



Python – błędy i sztuczki nie tylko dla nowicjuszy

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Domyślne wartości argumentów funkcji

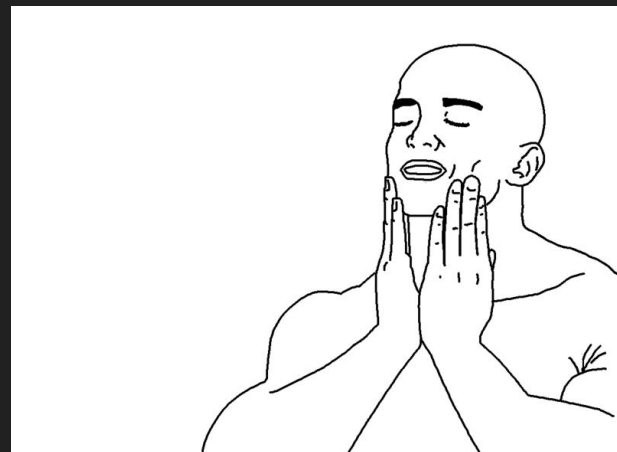
```
In [1]: def foo(bar=2):  
        print(bar)  
  
        foo()  
        foo(bar=3)  
        foo()
```

Domyślne wartości argumentów funkcji

```
In [1]: def foo(bar=2):  
        print(bar)
```

```
foo()  
foo(bar=3)  
foo()
```

```
2  
3  
2
```



Domyślne wartości argumentów funkcji

```
def foo(bar=[]):  
    bar.append('yolo')  
    print(bar)
```

```
foo()  
foo(bar=[])  
foo()
```

Domyślne wartości argumentów funkcji

```
def foo(bar=[]):  
    bar.append('yolo')  
    print(bar)
```

```
foo()  
foo(bar=[])  
foo()
```

```
['yolo']  
['yolo']  
['yolo', 'yolo']
```



Domyślne wartości argumentów funkcji

Wartości domyślne argumentów funkcji są ewaluowane TYLKO RAZ

Domyślne wartości argumentów funkcji

```
def foo(bar=None):  
    if bar is None:  
        bar = []  
    bar.append('yolo')  
    print(bar)
```

```
foo()  
foo(bar=[])  
foo()
```

```
['yolo']  
['yolo']  
['yolo']
```

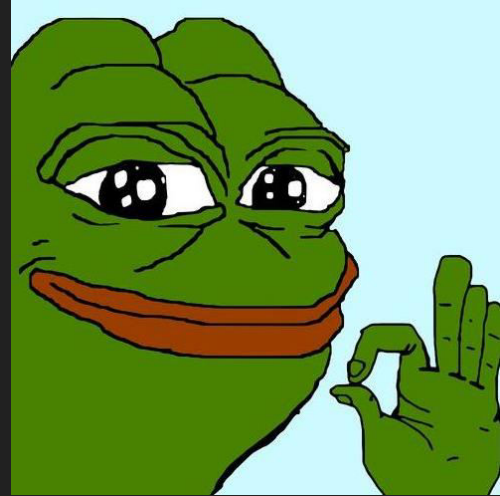
Nieintuicyjne dziedziczenie

```
class A:  
    x = 1  
  
class B(A):  
    pass  
  
class C(A):  
    pass  
  
print(A.x)  
print(B.x)  
print(C.x)
```


Nieintuicyjne dziedziczenie

```
class A:  
    x = 1  
  
class B(A):  
    pass  
  
class C(A):  
    pass  
  
print(A.x)  
print(B.x)  
print(C.x)
```

```
1  
1  
1
```



Nieintuicyjne dziedziczenie

```
B.x = 2  
print(A.x)  
print(B.x)  
print(C.x)
```

Nieintuicyjne dziedziczenie

```
B.x = 2  
print(A.x)  
print(B.x)  
print(C.x)
```

```
1  
2  
1
```



Nieintuicyjne dziedziczenie

```
A.x = 3  
  
print(A.x)  
print(B.x)  
print(C.x)
```

Nieintuicyjne dziedziczenie

```
A.x = 3
```

```
print(A.x)  
print(B.x)  
print(C.x)
```

