

# Advanced Dynamics (wb2630-T1)

# Q1 2014

## Homework No. 3

Main Instructor: Dr.-Ing. Heike Vallery

Homework Coordinator: Dr. ir. Arend L. Schwab

Date: 15-Sept-2014 Deadline: Before lecture on Sept 22.

### **Instructions**:

- Show all work, clearly and in order, if you want to get full credit.
- Follow the homework rules as published on Blackboard.
- Justify your answers algebraically whenever possible to ensure full credit. Sketch all relevant graphs.
- Circle or otherwise indicate your final answers.
- Clearly distinguish between scalars and vectors, for example by underlining vectors ( $\underline{x}$ ) and not underlining scalars (x). If you use another notation, define it like this: A vector will be written as ......, a scalar will be written as .......
- Success!

#### 1. (25 points) AXIS, ANGLE OF ROTATION

Here we follow the notation from Greenwood Ch3.1. Consider a rigid body with a body-fixed frame x', y', z' initially aligned with a space-fixed frame X, Y, Z. After a rotation, the x'-axis is aligned with the Y-axis, the y'-axis is aligned with the Z-axis and the z'-axis is aligned with the X-axis.

- **a.** (5 pts) Determine the rotation matrix C (with r' = Cr).
- **b.** (10 pts) Determine the axis and angle of rotation. Draw this axis in a picture where you see the space-fixed frame, and the body-fixed frame after the rotation. Discuss your result.
- **c.** (5 pts) Determine the Euler type I angles,  $\psi, \theta$ , and  $\phi$ , for this rotation. Draw three pictures with the two frames, for the three successive rotations (like a cartoon).
- **d.** (5 pts) Determine the Euler type II angles,  $\phi$ ,  $\theta$ , and  $\psi$ , for this rotation. Draw three pictures with the two frames, for the three successive rotations (like a cartoon).

## 2. (15 points) ANGULAR VELOCITY AND ACCELERATION

A rigid body rotates in space, and this rotation with respect to the fixed frame  $\mathcal{N}$  is described by the principal axis with unit direction vector  $\boldsymbol{a}$  and the principal angle  $\phi$ . Both are functions of time t, with:

$$\mathbf{a}(t) = \begin{pmatrix} \sin(kt) \\ \cos(kt) \\ 0 \end{pmatrix} \quad \text{and} \quad \phi(t) = t^2, \tag{1}$$

where k is a given real constant.

- **a.** (5 pts) Find the angular velocity vector  $^{\mathcal{N}}\omega$  of the rigid body, expressed in the fixed frame  $\mathcal{N}$ .
  - **b.** (5 pts) Find the angular acceleration  $^{\mathcal{N}}\dot{\omega}$  of the rigid body in the fixed frame  $\mathcal{N}$ .
- **c.** (5 pts) Find the relative angular acceleration  $^{\mathcal{N}}(\dot{\omega})_r$  of the rigid body with respect to the body-fixed frame  $\mathcal{B}$ , with components expressed in the  $^{\mathcal{N}}$ -frame.

## 3. (40 points) ROLLING DISK

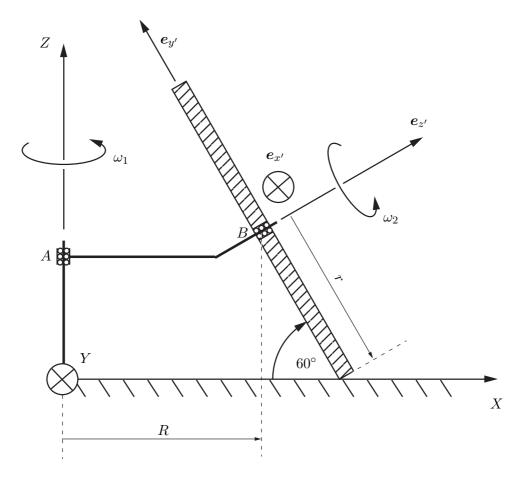


Figure 1: Rolling Disk

A thin disk is supported by a stiff arm via a ball bearing B, and it rotates around this arm with constant angular velocity of magnitude  $\omega_2$ . The arm rotates around the Z-axis by means of ball bearing A, with constant angular velocity of magnitude  $\omega_1$ . The directions X, Y, and Z are defined in an inertial frame, with Z pointing vertical. The directions of the unit vectors  $e_{x'}$ ,  $e_{y'}$ , and  $e_{z'}$  are considered fixed to the disk. The disk rolls on the ground without slipping.

