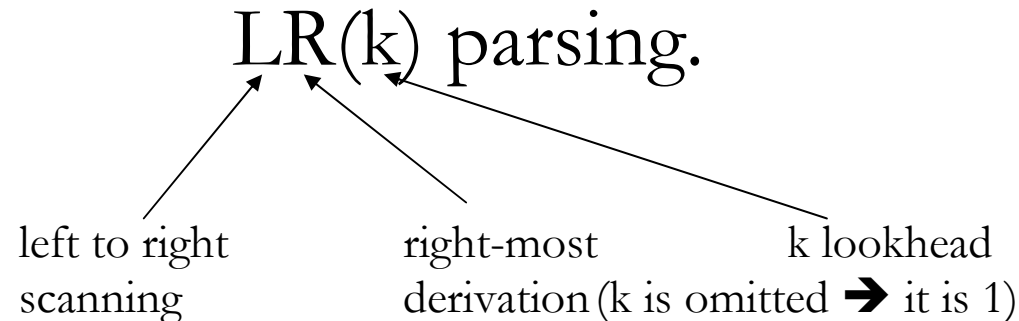




LR Parsers

LR Parsers

- The most powerful shift-reduce parsing (yet efficient) is:



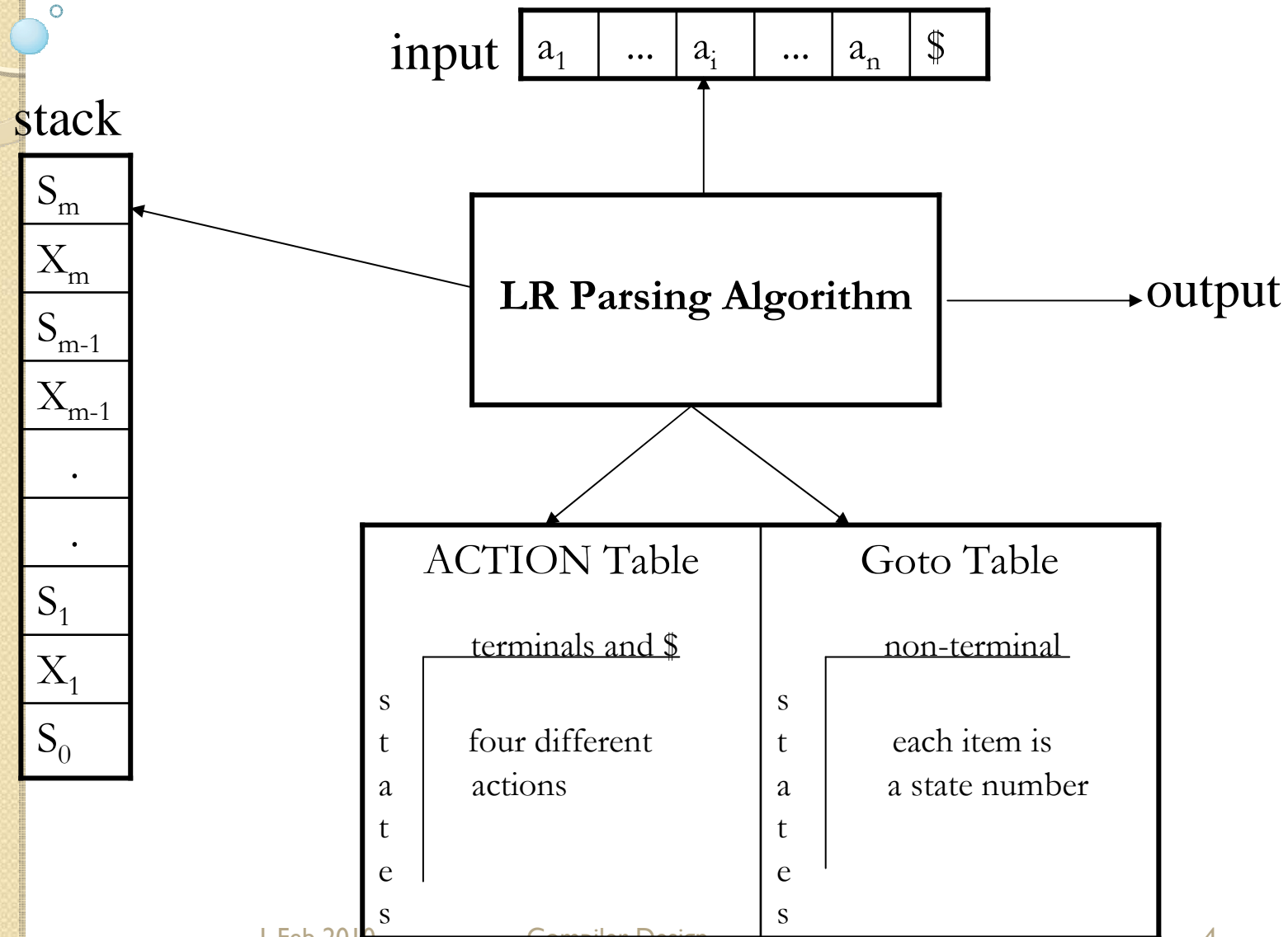
- LR parsing is attractive because:
 - LR parsing is most general non-backtracking shift-reduce parsing, yet it is still efficient.
 - The class of grammars that can be parsed using LR methods is a proper superset of the class of grammars that can be parsed with predictive parsers.
$$\text{LL(1)-Grammars} \subset \text{LR(1)-Grammars}$$
 - An LR-parser can detect a syntactic error as soon as it is possible to do so a left-to-right scan of the input.



