# Containers and Orchestration: Docker and Kubernetes

Python Girona - March 2020

Jordi Bagot (https://github.com/jbagot), Xavi Torelló (https://github.com/XaviTorello)

# **Python Girona**



- <u>Meetup (https://www.meetup.com/es-ES/PythonGirona/)</u> JOIN US!
- Share knowledge
- Have fun
- Eat pizzas

# General Agenda

- 1) Explanation of Docker and examples
- 2) Explanation of docker-compose and examples
- 3) Create a Django + React + Postgres application using docker and docker-compose! (Workshop)
- 4) Introduction to Kubernetes

# Let's start!



# **Docker Agenda**

- 1) What's docker?
- 2) How to create our images?
- 3) How to build our images?
- 4) How to create containers?
- 5) How to manipulate containers?

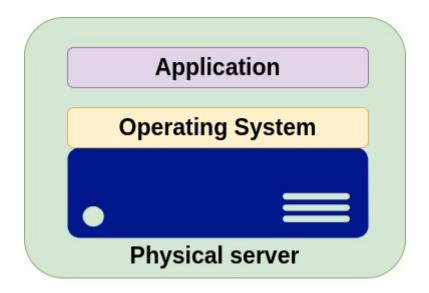
## 1) What's docker?

Docker is a platform for developers and sysadmins to develop, ship, and run applications

- Docker Engine: open source containerization technology
- Docker Hub: SaaS service for sharing and managing app stacks

Wait... let me go back, some years ago...

## One application in one physical server

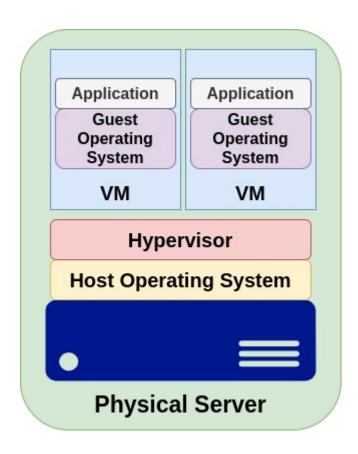


#### **Problems:**

- Slow deployments
- Complicate to scale
- Expensive
- Wasted resources



## Hypervisor virtualization



### **Advantages:**

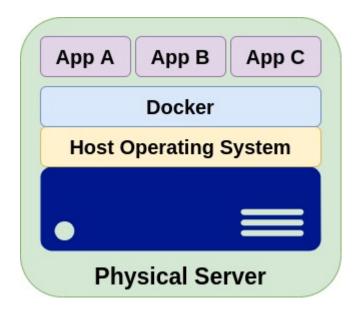
- One server have multiple applications
- Better resources
- VMs in the cloud as AWS, Digital Ocean, Azure...
- Easier to scale

#### Disadvantages:

- Each VM has an OS
- Each VM has hardware limitations: memory, CPU, ...
- Application portability

and now...

#### Docker!



## **Advantages:**

- Speed, there is no OS to boot
- Portability
- Efficiency
- Scalability

### What is a container?

- It is the unit where the application is embeded with its dependencies
- It is the result when an image is builded and ran
- Isolation
- Ready to run
- Portable, run everywhere

#### **Docker basics**



#### **Image**

The basis of a Docker container. The content at rest.



#### Container

The image when it is 'running.' The standard unit for app service



#### **Engine**

The software that executes commands for containers. Networking and volumes are part of Engine. Can be clustered together.



#### Registry

Stores, distributes and manages Docker images

### 2) How to create our images?

- With a file called Dockerfile
- It is like a recipe, with the needed ingredients (dependencies) and steps to create a dish (image)
- Defines the behaviour of the image

