

HUGE

Hello
Python Medellín.

HUGE



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Huge Colombia

+ 200 people across Bogota and Medellin



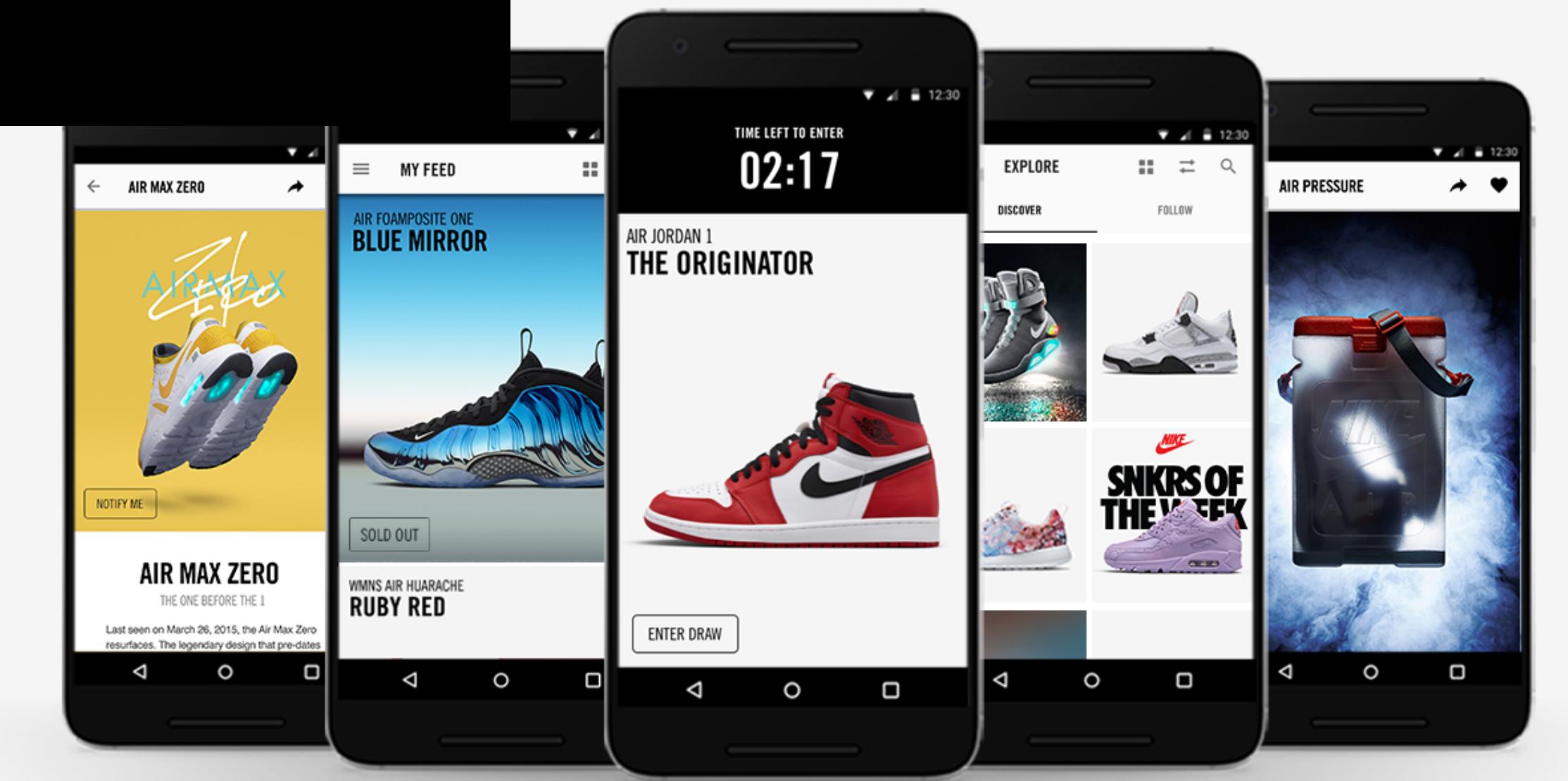
Born in Brooklyn
in 1999.



