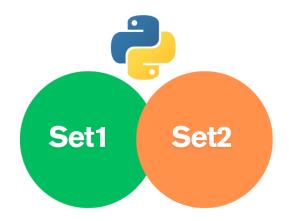
# "Mastering Python Sets: A Beginner's Guide"

Learn Sets with Interactive Examples and Visuals



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# Introduction to Python Sets:

### What is a Set?

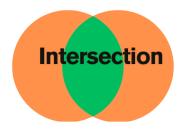
• A set is an unordered, mutable collection of unique elements in Python.

# **Unique element**



• Used for storing distinct items, performing mathematical operations like union, intersection, etc.





#### • Syntax:

```
my_set = {1, 2, 3}
or
my_set = set([1, 2, 3])
```

### • Key Characteristics:

• Unordered: No indexing, e.g., my\_set[0] raises an error.

• Unique: Duplicates are automatically removed, e.g., {1, 2, 2, 3} becomes {1, 2, 3}.

```
In [9]: my_set = {1,2,2,3}
print(my_set)
{1, 2, 3}
```

• Mutable: Can add/remove elements, but elements themselves must be immutable (e.g., numbers, strings, tuples).

```
In [11]: my_set = {1,2,2,3}

#Add
my_set.add(10)
print("Adding element:",my_set)

#Remove
my_set.remove(3)
print("Removing element:",my_set)

Adding element: {10, 1, 2, 3}
Removing element: {10, 1, 2}
```

# Page 2: Creating and Accessing Sets

#### • How to Create Sets:

- Using curly braces: {1, 2, 3}
- Using set() constructor: set([1, 2, 3])
- Empty set: set() (Note: {} creates an empty dictionary, not a set).

```
In [13]: set1 = {1,2,3} #using curly braces
    set2 = set([1,2,3]) #using set constructor
    set3 = set() #empty set

    print(set1)
    print(set2)
    print(set3)

{1, 2, 3}
    {1, 2, 3}
    set()
```

#### • Accessing Elements:

• Cannot use indexing due to unordered nature.

• Use loops or in operator to check membership.

```
In [16]: set1 = {1,2,3}
    print(3 in set1)
    True
```

- Interactive Element:
  - A fill-in-the-blank exercise:

"Write code to create a set of your favorite colors and check if 'blue' is in it."

Answer:

```
In [19]: colors = {"red", "blue", "green"}
print("blue" in colors)

True
```

# Python Set Methods

Below is a comprehensive list of Python set methods with beginner-friendly explanations, example code, and suggestions for visuals.

• add(element): Adds a single element to the set.

```
In [21]: fruits = {"apple", "banana"}
  fruits.add("cherry")
  print(fruits)
  {'banana', 'apple', 'cherry'}
```

• update(iterable): Adds multiple elements from an iterable (list, set, etc.).

```
In [22]: numbers = {1, 2}
numbers.update([3, 4])
print(numbers)

{1, 2, 3, 4}
```

• remove(element): Removes an element; raises KeyError if not found.

```
In [25]: fruits = {"apple", "banana", "cherry"}
fruits.remove("banana")
print(fruits)

{'apple', 'cherry'}
```

• discard(element): Removes an element; does not raise an error if not found

```
In [26]: fruits = {"apple", "banana"}
  fruits.discard("banana")
  fruits.discard("orange")
  print(fruits)

{'apple'}
```

• pop(): Removes and returns a random element; raises KeyError if set is empty.

```
In [27]: numbers = {1, 2, 3}
popped = numbers.pop()
print(popped, numbers)

1 {2, 3}
```

• clear(): Removes all elements from the set.

```
In [29]: fruits = {"apple", "banana"}
fruits.clear()
print(fruits)
set()
```

• copy(): Returns a shallow copy of the set.

```
In [31]: set1 = {1, 2, 3}
set2 = set1.copy()
set2.add(4)
print(set1, set2)
{1, 2, 3} {1, 2, 3, 4}
```

• union(\*others) or |\*\*: Returns a new set with elements from all sets.

```
In [32]: set1 = {1, 2}
set2 = {2, 3}
result = set1.union(set2)
print(result)
print(set1 | set2)

{1, 2, 3}
{1, 2, 3}
```

• intersection(\*others) or &\*\*: Returns elements common to all sets.

```
In [33]: set1 = {1, 2, 3}
    set2 = {2, 3, 4}
    result = set1.intersection(set2)
    print(result)
    print(set1 & set2)

{2, 3}
    {2, 3}
```

• difference(\*others) or -\*\*: Returns elements in the first set but not in others.

```
In [34]: set1 = {1, 2, 3}
    set2 = {2, 3, 4}
    result = set1.difference(set2)
    print(result)
    print(set1 - set2)

{1}
    {1}
```

• symmetric\_difference(other) or ^\*\*: Returns elements in either set but not both.

```
In [35]: set1 = {1, 2, 3}
    set2 = {2, 3, 4}
    result = set1.symmetric_difference(set2)
    print(result)
    print(set1 ^ set2)

{1, 4}
    {1, 4}
```

• intersection\_update(\*others) or &=: Updates the set to keep only common elements.

```
In [36]: set1 = {1, 2, 3}
    set2 = {2, 3, 4}
    set1.intersection_update(set2)
    print(set1)
    {2, 3}
```

• difference\_update(\*others) or -=: Updates the set to remove elements from others.

```
In [37]: set1 = {1, 2, 3}
    set2 = {2, 3, 4}
    set1.difference_update(set2)
    print(set1)
    {1}
```

• symmetric\_difference\_update(other): Updates the set to keep elements in either but not both.

```
In [38]: set1 = {1, 2, 3}
set2 = {2, 3, 4}
set1.symmetric_difference_update(set2)
print(set1)
{1, 4}
```

• issubset(other) or <=: Checks if the set is a subset of another.

```
In [39]: set1 = {1, 2}
    set2 = {1, 2, 3}
    print(set1.issubset(set2))
    print(set1 <= set2)

    True
    True</pre>
```

• issuperset(other) or >=: Checks if the set contains another set.

```
In [40]: set1 = {1, 2, 3}
    set2 = {1, 2}
    print(set1.issuperset(set2))
    print(set1 >= set2)

    True
    True
```

• isdisjoint(other): Checks if two sets have no common elements.

```
In [41]: set1 = {1, 2}
set2 = {3, 4}
print(set1.isdisjoint(set2))
True
```

# Tips and Common Mistakes

• Tips:



- Use sets for **membership testing** (faster than lists).
- Use sets for **removing duplicates from a list**: unique = set(my\_list).
- Use frozen sets (frozenset()) for immutable sets.

Common Mistakes:

# **Common mistakes**



• Trying to index a set:

my\_set[0] (use loops instead).

- Forgetting that {} creates a dictionary, not a set.
- Using mutable elements like lists in sets (use tuples instead).

### Conclusion and Further Resources

• Summary:

# summary

Sets are powerful for handling unique elements and performing mathematical operations.

Practice with the interactive examples to master them!

- Resources:
  - Python Official Docs: <a href="https://docs.python.org/3/tutorial/datastructures.html#sets">https://docs.python.org/3/tutorial/datastructures.html#sets</a>