I N S T E 心 N°

INSTEON Developer Notes Smoke Bridge (2982-xxx)



Table of Contents

| Revision History | iv |
|---|-------|
| Device Description | 5 |
| Details | 5 |
| Example Standard Length Message | 6 |
| Example Extended Length Message | 7 |
| Messages Sent From – Smoke Bridge | |
| Assign to ALL-Link Group | |
| Command Example: | |
| Docklight Example: | |
| Success Report | |
| Command Example: | |
| Smoke Sensor – Smoke Detected | |
| Command Example: | |
| Docklight Example: | |
| Smoke Sensor – CO Detected | |
| Command Example: | |
| | |
| Smoke Sensor – Test Detected | |
| Docklight Example: | |
| Smoke Sensor - New or Unknown Message Sent from Detec | tor13 |
| Command Example: | |
| Docklight Example: | |
| Smoke Sensor – Clear Detected | |
| Command Example: | |
| Smoke Sensor – Low Battery | |
| Command Example: | |
| Docklight Example: | |
| Smoke Sensor – Sensor Malfunction | |
| Command Example: | |
| Docklight Example: | |
| Heartbeat Command Example: | |
| Docklight Example: | |
| Messages Sent To – Smoke Bridge | |
| INSTEON Engine Version | |
| Command Example: | |
| Docklight Example: | |
| Ping | |
| Command Example: | |
| Docklight Example: | |
| ID Request | 20 |



| Command Example: | |
|----------------------------------|----|
| Docklight Example: | |
| Read Configuration Byte | |
| Command Example: | |
| | |
| Database Delta Command Example: | |
| Docklight Example: | |
| , | |
| Beep Command Example: | |
| Docklight Example: | |
| Remote Enter Linking Mode | |
| Command Example: | |
| Docklight Example: | |
| Remote Exit Linking Mode | |
| Command Example: | |
| Docklight Example: | |
| Remote Enter UnLinking Mode | |
| Command Example: | |
| Docklight Example: | |
| Programming Lock On | |
| Command Example: | |
| Docklight Example: | |
| Programming Lock Off | |
| Command Example: | |
| Docklight Example: | |
| LED Blink on Traffic On | 3: |
| Command Example: | |
| Docklight Example: | |
| LED Blink on Traffic Off | 34 |
| Command Example: | |
| Docklight Example: | |
| Heartbeat On | 35 |
| Command Example: | |
| Docklight Example: | |
| Heartbeat Off | 36 |
| Command Example: | |
| Docklight Example: | |
| LED Off | 37 |
| Command Example: | |
| Docklight Example: | 37 |
| LED On | 38 |
| Command Example: | |
| Docklight Example: | |
| Cleanup Report Off | 30 |
| Command Example: | |
| Docklight Example: | |
| Cleanup Report On | 40 |
| | |



| Command Example: | 40 |
|------------------------------------|----|
| Docklight Example: | |
| Appendix | 41 |
| Checksum Information | |
| Example of Checksum: | 41 |
| Memory Map | 42 |
| All-Link Database (AL /L) Overview | 42 |
| EEPROM Structure Overview | |
| AL /L Record Format | |
| Overwriting an Empty AL /L Record | |
| Creating a New AL /L Record | 43 |
| Get Database | 44 |
| Command Example: | |
| Docklight Example: | |
| Set Database | 48 |
| Command Example: | |
| Docklight Example: | |
| Get Smoke Alarm ID | 50 |
| Command Example: | |
| Docklight Example: | |
| | |



Revision History

| Release Date | Author | Description |
|--------------|----------|-----------------------|
| 02/07/2014 | jtalmich | V0.1 for Smoke Bridge |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |



Device Description

Details

| Device Name | Smoke Bridge | | | | |
|-------------------------|---|--|--|--|--|
| Product SKU | 2982-222 | | | | |
| Product Website | tp://www.smarthome.com/2982-222/INSTEON-Smoke-Bridge/p.aspx | | | | |
| Category | 0x10 - Security, Health, and Safety | | | | |
| Subcategory | 0x0A | | | | |
| Tested Firmware Version | DC | | | | |
| Supports SD Messaging | YES | | | | |
| Supports ED Messaging | YES | | | | |
| I2CS enabled (CS) | YES | | | | |



Example Standard Length Message

A Standard Length Message (SD) is comprised of exactly nine (9) bytes.

| Byte(s) | Description | Example |
|---------|---|----------|
| 1-3 | Transmitting INSTEON Device ID | AA BB CC |
| 4-6 | Receiving INSTEON Device ID (Target Device) | 11 22 33 |
| 7 | Flag Byte (Message Type) | 0F |
| 8 | Command 1 | 11 |
| 9 | Command 2 | FF |

| matted AA BB CC 11 22 33 0F 11 FF |
|-----------------------------------|
|-----------------------------------|

The above example will send an ON(11) at Full(FF) command to device 11 22 33.*

^{*}For a detailed explaination of INSTEON Messaging, please see the INSTEON Manual



Example Extended Length Message

An Extended Length Message (ED) is comprised of exactly nine (23) bytes.

| Byte(s) | Description | Example |
|---------|---|--|
| 1-3 | Transmitting INSTEON Device ID | AA BB CC |
| 4-6 | Receiving INSTEON Device ID (Target Device) | 11 22 33 |
| 7 | Flag Byte (Message Type) | 1F |
| 8 | Command 1 | 20 |
| 9 | Command 2 | 01 |
| 10-22 | Data1 – Data13 | 00 00 00 00 00 00 00 00 00 00 00 00 00 |
| 23 | Data14 (Checksum) | DF |

| Extended | AA | ВВ | CC | 11 | 22 | 33 | 1F | 20 | 01 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DF |
|-----------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Message | | | | | | | | | | | | | | | | | | | | | | | |
| Formatted | | | | | | | | | | | | | | | | | | | | | | | |

