

# Automating Django Functional Tests Using Selenium on Cloud

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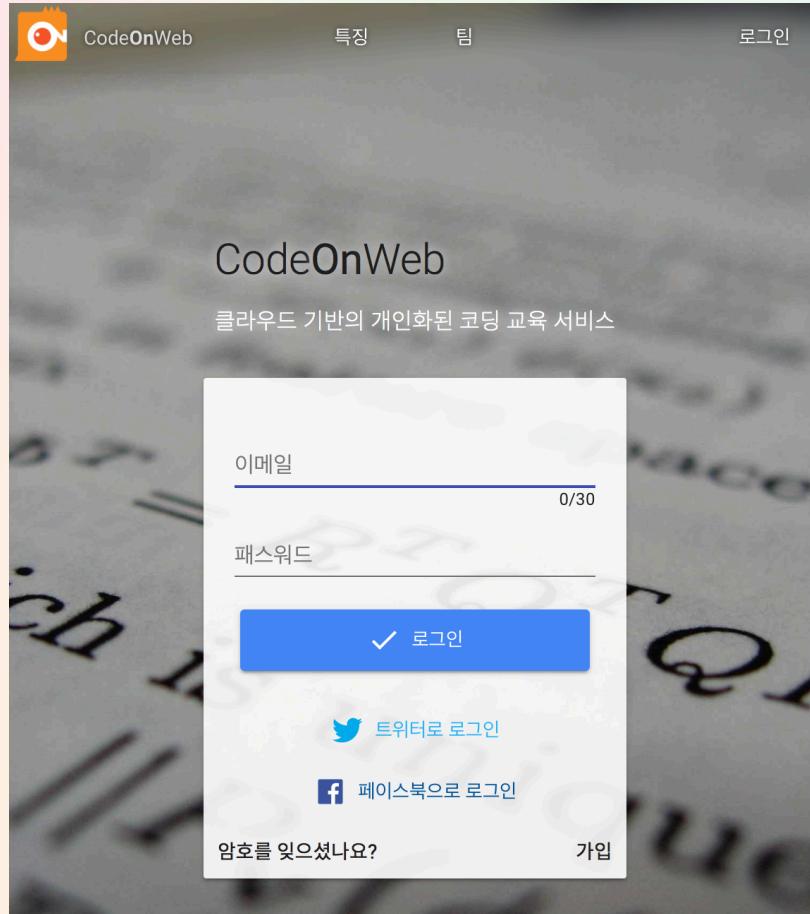
# Contents and target audience

- How to functional tests on [Django](#) using [Selenium](#).
- Running functional tests automatically on [AWS EC2](#).
- And some tips on writing functional tests (if time permits).
- Target audience
  - Python beginners - intermediates.
  - Who have written some tests in Python/Django
  - ... but not much.

# About speaker

- Physics (~4 yr)
- Single-molecule Biophysics (~8 yr)
  - Optical microscope
  - DNA, protein
- IT newbie (~1.2 yr)
  - HTML, CSS, Javascript, Polymer (Google)
  - Python-Django

# About speaker



[CodeOnWeb \(codeonweb.com\)](http://codeonweb.com)

# Code Test

General remarks about code testing

Tests on CodeOnWeb

# Test code

- Code that tests code.

login.py

```
def login(username, password, ...):
    ...
    if success: return True
    else: return False
```

Test

test\_login.py

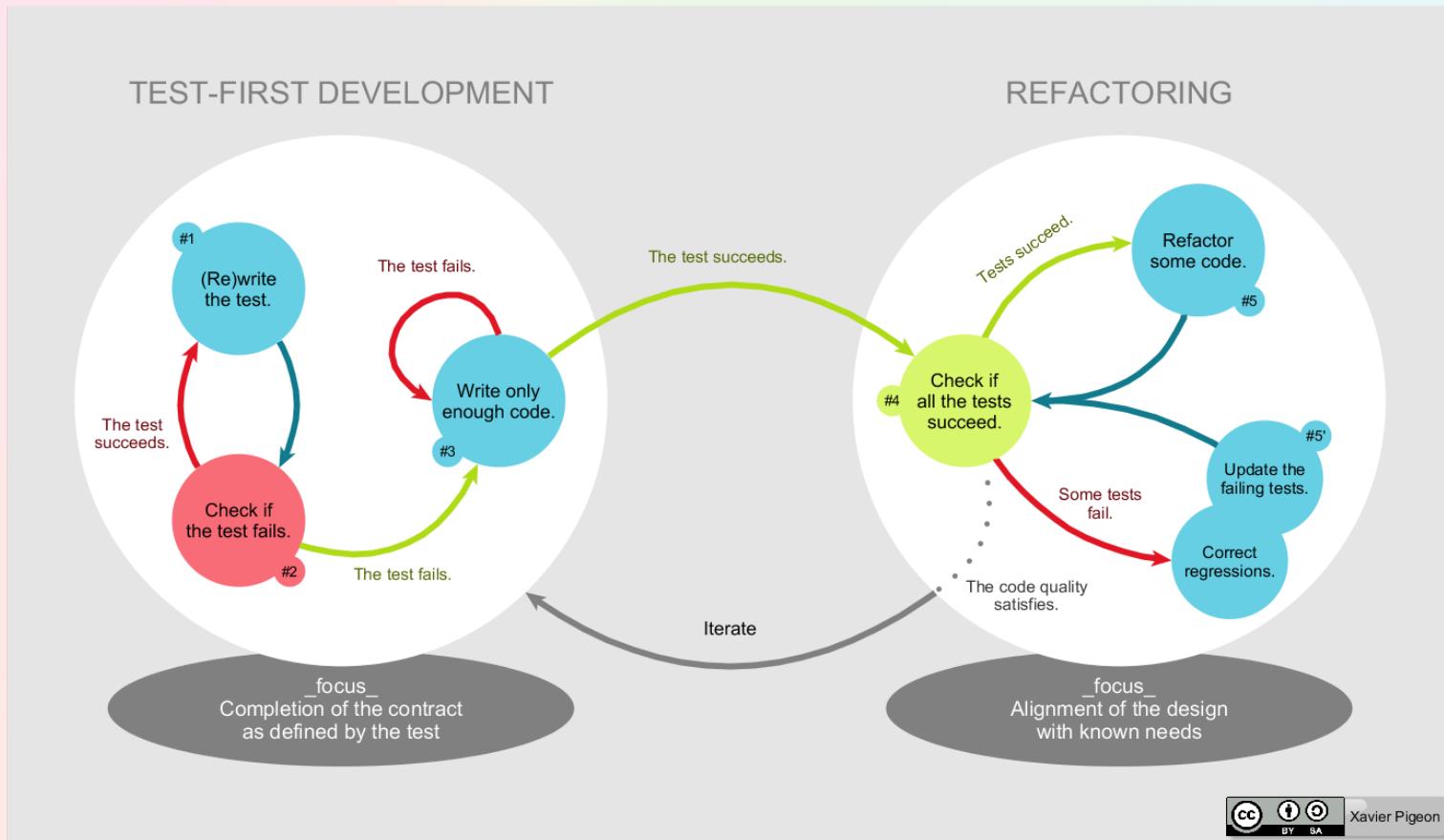
```
def test_login():
    result = login('test', '1' , ...)
    assertTrue(result)
```

