

# Lecture 4: Calculus and Linear Algebra

Piotr Zwiernik  
Mathematics Brush-up

Barcelona School of Economics



Barcelona School of Economics

## Chapter 9: Functions of several variables

Many economic and data science models depend on **several variables simultaneously**.

Examples:

- **Economics:** Cobb–Douglas production  $Y = K^\alpha L^{1-\alpha}$ , or utility  $U(x, y)$ .
- **Data science:** Loss functions  $L(\theta_1, \dots, \theta_d)$  depending on many parameters.

**Reading:** Werner–Sotskov (Ch. 11); Simon–Blume (Chs. 14, 17).

**Exercises:** 11.11(a), 11.21, 11.22 (Werner–Sotskov).

# What is a multivariable function?

A function of  $n$  variables is a map

$$f : D \subset \mathbb{R}^n \rightarrow \mathbb{R}, \quad \mathbf{x} = (x_1, \dots, x_n) \mapsto f(\mathbf{x}).$$

- For  $n = 2$ : graph  $z = f(x, y)$  is a **surface** in  $\mathbb{R}^3$ .
- **Level curves** (contours):

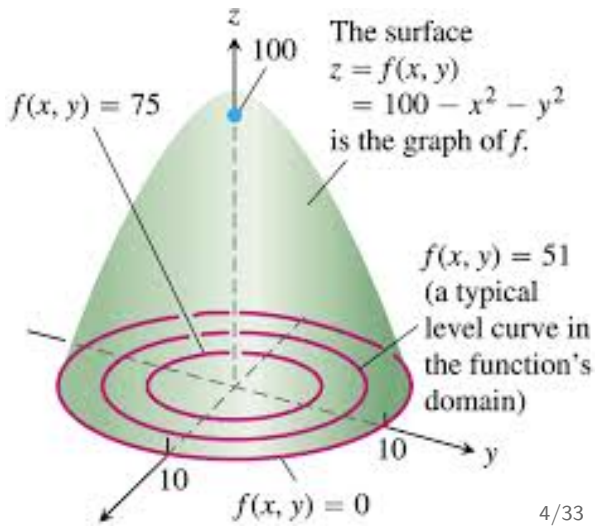
$$\{(x, y) \in D : f(x, y) = c\}.$$

- For  $n > 2$ : use **slices or projections** to visualize.

## Example: quadratic function

$$f(x, y) = 100 - x^2 - y^2$$

- Graph of  $f$ : paraboloid.
- Level curves: concentric circles.



# Economic example: Cobb–Douglas

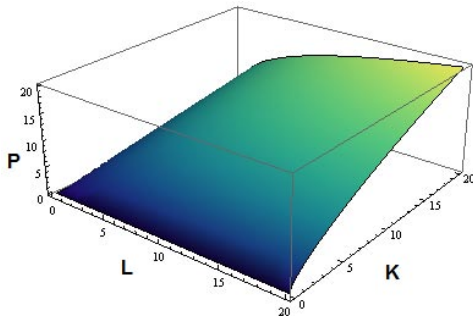
## Cobb–Douglas production function

$$P(L, K) = b L^{\alpha} K^{\beta}.$$

$P$  = output,  $L$  = labour,  $K$  = capital,  $b$  = total factor productivity,  $\alpha, \beta$  = output elasticities.

Domain:

$$D = \{(L, K) \in \mathbb{R}^2 : L \geq 0, K \geq 0\}.$$



# Returns to scale in Cobb–Douglas

- $\alpha$  (resp.  $\beta$ ) measures the % change in output after a 1% change in labour (resp. capital), ceteris paribus.
- If  $\alpha + \beta = 1$ , there are constant returns to scale: scaling  $(L, K)$  by  $t > 0$  scales  $P$  by  $t$ .
- If  $\alpha + \beta < 1$ , decreasing returns; if  $\alpha + \beta > 1$ , increasing returns.

