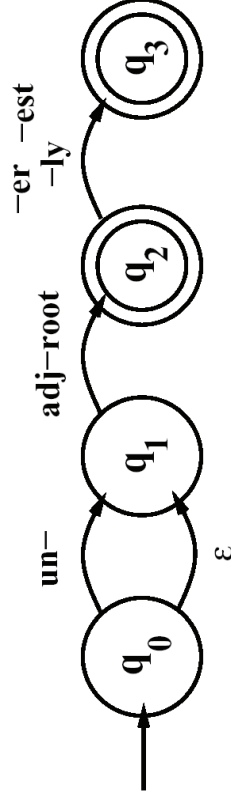
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- English derivational morphology is more complex than inflectional morphology
- So automata of modeling English derivation tends to be quite complex
  - Some even based on CFG
- [Antworth,1990] A small part of morphotactics of English adjectives
- Adjectives can have an optional prefix (*un-*)
- An obligatory root (*big, cool, etc*)
- And an optional suffix (*-er, -est, or -ly*)



# The Lexicon and Morphotactics

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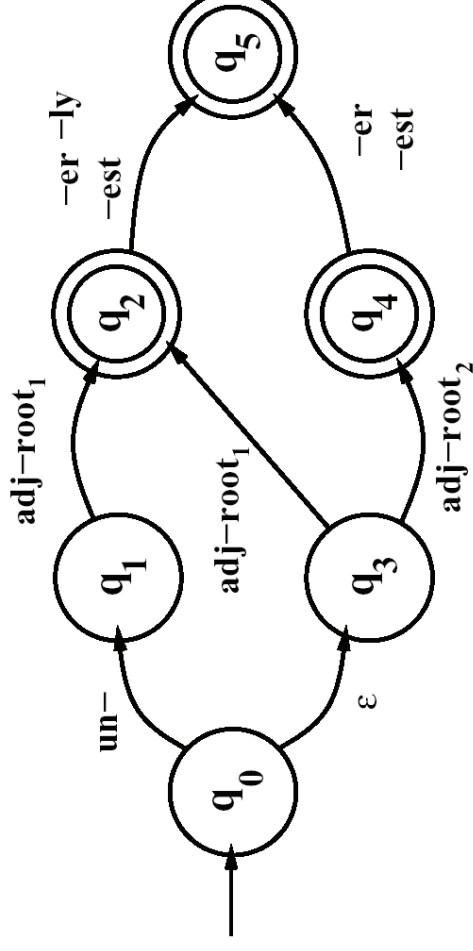
*An FSA for a fragment of English adjective Morphology #1*

big, bigger, biggest  
 cool, cooler, coolest, coolly  
 red, redder, reddest  
 clear, clearer, clearest, clearly, unclear, unclearly  
 happy, happier, happiest, happily  
 unhappy, unhappier, unhappiest, unhappily  
 real, unreal, really

# The Lexicon and Morphotactics

D C B A

- The FSA#1 recognizes all the listed adjectives, and ungrammatical forms like *unbig, unfast, redly, smallly* and *realest*.
- Thus #1 is revised to become #2.
- The complexity is expected from English derivation.

