# SSN College of Engineering, Department of Computer Science and Engineering CS6711 Security Laboratory

#### Exercise 1:

To implement the substitution techniques: Caesar Cipher and Playfair Cipher

Programming Language: Java

#### Hints:

## Encryption Procedure for Caesar Cipher:

- 1. Read the plain text message
- 2. Read the key value (displacement)
- 3. To generate the cipher text, replace each letter of plaintext by a letter at the position specified by the key value down the alphabetical stream.
- 4. Display the cipher text.

#### Decryption Procedure for Caesar Cipher:

- 1. Use the cipher text as input
- 2. Use the same key value as displacement
- 3. To retrieve the plaintext text from cipher text, replace a letter of cipher text by the letter at the position specified by the key value in the reverse alphabetical stream.
- 4. Display the plain text.

## Encryption Procedure for Playfair Cipher:

- 1. Read the plain text message
- 2. Read the key value (a string without any repetition letters)
- 3. Construct a 5 X 5 matrix and fill in the key text in row wise manner.
- 4. Fill in the remaining cells of the matrix with the rest of the alphabets sans the letters of the key.
- 5. Split the plain text into two letter words without repetition.
- 6. If a pair has a repeated letter, insert filler like 'X'
- 7. If both letters fall in the same row, replace each with letter to right (wrapping back to start from end)
- 8. If both letters fall in the same column, replace each with the letter below it (wrapping to top from bottom)
- 9. Otherwise each letter is replaced by the letter in the same row and in the column of the other letter of the pair
- 10. Display the cipher text.

## Decryption Procedure for Playfair Cipher:

- 1. Use the cipher text as input
- 2. Use the same key value
- 3. To retrieve the plaintext text from cipher text, split the plain text into two letter words without repetition.
- 4. Repeat the steps 7 to 9 of encryption to generate the plaintext
- 5. Display the plain text.