

Quick recap

- Networks have different aspects in different applications.
- Some of these aspects appear in many context (e.g. small world).
- Simple undericted graph: first formalization of a network.
- Eulerian walks: first example of a non-trivial question.
- A bunch of special graphs: full, star, path.
- Bipartite graphs, 2-colorings.
- Degree, degree sequence, handshaking lemma.

Colab1 gave an introduction to working with Python and NetworkX.

Today's Lecture

- 1. Degree distribution
- 2. Isomorphic graphs
- 3. Adjacency Matrix. Powers of adjacency matrix
- 4. Beyond simple undirected graphs
 - Multigraphs and loops
 - Directed and weighted graphs

Degree Distribution

Definition

The degree distribution, $p = (p_k)_{k \in \mathbb{N}}$, is a sequence that provides the relative ratio of the vertices with a given degree k. (In particular, $p_k = 0$ for $k \ge N$.)

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- $p_k = \frac{N_k}{N}$, $(N_k = \text{number of vertices of degree } k)$
- $\sum_{k=0}^{\infty} p_k = 1$ normalization
- $\overline{\deg}(G) = \frac{1}{N} \sum_{v \in V} \deg(v) = \frac{1}{N} \sum_{k=0}^{\infty} k \cdot N_k = \sum_{k=0}^{\infty} k \cdot p_k$ By handshaking lemma: $\overline{\deg}(G) = \frac{2L}{N}$

This notation and terminology alludes to probability.

Consider a probability distribution $q = (q_k)$ on $\{0, 1, 2, \ldots\}$.

If
$$X \sim q$$
 then $\mathbb{E} X = \sum_{k=0}^{\infty} k \cdot q_k$.

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Consider now a random sample $X_1, \ldots, X_N \sim q$.

The statistics N_k counts the number of times we observed $X_i = k$.

Sample distribution: $p = (p_k)$ with $p_k = \frac{1}{N}N_k$ for $k \ge 0$.

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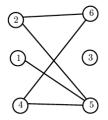
The sample average is

$$\overline{X} = \frac{1}{N} \sum_{i=1}^{N} X_i = \frac{1}{N} \sum_{k \geq 0} k \cdot N_k = \sum_{k \geq 0} k \cdot p_k.$$

If N is large $p \approx q$ by the Law of Large Numbers.

 \dots one could imagine q that "generated" our degree sequence.

Example



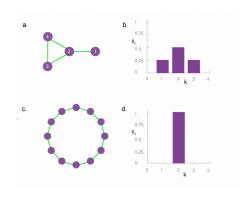
$$p_{k} = \begin{cases} \frac{1}{6} & \text{if } k = 0\\ \frac{1}{6} & \text{if } k = 1\\ \frac{1}{2} & \text{if } k = 2\\ \frac{1}{6} & \text{if } k = 3 \end{cases}$$

$$\overline{\deg}(G) = \sum_{k=0}^{\infty} k \cdot p_k = \frac{1}{6} \cdot 0 + \frac{1}{6} \cdot 1 + \frac{1}{2} \cdot 2 + \frac{1}{6} \cdot 3 = \frac{5}{3}$$

In NetworkX:
import numpy as np

deg_seq = sorted([d for n, d in G.degree()])
values, counts = np.unique(deg_seq, return_counts=True)
distribution = counts / counts.sum()

Plotting the degree distribution



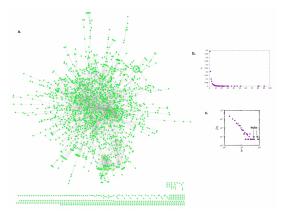
In NetworkX:

```
plt.hist(deg_seq, bins=range(max(deg_seq)+2), align='left', rwidth=0.8)
plt.xlabel("Degree")
plt.show()
```

Check this colab.

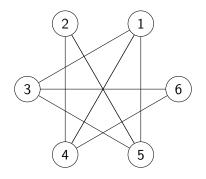
Power law

Many real networks have degree distributions that follow a **power law**, meaning the probability of high-degree nodes decays as a power of their degree, creating rare but influential hubs.



If $p_k \approx \alpha k^{\beta}$ then $\log p_k \approx \log \alpha + \beta \log k$ ($\log p_k$ is linear in $\log k$)

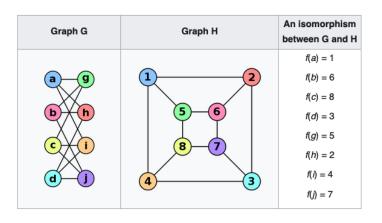
Given the following graph:



- a) Determine the average degree of the graph.
- b) Determine the degree distribution.