FROM alpine:latest ADD . /app RUN make app CMD python /app/app.py

#### Docker image

- Made by multiple layers
- The containers are created from the images

\$ docker images				
REPOSITORY		TAG	IMAGE ID	CREAT
ED	SIZE			
shodand_scanner_scanner		latest	82daf18d5d92	11 da
ys ago	551MB			
empireproject/empire		latest	527d5d78e7fc	3 mon
ths ago	1.19GB			
redis		alpine	05097a3a0549	12 da
ys ago	30MB			
redis		2.8	481995377a04	2 yea
rs ago	186MB			_
elpaso/qgis-testing-environment		master	334775a61a4f	2 wee
ks ago	3.39GB	7		
docker_erp	4 0505	latest	285af92a3352	4 wee
ks ago	1.05GB	10.04	lorderellara.	_
ubuntu	445MD	16.04	b9e15a5d1e1a	5 wee
ks ago	115MB	0.7	44050440	<b>-</b>
python	OCOMP	2.7	4ee4ea2f0113	5 wee
ks ago	908MB	2.0	£4.60021.22E2	Г man
mongo	222MD	3.0	fdab8031e252	5 mon
ths ago	232MB			

## 3) How to build our images?

- Build an image means create an image from the Dockerfile.
- docker build . (in the Dockerfile path)
- This will download all the layers, for example an alpine, python and so on and will build all of them in one image, ready to be run

## 4) How to create containers?

• When we have the image built, execute: docker run <image\_name>

(https://asciinema.org/a/309102?t=9)

#### **Container caracteristics**

- NOT persistents (normally)
- Does **not expose** any container **port** to the host by default
- Does **not map** any host **resource** to the container by default

## 5) How to manipulate containers?



(https://asciinema.org/a/309106)

#### Reviewing existing containers:

```
docker ps
CONTAINER ID IMAGE COMMAND CREATED STATUS PORT
S NAMES
c06ea563da0e python:3.8 "bash" 3 seconds ago Up 2 seconds
upbeat_taussig
```

#### Use -a flag to see all (not just the started ones)

```
$ docker ps -a
CONTAINER ID
                  IMAGE
                                                   COMMAND
CREATED
                  STATUS
                                            PORTS
NAMES
c06ea563da0e
                 python:3.8
                                                   "bash"
2 minutes ago
                  Up 2 minutes
upbeat taussig
47cf55fd3aac
                  nginx
                                                   "nginx -g
'daemon of..." 7 weeks ago
                             Exited (137) 4 weeks ago
k8s_workshop_nginx_1
285fa7d421c2 pentux/pygrn_k8s_workshop:latest
"/entrypoint /start" 7 weeks ago Exited (137) 4
weeks ago
                              k8s workshop django 1
. . .
```

#### Start a container

\$ docker start <container\_name>

#### Stop it!

\$ docker stop <container\_name>

#### Delete it!

\$ docker rm docker\_erp

# But I want to communicate with my container!!!!

- Expose ports with
  - p \$HOST\_PORT:\$CONTAINER\_PORT at run time
    - i.e p 8081:8080 to expose the 8080 container port to 8081's
       host
  - use the EXPOSE \$PORT command in your Dockerfile
- Mount paths
  - v \$HOST\_PATH:\$CONTAINER\_PATH at run time
  - see the difference mount vs ADD Dockerfile command

# But my application needs more than one service...

# docker-compose is your friend!



# docker-compose Agenda

- 1) What's docker-compose?
- 2) How to create our compositions?
- 3) How to run our compositions?

## 1) What's docker-compose?

- With a single file we can manage multiple images, our images or external ones. Building or pulling them
- Run multiple containers at same time
- The containers will be connected with an internal network
- You can define how many replicas of each image you want

### 2) How to create our compositions?

An example of the YAML file:

```
version: '3'
services:
   web:
    build: .
   ports:
     - "5000:5000"
   redis:
    image: "redis:alpine"
```

this will provide two containers

- web: that uses local Dockerfile definition and binds the TCP#5000
- redis: that runs an alpine tagged redis image

#### 3) How to run our compositions?

docker-compose up in the directory where you have the docker-compose.yml to run the composition.

