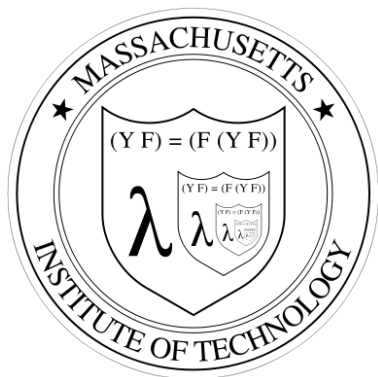


CIS 352



Great Seal
of the
Knights of the λ -Calculus

Names & Functions

A Second Attempt

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References

- !!!! Slides for: *Language Semantics and Implementation Lectures 11 & 12*, by Richard Mayr and Colin Stirling, School of Informatics, University of Edinburgh, 2013.
<http://www.inf.ed.ac.uk/teaching/courses/lsi/13Lsi11-12.pdf>
from slide 9 onward
- ▶ Andrew Pitts' [Lecture Notes on Semantics of Programming Languages](http://www.inf.ed.ac.uk/teaching/courses/lsi/seml.pdf):
<http://www.inf.ed.ac.uk/teaching/courses/lsi/seml.pdf>.
 - ▶ *Semantics of programming languages Course Notes 2014-2015: Chapter 4, A simple functional language*, by Matthew Hennessy, Trinity College Dublin, University of Dublin, 2014. <https://www.scss.tcd.ie/Matthew.Hennessy/splexternal2015/LectureNotes/Notes14%20copy.pdf>
 - ▶ William Cook, [Anatomy of Programming Languages](http://www.cs.utexas.edu/~wcook/anatomy/anatomy.htm), Chapter 3,
<http://www.cs.utexas.edu/~wcook/anatomy/anatomy.htm>
-
- ✚ The Y in the equation $(Y F) = (F (Y F))$ is a *Y-combinator* (discussed later) is a program that builds programs. It was the inspiration of the well-known Y-Combinator start-up incubator (<http://www.ycombinator.com>) which is a business that builds businesses.

LFP = LC + λ + function application + variables

LFP Expressions

$$\begin{aligned} E ::= & n \mid b \mid \ell \mid E \text{ iop } E \mid E \text{ cop } E \mid \text{if } E \text{ then } E \text{ else } E \\ & \mid !E \mid E := E \mid \text{skip} \mid E; E \mid \text{while } E \text{ do } E \\ & \mid \underbrace{x \mid \lambda x.E \mid EE}_{\text{the } \lambda\text{-calculus}} \mid \text{let } X = E \text{ in } E \end{aligned}$$

where

- ▶ $x \in \mathbb{V}$, an unlimited set of variables
- ▶ $n \in \mathbb{Z}$ (integers), $b \in \mathbb{B}$ (booleans), $\ell \in \mathbb{L}$ (locations)
- ▶ $\text{iop} \in$ (integer-valued binary operations: $+$, $-$, $*$, etc.)
- ▶ $\text{cop} \in$ (comparison operations: $=$, $<$, \neq , etc.)

$fv(E)$ = the set of *free variables* of LFP expression E

Definition:

$$\left. \begin{array}{l} fv(n), fv(b), \\ fv(\ell), fv(\mathbf{skip}) \end{array} \right\} = \emptyset.$$

$$fv(!E) = fv(E).$$

$$\left. \begin{array}{l} fv(E_1 \text{ iop } E_2), fv(E_1 \text{ cop } E_2), \\ fv(E_1 := E_2), fv(E_1; E_2), \\ fv(\mathbf{while } E_1 \mathbf{ do } E_2), fv(E_1 E_2) \end{array} \right\} = fv(E_1) \cup fv(E_2).$$

$$fv(\mathbf{if } E_0 \mathbf{ then } E_1 \mathbf{ else } E_2) = fv(E_0) \cup fv(E_1) \cup fv(E_2).$$

$$fv(x) = \{x\}.$$

$$fv(\lambda x.E) = fv(E) - \{x\}.$$

$$fv(\mathbf{let } x = E_1 \mathbf{ in } E_2) = fv(E_1) \cup (fv(E_2) - \{x\})$$

Class Exercise: Labeling Variables Free or Bound

0. **let** $a = b$ **in** (**let** $c = a$ **in** ($a + (b + c)$))