We make things people
love.



A collage of Google products and services. It includes a smartphone displaying a fitness app, a laptop showing a Google search results page for "think with Google", and a website for "think with Google" featuring various Google products like Android and Google Home.



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Going FaaS with
Python.

Agenda.

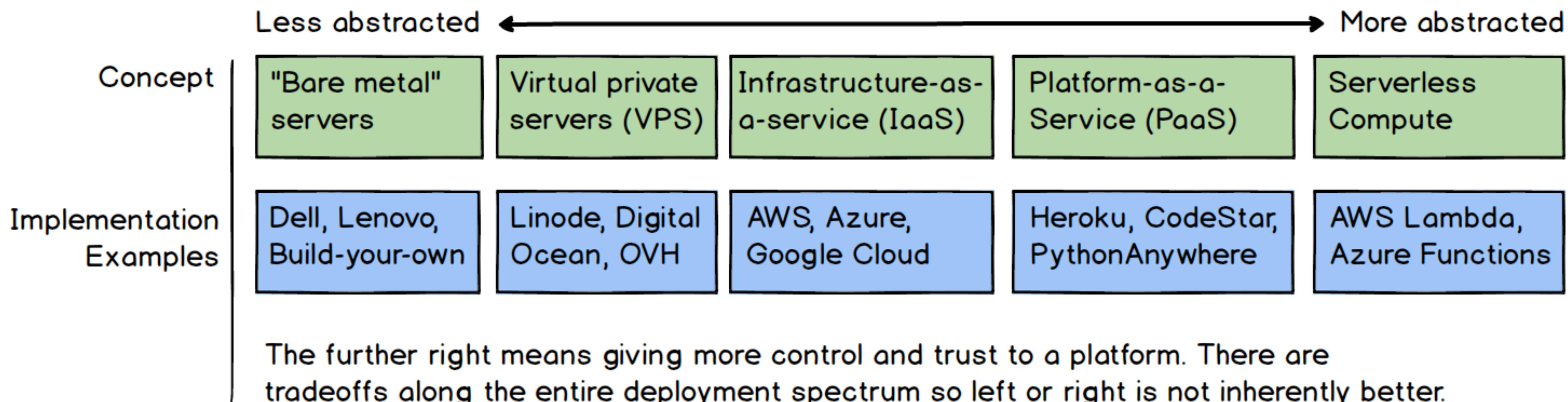
1. What is Serverless/FaaS?
2. Should I go Serverless?
3. Going Serverless with Python.
4. Demo.
5. Conclusions.

1

What is Serverless?

Deployment Abstractions.

Deployment Abstractions



Taken from <https://www.fullstackpython.com/serverless.html>

What is Serverless?

“Serverless is a deployment architecture where servers are not explicitly provisioned by the deployer.”