- a. (15 pts) Find the rotation matrix and the type II Euler angles to map vectors expressed in the XYZ frame to their expressions in the x'y'z' frame, for the configuration shown in the figure.
  - **b.** (10 pts) Find  $\omega_2$  in function of  $\omega_1$  and the given parameters.
- **c.** (10 pts) Find the distance R from the Z-axis to point B, such that the instantaneous axis of rotation of the disk is horizontal.
- **d.** (5 pts) Find the (principal) axis of rotation, as described by the unit vector  $\boldsymbol{a}$ , and the (principal) angle of rotation  $\phi$ , for the configuration shown in the figure.

## 4. (20 points) FRAME MAPPING

Consider an inertial reference coordinate system XYZ (denoted by  $\mathcal{N}$ ). Two further, local Cartesian coordinate systems are given: uvw (this frame is denoted by  $\mathcal{B}$ ) and rst (this frame is denoted by  $\mathcal{F}$ ). Expressed in the  $\mathcal{N}$  frame, the unit vectors of the  $\mathcal{F}$ -frame are:

$${}^{\mathcal{N}}\boldsymbol{r} = \frac{1}{4} \begin{pmatrix} 3 \\ -2 \\ \sqrt{3} \end{pmatrix}, {}^{\mathcal{N}}\boldsymbol{s} = \frac{1}{2} \begin{pmatrix} -1 \\ 0 \\ \sqrt{3} \end{pmatrix}, {}^{\mathcal{N}}\boldsymbol{t} = \frac{-1}{4} \begin{pmatrix} \sqrt{3} \\ 2\sqrt{3} \\ 1 \end{pmatrix}$$
 (2)

Expressed in the  $\mathcal{B}$ -frame, the unit vectors of the  $\mathcal{F}$ -frame are:

$${}^{\mathcal{B}}\mathbf{r} = \frac{-1}{12} \begin{pmatrix} 2\sqrt{3} + 1\\ 4\sqrt{3} + 2\\ 5\sqrt{3} - 2 \end{pmatrix}, {}^{\mathcal{B}}\mathbf{s} = \frac{1}{12\sqrt{2}} \begin{pmatrix} 3\sqrt{3} - 6\\ 6\sqrt{3}\\ -6\sqrt{3} - 3 \end{pmatrix}, {}^{\mathcal{B}}\mathbf{t} = \frac{1}{12\sqrt{2}} \begin{pmatrix} \sqrt{3} + 14\\ 2\sqrt{3} - 8\\ -2\sqrt{3} - 1 \end{pmatrix}$$
(3)

**a.** (5 pts) Find the Euler parameter (quaternion) representations of the rotation from the  $\mathcal{N}$ -frame to the  $\mathcal{F}$ -frame, and for the rotation from the  $\mathcal{F}$ -frame to the  $\mathcal{B}$ -frame.

**b.** (10 pts) Use quaternion algebra to find the combined rotation that maps vectors  ${}^{\mathcal{N}}p$  expressed in  $\mathcal{N}$  to their representation  ${}^{\mathcal{B}}p$  in  $\mathcal{B}$ .

c. (5 pts) Transform your result to find the combined rotation matrix  ${}^{\mathcal{B}}\mathbf{C}_{\mathcal{N}}$  from  $\mathcal{N}$  to  $\mathcal{B}$  with

$${}^{\mathcal{B}}\boldsymbol{p} = {}^{\mathcal{B}}\mathbf{C}_{\mathcal{N}} \cdot {}^{\mathcal{N}}\boldsymbol{p}. \tag{4}$$