# Why tests code?

- How do we know our code is okay even if we are messing around all the parts of the code?
- Ensure **minimal code integrity** when refactoring.
- Man cannot test all features by hand.
- Pre-define requirements for a feature.

# Test-Driven Development (TDD)

Some people actually do!



# Writing tests is good for newbie like me

- Can understand the logic of each function/module
- ... **w/o destroying real service** whatever you do.
- Defeat bugs & improves codes, if you are lucky.

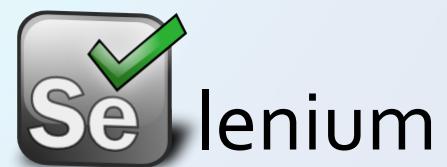


<https://goo.gl/sU2D2M>

There are stupid codes, but not stupid test codes!

# Kinds of tests for CodeOnWeb

- Unit tests
  - Test of *independent unit of behavior.*
    - e.g., function, class method.
  - Test layer: model / form / view.
- Functional tests
  - Test of *independent piece of functionality.*
  - May test many functions or methods.
  - Test of actual user interaction **on the web browser.**

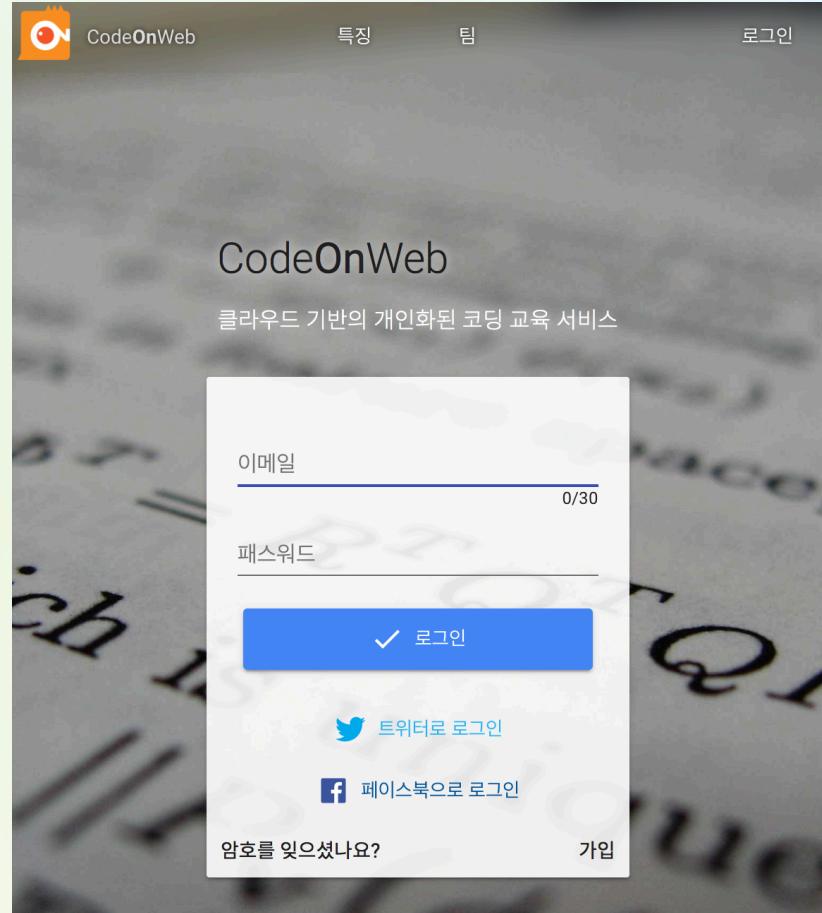
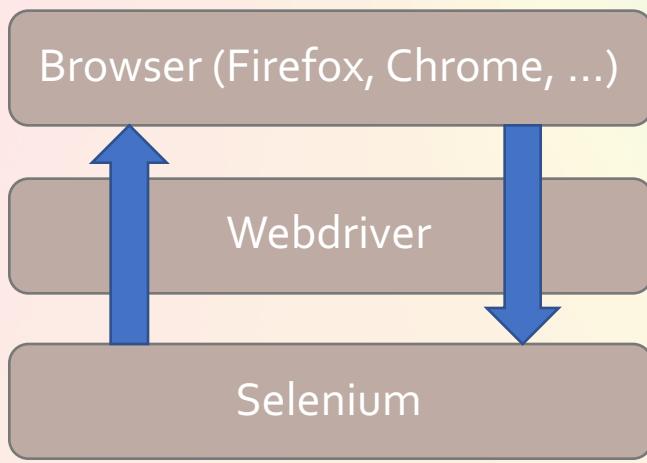