In the previous example:

- 1) The web service have to build the docker file
- 2) The redis service have to be pulled from Docker Hub
- 3) Run both containers
- 4) Create a network to interconnect both services

docker-compose down to stop all the containers

#### **Review logs**

```
$ docker-compose logs -f [$service]
```

#### Rescale service

\$ docker-compose scale \$service=4

#### Stream container events

\$ docker-compose events --json

#### Drop an interactive shell

\$ docker-compose -it exec \$service bash

#### **Docker Hub**

- Repository with a lot of images ready to use
- Pull images from Docker Hub with Dockerfile
- Create your own repository. Ex: Gitlab registry
- Push your images to your repository or to Docker Hub with docker push

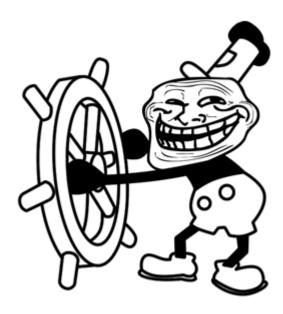
# Share your images!!! Share your knowledge!!!



Workshop time!

Now we're going to extend a real and **very**, **very very imporant project** with a Composition :

https://github.com/pygrn/todos\_django (https://github.com/pygrn/todos\_django)



This is a Django project that serves an example TODOS API created by <a href="mailto:om/manelclos">om/manelclos</a> <a href="mailto:om/manelclos">(https://github.com/manelclos)</a>

# Prepare the repo

\$ git clone https://github.com/pygrn/todos\_django.git .

## Create our build file

• Create a new file named Dockerfile

```
FROM python:3.6
ENV PYTHONUNBUFFERED 1
COPY . /code/
WORKDIR /code
RUN pip install -r requirements.txt
,that means:
```

- use python: 3.6 public image, and extend it with
- export PYTHONUNBUFFERED=1
- copy all the repo code at / code
- assume that current directory will be / code
- process and install all project requirements

```
    Create the image*
        docker build -t todos_django:latest .
        , this will tag the resultant image as todos django:latest
```

- Run the image, just to review what it contains\*
   docker run --rm -it todos\_django:latest bash
- , this will provide an interactive temporal container that uses our image and drops a shell

## **Create our Composition**

• Create a new file named docker-compose.yml

- hey "mrs compose", this is a version3 composition that should deploy a container serving the api
- the image should be builded using our Dockerfile
- at run time, host project directory should be mounted inside container / code folder
- container 8000/tcp will be exposed to host at 81/tcp
- once everything is ready the command python manage.py runserver will be executed to run our diango app

#### , it works, but we should add a DB to our composition!

```
| File "/usr/local/lib/python3.6/site-packages/django/db/backends/post
api 1
gresql/base.py", line 176, in get_new_connection
            connection = Database.connect(**conn_params)
api_1 |
          File "/usr/local/lib/python3.6/site-packages/psycopg2/__init__.py",
api 1 |
line 130, in connect
            conn = _connect(dsn, connection_factory=connection_factory, **kwas
api_1 |
ync)
      | django.db.utils.OperationalError: could not connect to server: No such
api 1
file or directory
api_1 |
           Is the server running locally and accepting
           connections on Unix domain socket "/var/run/postgresgl/.s.PGSOL.543
api_1
2"2
api_1
```

```
version: '3'
services:

db:
   image: kartoza/postgis:latest
   environment:
        - POSTGRES_DB=a_database
        - POSTGRES_USER=a_user
        - POSTGRES_PASS=a_password
        - ALLOW_IP_RANGE=0.0.0.0/0
ports:
        - 35432:5432
```

### , this will

- provide a new service named db that will start a PostgreSQL with PostGIS extensions ready
- creating a new database named a\_database
- granting access for a\_user:a\_password
- allowing connections from any IP
- exposing the container's psql port 5432 as host 35432

