

# Security Issues at Network Level, Host Level and Application Level

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# Security Threats

- Top security threats in cloud computing is classified as
  - Network level,
  - Host level and
  - Application level.



# Network level security issues

- In public cloud architecture the data moves to or from the organization.
- The network level security risk is classified as three types such as ensuring the
  - »Data confidentiality,
  - »Data Availability and
  - »Data Integrity.



# Network level security issues

- *Eavesdropping*

- The unauthorized user access the data due to interception of network traffic, it results in failure of confidentiality. The Eavesdropper secretly listen the private conversation of others. This attack may done over email, instant messaging, etc. [2]

- *Replay attack*

- Its a network attack in which a valid data transmission is maliciously or fraudulently repeated or delayed. The attacker intercepts and save the old messages and later it is send to one of participants to gain access to unauthorized resources.



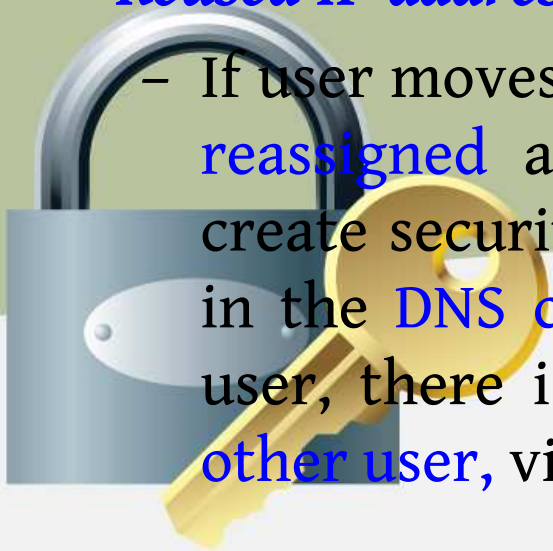
# Network level security issues

- *In Sybil attack*

- The malicious user **pretends** to be **distinct** users after **acquiring** multiple **identities** and tries to create relationship with honest user. If malicious user is successful to **compromise** one of the **honest** users then **attacker gains unauthorized privileges** that helps in attacking process.

- *Reused IP address*

- If user moves out of the network then **same IP** address is **reassigned** and **reused** by other **customer**, so it will create security **risk** to **new user**. The address still exists in the **DNS cache**. If old IP address is assigned to new user, there is a **chance** of **accessing** the **data** by some **other user**, violating the **privacy** of the **original user**.



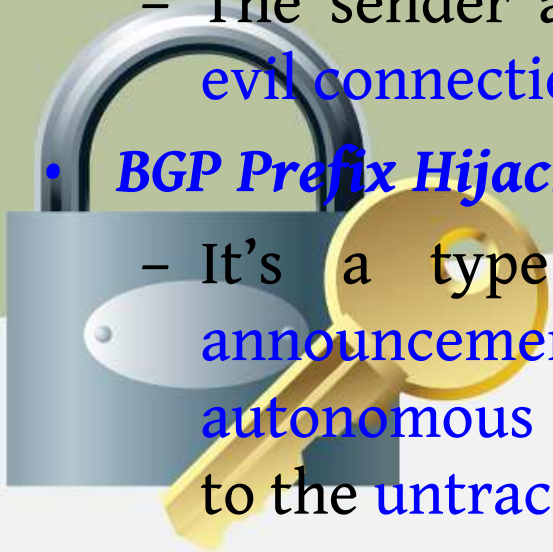
# Network level security issues

- *DNS Attacks*

- It translate the domain name to an IP address, Since domain name is easier to remember rather than IP address.
- The user using IP address in not feasible because he /she has been routed to some other cloud instead of the one he/ she asked.
- The sender and a receiver get rerouted through some evil connection.

- *BGP Prefix Hijacking*

- It's a type of network attack in which wrong announcement on IP address associated with a autonomous system (AS), so malicious parties get access to the untraceable IP address



# Network level security issues

- *Sniffer Attack*

- Data is **flowing** in **network**, and there is a **chance** to **read** the vital **information**, it can be traced and captured.
- Sniffer program **records** the **data/traffic** linked to other systems through the **NIC** (network Interface Card).

