

Cloud Computing and Big Data

NoSQL databases

Oxford University
Software Engineering
Programme
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- Why NoSQL?
- ReCAP
- BigTable and Dynamo
- A summary of a few NoSQL databases
 - MongoDB, Cassandra, Couchbase,



Why NoSQL?

- Availability
 - Need better scaling capabilities
 - Elasticity
- Different schema approaches
 - Graphs, Key Values, Document, Sparse Columns, etc
- More appropriate balance in read/write performance
- Better integration with REST/SOA/Cloud



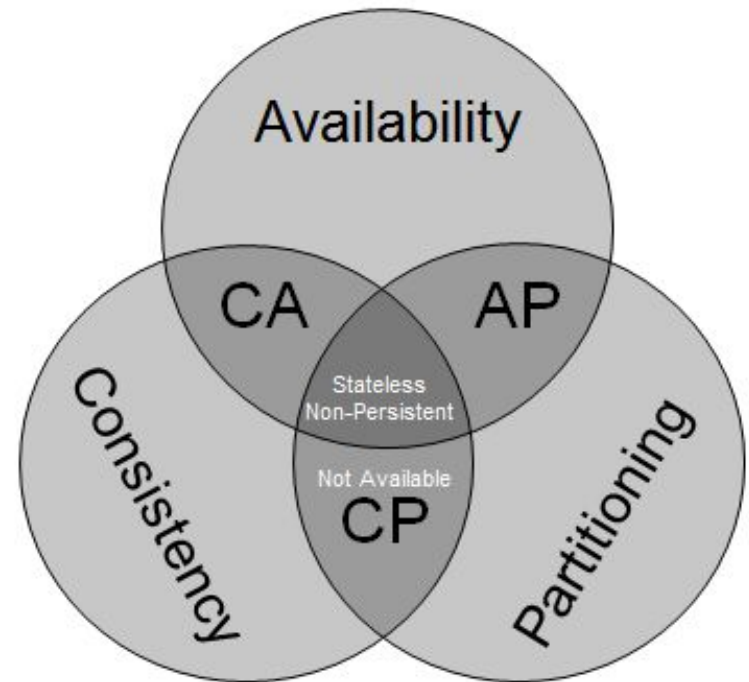
NoSQL history

- Not just a recent thing 😊
- IBM IMS (Information Management System)
 - Launched in 1968
 - Used to store the bill of materials for the Saturn V rocket
 - Hierarchical model
- Still in widespread use today



ReCAP

- You can have 2 out of three:
 - Consistent
 - ACID
 - Available
 - HA / Accessible 24x7
 - Partitioned
 - Able to split into different datacentres
 - Survive network down