# Multivariate Gaussian density

A random vector  $\mathbf{X} \in \mathbb{R}^d$  is **multivariate normal** with mean  $\mathbf{m}$  and positive definite covariance  $\Sigma$  if

$$f(\mathbf{x}) = (2\pi)^{-d/2} (\det \Sigma)^{-1/2} \exp\left(-\frac{1}{2}(\mathbf{x} - \mathbf{m})^\top \Sigma^{-1}(\mathbf{x} - \mathbf{m})\right),$$

where

- $\mathbf{m} = E(\mathbf{X})$  is the mean,
- $\Sigma = E((\mathbf{X} - \mathbf{m})(\mathbf{X} - \mathbf{m})^\top)$  is the covariance matrix.

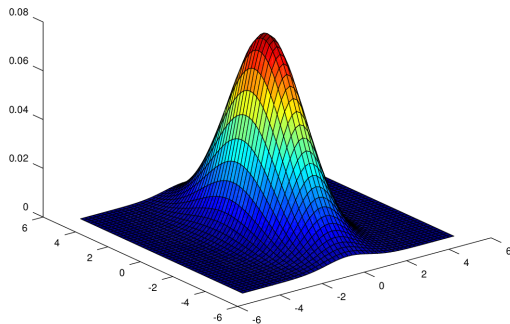
Note:  $f$  is strictly positive. It depends on  $\mathbf{x}$  through the Mahalanobis distance

$$\|\mathbf{x} - \mathbf{m}\|_\Sigma := \sqrt{(\mathbf{x} - \mathbf{m})^\top \Sigma^{-1}(\mathbf{x} - \mathbf{m})}$$

Thus, the level sets are the ellipsoids  $\{\mathbf{x} : \|\mathbf{x} - \mathbf{m}\| = \text{const}\}$ .

# Multivariate Gaussian density

Example:  $d = 2$ ,  $\mathbf{m} = \mathbf{0}$ , variances  $\sigma_1^2 = 1$ ,  $\sigma_2^2 = 4$  (zero covariance).





# Partial derivatives

## Definition

For  $f : D \subset \mathbb{R}^2 \rightarrow \mathbb{R}$ , the partial derivatives at  $(x, y)$  are

$$f_x(x, y) = \lim_{h \rightarrow 0} \frac{f(x + h, y) - f(x, y)}{h}, \quad f_y(x, y) = \lim_{h \rightarrow 0} \frac{f(x, y + h) - f(x, y)}{h},$$

when these limits exist. (We also use more standard notation  $\frac{\partial f}{\partial x}(x, y)$ ,  $\frac{\partial f}{\partial y}(x, y)$ )

Equivalently, fix  $y$  and define  $g(x) = f(x, y)$ . Then  $f_x(x, y) = g'(x)$ .

Example (marginal costs): if

$$C(x, y) = 200 + 22x + 16y^{3/2},$$

then  $C_x(x, y) = 22$  and  $C_y(x, y) = 24\sqrt{y}$ .

## Cobb–Douglas: marginal productivities

For  $P(L, K) = b L^\alpha K^\beta$ ,

$$\frac{\partial P}{\partial L} = \alpha \frac{P}{L}, \quad \frac{\partial P}{\partial K} = \beta \frac{P}{K}.$$

**Interpretation:** marginal productivity of labour/capital is proportional to average productivity per unit. Under suitable regularity, these proportionality laws lead back to the Cobb–Douglas form.

# Tangent plane and linear approximation

Geometrically,  $f_x(x_0, y_0)$  (resp.  $f_y(x_0, y_0)$ ) is the slope of the tangent to the curve cut by the plane  $y = y_0$  (resp.  $x = x_0$ ) at  $(x_0, y_0, z_0)$ , where  $z_0 = f(x_0, y_0)$ .

The **tangent plane** at  $(x_0, y_0, z_0)$  is

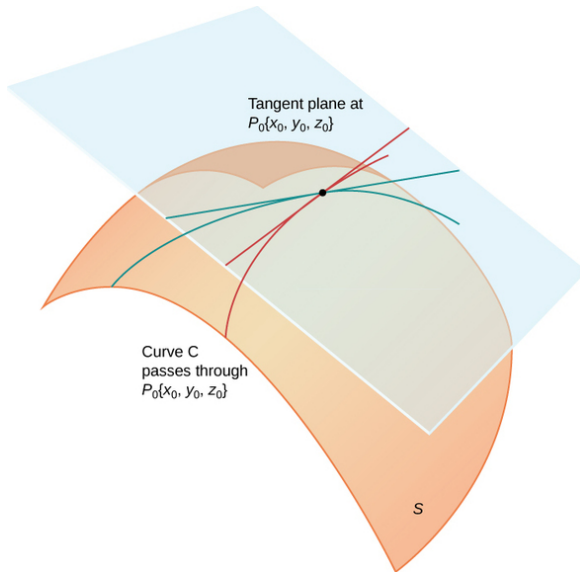
$$z = f(x_0, y_0) + f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0).$$

