Assignment Task 3: Api testing in Jmeter

For this task the website "https://www.videogamedb.uk/swagger-ui/index.html#/" was provided. The swagger showed the following api and some of the possible response message and status codes

1. api/authenticate \rightarrow used to provide auth token that we are going to pass in other api Expected Status Codes:

```
200 → OK
400 → Invalid Username or Password
```

- 2. v1 api
 - 1. $GET/api/videogame \rightarrow provides$ all the list of videogames

```
Expected Status Codes:
```

```
200 \to \text{OK}
```

2. $POST/api/videogame \rightarrow creates a new videogame$

```
200 → OK
400 → Invalid Request
```

3. GET /api/videogame/{id} → get single videogame based on ID provided

```
200 \rightarrow OK

404 \rightarrow Video game not found
```

4. PUT /api/videogame/ $\{id\}$ \rightarrow update the videgame whose ID is provided

```
200 \rightarrow OK
```

400 → Invalid Request

404 → Video game not found

5. DELETE /api/videogame/{id} → Delet the video game whose ID is provided

```
200 \rightarrow OK
```

404 → Video game not found

- 3. v2 api
 - 1. GET /api/v2/videogame \rightarrow provides all the list of videogames

```
Expected Status Codes:
```

$$200 \rightarrow OK$$

2. POST /api/v2/videogame → creates a new videogame

```
200 \rightarrow OK
```

400 → Invalid Request

3. GET /api/v2/videogame/{id} \rightarrow get single videogame based on ID provided

```
200 \rightarrow OK
```

 $404 \rightarrow Video game not found$

4. PUT /api/v2/videogame/ $\{id\}$ \rightarrow update the videgame whose ID is provided

```
200 \rightarrow OK
```

 $400 \rightarrow Invalid Request$

404 → Video game not found

5. DELETE /api/v2/videogame/{id} → Delet the video game whose ID is provided

 $200 \rightarrow OK$

404 → Video game not found

In addition to application/json v2 also accepts application/xml

Test Plan

For testing V1 and V2 I created two thread groups(1 threads and 1 second Ramp up time with no loop). Then each thread group had global HTTP Request Defaults and HTTP Header Manager

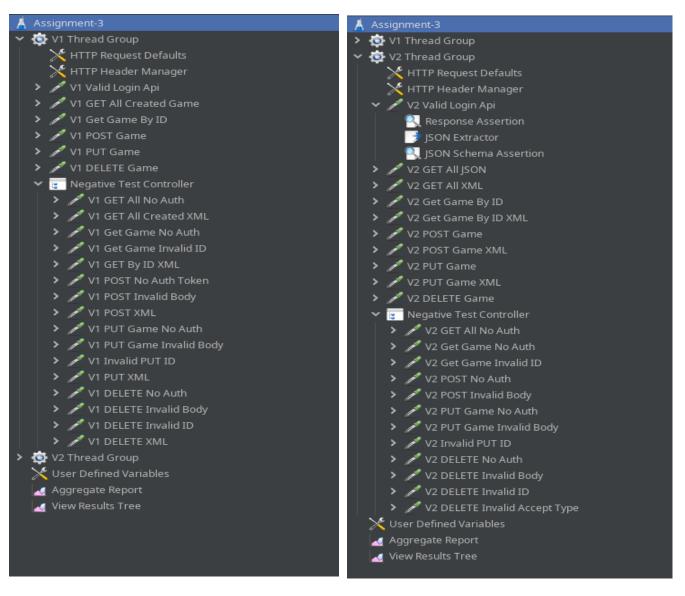
Also User Defined Variables was used for:

baseUrl → baseUrl for v1 and v2 → <u>www.videogamedb.uk</u>

gameId \rightarrow to be used in put post and get by Id methods \rightarrow 1

schemaPath → for JSON schema validation → path where schema folder is located

Overall Structure



Cases:

V1 Thread Group

HTTP Request Defaults has following properties

protocol: https

server name: \${baseUrl}// User Defined Variable

port: 443

HTTP Header Manager has:

Content-Type and Accept both set to application/json as per the documentation

API Requests

Valid login api to fetch token then use **ISON Extractor** to assign it to \${token} variable

All following requests use the HTTP header **Authorization** with value Beare \${token}

Then all the valid requests utilize the JSON schema **assertion**(Plugin: https://github.com/kde-intro/jmeter-json-schema-assertion-plugin)

It also uses Response Assertion with status code and the <u>DELETE</u> request uses Response Assertion with <u>text</u> response.

The <u>Negative Test Controller</u> contains all API request that are bound to fail by logic comprising of no auth header, invalid body or invalid ID.

Also it validates if application/xml is a valid response or not

Similar approach is used for Thread Group V2

Result and Analysis



V2 Valid Login Api
V2 GET All JSON
V2 GET All XML
V2 Get Game By ID
V2 Get Game By ID XML
V2 POST Game
V2 POST Game XML
V2 PUT Game XML
V2 PUT Game XML
V2 PUT Game No Auth
V2 GET All No Auth
V2 Get Game Invalid ID
V2 POST Invalid Body
V2 PUT Game No Auth
V2 POST Invalid Body
V2 PUT Game Invalid Body
V2 DELETE No Auth
V2 DELETE Invalid Body

Failures:

1. **V1 Get All No Auth**: The api document explicitly does not include anywhere that GET api can return success without providing auth header so in order to test that GET all games request was sent without authorization header and expected Error:403 forbidden but received 200

```
Assertion error:false
Assertion failure:true
Assertion failure message:Test failed: code expected to equal /

****** received: [[[2]]]00

****** comparison: [[[4]]]00
```

- 2. Same case for GET with ID
- 3. V1 Delete Invalid Body

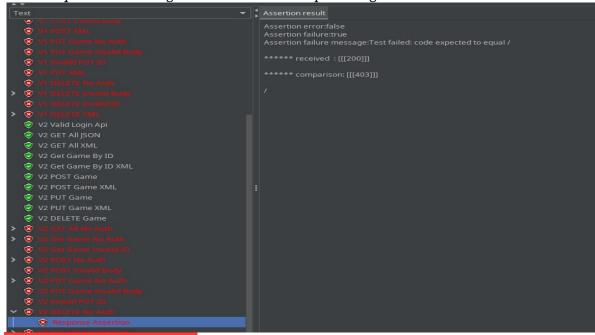
The DELETE request does not require body parameter from the api documentaion. However even on sending a body it send success so there is a possibility that the api request is ignoring the body or this might not be the case so it is flagged.

- 4. The api v1 doesnot provide info on it accepting application/xml so **DELETE** was expected to return 406 as in other requests. However it sent success 200.
- 5. V2 GET all No Auth and V2 Get by ID Same reason as for no auth in v1
- 6. V2 POST No Auth: Critical

POST request is returning success even without providing auth token in header.

7. V2 PUT No Auth: Critical

PUT request is returning success even without providing auth token in header.



8. V2 DELETE No Auth: Critical

DELETE request is returning success even without providing auth token in header.

9. V2 Delete Invalid Body