



# Introduction to MDP Modeling and Interaction via RDDL and pyRDDLGy

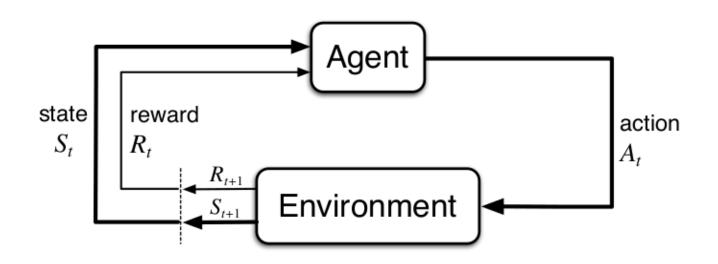
#### Part 2

Ayal Taitler and Scott Sanner

**University of Toronto** 

Tutorial, ICAPS July 10<sup>th</sup>, 2023

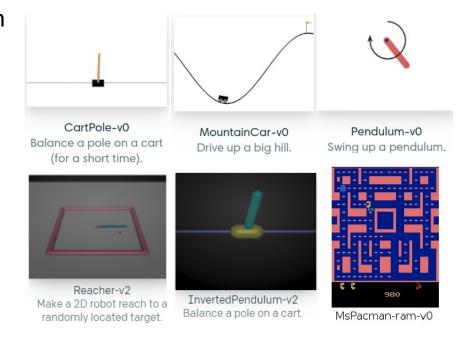
# **MDP Modeling**



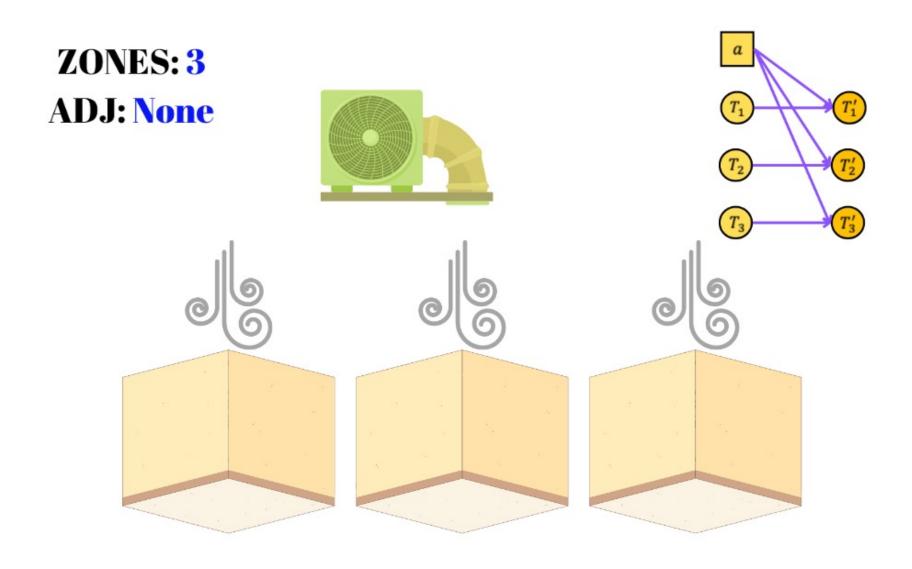
- Markov Decision Process (MDP):
  - S States (discrete/continuous/hybrid)
  - A Actions (discrete/continuous/hybrid)
  - R Reward function (scalar)
  - T Transition function (conditional probability function)

# **OpenAl Gym**

- OpenAl gives an interface to implement MDPs
- Direct environment implementation
  - > Python coding of the logic
- Gaps
  - Time consuming
  - Hard coded parameters
  - Minor change = new implementation
  - Infinite implementations
  - No clean way to verify
  - No access to the model