Sample Answer:

let $a^1 = b^{free}$ **in** (**let** $c^2 = a^1$ **in** ($a^1 + (b^{free} + c^2)$))

1. **let** $x = 3 + x$ **in** $x + y$

2. $\lambda x. \lambda y. (y((xx)y))$

3. **let** $x = 14$ **in** (**let** $p = (\lambda y. x + y)$ **in** (**let** $x = 3 + x$ **in** ($p\ x$)))

4. **let** $x = 14$ **in** (**let** $p = (\lambda x. x + y)$ **in** (**let** $x = 3 + x$ **in** ($p\ x$)))

5. $((\lambda x. (\text{let } x = x + 7 \text{ in } x + y)) (x + y))$

└ Class Exercise: Labeling Variables Free or Bound

0. $\text{let } a = b \text{ in } (\text{let } c = a \text{ in } (a + (b + c)))$

Sample Answer:

$\text{let } a^1 = b^{\text{free}} \text{ in } (\text{let } c^2 = a^1 \text{ in } (a^1 + (b^{\text{free}} + c^2)))$

1. $\text{let } x = 3 + x \text{ in } x + y$

2. $\lambda x. \lambda y. (y((x)y))$

3. $\text{let } x = 14 \text{ in } (\text{let } p = (\lambda y. x + y) \text{ in } (\text{let } x = 3 + x \text{ in } (p x)))$

4. $\text{let } x = 14 \text{ in } (\text{let } p = (\lambda x. x + y) \text{ in } (\text{let } x = 3 + x \text{ in } (p x)))$

5. $((\lambda x. (\text{let } x = x + 7 \text{ in } x + y)) (x + y))$

1. $\text{let } x^1 = 3 + x^{\text{free}} \text{ in } x^1 + y^{\text{free}}$
2. $\lambda x^1. \lambda y^2. (y^2((x^1 x^1) y^2))$
3. $\text{let } x^1 = 14 \text{ in } (\text{let } p^2 = (\lambda y^3. x^1 + y^3) \text{ in } (\text{let } x^4 = 3 + x^1 \text{ in } (p^2 x^4)))$
4. $\text{let } x^1 = 14 \text{ in } (\text{let } p^2 = (\lambda x^3. x^3 + y^{\text{free}}) \text{ in } (\text{let } x^4 = 3 + x^1 \text{ in } (p^2 x^4)))$
5. $((\lambda x^1. (\text{let } x^2 = x^1 + 7 \text{ in } x^2 + y^{\text{free}})) (x^{\text{free}} + y^{\text{free}}))$

Defining LFP substitution (the easy/boring cases)

$$V[P/x] = V \quad (*)$$

$$(E_1 \text{ op } E_2)[P/x] = (E_1[P/x]) \text{ op } (E_2[P/x]) \quad (\ddagger)$$

$$(\ell := E)[P/x] = (\ell := (E[P/x]))$$

$$(C_1; C_2)[P/x] = (C_1[P/x]); (C_2[P/x])$$

$$(\text{while } B \text{ do } C)[P/x] = \text{while } (B[P/x]) \text{ do } (C[P/x])$$

$$(\text{if } B \text{ then } C_1 \text{ else } C_2)[P/x] = \text{if } (B[P/x]) \text{ then } (C_1[P/x]) \text{ else } (C_2[P/x])$$

$$(E_1 E_2)[P/x] = (E_1[P/x]) E_2[P/x]$$

(*) V is a number, boolean value, location, or a **skip**.