# Using Selenium

Functional testing using selenium with Django

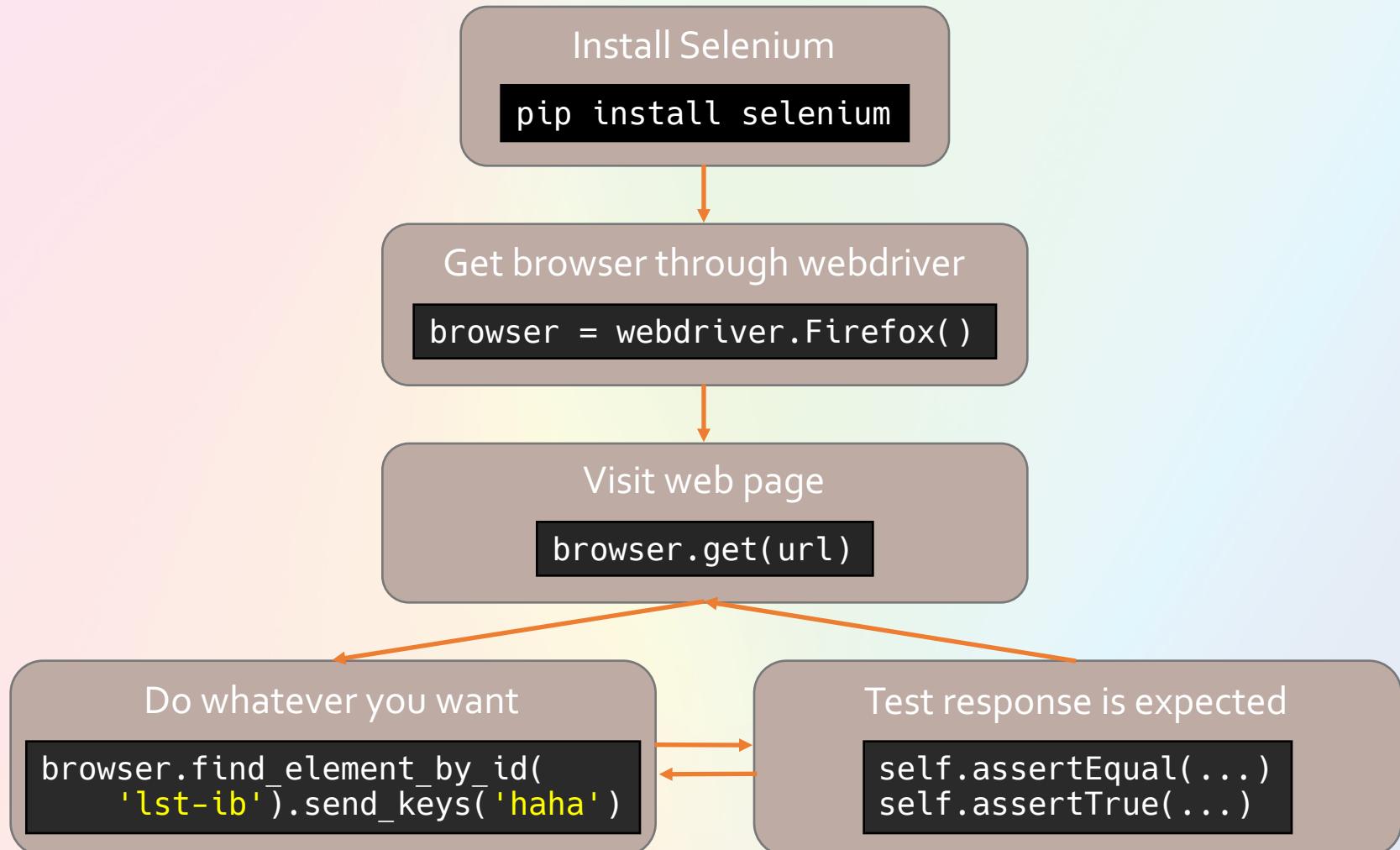
# Selenium

- Browser emulator.
- Automate user interaction on the browser.
- Can be utilized for testing ... and other things.



```
python manage.py test  
functional_tests.test_login_registration  
.LoginTest
```

# Test scheme using Selenium



# Example: automating googling

```
import time
from selenium import webdriver
from selenium.webdriver.common.keys import Keys

# Get browser through webdriver
browser = webdriver.Firefox()

# Visit Google!
browser.get('https://google.com/')

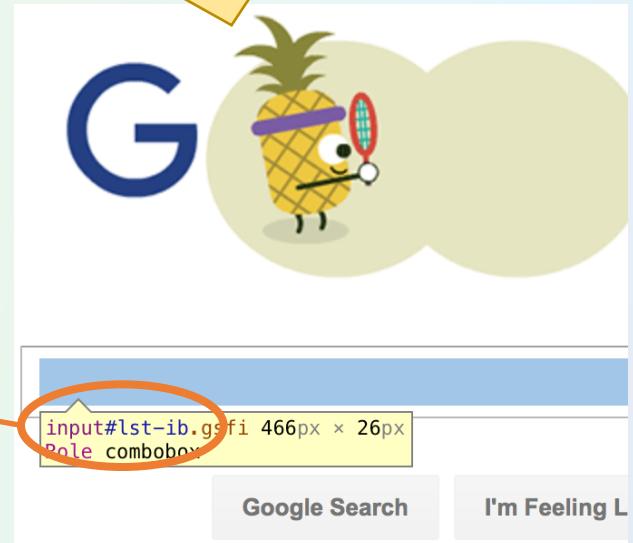
# Enter keyword and enter
inp = browser.find_element_by_id('lst-ib')
inp.send_keys('PyCon 2016')
inp.send_keys(Keys.RETURN)

# Just wait a little
time.sleep(3)

# Close browser window
browser.quit()
```

[python functional tests/test\\_pycon\\_google1.py](#)

This is not a test case!



# Convert to Django's test case

```
import time
from django.contrib.staticfiles.testing import StaticLiveServerTestCase
from selenium import webdriver
from selenium.webdriver.common.keys import Keys

class GoogleTest(StaticLiveServerTestCase):

    def setUp(self):
        self.browser = webdriver.Firefox()
        self.browser.set_window_size(1024, 768)

    def tearDown(self):
        time.sleep(3)
        self.browser.quit()

    def test_google_search(self):
        self.browser.get('https://google.com/')
        inp = self.browser.find_element_by_id('lst-ib')
        inp.send_keys('PyCon 2016')
        inp.send_keys(Keys.RETURN)
```

↑  
live django server  
+ collect static files

(X) [python functional\\_tests/test\\_pycon\\_google2.py](#)

(0) [python manage.py test functional\\_tests.test\\_pycon\\_google2](#)

# Finding elements

```
<html>
  <body>
    <form id="loginForm" class="login">
      <input name="username" type="text" />
      <input name="password" type="password" />
      <input name="continue" type="submit" value="Login" />
    </form>
    <a href="https://google.com/">Go to Google</a>
  </body>
</html>
```

```
browser.find_element_by_id('loginForm')
  .find_element_by_css_selector('input[name="username"]')
  .find_element_by_name('username')
  .find_element_by_class_name('login')
  .find_element_by_tag_name('input')
  .find_element_by_tag_link_text('Go to Google')
  .find_element_by_tag_partial_link_text('Go to')
  .find_element_by_xpath('//form[@id=" loginForm "]')
```

```
browser.find_elements_by_id('loginForm')
...

