

# OGSI

Adapted from

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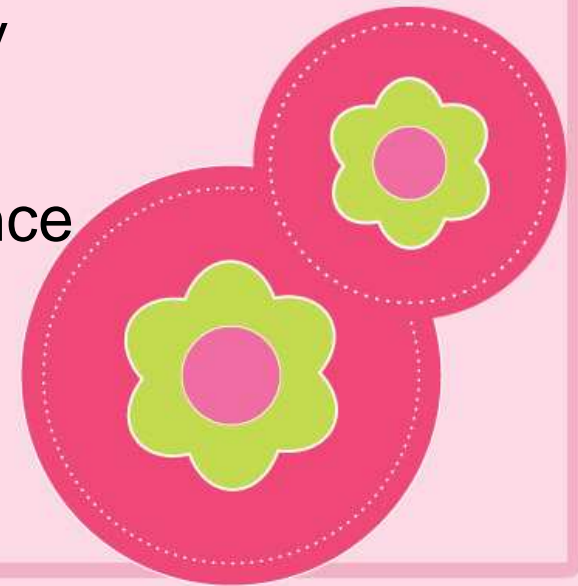
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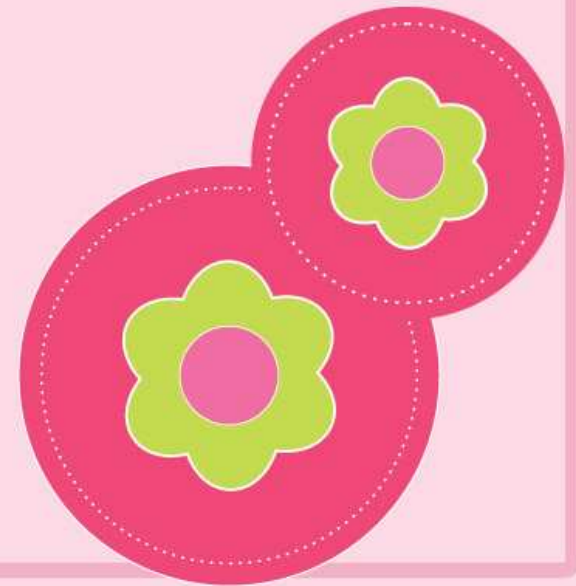
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# Overview

- OGSI
- Data Intensive Grid Service Models
- Data Access Model



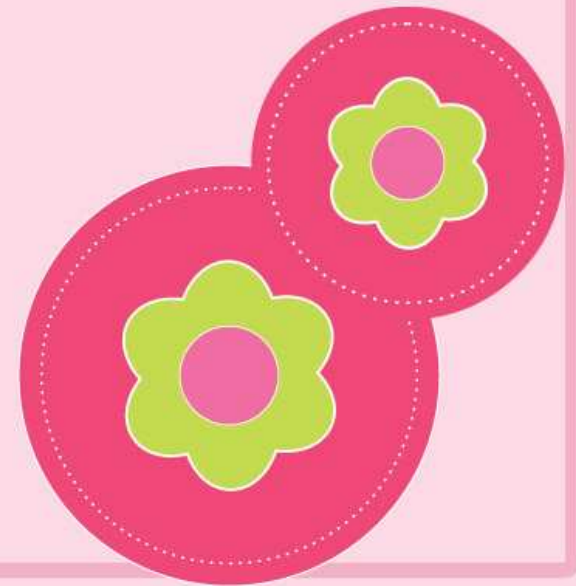
# Open Grid Services Infrastructure (OGSI)

- Gives a formal and **technical specification** of what a grid service is.
- Its a excruciatingly **detailed specification** of how **Grid Services** work.
- It is a formal and technical specification of the concepts described in OGSA.
- The **Globus Toolkit 3** is an implementation of OGSI.
- Some other implementations are OGSI::Lite (Perl)<sup>1</sup> and the UNICORE OGSA demonstrator<sup>2</sup> from the EU GRIP project.
- OGSI specification **defines grid services** and **builds** upon **web services**.



