# Peter Yang

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#### EDUCATION

#### University of Michigan

Ann Arbor, MI

Bachelor of Science in Mathematics, Computer Science

Aug. 2022 - Present

• GPA: N/A

### University of Wisconsin-Madison

Madison, WI

Bachelor of Science in Mathematics, Computer Science

Sep. 2021 - May 2022

• GPA: 3.9/4.0

# EXPERIENCE(EVERYTHING BELOW THIS IS A WIP)

#### University Math Club Colloquia Organizer

Sep. 2021 – Present

University of Wisconsin-Madison

Madison, WI

Georgetown, TX

Georgetown, TX

- \* Developed a REST API using FastAPI and PostgreSQL to store data from learning management systems
- \* Developed a full-stack web application using Flask, React, PostgreSQL and Docker to analyze GitHub data
- \* Explored ways to visualize GitHub collaboration in a classroom setting

## Information Technology Support Specialist

Sep. 2018 – Present

Southwestern University

\* Communicate with managers to set up campus computers used on campus

- \* Assess and troubleshoot computer problems brought by students, faculty and staff
- \* Maintain upkeep of computers, classroom equipment, and 200 printers across campus

# Artificial Intelligence Research Assistant

May 2019 – July 2019

Southwestern University

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- \* Explored methods to generate video game dungeons based off of The Legend of Zelda
- \* Developed a game in Java to test the generated dungeons
- \* Contributed 50K+ lines of code to an established codebase via Git
- \* Conducted a human subject study to determine which video game dungeon generation technique is enjoyable
- \* Wrote an 8-page paper and gave multiple presentations on-campus
- \* Presented virtually to the World Conference on Computational Intelligence

# Relevant Coursework

Gitlytics | Python, Flask, React, PostgreSQL, Docker

June 2020 – Present

- \* Developed a full-stack web application using with Flask serving a REST API with React as the frontend
- \* Implemented GitHub OAuth to get data from user's repositories
- \* Visualized GitHub data to show collaboration
- \* Used Celery and Redis for asynchronous tasks

Simple Paintball | Spigot API, Java, Maven, TravisCI, Git

May 2018 - May 2020

- \* Developed a Minecraft server plugin to entertain kids during free time for a previous job
- \* Published plugin to websites gaining 2K+ downloads and an average 4.5/5-star review
- \* Implemented continuous delivery using TravisCI to build the plugin upon new a release
- \* Collaborated with Minecraft server administrators to suggest features and get feedback about the plugin

#### TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL (Postgres), JavaScript, HTML/CSS, R Frameworks: React, Node.js, Flask, JUnit, WordPress, Material-UI, FastAPI

Developer Tools: Git, Docker, TravisCI, Google Cloud Platform, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse

**Libraries**: pandas, NumPy, Matplotlib