

A complex network diagram with numerous nodes and edges. Nodes are represented by circles of various sizes and colors (gray, yellow, green, blue, orange, pink, purple). Edges are thin lines connecting the nodes. Some nodes are highlighted with larger, colored circles around them, indicating hubs or specific clusters. The overall structure is a dense, interconnected web.

Lecture 8 · Random Networks II

Networks, Crowds and Markets

Today's Lecture

1. Probability recap: Chebyshev and Hoeffding inequality.
2. Degree distribution in Erdős–Rényi graphs.
3. Threshold phenomena and giant component.

Degree distribution: finite N
concentration bounds

Concentration: Chebyshev (simple but general)

Theorem (**Chebyshev inequality**)

For any r.v. X with mean μ and variance σ^2 ,

$$\mathbb{P}(|X - \mu| \geq t) \leq \frac{\sigma^2}{t^2}.$$

For degree: $\deg(v) \sim \text{Bin}(N-1, p)$, so

$$\mathbb{P}(|\deg(v) - (N-1)p| \geq t) \leq \frac{(N-1)p(1-p)}{t^2}.$$

Chebyshev already gives some concentration guarantees (e.g. take $t_0 = \sqrt{\frac{N}{\delta} p(1-p)}$ for small $\delta > 0$) but sharper results are possible.

Appendix: Proof of the Chebyshev inequality

Markov's inequality: If $Z \geq 0$ then $\mathbb{P}(Z \geq t) \leq \frac{1}{t}\mathbb{E}[Z]$.

Markov's inequality follows immediately from the following calculation,

$$\mathbb{E}[Z] \leq \mathbb{E}[Z\mathbf{1}(Z \geq t)] \leq t\mathbb{E}[\mathbf{1}(Z \geq t)] = t\mathbb{P}(Z \geq t).$$

Now, Chebyshev's inequality follows easily from Markov's. Take $Z = |X - \mu|$ then

$$\mathbb{P}(|X - \mu| \geq t) = \mathbb{P}((X - \mu)^2 \geq t^2) \leq \frac{\mathbb{E}(X - \mu)^2}{t^2} = \frac{\sigma^2}{t^2}.$$

Sharper concentration: Hoeffding for Binomial

Theorem (Hoeffding inequality)

If $X = \sum_{i=1}^n Z_i$ with independent $Z_i \in [0, 1]$ and $\mathbb{E}X = \mu$, then for $t > 0$,

$$\mathbb{P}(|X - \mu| \geq t) \leq 2 \exp\left(-\frac{2t^2}{n}\right).$$

Applied to degree: $\deg(v)$ has $N - 1$ independent Bernoulli summands,

$$\mathbb{P}(|\deg(v) - (N - 1)p| \geq t) \leq 2 \exp\left(-\frac{2t^2}{N - 1}\right).$$

Fix $v \in V$. Taking $t_0 = \sqrt{\frac{N-1}{2} \log(\frac{2}{\delta})}$ for small $\delta > 0$ gives

$$\mathbb{P}(|\deg(v) - (N - 1)p| \geq t_0) \leq \delta.$$

note much better behavior of t_0 as a function of δ

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e.g. $N = 1001$, $p = 0.1$, $\delta = 0.05$. Then with prob. ≥ 0.95
 $\deg(v) \in (100 - 42.95, 100 + 42.95) = (57.05, 142.95)$.

Uniform degree bounds

Recall: $\mathbb{P}(|\deg(v) - (N-1)p| \geq t) \leq 2 \exp\left(-\frac{2t^2}{N-1}\right)$ for all $t > 0$.

Suppose we now want to provide a bound for the degrees **all** $v \in V$.

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Union bound: For any two events $\mathbb{P}(A \cup B) \leq \mathbb{P}(A) + \mathbb{P}(B)$.

$$\mathbb{P}(\exists v \mid |\deg(v) - (N-1)p| \geq t_0) \leq \sum_{v \in V} \mathbb{P}(|\deg(v) - (N-1)p| \geq t_0) \leq \delta.$$

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e.g. $N = 1001$, $\delta = 0.05$, $p = 0.1$. Then with prob. ≥ 0.95 all degrees lie in $(100 - 72.8, 100 + 72.8) = (27.2, 172.8)$.

Asymptotics in networks

Asymptotic Thinking in Random Graphs

Why asymptotics?