LR Parsers

- covers wide range of grammars.
- SLR – simple LR parser
- CLR – most general LR parser
- LALR – intermediate LR parser (look-head LR parser)
- SLR, LR and LALR work same (they used the same algorithm), only their parsing tables are different.

LR Parsing Algorithm





Steps

- Construct an augmented grammar G' for any grammar G
- Construct LR(0) collection of items
- Construct DFA
- Find FOLLOW for the non terminals
- Construct the parsing table

Keywords

- Viable Prefixes
- Augmented Grammar
- Item
- CLOSURE(I)
- GOTO(I,X)



Viable Prefixes

- Prefix of a right sentential form that appears on the stack of a Shift-Reduce parser
- It is always possible to add terminal symbols to the end of a viable prefix to obtain a right sentential form

Augmented Grammar

- G' is G with a new production rule $S' \rightarrow S$ where S' is the new starting symbol.

Grammar:

$$E \rightarrow E + T$$

$$E \rightarrow T$$

$$T \rightarrow T * F$$

$$T \rightarrow F$$

$$F \rightarrow (E)$$

$$F \rightarrow \mathbf{id}$$

Augmented Grammar:

$$E' \rightarrow E$$

$$E \rightarrow E + T$$

$$E \rightarrow T$$

$$T \rightarrow T * F$$

$$T \rightarrow F$$

$$F \rightarrow (E)$$

$$F \rightarrow \mathbf{id}$$

ITEM or LR(0) Items of a Grammar

- An *LR(0) item* of a grammar G is a production of G with a \bullet at some position of the right-hand side
- Thus, a production
$$A \rightarrow X Y Z$$
has four items:
$$\begin{aligned} [A \rightarrow \bullet X Y Z] \\ [A \rightarrow X \bullet Y Z] \\ [A \rightarrow X Y \bullet Z] \\ [A \rightarrow X Y Z \bullet] \end{aligned}$$
- Note that production $A \rightarrow \varepsilon$ has one item $[A \rightarrow \bullet]$

Significance of •

- Tells us how much of the production is seen in the grammar while in the process of parsing.
- $[A \rightarrow X \bullet Y Z]$
 - Seen a string derivable from X in the input
 - Expect to see the string derivable from $Y Z$ next in the input.