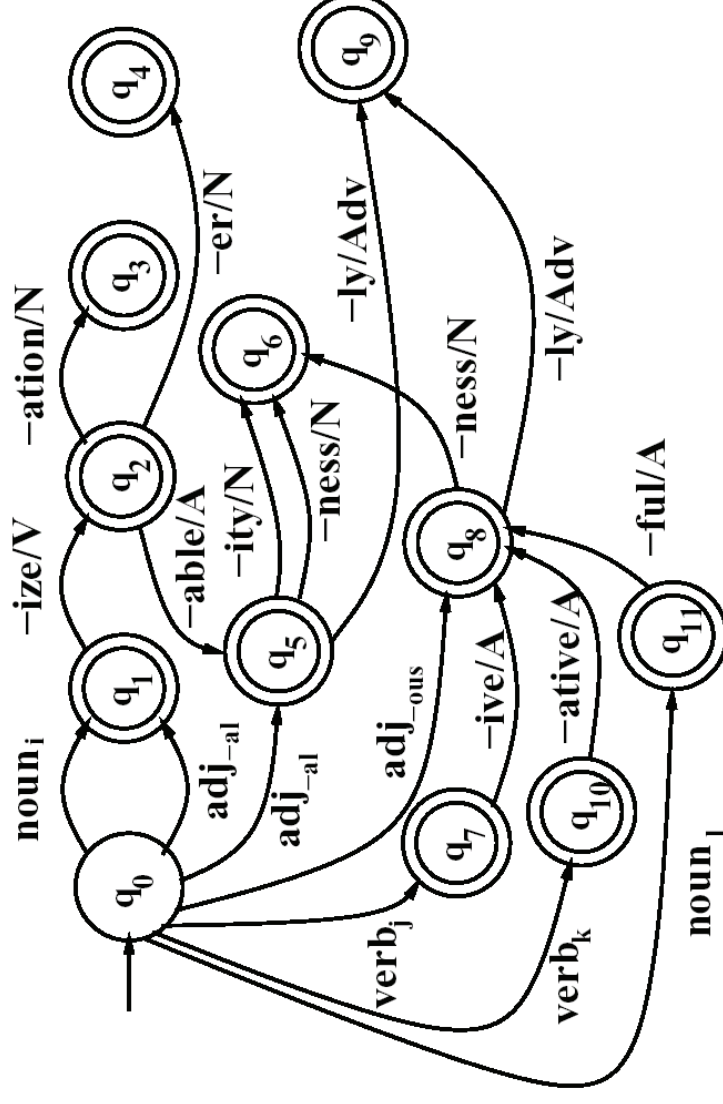


An FSA for a fragment of English adjective  
Morphology #2



# The Lexicon and Morphotactics

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*An FSA for another fragment of English derivational morphology*

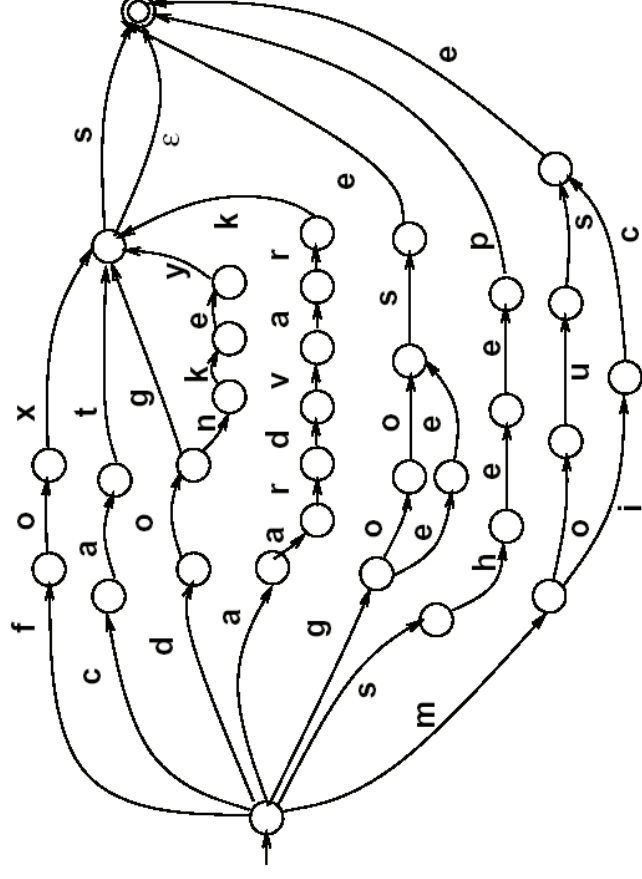
# The Lexicon and Morphotactics

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- FSA can be used to solve the

problem of **morphological recognition**:

- Determining whether an input string of letters makes up a *legitimate English word* or not
- The resulting FSA can then be defined as the level of the individual letter.



*An FSA for English nominal inflection*



# Morphological Parsing with FST

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- Two-level morphology
- Finite-State Transducer [FST]



# Morphological Parsing with FST

D C B A

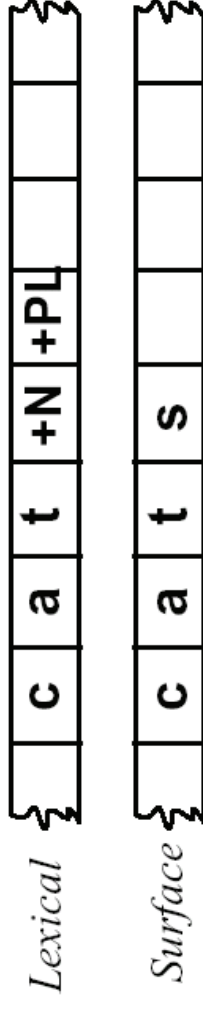
- Given the input, for example, *cats*, we would like to produce :
  - Two-level morphology, by Koskenniemi (1983)
    - Represent a word as a correspondence between a **lexical level**
      - represents a concatenation of morphemes making up a word
    - and the **surface level**
      - Represents the actual spelling of the final word.

cat +N +PL

# Morphological Parsing with FST

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- Morphological parsing is implemented by building mapping rules:
  - that maps letter sequences like *cats* on the surface level
  - into morpheme and features sequence like cat +N +PL on the lexical level.





