

Building a Render Cloud

Eliang @ PyCon Taiwan 2013

About Me

梁長宏 (Eliang)

- Next Media Animation
- Osube
- The Manx Entertainment Group

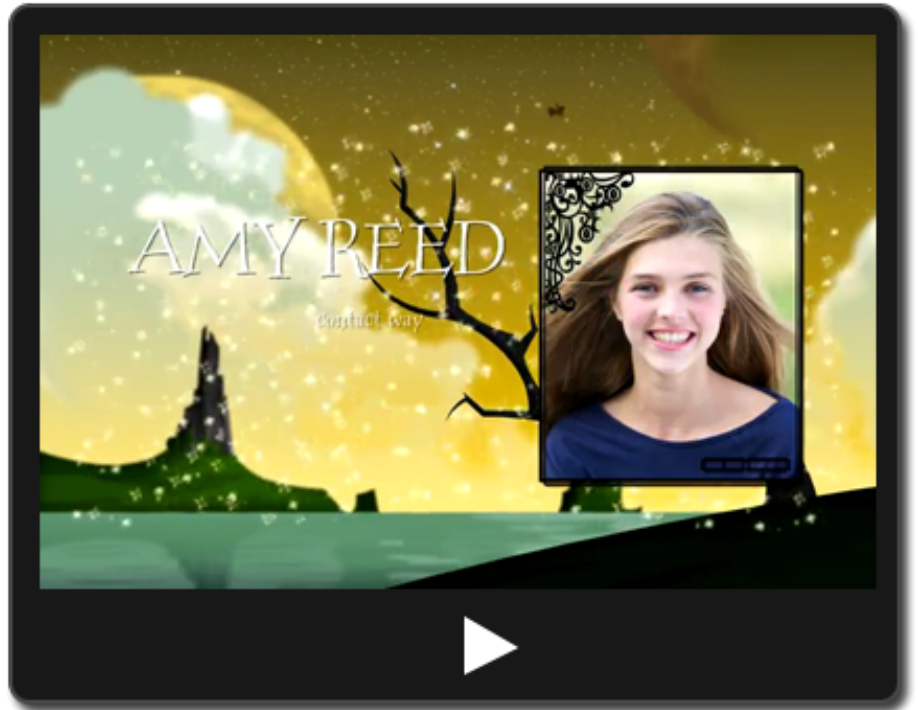
osube™

Render

Template: 1
Name: Amy Reed
Photo:



User

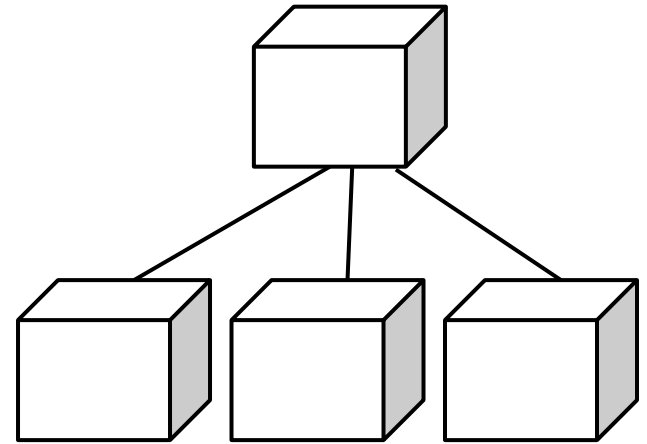
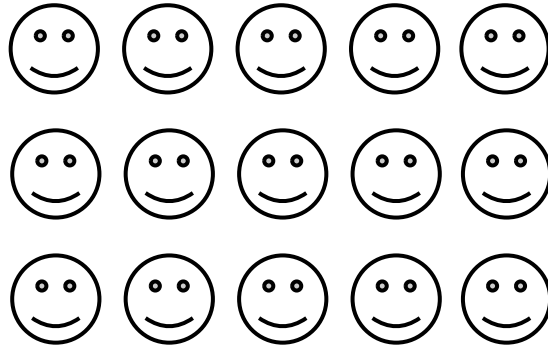


Tools We Used

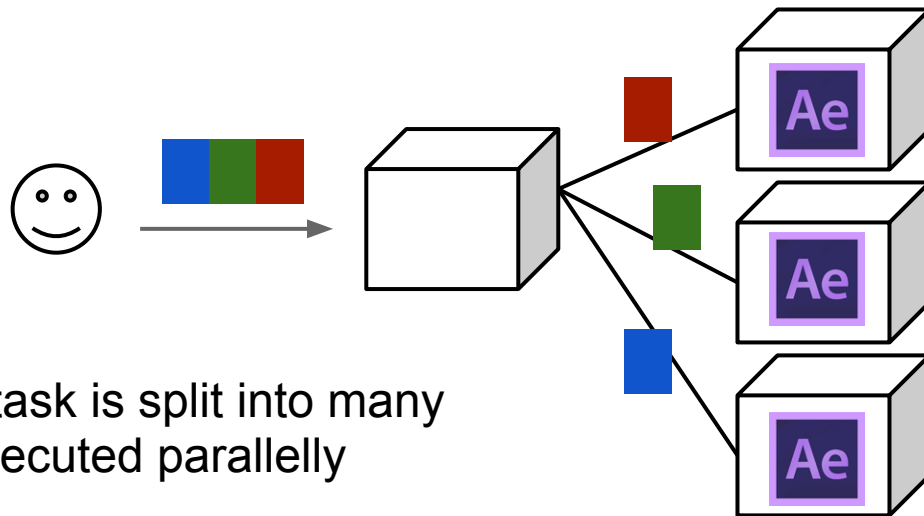
- Adobe After Effects
- FFmpeg
- RabbitMQ
- MySQL
- Python 2.7
- Django
- ...