The above example will send an Set Operating Flags (20) of Programming Lock Off(01) command to device 11 22 33.*

^{*}For a detailed explaination of INSTEON Messaging, please see the INSTEON Manual



Messages Sent From - Smoke Bridge

When an INSTEON device is active to trigger a group message the messages are sent in the following order *depending on flag options for some devices

| Message Sent (Type) | Example |
|--|----------------------------|
| Group Broadcast Message on Activation | AA BB CC 00 00 01 CF 11 01 |
| Direct Message for CleanUp | AA BB CC 11 22 33 40 11 01 |
| Group Broadcast Message Success Report | AA BB CC 11 01 01 CF 06 00 |

All INSTEON Devices will send a group message for a particular activation. For Multi Group devices, the Group number will change depending on the group that was activated. The CleanUp messages and Success Reports will be the same with exception to the Group Number.

Assign to ALL-Link Group

This command is sent after holding down the SET Button for 3 seconds on the device.

| Command Name | Assign to ALL-Link Group |
|-----------------------|--------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x10 |
| To Address (Mid Byte) | 0x0A |
| To Address (Low Byte) | Firmware Revision |
| Command 1 | 0x01 |
| Command 2 | Hardware Revision |

Command Example:

| Assign to ALL-Link Group | AA BB CC 10 0A DC 8B 01 00 |
|--------------------------|----------------------------|
|--------------------------|----------------------------|

The above example is the command a Smoke Bridge sends when it goes into Linking Mode after its SET Button has been pressed and held for about 3 seconds. The To Address contains the Device Category (0x10), Device Subcategory (0x0A), and Firmware Revision (0xDC). Command 2 contains the Hardware Revision (0x00).

Docklight Example:

02 50 1A CE D1 10 0A DC 8B 01 00 STD INSTEON RX



Success Report

This command is sent at the end of a group broadcast.

| Command Name | Success Report |
|-----------------------|------------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | Cmd1 being cleaned up |
| To Address (Mid Byte) | Number of devices to be cleaned up |
| To Address (Low Byte) | Group number |
| Command 1 | 0x06 |
| Command 2 | Number of failed cleanups |

Command Example:

| Success Report | AA BB CC 11 02 01 CB 06 01 |
|----------------|----------------------------|
|----------------|----------------------------|

The above example is the message a Smoke Bridge sends out after a group broadcast. The To Address contains the Cmd1 being cleaned up (0x11), number of devices to be cleaned up (0x02), and the group number (0x01). Command 2 contains the number of failed cleanups (0x01)

```
02 50 21 7D B9 11 02 01 CB 06 00 INSTEON STD RX
Cleanup Report Zero Error Example (Cmd1=0x11, 2 Devices in Group, Group 1)
02 50 21 7D B9 11 02 01 CB 06 00 INSTEON STD RX
Cleanup Report Zero Error Example (Cmd1=0x11, 2 Devices in Group, Group 1)
02 50 21 7D B9 11 02 01 CB 06 01 INSTEON STD RX
Cleanup Report One Error Example (Cmd1=0x11, 2 Devices in Group, Group 1)
02 50 21 7D B9 11 02 01 CB 06 01 INSTEON STD RX
Cleanup Report One Error Example (Cmd1=0x11, 2 Devices in Group, Group 1)
02 50 21 7D B9 11 02 01 CB 06 01 INSTEON STD RX
Cleanup Report One Error Example (Cmd1=0x11, 2 Devices in Group, Group 1)
```



Smoke Sensor – Smoke Detected

This command is sent out when the smoke alarm tells the smoke bridge it detects smoke.

| Command Name | Smoke Sensor – Smoke Detected |
|----------------|-------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address | 0x00 0x00 0x01 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

|--|

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to detects smoke. The To Address Low Byte contains the group (0x01), and Cmd1 is the On command (0x11).

```
02 50 1A CE D1 00 00 01 CB 11 01 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 01 INSTEON STD RX
```



Smoke Sensor - CO Detected

This command is sent out when the smoke alarm tells the smoke bridge it detects CO.

| Command Name | Smoke Sensor – CO Detected |
|----------------------|----------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x02 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

| | Smoke Sensor – CO Detected | AA BB CC 00 00 02 CB 11 02 |
|--|----------------------------|----------------------------|
|--|----------------------------|----------------------------|

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to detects CO. The To Address Low Byte contains the group (0x02), and Cmd1 is the On command (0x11).

```
02 50 21 7D B9 00 00 02 CB 11 02 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 02 INSTEON STD RX
```



Smoke Sensor – Test Detected

This command is sent out when the smoke alarm tells the smoke bridge it is doing a test.

| Command Name | Smoke Sensor – Test Detected |
|----------------------|------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x03 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

| Smoke Sensor – Test Detected | AA BB CC 00 00 03 CB 11 03 |
|------------------------------|----------------------------|
| | 1 |

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to detect a test is being run. The To Address Low Byte contains the group (0x03), and Cmd1 is the On command (0x11).

```
02 50 21 7D B9 00 00 03 CB 11 03 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 03 INSTEON STD RX
```



Smoke Sensor – New or Unknown Message Sent from Detector

This command is sent out when the smoke alarm tells the smoke bridge it detects CO.

| Command Name | Smoke Sensor – New or Unknown Message Sent from Detector |
|----------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x04 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

| Smoke Sensor – New or Unknown | AA BB CC 00 00 04 CB 11 04 |
|-------------------------------|----------------------------|
| Message Sent from Detector | |