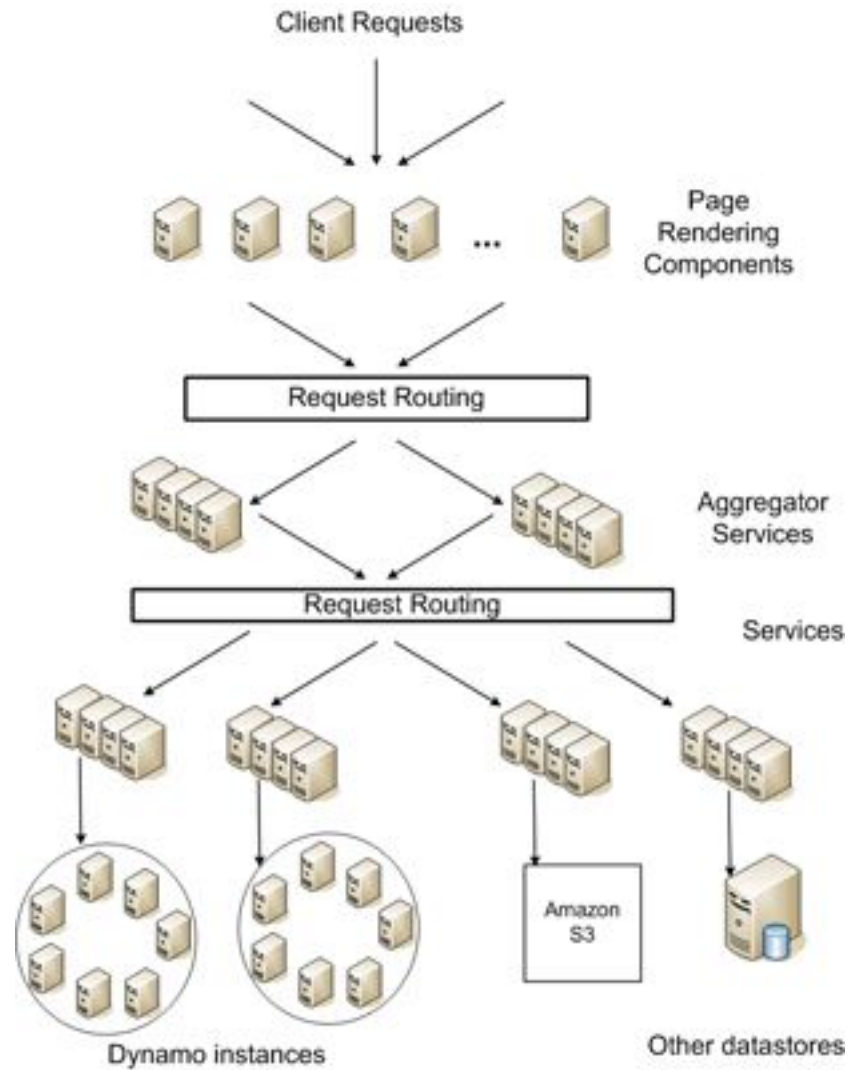


NoSQL parents

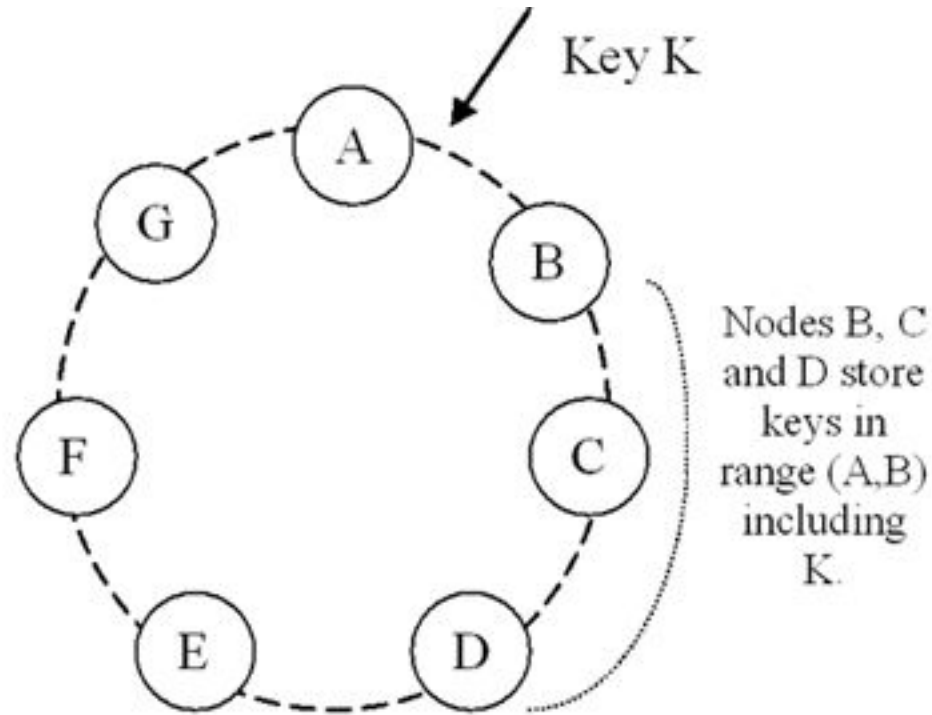
- Amazon Dynamo
 - Eventually consistent
- Google BigTable
 - Supporting very large rows
- LDM
 - Graph database



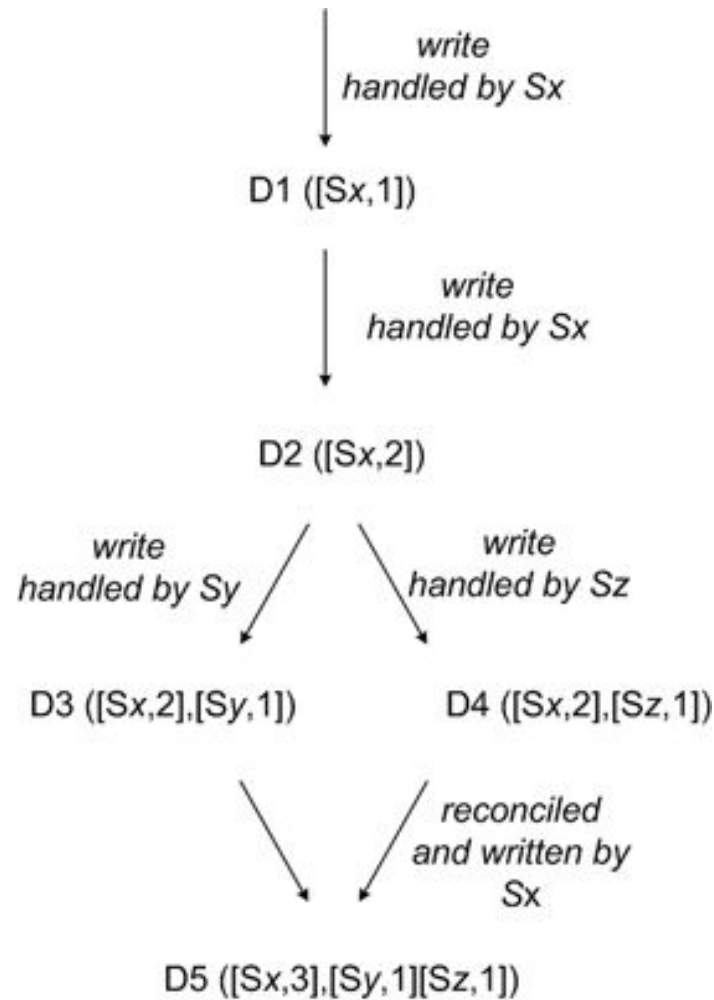
Dynamo



Dynamo Model



Reconciliation / Eventual Consistency



Dynamo Techniques

Problem	Technique	Advantage
Partitioning	Consistent Hashing	Incremental Scalability
High Availability for writes	Vector clocks with reconciliation during reads	Version size is decoupled from update rates.
Handling temporary failures	Sloppy Quorum and hinted handoff	Provides high availability and durability guarantee when some of the replicas are not available.
Recovering from permanent failures	Anti-entropy using Merkle trees	Synchronizes divergent replicas in the background.
Membership and failure detection	Gossip-based membership protocol and failure detection.	Preserves symmetry and avoids having a centralized registry for storing membership and node liveness information.



