

CSC 449 Advanced Topics in Artificial Intelligence

Deep Reinforcement Learning

Exam 2
Fall, 2022

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Score: 90

Your solutions to these problems should be uploaded to D2L as a single pdf file by the deadline. You may turn in the solution up to two days late, with a penalty of 10% per day, and you should only upload one version of your solutions.

This exam is individual and open book. You may consult any reference work. If you make specific use of a reference outside those on the course web page in solving a problem, include a citation to that reference.

You may discuss the course material in general with other students, but you must work on the solutions to the problems on your own.

It is difficult to write questions in which every possibility is taken into account. As a result, there may sometimes be “trick” answers that are simple and avoid addressing the intended problem. Such trick answers will not receive credit. As an example, suppose we said, use the chain rule to compute $\frac{\partial z}{\partial x}$ with $z = \frac{7}{y}$ and $y = x^2$. A trick answer would be to say that the partial derivative is not well defined because y might equal 0. A correct answer might note this, but would then give the correct partial derivative when $y \neq 0$.

30pts

1. (40 pts) Consider the following pseudo-code for a faulty SARSA algorithm:

procedure SARSA(number of episodes $N \in \mathbb{N}$

discount factor $\lambda \in (0, 1]$, $\gamma \in (0, 1]$

learning rate $\alpha_n = \frac{1}{\log(n+1)}$)

May not converge. $1/n$ would be okay

Initialize matrices $Q(s, a)$ and $n(s, a)$ to 0, $\forall s, a$

for episode $k \in 1, 2, 3, \dots, n$ **do**

$t \leftarrow 1$, $n(s_t, a) = 0 \forall s, a$ # eligibility gets reset every episode

Initialize s_1

Choose a_1 from a uniform distribution over the actions

while Episode k is not finished **do**

Take action a_t : observe reward r_t and next state s_{t+1}

Choose a_{t+1} from s_{t+1} using μ_t : an ϵ -greedy policy with respect to Q

if The current state is terminal **then**

▷ Compute target value

$y_t = Q(s_t, a_t)$ # fine if terminal reward is 0, but that isn't given

else

$y_t = r_t + \max_a Q(s_{t+1}, a) \cdot \gamma$ # need gamma

no max

end if

$n(s_t, a_t) \leftarrow n(s_t, a_t) + 1$, $n(s, a) = \lambda \gamma n(s, a) \forall s, a$

Update Q function:

$Q(s_{t+1}, a_{t+1}) \leftarrow Q(s_t, a_t) + \alpha_{n(s_t, a_t)} (y_t - Q(s_t, a_t)) \cdot n(s_t, a_t)$

$t \leftarrow t + 1$

end while

end for

end procedure

need eligibility traces included, current state is updated, not next.
values get added to $Q(s_t, a_t)$, not substituted

Find all of the mistakes in the algorithm. Explain why they are mistakes, and correct them.

2. (60 pts) Your friend found a variant of SARSA which is defined through a sequence of policies π_t (where $t \geq 1$), and consists of just changing (in the previous algorithm **after corrections**) the way the target is computed. The target becomes

$$y_t = r_t + \lambda \sum_a \pi_t(a|s_{t+1}) Q(s_{t+1}, a),$$

where $\pi_t(a|s)$ is the probability that a is selected in state s under policy π_t .

- a) What sequence of policies (π_t) should you choose so that the corresponding variant of SARSA is on-policy? This variant is called Expected SARSA.

To be on-policy, $\pi_t(a|s)$ needs to match the policy for selecting actions. In the algorithm, an ϵ -greedy policy is used, so $\pi_t(a|s)$ is an ϵ -greedy policy as well.

- b) Consider an off-policy variant of SARSA corresponding to a stationary policy $\pi = \pi_t \forall t$. Under this algorithm, do the Q values converge? If so, what are the limiting Q values? Justify your answer.

$$\text{If } \pi = \pi_t \forall t, \quad y_t = r_t + \lambda \sum_a \pi(a|s_{t+1}) Q(s_{t+1}, a)$$

$$\text{Thus, } Q(s_t, a_t) = Q(s_t, a_t) + \alpha \left(r_t + \lambda \sum_a \pi(a|s_{t+1}) Q(s_{t+1}, a) - Q(s_t, a_t) \right) \cdot \mathbb{1}(s_t, a_t)$$

The Q values should converge under most circumstances. The limiting Q values would be the initial Q -values, and the change in value between states.

The values of $Q(s_t, a_t)$ and the difference $\sum_a \pi(a|s_{t+1}) Q(s_{t+1}, a) - Q(s_t, a_t)$ are the variable parts, while the rest scales these values. Thus, when the values are initialized and the difference in value between one state and the next will limit what this converges to.