



# MOHAMMAD WAFI

## AUTOMATION SOFTWARE ENGINEER



### SUMMARY

Motivated junior developer with hands-on experience in automation, QA, and game development. Skilled in Python, JavaScript/TypeScript, and low-code automation tools, with a strong eye for detail and problem-solving. Experienced in designing game mechanics, AI behaviors, and workflows, and eager to learn new technologies. Passionate about contributing to meaningful projects while growing into a full-fledged automation engineer.

### WORK EXPERIENCE

#### **Wiring and Electronics Repair Technician | Kina Maju Enterprise | 2023-Present**

- Performed electrical wiring, troubleshooting, and repair for residential.
- Diagnosed and repaired faulty electronic components with minimal downtime.
- Ensured compliance with basic electrical safety standards.

#### **Independent Developer | Automation & Game Projects | 2024-Present**

- Developed multiple mobile and PC games using Godot, including systems such as endless runners and horror-AI pathfinding.
- Created complex AI behaviours including chase logic, obstacle reactions, speed scaling, and attack zones.
- Designed gameplay system and shop system on every game making.
- Built testing workflows for game logic using script-driven checks for movement, collisions, and item events.
- Utilised AI tools (ChatGPT) during development to speed up scripting, debugging, and system design.

### INTERNSHIP EXPERIENCE

#### **Warehouse System Developer (VBA)/ Forklift Operator | Mudim Zakaria Food Industries Sdn. Bhd. | 3.2023 - 9.2023**

- Designed and developed a VBA-based warehouse system using Microsoft Excel
- Automated stock in, stock out, and inventory tracking
- Reduced manual recording errors
- Generated simple reports for inventory monitoring

### PERSONAL PROJECT

- Face Recognition System (Python) – Implemented basic facial recognition using computer vision libraries.
- Chat Application – Built a simple chat system focusing on logic flow and data handling.
- Low-Code Automation Tools – Created workflow automations to reduce repetitive manual tasks.

### SOFT SKILLS

Collaboration  
Analytical skills  
Continuous learning  
Adaptability  
Communication

### HARD SKILLS

Playwright  
TypeScript  
Low-code automation  
AI-driven engineering

### ACADEMIC HISTORY

#### **University Science Malaysia | 2019-2023**

Bachelor of Science (Honours) Physics

- GPA 3.23

### CONTACT

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