Google BigTable

- Optimized to support very large data
 - Not just many rows, but rows that cannot fit into the memory of a single server
 - Column Families allow each row to live across servers
- This table dates back to 2005

Project name	Table size (TB)	Compression ratio	# Cells (billions)	# Column Families	# Locality Groups	% in memory	Latency-sensitive?
<i>Crawl</i>	800	11%	1000	16	8	0%	No
<i>Crawl</i>	50	33%	200	2	2	0%	No
<i>Google Analytics</i>	20	29%	10	1	1	0%	Yes
<i>Google Analytics</i>	200	14%	80	1	1	0%	Yes
<i>Google Base</i>	2	31%	10	29	3	15%	Yes
<i>Google Earth</i>	0.5	64%	8	7	2	33%	Yes
<i>Google Earth</i>	70	–	9	8	3	0%	No
<i>Orkut</i>	9	–	0.9	8	5	1%	Yes
<i>Personalized Search</i>	4	47%	6	93	11	5%	Yes



Current NoSQL Databases

- Too many to list!
- Popular databases include:
 - MongoDB
 - Couchbase
 - Apache Cassandra
 - Apache HBase
 - Voldemort
 - Redis
 - Riak
 - Etc, etc



“NewSQL”

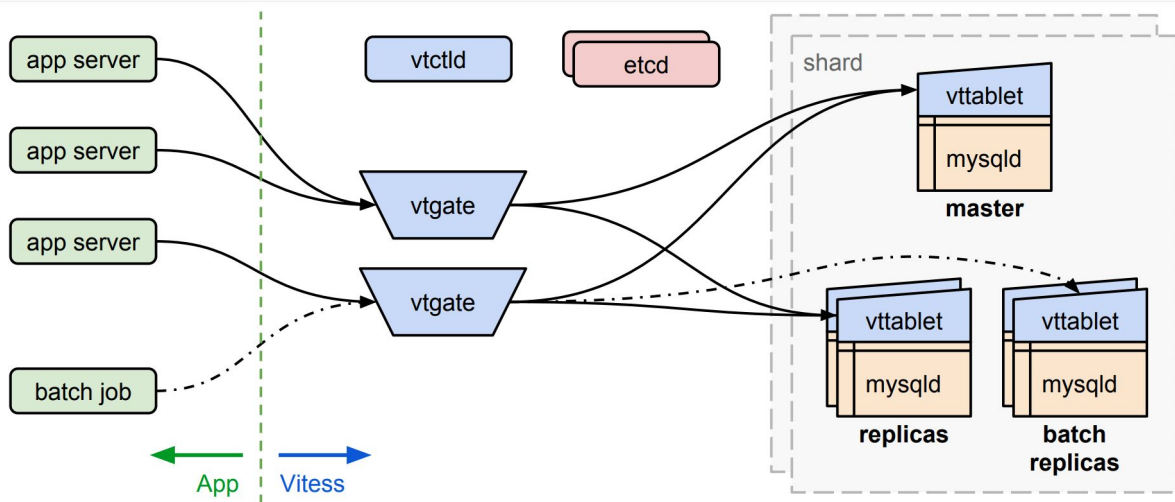
- ACID databases that aim to provide HA and Partition safety
 - VoltDB
 - NuoDB
 - Google Spanner
 - MemSQL
 - SAP HANA
- Also there are some backend engines for MySQL that aim to provide this:
 - MySQL Cluster
 - TokuDB



Vitess

<https://github.com/youtube/vitess>

Components



<https://freo.me/vitess-pres>

Old Shards Running

New Shards Running

DB Read Availability

DB Write Availability

DB Write Downtime

DB Write Availability

< 5 seconds

In Memory Databases

- Memory is relatively much cheaper than it used to be
- Uses snapshots or transaction logs to ensure durability
- *Some NoSQL, some NewSQL*
 - SAP Hana
 - Redis
 - VoltDB
 - MemSQL
 - Apache Geode