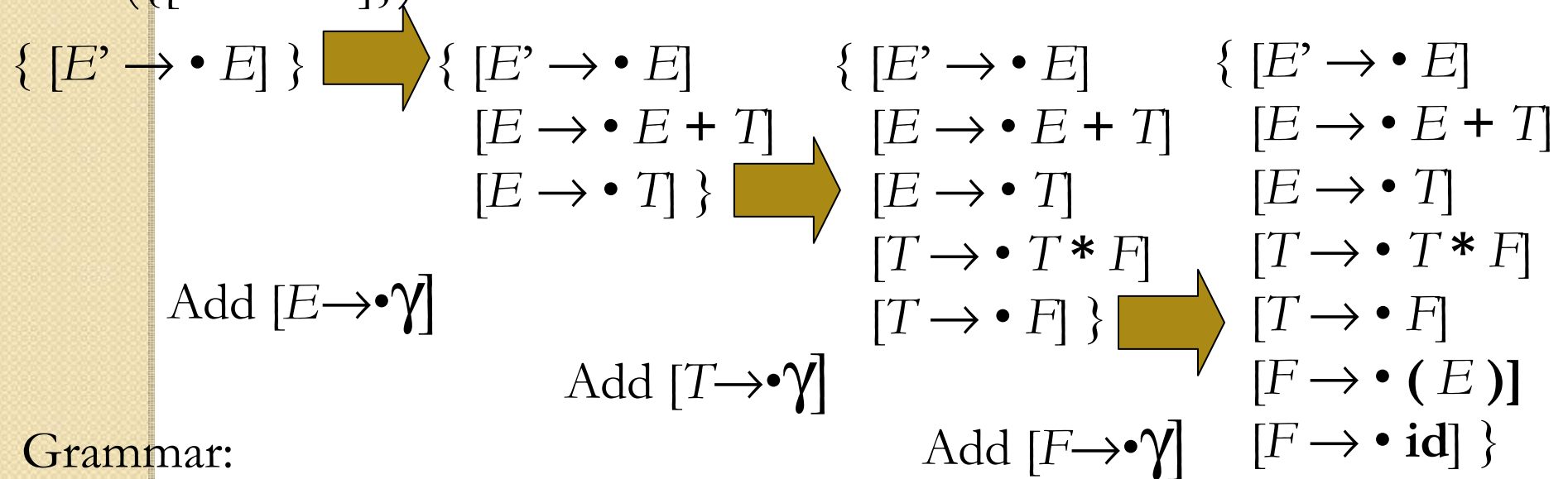
The Closure Operation

• If I is a set of LR(0) items for a grammar G , then ***closure(I)*** is the set of LR(0) items constructed from I by the two rules:

1. Initially, every LR(0) item in I is added to $\text{closure}(I)$.
2. If $A \rightarrow \alpha.B\beta$ is in $\text{closure}(I)$ and $B \rightarrow \gamma$ is a production rule of G ; then $B \rightarrow \gamma$ will be in the $\text{closure}(I)$.
We will apply this rule until no more new LR(0) items can be added to $\text{closure}(I)$.

The Closure Operation (Example)

$\text{closure}(\{[E' \rightarrow \bullet E]\}) =$



Grammar:

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow (E)$

$F \rightarrow \text{id}$

GOTO Operation

- If I is a set of LR(0) items and X is a grammar symbol (terminal or non-terminal), then $\text{GOTO}(I, X)$ is defined as follows:
 - If $A \rightarrow \alpha.X\beta$ in I
then every item in **CLOSURE**($\{A \rightarrow \alpha X.\beta\}$) will be in $\text{GOTO}(I, X)$.