# **HVAC** – scenario 1

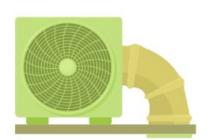


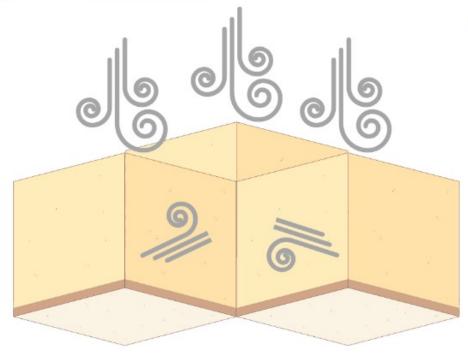
# **HVAC – scenario 2**

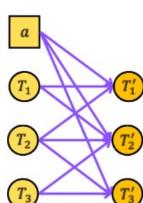
**ZONES: 3** 

**ADJ: (1,2)** 

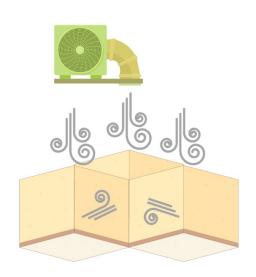
(2,3)

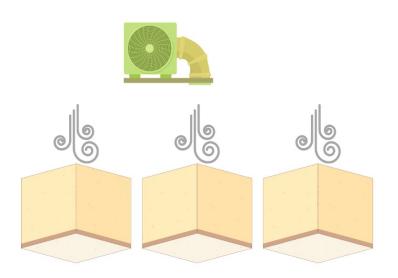






### **Motivation**





One mathematical problem

Two env implementations

With a lot of code duplication

Identical input/output
(actions/states)

Different transition function

### **Motivation**

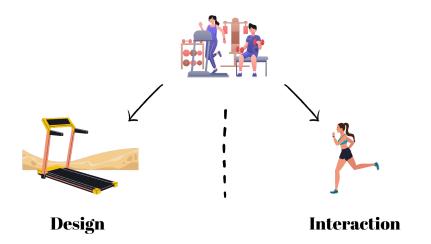


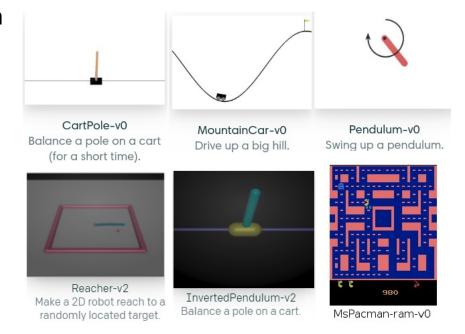
OpenAl gives an interface to implement MDPs



Direct environment implementation

> Python coding of the logic

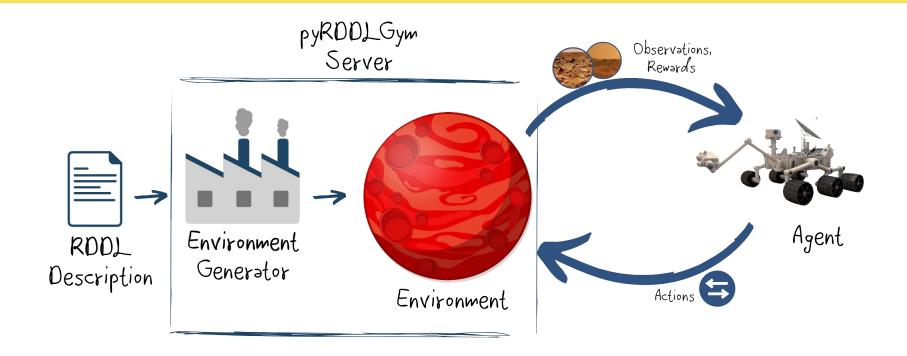




Who's doing the implementation? 🤥



# **pyRDDLGym**



### RDDL → compiler → Gym environment

- Standard Gym interface and spaces
- Full access to the underlying model
- Differentiable dynamics\*