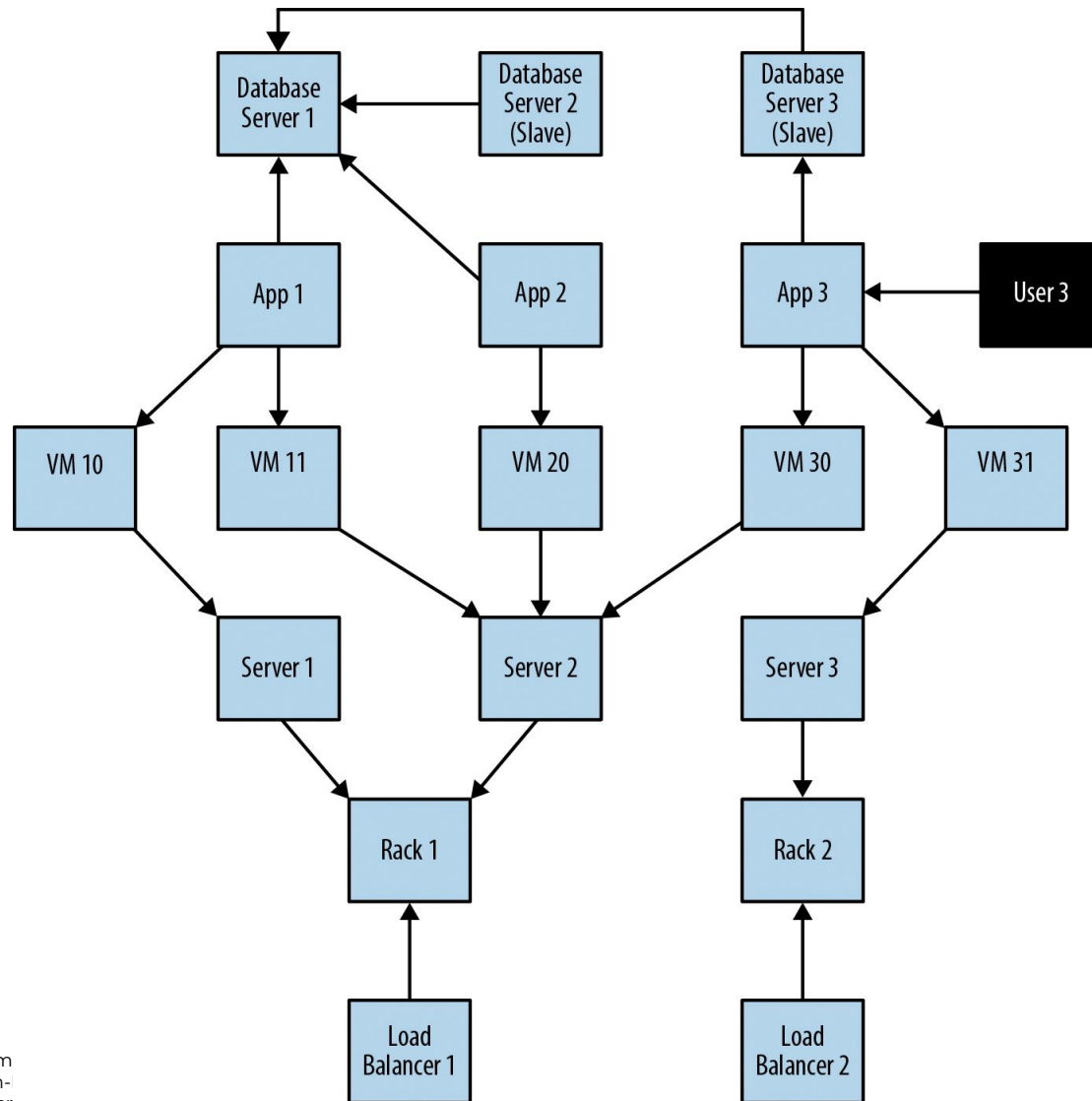


Key Value databases

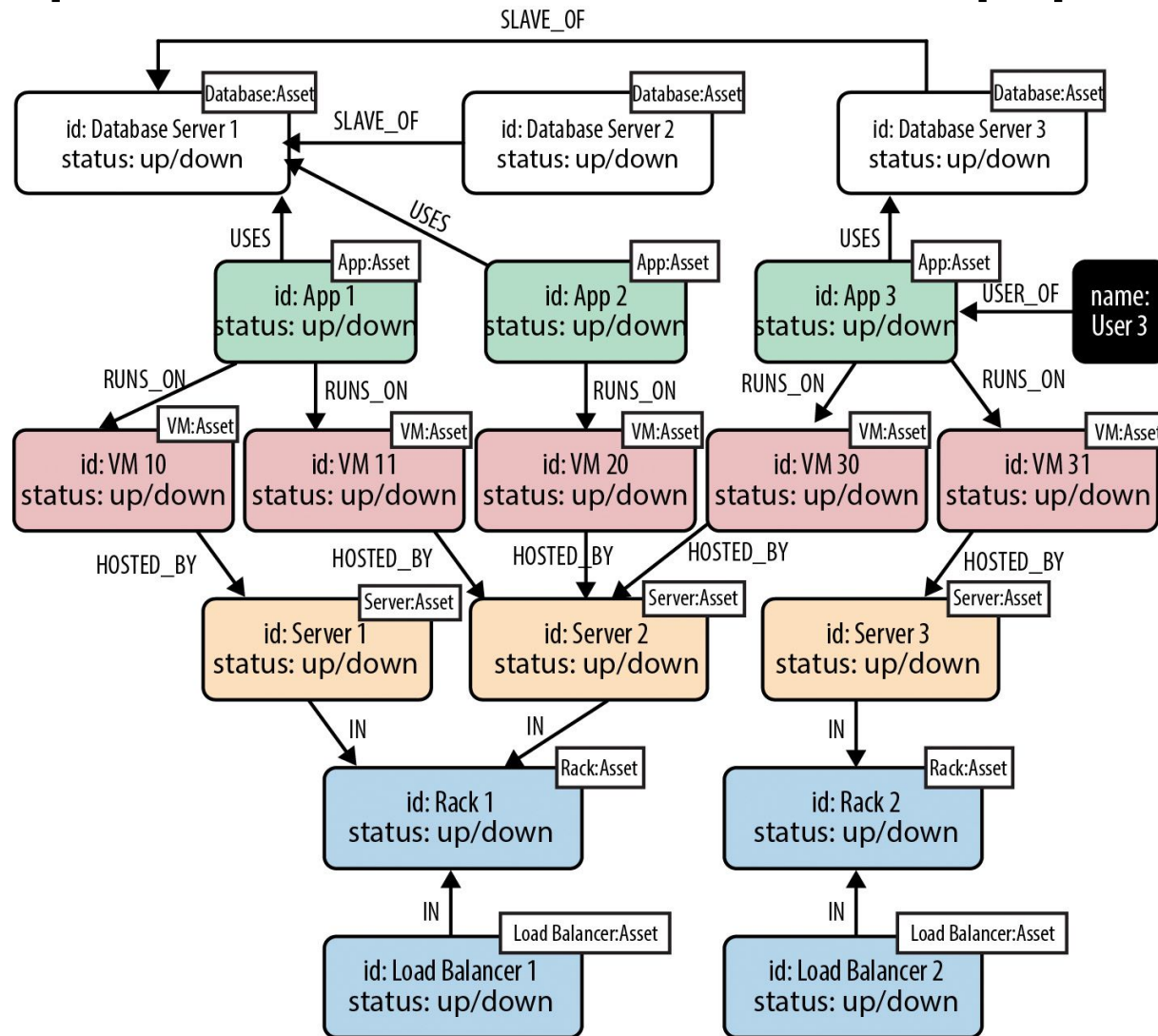
- A persistent associative array or dictionary
- Simple access and fits well with programming models (especially MR)
- Indexing on other data is not often possible and can be slow



Graph Databases



Graph Database mapping



Do We Need Specialized Graph Databases? Benchmarking Real-Time Social Networking Applications

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ABSTRACT

With the advent of online social networks, there is an increasing demand for storage and processing of graph-structured data. Social networking applications pose new challenges to data management systems due to demand for real-time querying and manipulation of the graph structure. Recently, several systems specialized systems for graph-structured data have been introduced. However, whether we should abandon mature RDBMS technology for graph databases remains an ongoing discussion. In this paper we present an graph database benchmarking architecture built on the existing LDBC Social Network Benchmark. Our proposed architecture stresses the systems with an interactive transactional workload to better simulate the real-time nature of social networking applications. Using this improved architecture, we evaluated a selection of specialized graph databases, RDF stores, and RDBMSes adapted for graphs. We do not find that specialized graph databases provide definitively better performance.

in robust RDBMS technology, and (ii) its dominance in data analytic ecosystems in enterprise settings. Studies show that special-purpose graph analytics engines do not necessarily provide the best performance across all scenarios. Indeed, relational models can provide competitive performance for various graph analytic tasks, especially on single node, out-of-memory settings [5, 8].

