

2023 부산시 양자컴퓨 팅 개발자 교육 프로그램

Lecture 2

Inho Choi

Qiskit Advocate

Lecture2	downgrade lectures to qiskit==0.29.1	last month
Lecture3	remove ipynb_checkpoints	last month
Lecture4	downgrade lectures to qiskit==0.29.1	last month
Lecture5	downgrade lectures to qiskit==0.29.1	last month
.gitignore	ignore .ipynb_checkpoints	last month
HOWTO.md	turns out, rust is not required :(3 weeks ago
LICENSE	Initial commit	last year
README.md	Update README.md	4 days ago
environment.yml	turns out, rust is not required :(3 weeks ago

☰ README.md



Qiskit-Dev-Cert-lectures

이 노트들은 한국의 Qiskit Community 멤버들이 Qiskit 개발자 자격 시험을 준비할때 도움이 되기 위해 만들어졌습니다. 각 강의 영상들은 개방된 오픈소스 [오픈튜토리얼스](#)에서 확인할 수 있습니다.

이 강의 노트를 커뮤니티 여러분과 함께 만들어가기 원합니다! 기여를 원하시는 분들은 Readme의 "제작 및 검수에 참여한 사람들"에 여러분의 이름을 추가하신 후 콘텐츠를 추가, 수정하여 PR을 보내주세요.

양자 컴퓨팅 개발자 교육을 위한 강의에서 사용된 추가적인 발표 자료입니다.

- [2023 부산 양자컴퓨팅 개발자 교육 프로그램](#)

Files

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Busan Education Lecture 1

q-inho : Busan Education Lecture 1

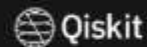
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2023 부산시 양자컴퓨팅 개발자 교육 프로그램

Lecture 1

Inho Choi
Qiskit Advocate

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Qiskit Mentor Showcase

2023 부산시 양자컴퓨팅 개발자 교육 프로그램

Qiskit Advocate 멘토들을 소개합니다



Qiskit Advocate 1



Qiskit Advocate 2



Qiskit Advocate 3



Qiskit Advocate 4



Qiskit Advocate 5



Qiskit Advocate 6

📌 운영자가 맨위에 고정함

고정 취소



Soyoung Shin · 1촌

Development Strategist for Education & Workforce, IBM Quantum

★ 운영자 · 1주

...

참고 자료 목록:

1. 프로그램 안내 웹: <https://lnkd.in/gF5fWQvC>

2. 이수 필수 요건 두 가지:

2.1 파이썬 강좌: <https://lnkd.in/gU6s8ST4>

2.2 오픈튜토리얼스 강좌: <https://lnkd.in/gWqt3CtZ>

2.3 깃헙 링크: <https://lnkd.in/gDyWF2pC>

3. 레코딩 목록: <https://lnkd.in/guQQziYC>

👤 Siheon Park님 외 9명



운영자가 맨위에 고정함

고정 취소



Soyoung Shin · 1촌

Development Strategist for Education & Workforce IBM Quantum

★ 운영자

참고 자료 목록:

1. 프로그램 안내

2. 이수 필수 요건

2.1 파이썬 강좌: [h](#)

2.2 오픈튜토리얼: [h](#)

2.3 깃헙 링크: [htt](#)

3. 레코딩 목록: [ht](#)

Siheon Park님 오

2023 부산시 양자컴퓨팅 개발자 교육 프로그램

On-Boarding Call!

Oct. 21, 2023

Boseong Kim

0:01 / 28:50

2023 부산시 양자컴퓨팅 개발자 교육 OnBoarding



Quantum Computing Korea

구독자 85명

구독

Summarize

0

공유

공유

2023 부산시 양자컴퓨팅 개발자 교육

일부 공개 Quantum Computing Korea - 1 / 3

2023 부산시 양자컴퓨팅 개발자 교육
OnBoarding
Quantum Computing Korea

Busan City Lecture 1 - 10월 25일
수요일
Quantum Computing Korea

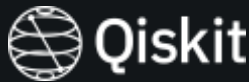
모두

추천

최근에 업로드된 동영상

업로드된 동영상

Syllabus



- Lecture 1: 게이트와 양자 회로 기본 작성법
 - Single qubit gate Lecture 1
 - Multiple qubit gate Lecture 2
 - Barriers and Properties of Quantum Circuit } Lecture 3
- Lecture 2: 양자 회로의 측정과 OpenQasm
- Lecture 3: 양자 백엔드에 양자회로 실행하기 Lecture 4
- Lecture 4: 양자 회로 및 회로의 실행 결과 시각화 및 해석 } Lecture 5
- Lecture 5: 유용한 기능들