(‡) $\text{op} = +, -, *, \leq, \dots$

Defining LFP substitution (the harder cases)

$$y[P/x] = \begin{cases} P, & \text{if } x = y \\ y, & \text{if } x \neq y \end{cases}$$

$$(\lambda y.P')[P/x] = \begin{cases} (\lambda y.P'), & \text{if } x = y; \\ (\lambda z.P'''), & \text{o/w, where } (*) \end{cases}$$

$$(\text{let } y = P_1 \text{ in } P_2)[P/x] = \begin{cases} \text{let } y = (P_1[P/x]) \text{ in } P_2, & \text{if } x = y; \\ \text{let } z = (P_1[P/x]) \text{ in } P_2'', & \text{o/w, where } (+) \end{cases}$$

$$(*) \quad z \notin (\text{freeVars}(P) \cup \text{freeVars}(P') \cup \{x\}) \\ P'' = P'[z/y] \quad P''' = P''[P/x]$$

$$(+)\quad z \notin (\text{freeVars}(P) \cup \text{freeVars}(P_2) \cup \{x\}) \\ P'_2 = P_2[z/y] \quad P''_2 = P'_2[P/x]$$

(Why all the fuss?)

Recall: Capturing a variable (in C)

```
#define INCI(i) { int a=0; ++i; }
int main(void)
{
    int a = 0, b = 0;
    INCI(a);
    INCI(b);
    printf("a is now %d, b is now %d", a, b);
    return 0;
}
```

Running the above through the C preprocessor produces:

```
int main(void)
{
    int a = 0, b = 0;
    { int a=0; ++a; };
    { int a=0; ++b; };
    printf("a is now %d, b is now %d", a, b);
    return 0;
}
```

Class Exercise: Substitutions

- (a) $(z\ y)[(t\ v)/y]$
- (b) $(z\ y)[(t\ v)/w]$
- (c) $((z\ y)\ z)[(y\ z)/y]$
- (d) $(\lambda y.(z\ y))[(t\ v)/y]$
- (e) $(\lambda t.(z\ y))[(tv)/y]$
- (f) $(\lambda z.(x\ y))[(\lambda x.x)/y]$
- (g) $((\lambda t.(u\ t))(\lambda w.(t\ w)))[(t\ u)/u]$
- (h) $((\lambda y.(\lambda z.(w\ z)))(\lambda x.(y\ (w\ x))))[(x\ (y\ z))/w]$

└ Class Exercise: Substitutions

(a) $(z\ y)[(t\ v)/y]$
 (b) $(z\ y)[(t\ v)/w]$
 (c) $((z\ y)\ z)[(y\ z)/y]$
 (d) $(\lambda y.(z\ y))[(t\ v)/y]$
 (e) $(\lambda t.(z\ y))[(t\ v)/y]$
 (f) $(\lambda z.(x\ y))[(\lambda x.x)/y]$
 (g) $((\lambda t.(\lambda u.\ t))(\lambda w.(\lambda u.\ t\ w)))[(t\ u)/u]$
 (h) $((\lambda y.(\lambda z.(w\ z)))(\lambda x.(y\ (w\ x))))[(x\ (y\ z))/w]$

(a) $(z\ y)[(t\ v)/y]$
answer: $(z\ (t\ v))$

(b) $(z\ y)[(t\ v)/w]$
answer: $(z\ y)$

(c) $((z\ y)\ z)[(y\ z)/y]$
answer: $((z\ (y\ z))\ z)$

(d) $(\lambda y.(z\ y))[(t\ v)/y]$
answer: $(\lambda y.(z\ y))$

(e) $(\lambda t.(z\ y))[(t\ v)/y]$
answer: $(\lambda a.(z\ (t\ v)))$

(f) $(\lambda z.(x\ y))[(\lambda x.x)/y]$
answer: $(\lambda z.(x\ (\lambda x.x)))$