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to sends a New or Unknown Message. The To Address Low Byte contains the group (0x04), and Cmd1 is the On command (0x11).

```
02 50 21 7D B9 00 00 04 CB 11 04 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 04 INSTEON STD RX
```



Smoke Sensor – Clear Detected

This command is sent out when the smoke alarm tells the smoke bridge it detects CO.

| Command Name | Smoke Sensor – Clear Detected |
|----------------------|-------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x05 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

| Smoke Sensor – Clear Detected | AA BB CC 00 00 05 CB 11 05 |
|-------------------------------|----------------------------|
| | |

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to detects an All Clear. The To Address Low Byte contains the group (0x05), and Cmd1 is the On command (0x11).

```
02 50 21 7D B9 00 00 05 CB 11 05 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 05 INSTEON STD RX
```



Smoke Sensor – Low Battery

This command is sent out when the smoke alarm tells the smoke bridge its battery is low.

| Command Name | Smoke Sensor – Low Battery |
|----------------------|----------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x06 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

| Smoke Sensor – Low Battery AA BB CC 00 00 06 CB 11 06 |
|--|
|--|

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to detects it has a Low Battery. The To Address Low Byte contains the group (0x06), and Cmd1 is the On command (0x11).

```
02 50 21 7D B9 00 00 06 CB 11 06 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 06 INSTEON STD RX
```



Smoke Sensor – Sensor Malfunction

This command is sent out when the smoke alarm tells the smoke bridge it detects CO.

| Command Name | Smoke Sensor – Sensor Malfunction |
|----------------------|-----------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x07 |
| Command 1 | 0x11 |
| Command 2 | Ignored Value |

Command Example:

| Smoke Sensor – Sensor Malfunction | AA BB CC 00 00 07 CB 11 07 |
|-----------------------------------|----------------------------|
| | |

The above example is the command a Smoke Bridge sends out when the smoke alarm it is paired to detects a Malfunction. The To Address Low Byte contains the group (0x07), and Cmd1 is the On command (0x11).

```
02 50 21 7D B9 00 00 07 CB 11 07 INSTEON STD RX 02 50 1A CE D1 14 84 E2 41 11 07 INSTEON STD RX
```



Heartbeat

This command is sent about once every 24 hours as a check that the device still has power.

| Command Name | Heartbeat |
|----------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| To Address (Hi Byte) | 0x00 0x00 0x0A |
| Command 1 | 0x11 |
| Command 2 | 0x00 |

Command Example:

| Heartbeat | AA BB CC 00 00 0A CB 11 00 |
|-----------|----------------------------|
| | |

The above example is the command a Smoke Bridge sends out once about every 24 hours. The To Address Low Byte contains the group (0x0A).

```
4/10/2013 17:33:04.869 [RX] - 02 50 1A EF 11 00 00 0A CB 11 00 STD INSTEON RX 4/10/2013 17:33:05.096 [RX] - 02 50 1A EF 11 1A 77 7B 41 11 0A STD INSTEON RX 4/10/2013 17:33:05.303 [RX] - 02 50 1A EF 11 11 01 0A CB 06 00 STD INSTEON RX
```



Messages Sent To - Smoke Bridge

INSTEON Engine Version

This command requests the INSTEON Engine version of the device.

| Command Name | INSTEON Engine Version |
|------------------------|------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x0D |
| Command 2 | 0x00 |

| Command Name | INSTEON Engine Version Response |
|------------------------|--------------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x0D |
| Command 2 | 0x02 (Indicates i2CS engine version) |

Command Example:

| INSTEON Engine Version | AA | BB | CC | 11 | 22 | 33 | 0F | 0D | 00 |
|---------------------------------|----|----|----|----|----|----|----|----|----|
| INSTEON Engine Version Response | 11 | 22 | 33 | AA | вв | CC | 2B | 0D | 02 |

The above example device 11 22 33 is asked what it's Engine Version is(0x0D 0x00). Device 11 22 33 then responds back that it has an i2CS engine version(0x02)...

```
9/24/2013 13:35:39.123 [RX] - 02 62 21 7D B9 0F 0D 00 06 INSTEON STD TX 02 50 21 7D B9 1A 77 7B 2B 0D 02 INSTEON STD RX i2CS Engine Version
```



Ping

This command checks that the device is able to respond over INSTEON.

| Command Name | Ping |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x0F |
| Command 2 | Ignored Value |

| Command Name | Ping Response |
|------------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x0F |
| Command 2 | Same as what was received in Command 2 |

Command Example:

| Ping | AA | вв | CC | 11 | 22 | 33 | 0F | 0F | 00 |
|---------------|----|----|----|----|----|----|----|----|----|
| Ping Response | 11 | 22 | 33 | AA | ВВ | CC | 2B | 0F | 00 |

The above example is the communication that goes on between a Controller and the Smoke Bridge when it is sent a Ping command. The device 11 22 33 is sent a Ping Command (0x0F). The device 11 22 33 then responds back to device AA BB CC with a Ping Response of the exact same thing it received in Command 1 and Command 2.

```
9/24/2013 13:35:40.329 [TX] - 02 62 21 7D B9 0F 0F 00 9/24/2013 13:35:40.355 [RX] - 02 62 21 7D B9 0F 0F 00 06 INSTEON STD TX 02 50 21 7D B9 1A 77 7B 2B 0F 00 INSTEON STD RX Ping Response
```



ID Request

This command asks for the device's Device category, Device Subcategory, Firmware Revision, and Hardware Revision. It is the same info the device sends when it goes into Linking Mode.