```

# Interacting with elements

```
item = browser.find_element_by_id('entry-item')

item.click()
ui_type = item.get_attribute('ui-type')
browser.execute_script(
    'arguments[0].setAttribute("disabled", "true")',
    item,
)
browser.execute_script(
    'arguments[0].querySelector("paper-menu").selected = arguments[1]',
    item, '2'
)
```

Not that difficult if you know Javascript.

# Let's write a login test

```
def test_user_login(self):
    # Store login count of the user
    user = get_user_model().objects.get(username='einstein')
    logincount = user.profile.logincount

    # visit root url ('/')
    self.browser.get(self.live_server_url)

    # Try to login with email and password
    self.browser.find_element_by_name('email').send_keys('einstein@lablup.com')
    self.browser.find_element_by_name('password').send_keys('1')
    self.browser.find_element_by_css_selector('fieldset paper-button').click()

    # Confirm login count is increased by 1
    user = get_user_model().objects.get(username='einstein')
    self.assertEqual(user.profile.logincount, logincount + 1)

    # Check visit correct url
    target_url = self.live_server_url + '/accounts/profile/usertype/'
    self.assertEqual(self.browser.current_url, target_url)
```

```
python manage.py test functional_tests.test_pycon_login
```

# Waits in Selenium

Waiting is very important

# Selenium, the beauty of waiting

- Wait what?
  - Page loading
  - Elements loading
  - Elements visibility
  - Ajax response
  - DB operation
  - ...



<https://goo.gl/5ykwc4>

# Broken login example

```
def test_user_login(self):
    # Store login count of the user
    user = get_user_model().objects.get(username='einstein')
    logincount = user.profile.logincount

    # visit root url ('/')
    self.browser.get(self.live_server_url)

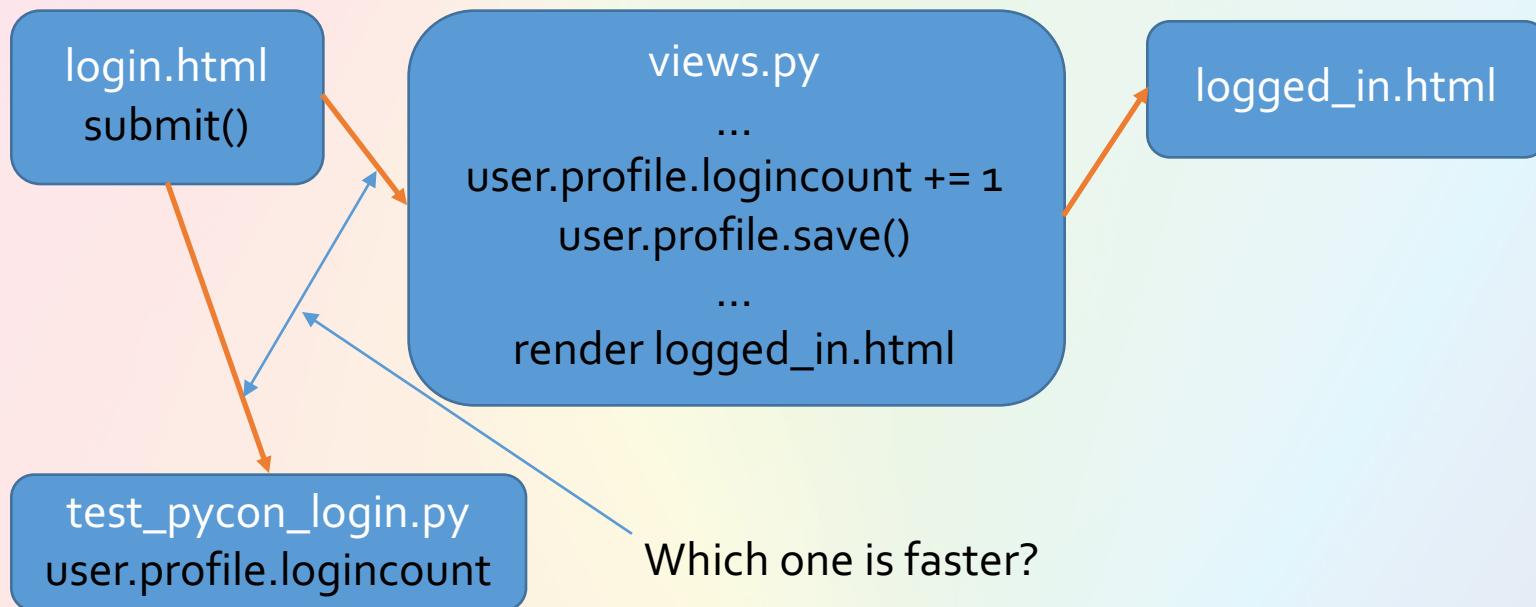
    # Try to login with email and password
    self.browser.find_element_by_name('email').send_keys('einstein@lablup.com')
    self.browser.find_element_by_name('password').send_keys('1')
    self.browser.find_element_by_css_selector('fieldset paper-button').click()

    # Confirm login count is increased by 1
    user = get_user_model().objects.get(username='einstein') 
    self.assertEqual(user.profile.logincount, logincount + 1)

    # Check visit correct url
    target_url = self.live_server_url + '/accounts/profile/usertype/'
    self.assertEqual(self.browser.current_url, target_url)
```

```
python manage.py test functional_tests.test_pycon_login
```

# Selenium do not wait automatically



# Selenium do not wait automatically

```
browser.get("http://www.google.com")
```

Dependent on several factors, including the OS/Browser combination, **WebDriver may or may not wait for the page to load.**

# Waiting methods in Selenium

- Implicit wait
  - Explicit wait
  - Stupid wait
    - It is highly **un-recommended** to wait for specific amounts of time.
    - If target is loaded in 5 s, we waste the remaining time.
    - If target is **not** loaded in 5 s, the test fails (slow system).
- } Provided by Selenium

```
import time  
time.sleep(5)
```

# Implicit wait

- Official DOC:

An [implicit wait](#) is to tell WebDriver to poll the DOM for a certain amount of time when trying to find an element or elements if they are not immediately available. The default setting is 0. Once set, the implicit wait is set for the life of the WebDriver object instance.