- Lecture 1: 게이트와 양자 회로 기본 작성법
 - Single qubit gate
 - **Multiple qubit gate**
 - Barriers and Properties of Quantum Circuit
- Lecture 2: 양자 회로의 측정과 OpenQasm
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- Lecture 5: 유용한 기능들

Multiple systems



Introduction

The focus of this lesson is on the basics of quantum information when there are multiple systems being considered. Such situations arise naturally in the context of information processing, both classical and quantum. Large information-carrying systems are often most easily constructed using collections of smaller systems, such as bits or qubits.

A simple, yet critically important, idea to keep in mind going into this lesson is that we can always choose to view multiple systems together as if they form a single, compound system – to which the discussion in the

Qiskit Textbook: Multiple systems

Lecture 1 - 게이트와 양자 회로

1-1 다중 큐비트 상태와 다중 큐비트 게이트

1. 다중 큐비트 상태

한개의 큐비트가 두가지의 상태를 나타낼 수 있는것처럼 두개의 큐비트는 아래와 같이 4가지의 상태를 나타낼 수 있습니다. 따라서 n 개의 큐비트가 있다면 2^n 가지의 상태를 나타낼 수 있습니다.

00 01 10 11

우선 두개의 큐비트를 설명하려면 4개의 복소 진폭(complex amplitude)가 필요합니다. 이러한 진폭들은 4차원의 벡터에 아래와 같이 표현할 수 있습니다.

$$|a\rangle = a_{00}|00\rangle + a_{01}|01\rangle + a_{10}|10\rangle + a_{11}|11\rangle = \begin{bmatrix} a_{00} \\ a_{01} \\ a_{10} \\ a_{11} \end{bmatrix}$$

만약 두개의 큐비트가 분리되어 표현이 되었을때 이 두개의 큐비트를 크로네커 곱(kronecker product)을 사용하여 표현할 수 있습니다.

$$|a\rangle = \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} \quad |b\rangle = \begin{bmatrix} b_0 \\ b_1 \end{bmatrix}$$

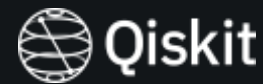
$$|ba\rangle = |b\rangle \otimes |a\rangle = \begin{bmatrix} b_0 \times \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} \\ b_1 \times \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} \end{bmatrix} = \begin{bmatrix} b_0 a_0 \\ b_0 a_1 \\ b_1 a_0 \\ b_1 a_1 \end{bmatrix}$$

위의 표현과 같이 크로네커 곱을 이용하여 여러개의 큐비트를 표현할 수 있습니다. 아래는 3개의 큐비트를 설명하는 벡터입니다.

$$|cba\rangle = \begin{bmatrix} c_0 b_0 a_0 \\ c_0 b_0 a_1 \\ c_0 b_1 a_0 \\ c_0 b_1 a_1 \end{bmatrix}$$

Github: Qiskit-Dev-Cert-lectures, 1-1 다중 큐비트 게이트

Multiple Qubit Gate



1. **Classical Information**
2. Quantum Information
3. Multiple Qubit Gate with Qiskit

Multiple Classical states

X is a system with classical set Σ

Y is a system with classical state Γ

$$(X, Y)$$

Cartesian proudct

$$\Sigma \times \Gamma = \{(a, b): a \in \Sigma \text{ and } b \in \Gamma\}$$

Multiple Classical states

X is a system with classical set Σ

Y is a system with classical state Γ

$$\Sigma \times \Gamma = \{(a, b): a \in \Sigma \text{ and } b \in \Gamma\}$$

If $\Sigma = \{0,1\}$ and $\Gamma = \{a, b, c\}$

$$\Sigma \times \Gamma = \{(0, a), (0, b), (0, c), (1, a), (1, b), (1, c)\}$$

Multiple Classical states

X is a system with classical set Σ

Y is a system with classical state Γ

$$\Sigma_1 \times \cdots \times \Sigma_n = \{(a_1, \cdots, a_n): a_1 \in \Sigma_1, \cdots, a_n \in \Sigma_n\}$$