# Morphological Parsing with FST

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- The automaton we use for performing the mapping between these two levels is the **finite-state transducer** or **FST**.
  - A transducer maps between one set of symbols and another;
  - An FST does this via a finite automaton.
- Thus an FST can be seen as a two-tape automaton which **recognizes** or **generates** *pairs* of strings.
- The FST has a more general function than an FSA:
  - An FSA defines a formal language
  - An FST defines a relation between sets of strings.
- Another view of an FST:
  - A machine reads one string and generates another.





# Morphological Parsing with FST

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- **FST as recognizer:**
  - a transducer that takes a pair of strings as input and output *accept* if the string-pair is in the string-pair language, and a *reject* if it is not.
- **FST as generator:**
  - a machine that outputs pairs of strings of the language. Thus the output is a yes or no, and a pair of output strings.
- **FST as translator:**
  - A machine that reads a string and outputs another string.
- **FST as set relater:**
  - A machine that computes relation between sets.



# Morphological Parsing with FST

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- A formal definition of FST (based on the **Mealy machine** extension to a simple FSA):
  - $Q$ : a finite set of  $N$  states  $q_0, q_1, \dots, q_N$
  - $\Sigma$ : a finite alphabet of complex symbols. Each complex symbol is composed of an input-output pair  **$i : o$** ; one symbol  $I$  from an input alphabet  $I$ , and one symbol  $o$  from an output alphabet  $O$ , thus  $\Sigma \subseteq I \sqcup O$ .  $I$  and  $O$  may each also include the epsilon symbol  $\epsilon$ .
  - $q_0$ : the start state
  - $F$ : the set of final states,  $F \subseteq Q$
  - $\delta(q, i : o)$ : the transition function or transition matrix between states. Given a state  $q \in Q$  and complex symbol  $i:o \in \Sigma$ ,  $\delta(q, i:o)$  returns a new state  $q' \in Q$ .  $\delta$  is thus a relation from  $Q \times \Sigma$  to  $Q$ .



# Morphological Parsing with FST

D C B A

- FSAs are isomorphic to regular languages, FSTs are isomorphic to **regular**

## **relations.**

- Regular relations are sets of pairs of strings, a natural extension of the regular language, which are sets of strings.
- FSTs are closed under union, but generally they are not closed under difference, complementation, and intersection.
- Two useful closure properties of FSTs:
  - **Inversion:** If  $T$  maps from  $I$  to  $O$ , then the inverse of  $T$ ,  $T^{-1}$  maps from  $O$  to  $I$ .
  - **Composition:** If  $T_1$  is a transducer from  $I_1$  to  $O_1$  and  $T_2$  a transducer from  $I_2$  to  $O_2$ , then  $T_1 \circ T_2$  maps from  $I_1$  to  $O_2$



# Morphological Parsing with FST

D C B A

- Inversion is useful because it makes it easy to convert a FST-as-parser into an FST-as-generator.
- Composition is useful because it allows us to take two transducers than run in series and replace them with one complex transducer.  $T_1 \circ T_2(S) = T_2(T_1(S))$
- View an FST as having two tapes:
  - *upper* or *lexical tape*: characters from the left side of the  $a:b$  pairs
  - *lower* or *surface tape*: characters from the right side of the  $a:b$  pairs
  - Each symbol  $a:b$  expresses how the symbol  $a$  from one tape is mapped to the symbol  $b$  on the another tape

$$\begin{array}{r} D \\ C \\ \hline B \\ A \end{array}$$
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# Morphological Parsing with FST