# WTF?? Both containers are correctly defined, but the DB is not ready for our web

```
db 1
       | 2019-03-05 15:37:23.354 UTC [40] LOG: database system was shut down a
t 2019-02-01 14:24:17 UTC
       | 2019-03-05 15:37:23.388 UTC [27] LOG: database system is ready to acc
db 1
ept connections
api_1 | Try to load extra settings: settings-production.py
api_1 | Performing system checks...
api 1
api_1 | System check identified no issues (0 silenced).
      | Unhandled exception in thread started by <function check errors.<local
api 1
s>.wrapper at 0x7fdc5d447268>
api_1 | Traceback (most recent call last):
api_1
          File "/usr/local/lib/python3.6/site-packages/django/db/backends/bas
e/base.py", line 213, in ensure_connection
api_1
             self.connect()
        File "/usr/local/lib/python3.6/site-packages/django/db/backends/bas
api_1
e/base.py", line 189, in connect
api_1
             self.connection = self.get_new_connection(conn_params)
          File "/usr/local/lib/python3.6/site-packages/django/db/backends/post
api_1
gresql/base.py", line 176, in get_new_connection
             connection = Database.connect(**conn_params)
api_1
api_1 |
          File "/usr/local/lib/python3.6/site-packages/psycopg2/__init__.py",
```

### Solution: Use wait scripts!

https://github.com/vishnubob/wait-for-it (https://github.com/vishnubob/wait-for-it)

• Fetch the wait-for-it.sh script and save it at utils/wait-for-it.sh //ensure that is executable!

```
\ mkdir -p utils \&\& curl https://raw.githubusercontent.com/vishnubob/wai t-for-it/master/wait-for-it.sh -o utils/wait-for-it.sh \&\& chmod +x util s/wait-for-it.sh
```

• Prepare an start script! utils/start-server.sh //it should be executable!

```
pip install -r requirements.txt
python manage.py migrate
python manage.py runserver 0.0.0.0:8000
```

, this will ensure to review requirements, apply latest pending migrations and start Django!

• Improve our composition to change web start command and define a depedency to db:

```
api:
    build: .
    volumes:
        - .:/code
    ports:
        - "81:8000"
        command: ["bash", "./utils/wait-for-it.sh", "db:5432", "--", "bash", "./utils/start-server.sh"]
        depends_on:
        - db
```

, this will start our Django once the 5432/tcp@db is ready to accept connections!

### OK! Now our Django is waiting for the DB, but still breaking!

We should review our Django config, it needs some ENV vars to point to our backend

```
$ vi todos_project/settings-production.py

DATABASES = {
    'default': {
        # 'ENGINE': 'django.db.backends.postgresql_psycopg2',
        'ENGINE': 'django.db.backends.postgresql',
        'NAME': os.environ.get('DB_NAME'),
        'USER': os.environ.get('DB_USER'),
        'PASSWORD': os.environ.get('DB_PASSWORD'),
        'HOST': os.environ.get('DB_HOST'),
        'PORT': os.environ.get('DB_PORT'),
    },
}
ALLOWED_HOSTS = ['*']
```

### Config the environment vars in the docker-compose file

```
api:
    environment:
        - DB_HOST=${DB_HOST}
        - DB_PORT=${DB_PORT}
        - DB_NAME=${DB_NAME}
        - DB_USER=${DB_USER}
        - DB_PASSWORD=${DB_PASSWORD}

db:
    environment:
        - POSTGRES_DB=${DB_NAME}
        - POSTGRES_USER=${DB_USER}
        - POSTGRES_PASS=${DB_PASSWORD}
        - ALLOW_IP_RANGE=0.0.0.0/0
```

• Create an . env file

```
DB_HOST=db
DB_PORT=5432
DB_NAME=todos
DB_USER=todos
DB_PASSWORD=this_is_not_a_secure_password
```