If $\Sigma_1 = \Sigma_2 = \Sigma_3 = \{0,1\}$

$$\Sigma_1 \times \Sigma_2 \times \Sigma_3 = \{(0,0,0), (0,0,1), (0,1,0), (0,1,1), \\ (1,0,0), (1,0,1), (1,1,0), (1,1,1)\}$$

Multiple Classical states

X is a system with classical set Σ

Y is a system with classical state Γ

$$\Sigma_1 \times \cdots \times \Sigma_n = \{(a_1, \cdots, a_n): a_1 \in \Sigma_1, \cdots, a_n \in \Sigma_n\}$$

If $\Sigma_1 = \Sigma_2 = \Sigma_3 = \{0,1\}$

$$\Sigma_1 \times \Sigma_2 \times \Sigma_3 = \{0,1\}^3$$

Probabilistic states

$$\Pr((X, Y) = (0, 0)) = \frac{1}{2}$$

$$\Pr((X, Y) = (0, 1)) = \frac{1}{4}$$

$$\Pr((X, Y) = (1, 0)) = \frac{1}{6}$$

$$\Pr((X, Y) = (1, 1)) = \frac{1}{12}$$

$$\begin{pmatrix} \frac{1}{2} \\ \frac{1}{4} \\ \frac{1}{6} \\ \frac{1}{12} \end{pmatrix} \begin{array}{l} \leftarrow \text{Probability for state 00} \\ \leftarrow \text{Probability for state 01} \\ \leftarrow \text{Probability for state 10} \\ \leftarrow \text{Probability for state 11} \end{array}$$

Probabilistic states

Probabilistic state of (X, Y) ,

X and Y are **independent** if

$$\Pr((X, Y) = (a, b)) = \Pr(X = a) \Pr(Y = b)$$

Probabilistic state as vector

$$|\pi\rangle = \sum_{(a,b) \in \Sigma \times \Gamma} p_{ab} |ab\rangle$$

independent
→

$$|\phi\rangle = \sum_{a \in \Sigma} q_a |a\rangle$$

$$|\psi\rangle = \sum_{b \in \Gamma} r_b |b\rangle$$

Probabilistic states (Independent)

$$\begin{pmatrix} \frac{1}{2} \\ \frac{1}{2} \\ \frac{1}{4} \\ \frac{1}{4} \\ \frac{1}{6} \\ \frac{1}{6} \\ \frac{1}{12} \\ \frac{1}{12} \end{pmatrix}$$

$$|\pi\rangle = \frac{1}{2}|00\rangle + \frac{1}{4}|01\rangle + \frac{1}{6}|10\rangle + \frac{1}{12}|11\rangle$$

independent

$$|\phi\rangle = \frac{3}{4}|0\rangle + \frac{1}{4}|1\rangle \quad \text{and} \quad |\psi\rangle = \frac{2}{3}|0\rangle + \frac{1}{3}|1\rangle$$

Tensor products of vectors

$$|\phi\rangle = \sum_{a \in \Sigma} \alpha_a |a\rangle$$

$$|\psi\rangle = \sum_{b \in \Gamma} \beta_b |b\rangle$$

$$|\pi\rangle = |\phi\rangle \otimes |\psi\rangle = \sum_{(a,b) \in \Sigma \times \Gamma} \alpha_a \beta_b |ab\rangle$$

$$|\phi\rangle \otimes |\psi\rangle = |\phi\rangle |\psi\rangle = |\phi\psi\rangle$$

Tensor products of vectors

$$\begin{pmatrix} \alpha_1 \\ \vdots \\ \alpha_m \end{pmatrix} \otimes \begin{pmatrix} \beta_1 \\ \vdots \\ \beta_m \end{pmatrix} = \begin{pmatrix} \alpha_1 \beta_1 \\ \vdots \\ \alpha_1 \beta_k \\ \alpha_2 \beta_1 \\ \vdots \\ \alpha_2 \beta_k \\ \vdots \\ \alpha_m \beta_1 \\ \vdots \\ \alpha_m \beta_k \end{pmatrix}$$

