





pyMOR Contribution Workflow

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1. GitHub

2. License

3. Contributing

Reporting issues
Development environment
Documentation and testing
GitHub pull requests
Attribution
Becoming a main developer



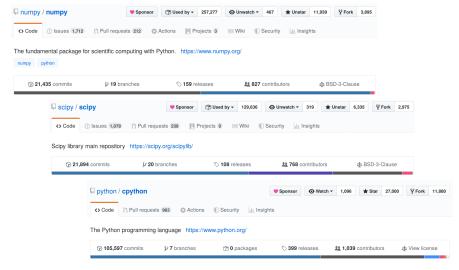
pyMOR is available on GitHub



You can contribute to it



And not just to pyMOR:



- pyMOR uses 2-clause BSD license¹
- copyright holders are "pyMOR developers and contributors"
- as a user, you are agreeing to the license
- as a contributor, you are agreeing to your contribution being published under pyMOR's license (and confirming that you have copyright over your code or permission from the copyright holder)²

¹https://opensource.org/licenses/BSD-2-Clause

²https://github.com/pymor/pymor/blob/master/CONTRIBUTING.md#license



- GitHub issues³: reporting bugs, feature requests, etc.
 - good place to find what to contribute
- pymor-dev mailing list⁴: for discussions, questions, etc.

³https://github.com/pymor/pymor/issues

⁴http://listserv.uni-muenster.de/mailman/listinfo/pymor-dev

- create a virtual environment (using pip or conda)
- make an editable installation of pyMOR using pip install -e .
 (see README.md⁵ for more details)

⁵https://github.com/pymor/pymor/blob/master/README.md



README.md:

- make doc to build Sphinx documentation
- make test to run all tests
- make full-test to include style checks
- py.test src/pymortests/the_module.py to run specific tests
- flake8 for style checks (usually done by an IDE)



- fork⁶ the pyMOR GitHub repository
- work in a new branch
- create a pull request⁷

⁶https://help.github.com/en/articles/working-with-forks

⁷https:

^{//}help.github.com/en/articles/creating-a-pull-request-from-a-fork



- AUTHORS.md⁸
- Zenodo⁹

⁸https:

^{//}github.com/pymor/pymor/blob/master/CONTRIBUTING.md#attribution 9https://zenodo.org/record/3416527

- pyMOR main developer = owner of the pyMOR GitHub organization¹⁰
- see CONTRIBUTING.md¹¹ for details

¹⁰https://github.com/pymor

¹¹https://github.com/pymor/pymor/blob/master/CONTRIBUTING.md#license