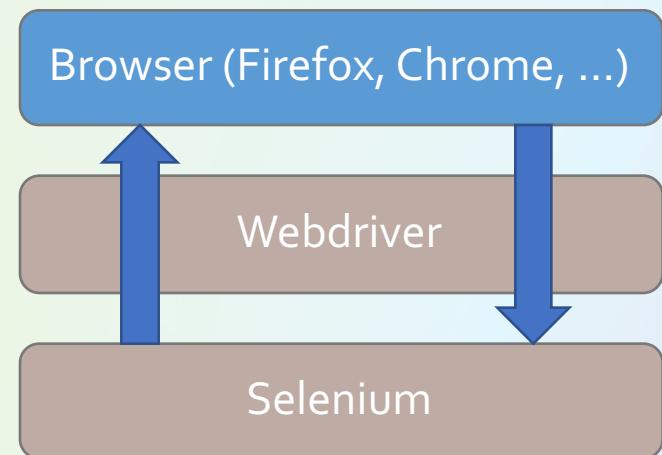
- Easy to use, global effect.

```
browser = webdriver.Firefox()
browser.implicitly_wait(10) # in seconds
browser.get("http://somedomain/url_that_delays_loading")
myDynamicElement = browser.find_element_by_id("myDynamicElement")
```

- Applies only for element waiting.

# Implicit wait

- Waiting behavior is determined on the “remote” side of the webdriver.
- Different waiting behavior on different OS, browser, versions, etc.
  - Return element immediately
  - Wait until timeout
  - ...



```
def implicitly_wait(self, time_to_wait):
    self.execute(Command.IMPLICIT_WAIT, {'ms': float(time_to_wait) * 1000})
```

WebDriver

RemoteConnection.execute( )

# Explicit wait

- Official DOC:

An [explicit wait](#) is **code you define to wait for a certain condition to occur** before proceeding further in the code. ... WebDriverWait in combination with ExpectedCondition is one way this can be accomplished.

- A little messy, local effect.

```
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
import selenium.webdriver.support.expected_conditions as EC

ff = webdriver.Firefox()
ff.get("http://somedomain/url_that_delays_loading")
try:
    element = WebDriverWait(ff, 10).until(
        EC.presence_of_element_located((By.ID, "myDynamicElement")))
)
finally:
    ff.quit()
```

# Explicit wait

- Highly flexible (variety of expected conditions)

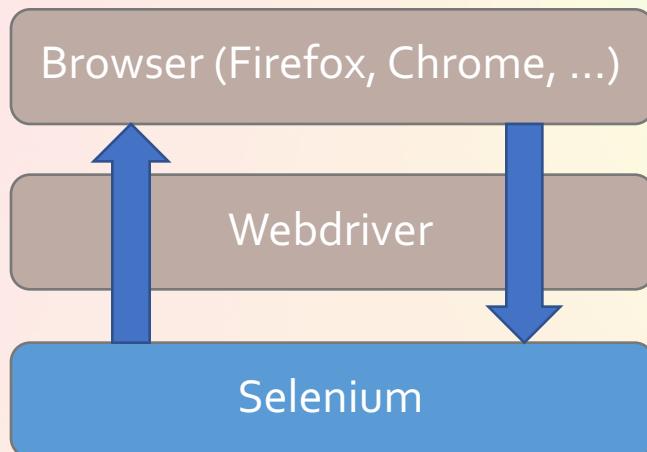
```
EC.title_is(...)  
    .title_contains(...)  
    .presence_of_element_located(...)  
    .visibility_of_element_located(...)  
    .visibility_of(...)  
    .presence_of_all_elements_located(...)  
    .text_to_be_present_in_element(...)  
    .text_to_be_present_in_element_value(...)  
    .frame_to_be_available_and_switch_to_it(...)  
    .invisibility_of_element_located(...)  
    .element_to_be_clickable(...)  
    .staleness_of(...)  
    .element_to_be_selected(...)  
    .element_located_to_be_selected(...)  
    .element_selection_state_to_be(...)  
    .element_located_selection_state_to_be(...)  
    .alert_is_present(...)
```

# Explicit wait

- Highly flexible (not limited for waiting element)

```
condition = lambda : self.browser.execute_script('return document.readyState') == 'complete'  
WebDriverWait(self.browser, 30).until(condition)
```

- Waiting is controlled on the “local” side.
- Defined behavior.



```
def until(self, method, message=''):  
    end_time = time.time() + self._timeout  
    while(True):  
        try:  
            value = method(self._driver)  
            if value:  
                return value  
        except self._ignored_exceptions:  
            pass  
        time.sleep(self._poll)  
        if(time.time() > end_time):  
            break  
    raise TimeoutException(message)
```

# Use explicit wait

- Use explicit wait!
- In good conditions (OS, browser, version), implicit wait can simplify test codes.
  - Be aware that the condition may change in the future.
  - I think implicit wait is not very stable way to go.
- Never use stupid wait.
  - Except in a very limited cases (like presentation?).

# Running Tests on Cloud (AWS EC2)

Functional tests: automatically once a day

# Run selenium on AWS

- No screen
  - Virtual display
- Slow machine (low cost)
  - Give timeout generously
- That's all!