Tensor products of vectors

$$\begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix} \otimes \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} = \begin{matrix} \alpha_1 \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} \\ \alpha_2 \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} \\ \alpha_3 \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} \end{matrix}$$

Tensor products of vectors

$$\begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix} \otimes \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} = \begin{pmatrix} \alpha_1\beta_1 \\ \alpha_1\beta_2 \\ \alpha_1\beta_3 \\ \alpha_1\beta_4 \\ \alpha_2\beta_1 \\ \alpha_2\beta_2 \\ \alpha_2\beta_3 \\ \alpha_2\beta_4 \\ \alpha_3\beta_1 \\ \alpha_3\beta_2 \\ \alpha_3\beta_3 \\ \alpha_3\beta_4 \end{pmatrix}$$

Tensor products of vectors

$$\begin{pmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{pmatrix} \otimes \begin{pmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \beta_4 \end{pmatrix} = \begin{pmatrix} \alpha_1\beta_1 \\ \alpha_1\beta_2 \\ \alpha_1\beta_3 \\ \alpha_1\beta_4 \\ \alpha_2\beta_1 \\ \alpha_2\beta_2 \\ \alpha_2\beta_3 \\ \alpha_2\beta_4 \\ \alpha_3\beta_1 \\ \alpha_3\beta_2 \\ \alpha_3\beta_3 \\ \alpha_3\beta_4 \end{pmatrix}$$

Probabilistic states (Correlated)

$$\frac{1}{2} |00\rangle + \frac{1}{2} |11\rangle$$

$$q_0 r_0 = \frac{1}{2}$$

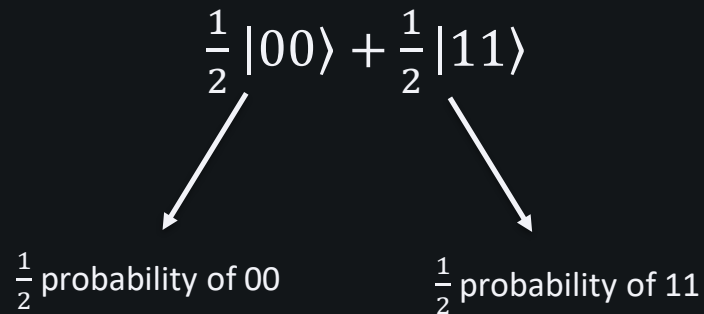
$$q_0 r_1 = 0$$

$$q_1 r_0 = 0$$

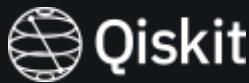
$$q_1 r_1 = \frac{1}{2}$$

Lack of independence

Probabilistic state measurement



Probabilistic state measurement



Two systems (X,Y)

What happens when we measure X and but not in Y?

$$\sum_{(a,b) \in \Sigma \times \Gamma} p_{ab} |ab\rangle = \sum_{(a,b) \in \Sigma \times \Gamma} p_{ab} |a\rangle \otimes |b\rangle = \sum_{a \in \Sigma} |a\rangle \otimes \sum_{b \in \Gamma} p_{ab} |b\rangle$$

$$\Pr(X = a) = \sum_{b \in \Gamma} p_{ab}$$

Measurement X yields on $a \in \Sigma$

$$\frac{\sum_{b \in \Gamma} p_{ab} |b\rangle}{\sum_{c \in \Gamma} p_{ac}}$$

Probabilistic state of Y in given condition

Probabilistic state measurement

$$|\pi\rangle = \frac{1}{2}|00\rangle + \frac{1}{4}|01\rangle + \frac{1}{6}|10\rangle + \frac{1}{12}|11\rangle$$

$$|0\rangle \otimes \left(\frac{1}{2}|0\rangle + \frac{1}{4}|1\rangle \right) + |1\rangle \otimes \left(\frac{1}{6}|0\rangle + \frac{1}{12}|1\rangle \right)$$

