

Hierarchical Methods

Disadvantages of Classical Hierarchical clustering algorithms

- Lack of robustness (sensitivity to noise and outliers)
- No backtracking (incapable of correcting previous misclassification)
- Computational complexity, which is at least $O(N^2)$
- Difficult in selecting merge or split points
- Hierarchical clustering does not scale well:

Solution : Multiple phase clustering (Combine hierarchical clustering with other clustering techniques)



Recent Advances

- New clustering methods have been designed for clustering a large amount of numeric data by integrating hierarchical clustering (micro stage) and other clustering methods such iterative partitioning (macro stage)
 - **BIRCH** (Balanced Iterative Reducing and Clustering using Hierarchies)
 - **Chameleon**: Multiphase Hierarchical clustering with dynamic modeling

BIRCH

- BIRCH is designed for clustering a large amount of numerical data
- It overcomes the two difficulties of agglomerative clustering methods:
 - **scalability**
 - **the inability to undo what was done in the previous step.**

BIRCH

- BIRCH introduces two concepts:
 - **Clustering Feature (CF)**
 - They are used to summarize cluster representations.
 - **Clustering feature tree (CF tree)**
 - It is used to represent a cluster hierarchy.
- These structures help the clustering method achieve good **speed and scalability** in large databases.
- The structures are effective for incremental and dynamic clustering of incoming objects.

BIRCH Algorithm

- **Clustering Feature (CF)**

- CF is a three-dimensional vector summarizing information about clusters of objects.
- Given n d -dimensional objects or points in a cluster, $\{x_i\}$, then the CF of the cluster is defined as:

$$CF = \langle n, LS, SS \rangle$$

- where n is the number of points in the cluster,
- LS is the linear sum of the n points, i.e.,

$$\sum_{i=1}^n x_i$$

- SS is the square sum of the data points, i.e.,

$$\sum_{i=1}^n x_i^2$$

BIRCH Algorithm

- Given n d -dimensional data objects or points in a cluster, we can define the centroid \mathbf{x}_0 , radius \mathbf{R} , and diameter \mathbf{D} of the cluster as follows:

$$\mathbf{x}_0 = \frac{\sum_{i=1}^n \mathbf{x}_i}{n} \quad \mathbf{R} = \sqrt{\frac{\sum_{i=1}^n (\mathbf{x}_i - \mathbf{x}_0)^2}{n}} \quad \mathbf{D} = \sqrt{\frac{\sum_{i=1}^n \sum_{j=1}^n (\mathbf{x}_i - \mathbf{x}_j)^2}{n(n-1)}}$$

- Where \mathbf{R} is the average distance from member objects to the centroid, and \mathbf{D} is the average pairwise distance within a cluster.
- Both \mathbf{R} and \mathbf{D} reflect the tightness of the cluster around the centroid.

Hierarchical Methods

Clustering feature is summary of the statistics for the given cluster



BIRCH Algorithm

- Clustering features are **additive**.
- For example, suppose that we have two disjoint clusters, C_1 and C_2 , having the clustering features, CF_1 and CF_2 , respectively.
- The clustering feature for the cluster that is formed by merging C_1 and C_2 is simply $CF_1 + CF_2$.
- Clustering features are sufficient for calculating all of the measurements that are needed for making clustering decisions in BIRCH.

BIRCH Algorithm

- **Example: Clustering feature.**

- Suppose that there are three points, (2, 5), (3, 2), and (4, 3), in a cluster, C_1 . The clustering feature of C_1 is:

$$\begin{aligned} CF_1 &= \langle 3, (2 + 3 + 4, 5 + 2 + 3), (2^2 + 3^2 + 4^2, 5^2 + 2^2 + 3^2) \rangle \\ &= \langle 3, (9, 10), (29, 38) \rangle. \end{aligned}$$

- Suppose that C_1 is joined to a second cluster, C_2 , where $CF_2 = \langle 3, (35, 36), (417, 440) \rangle$.
- The clustering feature of a new cluster, C_3 , that is formed by merging C_1 and C_2 , is derived by adding CF_1 and CF_2 . That is:

$$\begin{aligned} CF_3 &= \langle 3 + 3, (9 + 35, 10 + 36), (29 + 417, 38 + 440) \rangle \\ &= \langle 6, (44, 46), (446, 478) \rangle. \end{aligned}$$