Isomorphic graphs

Isomorphic Graphs

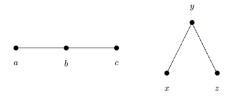


Isomorphic Graphs

Definition

Two graphs G and H are **isomorphic** if there exists a bijection φ between their set of nodes that preserves the edges. Alternatively:

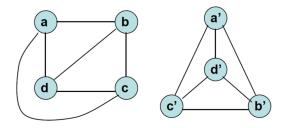
$$\exists \varphi: V_G \to V_H : \overline{uv} \in E_G \iff \overline{\varphi(u)\varphi(v)} \in E_H$$



Isomorphic graphs must have the same degree distribution.

Isomorphic Graphs

Example: $V_H = \{a, b, c, d\}, \quad V_G = \{a', b', c', d'\}.$



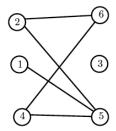
$$\varphi(a) = a', \quad \varphi(b) = b', \quad \varphi(c) = c', \quad \varphi(d) = d'.$$

Adjacency matrix

Adjacency Matrix (of a simple unridected graph)

Definition

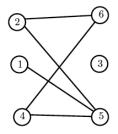
The **Adjacency Matrix** of an undirected graph is a square $N \times N$ matrix A in which the position (i,j) equals 1 if there is an edge between nodes i and j, otherwise, we type a 0.



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In NetworkX:

 $nx.to_numpy_array(G, nodelist=sorted(G.nodes())) - G to A G = <math>nx.from_numpy_array(A) - A to G$

NumPy provides fast, memory-efficient arrays and mathematical tools for scientific computing. $^{\circ}_{13}$ $^{\circ}_{28}$

Adjacency Matrix

Some elementary properties

- For an undirected graph, the adjacency matrix A is symmetric.
- The sum of entries in row *i* is deg(*i*).
- Since there are no self-loops, the diagonal entries are zero.
- The entry $(A^2)_{ij}$ counts the number of walks of length 2 from i to j. In particular, $tr(A^2) = 2L$.
- More generally, $(A^m)_{ij}$ counts the walks of length m from i to j. In particular, $tr(A^3) = 6 \times$ (number of triangles).

Note

Matrix powers count walks — this will reappear later in centrality measures and diffusion.

More complicated types of graphs

Multigraphs and loops

Note

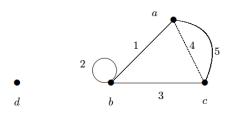
The graphs we have seen so far are called simple undirected graphs

- If two or more edges join the same pair of nodes, the graph is called a **multigraph**.
- If one edge joins a node with itself, we call it a loop.

In applications more complicated types of graphs may appear.

Undirected multigraphs

Example of a multigraph with a loop:



$$V = \{a, b, c, d\}$$
 $E = \{1, 2, 3, 4, 5\}$

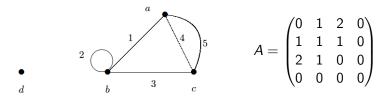
Remark: In this case, the edges have their own labels.

In NetworkX:

```
G = nx.MultiGraph()
G.add_nodes_from([1, 2, 3])
G.add_edge(1, 2)
G.add_edge(1, 2)  # parallel edge between 1 and 2
G.add_edge(2, 3)
```

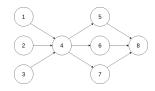
Adjacency matrix of a multigraph

The entry ij is the number of edges joining i and j



• **Remark:** Adjacency matrices are symmetric $(a_{ij} = a_{ji})$ as they are undirected graphs.

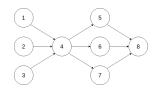
Directed Graph



Definition

A **directed graph** (digraph) is a pair G = (V, E) where V = [N] is the set of vertices and $E \subseteq V \times V$ is a set of ordered pairs of distinct vertices, called *directed edges* (or arcs).

