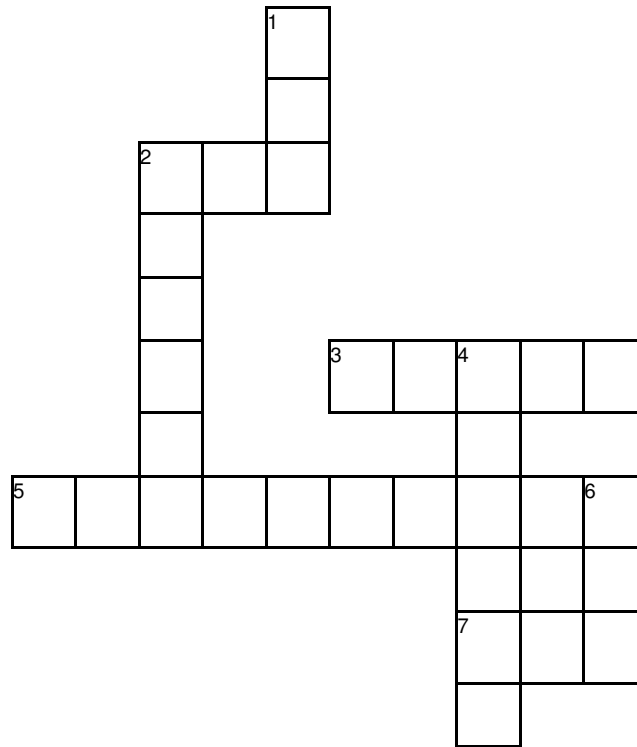


SOLID



Across

2. class should have only one responsibility and not multiple
3. Once you understand _____ the next step is to learn design patterns.
5. SOLID o stands for?
7. class ready for extension but blocked for modifications

Down

1. keep existing clients as they are and the serve the new client's separately.
2. SRP S stands for?
4. _____ principle says the parent should easily replace the child object
6. High level modules should not depend on low level modules but should depend on abstraction.