Requirements

Scalable

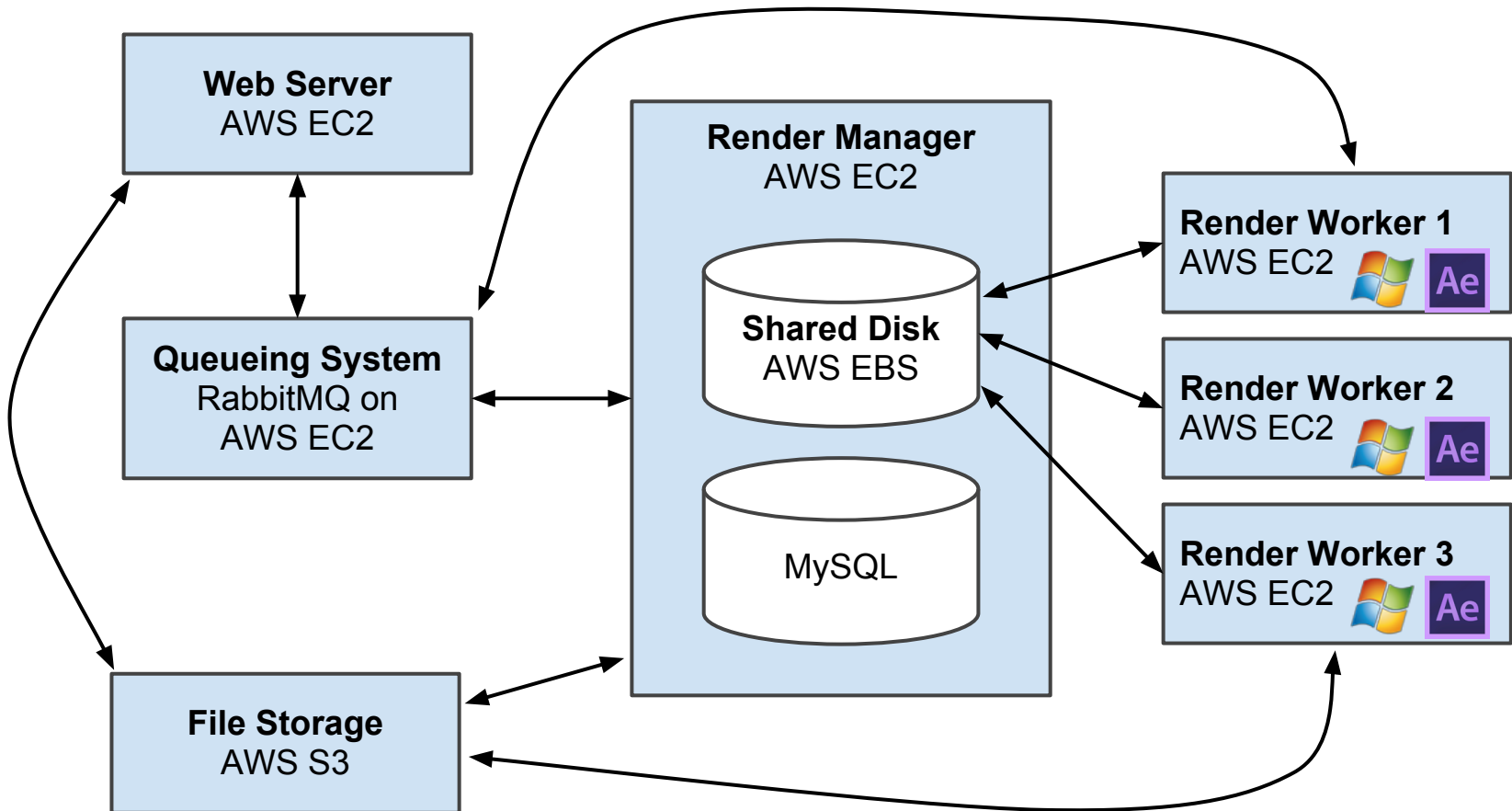


Parallel

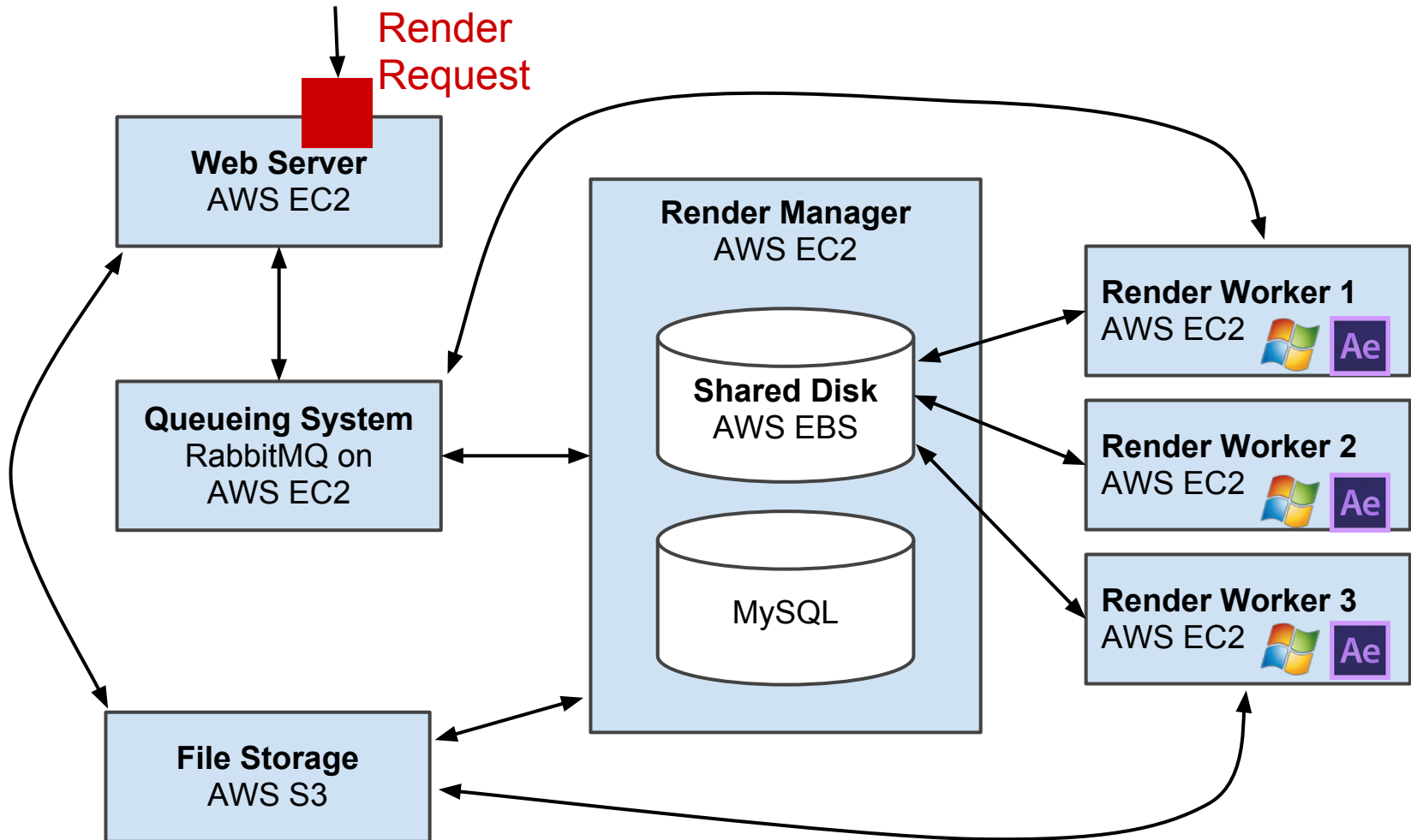


One render task is split into many subtasks, executed parallelly

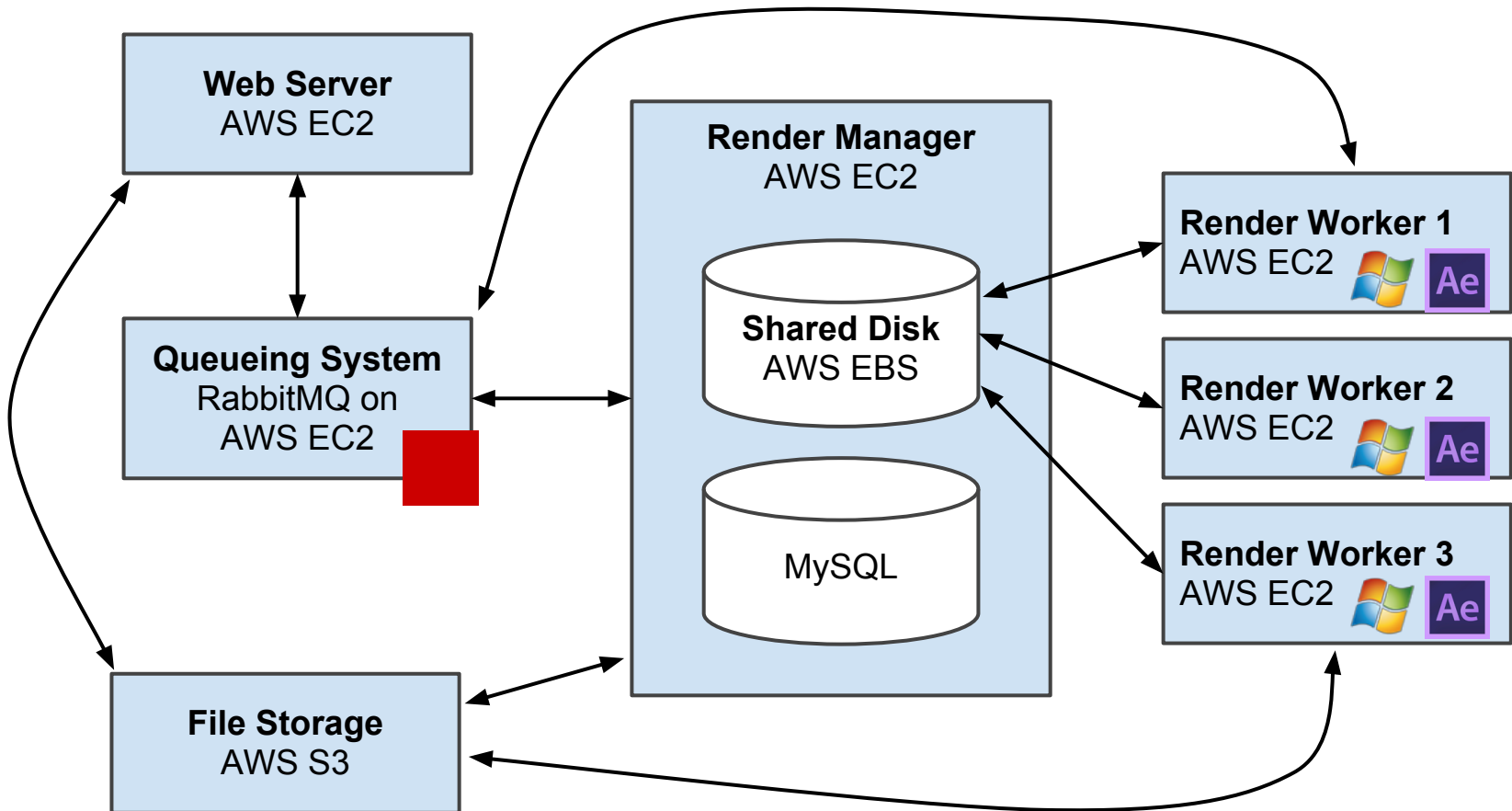
Render Cloud powered by



