Parsing

Part III: Using the ReadP package

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CIS 352

On to ReadP

- ReadP
 - A small, but fairly complete parsing package (shipped with GHC)
 - package docs:

```
http://hackage.haskell.org/package/base-4.12.0.0/docs/
Text-ParserCombinators-ReadP.html
```

- Parsec
 - A bigger more complete parsing package
 - Unlike ReadP, it can handle errors in an OK fashion.
 - package docs:

```
http://hackage.haskell.org/package/parsec
```

• The Parsec page on the Haskell Wiki:

```
https://wiki.haskell.org/Parsec
```

Primitives Repeated from Hutton's Parser.hs

- get :: ReadP Char
 Consumes and returns the next character. Fails on an empty input.
- (<++) :: ReadP a -> ReadP a -> ReadP a Equivalent to Hutton's +++. (+++ means something else in ReadP.)
- pfail :: ReadP a Equivalent to Hutton's fail.
- satisfy :: (Char -> Bool) -> ReadP Char Equivalent to Hutton's sat.
- char :: Char -> ReadP Char
 Same as in Hutton's
- string :: String -> ReadP String
 Same as in Hutton's

First Examples

- getLetter parses the language {a,b,...,z,A,B,...,Z}.
- openClose parses the language {()}.
- anbn parses the language $\{a^nb^n \mid n \geq 0\}$? (Actually, there are problems.)

Digression: Running your parser

readP_to_S :: ReadP a -> String -> [(a,String)]
 (readP_to_S p str) runs parser p on str and returns the results.

```
samples.hs

:
sample, openClose :: ReadP Char
sample = satify isLetter

openClose
    = do { char '(' ; char ')' }
    :
:
```

```
After loading samples.hs

*Main> readP_to_S openClose "()"
[(')',"")]

*Main> readP_to_S openClose "(]"
[]

:
```

In our parser files, we'll usually introduce the alias

```
parse = readP_to_S
```

Two Handy Definitions

```
parse :: ReadP a -> String -> [(a,String)]
parse = readP_to_S
```

ReadP's (+++)

• (+++) :: ReadP a -> ReadP a -> ReadP a

(p1 +++ p2) runs parses p1 and p2 "in parallel" and returns the list of results.

(Not the same as Hutton's (+++)!)

Recall that (p1 <++ p2) trys p1, and if that fails, trys p2.

Examples

```
*Main> parse (string "ask" +++ string "as") "ask him"

[("as","k him"),("ask"," him")]

*Main> parse (string "ask" <++ string "as") "ask him"

[("ask"," him")]

*Main> parse (string "as" <++ string "ask") "ask him"

[("as","k him")]
```

```
(+++) versus (<++)
```

When we mix (+++) and recursion, things get interesting.

```
as1, as2 :: ReadP String
as1 = do { c <- char 'a'
      ; cs <- as1
      ; return (c:cs)
      }
    +++ return ""

as2 = same as as1 but with <++.
      :</pre>
```

```
After loading samples.hs

*Main> parse as1 "aaaxxx"

[("","aaaxxx"),
  ("a","aaxxx"),
  ("aaa","axxx")]

*Main> parse as2 "aaaxxx"

[("aaa","xxx")]
```

Primitives beyond Hutton's, munch, munch1

- many :: (ReadP a) -> (ReadP [a])
 Parses zero or more occurrences of the given parser
- many1 :: (ReadP a) -> (ReadP [a])
 Parses one or more occurrences of the given parser
- munch, munch1 :: (Char -> Bool) -> ReadP String (munch tst) is a greedy variant of (many (satisfy tst)).

For example:

```
> parse (many (char 'a')) "aaaa"
[("","aaaa"), ("a","aaa"),
    ("aaa","a"), ("aaaa","")]
> parse (munch (=='a')) "aaaa"
[("aaaa","")]
```

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* many -- (ReadP a) -> (ReadP fall) Paries year or more occurrences of the given parier • many1 :: (ReadP a) -> (ReadP [a]) Parses one or more occurrences of the given parser • munch, munch1 :: (Char -> Bool) -> ReadP String (numery test) is a provide variant of (name (nattacky test)) For example:

> parse (many (char 'a')) "assa"

[("","sasa"), ("s","sas"), ("sa","sa"), ("ass","s"), ("asss","")]

[("ansa", "")]

-Primitives beyond Hutton's, munch, munch1

- Greedy \approx parses as much of the string as possible.
- munch and munch1 use (<++).
- many and many1 use (+++).

Adding Semantics, An Example

```
[Try (parse nesting "(())"), (parse nesting "()((()())"), etc.]
```

A Few Combinators, 1

Things to look up in the ReadP docs:

- skipMany (and friends)
- between
- sepBy (and friends)
- endBy (and friends)

URL: https://hackage.haskell.org/package/base-4.11.0.0/docs/
Text-ParserCombinators-ReadP.html

A Few Combinators, 2

Simple sentence parsing

```
word :: ReadP String
word = munch1 isLetter
oneOf :: [Char] -> ReadP Char
oneOf cs
  = choice [char c | c <- cs]
separator :: ReadP ()
separator
  = skipMany1 (oneOf " ,")
```

Simple sentence parsing (continued)

```
*Main> parse sentence "traffic lights are red, blue, and green."
["traffic","lights","are","red","blue","and","green"]
```



A CSV parser (from Real World Haskell)

CSV: Comma-separated values

A simple file format used by spreadsheets and databases.