Example

$I = \{ \begin{array}{l} E' \rightarrow .E, \quad E \rightarrow .E+T, \quad E \rightarrow .T, \\ T \rightarrow .T*F, \quad T \rightarrow .F, \\ F \rightarrow .(E), \quad F \rightarrow .id \end{array} \}$

$GOTO(I, E) = \{ E' \rightarrow E., E \rightarrow E.+T \}$

$GOTO(I, T) = \{ E \rightarrow T., T \rightarrow T.*F \}$

$GOTO(I, F) = \{ T \rightarrow F. \}$

$GOTO(I, () = \{ F \rightarrow (.E), E \rightarrow .E+T, E \rightarrow .T, T \rightarrow .T*F, \\ T \rightarrow .F, F \rightarrow .(E), F \rightarrow .id \}$

$GOTO(I, id) = \{ F \rightarrow id. \}$

Construction of The Canonical LR(0) Collection

- To create the SLR parsing tables for a grammar G , we will create the canonical LR(0) collection of the grammar G' .
- **Algorithm:**
 \mathbf{C} is $\{ \text{closure}(\{S' \rightarrow .S\}) \}$
 repeat the followings until no more set of LR(0) items can be added to \mathbf{C} .
 for each I in \mathbf{C} and each grammar symbol X
 if $\text{goto}(I, X)$ is not empty and not in \mathbf{C}
 add $\text{goto}(I, X)$ to \mathbf{C}
- goto function is a DFA on the sets in \mathbf{C} .

Canonical LR(0) Collection - Example

$I_0: E' \rightarrow .E$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T^*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_1: E' \rightarrow E.$

$E \rightarrow E.+T$

$I_2: E \rightarrow T.$

$T \rightarrow T.*F$

$I_3: T \rightarrow F.$

$I_4: F \rightarrow (.E)$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T^*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_5: F \rightarrow id.$

$I_6: E \rightarrow E+.T$

$T \rightarrow .T^*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_7: T \rightarrow T^*.F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_8: F \rightarrow (E.)$