Taken from <https://www.fullstackpython.com/serverless.html>

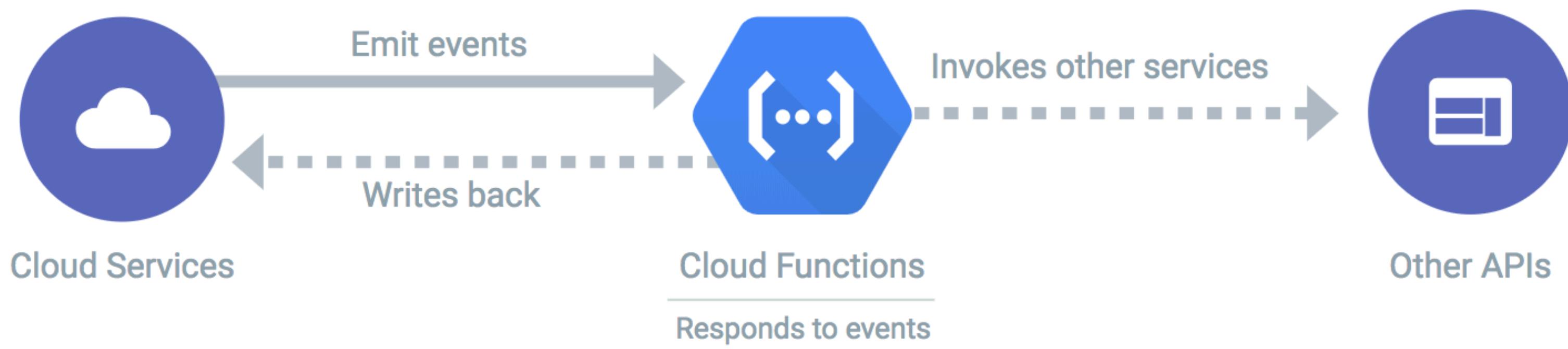
What is Serverless?

“Code is instead executed based on developer-defined events that are triggered...”

Taken from <https://www.fullstackpython.com/serverless.html>

How it works.

How it works



Taken <https://cloud.google.com/functions/>

Advantages.

Not server managing.

Advantages.

It scales out of the box.

Advantages.

Paying for the compute you use.

Design principles.

Speedy, simpler, singular.

Design principles.

Share nothing.

Design principles.

Assume no hardware affinity.

Design principles.

Design for failures and duplicates.

Should I go Serverless?



No suitable apps for Serverless.

Apps with web-sockets don't fit here.

Apps serving static content.

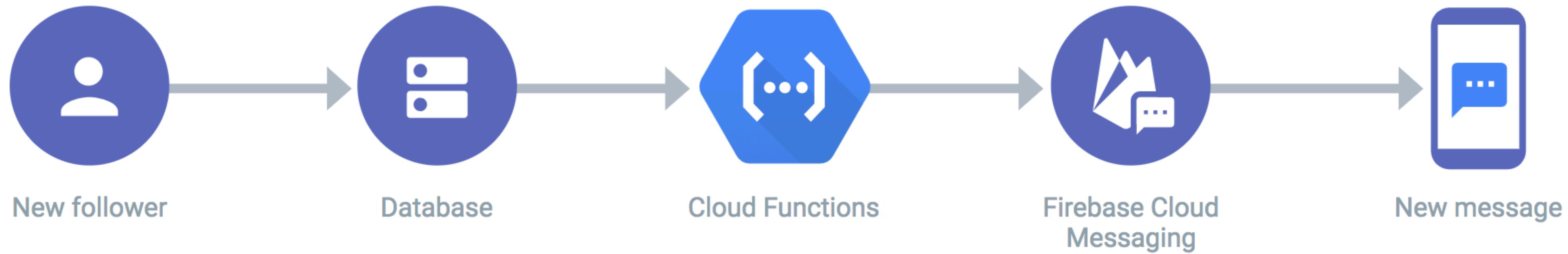
Suitable apps for Serverless.

1. Apps with spikes or periods of low activity.
2. Stateless apps (REST APIs).
3. Workers (sending an email, uploading a file, push a notification).
4. IoT Backends.
5. Data Pipelines.

Mobile Backend.

Example: send notifications about new followers

[Sample code](#) | [Codelab](#)