- We study $G(N, p)$ as $N \rightarrow \infty$ to reveal general patterns.
- Precise constants matter less than the **scaling behavior** of p with N .

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 - $f(N) = O(g(N))$ means $|f(N)| \leq C|g(N)|$; for some $C > 0$ and N large enough.
 - $f(N) \sim g(N)$ means $f(N)/g(N) \rightarrow 1$.

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Probabilistic language:

- “With high probability” (w.h.p.) means $\mathbb{P}(\text{event}) \rightarrow 1$ as $N \rightarrow \infty$.
- Example: in $G(N, p)$ with $p = \frac{\log N}{N}$, the graph is connected *w.h.p.*

Average degree: dense vs sparse graphs

When N grows, the connection probability $p = p_N$ can scale differently.

Dense regime: (p_N) tends to a constant $c > 0$.

- $\mathbb{E}[\deg(v)] \approx cN$ grows linearly with N .
- The number of edges $L \approx c \binom{N}{2}$.
- Not a realistic large network, but a useful contrast.

Sparse regime: $p_N = \lambda/N$ (or smaller).

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Language note:

- Saying “real networks are sparse” means that as they grow, the *average degree* stays bounded, not that p is small for a fixed N .
- The scaling of p_N determines which asymptotic regime we are in.

Maximum degree in $G(N, p)$

Let $\Delta = \max_v \deg(v)$ be the **maximum degree**.

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- With high probability (remember we ignore constants here):

$$\Delta = (N-1)p + O(\sqrt{N \log N}).$$

(use Slide 6 to argue for this asymptotic formula)

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Sparse regime: $p_N = \lambda/N$ (or smaller).

- Each $\deg(v) \approx \text{Pois}(\lambda)$ — mean λ .
- By extreme-value theory for Poisson tails:

$$\Delta \approx \frac{\log N}{\log \log N}.$$

This is very thin tailed: $N = 10^3, 10^6, 10^{12}$ gives $\frac{\log N}{\log \log N} = 4.3, 6.3, 9.2$.
In real networks we observe “hubs”.

Threshold phenomena and giant component

Threshold phenomena in ER (concept)

Definition

A **threshold** for a graph property \mathcal{P} is a function $p^*(N)$ such that:

$$p \ll p^*(N) \Rightarrow G(N, p) \text{ has } \neg \mathcal{P} \text{ w.h.p.,}$$

$$p \gg p^*(N) \Rightarrow G(N, p) \text{ has } \mathcal{P} \text{ w.h.p.}$$

ER graphs display many sharp thresholds:

- Emergence of a giant component.
- Connectivity (no isolated vertices).
- Appearance of fixed subgraphs (e.g., triangles).

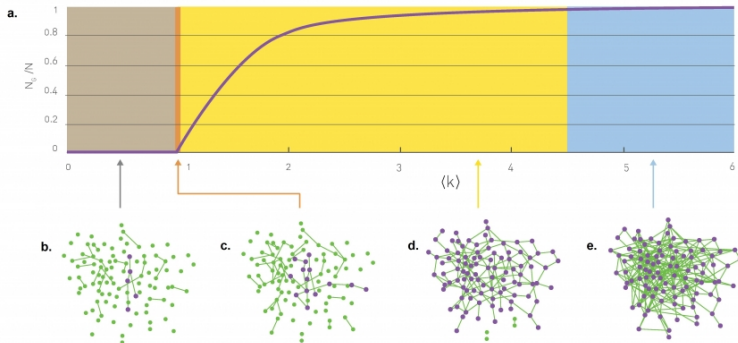
Regimes of $G(N, p)$ (sparse case $p = c/N$)

It is useful to describe random graphs in terms of the **expected degree**

$$\mathbb{E}[\deg(v)] = c.$$

- **Subcritical regime** ($c < 1$): only small tree-like components; largest size $\sim \log N$.
- **Critical point** ($c = 1$): largest component has size $\sim N^{2/3}$; no giant yet.
- **Supercritical regime** ($c > 1$): a unique **giant component** emerges, containing a positive fraction of nodes.
- **Connected regime** ($c \gtrsim \log N$): almost surely the whole graph becomes connected.

Illustration of regimes



Interpretation: As c increases, the largest connected component grows from negligible size, through a sudden phase transition ($c = 1$), and eventually absorbs almost all nodes.