| Command Name | ID Request |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x10 |
| Command 2 | Ignored Value |

| Command Name | ID Request Response |
|------------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x10 |
| Command 2 | Same as what was received in Command 2 |

| Command Name | ID Request Data |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| Transmitting Device ID | Smoke Bridge |
| To Address (Hi Byte) | Device Category |
| To Address (Mid Byte) | Device Subcategory |
| To Address (Low Byte) | Firmware Revision |
| Flags Byte | Message Type |
| Command 1 | 0x01 |
| Command 2 | Hardware Revision |



Command Example:

| ID Request | AA | вв | CC | 11 | 22 | 33 | 0F | 10 | 00 |
|---------------------|----|----|----|----|----|----|----|----|----|
| is requeet response | | | | | | | | | 00 |
| ID Request Data | 11 | 22 | 33 | 10 | 0A | 89 | DC | 01 | 00 |

The above example is the communication that goes on between a Controller and the Smoke Bridge when it is sent an ID Request command. The device 11 22 33 is sent an ID Request Command (0x10). The device 11 22 33 then responds back to device AA BB CC with a ID Request Response of the exact same thing it received in Command 1 and Command 2. The device 11 22 33 then responds back with the ID Request Data of Device category (0x10), Device subcategory (0x0A), Firmware Revision (0xDC), and the Hardware Revision (0x00). Essentially the devices sends out the exact same thing it sends out when it goes into Linking Mode without going into Linking Mode.

```
3/12/2013 16:10:49.522 [TX] - 02 62 1A CE D1 0F 10 00 3/12/2013 16:10:49.527 [RX] - 02 62 1A CE D1 0F 10 00 06 INSTEON STD TX

3/12/2013 16:10:49.831 [RX] - 02 50 1A CE D1 14 84 E2 2B 10 00 STD INSTEON RX

3/12/2013 16:10:50.039 [RX] - 02 50 1A CE D1 10 0A DC 8B 01 00 STD INSTEON RX
```



Read Configuration Byte

This command asks the device for its Configuration Byte.

| Command Name | Read Configuration Byte |
|------------------------|-------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x1F |
| Command 2 | 0x00 |

| Command Name | Read Configuration Byte Response |
|------------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Configuration Byte | Message Type |
| Command 1 | 0x1F |
| Command 2 | Configuration Byte: bit 0 = Programming Lock bit 1 = LED On/Off on TX bit 2 = N/A bit 3 = N/A bit 4 = LED On/Off bit 5 = Heartbeat On/Off bit 6 = Cleanup Report bit 7 = N/A (0x62 is the default Config Byte) |

Command Example:

| Read Configuration Byte | AA BB CC 11 22 33 OF 1F 00 | |
|----------------------------------|----------------------------|--|
| Read Configuration Byte Response | 11 22 33 AA BB CC 2B 1F 62 | |

The above example device 11 22 33 is sent a command that asks it for its Configuration Byte (Command 1 = 0x1F, Command 2 = 0x00). Device 11 22 33 then responds back with its Configuration Byte (0x62). This means that device 11 22 33 has Programming Lock Off, LED blink on TX On, LED On, Heartbeat On, and Cleanup Report On.



```
3/12/2013 16:13:15.408 [TX] - 02 62 1A CE D1 0F 1F 00 3/12/2013 16:13:15.418 [RX] - 02 62 1A CE D1 0F 1F 00 06 INSTEON STD TX

3/12/2013 16:13:15.722 [RX] - 02 50 1A CE D1 14 84 E2 2B 1F 62 STD INSTEON RX
```



Database Delta

This command asks the device for its current Database Delta Number. The Database Delta increments with any database write. The Database Delta is cleared on power cycle.

| Command Name | Database Delta |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x1F |
| Command 2 | 0x01 |

| Command Name | Database Delta Response |
|------------------------|-------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x1F |
| Command 2 | Database Delta |

Command Example:

| Database Delta | AA BB CC 11 22 33 OF 1F 01 |
|-------------------------|----------------------------|
| Database Delta Response | 11 22 33 AA BB CC 2B 1F 03 |

The above example device 11 22 33 is sent a command that asks it for its Database Delta (Command 1 = 0x1F, Command 2 = 0x01). Device 11 22 33 then responds back with its Database Delta (0x03). This means that device 11 22 33 has had three Database writes since its last power cycle.

```
9/13/2013 10:21:54.135 [TX] - 02 62 29 70 02 0F 1F 01
9/13/2013 10:21:54.161 [RX] - 02 62 29 70 02 0F 1F 01 06 INSTEON STD TX
02 50 29 70 02 1A 77 7B 2B 1F 01 INSTEON STD RX Database Delta
```



Beep

This command will beep the Smoke Bridge beeper once.

| Command Name | Веер |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x30 |
| Command 2 | 0x01 |

| Command Name | Beep Response | |
|------------------------|-----------------------|--|
| Message Length | Standard Message (SD) | |
| Message Type | Ack | |
| Transmitting Device ID | Smoke Bridge | |
| Receiving Device ID | Controller | |
| Flags Byte | Message Type | |
| Command 1 | 0x30 | |
| Command 2 | 0x01 | |

Command Example:

| Веер | AA BB CC 11 22 33 0F 30 01 |
|---------------|----------------------------|
| Beep Response | 11 22 33 AA BB CC 2B 30 01 |

The above example device 11 22 33 is sent a command that asks it to beep once (Command 1 = 0x30, Command 2 = 0x01). Device 11 22 33 then responds back with the exact same data in Command 1 and Command 2 (Command 1 = 0x30, Command 2 = 0x01). The device should also beep once as well.

```
3/12/2013 16:18:43.155 [TX] - 02 62 1A CE D1 0F 30 01 3/12/2013 16:18:43.163 [RX] - 02 62 1A CE D1 0F 30 01 06 INSTEON STD TX 3/12/2013 16:18:43.467 [RX] - 02 50 1A CE D1 14 84 E2 2B 30 01 STD INSTEON RX
```