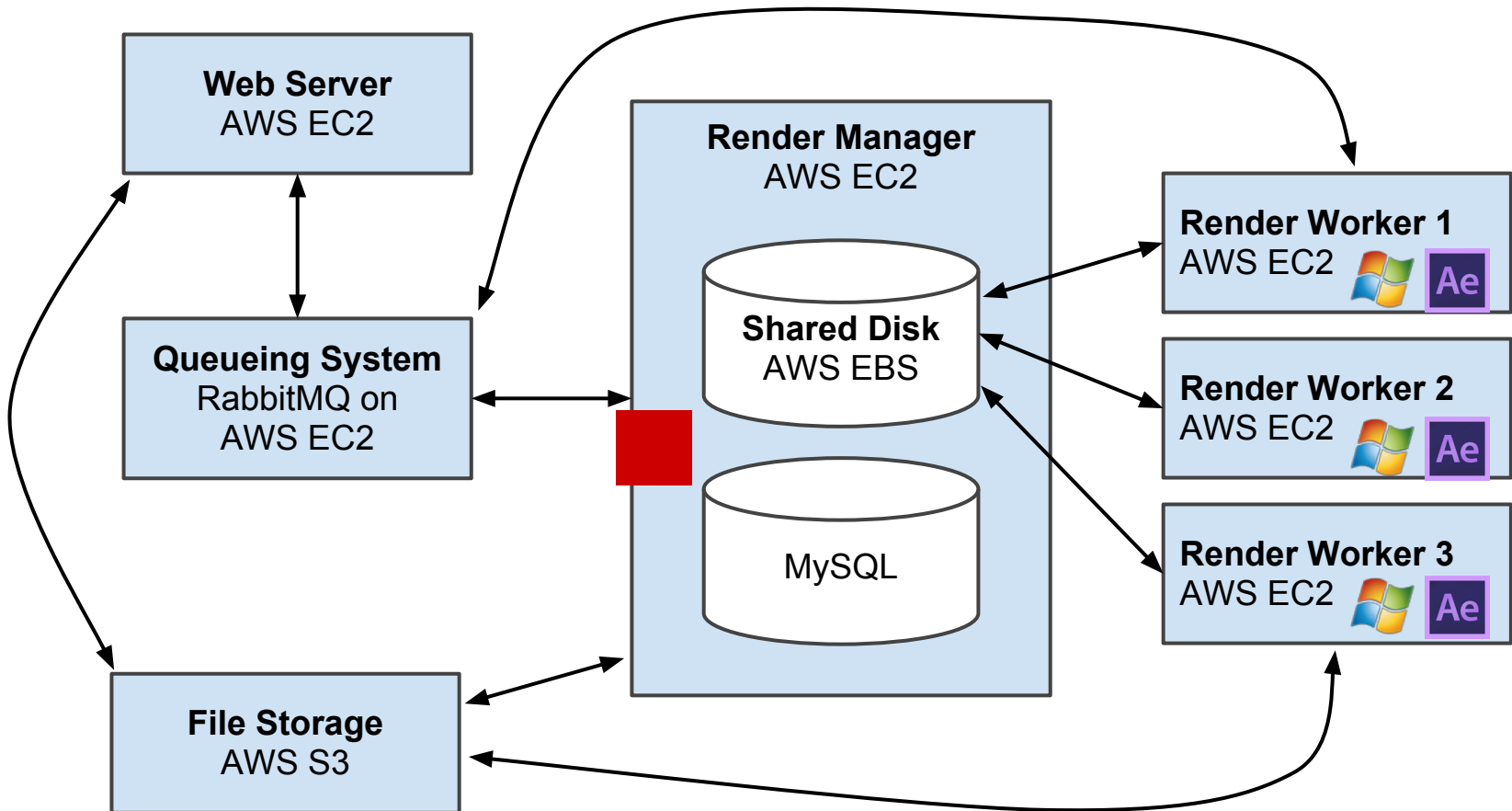
Render Cloud powered by



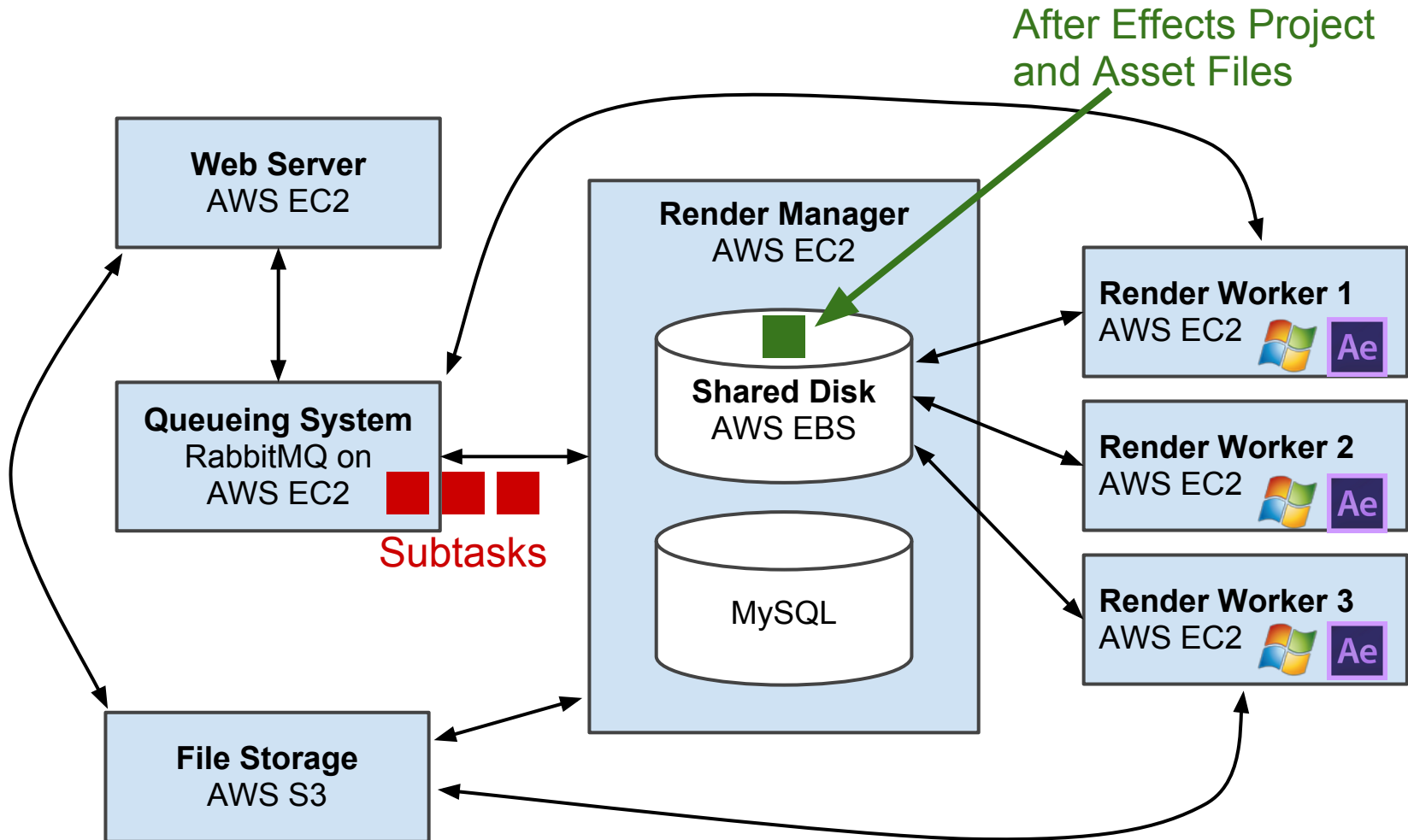
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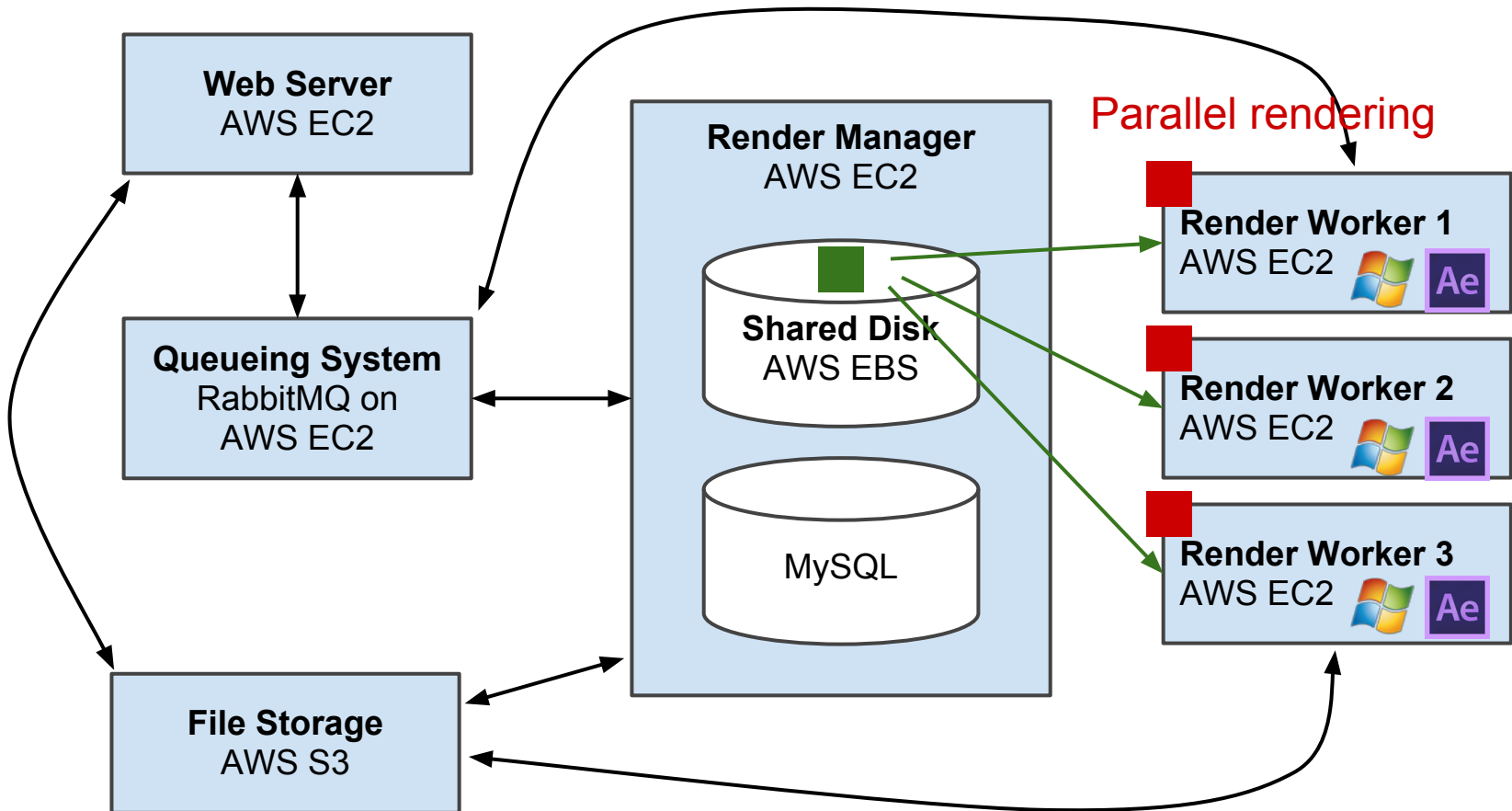
Render Cloud powered by