Similar arguments can be made for OLTP-like graph workloads; however, there are no comprehensive studies of existing systems for real-world, dynamic graph workloads such as online social networks. Many studies focus on comparisons between different graph database engines and graph analytics systems [7, 10]. Although there are some studies comparing graph databases with relational models [2, 3, 6, 11], the real-time aspect of graph applications is mostly ignored and more complex graph traversals are not tested.

Our objective in this paper is twofold: (i) to propose and implement an improved graph database benchmarking architecture for real-time transaction processing and (ii) to present an experimental comparison of various graph data management solutions in online



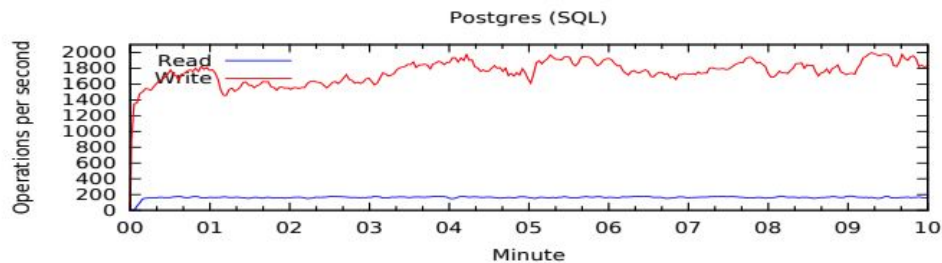
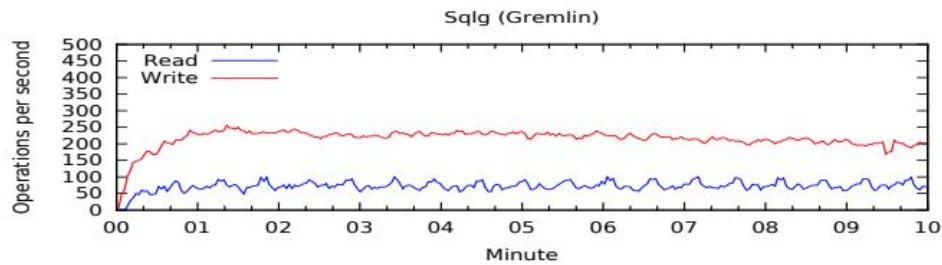
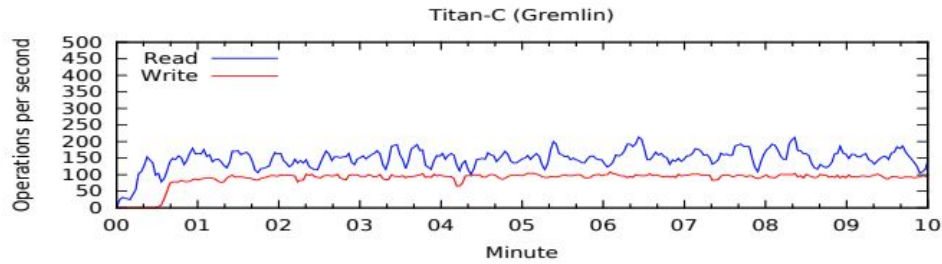
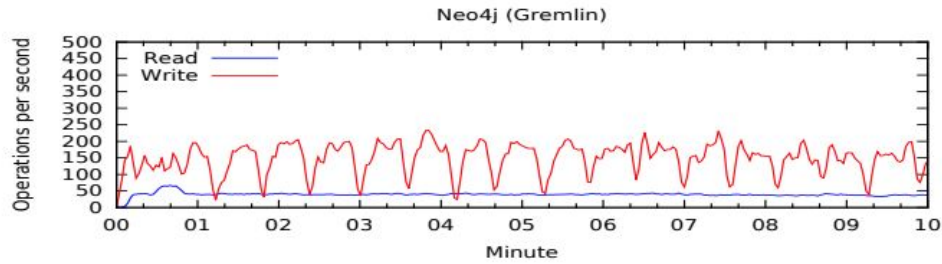
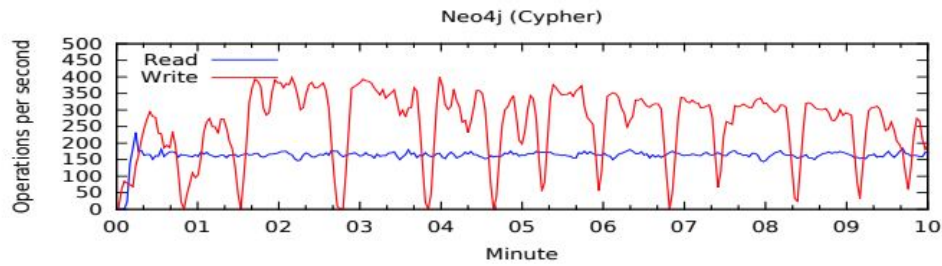


Table 2: Query Latencies in ms – Scale Factor 3

System	Neo4j		Titan-C	Titan-B	Sqlg	Postgres	Virtuoso	
Query Language	Cypher	Gremlin	Gremlin	Gremlin	Gremlin	SQL	SQL	SPARQL
Point lookup	9.08	122	39	65	16.1	0.25	0.35	3
1-hop	12.82	101	240	223	34	1.4	2.15	1.23
2-hop	368	275	439	1271	2526	29	11.55	16.62
Shortest Path	21	4813	10732	13948	10243	2242	4.81	26