Why the giant component matters (econ/social)

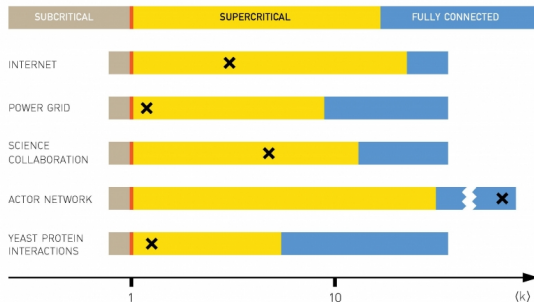
Consider the world's friendship network:

- Clearly disconnected (think small remote communities)
- But “our” component is large, spans most of the world.
- There should be no two big components.

Giant components are important:

- **Contagion & diffusion:** A giant component enables large cascades (diseases, information, bank runs).
- **Market connectivity:** Sufficient density is needed for trade/payment networks to connect most participants.
- **Infrastructure design:** Tuning p (or expected degree c) above 1 ensures large-scale reachability.

Where are real networks?



Most real-world networks live **well above the critical point**.

They are highly connected (often even “superconnected”), yet they also exhibit additional structure (clustering, hubs, communities).

The ER model a *baseline*: it shows that above $c = 1$, large-scale connectivity is the default, but real networks have richer features.

Connectivity threshold in $G(N, p)$

Theorem

The threshold for connectivity in $G(N, p)$ is

$$p^*(N) = \frac{\log N}{N}.$$

More precisely:

$$\begin{cases} p = \frac{\log N + \omega(N)}{N}, & G(N, p) \text{ is connected w.h.p.,} \\ p = \frac{\log N - \omega(N)}{N}, & G(N, p) \text{ is disconnected w.h.p..} \end{cases}$$

Here, $\omega(N)$ means any function that grows to infinity (however slowly).
Examples: $\log \log N$, $\sqrt{\log N}$, or even $\log \log \log N$.

Idea of proof (intuition)

- A vertex is isolated with probability

$$\mathbb{P}(v \text{ isolated}) = (1 - p)^{N-1} \approx e^{-pN}.$$

- Expected number of isolated vertices:

$$\mathbb{E}[N_0] \approx Ne^{-pN}.$$

- If $p = c \frac{\log N}{N}$, then

$$\mathbb{E}[N_0] \approx N^{1-c}.$$

- For $c < 1$, $\mathbb{E}[N_0] \rightarrow \infty$; many isolated vertices \rightarrow disconnected.

For $c > 1$, $\mathbb{E}[N_0] \rightarrow 0$; isolated vertices disappear.

Careful: No isolated vertices do not automatically imply connectivity. However, one can show that once all isolated vertices disappear, **all other components merge into one giant component w.h.p.**

Simulation in NetworkX (Colab) — generate and inspect

Python (run in Google Colab)

```
import networkx as nx
import matplotlib.pyplot as plt

n, p = 200, 0.015 # try also p = 0.005, 0.02, 0.05
G = nx.erdos_renyi_graph(n, p)

print("Nodes:", G.number_of_nodes())
print("Edges:", G.number_of_edges())

# Empirical vs expected average degree
deg = [d for _, d in G.degree()]
print("Empirical mean degree:", sum(deg)/n)
print("Theoretical mean degree:", (N-1)*p)

# Largest component size
components = list(nx.connected_components(G))
largest = max(components, key=len)
print("Largest component size:", len(largest))

# Draw (small n looks better)
plt.figure(figsize=(5,5))
pos = nx.spring_layout(G, seed=7)
nx.draw(G, pos, node_size=30, edge_color="#cccccc")
plt.show()
```

Simulation in NetworkX — degree histogram

Python (run in Google Colab)

```
import numpy as np
import matplotlib.pyplot as plt

deg = np.array([d for _, d in G.degree()])
print("Empirical mean degree:", deg.mean())
print("Theoretical mean degree:", (N-1)*p)

plt.figure(figsize=(5,4))
bins = np.arange(deg.max()+2) - 0.5
plt.hist(deg, bins=bins)
plt.xlabel("Degree k"); plt.ylabel("Count")
plt.title("Degree distribution in G(N,p)")
plt.show()
```

Observation. For $p = c/N$ the histogram should resemble a $\text{Poisson}(c)$, with empirical mean degree $\overline{\deg}(G)$ close to theoretical $\mathbb{E}[\deg]$.