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```
G = nx.DiGraph()
G.add_nodes_from(range(1, 9))
edges = [(1,4),(2,4),(3,4),(4,5),(4,6),(4,7),(5,8),(6,8),(2,8)]
G.add_edges_from(edges)
```

Examples of Directed Graphs

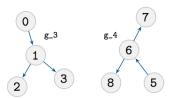
- World Wide Web (WWW) Vertices are webpages, edges are hyperlinks. Directed edges capture the one-way nature of links.
- **X/Twitter** Vertices are accounts, edges are "follow" relationships. Edges are directed (A follows B does not imply B follows A).
- Academic Citation Network Vertices are papers, edges are citations. Naturally directed in time: newer papers cite older ones.
- SWIFT Network Vertices are banks or institutions, edges represent international money transfers. Direction indicates sender → receiver of funds.
- Credit Networks Vertices are individuals or institutions, edges indicate lending/borrowing. Direction shows the obligation flow (debtor → creditor).

Isomorphism of directed graphs

Definition

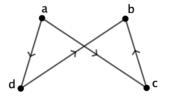
Two directed graphs G and H are **isomorphic** if there exists a bijection φ between their set of nodes that preserves the edges with its direction.

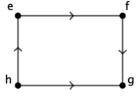
$$\exists \varphi : V_G \to V_H \text{ such that } (x,y) \in E_G \iff (\varphi(x),\varphi(y)) \in E_H$$



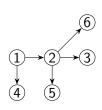
Quick question

Are they isomorphic?





In-degree and out-degree



Definition

For a directed graph G = (V, E) and $v \in V$:

- The **in-degree** $d^-(v)$ is the number of edges arriving at v.
- The **out-degree** $d^+(v)$ is the number of edges leaving v.

Theorem (Handshaking Lemma for directed graphs)

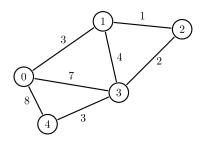
$$\sum_{v \in V} d^+(v) = \sum_{v \in V} d^-(v) = L.$$

In directed graphs the average in- and out-degrees are equal $(=\frac{L}{N})$

Weighted Graphs

Definition

A weighted graph is a pair (G, w) where G = (V, E) is a simple graph and $w : E \to \mathbb{R}$ assigns a weight to each edge. Weights may represent distance, travel time, cost, or interaction strength (often nonnegative).



In NetworkX we can create a weighted graph from the (weighted) adjacency matrix — replace each 1 with the corresponding weight.

Examples of Weighted Graphs

Road Map V = intersections or cities, E = roads. Weights: distance, travel time, traffic congestion, or cost of tolls. Used in shortest–path algorithms (GPS navigation).

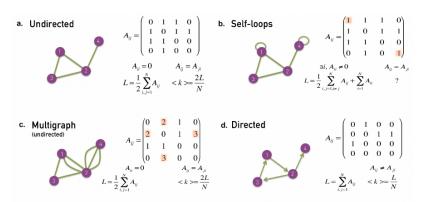
Social Networks V = individuals, E = relationships. *Weights:* frequency of interaction, strength of friendship, number of shared posts/messages. Captures tie strength rather than just "yes/no" connection.

E-mail Network V = people, E = e-mail communication. *Weights:* number of messages exchanged, total size of correspondence, or recency-weighted activity. Useful to detect communities or hubs of communication.

Food Chain Network V= species, E= "who eats whom". Weights: proportion of diet, biomass transfer, or energy flow between species. Central in ecology to understand stability of ecosystems.

Average Degree

In a simple graph, the vector $A\mathbf{1}$ gives the degrees. Thus $\frac{1}{N}\mathbf{1}^{\top}A\mathbf{1} = \frac{1}{N}\sum_{i,j=1}^{N}A_{ij}$ gives the average degree. How about other cases?



Barabási denotes the average degree by $\langle k \rangle$. We do not follow this convention.

Suppose G = (V, E) s.t. L = 800 edges and N = 1000 nodes. The average degree is

$$\overline{\deg}(G) = \frac{2L}{N} = 1.6.$$

For large graphs it is often reasonable to approximate the degree of a randomly chosen node by a Poisson distribution with mean $\lambda := \overline{\deg}(G)$:

$$p_k \approx q_k := \mathbb{P}(\deg(v) = k) = \frac{\lambda^k}{k!} e^{-\lambda}, \qquad k = 0, 1, 2, \dots$$

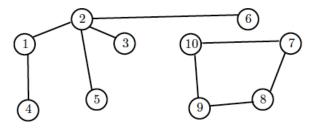
- a) Determine the average degree of the graph.
- b) What is the probability that a node has no edges attached?
- c) How many nodes of degree 3 do we expect to find?

(later we discuss more in detail when such Poisson approximations make sense)

Let B be the adjacency matrix of a directed graph G with no loops and A be the adjacency matrix of the undirected version of G. Which of the following properties are true? Justify your answer.

- a) $a_{ij} + a_{ji} \geq 1$
- b) $b_{ij} \leq a_{ij}$
- c) $b_{ij}+b_{ji}\leq 1$

Given the following graph:



- a) List the set of vertices and edges
- b) Find the degree for the 3 first nodes
- c) Find the average degree of all the nodes in the graph