If the measurement of X is 0

$$\Pr(\text{outcome is } 0) = \frac{1}{2} + \frac{1}{4} = \frac{3}{4}$$

The probabilistic state of Y

$$\frac{\frac{1}{2}|0\rangle + \frac{1}{4}|1\rangle}{\frac{3}{4}} = \frac{2}{3}|0\rangle + \frac{1}{3}|1\rangle$$

Probabilistic state measurement

$$|\pi\rangle = \frac{1}{2}|00\rangle + \frac{1}{4}|01\rangle + \frac{1}{6}|10\rangle + \frac{1}{12}|11\rangle$$

$$|0\rangle \otimes \left(\frac{1}{2}|0\rangle + \frac{1}{4}|1\rangle \right) + |1\rangle \otimes \left(\frac{1}{6}|0\rangle + \frac{1}{12}|1\rangle \right)$$

If the measurement of X is 1

$$\Pr(\text{outcome is } 1) = \frac{1}{6} + \frac{1}{12} = \frac{1}{4}$$

The probabilistic state of Y

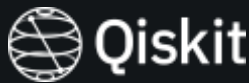
$$\frac{\frac{1}{6}|0\rangle + \frac{1}{12}|1\rangle}{\frac{1}{4}} = \frac{2}{3}|0\rangle + \frac{1}{3}|1\rangle$$

Multiple Qubit Gate



1. Classical Information
2. **Quantum Information**
3. Multiple Qubit Gate with Qiskit

Multiple Quantum states



Represented by column vectors

Indices correspond to the Cartesian product of the individual system's classical state sets

Tensor products of quantum state vectors are also quantum state vectors

If X and Y are qubits,

$$\{0,1\} \times \{0,1\} = \{00,01,10,11\}$$

Quantum state vectors of pair (X, Y):

$$\begin{aligned} & \frac{1}{2}|00\rangle + \frac{i}{2}|01\rangle - \frac{1}{2}|10\rangle - \frac{i}{2}|11\rangle \\ & \frac{3}{5}|00\rangle - \frac{4}{5}|11\rangle \\ & |01\rangle \end{aligned}$$

Multiple Quantum states

$|\phi\rangle$ be quantum state vector of system X

$|\psi\rangle$ be quantum state vector of system Y

$$|\phi\rangle \otimes |\psi\rangle$$

Product States

Independence

$$|\psi_1\rangle \otimes \cdots \otimes |\psi_n\rangle$$

For n number of systems, n qubits

Multiple Quantum states



$$\frac{1}{2}|00\rangle + \frac{i}{2}|01\rangle - \frac{1}{2}|10\rangle - \frac{i}{2}|11\rangle = \left(\frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle\right) \otimes \left(\frac{1}{\sqrt{2}}|0\rangle - \frac{i}{\sqrt{2}}|1\rangle\right)$$

Product States

Independence

Multiple Quantum states

$$\frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle = |\phi\rangle \otimes |\psi\rangle$$

$$\langle 0|\phi\rangle\langle 1|\psi\rangle = \langle 01|\phi \otimes \psi\rangle = 0$$

$$\langle 0|\phi\rangle = 0 \text{ or/and } \langle 1|\psi\rangle = 0$$

Contradiction occurs!

$$\langle 0|\phi\rangle\langle 0|\psi\rangle = \langle 00|\phi \otimes \psi\rangle = \frac{1}{\sqrt{2}}$$

$$\langle 1|\phi\rangle\langle 1|\psi\rangle = \langle 11|\phi \otimes \psi\rangle = \frac{1}{\sqrt{2}}$$

$$\frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle = |\phi\rangle \otimes |\psi\rangle$$

$$\langle 0|\phi\rangle\langle 1|\psi\rangle = \langle 01|\phi \otimes \psi\rangle = 0$$

ENTANGLEMENT

Contradiction occurs!

$$\begin{aligned}\langle 0|\phi\rangle\langle 0|\psi\rangle &= \langle 00|\phi \otimes \psi\rangle = \frac{1}{\sqrt{2}} \\ \langle 1|\phi\rangle\langle 1|\psi\rangle &= \langle 11|\phi \otimes \psi\rangle = \frac{1}{\sqrt{2}}\end{aligned}$$