Remote Enter Linking Mode

This command puts the device into Linking Mode

| Command Name | Remote Enter Linking Mode |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x09 |
| Command 2 | Group Number |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Remote Enter Linking Mode Response |
|------------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x09 |
| Command 2 | Same as what was received in Command 2 |



| Command Name | Assign to ALL-Link Group |
|------------------------|--------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| Transmitting Device ID | Smoke Bridge |
| To Address (Hi Byte) | Device Category |
| To Address (Mid Byte) | Device Subcategory |
| To Address (Low Byte) | Firmware Revision |
| Flags Byte | Message Type |
| Command 1 | 0x01 |
| Command 2 | Hardware Revision |

Command Example:

| | AA 00 | | | | | 00 | 00 | 00 |
|-------------------------------------|----------|--|--|--|--|----|----|----|
| remole chief i inkino wode kesoonse | 11 11 | | | | | | | |

The above example, device 11 22 33 is sent a command that tells it to go into Linking Mode (0x09) and to link to Group 1(0x01). Device 11 22 33 will ACK the command and then goes into Linking Mode.



Remote Exit Linking Mode

This command tells the device to exit linking mode.

| Command Name | Remote Exit Linking Mode |
|------------------------|--------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x08 |
| Command 2 | Ignored Value |

| Command Name | Remote Exit Linking Mode Response |
|------------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x08 |
| Command 2 | Same as what was received in Command 2 |

Command Example:

| Remote Exit Linking Mode | AA | BB | CC | 11 | 22 | 33 | 1F | 08 | 00 |
|-----------------------------------|----|----|----|----|----|----|----|----|----|
| Remote Exit Linking Mode Response | 11 | 22 | 33 | AA | BB | CC | 2B | 80 | 00 |

The above example device 11 22 33 is sent a command that tells it to exit Linking Mode (0x08).

```
1/30/2014 11:53:13.594 [TX] - 02 62 1A CB 70 0F 08 01 1/30/2014 11:53:13.615 [RX] - 02 62 1A CB 70 0F 08 01 06 INSTEON STD TX

1/30/2014 11:53:13.913 [RX] - 02 50 1A CB 70 AA AA 01 2B 08 01 STD INSTEON RX
```



Remote Enter UnLinking Mode

This command tells the device to enter unlinking mode.

| Command Name | Remote Enter UnLinking Mode |
|------------------------|-----------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x0A |
| Command 2 | Group Number |

| Command Name | Remote Enter UnLinking Mode Response |
|------------------------|--|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x0A |
| Command 2 | Same as what was received in Command 2 |

| Command Name | Set Button Held |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Broadcast |
| Transmitting Device ID | Smoke Bridge |
| To Address (Hi Byte) | Device Category |
| To Address (Mid Byte) | Device Subcategory |
| To Address (Low Byte) | Firmware Revision |
| Flags Byte | Message Type |
| Command 1 | 0x01 |
| Command 2 | Hardware Revision |



Command Example:

| Remote Enter UnLinking Mode | AA | вв | CC | 11 | 22 | 33 | 1F | 0A | 01 |
|---|----|----|----|----|----|----|----|----|----|
| Tronico Entor Chemining mode recoponico | 11 | | | | | | | | |
| Set Button Held | 11 | 22 | 33 | 10 | 0A | DC | 8B | 01 | 00 |

The above example, device 11 22 33 is sent a command that tells it to go into UnLinking Mode (0x0A) and to unlink from Group 1(0x01). Device 11 22 33 will ACK the command and then goes into UnLinking Mode.

```
1/30/2014 11:53:09.648 [TX] - 02 62 1A CB 70 0F 0A 01 1/30/2014 11:53:09.674 [RX] - 02 62 1A CB 70 0F 0A 01 06 INSTEON STD TX

1/30/2014 11:53:09.962 [RX] - 02 50 1A CB 70 AA AA 01 2B 0A 01 STD INSTEON RX

1/30/2014 11:53:10.154 [RX] - 02 50 1A CB 70 10 0A DC 8B 01 00 STD INSTEON RX
```



Programming Lock On

This command tells disables the ability of the device to go into Linking Mode.

| Command Name | Programming Lock On |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x00 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Programming Lock On Response |
|------------------------|------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x00 |

Command Example:

| Programming Lock On | AA 00 | | | | | | | | | 00 | 00 | 00 | 00 | 00 |
|------------------------------|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Programming Lock On Response | 11 | 22 | 33 | AA | вв | CC | 2B | 20 | 00 | | | | | |

The above example device 11 22 33 is sent a command that disables the ability to go into Linking Mode (0x20 0x00).



Programming Lock Off

This command enables the ability of the device to go into Linking Mode.

| Command Name | Programming Lock Off |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x01 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Programming Lock Off Response |
|------------------------|-------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x01 |

Command Example:

| Programming Lock Off | AA | вв | CC | 11 | 22 | 33 | 1F | 20 | 01 | 00 | 00 | 00 | 00 | 00 |
|-------------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DF | | | | | |
| Programming Lock Off Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 01 | | | | | |

The above example device 11 22 33 is sent a command that enables the ability to go into Linking Mode (0x20 0x01).