# Open Grid Services Infrastructure (OGSI)

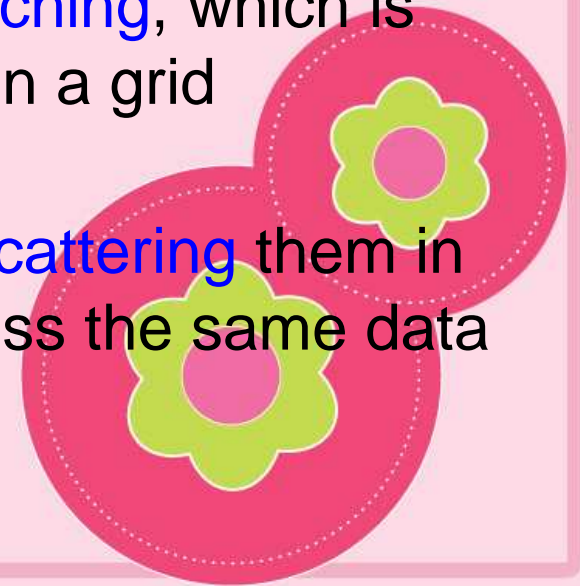
- OGSI creates an extension model for WSDL called GWSDL (Grid WSDL). The reason is:
  - Interface inheritance
  - Service Data (for expressing state information)
- Components:
  - Lifecycle
  - State management
  - Service Groups
  - Factory
  - Notification
  - Handle Map



# Data intensive grid service models

Applications in the grid are normally grouped into two categories

- Computation-intensive and Data intensive
- Data intensive applications deals with massive amounts of data. The grid system must specially designed to discover, transfer and manipulate the massive data sets.
- Transferring the massive data sets is a time consuming task.
- Data access method is also known as caching, which is often applied to enhance data efficiency in a grid environment.
- By replicating the same data block and scattering them in multiple regions in a grid, users can access the same data with locality of references.



# Data intensive grid service models

- Replication strategies determine when and where to create a replica of the data.

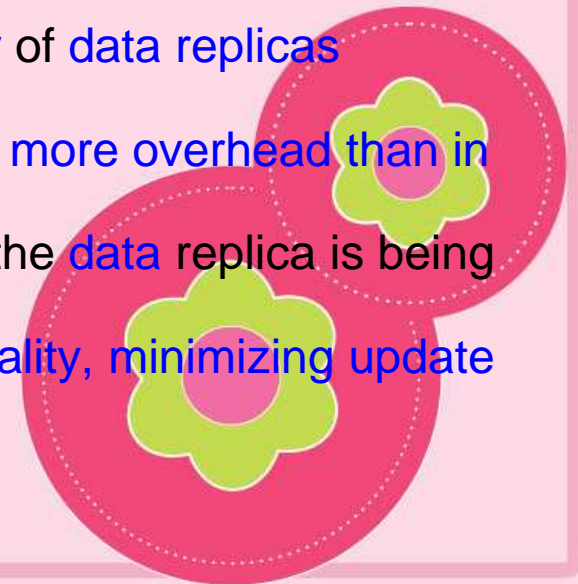
- The strategies of replications can be classified into ***dynamic and static***

## Static method

- The **locations** and number of **replicas** are **determined** in **advance** and will not be modified.
- Replication operation require little overhead
- Static strategies cannot **adapt** to **changes** in demand, **bandwidth** and **storage variability**
- **Optimization** is required to determine the **location** and **number** of data replicas.

## Dynamic strategies

- Dynamic strategies can **adjust locations** and **number** of **data replicas** according to **change** in conditions
- **Frequent** data moving operations can result in **much more overhead** than in the static strategies
- **Optimization** may be determined based on whether the **data** replica is being created, deleted or moved.
- The most common replication include **preserving locality, minimizing update costs and maximizing profits** .