- *Port Scanning*

- If customer configures the **security group** to allow traffic from **any source** to a **specific port**, then that **specific port** will be **vulnerable** to a **port scan**.



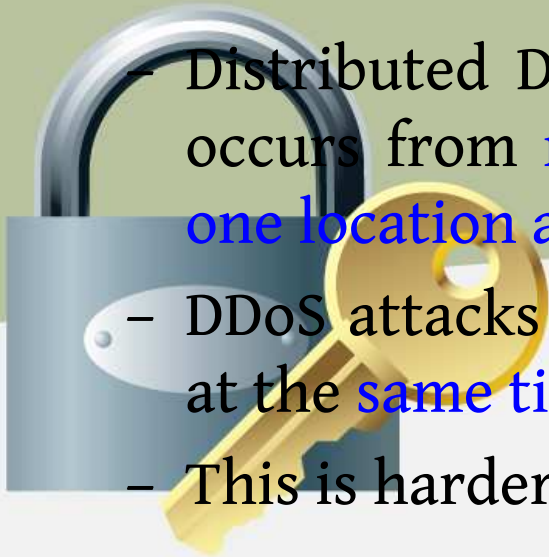
# Network level security issues

- *Dos Attack*

- Dos attack is an attack which forces the system component to limit, or even halt, normal services. The network is unavailable by flooding it , disrupting it, jamming it, or crashing it.
- DoS attacks can be prevented with a firewall but they have to be configured properly

- *Distributed Denial of Service Attack*

- Distributed Denial of Service attack is a DoS attack that occurs from more than one source, and from more than one location at the same time.
- DDoS attacks that comes from many "dummy" computers at the same time to flood the server.
- This is harder to trace and they can use more bandwidth.

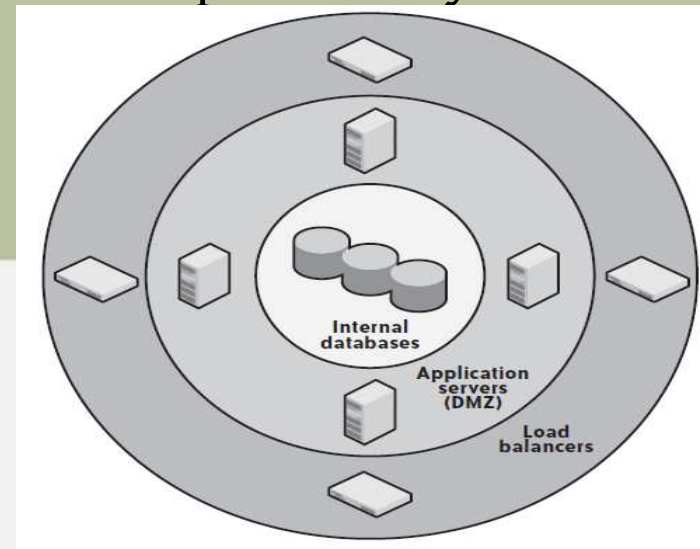




# Network level security solutions

## Firewall Rules

- Typically, a firewall protects the **perimeter** of **one or more network segments**. [1]
  - A main firewall protects the **outermost perimeter**, allowing in only HTTP, HTTPS, and (sometimes) FTP\* traffic.
  - Within that network segment are border systems, such as **load balancers**, that route traffic into a **DMZ protected** by another **firewall**.
  - Finally, within the DMZ are **application servers** that make **database** and other requests across a **third firewall** into protected systems on a highly **sensitive internal** network.



# Few best practices for network security

- Run only **one network service** (plus necessary administrative services) on each virtual server.
- Do not **open up direct access** to your **most sensitive** data
- Open **only** the **ports** absolutely **necessary** to support a server's service and nothing more
- **Limit access** to your **services** to clients who need to access them
- Even if you are not doing **load balancing**, use a **reverse proxy**
- Use the **dynamic nature** of the cloud to **automate** your **security embarrassments**



# Network Intrusion Detection

- **Perimeter security** often involves **network intrusion detection systems (NIDS)**, such as **Snort**, which monitor **local traffic** for anything that looks **irregular**.
- Examples of irregular traffic include:
  - **Port scans**
  - **Denial-of-service attacks**
  - **Known vulnerability exploit attempts**
- One can perform network intrusion detection either by **routing all traffic through a system that analyzes it** or by doing **passive monitoring** from one box on local traffic on your network



# Host Security

- Host security describes how your server is set up for the following tasks:
  - Preventing attacks.
  - Minimizing the impact of a successful attack on the overall system.
  - Responding to attacks when they occur.



