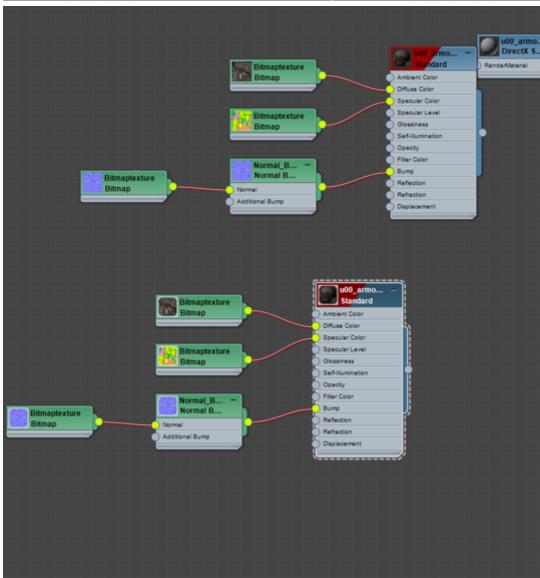
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## 主要测试合并贴图贴图是相对路径的情况

## 结论: 相对路径可行,如果相对路径两个最新的那个不是最终的合并有潜在问题,建议决定路径

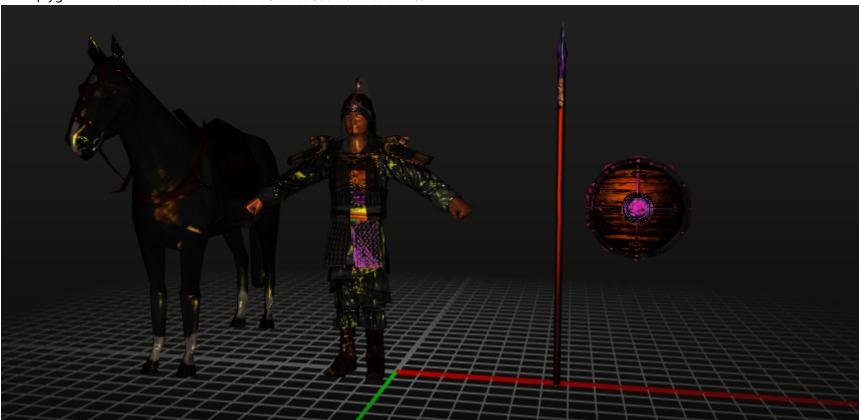
• 测试相对路径 贴图转换通道设置成功

Name	Full Path	Status	Proxy Reso	Proxy St
🖷 Autodesk Vault		Logged Ou		
<b>≥</b> u00.max	E:\C\work\2019-09-00\bug\test_smplygon_d_com\	Ok		
Maps / Shaders				
■ LingPhysical.fx	S:\art\shader\	Ok		
u00_armor@d.tga		Found		
u00_armor@d.tga	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
u00_armor@d.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_armor@m.tga		Found		
u00_armor@m.tga	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
<mark>∑</mark> u00_armor@m.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_armor@n.tga		Found		
u00_armor@n.tga	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
u00_armor@n.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_face@d.tga		Found		
u00_face@d.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_face@m.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_face@n.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_mount@d.tga		Found		
ა u00_mount@d.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_mount@m.tga		Found		
🔊 u00_mount@m.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_mount@n.tga		Found		
u00_mount@n.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
<b>№</b> u00 pike@d.tqa		Found		
u00_pike@d.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
<b>∑</b> u00_pike@m.tga		Found		
u00_pike@m.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		
u00_pike@n.tga		Found		
u00_pike@n.tga	E:\C\work\2019-09-00\bug\test_smplygon_d_com\move\	Ok		



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• 到simplygon 中显示正常, 不如效果不正常要确保材质球 名称不一样



- 最后合并成功
- 测试决对路径,在=simplygon中显示合并成功

Name	Full Path	Status	Proxy Reso	Proxy Status
<table-of-contents> Autodesk Vault</table-of-contents>		Logged Ou		
u00.max	E:\C\work\2019-08-00\bug\test_smplygon_d_com\	Ok		
Maps / Shaders				
🖺 LingPhysical.fx	S:\art\shader\	Ok		
u00_armor@		Found		
u00_armor@	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🛂 u00_armor@		Found		
🔥 u00_armor@	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🕟 u00_armor@		Found		
<b>)</b> u00_armor@	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
<b>∑</b> u00_face@d		Found		
<b>)</b> u00_face@d	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
<b>)</b> u00_face@m	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🔀 u00_face@n	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🛂 u00_mount@		Found		
🛂 u00_mount@	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🛂 u00_mount@		Found		
📝 u00_mount@	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🛂 u00_mount@		Found		
🛂 u00_mount@	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🛂 u00_pike@d		Found		
🛂 u00_pike@d	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
<b>)</b> u00_pike@m		Found		
🔀 u00_pike@m	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		
🖏 u00_pike@n		Found		
💸 u00_pike@n	E:\C\work\2019-08-00\bug\test_smplygon_d_com\ceshixiuga\	Found		

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