**Linear (first-order) approximation** near  $(x_0, y_0)$ :

$$f(x, y) \approx f(x_0, y_0) + f_x(x_0, y_0) \Delta x + f_y(x_0, y_0) \Delta y,$$

In differential notation:  $df \approx f_x dx + f_y dy$ .

# Tangent plane (visual)



# Higher partial derivatives

Higher derivatives are defined by iterating partials, e.g.

$$f_{xy}(x, y) = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial x}(x, y) \right) = \frac{\partial^2 f}{\partial y \partial x}(x, y).$$

**Young's theorem:** If  $f_{xy}$  and  $f_{yx}$  are continuous near a point, then  $f_{xy} = f_{yx}$  there.

**Example:**  $f(x, y) = \sin(3x - y) \Rightarrow f_{xy} = f_{yx} = 3 \sin(3x - y)$ .

# The gradient and linear approximation

For  $\mathbf{x} \in \mathbb{R}^n$ , the **gradient** is

$$\nabla f(\mathbf{x}) = (f_{x_1}(\mathbf{x}), \dots, f_{x_n}(\mathbf{x})).$$

best linear approximation

If  $f$  is a  $C^1$ -function, then for  $\mathbf{h} \in \mathbb{R}^n$ ,

$$f(\mathbf{x} + \mathbf{h}) = f(\mathbf{x}) + \langle \nabla f(\mathbf{x}), \mathbf{h} \rangle + o(\|\mathbf{h}\|).$$

So the gradient gives the **best linear approximation** of  $f$  near  $\mathbf{x}$ .

# Why is the gradient the direction of steepest ascent?

Take  $\mathbf{h} = t\mathbf{u}$  with  $\|\mathbf{u}\| = 1$ ,  $t > 0$  small. Then

$$f(\mathbf{x} + t\mathbf{u}) = f(\mathbf{x}) + t \langle \nabla f(\mathbf{x}), \mathbf{u} \rangle + o(t).$$

The instantaneous rate of change in direction  $\mathbf{u}$  is

$$D_{\mathbf{u}}f(\mathbf{x}) := \lim_{t \rightarrow 0} \frac{f(\mathbf{x} + t\mathbf{u}) - f(\mathbf{x})}{t} = \langle \nabla f(\mathbf{x}), \mathbf{u} \rangle.$$

By Cauchy–Schwarz,

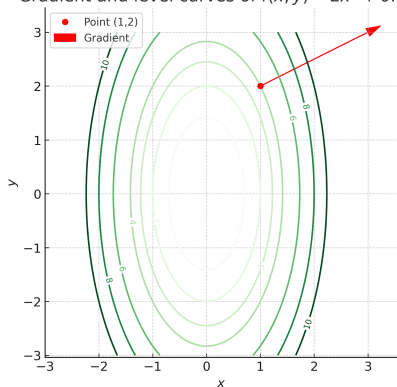
$$|D_{\mathbf{u}}f(\mathbf{x})| \leq \|\nabla f(\mathbf{x})\|,$$

with equality if  $\mathbf{u}$  points in the same direction as  $\nabla f(\mathbf{x})$ .

**Conclusion:**  $\nabla f(\mathbf{x})$  points in the direction of **steepest increase**,  $-\nabla f(\mathbf{x})$  in the direction of **steepest decrease**.

## Example: gradient and level curves

Gradient and level curves of  $f(x, y) = 2x^2 + 0.5y^2$



$$\text{Let } f(x, y) = 2x^2 + \frac{1}{2}y^2.$$

$$\nabla f(x, y) = (4x, y).$$

$$\text{At } (1, 2), \nabla f = (4, 2).$$

**Geometry:** The gradient is perpendicular to the level curve

$$2x^2 + \frac{1}{2}y^2 = c$$

through  $(1, 2)$ .