# Host Level Security issues

- Cloud service provider do not publicly share information related to their host platforms, host operating systems, and processes that are in place to secure the hosts, since hackers are trying to intrude into the cloud service.



# Host Level Security issues

- *Security concerns with the hypervisor*

- Hypervisor is a controller called as **Virtual machine manager (VMM)** that allows **multiple OS** runs on **single machine** at a time. [2]
- If number of Operating systems running on hardware platform increases, **security issues** also **increases**, because **single hardware** unit is difficult to **monitor multiple operating systems**.
- eg.:- **Guest** system tries to run **malicious code** on the **host system** and get **control** of the **system** and **block** other **guest OS**, even it can make **changes** to any **guest OS**.



# Host Level Security issues

- *Security concerns with the hypervisor*

- Virtualization platform is **software**. Major virtualization platform vendors are **VMware**, **Xen** and **Microsoft**.
- Its important to **secure** the **layer** of **software** that sits between **hardware** and virtual **servers**.
- The isolation of **customer VMs** from each **other** in a **multitenant environment**.
- It is very important to protect the **hypervisors** from **unauthorized users**



# Host Level Security issues

## Virtual server Security

- Customers of IaaS have **full access** to the **virtualized guest VMs** that are **hosted** and **isolated** from each other by **hypervisor** technology.
- Virtual **server** may be accessible on the **internet**, so sufficient **network access preventive** steps should be taken to **restrict access** to **virtual instances**

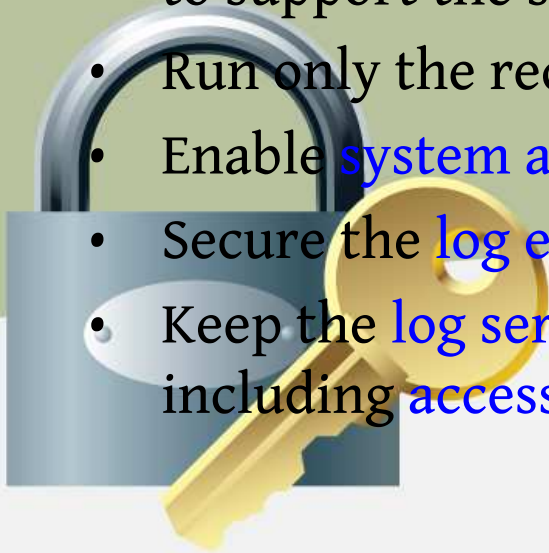




# Host Level Security practices

## Virtual server Security practices

- Protect the **integrity** of the **image** from unauthorized users.
- Secure the **private keys** in the **public cloud**.
- Keep the **decryption keys away** from the cloud
- Do not allow **password-based authentication** for **shell access**.
- Require **role-based access password**
- Run a **host firewall** and open only the **minimum ports** necessary to support the services on an instance.
- Run only the required **services** and **turn off** the **unused services**
- Enable **system auditing** and **event logging**,
- Secure the **log events** to a **dedicated log server**.
- Keep the **log server** separate with **higher security protection**, including **access controls**.



# Host Level Security solutions

- *System Hardening*

- Prevention begins when you set up your **machine image**. As you get going, you will experiment with different **configurations** and constantly **rebuild images**.
- Once you have found a **configuration** that **works** for a particular **service profile**, you should **harden** the system before **creating** your **image**. [1]

- *Server hardening*

- It is the process of **disabling** or **removing unnecessary services** and **eliminating** unimportant **user accounts**.
- Tools such as **Bastille Linux** can make the process of hardening your **machine images** much more efficient.