$E \rightarrow E.+T$

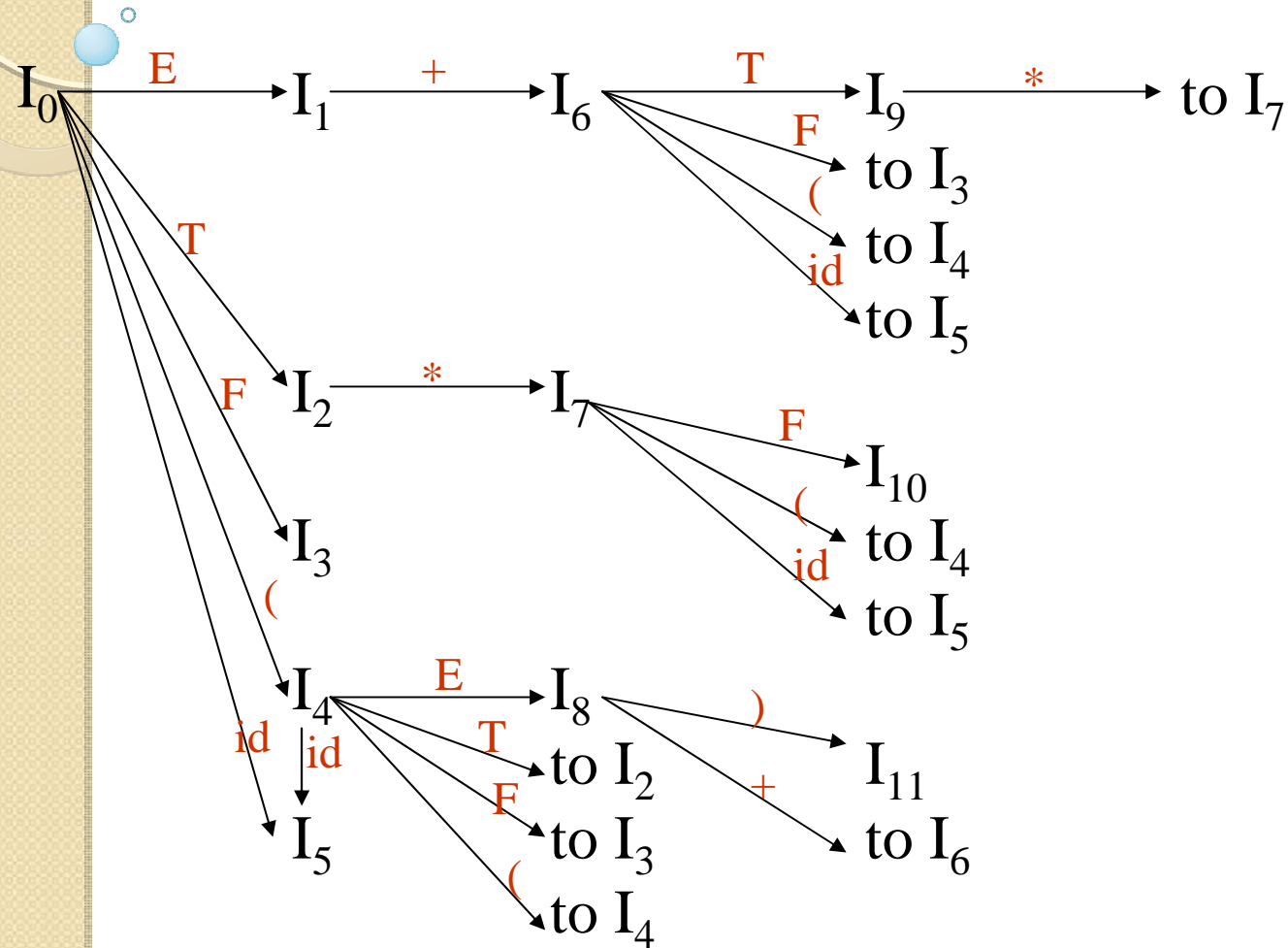
$I_9: E \rightarrow E+T.$

$T \rightarrow T.*F$

$I_{10}: T \rightarrow T^*F.$

$I_{11}: F \rightarrow (E).$

DFA of GOTO Function



Constructing SLR Parsing Table

1. Construct the canonical collection of sets of LR(0) items for G' .
 $C \leftarrow \{I_0, \dots, I_n\}$
2. Create the parsing ACTION table as follows
 - If a is a terminal, $A \rightarrow \alpha.a\beta$ in I_i and $\text{GOTO}(I_i, a) = I_j$ then $\text{ACTION}[i, a]$ is ***shift j***.
 - If $A \rightarrow \alpha.$ is in I_i , then $\text{ACTION}[i, a]$ is ***reduce $A \rightarrow \alpha$*** for all a in $\text{FOLLOW}(A)$ where $A \neq S'$.
 - If $S' \rightarrow S.$ is in I_i , then $\text{ACTION}[i, \$]$ is ***accept***.
 - If any conflicting actions generated by these rules, the grammar is not SLR(1).
3. Create the parsing GOTO table
 - for all non-terminals A , if $\text{GOTO}(I_i, A) = I_j$ then $\text{GOTO}[i, A] = j$
4. All entries not defined by (2) and (3) are errors.
5. Initial state of the parser contains $S' \rightarrow .S$

SLR Parsing Table

<i>state</i>	<i>ACTION</i>						<i>GOTO</i>		
	id	+	*	()	\$	<i>E</i>	<i>T</i>	<i>F</i>
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

LR Parsing Algorithm

Set ip to point to the first symbol of w\$;

Repeat forever begin

let S be the state on the top of the stack and a be the symbol pointed to by ip;

if ACTION [S, a] = shift S' then

push a then S' on the top of the stack

advance ip to the next input symbol

else if ACTION [S, a] = reduce $A \rightarrow \beta$ then

pop $2 * |\beta|$ symbols on the top of the stack

let s' be the state now on the top of the stack

Push A then GOTO[S', A] on the top of the stack

Output the production $A \rightarrow \beta$

else if ACTION [S, a] = accept then

return

else

error()

end

Example LR Parsing Table

Grammar:

1. $E \rightarrow E + T$

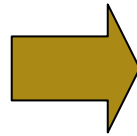
2. $E \rightarrow T$

3. $T \rightarrow T * F$

4. $T \rightarrow F$

5. $F \rightarrow (E)$

6. $F \rightarrow \text{id}$



Shift & GOTO 5

Reduce by
production #1

state	ACTION						GOTO		
	id	+	*	()	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

