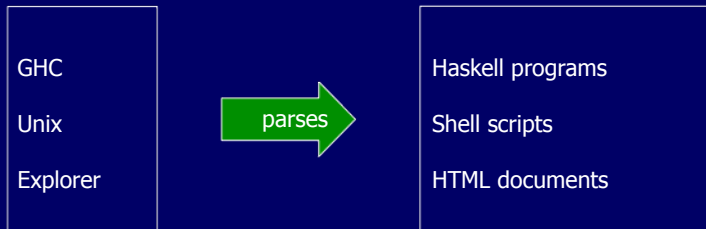


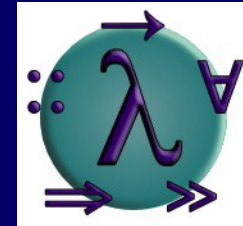
Where Are They Used?

Almost every real life program uses some form of parser to pre-process its input.



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PROGRAMMING IN HASKELL



Chapter 8 - Functional Parsers

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The Parser Type

In a functional language such as Haskell, parsers can naturally be viewed as functions.

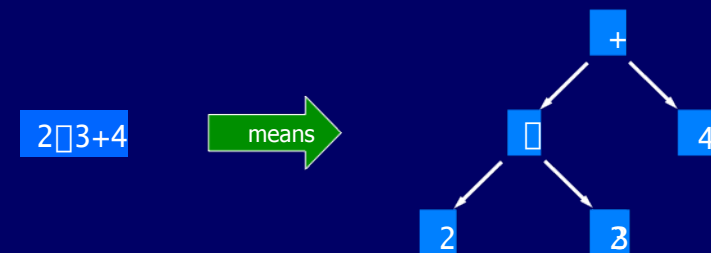
```
type Parser = String -> Tree
```

A parser is a function that takes a string and returns some form of tree.

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What is a Parser?

A parser is a program that analyses a piece of text to determine its syntactic structure.



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Basic Parsers

- z The parser `item` fails if the input is empty, and consumes the first character otherwise:

```
item :: Parser Char
item = \inp -> case inp of
    []       -> []
    (x:xs)   -> [(x,xs)]
```

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However, a parser might not require all of its input string, so we also return any unused input:

```
type Parser = String -> (Tree,String)
```

A string might be parsable in many ways, including none, so we generalize to a list of results:

```
type Parser = String -> [(Tree,String)]
```

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- z The parser `failure` always fails:

```
failure :: Parser a
failure = \inp -> []
```

- z The parser `return v` always succeeds, returning the value `v` without consuming any input:

```
return :: a -> Parser a
return v = \inp -> [(v,inp)]
```

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Finally, a parser might not always produce a tree, so we generalize to a value of any type:

```
type Parser a = String -> [(a,String)]
```

Note:

- z For simplicity, we will only consider parsers that either fail and return the empty list of results, or succeed and return a singleton list.

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```

> parse failure "abc"
[]

> parse (return 1) "abc"
[(1,"abc")]

> parse (item +++ return 'd') "abc"
[('a',"bc")]

> parse (failure +++ return 'd') "abc"
[('d',"abc")]

```

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- z The parser `p +++ q` behaves as the parser `p` if it succeeds, and as the parser `q` otherwise:

```

(+++) :: Parser a -> Parser a -> Parser a
p +++ q = \inp -> case p inp of
    []      -> parse q inp
    [(v,out)] -> [(v,out)]

```

- z The function `parse` applies a parser to a string:

```

parse :: Parser a -> String -> [(a,String)]
parse p inp = p inp

```

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Note:

- z The library file `Parsing` is available on the web from the Programming in Haskell home page.
- z For technical reasons, the first failure example actually gives an error concerning types, but this does not occur in non-trivial examples.
- z The Parser type is a monad, a mathematical structure that has proved useful for modeling many different kinds of computations.

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Examples

The behavior of the five parsing primitives can be illustrated with some simple examples:

```

% ghci Parsing

> parse item ""
[]