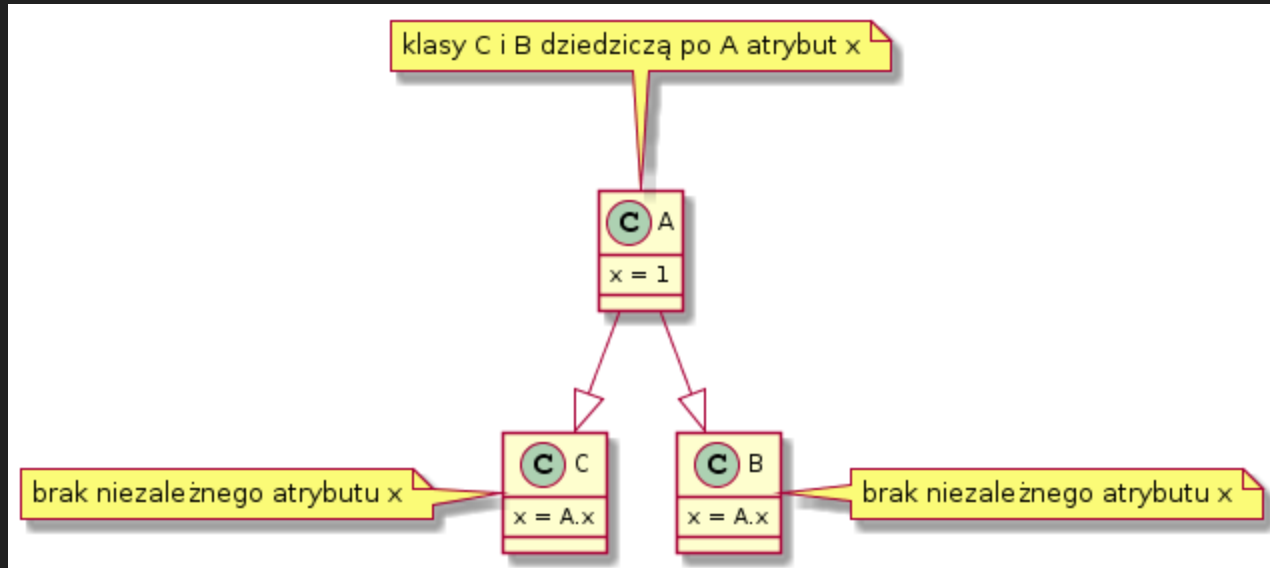
```
3  
2  
3
```



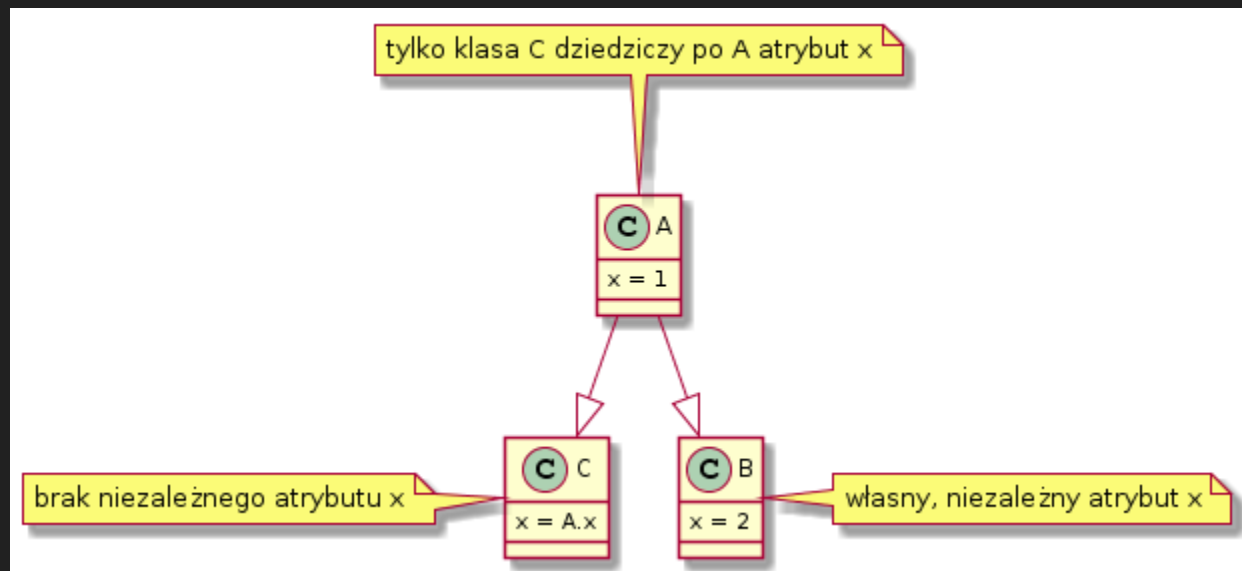
Nieintuicyjne dziedziczenie

Dlaczego C.x też się zmieniło? Zmieniliśmy tylko A.x 0_0

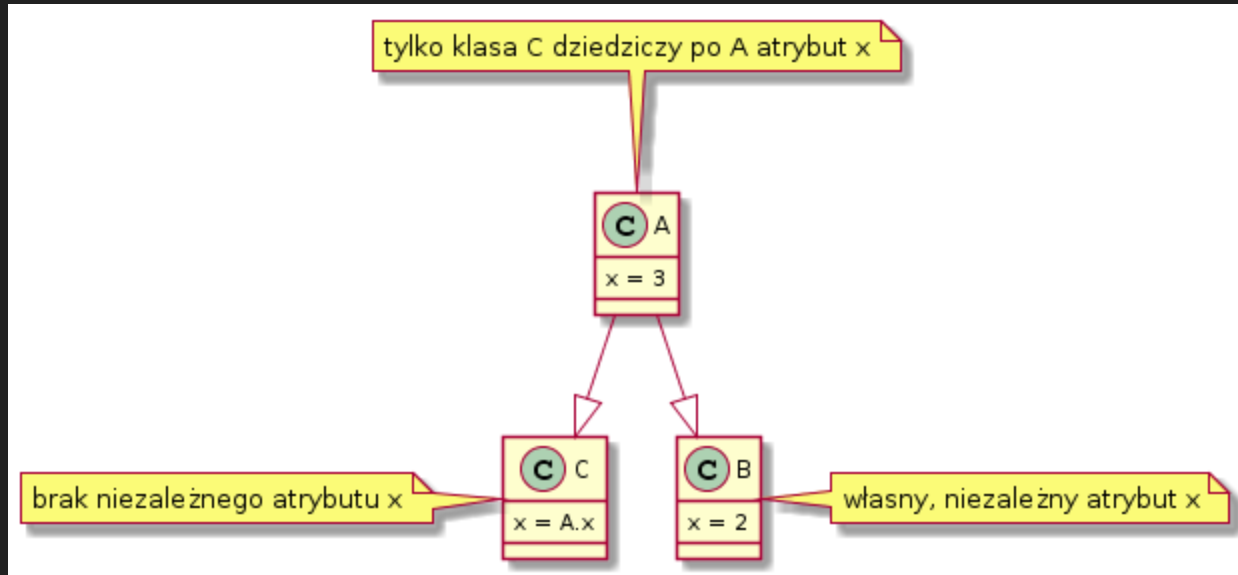
Nieintuicyjne dziedziczenie



Nieintuicyjne dziedziczenie



Nieintuicyjne dziedziczenie



Lokalnie czy globalnie?

```
x = 10

def foo():
    x += 1
    print(x)

foo()
```

Lokalnie czy globalnie?

```
x = 10
```

```
def foo():  
    x += 1  
    print(x)
```

```
foo()
```

UnboundLocalError Traceback (most recent call last)

<ipython-input-7-485e8cd9c901> in <module>()

6 print(x)

7

----> 8 foo()

<ipython-input-7-485e8cd9c901> in foo()

3

4 def foo():

----> 5 x += 1

6 print(x)

7

UnboundLocalError: local variable 'x' referenced before assignment

Lokalnie czy globalnie?

```
In [ ]: x = x + 1|
```

Lokalnie czy globalnie?

```
x = 10

def foo():
    x += 1 # x = x + 1
    print(x)

foo()|
```

Lokalnie czy globalnie?

```
x = 10
```

```
def foo(x):  
    x += 1  
    return x
```

```
x = foo(x)
```

Lokalnie czy globalnie?

```
x = []
```

```
def foo():  
    x += [1]  
    print(x)
```

```
foo()
```

```
-----  
UnboundLocalError                                Traceback (most recent call last)
```

```
<ipython-input-10-ff633868f597> in <module>()  
      7  
      8
```

```
----> 9 foo()
```

```
<ipython-input-10-ff633868f597> in foo()  
      3
```

```
----> 4 def foo():  
      5     x += [1]  
      6     print(x)  
      7
```

```
UnboundLocalError: local variable 'x' referenced before assignment
```

Lokalnie czy globalnie?

```
x = []
```

```
def foo():  
    x.append(1)  
    print(x)
```

```
foo()
```

```
[1]
```


Magia tupli

```
my_tuple = (1, 2, 3)
my_tuple += (4, 5, 6)
print(my_tuple)
```

```
(1, 2, 3, 4, 5, 6)
```