Example LR Parsing

Grammar:

1. $E \rightarrow E + T$
2. $E \rightarrow T$
3. $T \rightarrow T * F$
4. $T \rightarrow F$
5. $F \rightarrow (E)$
6. $F \rightarrow \text{id}$

Stack	Input	Action
\$ 0	id*id+id\$	shift 5
\$ 0 id 5	*id+id\$	reduce 6 goto 3
\$ 0 <i>F</i> 3	*id+id\$	reduce 4 goto 2
\$ 0 <i>T</i> 2	*id+id\$	shift 7
\$ 0 <i>T</i> 2 * 7	id+id\$	shift 5
\$ 0 <i>T</i> 2 * 7 id 5	+id\$	reduce 6 goto 10
\$ 0 <i>T</i> 2 * 7 <i>F</i> 10	+id\$	reduce 3 goto 2
\$ 0 <i>T</i> 2	+id\$	reduce 2 goto 1
\$ 0 <i>E</i> 1	+id\$	shift 6
\$ 0 <i>E</i> 1 + 6	id\$	shift 5
\$ 0 <i>E</i> 1 + 6 id 5	\$	reduce 6 goto 3
\$ 0 <i>E</i> 1 + 6 <i>F</i> 3	\$	reduce 4 goto 9
\$ 0 <i>E</i> 1 + 6 <i>T</i> 9	\$	reduce 1 goto 1
\$ 0 <i>E</i> 1	\$	accept

SLR(1) Grammar

- An LR parser using SLR(1) parsing tables for a grammar G is called as the SLR(1) parser for G .
- If a grammar G has an SLR(1) parsing table, it is called SLR(1) grammar (or SLR grammar in short).
- Every SLR grammar is unambiguous, but every unambiguous grammar is not a SLR grammar.

shift/reduce and reduce/reduce conflicts

- If a state does not know whether it will make a shift operation or reduction for a terminal, we say that there is a **shift/reduce conflict**.
- If a state does not know whether it will make a reduction operation using the production rule i or j for a terminal, we say that there is a **reduce/reduce conflict**.
- If the SLR parsing table of a grammar G has a conflict, we say that that grammar is not SLR grammar.

Conflict Example

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow id$

$R \rightarrow L$

$I_0: S' \rightarrow .S$

$S \rightarrow .L=R$

$S \rightarrow .R$

$L \rightarrow .*R$

$L \rightarrow .id$

$R \rightarrow .L$

$I_1: S' \rightarrow S.$

$I_2: S \rightarrow L.=R$

$R \rightarrow L.$

$I_3: S \rightarrow R.$

$I_6: S \rightarrow L=.R$

$R \rightarrow .L$

$L \rightarrow .*R$

$L \rightarrow .id$

Problem

$FOLLOW(R) = \{=, \$\}$

$=$ → shift 6

→ reduce by $R \rightarrow L$

shift/reduce conflict

$I_4: L \rightarrow *.R$

$R \rightarrow .L$

$L \rightarrow .*R$

$L \rightarrow .id$

$I_7: L \rightarrow *.R.$

$I_8: R \rightarrow L.$

$I_9: S \rightarrow L=R.$

$I_5: L \rightarrow id.$

Conflict Example

$S \rightarrow AaAb$

$S \rightarrow BbBa$

$A \rightarrow \epsilon$

$B \rightarrow \epsilon$

$I_0: S' \rightarrow .S$

$S \rightarrow .AaAb$

$S \rightarrow .BbBa$

$A \rightarrow .$

$B \rightarrow .$

Problem

$\text{FOLLOW}(A) = \{a, b\}$

$\text{FOLLOW}(B) = \{a, b\}$

a \rightarrow reduce by $A \rightarrow \epsilon$

\searrow reduce by $B \rightarrow \epsilon$

reduce/reduce conflict

b \rightarrow reduce by $A \rightarrow \epsilon$

\searrow reduce by $B \rightarrow \epsilon$

reduce/reduce conflict