# Grid data Access models

In general there are four access models for organizing a data grid as listed here

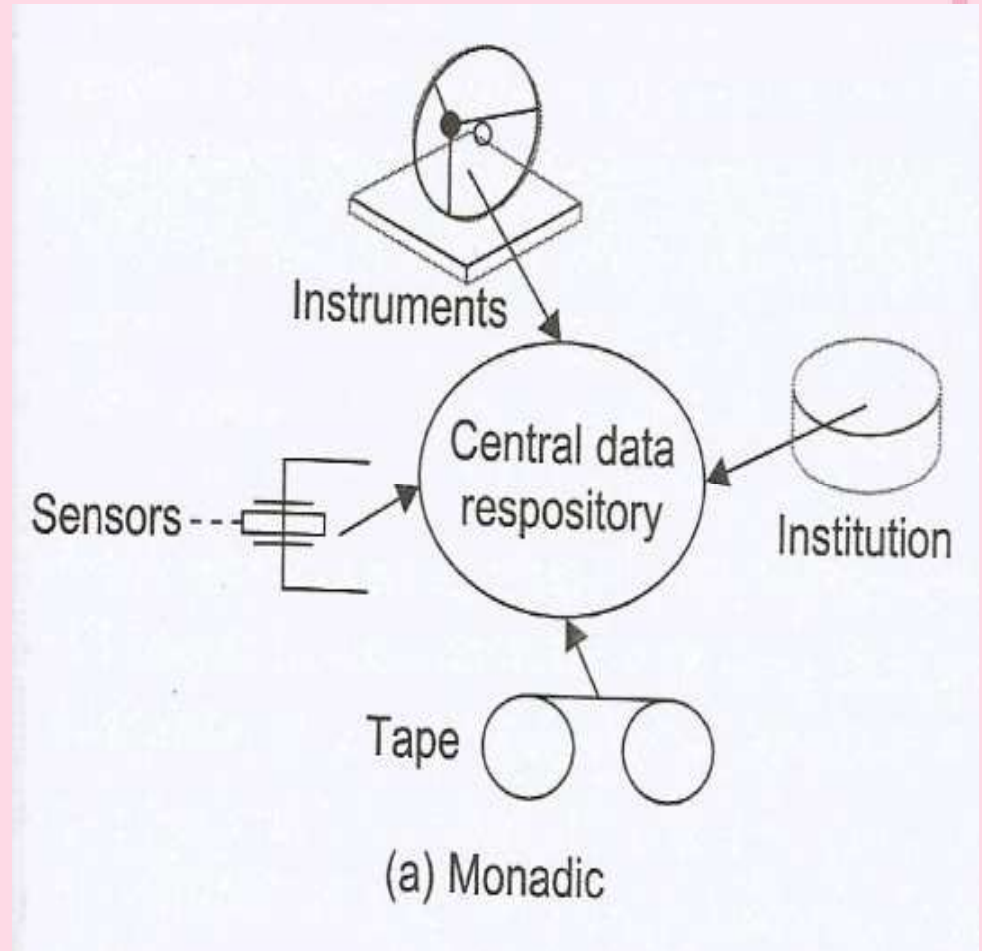
1. Monadic method
2. Hierarchical model
3. Federation model
4. Hybrid model