# Run selenium on AWS

```
# Install headless java
sudo apt-get install openjdk-6-jre-headless

# Fonts
sudo apt-get install xfonts-100dpi xfonts-75dpi xfonts-scalable xfonts-cyrillic

# Headless X11 magic is here
sudo apt-get install xvfb

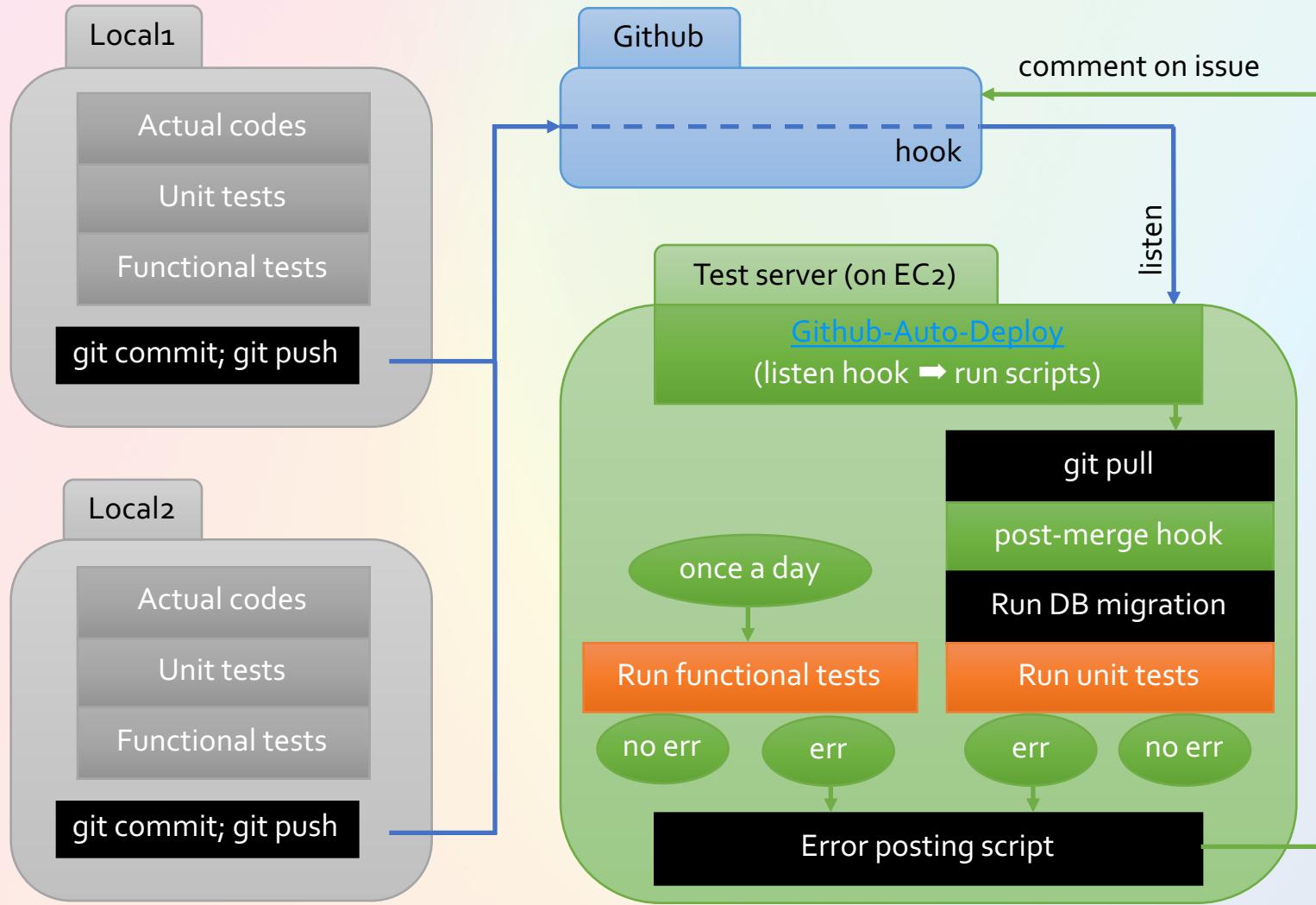
# We still demand X11 core
sudo apt-get install xserver-xorg-core + crontab

# Firefox installation
sudo apt-get install firefox

# Download Selenium server
wget http://selenium.googlecode.com/files/selenium-server-standalone-2.31.0.jar

# Run Selenium server
Xvfb :0 -screen 0 1440x900x16 2>&1 >/dev/null &
export DISPLAY=:0
nohup xvfb-run java -jar selenium-server-standalone-2.53.0.jar > selenium.log &
```

# Test automation for CodeOnWeb



# Slack integration is also possible



**githubinion** BOT 13:43

[lablup/neumann] New comment by testion on issue [#132: Version tagging / deploy](#) (assigned to [installion](#))

UNIT\_TEST\_ERROR: Ran 384 tests, FAILED (failures=1)



**githubinion** BOT 03:25

[lablup/neumann] New comment by testion on issue [#466: Test error reports by testion](#) (assigned to [testion](#))

FUNCTIONAL\_TEST\_ERROR: Ran 69 test, FAILED (errors=1)

# Some Tips

Most of them is on the web.

# Faster password hasher

- Use fastest password hasher (MD5) in testing.
  - Django's default: PBKDF2 algorithm with SHA256 hash.
  - It's more secure, but quite slow.

settings.py

```
PASSWORD_HASHERS = [  
    'django.contrib.auth.hashers.MD5PasswordHasher',  
]
```

- In our case, this reduces the test running time by
  - half (for unit tests).
  - ~10% (for functional tests).
- **Never use this in production server.**

# Shorter login

```
from django.conf import settings
from django.contrib.auth import get_user_model, BACKEND_SESSION_KEY,
    SESSION_KEY, HASH_SESSION_KEY
from django.contrib.sessions.backends.db import SessionStore

def login_browser(self, username='einstein'):
    # Set fake session
    user = get_user_model().objects.get(username=username)
    session = SessionStore()
    session[SESSION_KEY] = user.pk
    session[BACKEND_SESSION_KEY] = 'django.contrib.auth.backends.ModelBackend'
    session[HASH_SESSION_KEY] = user.get_session_auth_hash()
    session.save()

    # To set cookies, the browser should visit a page (due to same origin policy).
    # It is faster to visit dummy page than login page itself.
    self.browser.get(self.live_server_url + '/selenium_dummy')
    self.browser.add_cookie({
        'name': settings.SESSION_COOKIE_NAME,
        'value': session.session_key,
        'secure': False,
        'path': '/'
    })
```

Tests for logged-in user is required.