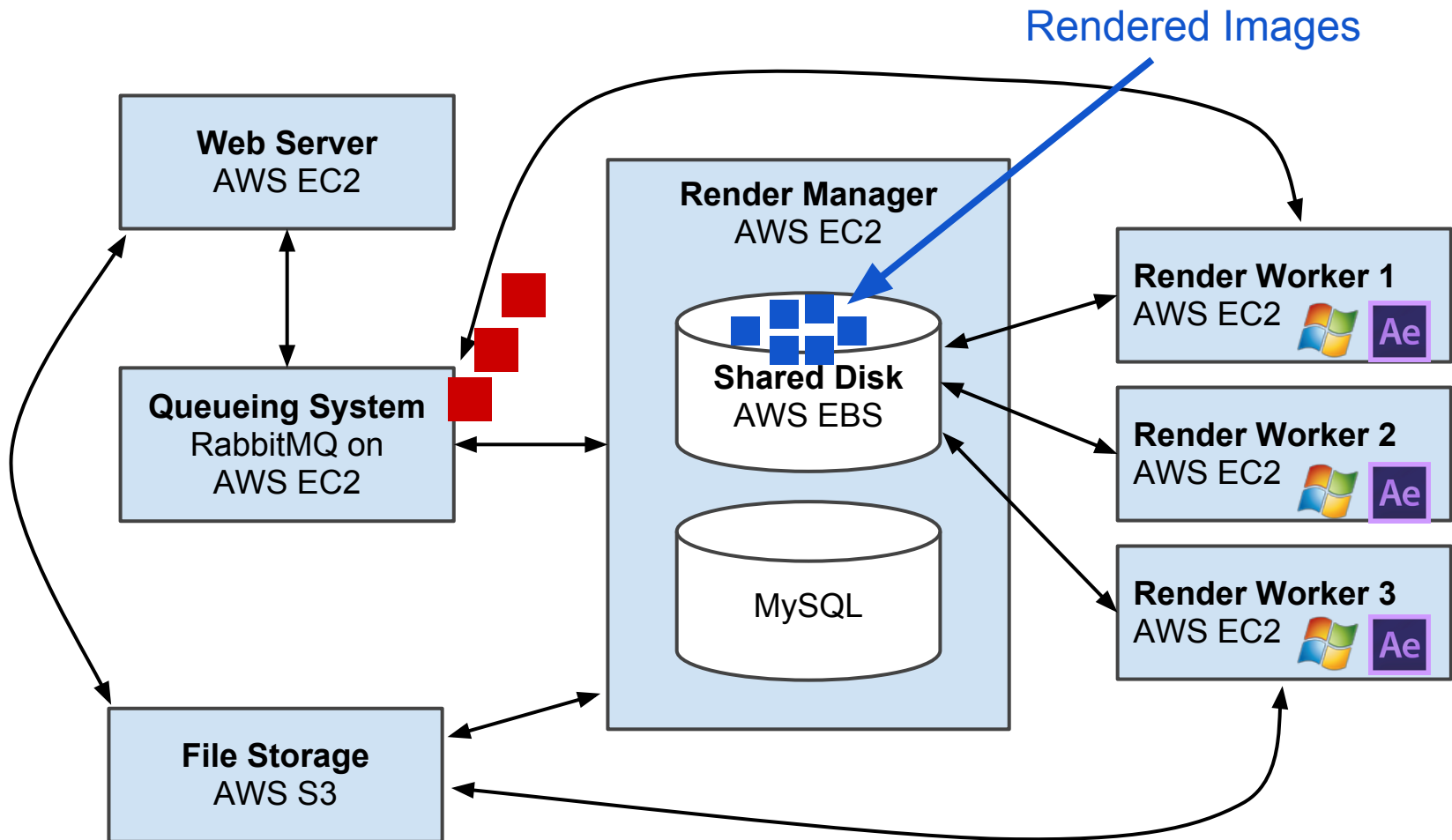
Render Cloud powered by



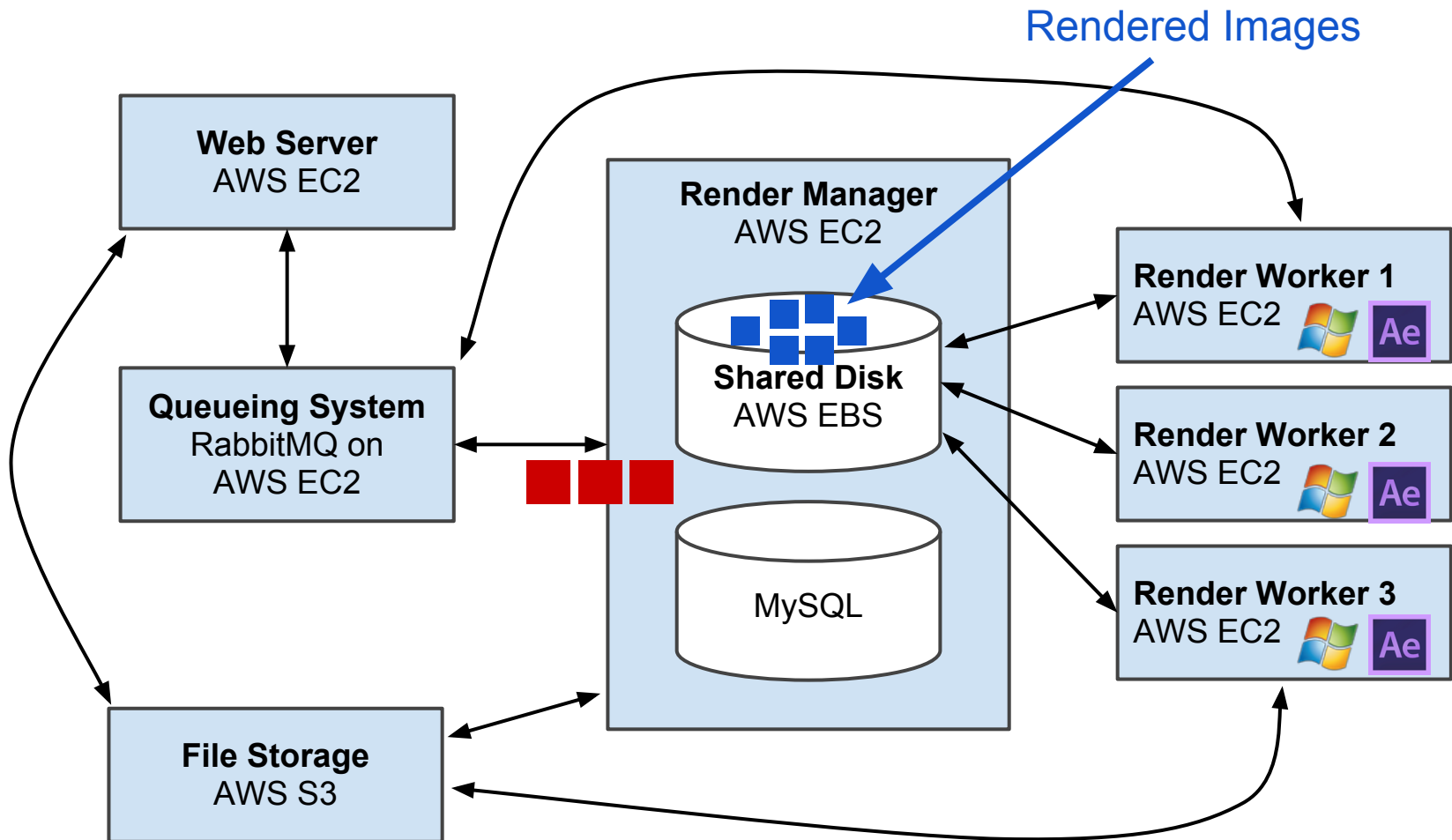
Render Cloud powered by



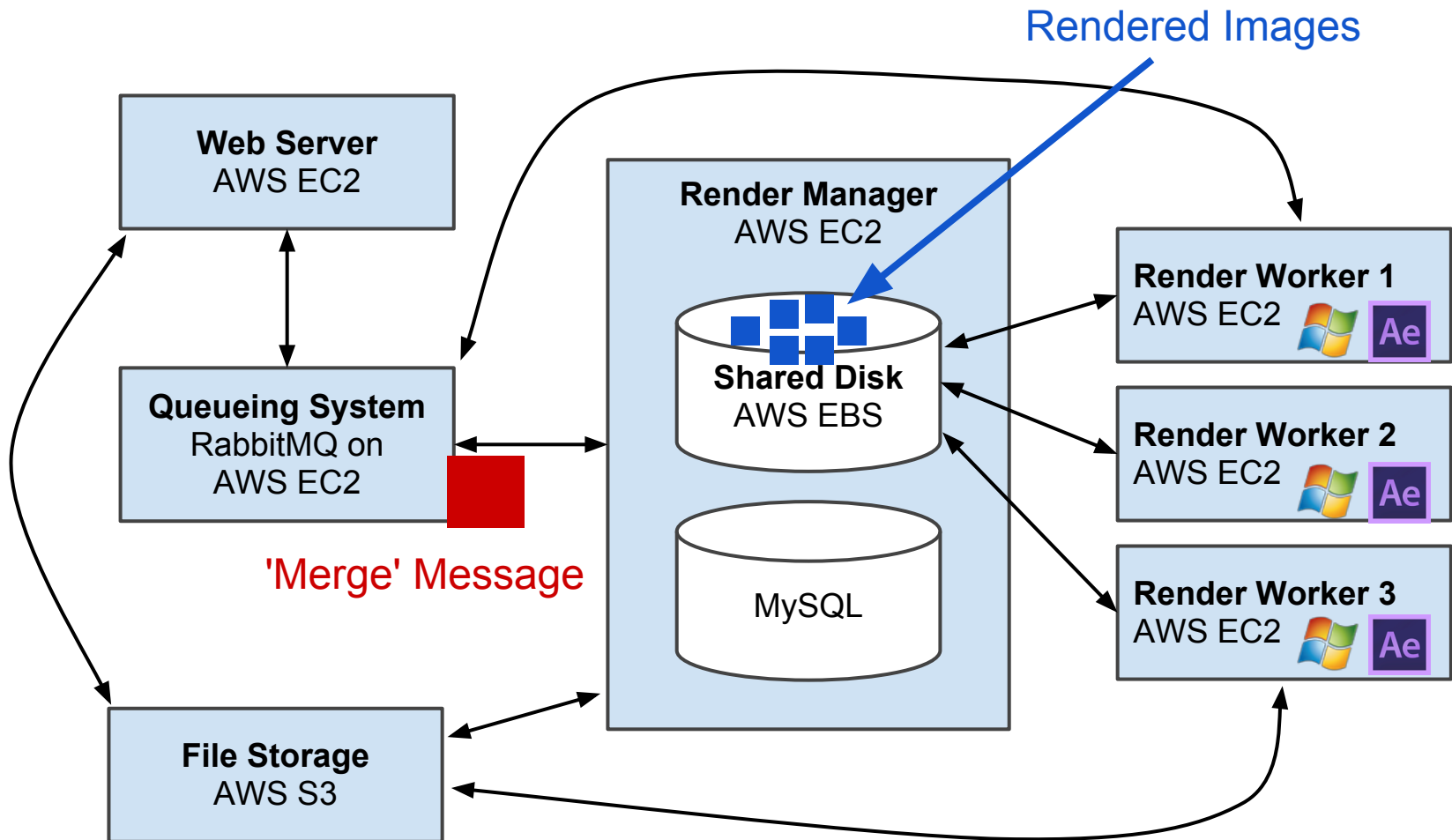
Render Cloud powered by



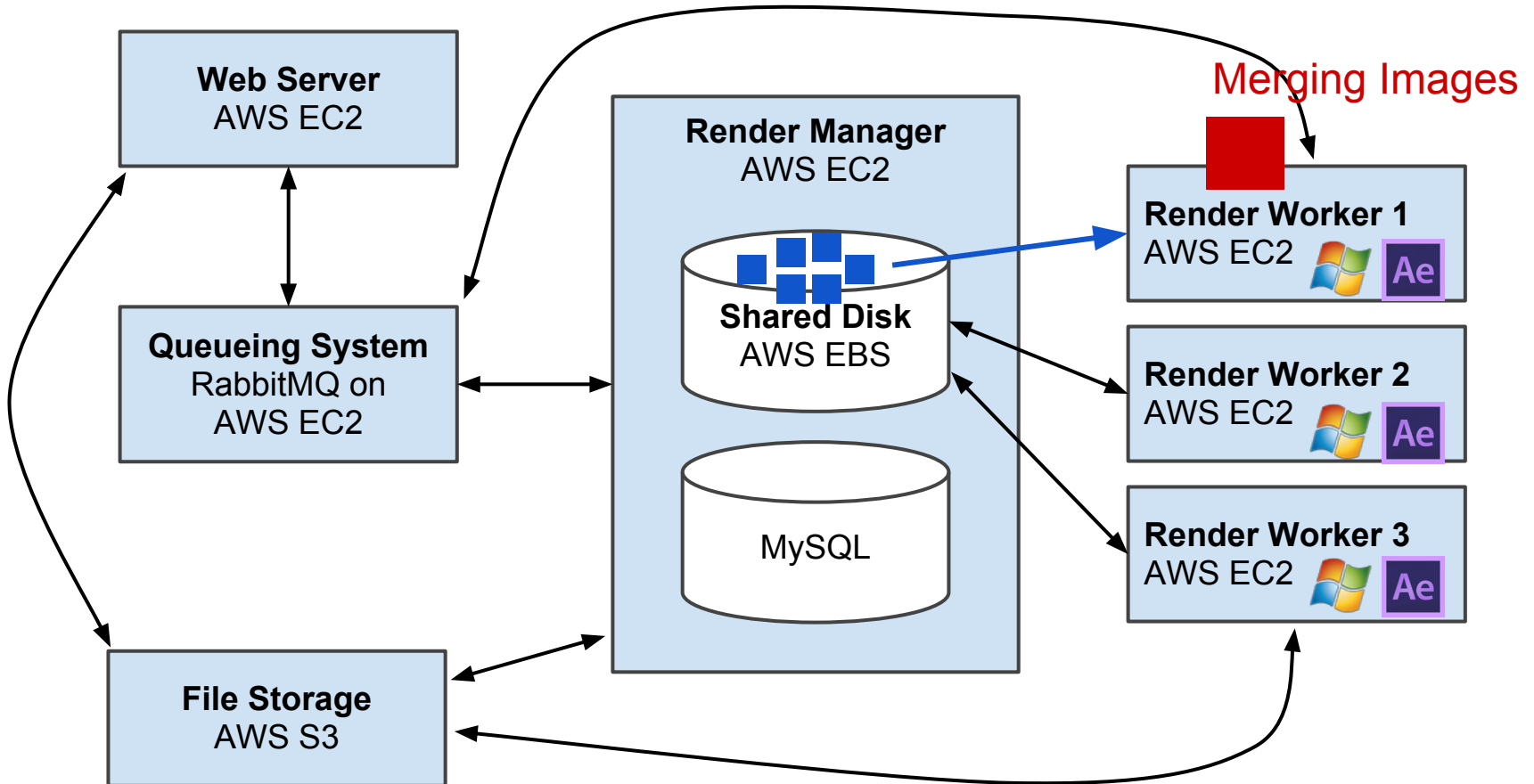