Table 3: Query Latencies in ms – Scale Factor 10

System	Neo4j		Titan-C	Titan-B	Sqlg	Postgres	Virtuoso	
Query Language	Cypher	Gremlin	Gremlin	Gremlin	Gremlin	SQL	SQL	SPARQL
Point lookup	11.16	177	42	236	16.9	0.32	0.41	3
1-hop	14.1	377	129	2117	43	1.62	2.22	1.71
2-hop	579	683	1570	12978	4408	46	15.92	52
Shortest Path	16	4053	17379	-	7003	3648	7.09	32

Top ten databases

356 systems in ranking, June 2020

Rank			DBMS	Database Model	Score		
Jun 2020	May 2020	Jun 2019			Jun 2020	May 2020	Jun 2019
1.	1.	1.	Oracle +	Relational, Multi-model ⓘ	1343.59	-1.85	+44.37
2.	2.	2.	MySQL +	Relational, Multi-model ⓘ	1277.89	-4.75	+54.26
3.	3.	3.	Microsoft SQL Server +	Relational, Multi-model ⓘ	1067.31	-10.99	-20.45
4.	4.	4.	PostgreSQL +	Relational, Multi-model ⓘ	522.99	+8.19	+46.36
5.	5.	5.	MongoDB +	Document, Multi-model ⓘ	437.08	-1.92	+33.17
6.	6.	6.	IBM Db2 +	Relational, Multi-model ⓘ	161.81	-0.83	-10.39
7.	7.	7.	Elasticsearch +	Search engine, Multi-model ⓘ	149.69	+0.56	+0.86
8.	8.	8.	Redis +	Key-value, Multi-model ⓘ	145.64	+2.17	-0.48
9.	9.	↑ 11.	SQLite +	Relational	124.82	+1.78	-0.07
10.	↑ 11.	10.	Cassandra +	Wide column	119.01	-0.15	-6.17

<http://db-engines.com/en/ranking>



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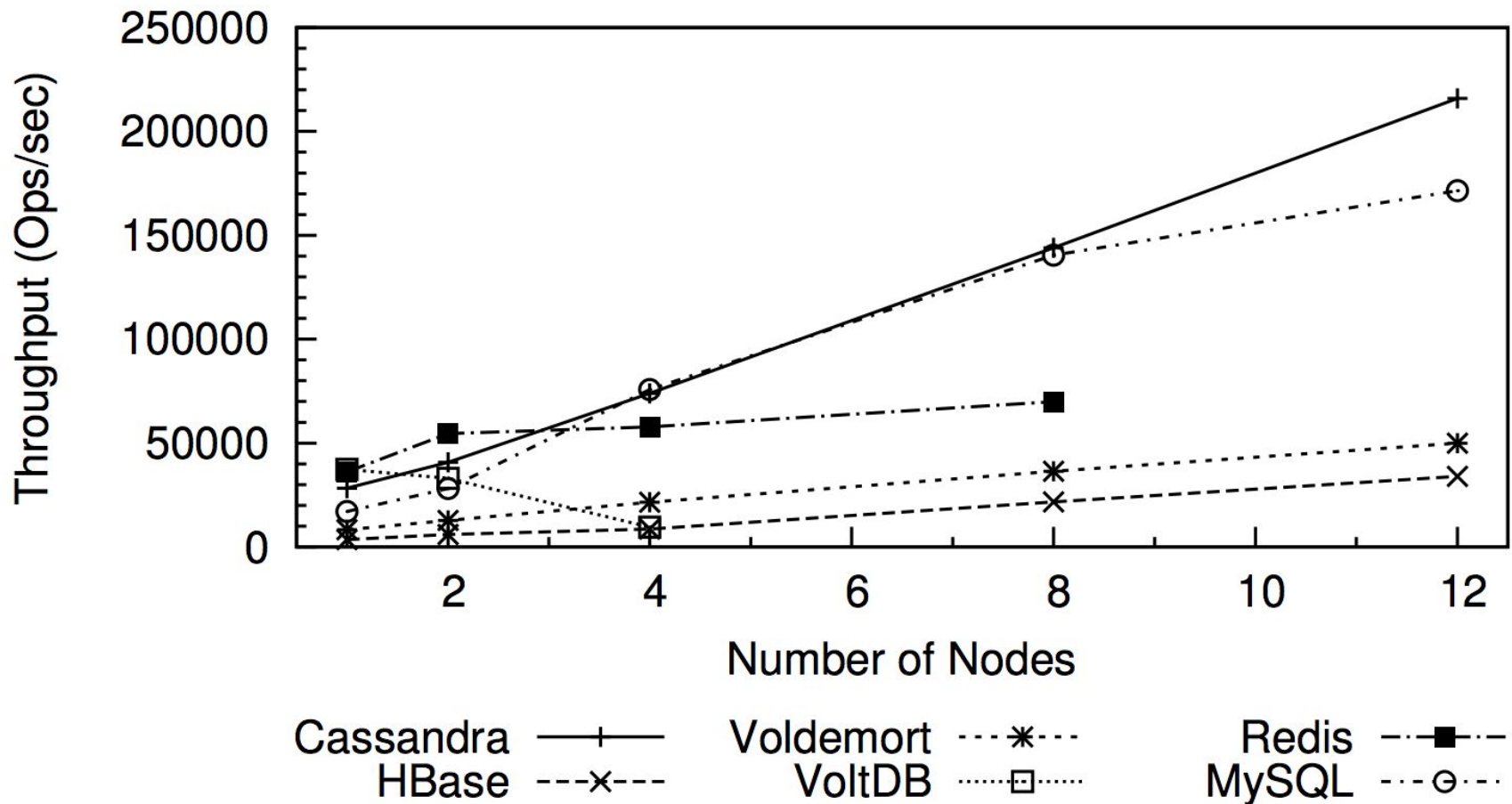
Next 20