Note:  $\nabla f$  is always normal to level sets. Why?



# Jacobian and matrix differentiation rules

Let  $F : \mathbb{R}^n \rightarrow \mathbb{R}^m$ . The **Jacobian matrix** of  $F$  at  $\mathbf{x} \in \mathbb{R}^n$  is

$$JF(\mathbf{x}) = \left[ \frac{\partial F_i}{\partial x_j}(\mathbf{x}) \right]_{i=1, \dots, m; j=1, \dots, n} \in \mathbb{R}^{m \times n}.$$

- If  $m = 1$ , then  $F = f : \mathbb{R}^n \rightarrow \mathbb{R}$  and  $Jf(\mathbf{x}) = \nabla f(\mathbf{x})^\top$ .

**Useful identities:**

1. If  $F(\mathbf{x}) = A\mathbf{x}$  with  $A \in \mathbb{R}^{m \times n}$ , then  $JF(\mathbf{x}) = A$ .
2. If  $f(\mathbf{x}) = \mathbf{a}^\top \mathbf{x}$  with  $\mathbf{a} \in \mathbb{R}^n$ , then  $\nabla f(\mathbf{x}) = \mathbf{a}$ .
3. If  $f(\mathbf{x}) = \mathbf{x}^\top A\mathbf{x}$  with  $A \in \mathbb{R}^{n \times n}$ , then  $\nabla f(\mathbf{x}) = (A + A^\top)\mathbf{x}$ . If  $A$  is symmetric:  $\nabla f(\mathbf{x}) = 2A\mathbf{x}$ .

# Unconstrained optimization

A point  $\mathbf{x}_0$  is a **local maximum** (**minimum**) if there exists a ball  $B_r(\mathbf{x}_0) \subset D$  such that

$$f(\mathbf{x}) \leq f(\mathbf{x}_0) \quad (\text{resp. } f(\mathbf{x}) \geq f(\mathbf{x}_0)) \quad \text{for all } \mathbf{x} \in B_r(\mathbf{x}_0).$$

If this holds on all of  $D$ , the optimum is **global**.

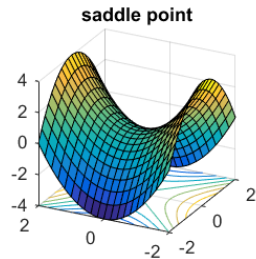
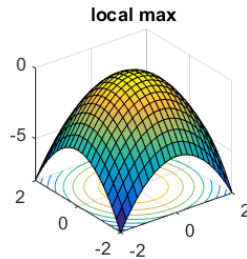
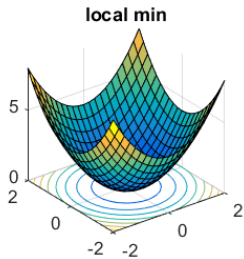
If  $\mathbf{x}_0$  is an interior local extremum and  $f$  is differentiable, then the **first-order condition** holds:

$$\nabla f(\mathbf{x}_0) = \mathbf{0}.$$

Such points are **stationary**; a stationary point that is neither max nor min is a **saddle**.

Indeed: By Slide 14, if  $\nabla f(\mathbf{x}_0) \neq \mathbf{0}$ , an infinitesimal move can increase/decrease the value of  $f$ .

# Unconstrained optimization (pictures)



## Local optimality: second-order tests

Assume  $f \in C^2$  and let  $H_f(\mathbf{x}) = [f_{x_i x_j}(\mathbf{x})]_{i,j}$  be the (symmetric) Hessian.

At a stationary point  $\mathbf{x}_0$ :

- $H_f(\mathbf{x}_0)$  positive definite  $\Rightarrow$  local minimum.
- $H_f(\mathbf{x}_0)$  negative definite  $\Rightarrow$  local maximum.
- $H_f(\mathbf{x}_0)$  indefinite  $\Rightarrow$  saddle.