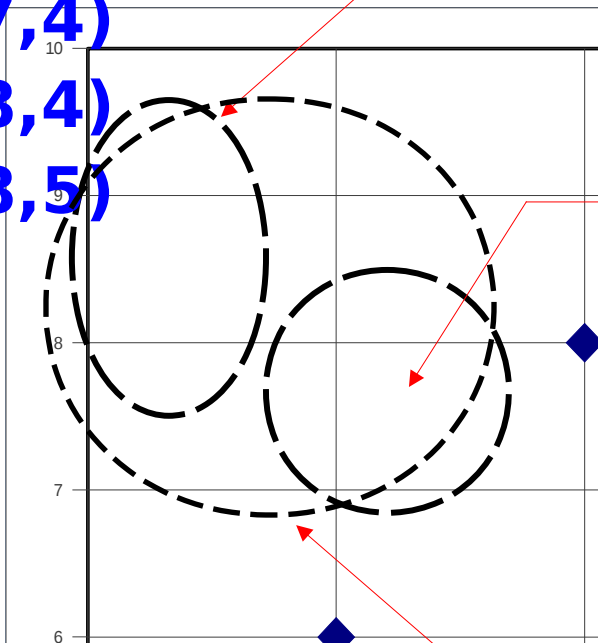
Example of Clustering Feature Vector

• Clustering Feature: $CF = (\vec{N}, LS, SS)$

• N : Number of data points

$$LS: \sum_{i=1}^N \vec{X}_i \quad SS: \sum_{i=1}^N \vec{X}_i^2$$

(3,4) (6,2)
 (2,6) (7,2)
 (4,5) (7,4)
 (4,7) (8,4)
 (3,8) (8,5)



$CF_1 = (5, (16, 30), (54, 190))$

$CF_2 = (5, (36, 17), (262, 61))$

$CF = (10, (52, 47), (316, 251))$



CF Tree

CF-tree is a height balanced tree that stores clustering features for hierarchical clustering.

CLUSTER FEATURE TREE PARAMETERS:

- **Branching Factor B** : determines the maximum children allowed for a non-leaf node.
- **Threshold T** : T is an upper limit to the radius of a cluster in a leaf node.
- Number of Entries in a **Leaf Node L**

These parameters influence the size of the resulting tree.

- For a CF entry in a root node or a non-leaf node, that CF entry equals the sum of the CF entries in the child nodes of that entry.
- A leaf node CF is referred to simply as a leaf



Clustering Feature Tree (CFT)

- Clustering feature tree (CFT) is an alternative representation of data set:
 - Each non-leaf node is a cluster comprising sub-clusters corresponding to entries (at most B) in non-leaf node
 - Each leaf node is a cluster comprising sub-clusters corresponding to entries (at most L) in leaf node
 - Each sub-cluster's diameter is at most T ;
 - Each CF tree should fit in main memory



Example of CF Tree

B = 7

L = 6

Root

CF ₁	CF ₂	CF ₃		CF ₆
child ₁	child ₂	child ₃		child ₆

**Non-leaf
node**

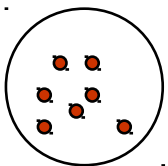
CF ₉	CF ₁	CF ₁		CF ₁
child ₁	⁰ child ₂	¹ child ₃		³ child ₅

**Leaf
node**

pre v	CF ₉	CF ₉	—	CF ₉	nex t
	0	1		4	

**Leaf
node**

pre v	CF ₉	CF ₉	—	CF ₉	nex t
	5	6		8	



BIRCH Algorithm

- BIRCH applies a multiphase clustering technique
 - A single scan of the data set yields good clustering and one or more additional scans can be used to improve the quality
- **Phase 1:** BIRCH scans the db to build an initial in-memory CF-tree
 - Preserves the data's inherent clustering technique.
- **Phase 2:** BIRCH applies a (selected) clustering algorithm to cluster the leaf nodes of the CF-tree
 - Removes sparse clusters as outliers and groups dense clusters into large ones.



BIRCH Algorithm Phases

- **Phase 1:**

- the CF tree is built dynamically as objects are inserted.
- Thus, the method is **incremental**.
- An object is inserted into the closest leaf entry (subcluster).
- If the diameter of the subcluster stored in the leaf node after insertion is larger than the threshold value, then the leaf node and possibly other nodes are split.
- After the insertion of the new object, information about it is passed toward the root of the tree.
- The size of the CF tree can be changed by modifying the threshold.