# Language Variant

### Full RDDL support!

#### New language features:

Terminal states

$$terminal = cond_1 \lor cond_2 \lor \cdots \lor cond_N$$

Nested indexing

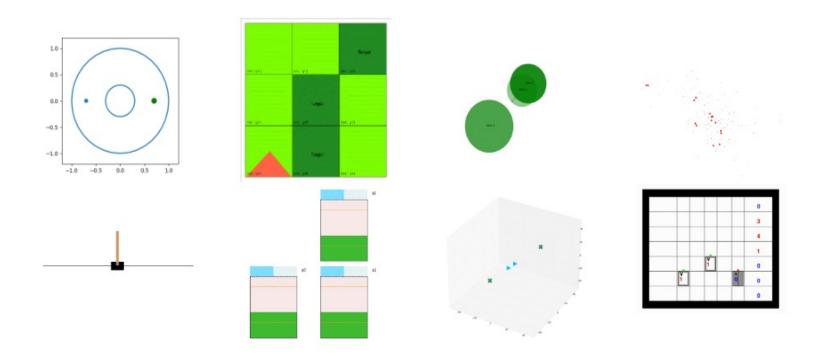
$$fluent'(?p,?q) = NEXT(fluent(?p,?q))$$

Lifter parameter (in)equalities

$$(?p ==?r)$$

- argmin and argmax for enumerables
- Basic matrix algebra, vectorized distributions, automatic level reasoning and more.

### **Built-in Environments\***



Gym's Classical control environments

All previous RDDL domains

New exciting environments

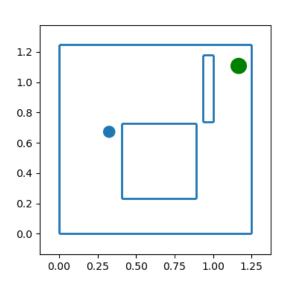
<sup>\*</sup>RDDLRepositoy – home to all things RDDL, <a href="https://github.com/ataitler/rddlrepository">https://github.com/ataitler/rddlrepository</a>

### **Built-in Environments – RaceCar**

- Goal oriented problem
- Plan trajectory for a kinematic agent (2nd order) in presence of obstacles
- **Action:** force/acceleration in two axes  $(n_a = 2)$
- **Observation:** positions and velocities  $(n_s = 4)$
- > Reward:

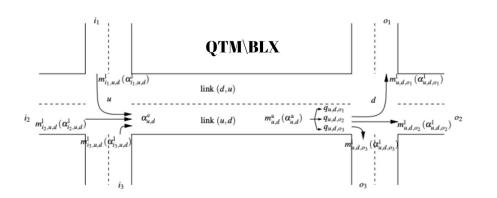
$$R = -\sum_{k=1}^{H} a_x^2[k] + a_y^2[k] + R_G \cdot 1_{\{a_x^2[k] + a_y^2[k] < r_g\}}$$

**Termination:**  $a_x^2[k] + a_y^2[k] < r_g$ 



### **Built-in Environments – Traffic**

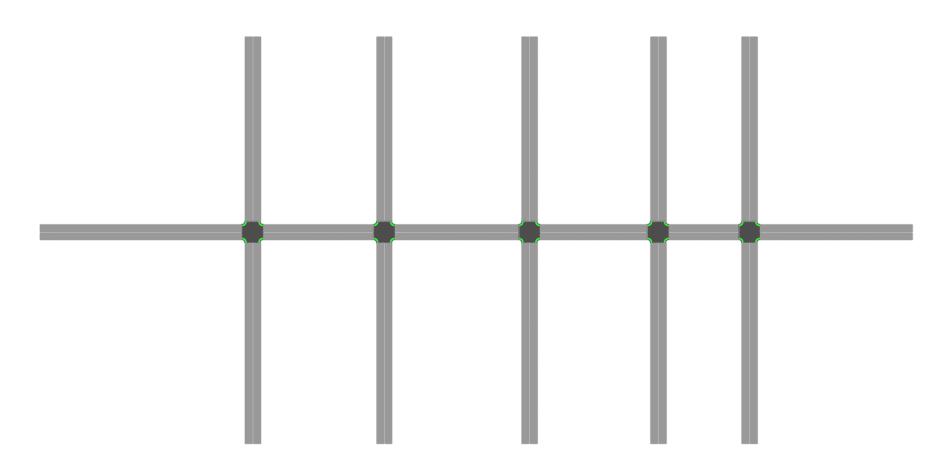
Traffic network cogestion control



$$q_{u,d,o_m}(k_d+1) = q_{u,d,o_m}(k_d) + \left(\alpha_{u,d,o_m}^{\mathrm{a}}(k_d) - \alpha_{u,d,o_m}^{\mathrm{l}}(k_d)\right) \cdot c_d$$
 $q_{u,d}(k_d) = \sum_{o_m \in O_{u,d}} q_{u,d,o_m}(k_d)$ 
:

- Action: Extend/Change for light phases (each intersection)
- Observation: Cars in queues, phase, phase time, etc.
- Reward: Total travel time (number of cars in the network)
- Constraints: Min/max time in phase

### **Built-in Environments – Traffic**



1x5 Network

### **Visualizers**

pyRDDLGym comes with a built-in TextVisualizer class

```
'state': {'ang-pos': 0.1, 'ang-vel': 0.0, 'pos': 0.0, 'vel': 0.0}
```

It is simple to create customs visualizers

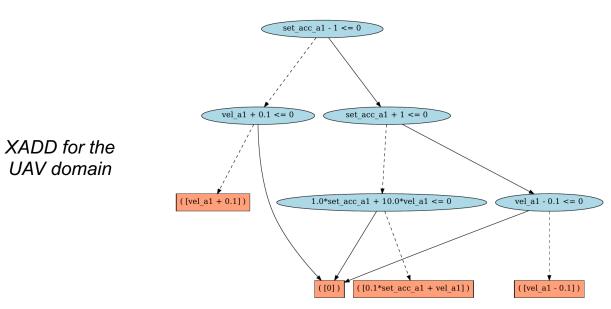


- Inherit base class pyRDDLGym.Visualizer.StateViz
- (non-)Fluents are available through the self.\_model dictionary
- One an use his favorite graphical lib, e.g., matplotlib, pygame, etc...

# **Auxillary Tools (I)**

#### **Extended Algebric Decision Diagrams (XADDs)**

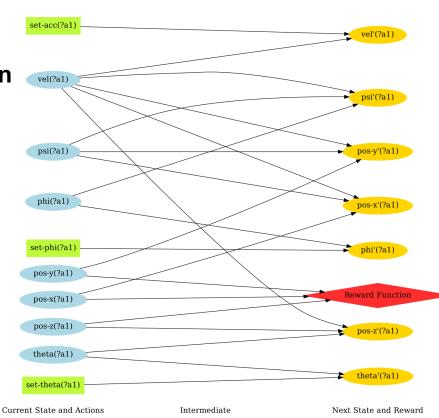
- Symbolic function representation for Piecewise Linear functions
- Compact representation of the grounded cpfs
- Symbolic Dynamic Programming (SDP)
- Representation and framework backend



# **Auxillary Tools (II)**

#### **Dynamic Bayes Nets (DBNs) visualization**

- Visualization of the causal relations
- Causality inference
- Direct GCN methods
  - e.g., SymNets (symbolic Networks)