11.	↓ 10.	↓ 9.	Microsoft Access	Relational	117.18	-2.72	-23.83
12.	12.	12.	MariaDB +	Relational, Multi-model ⓘ	89.79	-0.30	+4.59
13.	13.	13.	Splunk	Search engine	88.08	+0.33	+3.46
14.	14.	14.	Hive	Relational	78.65	-2.89	-0.40
15.	15.	15.	Teradata +	Relational, Multi-model ⓘ	73.28	-0.60	-3.36
16.	16.	↑ 20.	Amazon DynamoDB +	Multi-model ⓘ	64.87	+0.15	+9.61
17.	17.	↑ 21.	SAP Adaptive Server	Relational	53.09	-0.90	-2.03
18.	18.	↓ 16.	Solr	Search engine	51.26	-1.32	-9.22
19.	↑ 20.	19.	SAP HANA +	Relational, Multi-model ⓘ	50.82	+0.29	-5.56
20.	↓ 19.	↓ 18.	FileMaker	Relational	50.16	-0.80	-7.64
21.	↑ 22.	↓ 17.	HBase	Wide column	48.73	-0.99	-9.30
22.	↓ 21.	22.	Neo4j +	Graph	48.27	-1.49	-1.28
23.	23.	↑ 24.	Microsoft Azure SQL Database	Relational, Multi-model ⓘ	47.78	+5.03	+18.77
24.	24.	↑ 25.	Microsoft Azure Cosmos DB +	Multi-model ⓘ	30.80	+0.13	+2.56
25.	25.	↓ 23.	Couchbase +	Document, Multi-model ⓘ	29.14	+0.56	-4.22
26.	26.	↑ 28.	Google BigQuery +	Relational	28.29	+0.70	+5.16
27.	27.	↓ 26.	Memcached	Key-value	24.81	+0.88	-3.20
28.	28.	↓ 27.	Informix	Relational, Multi-model ⓘ	24.38	+0.54	-2.44
29.	↑ 31.	↑ 31.	Amazon Redshift +	Relational	21.24	+0.97	+0.97
30.	↓ 29.	↑ 34.	InfluxDB +	Time Series	21.18	+0.26	+3.19



Performance (2012)

50%/50% reads/writes



Rabl, Tilmann, et al. "Solving big data challenges for enterprise application performance management." Proceedings of the VLDB Endowment 5.12 (2012): 1724-1735.

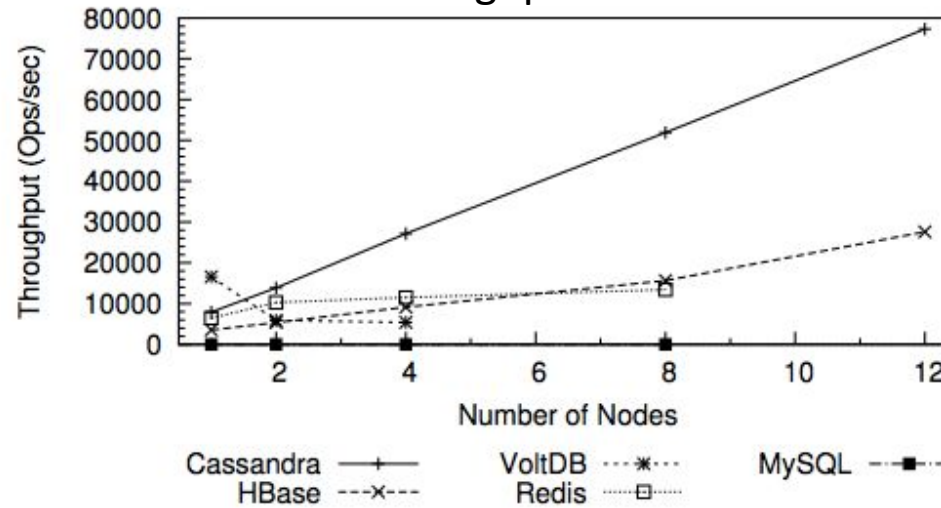


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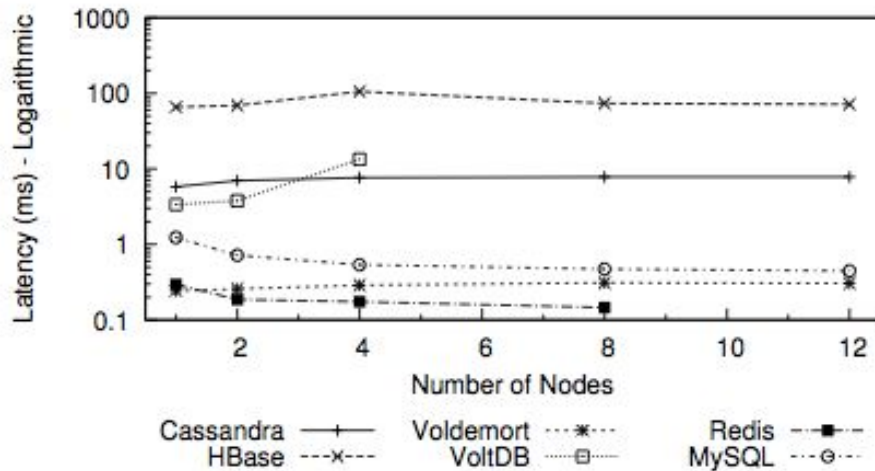
More performance (2012)