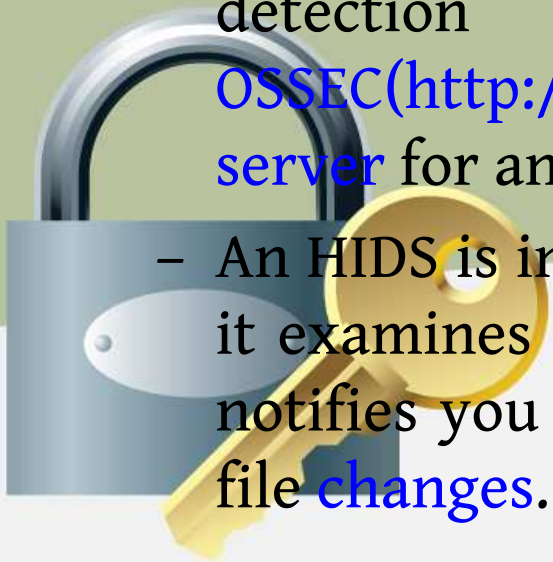
# Host Level Security solutions

- *Antivirus Protection*

- Some regulations and standards require the implementation of an antivirus (AV) system on your servers

- *Host Intrusion Detection*

- Whereas a network intrusion detection system monitors network traffic for suspicious activity, a host intrusion detection system (HIDS) such as OSSEC(<http://www.ossec.net>) monitors the state of your server for anything unusual.
- An HIDS is in some ways similar to an AV system, except it examines the system for all signs of compromise and notifies you when any core operating system or service file changes.



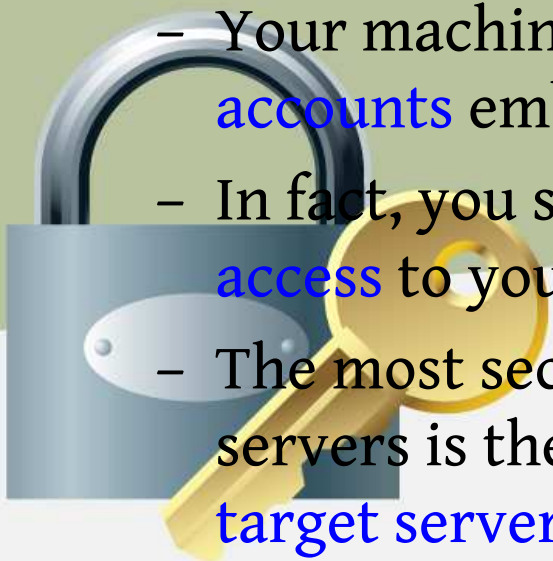
# Host Level Security solutions

- *Data Segmentation*

- The segmentation of data based on differing levels of sensitivity is your first tool in minimizing the impact of a successful attack.
- Eg: Data segmentation involves separation of credit card data from customer data.

- *Credential Management*

- Your machine images OSSEC profile should have no user accounts embedded in them.
- In fact, you should never allow password-based shell access to your virtual servers.
- The most secure approach of providing access to virtual servers is the dynamic delivery of public SSH keys to target servers



# Application Level Security issues

- Some company **host applications** in **internet**
- Many user use without **considering about**
- **Where, how, by whom** the **services** are **provided**, so proper **security** mechanism should be **adapted**.



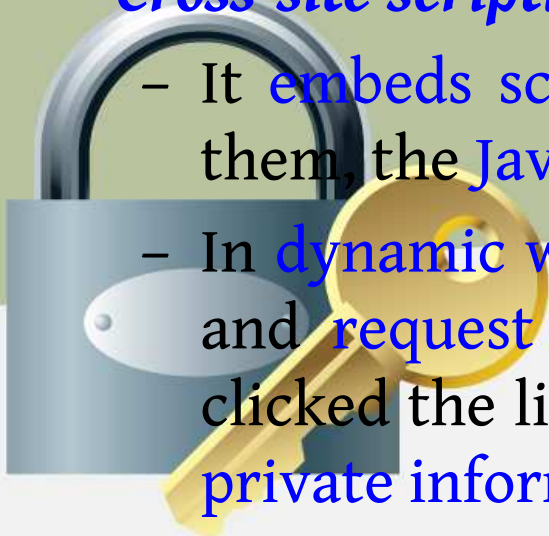
# Application Level Security issues

- *SQL Injection attack*

- Attackers insert a malicious code into a standard SQL code and it allow unauthorized person to download the entire database or interact it in other illicit ways.
- So Unauthorized user can access the sensitive data.
- This can be avoided by usage of dynamically generated SQL in the code. [2]