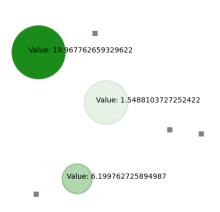


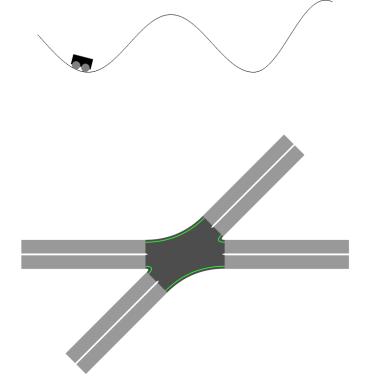
**DBN** visualization

# **Auxillary Tools (III)**

#### Movie Generator

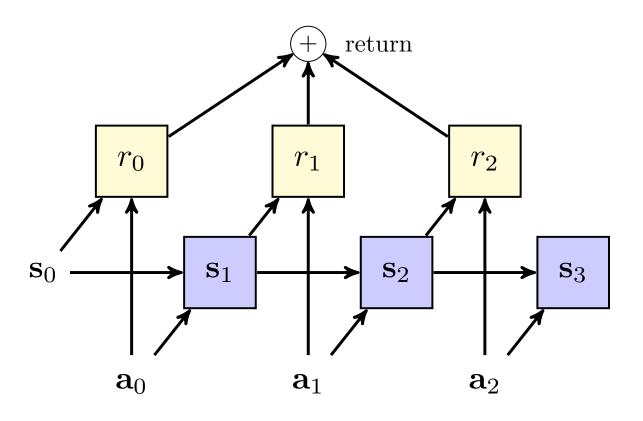
- Built-in functionality for movie generations of episodes
- Supports GIF and MP4





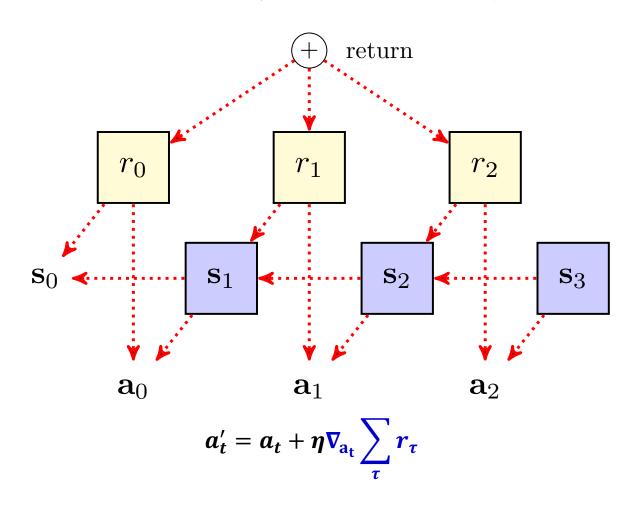
## **JAXPLANNER**

**Simulate:** Given plan  $a_0$ ,  $a_1$ , . . . , simulate states  $s_t$  and reward  $r_t$ 



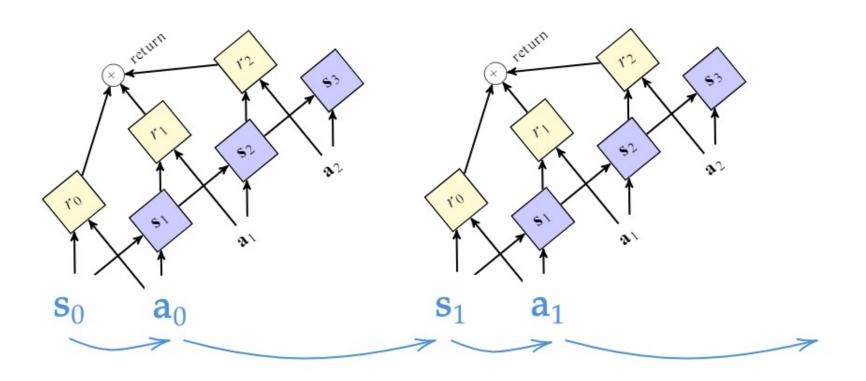
**Dynamic Bayes' Net (DBN)** 

**Optimize:** Adjust  $a_t$  based on the return gradient

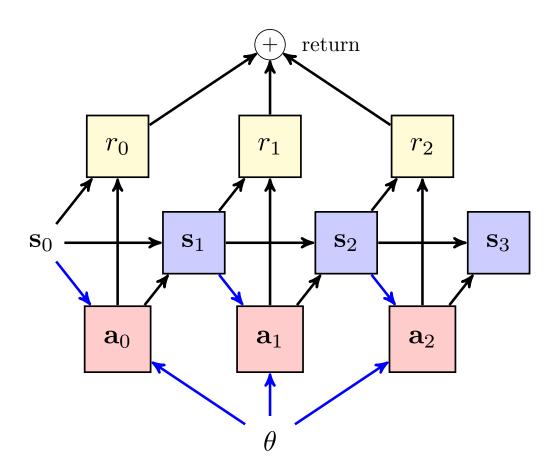


Wu, Ga, Buser Say, and Scott Sanner. "Scalable planning with tensorflow for hybrid nonlinear domains." NeurIPS (2017).