Read/Scan/Write workload

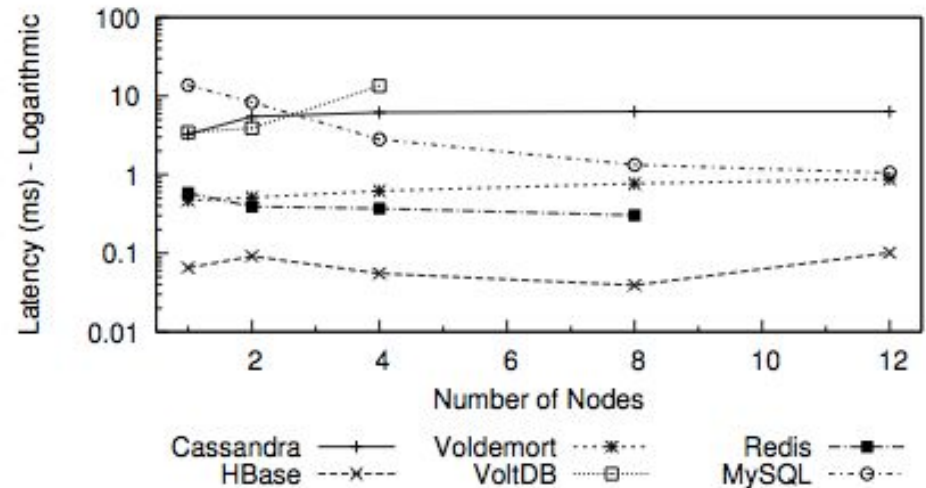
Throughput



Read Latency



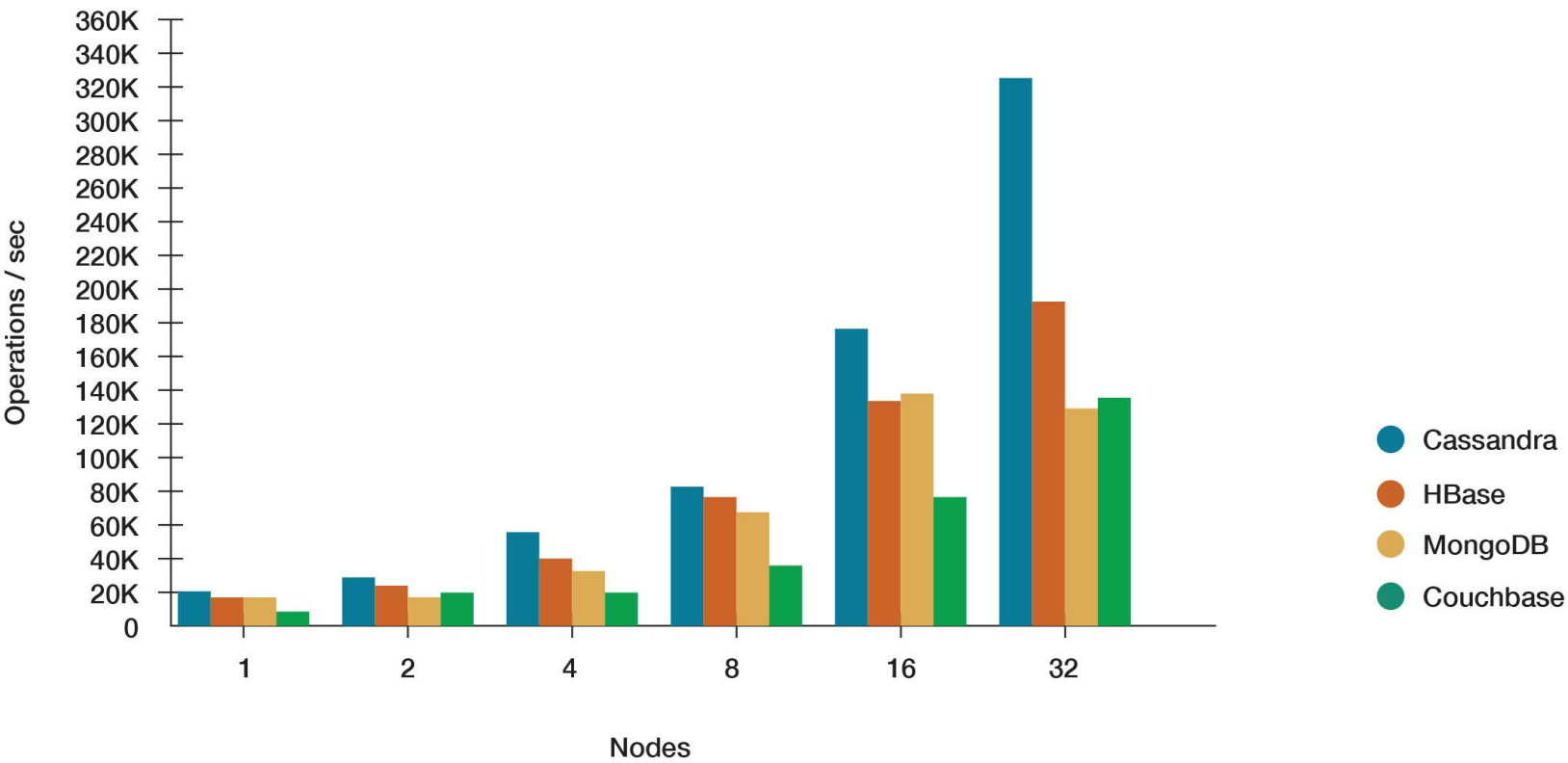
Write Latency



Summary of Performance benchmark (2012)

- **Cassandra** had the best throughput but high latency
- **Voldemort** had the best and most stable latency but lower throughput
- **HBase** had low performance per node but scaled well
 - Low write latency
- **Redis, MySQL and VoltDB** did not scale as well in multi-node setups





Nodes	Cassandra	HBase	MongoDB	Couchbase
1	18,683.43	15,617.98	8,368.44	13,761.12
2	31,144.24	23,373.93	13,462.51	26,140.82
4	53,067.62	38,991.82	18,038.49	40,063.34
8	86,924.94	74,405.64	34,305.30	76,504.40
16	173,001.20	143,553.41	73,335.62	131,887.99
32	326,427.07	296,857.36	134,968.87	192,204.94

Questions?



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