See: http://en.wikipedia.org/wiki/Comma-separated_values

A sample

```
Year, Make, Model, Description, Price

1997, Ford, E350, "ac, abs, moon", 3000.00

1999, Chevy, "Venture ""Extended Edition""", "", 4900.00

1999, Chevy, "Venture ""Extended Edition, Very Large""", "", 5000.00

1996, Jeep, Grand Cherokee, "MUST SELL!

air, moon roof, loaded", 4799.00
```

- Commas separate "cells".
- Unquoted commas are in red.
- Inside quoted text "" is a quoted quote.
- Lines normally end with a newline, but quoted text can cross line boundries.

A Grammar for CSV

```
\langle \text{file} \rangle ::= \langle \text{line} \rangle^*
                  \langle \text{line} \rangle ::= ((\langle \text{cell} \rangle_{+})^* \langle \text{cell} \rangle)^? \langle \text{newline} \rangle
                  \langle \text{cell} \rangle ::= \langle \text{character} \rangle^+ | \langle \text{quotedCell} \rangle
  \langle quotedCell \rangle ::= "\langle quotedChar \rangle^*"
⟨quotedChar⟩ ::= ⟨notOuote⟩ | ""
     ⟨notQuote⟩ ::= everything but "
        \langle \text{newline} \rangle ::= \langle n \rangle r | \langle r \rangle n | \langle r \rangle
      \langle \text{character} \rangle ::= a \mid b \mid \dots
```

Note:
$$A^? \equiv A \mid \epsilon \equiv 0 \text{ or } 1 \text{ copies of } A$$

[Stage direction: Copy the grammar to the board.]

```
\langle \text{file} \rangle ::= \langle \text{line} \rangle^*
\langle \text{newline} \rangle ::= \langle n \rangle r | \langle r \rangle n | \langle r \rangle
```

```
\langle \text{cell} \rangle ::= \langle \text{character} \rangle^+ | \langle \text{quotedCell} \rangle
             \langle \text{character} \rangle ::= a \mid b \mid \dots
line :: ReadP [String]
line = sepBv cell (char ',')
cell :: ReadP String
cell = quotedCell
          <++ munch ('notElem' ",\n\r")</pre>
```

```
\langle \text{quotedCell} \rangle ::= "\langle \text{quotedChar} \rangle^* "
\langle \text{quotedChar} \rangle ::= \langle \text{notQuote} \rangle \mid ""
\langle \text{notQuote} \rangle ::= \text{everything but "}
```

All on one page

```
cell :: ReadP String
                                          cell =
csvFile :: ReadP [[String]]
                                              quotedCell
csvFile = endBv line eol
                                              <++ munch ('notElem' ",\n\r")</pre>
line :: ReadP [String]
                                           quotedCell :: ReadP String
                                          quotedCell =
line = sepBy cell (char ',')
                                             between (char '"')
eol :: ReadP String
                                                     (char "")
eol = (string "\n\r")
                                                     (many quotedChar)
      <++ (string "\r\n")
                                          quotedChar :: ReadP Char
      <++ (string "\n")
                                          quotedChar =
      <++ (string "\r")
                                              satisfy (/= '"')
                                              +++ (string "\"\"" >> return '"')
```

Parser combinators (other than <++ and +++) are in **bold**.

```
parseCSV :: String -> [([[String]], String)]
parseCSV input = parse csvFile input

parseFile :: FilePath -> IO ()
parseFile name =
    do c <- readFile name
    mapM_ print (parseWith csvFile c)</pre>
```



Token based parsing

Tokens \approx Variable names, numerals, operators key-words, . . .

```
int main(void) {
   printf("hello, world\n");
   return 0;
}
```

```
int main ( void ) {
    printf ( "hello, world\n" ) ;
    return 0 ;
}
```

- Sometimes white space is needed to separate tokens **Example:** "return 0" versus "return0"
- Otherwise, there can be any amount of space between tokens.

Parsing strategy

- Start with the first non-space character
- Repeatedly grab a token and then skip any following whitespace.

A Tour of Parser1.hs which parses

```
expr ::= aexpr \mid aexpr ? aexpr : expr
aexpr ::= term \left\{ \{+ \mid -\} term \right\}^*
term ::= factor \left\{ \{* \mid /\} factor \right\}^*
factor ::= num \mid (expr)
```

Things to look up in the ReadP docs:

- option
- chainl1 (and friends)

[See:

A Tour of LCparserP.hs which parses LC

```
Phases P := A \mid B \mid C
Arithmetic Expressons A ::= n \mid !\ell \mid A \otimes A \quad (\otimes \in \{+, -, *, \dots\})
   Boolean Expressons B := b \mid A \otimes A (\otimes \in \{=, <, >=, ... \})
            Commands C ::= \mathbf{skip} \mid \ell := A \mid C; C
                                   if B then C else C | while B do C
                Integers n \in \mathbb{Z} = \{..., -3, -2, -1.0, 1, 2, 3, ...\}
               Booleans b \in \mathbb{B} = \{ \text{ tt, ff } \}
               Locations \ell \in \mathbb{L} = \{x0, x1, x2, \dots\}
```

Things to look up in the ReadP docs:

• choice

Now you are ready to parse a (close-to) real programming language.