

THE REDUCTION CLAUSE

- **Reduction** operator is a binary operation (such as addition or multiplication) and a reduction is a computation that repeatedly applies the same reduction operator to a sequence of operands in order to get a single result.
- All of the intermediate results of the operation should be stored in the same variable: the reduction variable. For example, if A is an array of *nints*, the computation.

```
int sum = 0;
for (i = 0; i < n; i++)
    sum += A[i];
```

is a reduction in which the reduction operator is addition

- In OpenMP it may be possible to specify that the result of a reduction is a reduction variable. To do this, a reduction clause can be added to a parallel directive.
- In our example, we can modify the code as follows:

```
global_result = 0.0;
# pragma omp parallel num threads(thread count) \
reduction(+: global result)
global result += Local trap(double a, double b, int n);
```

- The syntax of the reduction clause is
reduction(<operator>: <variable list>)
- In C, operator can be any one of the operators +, *, -, &, |, ^, &&, ||, although the use of subtraction is a bit problematic, since subtraction isn't associative or commutative.

For example, the serial code

```
result = 0;
for (i = 1; i <= 4; i++)
    result -= i;
```

stores the value -10 in result.

- When a variable is included in a reduction clause, the variable itself is shared. However, a private variable is created for each thread in the team. In the *parallel* block each time a thread executes a statement involving the variable, it uses the private variable. When the *parallel* block ends, the values in the private variables are combined into the shared variable. Thus, our latest version of the code

```
Global_result = 0.0;
# pragmaomp parallel num_threads(thread_count) n
reduction(+: global_result)
global_result += Local_trap(double a, double b, int n);
```

effectively executes code that is identical to our previous version:

```
global_result = 0.0;
# pragmaomp parallel num_threads(thread_count)
{
doublemy_result = 0.0; /_ private _/
my_result += Local_trap(double a, double b, int n);
# pragmaomp critical
Global_result += my_result;
}
```