- *Cross-site scripting [XSS]*

- It embeds script tags in URLs and when user clicks on them, the JavaScript get executed on machine.
- In dynamic websites, some pop ups windows get opened and request the user to click on that link, once user clicked the link the hacker get control and access all our private information



# Application Level Security issues

- **EDoS - Economic Denial of Sustainability**
  - An attack against the **billing model** that underlies the **cost** of **providing** a service with the goal of **bankrupting** the **service** itself.
  - DoS attacks on **pay-as-you-go** cloud applications will result **dramatic increase** in your cloud **utility bill**, increased use of **network bandwidth**, **CPU**, and **storage consumption**.

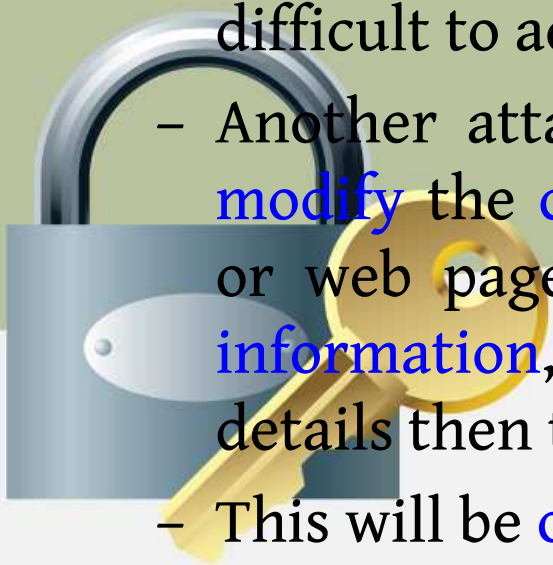




# Application Level Security issues

- *Cookie Poisoning*

- Cookies used to store User IDs. The two types of cookies are: persistent and non-persistent.
- Persistent cookie is stored on the client hard-drive, hacker who can access the client machine and easily access the cookies
- Non-Persistent cookie is stored in memory and more difficult to access.
- Another attack is unauthorized person can change or modify the content of cookies to access the application or web page. Cookies contain user identity credential information, one unauthorized person access these details then they can able to forge as an authorized user.
- This will be overcome by regular cookie cleanup.





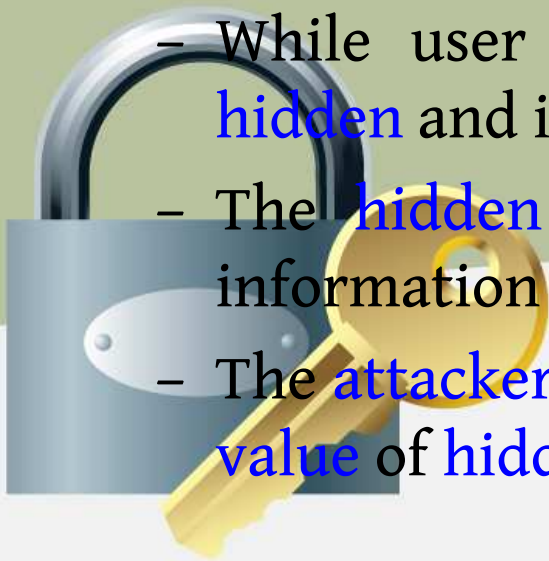
# Application Level Security issues

- *Backdoor and debug options*

- Normally developers will enable the debugging option while publishing the web site. So hacker can easily enter into the web-site and make some changes.
- To prevent this attack developer should disable the debugging option.

- *Hidden field manipulation*

- While user accessing the web page some fields are hidden and its used by developer.
- The hidden fields in HTML forms convey important information such as price, user ID etc.
- The attacker can save the catalogue page and change the value of hidden field and posted on web page



# Application Level Security issues

- *Google Hacking*

- Google search engine is the best option for the hacker to access the sensitive information.
- Even the hacker hacks the user's account.
- Generally they try to find out the security loopholes on Google and after having gathered the necessary information of the concerned system, they hack the account information.