Entangled state

Bell states

$$|+\rangle \text{ state} \quad |\phi^+\rangle = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

$$|-\rangle \text{ state} \quad |\phi^-\rangle = \frac{1}{\sqrt{2}}|00\rangle - \frac{1}{\sqrt{2}}|11\rangle$$

$$|\psi^+\rangle = \frac{1}{\sqrt{2}}|01\rangle + \frac{1}{\sqrt{2}}|10\rangle$$

$$|\psi^-\rangle = \frac{1}{\sqrt{2}}|01\rangle - \frac{1}{\sqrt{2}}|10\rangle$$

Entangled state

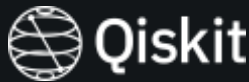
GHZ state

$$\frac{1}{\sqrt{2}}|000\rangle + \frac{1}{\sqrt{2}}|111\rangle$$

W state

$$\frac{1}{\sqrt{3}}|001\rangle + \frac{1}{\sqrt{3}}|010\rangle + \frac{1}{\sqrt{3}}|100\rangle$$

Quantum State Measurement



Same way measurements of single systems

$|\psi\rangle$ quantum state of system and every one of the systems is measured

$$|\langle a_1 \cdots a_n | \psi \rangle|^2$$

$$\frac{1}{2}|00\rangle + \frac{i}{2}|01\rangle - \frac{1}{2}|10\rangle - \frac{i}{2}|11\rangle$$

$$\left(\frac{1}{2}\right)^2 = \frac{1}{4} \text{ probability of outcome (0,0)}$$

$$\left(\frac{i}{2}\right)^2 = \frac{1}{4} \text{ probability of outcome (0,1)}$$

$$\left(\frac{-1}{2}\right)^2 = \frac{1}{4} \text{ probability of outcome (1,0)}$$

$$\left(\frac{-i}{2}\right)^2 = \frac{1}{4} \text{ probability of outcome (1,1)}$$

Quantum State Measurement



Two Quantum systems (X,Y)

What happens when we measure X and but not in Y?

$$\begin{aligned} |\psi\rangle &= \sum_{(a,b) \in \Sigma \times \Gamma} \alpha_{ab} |ab\rangle \\ &= \sum_{a \in \Sigma} |a\rangle \otimes \underbrace{\sum_{b \in \Gamma} \alpha_{ab} |b\rangle}_{\nearrow |\phi_a\rangle} \end{aligned}$$

To obtain each outcome $a \in \Sigma$

$$\Pr(\text{outcome is } a) = \sum_{b \in \Gamma} |\alpha_{ab}|^2 = \|\phi_a\|^2$$

After X measurement giving outcome a

$$\underbrace{|a\rangle \otimes \frac{|\phi_a\rangle}{\|\phi_a\|}}$$

Quantum state of (X,Y)

Quantum State Measurement



$$\frac{1}{\sqrt{2}}|00\rangle + \frac{1}{2}|01\rangle + \frac{i}{2\sqrt{2}}|10\rangle - \frac{1}{2\sqrt{2}}|11\rangle$$

System X is measured

$$|\psi\rangle = |0\rangle \otimes \left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{2}|1\rangle \right) + |1\rangle \otimes \frac{i}{2\sqrt{2}}|0\rangle - \frac{1}{2\sqrt{2}}|1\rangle$$

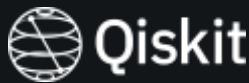
Probability for measurement result is 0

$$\left\| \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{2}|1\rangle \right\|^2 = \frac{1}{2} + \frac{1}{4} = \frac{3}{4}$$

Then state of (X,Y) becomes

$$|0\rangle \otimes \frac{\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{2}|1\rangle}{\sqrt{\frac{3}{4}}} = |0\rangle \otimes \left(\sqrt{\frac{2}{3}}|0\rangle + \frac{1}{\sqrt{3}}|1\rangle \right)$$

Quantum State Measurement



$$\frac{1}{\sqrt{2}}|00\rangle + \frac{1}{2}|01\rangle + \frac{i}{2\sqrt{2}}|10\rangle - \frac{1}{2\sqrt{2}}|11\rangle$$

System X is measured

$$|\psi\rangle = |0\rangle \otimes \left(\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{2}|1\rangle \right) + |1\rangle \otimes \frac{i}{2\sqrt{2}}|0\rangle - \frac{1}{2\sqrt{2}}|1\rangle$$