## It's magic!! It works!!!

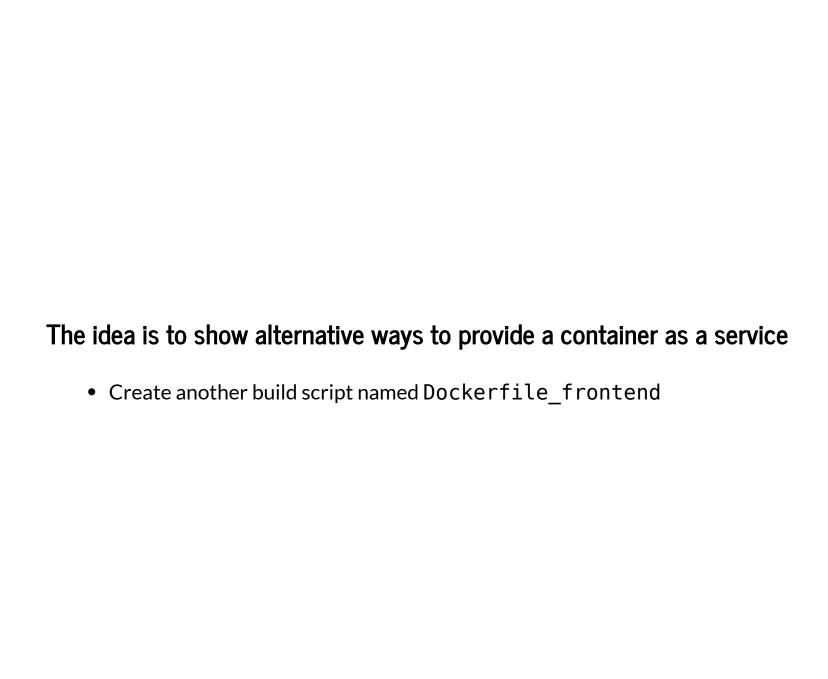
http://0.0.0.0:81/api/v1/ (http://0.0.0.0:81/api/v1/)



### It can be more intense...

We'll try to integrate the React frontend created by <u>@francescarpi</u> (<u>http://github.com/francescarpi</u>):

https://github.com/pygrn/todos react (https://github.com/pygrn/todos react)



• Add the new service!

```
, tala erro rrott oor tro
```

. . .

```
web:
    build:
    context: ./
    dockerfile: Dockerfile_frontend
    command: ["bash", "./wait-for-it.sh", "api:8000", "--", "yarn", "start"]
    ports:
        - "80:3000"
    depends_on:
        - api
    restart: always
```

Now, you can check <a href="http://localhost">http://localhost</a> (<a href="http://lo



## **Kubernetes Agenda**

- 1) What's Kubernetes?
- 2) Kubernetes structure

### 1) What's Kubernetes?

- Container orchestrator
- The most famous one
- Layer to manage a cluster of containers
- Auto-scaling

### **Container orchestrator**

- Easy deploy, gracefully, stateless
- Replication: run X copies
- Built-in load balancers
- Auto-scaling: better resource use

## Layer to manage a cluster

- Manifest: one file to define all your cluster
- Automate cluster maintenance
- Load balancers
- Manage secrets

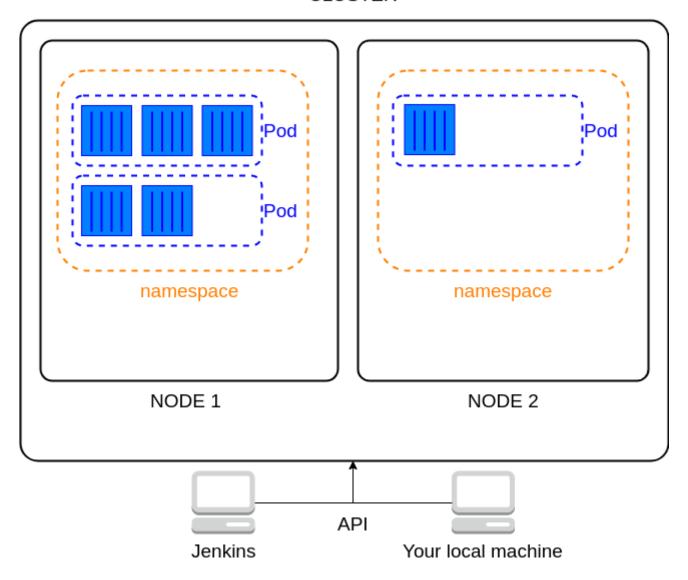
### **Scalability**

- Specify number of container replicas
- Auto pod scaling, based on CPU, memory or custom metrics
- It's a cluster, add more nodes

## 2) Kubernetes structure

- Pod
- Service
- Namespace
- Node

#### CLUSTER



And much much more...

If you want more we can do another session

### **Resources:**

 https://www.slideshare.net/Docker/introduction-to-docker-2017 (https://www.slideshare.net/Docker/introduction-to-docker-2017)

## It's all!



Questions?