> parse item "abc"
[('a',"bc")]

```

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- z If any parser in a sequence of parsers fails, then the sequence as a whole fails. For example:

```
> parse p "abcdef"
[((('a','c'),"def"))]

> parse p "ab"
[]
```

- z The do notation is not specific to the Parser type, but can be used with any monadic type.

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Sequencing

A sequence of parsers can be combined as a single composite parser using the keyword do.

For example:

```
p :: Parser (Char,Char)
p = do x <- item
      item
      y <- item
      return (x,y)
```

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Derived Primitives

- z Parsing a character that satisfies a predicate:

```
sat :: (Char -> Bool) -> Parser Char
sat p = do x <- item
        if p x then
            return x
        else
            failure
```

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Note:

- z Each parser must begin in precisely the same column. That is, the layout rule applies.
- z The values returned by intermediate parsers are discarded by default, but if required can be named using the <- operator.
- z The value returned by the last parser is the value returned by the sequence as a whole.

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Example

We can now define a parser that consumes a list of one or more digits from a string:

```
p :: Parser String
p = do char '['
      d <- digit
      ds <- many (do char ','
                    digit)
      char ']'
      return (d:ds)
```

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z Parsing a digit and specific characters:

```
digit :: Parser Char
digit = sat isDigit
```

```
char :: Char -> Parser Char
char x = sat (x ==)
```

z Applying a parser zero or more times:

```
many :: Parser a -> Parser [a]
many p = many1 p +++ return []
```

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For example:

```
> parse p "[1,2,3,4]"
[("1234", "")]

> parse p "[1,2,3,4"
[]
```

Note:

z More sophisticated parsing libraries can indicate and/or recover from errors in the input string.

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z Applying a parser one or more times:

```
many1 :: Parser a -> Parser [a]
many1 p = do v <- p
            vs <- many p
            return (v:vs)
```

z Parsing a specific string of characters:

```
string :: String -> Parser String
string [] = return []
string (x:xs) = do char x
                  string xs
                  return (x:xs)
```

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However, for reasons of efficiency, it is important to factorise the rules for *expr* and *term*:

$$expr \rightarrow term \mid ('+' \ expr \ \ \)$$
$$term \rightarrow factor \mid ('*' \ term \ \ \)$$

Note:

ϵ The symbol ϵ denotes the empty string.

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Arithmetic Expressions

Consider a simple form of expressions built up from single digits using the operations of addition + and multiplication *, together with parentheses.

We also assume that:

\mathbb{Z} * and + associate to the right;

\mathbb{Z} * has higher priority than +.

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It is now easy to translate the grammar into a parser that evaluates expressions, by simply rewriting the grammar rules using the parsing primitives.

That is, we have:

```
expr :: Parser Int
expr = do t <- term
        do char '+'
           e <- expr
           return (t + e)
        +++ return t
```

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Formally, the syntax of such expressions is defined by the following context free grammar:

$$\begin{aligned} expr &\rightarrow term \mid '+' \ expr \ \ term \\ term &\rightarrow factor \mid '*' \ term \ \ factor \\ factor &\rightarrow digit \mid '(' \ expr \ ')' \\ digit &\rightarrow '0' \mid '1' \mid \dots \mid '9' \end{aligned}$$

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Exercises

- (1) Why does factorising the expression grammar make the resulting parser more efficient?
- (2) Extend the expression parser to allow the use of subtraction and division, based upon the following extensions to the grammar:

```
expr = term ('+' expr | '-' expr | [])
term = factor ('*' term | '/' term | [])
```

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```
term :: Parser Int
term = do f <- factor
        do char '*'
            t <- term
            return (f * t)
        +++ return f
```

```
factor :: Parser Int
factor = do d <- digit
           return (digitToInt d)
        +++ do char '('
                e <- expr
                char ')'
                return e
```

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Finally, if we define

```
eval :: String -> Int
eval xs = fst (head (parse expr xs))
```

then we try out some examples:

```
> eval "2*3+4"
10

> eval "2*(3+4)"
14
```

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