Render Cloud powered by



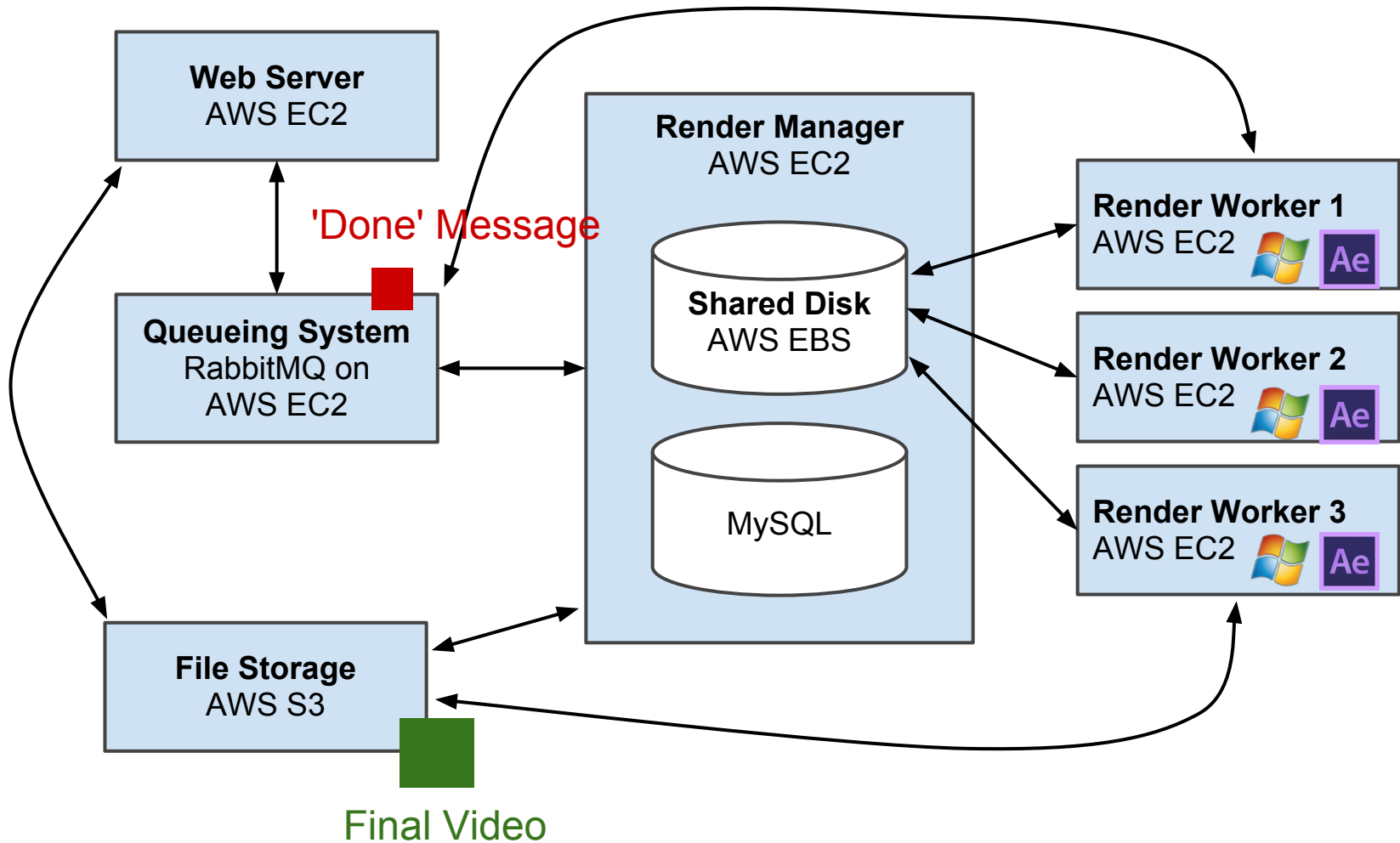
Render Cloud powered by



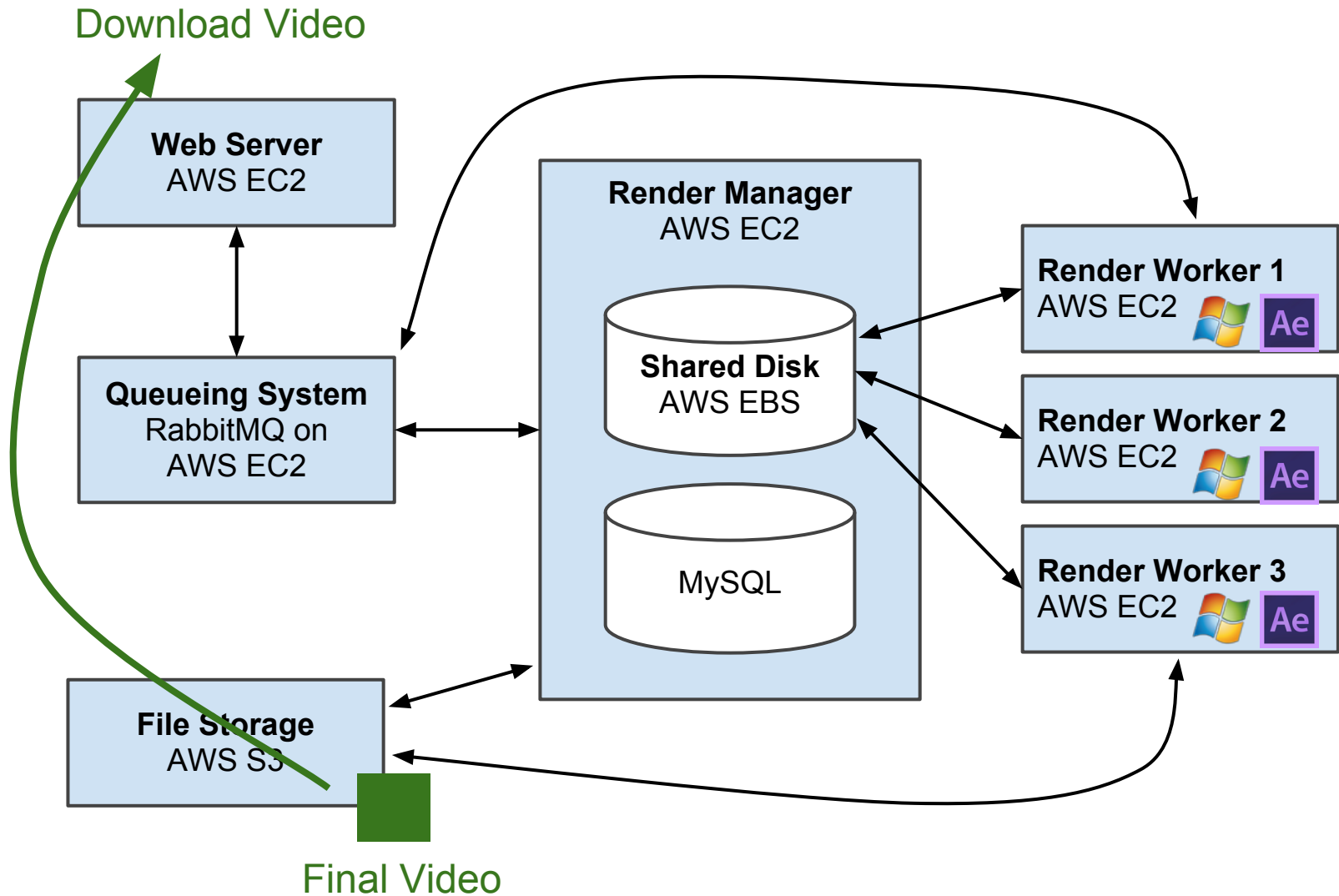
Render Cloud powered by



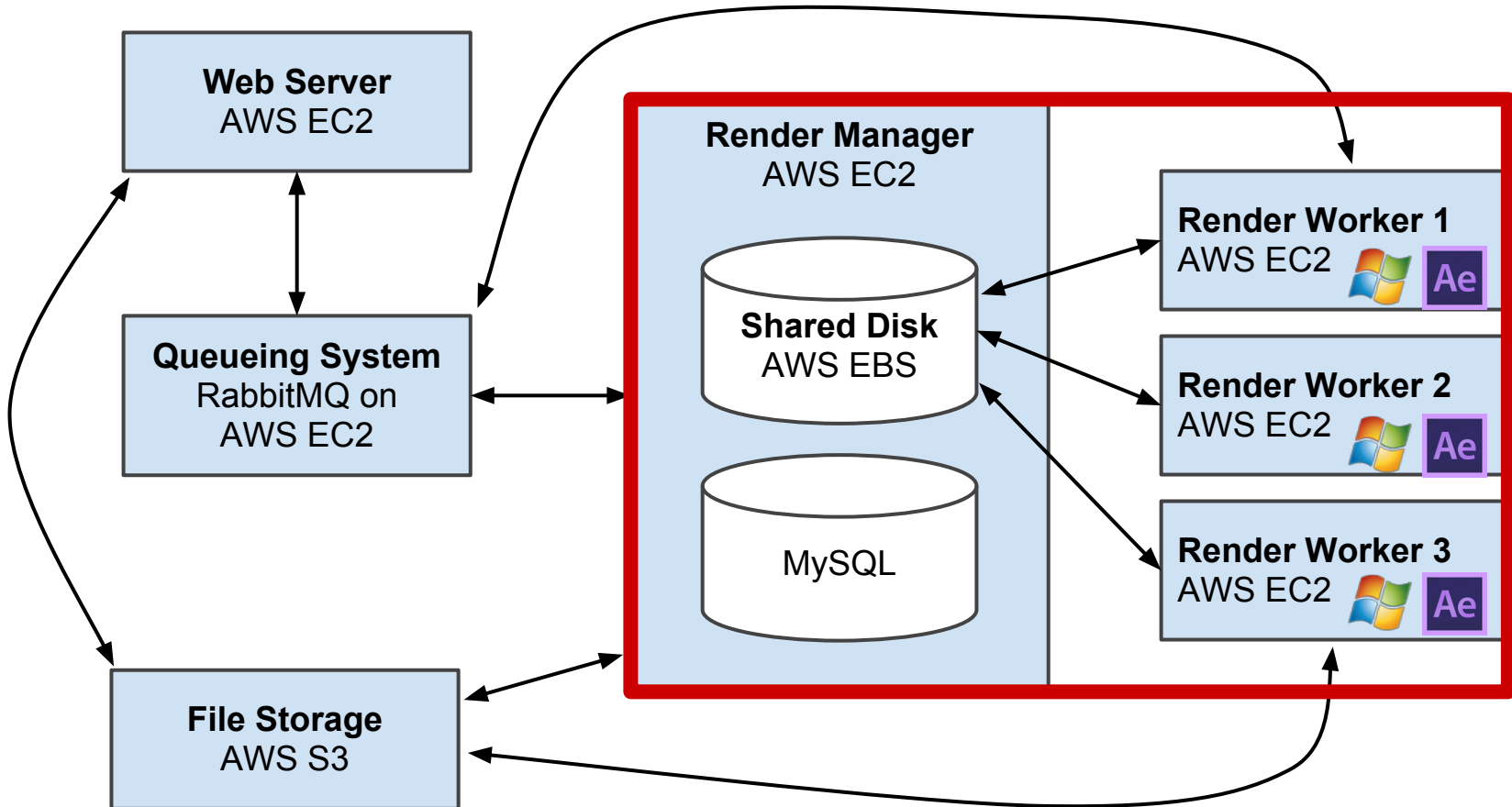
Render Cloud powered by **amazon** web services