Closed-loop plan: Periodic re-planning (rolling horizon)

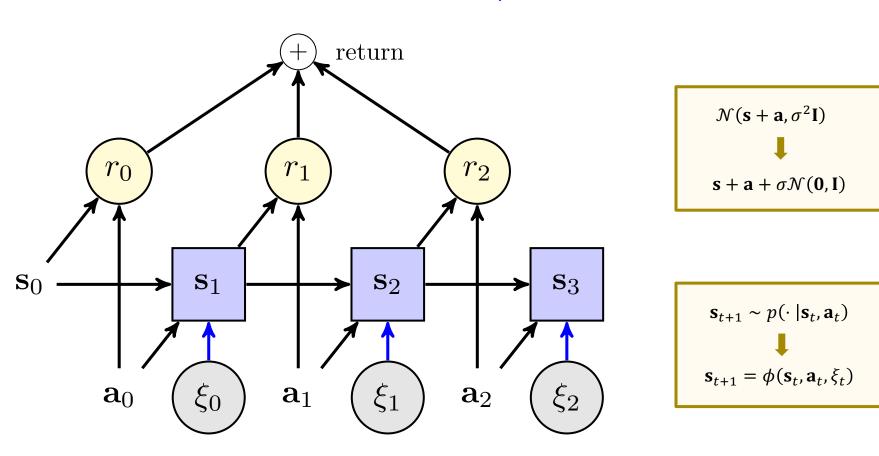


Closed-loop plan: Deep reactive policy



Bueno, T. P., de Barros, L. N., Mauá, D. D., and Sanner, S. Deep Reactive Policies for Planning in Stochastic Nonlinear Domains. *AAAI* (2019).

**Stochastic domains:** Use the reparameterization trick



Bueno, T. P., de Barros, L. N., Mauá, D. D., and Sanner, S. Deep Reactive Policies for Planning in Stochastic Nonlinear Domains. *AAAI* (2019).

#### "Not all domains are born continuous"

Anonymous

```
cpfs {
    burning'(?x, ?y) = if (put-out(?x, ?y) ) // Intervention to put out fire?
    then false
    else if (~out-of-fuel(?x, ?y) ^ ~burning(?x, ?y)) // Ignition of a new fire? Depends on neighbors.
    then [if (TARGET(?x, ?y) ^ ~exists_{?x2: x-pos, ?y2: y-pos}) (NEIGHBOR(?x, ?y, ?x2, ?y2) ^ burning(?x2, ?y2)))
        then false
        else Bernoulli( 1.0 / (1.0 + exp[4.5 - (sum_{?x2: x-pos, ?y2: y-pos}) (NEIGHBOR(?x, ?y, ?x2, ?y2) ^ burning(?x2, ?y2)))])) ]
        else
        burning(?x, ?y); // State persists

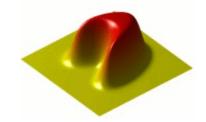
out-of-fuel'(?x, ?y) = out-of-fuel(?x, ?y) | burning(?x, ?y) | (~TARGET(?x, ?y) ^ cut-out(?x, ?y));
};
```

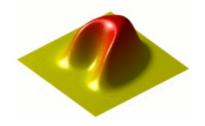
#### **T-norm Fuzzy logic**

$$f_c: \{0,1\}^n \to [0,1]$$

RDDL Operation	Continuous Expression
$a \wedge b$	a * b
$\neg a$	1-a
IF c THEN a ELSE b	c*a+(1-c)*b
forall_{?p: type} x(?p)	$\prod_{?p} x(?p)$
a > b	$sigmoid\left(\frac{a-b}{\tau}\right)$







### Hands-on

### Colab notebook

- Basic pyRDDLGym usage
- Modeling and execution
- JaxPlanner