# Monadic method

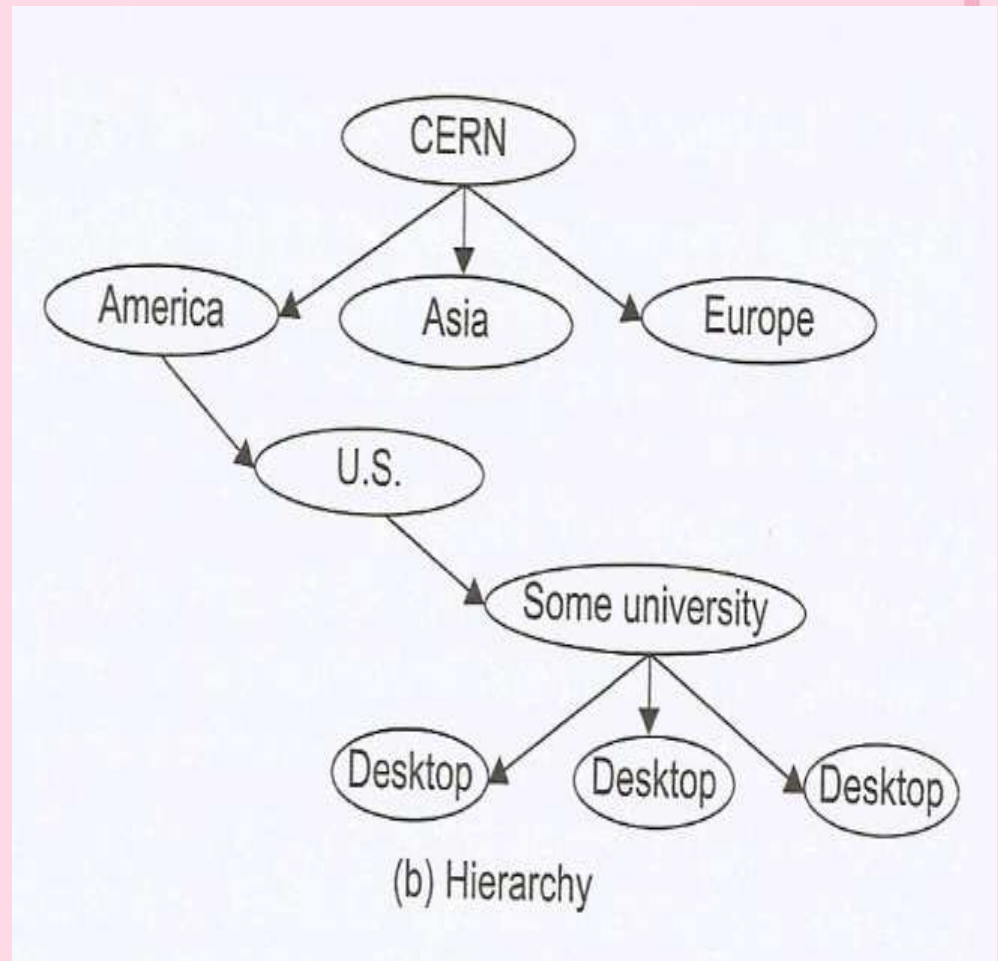
- This is a **centralized data repository** model. All data is saved in central data repository.
- When users want to access some data they have to submit request directly to the central repository.
- **No** data is **replicated** for **preserving data locality**.
- For a **larger grid** this model is **not efficient** in terms of performance and reliability.
- Data replication is permitted in this model only when **fault tolerance** is demanded.





