



### Experiment1.2

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**Section/Group:** 905/A

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**Subject Name:** Mobile Application Development Lab

**Subject Code:** 20CSP-356

**Aim:** Understanding and analyze the specific requirements, possibilities and challenges when developing for a mobile application context.

**Objective:** To design an android application to display Hello World.

#### **Script and Output:**

**Step 1-** First step is to create a simple Android Application using Android studio. When you click on Android studio icon, it will show screen as shown below.

**Step 2-** You can start your application development by calling start a new android studio project. in a new installation frame should ask Application name, package information and location of the project.

**Step 3-** Configure the Hello World Project Details We'll finish creating the project by configuring some details about its name, location, and the API version it.

**Step 4-** Change the name of the application. Change the default Project location to your preferred directory or just leave it as the default location. On the minimum API level, ensure that API 15: Android 4.0.3 IceCreamSandwich is set as the Minimum SDK. This ensures that your application runs on almost all devices.

**Step 5-** The next level of installation should contain selecting the activity to mobile, it specifies the default layout for Applications.

**Step 6-** Run it on the emulator or your physically connected phone.

## Source Code-

```
package com.example.myapplication;

import ...

2 usages
public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

```
1  <?xml version="1.0" encoding="utf-8"?>
2  <androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"
3      xmlns:app="http://schemas.android.com/apk/res-auto"
4      xmlns:tools="http://schemas.android.com/tools"
5      android:layout_width="match_parent"
6      android:layout_height="match_parent"
7      tools:context=".MainActivity">
8
9      <TextView
10         android:layout_width="wrap_content"
11         android:layout_height="wrap_content"
12         android:text="Hello World!"
13         app:layout_constraintBottom_toBottomOf="parent"
14         app:layout_constraintEnd_toEndOf="parent"
15         app:layout_constraintStart_toStartOf="parent"
16         app:layout_constraintTop_toTopOf="parent" />
17
18      <Button
19         android:id="@+id/button"
20         android:layout_width="wrap_content"
21         android:layout_height="wrap_content"
22         android:text="Button"
23         tools:layout_editor_absoluteX="157dp"
24         tools:layout_editor_absoluteY="344dp" />
25
26  </androidx.constraintlayout.widget.ConstraintLayout>
```

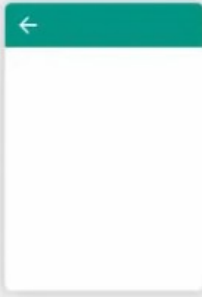


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Create New Project

## Configure Your Project



Empty Activity


Name  
HelloWorld

Package name  
com.example.helloworld

Save location  
C:\Users\cb\AndroidStudioProjects\HelloWorld

Language  
Java

Minimum SDK  
API 21: Android 5.0 (Lollipop)

 Your app will run on approximately **94.1%** of devices.  
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