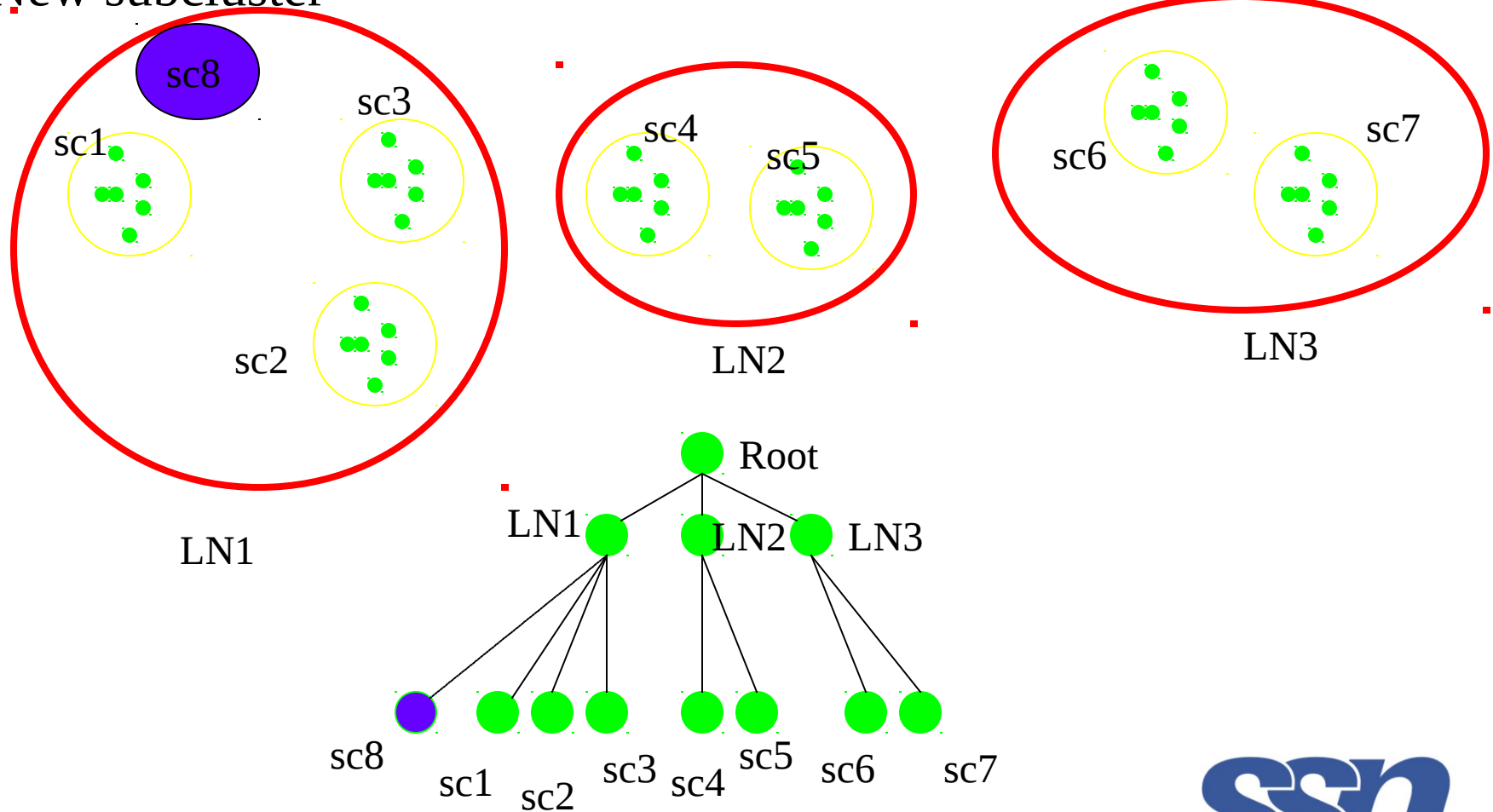
BIRCH Algorithm Phases

- **Phase 2:**

- Once the CF tree is built, any clustering algorithm, such as a typical partitioning algorithm, can be used with the CF tree in Phase 2.