LED Blink on Traffic On

This command enables the feature of the LED blinking on traffic.

| Command Name | LED Blink on Traffic On |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x02 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | LED Blink on Traffic On Response |
|------------------------|----------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x02 |

Command Example:

| LED Blink on Traffic On | AA | ВВ | CC | 11 | 22 | 33 | 1F | 20 | 02 | 00 | 00 | 00 | 00 | 00 |
|----------------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DE | | | | | |
| LED Blink on Traffic On Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 02 | | | | | |

The above example device 11 22 33 is sent a command that enables LED blinking on traffic (0x20 0x02).



LED Blink on Traffic Off

This command disables the feature of the LED blinking on traffic.

| Command Name | LED Blink on Traffic Off |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x03 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | LED Blink on Traffic Off Response |
|------------------------|-----------------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x03 |

Command Example:

| LED Blink on Traffic Off | AA | вв | CC | 11 | 22 | 33 | 1F | 20 | 03 | 00 | 00 | 00 | 00 | 00 |
|-----------------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | | | | | |
| LED Blink on Traffic Off Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 03 | | | | | |

The above example device 11 22 33 is sent a command that disables LED Blink on Traffic (0x20 0x03).



Heartbeat On

This command enables the Heartbeat feature.

| Command Name | Heartbeat On |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x06 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Heartbeat On Response |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x06 |

Command Example:

| Heartbeat On | AA 00 | | | | | | | | | 00 | 00 | 00 | 00 | 00 |
|-----------------------|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Heartbeat On Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 06 | | | | | |

The above example device 11 22 33 is sent a command that enables the Heartbeat feature (0x20 0x06).



Heartbeat Off

This command disables the heartbeat feature.

| Command Name | Heartbeat Off |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x07 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Heartbeat OFF Response |
|------------------------|------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x07 |

Command Example:

| Heartbeat Off | AA | вв | CC | 11 | 22 | 33 | 1F | 20 | 07 | 00 | 00 | 00 | 00 | 00 |
|------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | D9 | | | | | |
| Heartbeat Off Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 07 | | | | | |

The above example device 11 22 33 is sent a command that disables the Heartbeat feature (0x20 0x07).



LED Off

This command disables the LED (except for linking mode).

| Command Name | LED Off |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x08 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | LED Off Response |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x08 |

Command Example:

| LED Off | AA 00 | | | | | | | | | 00 | 00 | 00 | 00 | 00 |
|------------------|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| LED Off Response | 11 | 22 | 33 | AA | вв | CC | 2B | 20 | 80 | | | | | |

The above example device 11 22 33 is sent a command that disables the LED, except when it goes into linking mode (0x20 0x08).

Docklight Example:

2/5/2014 14:53:27.133 [RX] - 02 50 1A CB 70 AA AA 01 2B 20 08 STD INSTEON RX



LED On

This command tells the device to enter Linking Mode on Power Up.

| Command Name | LED On |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x09 |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | LED On Response |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x09 |

Command Example:

| LED On | AA | вв | CC | 11 | 22 | 33 | 1F | 20 | 09 | 00 | 00 | 00 | 00 | 00 |
|-----------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | D7 | | | | | |
| LED On Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 09 | | | | | |

The above example device 11 22 33 is sent a command that enables the LED (0x20 0x09).



Cleanup Report Off

This command tells the device to disable Cleanup Reports.

| Command Name | Cleanup Report Off |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x0A |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Cleanup Report Off Response |
|------------------------|-----------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x0A |

Command Example:

| Cleanup Report Off | AA | вв | CC | 11 | 22 | 33 | 1F | 20 | 0A | 00 | 00 | 00 | 00 | 00 |
|-----------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | D6 | | | | | |
| Cleanup Report Off Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 0A | | | | | |

The above example device 11 22 33 is sent a command that disables Cleanup Reports (0x20 0x0A).

Docklight Example:

2/5/2014 16:43:44.416 [RX] - 02 50 1A CB 70 AA AA 01 2B 20 0A STD INSTEON RX



Cleanup Report On

This command tells the device to enable Cleanup Reports.

| Command Name | Cleanup Report On |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x20 |
| Command 2 | 0x0B |
| Data 1 – Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

| Command Name | Cleanup Report On Response | | | |
|------------------------|----------------------------|--|--|--|
| Message Length | Standard Message (SD) | | | |
| Message Type | Ack | | | |
| Transmitting Device ID | Smoke Bridge | | | |
| Receiving Device ID | Controller | | | |
| Flags Byte | Message Type | | | |
| Command 1 | 0x20 | | | |
| Command 2 | 0x0B | | | |

Command Example:

| Cleanup Report On | AA 00 | | | | | | | | | 00 | 00 | 00 | 00 | 00 |
|----------------------------|----------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Cleanup Report On Response | 11 | 22 | 33 | AA | BB | CC | 2B | 20 | 0B | | | | | |

The above example device 11 22 33 is sent a command that enables Cleanup Reports (0x20 0x0B).



Appendix

Checksum Information

For Set Database, Set Properties and 0x20, Data14 will contain a 2s compliment of cmd1 through 2nd to last data record in the last data record.

Example of Checksum:

| Message for Checksum Example | AA | BB | CC | 11 | 22 | 33 | 1F | 2E | 00 | 01 | 05 | FF | 00 |
|------------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | DD | | | |

The above example, device 11 22 33 is sent a command that requires a checksum in Data 14. The checksum is calculated by summing all the values from Command 1 to Data 13(0x2E + 0x01 + 0x05 + 0xFF = 0x133). We then calculate the compliment of the last byte(0x33 compliment = 0xCC). Then we add 1(0x01) to find the checksum for Data 14(0xCC + 0x01 = checksum = 0xCD).