Render Cloud powered by **amazon** web services



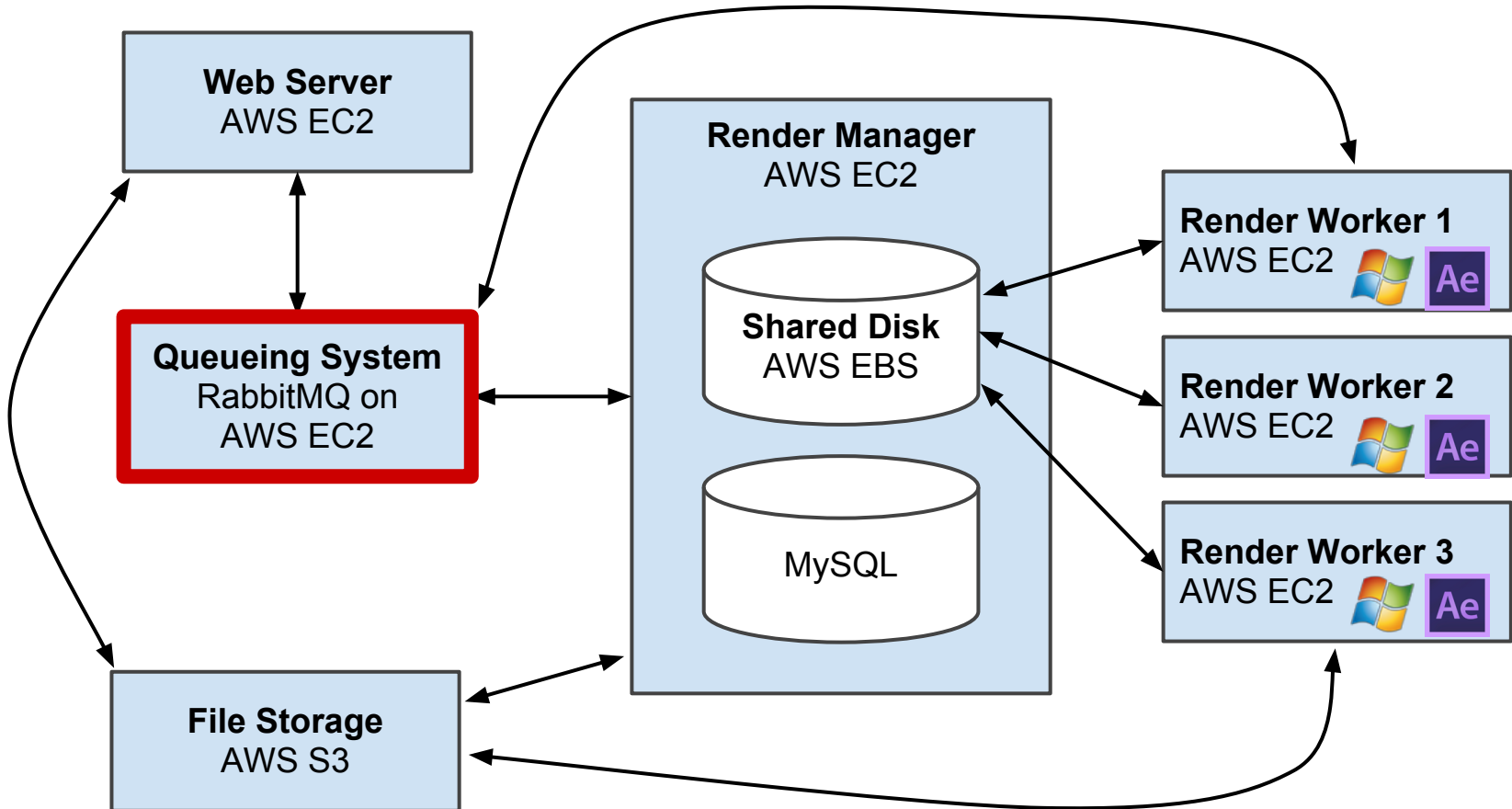
Queue Consumers



Consumer Thread

```
class ConsumerThread(threading.Thread):  
  
    def __init__(self, queue):  
        self.stop = False  
        self.queue = queue  
  
    def run(self):  
        while not self.stop:  
            msg = self.queue.get()  
            process(msg)
```

Queueing System



Queueing System *powered by* **RabbitMQ** Messaging that just works

```
import json
import pika

# connect to RabbitMQ
params = pika.URLParameters(
    'amqp://guest:guest@localhost:5672/vhost')
conn = pika.BlockingConnection(params)

channel = conn.channel()

# create a queue named 'WorkerQ'
channel.queue_declare(queue='WorkerQ', durable=True)
```

Putting a Message

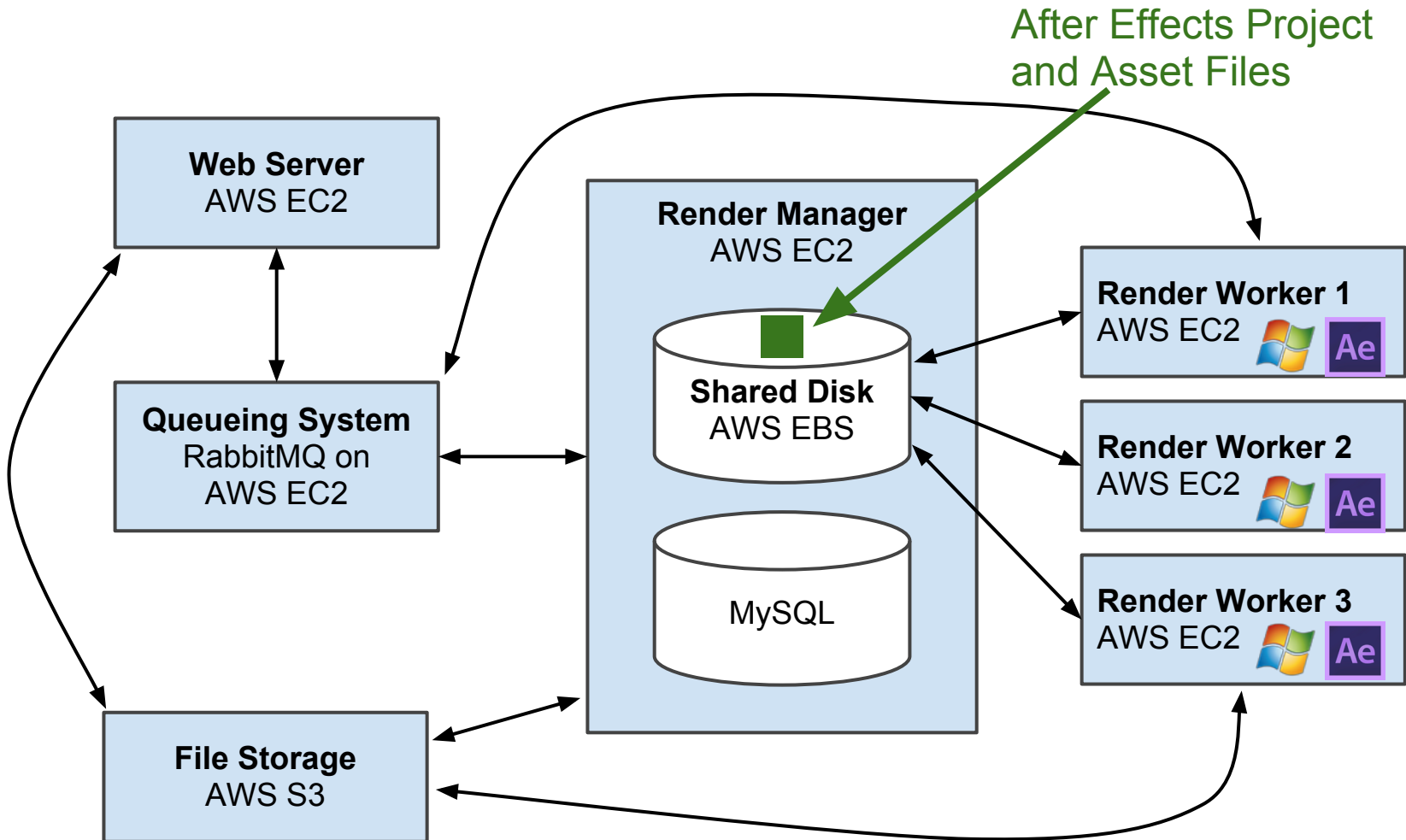
```
msg = json.dumps({  
    'type': 'render',  
    'texts': {  
        'name': 'Amy Reed',  
        'email': 'amy@example.com'  
    },  
    ...  
})
```

```
channel.basic_publish(  
    exchange='',  
    routing_key='WorkerQ',  
    body=msg,  
    properties=pika.BasicProperties(delivery_mode=2)  
)
```

Getting a Message

```
_ , _ , body = channel.basic_get(queue='WorkerQ')  
msg = json.loads(body)  
  
if msg.get('type') == 'render':  
    do_render(msg)
```