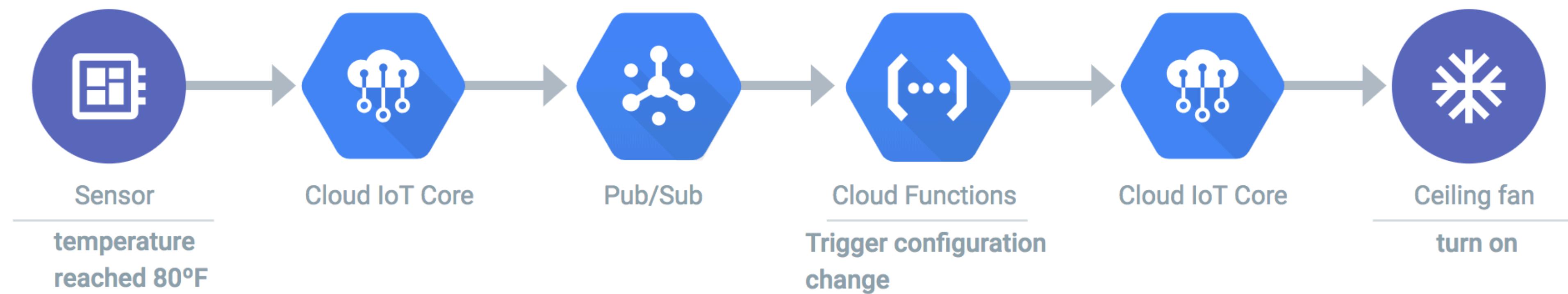


Taken from <https://cloud.google.com/functions/use-cases/serverless-application-backends>

IoT Backends.

Example: update device configuration

Learn more about [Cloud IoT Core](#)

