Cryptographic Computations

Cryptographic Computations

- 'Server hello message' inform the cipher suite selected by the server
 - Key exchange
 - Authentication
 - Encryption
 - MAC algorithms
 - Compression algorithm
 - Random values are exchanged in the hello messages
- Shared master secret agreed on key exchange is used in the generation of cryptographic parameters

Computing the Master Secret

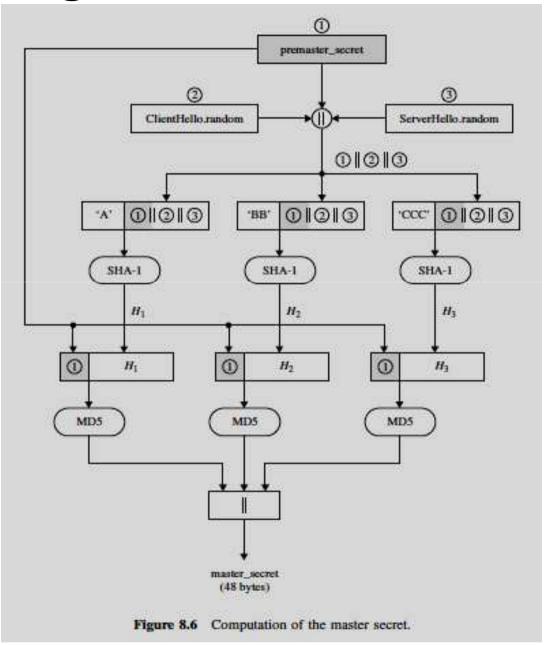
- Premaster secret is converted into the master secret
- Same algorithm is used to convert for all key exchange methods
- In order to create the master secret, a premaster secret is first exchanged between two parties and then the master secret is calculated from it.
- The master secret is always exactly 48 bytes (384 bits) shared between the client and server
- But the length of the premaster secret is not fixed and will vary depending on the key exchange method
- There are two ways for the exchange of the premaster secret:
 - RSA (private key public key)
 - Diffie-Hellman (Discrete logarithmic principles)

Computing the Master Secret

 The client and server then compute the master secret as follows:

Computing the Master Secret

ClientHello.random and ServerHello.random are the two nonce values exchanged in the initial hello messages



Converting the Master Secret into Cryptographic Parameters

- CipherSpec specifies the bulk data encryption algorithm and a hash algorithm used for MAC computation, and defines cryptographic attributes such as the hash size
- Note that the generation of the key block from the master secret uses the same format for generation of the master secret from the premaster secret
- To generate the key material, the following is computed:

Converting the Master Secret into Cryptographic Parameters

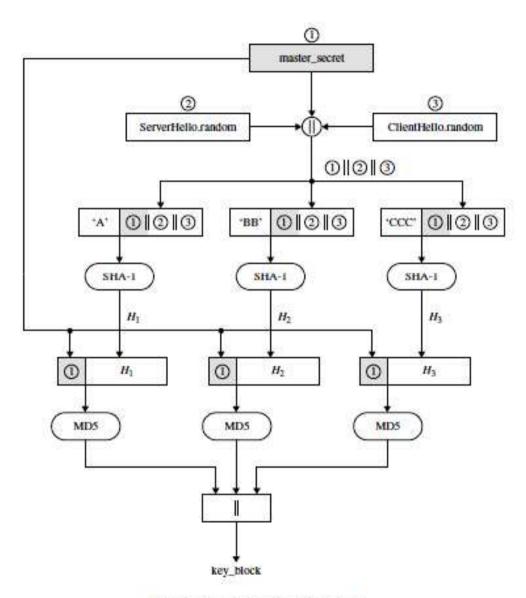


Figure 8.7 Generation of key block.