Probability for measurement result is 1

$$\left\| \frac{i}{2\sqrt{2}}|0\rangle - \frac{1}{2\sqrt{2}}|1\rangle \right\|^2 = \frac{1}{8} + \frac{1}{8} = \frac{1}{4}$$

Then state of (X,Y) becomes

$$|1\rangle \otimes \frac{\frac{i}{2\sqrt{2}}|0\rangle - \frac{1}{2\sqrt{2}}|1\rangle}{\sqrt{\frac{1}{4}}} = |1\rangle \otimes \left(\frac{i}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \right)$$

Unitary Operations on multiple systems



Quantum operations are represented by **unitary matrices**

Unitary operations U on a system X do **nothing** to a system Y

Combined actions of unitary operations represented by tensor product

$$U_1 \otimes \cdots \otimes U_n$$

Tensor products of matrices



$$M = \sum_{a,b \in \Sigma} \alpha_{ab} |a\rangle\langle b|$$

$$N = \sum_{c,d \in \Gamma} \beta_{cd} |c\rangle\langle d|$$

$$M \otimes N = \sum_{a,b \in \Sigma} \sum_{c,d \in \Gamma} \alpha_{ab} \beta_{cd} |ac\rangle\langle bd|$$

$$(M \otimes N)|\phi \otimes \psi\rangle = M|\phi\rangle \otimes N|\psi\rangle$$

Tensor products of matrices

$$\begin{pmatrix} \alpha_{11} & \cdots & \alpha_{1m} \\ \vdots & \ddots & \vdots \\ \alpha_{m1} & \cdots & \alpha_{mm} \end{pmatrix} \otimes \begin{pmatrix} \beta_{11} & \cdots & \beta_{1k} \\ \vdots & \ddots & \vdots \\ \beta_{k1} & \cdots & \beta_{kk} \end{pmatrix} = \begin{pmatrix} \alpha_{11}\beta_{11} & \cdots & \alpha_{11}\beta_{1k} & \cdots & \alpha_{1m}\beta_{11} & \cdots & \alpha_{1m}\beta_{1k} \\ \vdots & \ddots & \vdots & \cdots & \vdots & \ddots & \vdots \\ \alpha_{11}\beta_{k1} & \cdots & \alpha_{11}\beta_{kk} & \cdots & \alpha_{1m}\beta_{k1} & \cdots & \alpha_{1m}\beta_{kk} \\ \vdots & & \ddots & & \vdots & & \vdots \\ \alpha_{m1}\beta_{11} & \cdots & \alpha_{m1}\beta_{1k} & \cdots & \alpha_{mm}\beta_{11} & \cdots & \alpha_{mm}\beta_{1k} \\ \vdots & \ddots & \vdots & \cdots & \vdots & \ddots & \vdots \\ \alpha_{m1}\beta_{k1} & \cdots & \alpha_{m1}\beta_{kk} & \cdots & \alpha_{mm}\beta_{k1} & \cdots & \alpha_{mm}\beta_{kk} \end{pmatrix}$$

Tensor products of matrices

$$\begin{pmatrix} \alpha_{00} & \alpha_{01} \\ \alpha_{10} & \alpha_{11} \end{pmatrix} \otimes \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} \\ = \begin{pmatrix} \alpha_{00} \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} & \alpha_{01} \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} \\ \alpha_{10} \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} & \alpha_{11} \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} \end{pmatrix}$$

Tensor products of matrices

$$\begin{pmatrix} \alpha_{00} & \alpha_{01} \\ \alpha_{10} & \alpha_{11} \end{pmatrix} \otimes \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} \\ = \begin{pmatrix} \alpha_{00}\beta_{00} & \alpha_{00}\beta_{01} \\ \alpha_{00}\beta_{10} & \alpha_{00}\beta_{11} \end{pmatrix} \begin{pmatrix} \alpha_{01}\beta_{00} & \alpha_{01}\beta_{01} \\ \alpha_{01}\beta_{10} & \alpha_{01}\beta_{11} \end{pmatrix} \\ \begin{pmatrix} \alpha_{10}\beta_{00} & \alpha_{10}\beta_{01} \\ \alpha_{10}\beta_{10} & \alpha_{10}\beta_{11} \end{pmatrix} \begin{pmatrix} \alpha_{11}\beta_{00} & \alpha_{11}\beta_{01} \\ \alpha_{11}\beta_{10} & \alpha_{11}\beta_{11} \end{pmatrix}$$