(g) $((\lambda t.(\lambda u.\ t))(\lambda w.(\lambda u.\ t\ w)))[(t\ u)/u]$
answer: $((\lambda a.((t\ u)\ a))(\lambda w.(\lambda u.\ t\ w)))$

(h) $((\lambda y.(\lambda z.(w\ z)))(\lambda x.(y\ (w\ x))))[(x\ (y\ z))/w]$
answer: $((\lambda a.(\lambda b.((x\ (y\ z))\ b)))(\lambda c.(y\ ((x\ (y\ z))\ c))))$

A big-step semantics for LFP, 1

The hold-overs from LC have the same rules as before:

$$\Downarrow\text{-Values:} \quad \frac{}{\langle V, s \rangle \Downarrow \langle V, s \rangle} \quad (V \text{ is a value})$$

$$\Downarrow\text{-}\otimes: \quad \frac{\langle E_1, s \rangle \Downarrow \langle n_1, s' \rangle \quad \langle E_2, s' \rangle \Downarrow \langle n_2, s'' \rangle}{\langle E_1 \otimes E_2, s \rangle \Downarrow \langle c, s'' \rangle} \quad (c = n_1 \otimes n_2)$$

\vdots

Values consist of numbers, `tt`, `ff`, locations, **skip**, and λ -expressions.

A big-step semantics for LFP, 2

For function application we have two choices:

Call by name

$$\Downarrow\text{-cbn: } \frac{\langle E_1, s \rangle \Downarrow \langle \lambda x. E'_1, s' \rangle \quad \langle E'_1[E_2/x], s' \rangle \Downarrow \langle V, s'' \rangle}{\langle (E_1 E_2), s \rangle \Downarrow \langle V, s'' \rangle}$$

Call by value

$$\Downarrow\text{-cbv: } \frac{\langle E_1, s \rangle \Downarrow \langle \lambda x. E'_1, s' \rangle \quad \langle E_2, s' \rangle \Downarrow \langle V_2, s'' \rangle \quad \langle E'_1[V_2/x], s'' \rangle \Downarrow \langle V, s''' \rangle}{\langle (E_1 E_2), s \rangle \Downarrow \langle V, s''' \rangle}$$

- ▶ \Downarrow_N , the call-by-name evaluation relation
- ▶ \Downarrow_V , the call-by-value evaluation relation
- ▶ $\langle E, s \rangle \not\Downarrow_N$ means **not** $(\exists \langle V, s' \rangle) [\langle E, s \rangle \Downarrow_N \langle V, s' \rangle]$
- ▶ $\langle E, s \rangle \not\Downarrow_V$ means **not** $(\exists \langle V, s' \rangle) [\langle E, s \rangle \Downarrow_V \langle V, s' \rangle]$

(We handle **let** later.)

Call-by-name and call-by-value are incompatible

Let:

$Boom =_{def} \text{while true do skip}$

$C_1 =_{def} (\lambda x. \text{skip}) Boom$

$C_2 =_{def} (\lambda x. \text{if } !\ell = 0 \text{ then skip else } Boom)(\ell := 0)$

Then:

$\langle C_1, s \rangle \Downarrow_N \langle \text{skip}, s \rangle$ (for any s)

$\langle C_1, s \rangle \not\Downarrow_V$

$\langle C_2, \{ \ell \mapsto 1 \} \rangle \not\Downarrow_N$

$\langle C_2, \{ \ell \mapsto 1 \} \rangle \Downarrow_V \langle \text{skip}, \{ \ell \mapsto 0 \} \rangle$

(We'll do a closer comparison when we look at environment models for evaluation.)