Magia tupli

```
my_tuple = ([1, 2, 3], 1, 2, 3)
my_tuple[0].append(4)
print(my_tuple)
```

```
([1, 2, 3, 4], 1, 2, 3)
```

Magia tupli

```
my_tuple[0] += [5, 6]
```

```
-----  
TypeError                                Traceback (most recent call last)
```

```
<ipython-input-26-6352e08731d5> in <module>()
```

```
----> 1 my_tuple[0] += [5, 6]
```

```
TypeError: 'tuple' object does not support item assignment
```

Magia tupli

```
my_tuple[0] += [5, 6]
```

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-26-6352e08731d5> in <module>()  
----> 1 my_tuple[0] += [5, 6]  
  
TypeError: 'tuple' object does not support item assignment
```

```
print(my_tuple)
```

```
([1, 2, 3, 4, 5, 6], 1, 2, 3)
```

Magia tupli

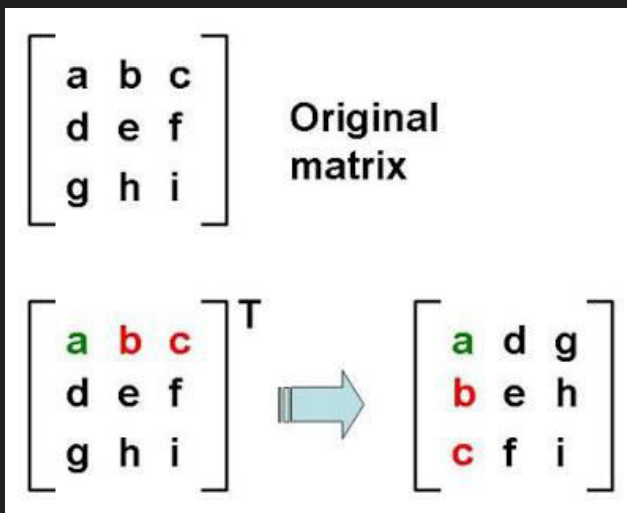
```
my_tuple[0].extend([5, 6])  
my_tuple[0] = my_tuple[0]
```

Magia tupli

```
my_dict = {}  
my_dict[my_tuple] = 'yolo'
```

```
-----  
TypeError                                Traceback (most recent call last)  
<ipython-input-28-13b0ea0e58e3> in <module>()  
      1 my_dict = {}  
----> 2 my_dict[my_tuple] = 'yolo'  
  
TypeError: unhashable type: 'list'
```

Kreatywny zip



Kreatywny zip

Matrix :

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}$$



Transpose of matrix :

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{bmatrix}$$

Matrix :

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{bmatrix}$$



Transpose of matrix :

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}$$

Kreatywny zip

```
matrix = [[1, 2, 3], [1, 2, 3]]  
matrix = list(zip(*matrix))  
print(matrix)
```

```
[(1, 1), (2, 2), (3, 3)]
```

Kreatywny zip

```
matrix = [1, 2, 3]  
matrix2 = [1, 2, 3]  
list(zip(matrix, matrix2))
```

```
[(1, 1), (2, 2), (3, 3)]
```

Kreatywny zip

```
matrix = [[1, 2, 3], [1, 2, 3]]  
print(*matrix)
```

```
[1, 2, 3] [1, 2, 3]
```

Kreatywny zip

```
[list(row) for row in zip(*matrix)]
```

```
[[1, 1], [2, 2], [3, 3]]
```

Przycinanie sekwencji like a boss

```
seq = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]  
print(seq[7::])
```

```
[8, 9, 10]
```

Przycinanie sekwencji like a boss

```
LASTTHREE = slice(-3, None)  
print(seq[LASTTHREE])
```

```
[8, 9, 10]
```

Przycinanie sekwencji like a boss

```
seq[slice(-3, None)] == seq[7::]
```

```
True
```

Spłaszczanie listy

```
a = [[1, 2], [1, 2, 3], [3, 4, 5]]  
a = sum(a, [])  
print(a)
```

```
[1, 2, 1, 2, 3, 3, 4, 5]
```



Spłaszczanie listy

```
import itertools
```

```
a = [[1, 2], [1, 2, 3], [3, 4, 5]]  
list(itertools.chain.from_iterable(a))
```

```
[1, 2, 1, 2, 3, 3, 4, 5]
```



Thank you!

Careers

<https://daftcode.pl/careers>