Memory Map

All-Link Database (AL /L) Overview

The AL /L starts at the top of external (serial) EEPROM and grows downward. In the INSTEON Smoke Bridge, top of memory is 0x0FFF. Each AL /L Record is 8 bytes long, so the first record starts at 0x0FF8, the second record starts at 0x0FF0, and so on down to 0x0300 for a total of 416 links. In what follows, the 3-byte INSTEON Address contained in a record is called the *Device ID* or sometimes just the *ID*. The high byte (MSB) of the Device ID is *ID2*, the middle byte is *ID1*, and the low byte (LSB) is *ID0*.

EEPROM Structure Overview

| Location | Comments | | | | |
|---|--------------------------|--|--|--|--|
| 0x0FF8 | All-Link Database Record | | | | |
| 0x0FF0 | Ack | | | | |
| 0x0FD8 | Smoke Bridge | | | | |
| | Controller | | | | |
| 0x0300 Last Record, 416 total links allowed | | | | | |
| 0x02xx Addressing below 0x0300 is ignored by the database | | | | | |

AL/L Record Format

INSTEON Smoke Bridge AL Record Format

Database entries with Record Control Bit 6: 0 = Responder and Group 1 will control the local load.

| Field | Description |
|----------------|--|
| Record Control | Record Control Flag Bits: |
| | Bit7: 1 = Record is in use, 0 = Record is available |
| | Bit 6: 0 = Responder to (Slave of) Device ID |
| | Bit 5: Not Used |
| | Bit 4 & Bit 3: SmartHops (Keeps track of what the start hop should be) |
| | Bit 2: Not Used |
| | Bit 1: 1 = Record has been used before, 0 = High Water Mark |
| | Bit 0: Not Used |
| Group | All-Link Group Number this Device ID belongs to |
| ID | Device ID |
| Data 1 | On Level |
| Data 2 | Ramp Rate |
| Data 3 | Not Used |



To add a record to an AL /L, you search for an existing record that is marked available. (Available means the same as empty, unused or deleted.) If none is available, you create a new record at the end of the AL /L.

An unused record will have bit 7 of the *Record Control* byte set to zero. The last record in an AL /L will have bit 1 of the *Record Control* byte set to zero.

Overwriting an Empty AL /L Record

If you found an empty record, you simply overwrite it with your new record data.

Change bit 7 of the Record Control byte from zero to one to show that the record is now in use.

Set bit 6 of the *Record Control* byte to one if the device containing the AL /L is an INSTEON Controller of the INSTEON Responder Device whose *ID* is in the record. If instead the device containing the AL /L is an INSTEON Responder to the INSTEON Controller Device whose *ID* is in the record, then clear bit 6 of the *Record Control* byte to zero. In other words, within an AL /L, setting bit 6 means "I'm a Controller," and clearing bit 6 means "I'm a Responder."

Put the ALL-Link Group number in the *Group* field, and put the *Device ID* in the *ID* field. Finally, set the *Data 1*, *Data 2*, and *Data 3* fields appropriately for the *Record Class* you are storing.

Creating a New AL/L Record

To create a new record at the end of the AL /T, find the record with bit 1 of the *Record Control* byte set to zero, indicating that it is the last record in the AL /L. Flip that bit to one.



Get Database

This command asks the device for a record in its database or the entire database.

| Command Name | Get Database |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |
| Data 1 | Ignored Value |
| Data 2 | 0x00 |
| Data 3 | 0x00 -> 0xFF (Hi Byte Address) |
| Data 4 | 0x00 -> 0xFF (Lo Byte Address) |
| Data 5 | 0x00 -> 0xFF (# of Records, 0x00 dumps all records) |
| Data 6 – Data 14 | Ignored Value |

| Command Name | Get Database Response |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |



| Command Name | Get Database Data |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Broadcast |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |
| Data 1 | 0x00 |
| Data 2 | 0x01 |
| Data 3 | 0x00 -> 0xFF (Hi Byte Address) |
| Data 4 | 0x00 -> 0xFF (Lo Byte Address) |
| Data 5 | 0x00 |
| Data 6 | Link Type Byte: Bit 0 = 0 Bit 1 = High Water (Marks the highest record used in the database) Bit 2 = 0 Bit 3 & Bit 4 = SmartHop (Keeps track of what the start hop should be) Bit 5 = 1 Bit 6 = Controls Me=0; I Control=1 Bit 7 = Inactive=0; Active=1 |
| Data 7 | Group Number of Link |
| Data 8 | Linked Device ID (Hi Byte) |
| Data 9 | Linked Device ID (Mid Byte) |
| Data 10 | Linked Device ID (Lo Byte) |
| Data 11 | On-Level of Link |
| Data 12 | Ramp Rate of Link |
| Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |



| Command Name | Empty Record |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Broadcast |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |
| Data 1 | 0x00 |
| Data 2 | 0x01 |
| Data 3 | 0x00 -> 0xFF (Hi Byte Address) |
| Data 4 | 0x00 -> 0xFF (Lo Byte Address) |
| Data 5 | 0x00 |
| Data 6 | 0x00 |
| Data 7 | 0x00 |
| Data 8 | 0x00 |
| Data 9 | 0x00 |
| Data 10 | 0x00 |
| Data 11 | 0x00 |
| Data 12 | 0x00 |
| Data 13 | 0x00 |
| Data 14 | Calculated Checksum (See below in Checksum Information) |

Command Example:

| • | | | | | | | | | | | | | | | | |
|-----------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|-----------|----|
| Get Database | AA | вв | CC | 11 | 22 | 33 | 1F | 2F | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 |
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | | | | | | | | | |
| Get Database Response | 11 | 22 | 33 | AA | BB | CC | 2B | 2F | 00 | | | | | | | |
| Get Database Data | 11 | 22 | 33 | AA | BB | CC | 11 | 2F | 00 | 00 | 01 | 0F | FF | 00 | A2 | 00 |
| Get Database Data | 11 | CC | AB | FF | 1F | 01 | 79 | | | | | | | | | |
| | 11 | 22 | 33 | AA | BB | CC | 11 | 2F | 00 | 00 | 01 | 0F | F7 | 00 | 00 | 00 |
| Empty Record | 00 | 00 | 00 | 00 | 00 | 00 | CA | | | | | | | | | |
| 1 | 1 | | | | | | | | | | | | | | | |



The above example, device 11 22 33 is sent a command that asks it for its entire database (0x2F 0x00 0x00 0x00 0x00 0x00 0x00). Device 11 22 33 Acks the command then sends out its first database record (0x0F 0xFF). The next spot is an empty record so the device stops sending out its database (0x0F 0xF7).