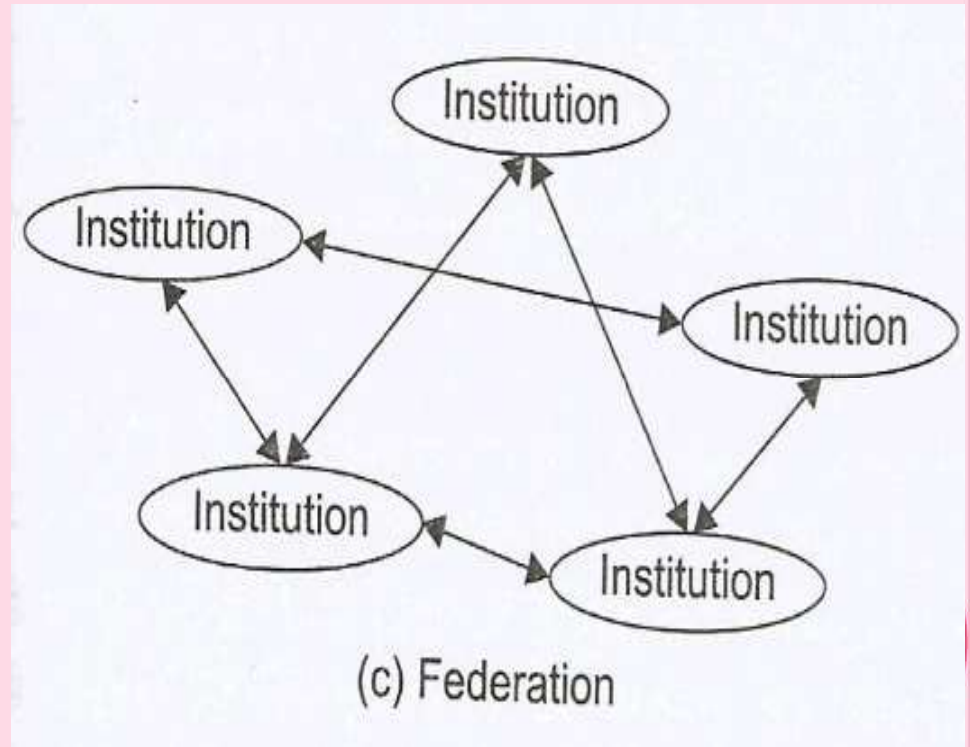
# Hierarchical model

- It is suitable for building a **large data grid** which has only one large data access directory
- Data may be **transferred** from the **source** to a **second level center**. Then some data in the regional center is transferred to the **third level centre**.
- After being **forwarded several times** specific **data objects** are accessed **directly** by users. Higher level data center has a wider **coverage area**.
- PKI **security services** are easier to implement in this hierarchical data access model



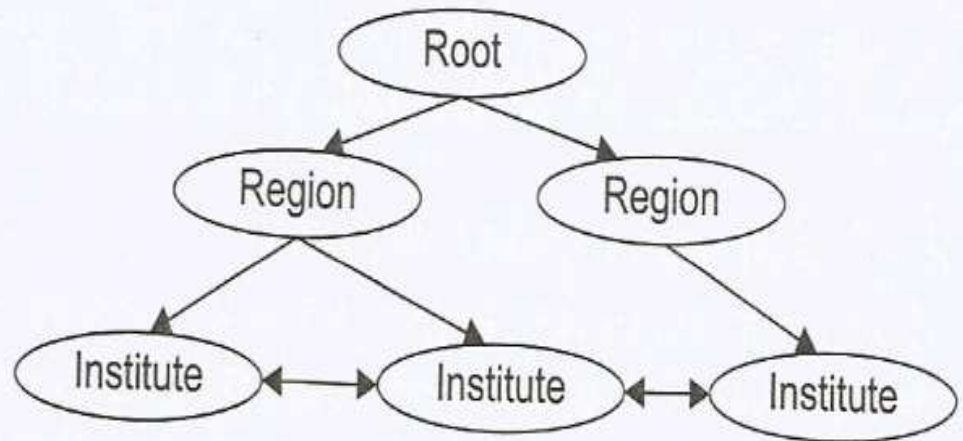
# Federation model

- It is suited for designing a data grid with multiple source of data supplies.
- It is also known as a mesh model
- The data is shared the data and items are owned and controlled by their original owners.
- Only authenticated users are authorized to request data from any data source.
- This mesh model cost the most when the number of grid intuitions becomes very large

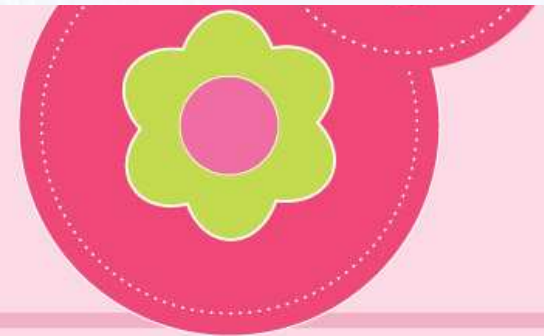


# Hybrid model

- This model combines the best features of the **hierarchical** and **mesh** models.
- Traditional data transfer technology such as **FTP** applies for **networks** with **lower bandwidth**.
- High bandwidth are exploited by **high speed data transfer** tools such as **GridFTP** developed with Globus library.
- The cost of hybrid model can be traded off between the two extreme models of **hierarchical** and **mesh-connected** grids.