Preparing Assets

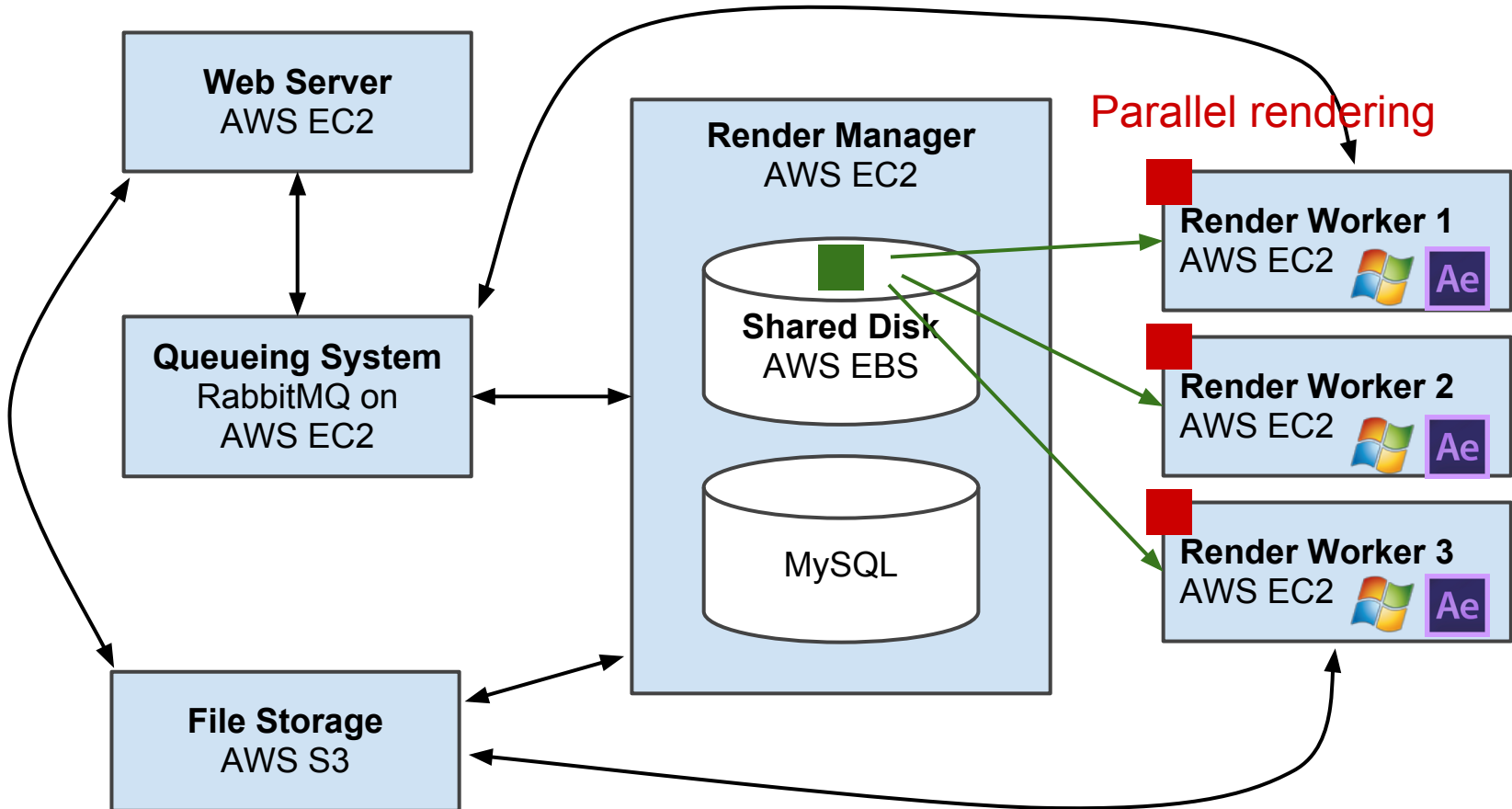


Replacing Text and Photo

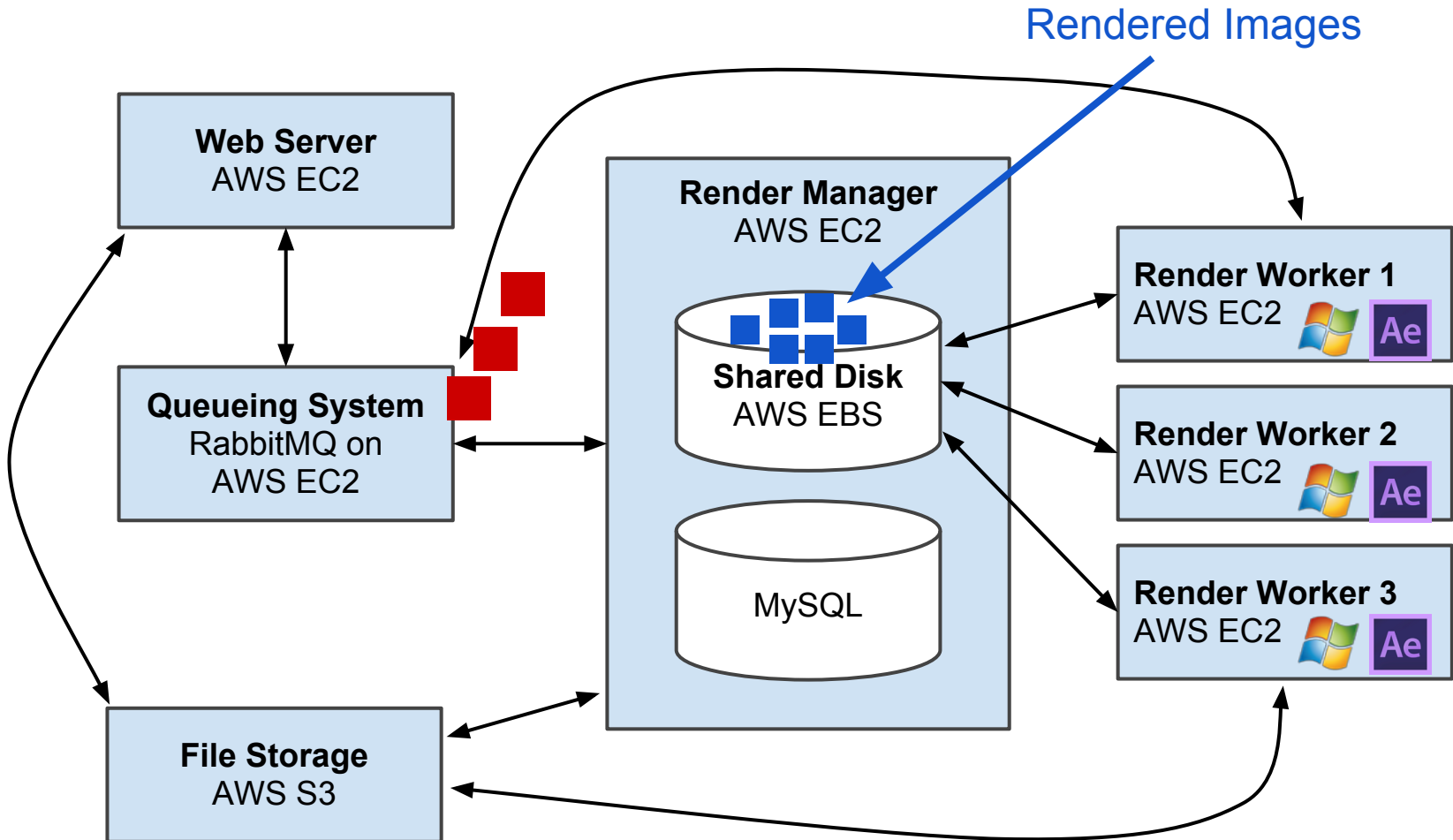
AEPX File (After Effects' XML format)

```
<Layr>  
  <string>AMY REED</string>  
  
  ....  
  
  <fileReference fullpath="C:  
  \path\amy.png" ...>
```

