# Sydnee Rodriguez

#### Graphic Design | UX/UI Design

Passionate about people, stories, and exploring how the arts and writing can connect and inspire communities.

**EXPERIENCE** 

#### **UC Davis School of Law**

#### **Graphic Designer**

FEB 2019 — SEPT 2020

- Collaborated with the Senior Editor, Multimedia Specialist, and Director of Marketing with conceptualising, designing, and printing materials to suit their needs.
- Produced print and digital graphic materials following organisation brand standards including signage, posters, invitations, brochures, and social media imagery.
- Managed regular office hours to meet with registered student organisations and faculty to develop a consistent visual identity and design materials for their events.

## The California Aggie

#### **Design Director**

OCT 2019 - JUL 2020

- Managed a team of 8 graphic designers to create graphics to accompany written content for the weekly print and web newspaper distributed in the Davis, California region.
- Worked with the Business Development Manager and clients to design advertisements based on agreed budgets, timeframes, and standards.
- Collaborated with the Layout Director to create a cohesive and engaging newspaper with an outreach of 8,000+ readers.
- Designed digital content for <u>The California Aggie's website</u>, which would receive 60,000-80,000 monthly views.

## **Layout Artist**

APR 2018 - OCT 2019

- Designed page layouts using InDesign to complement articles, advertisements, illustrations, and photography.
- Created advertisements promoting local businesses, events, and the university as needed following client briefs.

## **Design Interactive**

## **Design Associate**

**APR 2019 — JUNE 2020** 

- Worked with a small team to complete a client project in 6 weeks using Google's Design Sprint methodology, conducting user research, ideation, prototyping, and usability testing.
- Presented a high-fidelity prototype and case study to a panel of UX industry professionals.
- Offered a contract position from the client to see the project through to completion as the Design Lead.

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#### **EDUCATION**

**Bachelor of Arts in Design**Minor in Professional Writing

University of California, Davis Graduated June 2020

Study Abroad 2018 Australian Internships & Writing in Sydney

#### **TOOLS**

Adobe Creative Cloud Axure RP Figma Google Suite GitHub Microsoft Office WebFlow

#### **DESIGN SKILLS**

Branding & Identity
HTML/CSS
Layout Design
Lo/Hi-fi Mockups
Rapid Prototyping
Usability Testing
User Experience Design
User Experience Writing
User Interface Design
User Research
Visual Design
Web Design
Wireframing

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**EXPERIENCE** 

## **Open Ceilings Literary Magazine**

## Director of Graphic Design FEB 2019 - JAN 2020

- Developed the creative identity and branding for <u>Open</u> <u>Ceilings</u>, a semiannual undergraduate-run literary magazine as a founding board member.
- Created a system of layouts for the Winter 2020 issue to present the diverse written and visual content submitted.
- Designed flyers, posters, social media posts, and merchandise to advertise and support the publication.

## **UC Davis Picnic Day**

#### **Assistant Graphic Director** NOV 2017 — APR 2019

- Developed the visual identity for <u>Picnic Day</u> 104 and 105, an annual campus open house with 75,000+ visitors.
- Collaborated with other Picnic Day board members to create visual materials that would best support their specific needs and the events' overall success.
- Designed branding and promotional materials for social media, print, and apparel.

## **Bangarra Dance Theatre**

#### **Knowledge Ground Intern** SEPT 2018 - NOV 2018

- Worked closely with external developers to improve the user experience and interface of <u>Knowledge Ground</u>, a digital archive and online resource containing 30 years of Bangarra's productions and indigenous storytelling.
- Established the style guide and conventions for text and media assets uploaded to the platform.
- Refined the information architecture of the website and conducted general project administration for the Knowledge Ground project as a whole.

#### REFERENCES

Available on request.

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#### **PROJECTS**

# Justice Calendar Design Lead

MAR 2020 — SEPT 2020

A web-based calendar integration that is intended to help people start and commit to long term actions that contribute to racial equity.

#### **Bolinas Resilience**

## **UI Designer**

JUL 2020 - SEPT 2020

A Unity game built to explore potential wildfire evacuation scenarios for Bolinas, California.

#### **INVOLVEMENT**

## Aggie Gaming at UC Davis

Graphic Designer, Event Coordinator, President 2018 — 2020

#### **National Art School**

Education Outreach Volunteer for NAS School Holiday Workshops and Programs 2019

## **Central Coast New Tech High School**

Yearbook Chief Editor 2012 – 2016

#### Big Brothers Big Sisters of San Luis Obispo County

Mentor 2014 – 2015