(d) Hybrid



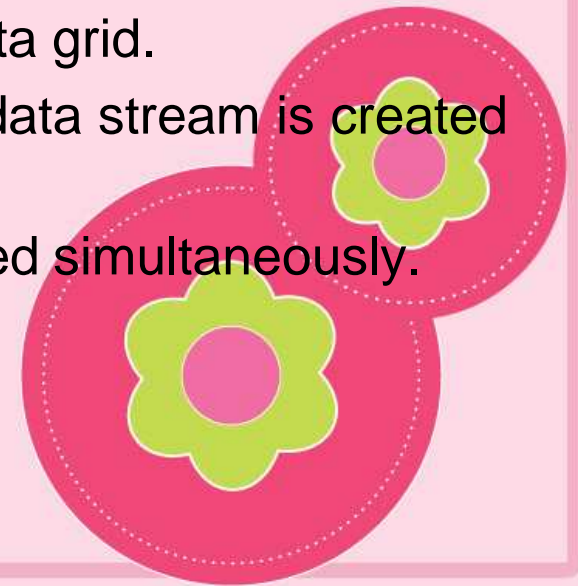
# Parallel versus Striped Data Transfers

- **Parallel data transfer**

- opens multiple data streams for passing subdivided segments of a file simultaneously.
- Although the speed of each stream is same as in sequential streaming, the total time to move data in all streams can be significantly reduced compared to FTP transfer.

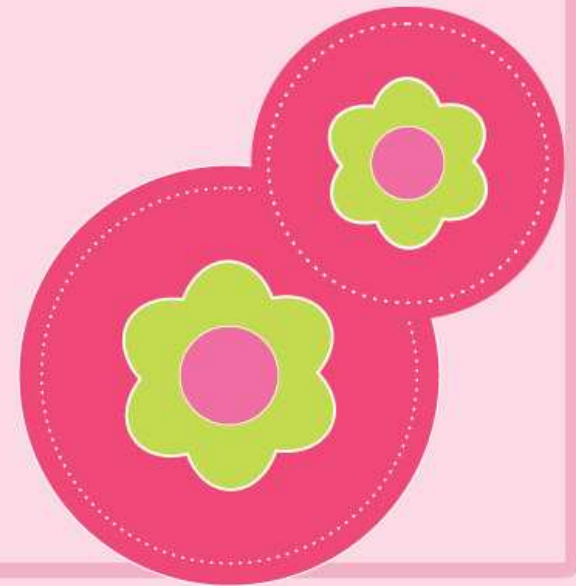
- **Striped data transfer**

- data objects is partitioned into a number of sections and each section is placed in an individual site in a data grid.
- When a user requests this piece of data, a data stream is created for each site in a data grid.
- All the sections of data objects are transferred simultaneously.



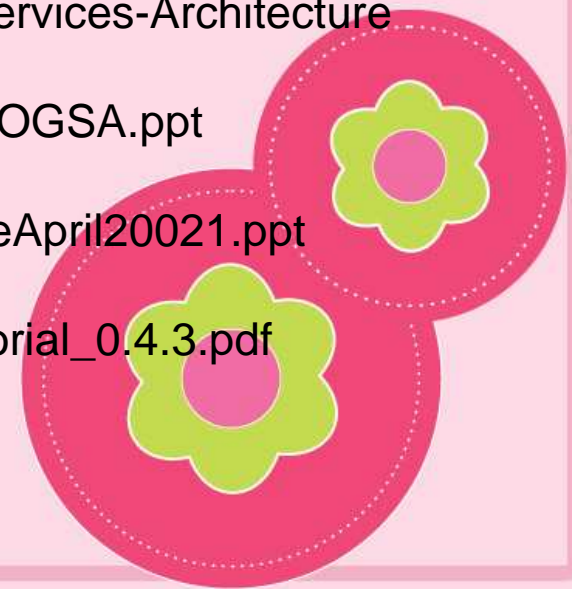
# Summary

- OGSI
- Data Intensive Grid Service Models
- Data Access Model



# References

1. Kai Hwang, Geoffery C. Fox and Jack J. Dongarra, "Distributed and Cloud Computing: Clusters, Grids, Clouds and the Future of Internet",
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6. [www.nesc.ac.uk/news/.../OpenGridServicesArchitectureApril20021.ppt](http://www.nesc.ac.uk/news/.../OpenGridServicesArchitectureApril20021.ppt)
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# Thank You

## Questions and Comments?