# Fluently wait

- Wait for page load.

```
self.browser.get(self.live_server_url + '/dashboard/entry/')
```

?



```
class CommonMethods:  
    @contextmanager  
    def wait_for_page_load(self, timeout=TIMEOUT):  
        old_element = self.browser.find_element_by_tag_name('html')  
        yield  
        WebDriverWait(self.browser, timeout).until(EC.staleness_of(old_element))  
  
        # Wait until ready state is complete  
        self.wait_until(  
            lambda _: self.browser.execute_script('return document.readyState') == 'complete'  
        )  
        ...
```

```
with self.wait_for_page_load():  
    self.browser.get(self.live_server_url + '/dashboard/entry/')
```

# Fluently wait

- Simpler explicit wait.

```
element = WebDriverWait(ff, 10).until(  
    EC.presence_of_element_located((By.ID, "myDynamicElement"))  
)
```



```
class CommonMethods:  
    ...  
    def wait_until(self, condition):  
        WebDriverWait(self.browser, TIMEOUT).until(condition)
```

```
element = self.wait_until(  
    EC.element_to_be_clickable((By.ID, 'myDynamicElement'))  
)
```

# Make your own useful scripts

```
class CommonMethods:  
    ...  
    def clear_input(self, element):  
        self.browser.execute_script('arguments[0].value = "",', element)  
  
    def click_button(self, element):  
        self.browser.execute_script('arguments[0].click()', element)
```

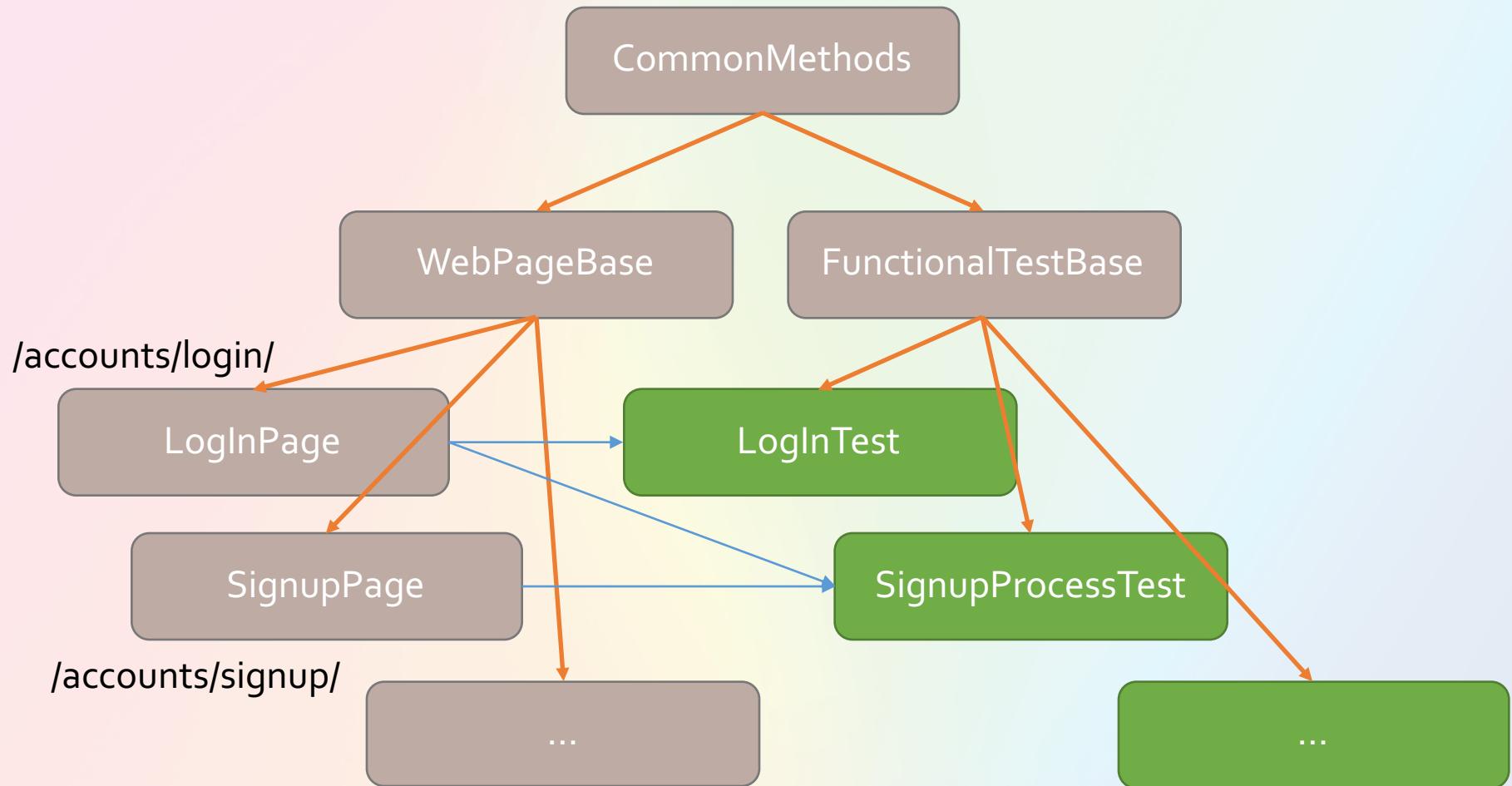
Using send\_keys(str) appends str, not replacing

```
self.clear_input(self.elm['email_input'])
```

Using selenium's click() sometimes not working (animated buttons, ...)

```
self.click_button(self.elm['submit_button'])
```

# Separate page implementation from test codes



# Web page classes

```
class LogInPage(WebPageBase):
    def __init__(self, browser):
        super(LogInPage, self).__init__(browser)
        self.elm.update({
            'email_input': browser.find_element_by_name('email'),
            'pwd_input': browser.find_element_by_name('password'),
            'submit_button': browser.find_element_by_css_selector('fieldset paper-button'),
            ...
        })
        self.elm['email_input'].send_keys(email)
        self.elm['pwd_input'].send_keys(password)
        with self.wait_for_page_load():
            self.click_button(self.elm['submit_button'])

    def click_signup_button(self):
        with self.wait_for_page_load():
            self.click_button(self.elm['signup_link'])

    def click_forgot_password_button(self):
        with self.wait_for_page_load():
            self.click_button(self.elm['forgot_pwd'])

class SignUpPage(WebPageBase):
    ...
```

pre-define static elements

modularize representative features

# Test classes using web page classes

```
class LoginTest(FunctionalTestCase):
    def test_user_login(self):
        # Store login count of the user
        user = get_user_model().objects.get(username='einstein')
        logincount = user.profile.logincount

        # Visit login page and login
        with self.wait_for_page_load():
            self.browser.get(self.live_server_url)
            login_page = LogInPage(self.browser)      use web page classes / methods
            login_page.login('einstein@lablup.com', '0000')

        # Check login count is increased by 1
        user = get_user_model().objects.get(username='einstein')
        self.assertEqual(user.profile.logincount, logincount + 1)

        # Check expected url
        target_url = self.live_server_url + '/dashboard/'
        self.assertEqual(self.browser.current_url, target_url)

class SignupProcessTest(FunctionalTestCase):
    def test_user_signup(self):
        # User clicks signup button at login page
        with self.wait_for_page_load():
            self.browser.get(self.live_server_url)
            login_page = LogInPage(self.browser)
            login_page.click_signup_button()
            ...
```

# Summary

- Using Selenium for Django functional tests.
- Wait is important in Selenium.
  - **Use explicit wait.**
- Automate tests on WS EC2.
- Give structure to your tests.
  - Make your useful scripts.