$n = 2$  test: Let  $D_2 = f_{xx}f_{yy} - f_{xy}^2$  at  $\mathbf{x}_0$ .

$D_2 > 0, f_{xx} > 0 \Rightarrow$  local min,

$D_2 > 0, f_{xx} < 0 \Rightarrow$  local max,

$D_2 < 0 \Rightarrow$  saddle,  $D_2 = 0$  : inconclusive.

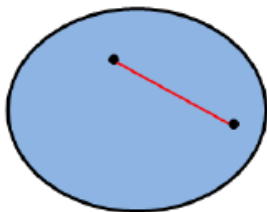
# Examples

1.  $f(x, y) = x^2 - y^2 - xy$ . Then  $\nabla f = (2x - y, -2y - x)$ . The only stationary point is  $(0, 0)$ .  
The Hessian  $H_f = \begin{pmatrix} 2 & -1 \\ -1 & -2 \end{pmatrix}$  is **indefinite**  $\Rightarrow (0, 0)$  is a **saddle**.
2.  $f(x, y) = x^2 + y^4$ . Stationary point:  $(0, 0)$ .  $H_f(0, 0) = \begin{pmatrix} 2 & 0 \\ 0 & 0 \end{pmatrix}$  is positive semidefinite;  
 $f \geq 0$  so  $(0, 0)$  is a **global minimum**.
3.  $f(x, y) = x^3 + y^3$ . Stationary point:  $(0, 0)$ . The Hessian at  $(0, 0)$  is 0; the point is a **saddle**.

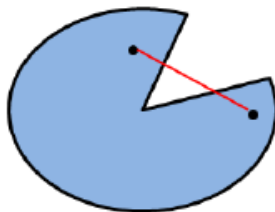
# Convex domains

A set  $D \subset \mathbb{R}^n$  is **convex** if for any  $\mathbf{x}, \mathbf{y} \in D$  and  $t \in [0, 1]$ , the point  $(1 - t)\mathbf{x} + t\mathbf{y} \in D$ .

**Convex**



**Non-convex**



# Convexity, concavity, and global optimality

## Definition (Convexity/Concavity)

Let  $D \subset \mathbb{R}^n$  be convex. A function  $f : D \rightarrow \mathbb{R}$  is **convex** if for all  $\mathbf{x}, \mathbf{y} \in D$  and  $\theta \in [0, 1]$ ,

$$f(\theta\mathbf{x} + (1 - \theta)\mathbf{y}) \leq \theta f(\mathbf{x}) + (1 - \theta)f(\mathbf{y}),$$

i.e. the graph lies *below* every chord.

- $f$  is **concave** if the inequality is reversed, i.e. the graph lies *above* every chord.

## Curvature test (for $C^2$ functions)

1.  $H_f(\mathbf{x}) \succeq 0$  on  $D \Leftrightarrow f$  convex.  $H_f(\mathbf{x}) \preceq 0$  on  $D \Leftrightarrow f$  concave.
2. Strict definiteness implies strict convexity/concavity.

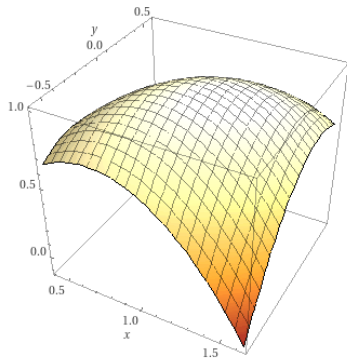
**Key fact:** If  $f$  is convex (concave) on  $D$ , any stationary point is a **global** minimum (maximum).

## Example

Let  $f(x, y) = 2x - y - x^2 + xy - y^2$ . Then

$$\nabla f = (2 - 2x + y, -1 + x - 2y), \quad H_f = \begin{pmatrix} -2 & 1 \\ 1 & -2 \end{pmatrix}.$$

$H_f$  is **negative definite**  $\Rightarrow f$  is strictly concave. The unique stationary point solves  $\nabla f = \mathbf{0}$ , giving  $(x, y) = (0, 1)$ , which is a **global maximum**.