Recursion, 1

What goes wrong?

```
let  $f = \lambda n.$  if  $n \leq 0$  then 1 else  $n * (f (n - 1))$   
  in ( $f$  4)
```

└ Recursion, 1

What goes wrong?

```
let f = λn. if n ≤ 0 then 1 else n * (f (n - 1))
in (f 4)
```

```
let f1 = λn2. if n2 ≤ 0 then 1 else n2 * (ffree (n2 - 1))
in (f1 4)
```


Recursion, 2

$\text{LFP}^+ = \text{LFP} + \text{a recursion operator}$

$$E ::= \dots \mid \mathbf{rec} \ x.E$$

Informally: “ $\mathbf{rec} \ x.E$ ” reads *recursively define x to be E* .

The big-step operational semantics is given by:

$$\text{unfolding: } \frac{\langle E[(\mathbf{rec} \ x.E)/x], s \rangle \Downarrow \langle V, s' \rangle}{\langle \mathbf{rec} \ x.E, s \rangle \Downarrow \langle V, s' \rangle}$$

Recursion, 3

Examples:

► **rec** $x.x$

Try: **rec** $x.x$

► **rec** $f.(\lambda x. \text{if } x = 0 \text{ then } 1 \text{ else } x * f(x - 1))$

Try: $((\text{rec } f.(\lambda x. \text{if } x = 0 \text{ then } 1 \text{ else } x * f(x - 1))) \ 2)$

► **rec** $z.(\text{if } E \text{ then } (E'; z) \text{ else skip})$

Try: $\langle \text{rec } z.(\text{if } !\ell > 0 \text{ then } (\ell := !\ell - 1; z) \text{ else skip}), \{ \ell \mapsto 2 \} \rangle$

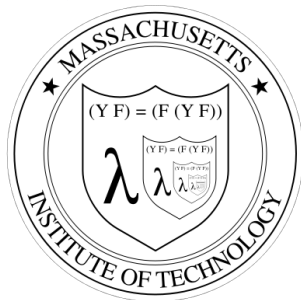
rec is an example of a fixed point combinator.

Haskell Curry's Y :	$\lambda f.(\lambda x.f(xx))(\lambda x.f(xx)).$
Alan Turing's (cbn):	$(\lambda x.\lambda y.(y(xxy)))(\lambda x.\lambda y.(y(xxy)))$
Alan Turing's (cbv):	$(\lambda x.\lambda y.(y(\lambda z.xxyz)))(\lambda x.\lambda y.(y(\lambda z.xxyz)))$

Digression on Y

$Y = \lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$ *(requires call-by-name)*

$$\begin{aligned} Y\ g &= (\lambda f.(\lambda x.f(xx))(\lambda x.f(xx)))\ g \\ &= (\lambda x.g(xx))(\lambda x.g(xx)) \\ &= (\lambda y.g(yy))(\lambda x.g(xx)) \\ &= g((\lambda x.g(xx))(\lambda x.g(xx))) \\ &= g(Y\ g) \end{aligned}$$



- ▶ For other fixed point combinators, see:
http://en.wikipedia.org/wiki/Fixed-point_combinator#Other_fixed-point_combinators
- ▶ **The key point:** There are all sorts of recursions hiding in the (untyped) λ -calculus: $E ::= x \mid \lambda x.E \mid (E\ E')$.

LFP⁺'s properties and problems

- ▶ Under call-by-value, LFP⁺ expressions can have side-effects.

$$\langle (\lambda x.0) (\ell := 1), \{ \ell \mapsto 0 \} \rangle \Downarrow_v \langle 0, \{ \ell \mapsto 1 \} \rangle.$$

[Define side-effect]

- ▶ However, under call-by-name

$$\langle (\lambda x.0) (\ell := 1), \{ \ell \mapsto 0 \} \rangle \Downarrow_n \langle 0, \{ \ell \mapsto 0 \} \rangle.$$

- ▶ Under call-by-name, there are no side-effecting integer expression. *(We need to define what the integer expressions are to nail this down.)*
- ▶ LFP⁺ is determinate under both call-by-name and call-by-value. [Spell this out]
- ▶ Subject reduction (i.e., a type- τ expression evaluates to a type- τ value) holds, but requires a typed versions of LFP⁺.