D C B A

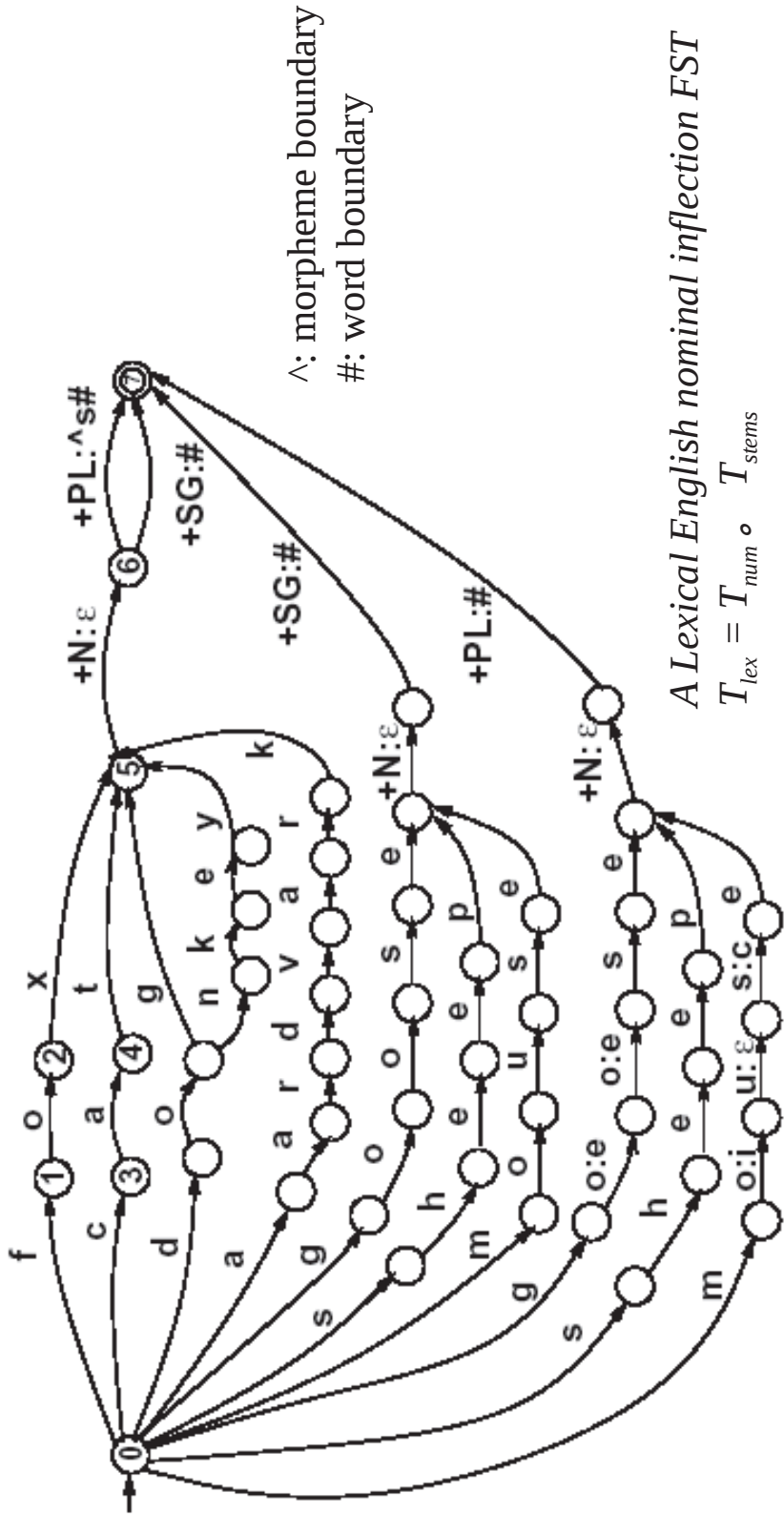
- The transducer will map:
    - plural nouns = stem + morphological marker *+PL*
    - singular nouns = stem + morphological marker *+SG*
  - Thus a surface *cats* will map to *cat +N +PL*
- c:c a:a t:t +N:epsilon +PL: ^s#*
- c* maps to itself, as do *a* and *t*, while morphological feature *+N* maps to nothing, and the feature *+PL* maps to *^s*
- The symbol *^* indicates *morpheme boundary*, while symbol *#* indicates a *word boundary*

*Lexical* { c a t +N +PL }

*Surface* { c a t s }

# Morphological Parsing with FST

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A Lexical English nominal inflection FST  
 $T_{lex} = T_{num} \circ T_{stems}$