## Economic example: profit maximization

A firm sells products  $X/Y$  at 45/55 euros. Revenue  $R(x, y) = 45x + 55y$ . Cost

$$C(x, y) = 300 + x^2 + 1.5 y^2 - 25x - 35y.$$

Profit  $f(x, y) = R(x, y) - C(x, y)$ . Then

$$f_x = -2x + 70, \quad f_y = -3y + 90 \Rightarrow (x^*, y^*) = (35, 30).$$

Since  $H_f = \begin{pmatrix} -2 & 0 \\ 0 & -3 \end{pmatrix}$  is negative definite everywhere,  $f$  is strictly concave and  $(35, 30)$  is the **global maximum**. The maximal profit is  $f(35, 30) = 2275$ .

## Least squares as orthogonal projection

Given data  $X \in \mathbb{R}^{n \times d}$  and response  $y \in \mathbb{R}^n$ , the least-squares estimator solves

$$\hat{\beta} = \arg \min_{\beta} \|y - X\beta\|^2, \quad \hat{y} = X\hat{\beta}.$$

**Geometric view (recall Lecture 2):**  $\hat{y}$  is the orthogonal projection of  $y$  onto the column space  $\mathcal{C}(X)$ , hence

$$X^\top(y - X\hat{\beta}) = 0 \iff (X^\top X)\hat{\beta} = X^\top y \quad (\text{if } X^\top X \text{ invertible}).$$

**Polynomial regression:** A common use of least squares is fitting nonlinear trends by expanding the design matrix  $X$ . For instance, with one predictor  $x$ , we can set

$$X = \begin{pmatrix} 1 & x_1 & x_1^2 & \cdots & x_1^m \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & x_n & x_n^2 & \cdots & x_n^m \end{pmatrix},$$

so that the fitted model is  $y \approx c_0 + c_1x + \cdots + c_mx^m$ .

## Ridge regression: stabilizing high–variance fits

When  $X^\top X$  is ill-conditioned or  $d$  is large, add  $\ell_2$  regularization:

$$\hat{\beta}_\lambda = \arg \min_{\beta} (\|y - X\beta\|^2 + \lambda \|\beta\|^2) \implies \hat{\beta}_\lambda = (X^\top X + \lambda I)^{-1} X^\top y.$$

**Spectral view:** if  $X^\top X = U \text{diag}(s_1^2, \dots, s_d^2) U^\top$ , then

$$\hat{\beta}_\lambda = \sum_{j=1}^d \frac{s_j}{s_j^2 + \lambda} u_j \langle y, Xu_j \rangle,$$

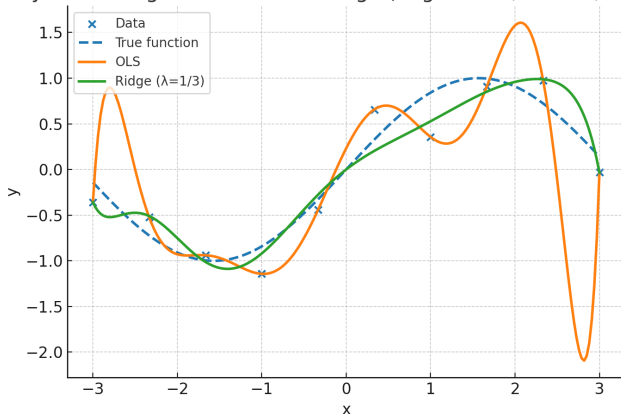
so ridge **shrinks** directions with small  $s_j$  (low variance) the most ( $\frac{s_j}{s_j^2 + \lambda} < \frac{1}{s_j}$ ), reducing variance and overfitting.

# Overfitting vs. ridge: degree-9 polynomial demo

$n = 10$  points from  $y = \sin x + \varepsilon$  on  $[-3, 3]$ , degree 9 polynomial.

OLS (no penalty) vs. Ridge with  $\lambda = \frac{1}{3}$ .