# Application Level Security issues

- *Man in the middle attack*
  - This attack is also a category of **eavesdropping**.
  - The **attacker** set up the **connection** between **two users** and tries to **hear** the **conversation** or it provide **false information** between them.
  - Tools like **Dsniff**, **Cain**, **Ettercap**, **Wsniff**, **Airjack** etc have developed to protect from this attack



# Application Level Security issues

- *Dos Attack*

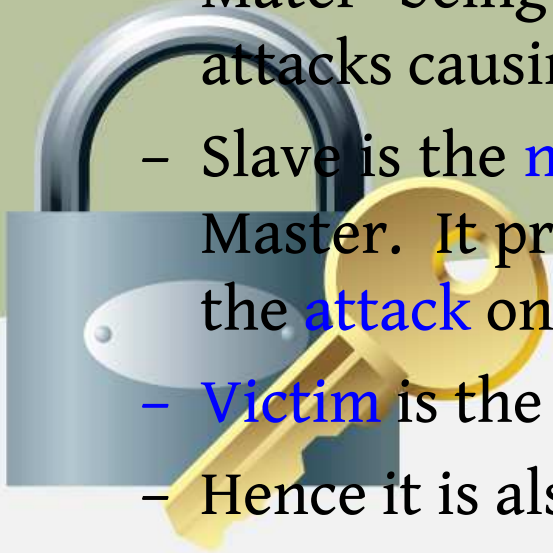
- Dos attack the **services** assigned to the **authorized users** **unable** to use by them. When the **large number** of **services** request handled by the **server exceeds**, the service becomes **unavailable** to the **authorized** user.
- DoS attack increases **bandwidth consumption** besides causing **congestion**
- **Intrusion detection system (IDS)** is the most popular method of **defense** against this type of attacks



# Application Level Security issues

- *Distributed Denial of services*

- DDos is advanced version of DoS in terms of denying the services running on a server. Many dummy computers generate request to single server from many locations at same time.
- Three functional units of DDos attacks: A Master, A Slave and A Victim.
- Master being the attack launcher is behind all these attacks causing DDoS,
- Slave is the network which acts like a launch pad for the Master. It provides the platform to the Master to launch the attack on the Victim.
- Victim is the system being compromised.
- Hence it is also called as coordinated attack.



# Application Level Security Solutions

- *Identity based access*

- In identity based access a username and password is provided by the user and if they matches with the records in the database then only the access is provided otherwise the access is denied.

- *Role based access*

- In role based identity a role is associated with the user like administrator, developer etc and the application changes the view according to the role of that user.



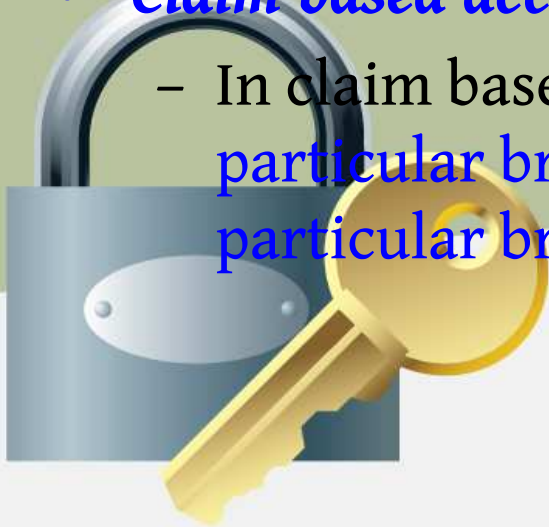
# Application Level Security Solutions

- *Key based access*

- In **key based identity** the end user is provided a **key** and by using that **key** only the end user can access the services.
- This key is also **stored** in the **database** for verification.
- This key is **encrypted** and is generally **very long** such that **no one** can **guess** it.

- *Claim based access*

- In claim based identity a **live id** is created for a **particular brand** and all **other services** provided by that **particular brand** are **accessed** by that **id**. [3]



# References

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