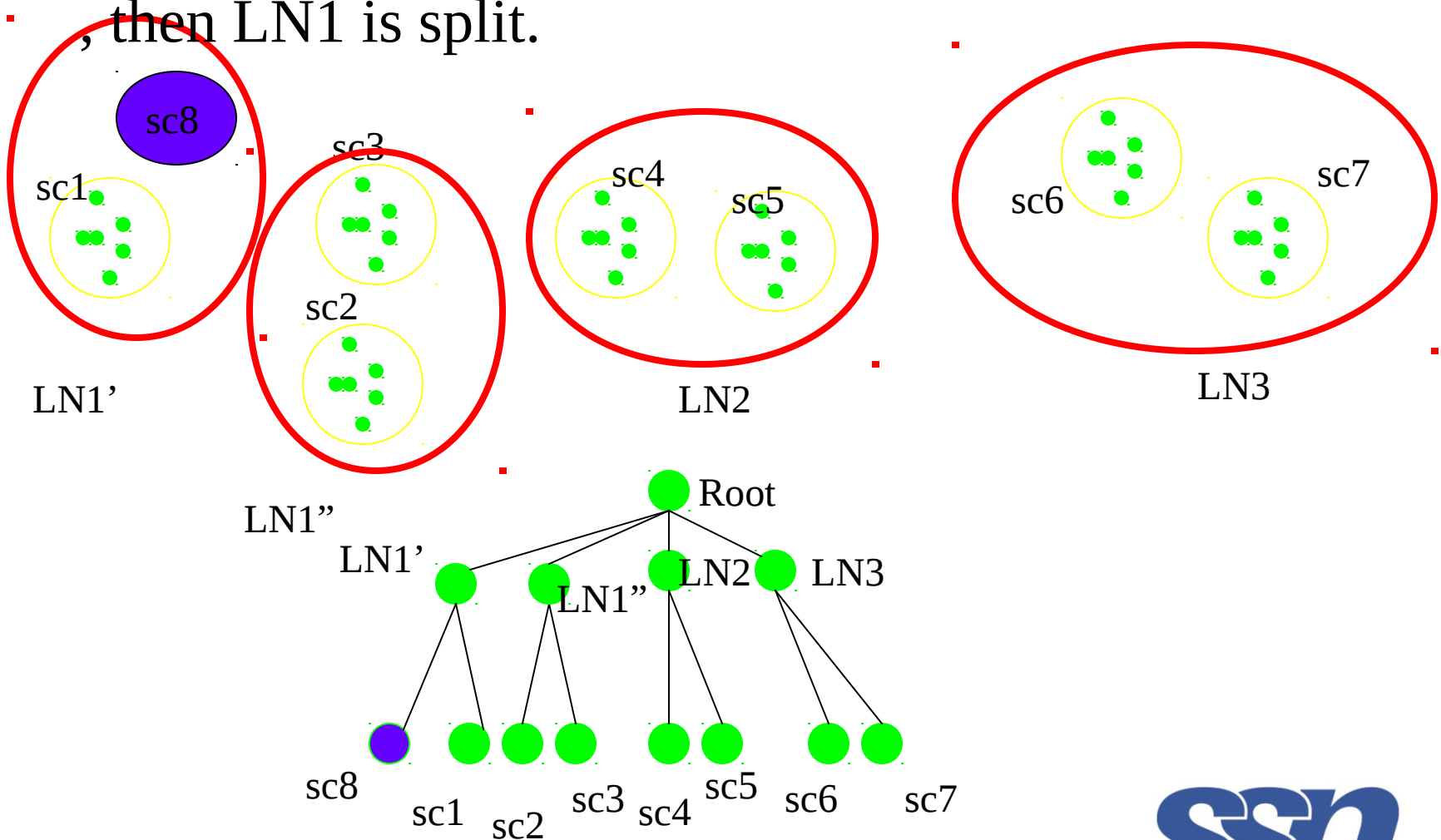
Example of the BIRCH Algorithm

New subcluster



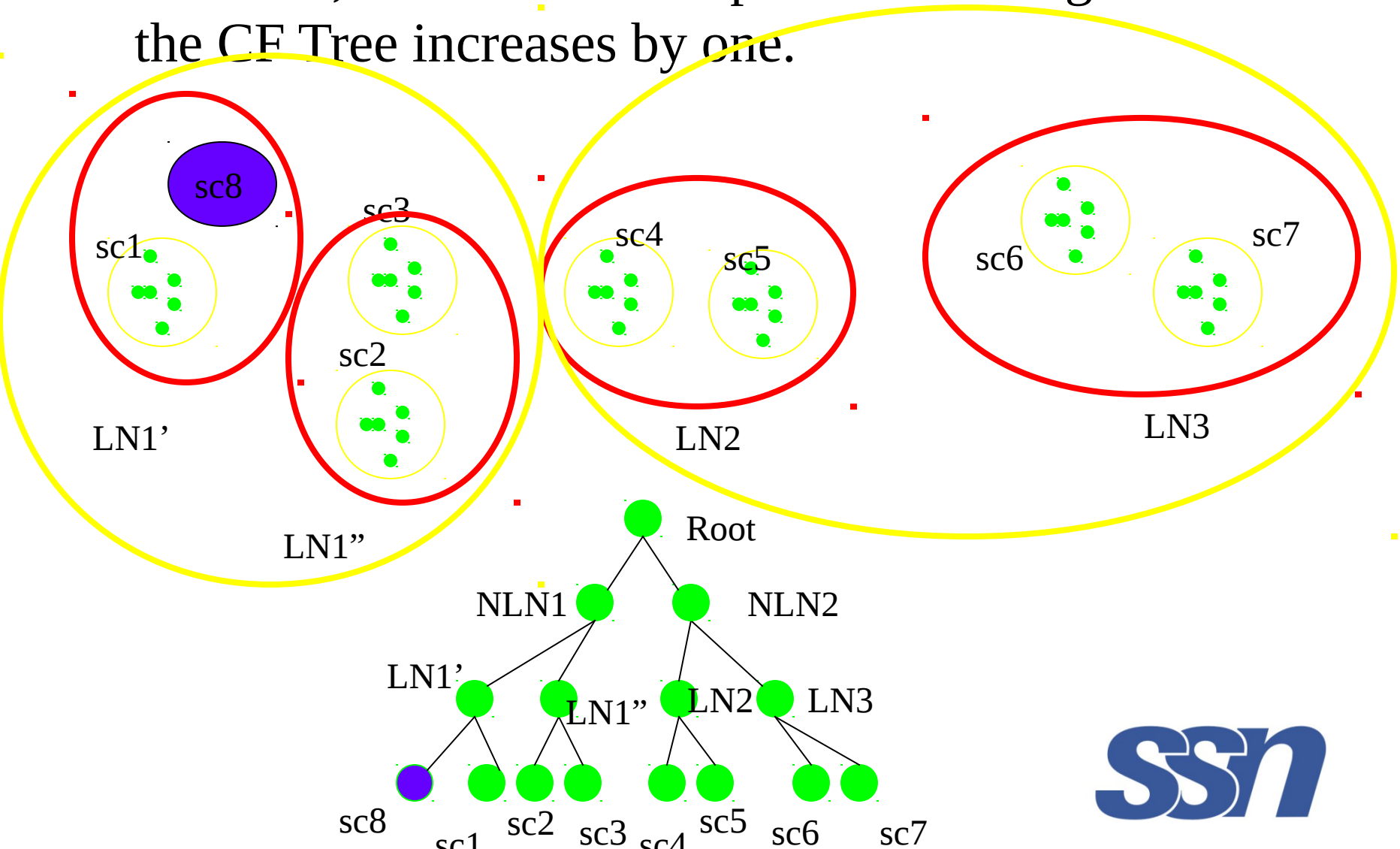
Merge Operation in BIRCH

If the branching factor of a leaf node can not exceed 3, then LN1 is split.



Merge Operation in BIRCH

If the branching factor of a non-leaf node can not exceed 3, then the root is split and the height of the CF Tree increases by one.



Computational Complexity of the Algorithm

- The computation complexity of the algorithm is $O(n)$,
 - where n is the number of objects to be clustered.
- Experiments have shown the linear scalability of the algorithm with respect to the number of objects and good quality of clustering of the data.

Weakness of BIRCH

- However, since each node in a CF tree can hold only a limited number of entries due to its size, a CF tree node does not always correspond to what a user may consider a natural cluster.
- Moreover, if the clusters are not spherical in shape, BIRCH does not perform well, because it uses the notion of radius or diameter to control the boundary of a cluster.

References

- J. Han, M. Kamber, **Data Mining: Concepts and Techniques**, Elsevier Inc. (2006). (Chapter 7)