Polynomial Regression: OLS vs Ridge (degree = 9,  $n = 10$ ,  $\sigma = 0.2$ )



# Modern applied examples (multivariable)

- Portfolio risk (mean–variance):

$$f(\mathbf{w}) = \mathbf{w}^\top \Sigma \mathbf{w}, \quad g(\mathbf{w}) = \mu^\top \mathbf{w}, \quad \mathbf{w} \in \mathbb{R}^n, \quad \sum_i w_i = 1, \quad w_i \geq 0.$$

- Logistic regression (binary choice):

$$J(\beta) = \frac{1}{n} \sum_{i=1}^n \left( \log(1 + e^{x_i^\top \beta}) - y_i x_i^\top \beta \right) \quad (\text{convex in } \beta).$$

- CES utility/production:

$$U(x) = \left( \sum_{i=1}^n \alpha_i x_i^\rho \right)^{1/\rho}, \quad P(L, K) = A(\theta) L^\alpha K^\beta.$$

# Gradient descent

Goal: minimize  $f(\theta)$ .

$$\theta_{t+1} = \theta_t - \eta_t \nabla f(\theta_t).$$

**Pieces you pick:**

- **Step size**  $\eta_t$ : constant, diminishing, or via backtracking.
- **Stop** when  $\|\nabla f(\theta_t)\|$  small.

In practice: feature scaling and a good  $\eta_t$  schedule matter a lot.

# GD on least squares (closed form vs iterations)

Least squares problem has a closed form solution. This still requires inverting a potentially large matrix  $X^\top X$ . GD gives an alternative way to find a solution.

$$f(\beta) = \frac{1}{n} \|X\beta - \mathbf{y}\|^2, \quad \nabla f(\beta) = \frac{2}{n} X^\top (X\beta - \mathbf{y}).$$

**GD update:**

$$\beta_{t+1} = \beta_t - \eta \frac{2}{n} X^\top (X\beta_t - \mathbf{y}).$$

**Ridge:**

$$f_\lambda(\beta) = \frac{1}{n} \|X\beta - \mathbf{y}\|^2 + \lambda \|\beta\|_2^2, \quad \nabla f_\lambda = \frac{2}{n} X^\top (X\beta - \mathbf{y}) + 2\lambda\beta.$$

Closed form exists  $(X^\top X)^{-1} X^\top \mathbf{y}$ , but GD scales better to huge  $n, p$  or streaming data.

# Constrained optimization: Lagrange and KKT (teaser)

Equality constraints  $g_i(x) = 0$  and inequality constraints  $h_j(x) \leq 0$ . The Lagrangian:

$$\mathcal{L}(x, \lambda, \mu) = f(x) + \sum_i \lambda_i g_i(x) + \sum_j \mu_j h_j(x).$$

**KKT conditions** (when they apply):

- **Stationarity:**  $\nabla_x \mathcal{L}(x^*, \lambda^*, \mu^*) = \mathbf{0}$ .
- **Primal feasibility:**  $g_i(x^*) = 0, h_j(x^*) \leq 0$ .
- **Dual feasibility:**  $\mu_j^* \geq 0$ .
- **Complementary slackness:**  $\mu_j^* h_j(x^*) = 0$ .

**Example (budgeted utility max):** maximize  $U(x)$  s.t.  $p^\top x \leq B$ . Then  $\mathcal{L}(x, \mu) = U(x) + \mu(B - p^\top x)$  and at optimum  $\nabla U(x^*) = \mu^* p, p^\top x^* \leq B, \mu^* \geq 0, \mu^*(B - p^\top x^*) = 0$ .



# When to use second order methods?

In general, we update  $\theta_t$  as

$$\theta_{t+1} := \arg \min f(\theta_t) + \langle \nabla f(\theta_t), \theta \rangle + \frac{1}{2}(\theta - \theta_t)^\top \mathbf{K}(\theta - \theta_t).$$

If  $\mathbf{K} = I_n$ , we recover gradient descent.

If  $\mathbf{K} = \nabla \nabla^\top f(\theta_t)$ , we get the **Newton method**.

- **Newton:**  $\theta_{t+1} = \theta_t - H^{-1}(\theta_t) \nabla J(\theta_t)$  (fast near solution, expensive to form/solve).
- **Quasi-Newton (e.g., BFGS, LBFGS):** approximate  $H^{-1}$  from gradients only; great for medium scale convex problems.
- **Takeaway:** for huge data/models use (S)GD; for smaller smooth convex problems, quasi-Newton shines.