Set Database

This command writes a record to the device's database.

| Command Name | Set Database |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |
| Data 1 | Ignored Value |
| Data 2 | 0x02 |
| Data 3 | 0x00 -> 0xFF (Hi Byte Address) |
| Data 4 | 0x00 -> 0xFF (Lo Byte Address) |
| Data 5 | 0x01 -> 0x08 (# of bytes to write, over 0x08 is an error and ignored) |
| Data 6 | |
| Data 7 | Group Number of Link |
| Data 8 | Linked Device ID (Hi Byte) |
| Data 9 | Linked Device ID (Mid Byte) |
| Data 10 | Linked Device ID (Lo Byte) |
| Data 11 | On-Level of Link |
| Data 12 | Ramp Rate of Link |
| Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |



| Command Name | Set Database Response |
|------------------------|-----------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |

Command Example:

| Set Database | AA | вв | CC | 11 | 22 | 33 | 1F | 2F | 00 | 00 | 02 | OF | F7 |
|-----------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 80 | AA | 00 | 18 | A1 | C5 | 00 | 1C | 00 | 7D | | | |
| Set Database Response | 11 | 22 | 33 | AA | BB | CC | 2B | 2F | 00 | | | | |

The above example, device 11 22 33 is sent a command that writes a record to its database at location 0x0F 0xF7 (0x2F 0x00 0x00 0x02 0x0F 0xF7)

```
9/24/2013 09:41:43.127 [TX] - 02 62 29 70 02 1F 2F 00 00 02 0F F7 08 AA 00 18 A1 C5 00 1C 00 7D 9/24/2013 09:41:43.146 [RX] - 02 62 29 70 02 1F 2F 00 00 02 0F F7 08 AA 00 18 A1 C5 00 1C 00 7D 06 INSTEON EXT TX Set Database 02 50 29 70 02 1A 77 7B 2B 2F 00 INSTEON STD RX
```



Get Smoke Alarm ID

This command asks the smoke bridge for the ID of the smoke alarm it is paired to.

| Command Name | Get Smoke Alarm ID |
|------------------------|-----------------------|
| Message Length | Extended Message (ED) |
| Message Type | Direct |
| Transmitting Device ID | Controller |
| Receiving Device ID | Smoke Bridge |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |
| Data 1 | Ignored Value |
| Data 2 | 0x00 |
| Data 3 | 0x03 |
| Data 4 | 0x07 |
| Data 5 | 0x01 |
| Data 6 – Data 14 | Ignored Value |

| Command Name | Get Smoke Alarm ID Response |
|------------------------|-----------------------------|
| Message Length | Standard Message (SD) |
| Message Type | Ack |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |



| Command Name | Smoke Alarm ID Data |
|------------------------|---|
| Message Length | Extended Message (ED) |
| Message Type | Broadcast |
| Transmitting Device ID | Smoke Bridge |
| Receiving Device ID | Controller |
| Flags Byte | Message Type |
| Command 1 | 0x2F |
| Command 2 | 0x00 |
| Data 1 | 0x01 |
| Data 2 | 0x01 |
| Data 3 | 0x03 |
| Data 4 | 0x07 |
| Data 5 | 0x00 |
| Data 6 | Link Type Byte: Bit 0 = 0 Bit 1 = High Water (Marks the highest record used in the database) Bit 2 = 0 Bit 3 & Bit 4 = 0 Bit 5 = 1 Bit 6 = 0 Bit 7 = Inactive=0; Active=1 |
| Data 7 | 0x00 |
| Data 8 | Smoke Alarm ID (Hi Byte) |
| Data 9 | Smoke Alarm ID (Mid Byte) |
| Data 10 | Smoke Alarm ID (Lo Byte) |
| Data 11- Data 13 | Ignored Value |
| Data 14 | Calculated Checksum (See below in Checksum Information) |



Command Example:

| Get Smoke Alarm ID | AA | вв | CC | 11 | 22 | 33 | 1F | 2F | 00 | 01 | 00 | 03 | 07 | 01 | 00 |
|-----------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| | 00 | 00 | 00 | 00 | 00 | 00 | 00 | 00 | | | | | | | |
| Get Smoke Alarm ID Response | | 22 | 33 | AA | BB | CC | 2B | 2F | 00 | | | | | | |
| • | 11 | 22 | 33 | AA | BB | CC | 11 | 2F | 00 | 01 | 01 | 03 | 07 | 00 | A2 |
| Smoke Alarm ID Data | | 31 | A0 | 27 | 00 | 00 | 00 | 2B | | | | | | | |
| | | | | | | | | | | | | | | | |

The above example, device 11 22 33 is sent a command that asks it for the ID of the smoke alarm it is paired to (0x2F 0x00 0x01 0x00 0x03 0x07 0x01). Device 11 22 33 Acks the command then sends out the ID of the smoke alarm it is paired to in Data 8 thru Data 10 (0x31 0xA0 0x27).