Tensor products of matrices

$$\begin{pmatrix} \alpha_{00} & \alpha_{01} \\ \alpha_{10} & \alpha_{11} \end{pmatrix} \otimes \begin{pmatrix} \beta_{00} & \beta_{01} \\ \beta_{10} & \beta_{11} \end{pmatrix} = \begin{pmatrix} \alpha_{00}\beta_{00} & \alpha_{00}\beta_{01} & \alpha_{01}\beta_{00} & \alpha_{01}\beta_{01} \\ \alpha_{00}\beta_{10} & \alpha_{00}\beta_{11} & \alpha_{01}\beta_{10} & \alpha_{01}\beta_{11} \\ \alpha_{10}\beta_{00} & \alpha_{10}\beta_{01} & \alpha_{11}\beta_{00} & \alpha_{11}\beta_{01} \\ \alpha_{10}\beta_{10} & \alpha_{10}\beta_{11} & \alpha_{11}\beta_{10} & \alpha_{11}\beta_{11} \end{pmatrix}$$

Unitary Operations on multiple systems

X and Y are qubits

Unitary operations that perform Hadamard operation on X but nothing on Y

$$H \otimes I = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} & 0 \\ 0 & \frac{1}{\sqrt{2}} & 0 & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} & 0 \\ 0 & \frac{1}{\sqrt{2}} & 0 & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

Unitary Operations on multiple systems

X and Y are qubits

Unitary operations that perform Hadamard operation on Y but nothing on X

$$I \otimes H = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \otimes \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 & 0 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 & 0 \\ 0 & 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ 0 & 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix}$$

Multiple Qubit Gate



1. Classical Information
2. Quantum Information
3. **Multiple Qubit Gate with Qiskit**

Controlled-U

For every unitary operation U on Y

$$|0\rangle\langle 0| \otimes I_Y + |1\rangle\langle 1| \otimes U = \begin{pmatrix} I_Y & 0 \\ 0 & U \end{pmatrix}$$

Controlled-NOT operation where first qubit is control

Operate when control qubit is 1

$$|0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes \sigma_x = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Controlled-U



- CX-gate (Controlled Not gate)
- CY-gate
- CZ-gate
- CH-gate
- CP-gate
- CRX-gate
- CRY-gate
- CRZ-gate

SWAP gate

Exchange the contents of the two systems

$$SWAP|\phi \otimes \psi\rangle = |\psi \otimes \phi\rangle$$

$$SWAP = \sum_{a,b \in \Sigma} |a\rangle\langle b| \otimes |b\rangle\langle a|$$

$$= \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

SWAP gate

$$\text{SWAP}|\phi^+\rangle = |\phi^+\rangle$$

$$\text{SWAP}|\phi^-\rangle = |\phi^-\rangle$$

$$\text{SWAP}|\psi^+\rangle = |\psi^+\rangle$$

$$\text{SWAP}|\psi^-\rangle = -|\psi^-\rangle$$

$$|\phi^+\rangle = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

$$|\phi^-\rangle = \frac{1}{\sqrt{2}}|00\rangle - \frac{1}{\sqrt{2}}|11\rangle$$

$$|\psi^+\rangle = \frac{1}{\sqrt{2}}|01\rangle + \frac{1}{\sqrt{2}}|10\rangle$$

$$|\psi^-\rangle = \frac{1}{\sqrt{2}}|01\rangle - \frac{1}{\sqrt{2}}|10\rangle$$

Toffoli gate

It is controlled-controlled-NOT gate

$$\textit{Toffoli Gate} = |0\rangle\langle 0| \otimes I \otimes I + |1\rangle\langle 1| \otimes (|0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes \sigma_x)$$

$$= \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

Demonstration Multiple Qubit Gate



Take-away message

- What multiple quantum gate does exist?
- How do they operate and change quantum state?
- How to use multiple quantum gates in Qiskit?

QnA