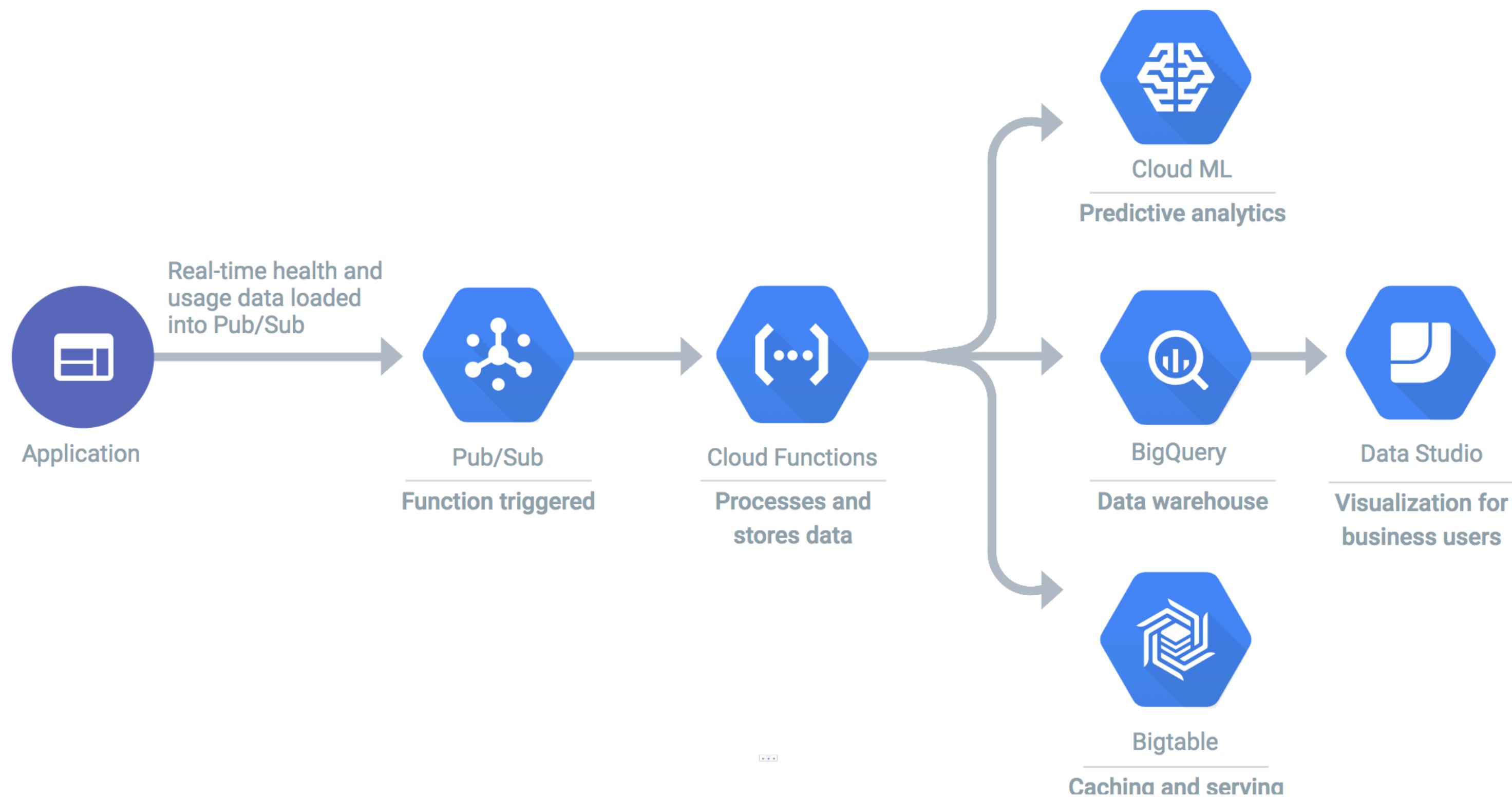


Taken from <https://cloud.google.com/functions/use-cases/serverless-application-backends>

Real Time Data Processing.

Example: quality-of-service tracking application

[Sample Code](#) | [Tutorial](#)

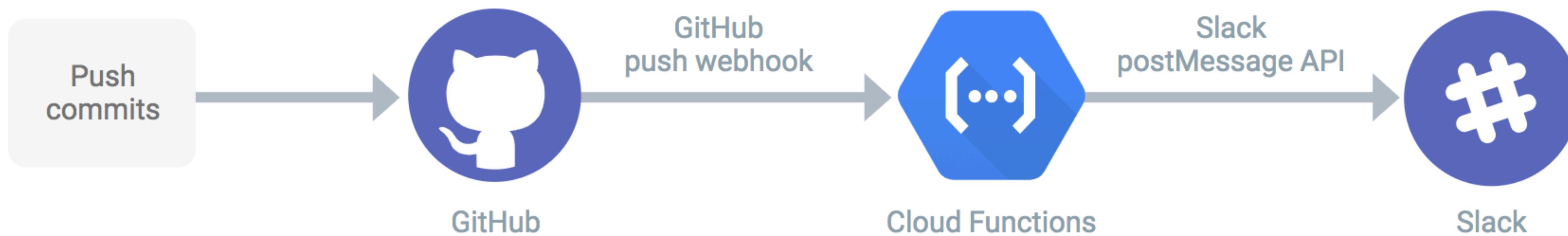


Taken from <https://cloud.google.com/functions/use-cases/real-time-data-processing>

Integration with APIs.

Example: post a comment on Slack channel in response to a GitHub commit

[Sample code](#) | [Tutorial](#)



Taken from <https://cloud.google.com/functions/use-cases/serverless-application-backends>

Tradeoffs.

Vendor lock-in.

Tradeoffs.

Cold starts.

Tradeoffs.

Vendor restrictions (time, size, etc).

Tradeoffs.

Observability is harder.

Tradeoffs.



Taken from <https://www.thundra.io/>

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Going Serverless (FaaS) with Python.

Providers.

1. AWS Lambda.
2. Azure Functions.
3. Google Cloud Functions.

On-premise solutions.

1. OpenFaaS.
2. OpenWhisk.
3. Fission.io.

Frameworks.

1. Manual Creation (UI/CLI).
2. Serverless Framework.
3. Zappa/Chalice.

Google Cloud Functions.

1. GUI (browser - console UI).
2. CLI (gcloud).

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Conclusions.

Conclusions.

1. FaaS is another architectural approach for apps.
2. Not all apps fit on this approach.
3. FaaS allows to save money if it is used wisely.
4. It autoscales.

References.

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I wrote something.

<http://www.iamondemand.com/blog/serverless-for-humans-a-simplified-overview/>

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Done.