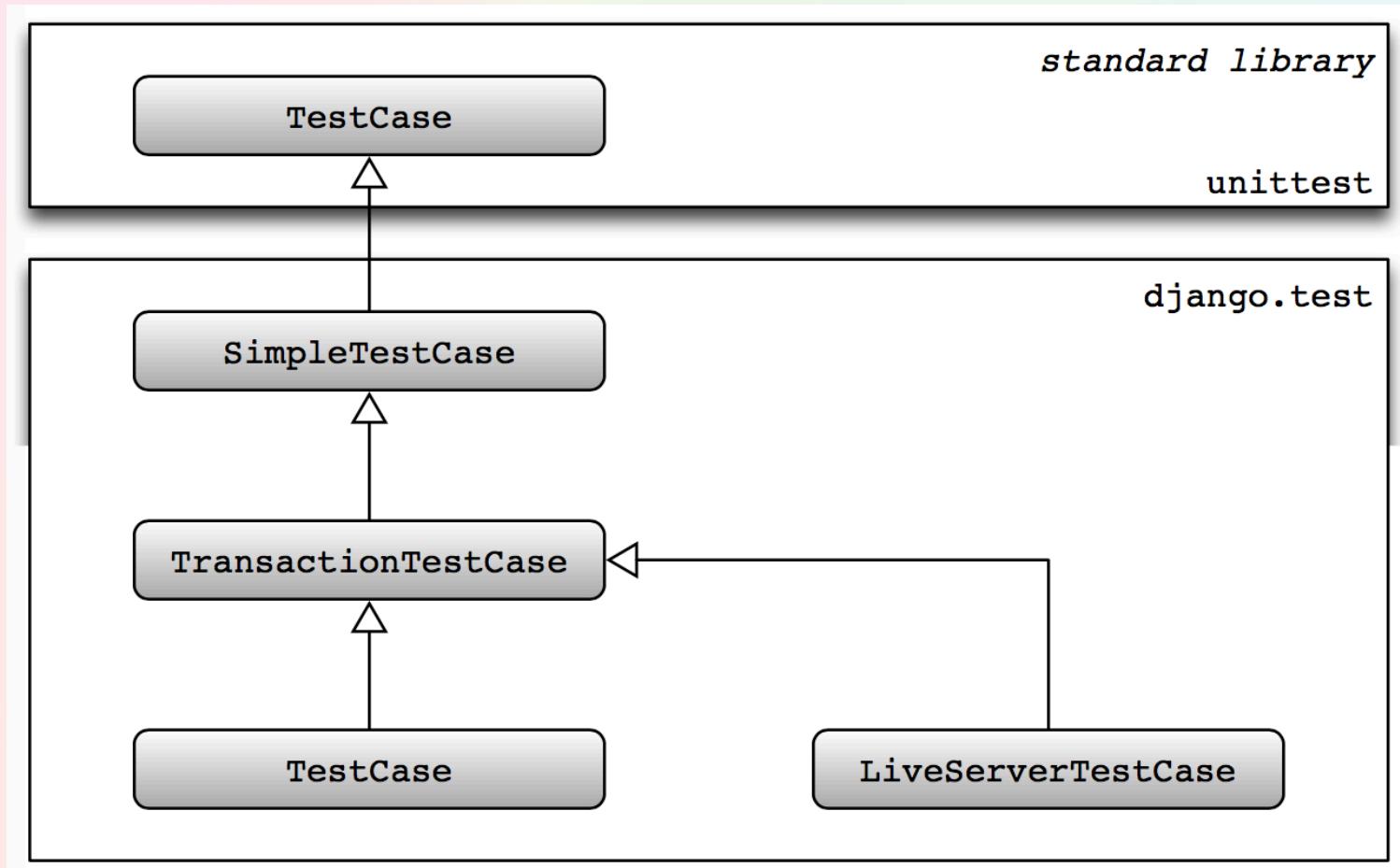
# Thank you!

- Staffs of APAC PyCon 2016
- ... And ALL of YOU!

<http://www.lablup.com/>  
<https://codeonweb.com/>  
<https://kid.codeonweb.com/>

# Additional Information

# Hierarchy of Django unit testing classes



<https://goo.gl/yDZICw>

# Set Github webhook for unit test

- Repository settings - Webhooks & services.
- Add webhook for push.
  - When commit is pushed, send webhook to a test server.

Options

Collaborators & teams

Branches

**Webhooks & services**

Deploy keys

## Webhooks

Add webhook

Webhooks allow external services to be notified when certain events happen within your repository. When the specified events happen, we'll send a POST request to each of the URLs you provide. Learn more in our [Webhooks Guide](#).

We will also send events from this repository to your [organization webhooks](#).

<span style="color: red;">⚠</span>	[REDACTED] (push)	<span style="border: 1px solid #ccc; padding: 2px;">Edit</span>	<span style="color: red;">Delete</span>
<span style="color: red;">⚠</span>	[REDACTED] (issue_comment, pull_req... )	<span style="border: 1px solid #ccc; padding: 2px;">Edit</span>	<span style="color: red;">Delete</span>
<span style="color: green;">✓</span>	<a href="http://[REDACTED]">http://[REDACTED]</a> (push)	<span style="border: 1px solid #ccc; padding: 2px;">Edit</span>	<span style="color: red;">Delete</span>

Test server

# Process webhook on AWS EC2

- Create an EC2 instance for testing server.
- Catch webhook and execute a command.
  - [Github-Auto-Deploy](#) (Python2).

GitAutoDeploy.conf.json

```
{  
    "port": 9092,  
    "repositories":  
    [{  
        "url": "https://github.com/lablup/neumann",  
        "path": "/home/jpark/neumann",  
        "deploy": "git pull"  
    }]  
}
```

python2 GitAutoDeploy.py

# Set post-merge hook

.git/hooks/post-merge

```
#!/bin/bash  
/home/jpark/.pyenv/versions/neumann/bin/python3 publish_unittest_errors.py
```

- Run tests and record errors.
- If error occurred, comment on a Github issue.
  - [github3](#) package.