Lexical	{	f	o	x	+N	+PL	}
Intermediate	{	f	o	x	^	s	#

# Orthographic Rules and FSTs

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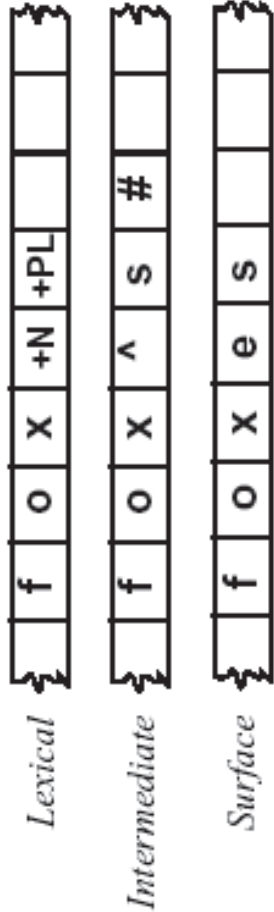
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- **Spelling rules (or orthographic rules)**

Name	Description of Rule	Example
Consonant doubling	1-letter consonant doubled before <i>-ing/-ed</i>	beg/begging
E deletion	Silent e dropped before <i>-ing</i> and <i>-ed</i>	make/making
E insertion	e added after <i>-s, -z, -x, -ch, -sh</i> , before <i>-s</i>	watch/watches
Y replacement	<i>-y</i> changes to <i>-ie</i> before <i>-s, -i</i> before <i>-ed</i>	try/tries
K insertion	Verb ending with <i>vowel + -c</i> add <i>-k</i>	panic/panicked

- Spelling changes can be thought as taking as input a simple concatenation of morphemes and producing as output a slightly-modified concatenation of morphemes.







# Orthographic Rules and FSTs

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- “insert an  $e$  on the surface tape just when the lexical tape has a morpheme ending in  $x$  ( $s$  or  $z$ ) and the next morphemes is  $-s$ ”

$$\varepsilon \rightarrow e / \left\{ \begin{matrix} x \\ s \\ z \end{matrix} \right\} \wedge \_ s \#$$

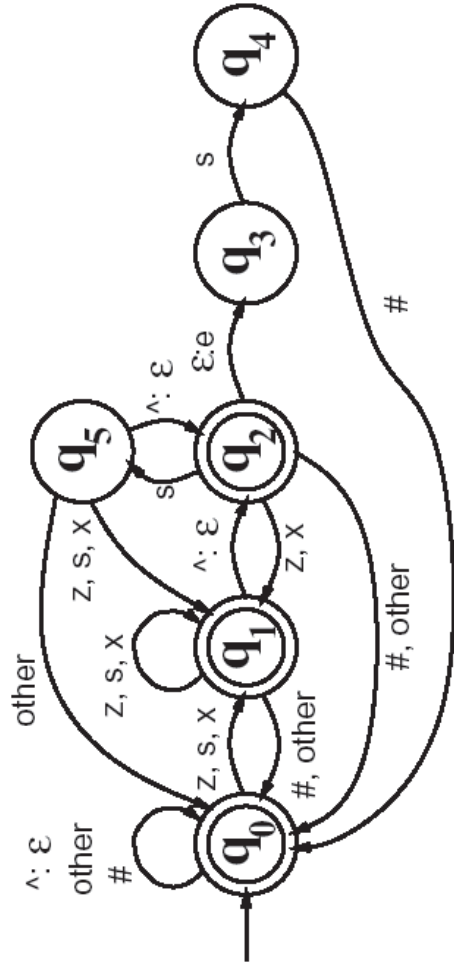
- “rewrite  $a$  and  $b$  when it occurs between  $c$  and  $d$ ”

[Chomsky and Halle (1968)]

$$a \rightarrow b / c \_ d$$

# Orthographic Rules and FSTs

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The transducer for the *E*-insertion rule

State \ Input	s : s	x : x	z : z	^:ε	ε: e	#	other
q <sub>0</sub> :	1	1	1	0	-	0	0
q <sub>1</sub> :	1	1	1	2	-	0	0
q <sub>2</sub> :	5	1	1	0	3	0	0
q <sub>3</sub>	4	-	-	-	-	-	-
q <sub>4</sub>	-	-	-	-	-	0	-
q <sub>5</sub>	1	1	1	2	-	-	0



# References

D C B A



- *Speech and Language Processing*, [Chapter 3]  
Daniel Jurafsky and James H. Martin





D C B A



T H A N K      Y O U