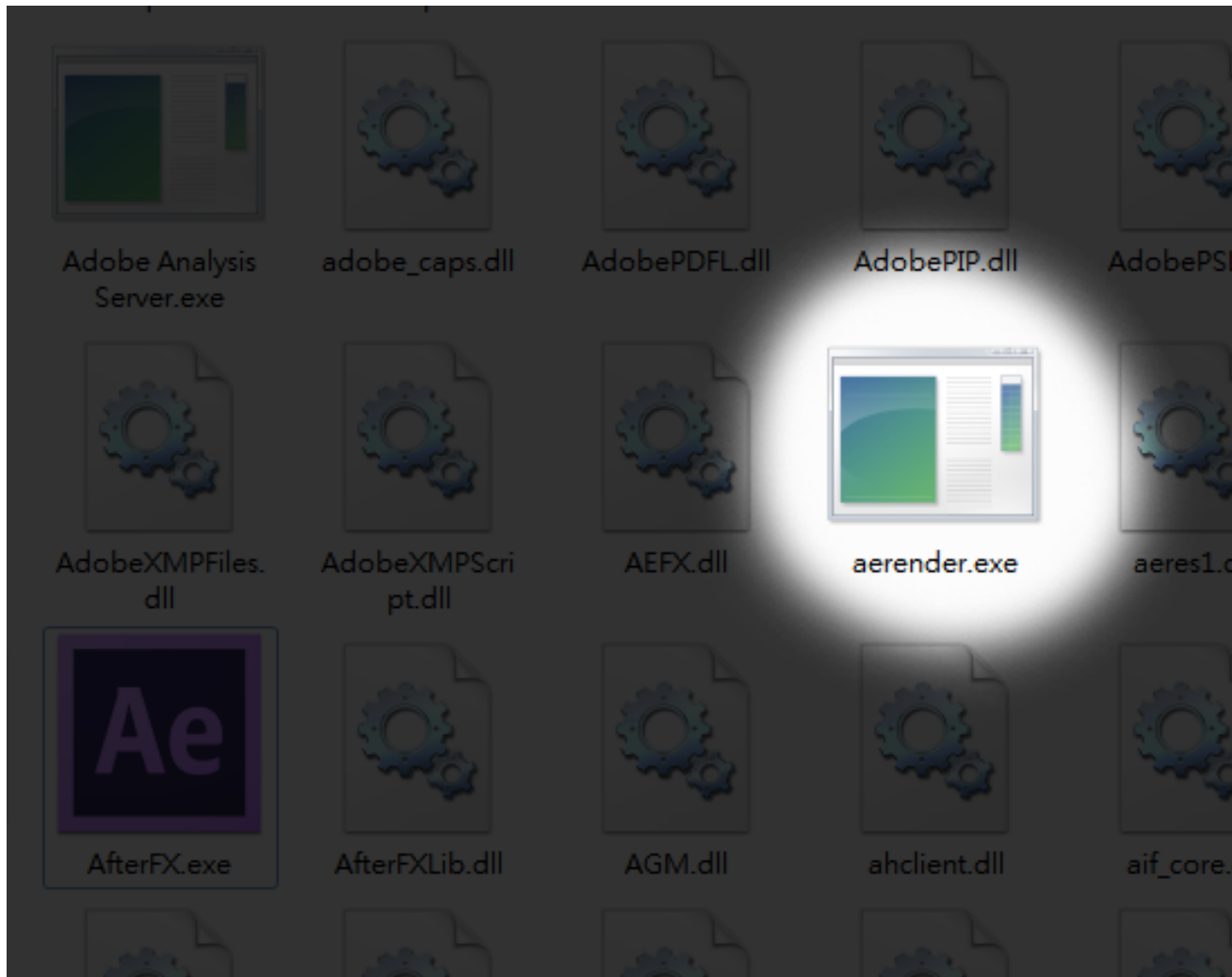
Rendering



Rendering



Automated Rendering in After Effects

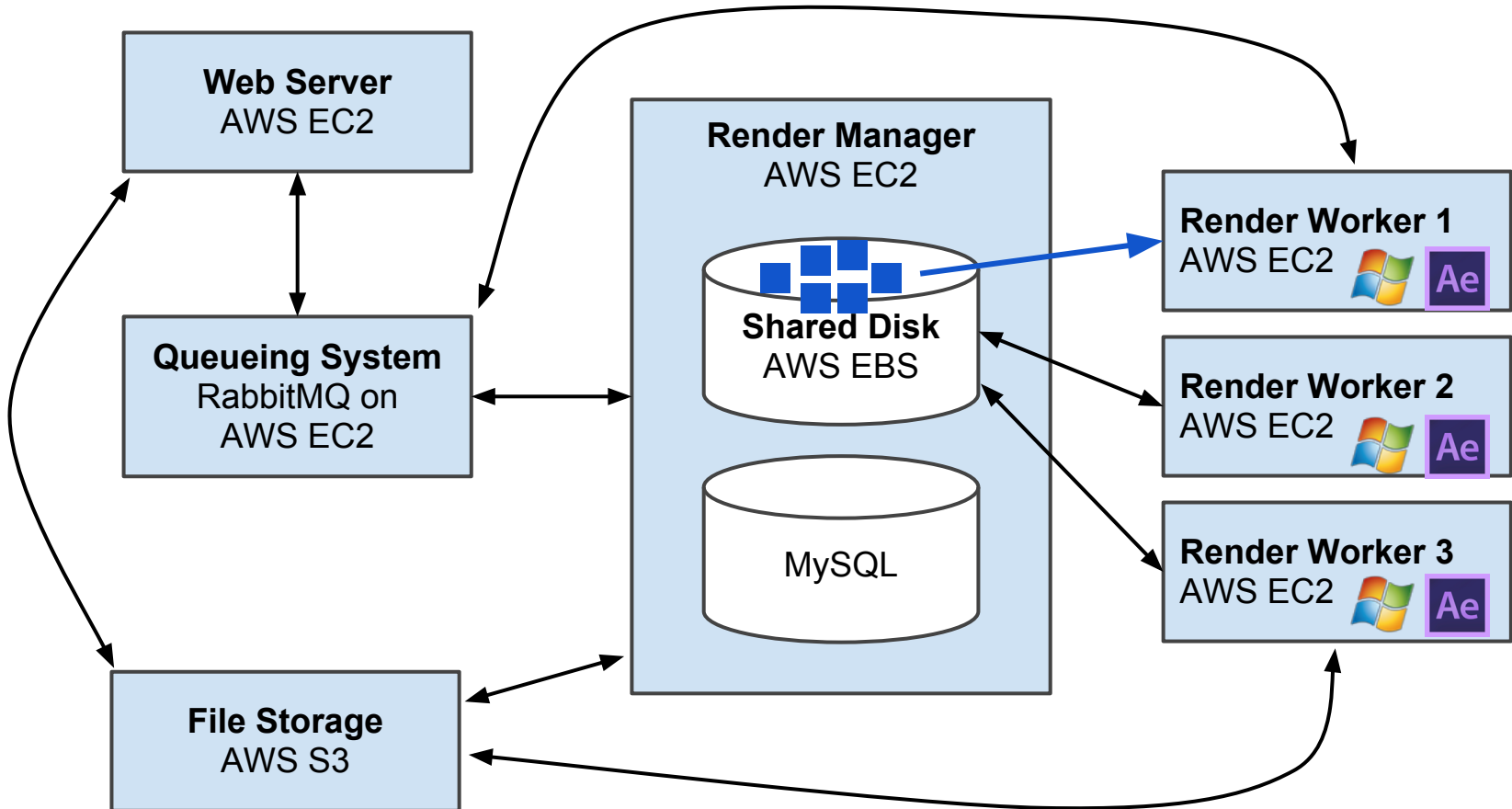


Calling aerender in Python

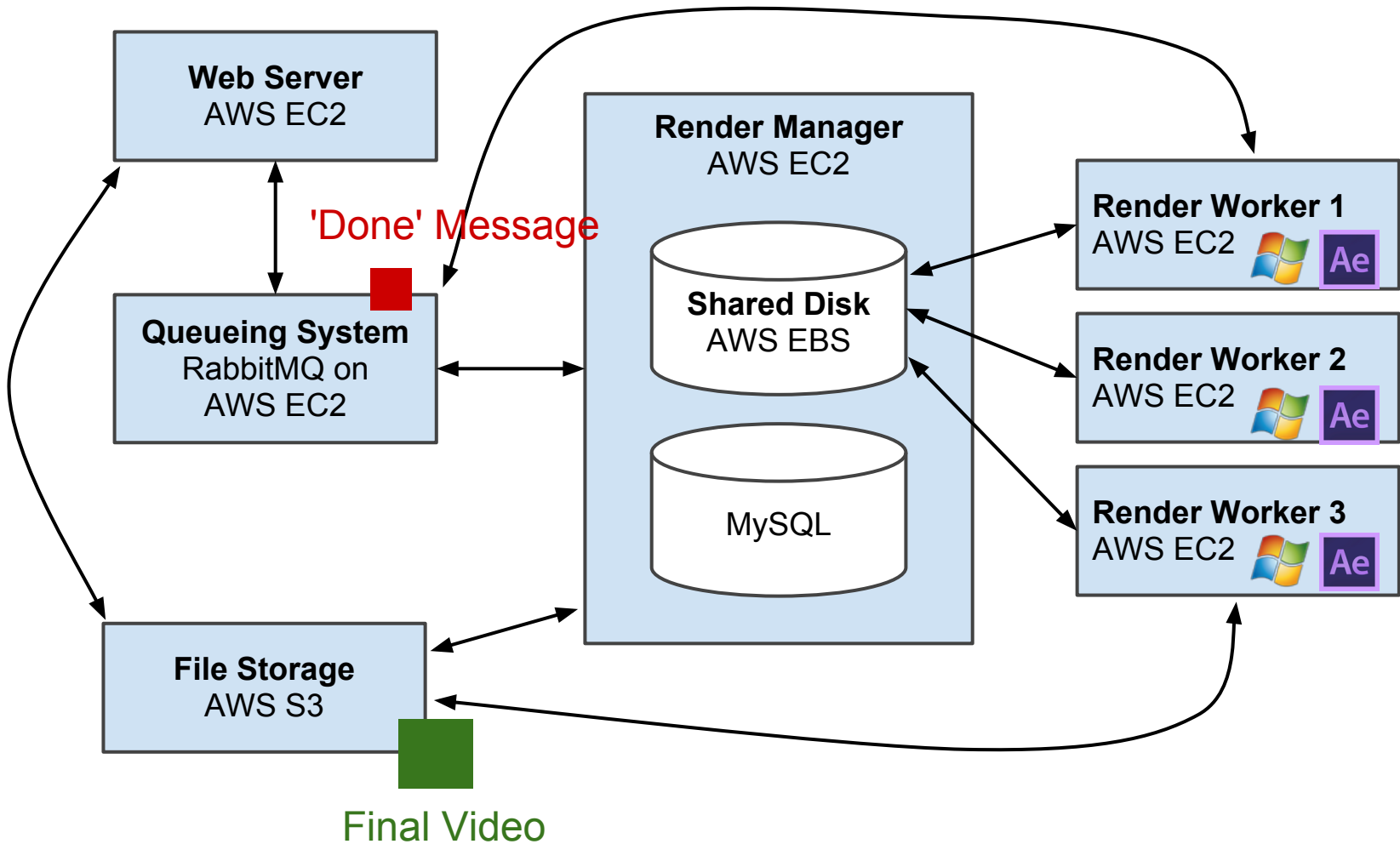
```
import subprocess
```

```
subprocess.Popen([  
    'aerender.exe',  
    '-project', 'project.aepx',  
    '-output', 'frmae.[#####].jpg',  
    '-s', '100',    # start frame  
    '-e', '150',    # end frame  
    ...  
])
```

Merging Images



Merging Images



Merging Images

```
import subprocess

subprocess.Popen([
    'ffmpeg',
    '-i', '/path/frame.%05d.jpg',
    '-i', '/path/music.mp3',
    '-s', '720x480',
    '-vcodec', 'libx264',
    '-acodec', 'libaac',
    ...,
    '/path/output.mp4'
])
```


There's More

- Render Watch
- Distributed Locking
- Estimating Render Time

Render Watch

Django administration

Home > Rensys > Render logs

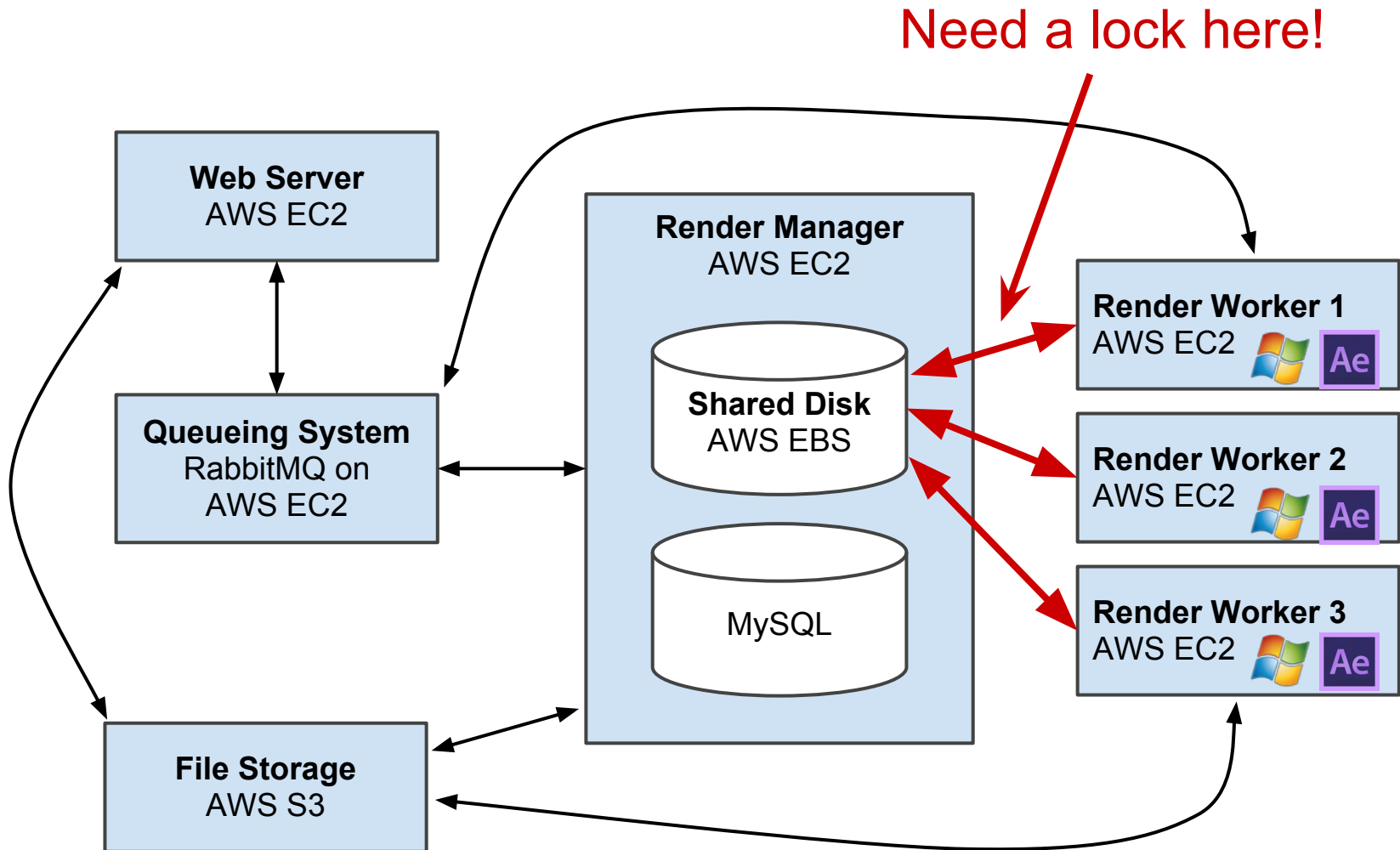
Select render log to change

Search

Action: Go 0 of 100 selected

<input type="checkbox"/>	Track ID	Status	Progress	Tasks	Started	Elapsed	Processing time	Queuing time	ETA	Workers	Template
<input type="checkbox"/>	MCK1bDBU	Completed	100%	1/1	2012-07-31 05:55:35	0:02:28	144.0	4.0	2012-07-31 05:57:35	1	(9) /eliang_te
<input type="checkbox"/>	ZWhfDS0I	Completed	100%	2/2	2012-07-30 04:02:47	0:01:14	68.0	6.0	2012-07-30 04:03:54	1	(-1976) /eliang_te
<input type="checkbox"/>	post-210	Completed	100%	2/2	2012-07-19 09:43:48	0:01:08	65.0	3.0	2012-07-19 09:44:57	1	(-1976) /eliang_te
<input type="checkbox"/>	NXKNUSSa	Completed	100%	2/2	2012-07-19 07:00:33	0:01:28	67.0	21.0	2012-07-19 07:01:44	1	(-1976) /eliang_te
<input type="checkbox"/>	lu57kJP0	Completed	100%	2/2	2012-07-19 04:15:01	0:01:18	75.0	3.0	2012-07-19 04:16:09	1	(-1976) /eliang_te
<input type="checkbox"/>	iRUUjK19	Completed	100%	2/2	2012-07-17 09:46:44	0:03:36	65.0	151.0	2012-07-17 09:50:20	1	(-1976) /eliang_te
<input type="checkbox"/>	vrIbYxQd	Completed	100%	2/2	2012-07-17 09:46:44	0:04:29	69.0	200.0	2012-07-17 09:51:23	1	(-1976) /eliang_te
<input type="checkbox"/>	10shUdUI	Completed	100%	2/2	2012-07-17 09:46:43	0:02:33	68.0	85.0	2012-07-17 09:48:58	1	(-1976) /eliang_te
<input type="checkbox"/>	OIBuMaxI	Completed	100%	2/2	2012-07-17 09:46:38	0:01:12	68.0	4.0	2012-07-17 09:47:42	1	(-1976) /eliang_te
<input type="checkbox"/>	RAscTvHL	Completed	100%	2/2	2012-07-17	0:02:23	66.0	77.0	2012-07-	1	(-1976)

Distributed Locking



Distributed Locking - Lock

```
def lock(lock_id, lock_timeout):
    lock_path = os.path.join('Z:\\locks', lock_id)
    while True:
        try:
            os.mkdir(lock_path)
        except OSError as err:
            if err.errno not in (errno.EEXIST, errno.EACCES):
                raise err
            try:
                time_locked = os.path.getctime(lock_path)
                if time.time() - time_locked < lock_timeout:
                    time.sleep(1) # wait for it to be unlocked
                else:
                    os.rmdir(lock_path) # lock expired
            except OSError:
                pass
```

Distributed Locking - Unlock

```
def unlock(lock_id):  
    lock_path = os.path.join('Z:\\locks', lock_id)  
    try:  
        os.rmdir(lock_path)  
    except OSError as err:  
        pass
```

Estimating Render Time

num_workers	render_time
2	100
6	x
8	50

Predict the **future** by reviewing the **past**:

$$\frac{6 - 2}{8 - 2} = \frac{x - 100}{50 - 100}$$

$$\Rightarrow x = 66.7$$

Summary

- After Effects render cloud on AWS
- Worker queue
- Scalable and parallel
- Python and Django

Thanks!
Q & A