CSCB63 – Design and Analysis of Data Structures

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¹based on notes by Anya Tafliovich, Anna Bretscher and Albert Lai

Weight-balanced Binary Search Trees

Another way to keep a BST balanced: a <u>weight-balanced</u> BST. Idea: at every node n:

$$\frac{1}{3} \le \frac{\mathit{size}(\mathit{n.left}) + 1}{\mathit{size}(\mathit{n.right}) + 1} \le 3$$

or

$$\frac{1}{3} \le \frac{weight(n.left)}{weight(n.right)} \le 3$$

where weight(n) = size(n) + 1

Equivalently,

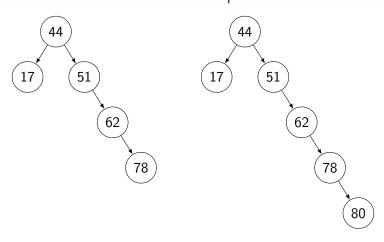
$$weight(n.left) \le weight(n.right) \times 3$$

 $weight(n.right) \le weight(n.left) \times 3$

Q. How should we augment the tree?

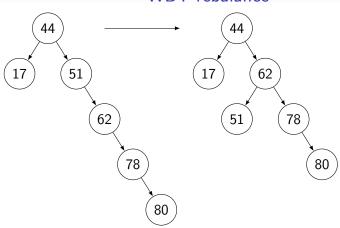
A. Add a size field to each node.

WBT example



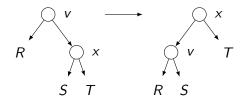
balanced

unbalanced: node (51)



Rotations again!

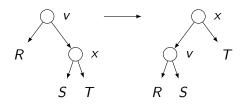
Case 1: v is right-heavy; single counter-clockwise rotation works



 \mathbf{Q} . When exactly is v right heavy?

A. $weight(x) > weight(R) \times 3$, i.e. $weight(v.right) > weight(v.left) \times 3$

Case 1: v is right-heavy; single counter-clockwise rotation works



 \mathbf{Q} . For a single rotation to work, what should be true about x?

A. $weight(S) < weight(T) \times 2$, i.e.

 $weight(v.right.left) < weight(v.right.right) \times 2$

Show why $weight(x.left) < weight(x.right) \times 2$ is a sufficient condition.

Let r = size(R), s = size(S), t = size(T) at the time of the rotation. v is right-heavy, so either

- a node was added to x to cause imbalance, or
- a node was removed from R to cause imbalance.

Assumptions:

$$s+1 < 2(t+1)$$
 assumption 1 $3(r+1) < s+t+2$ v is right-heavy 2

Before addition, we had a WBT:

$$r+1 \le 3(s+t+1) \text{ and } s+t+1 \le 3(r+1)$$
 v was balanced (3)

$$[t \le 3(s+1) ext{ and } s+1 \le 3t] ext{ OR } [t+1 \le 3s ext{ and } s \le 3(t+1)] ext{ } x ext{ was balanced } ig(4ig)$$

Show that after addition + rotation, we have a WBT:

$$r+s+2 \leq 3(t+1)$$
 and $t+1 \leq 3(r+s+2)$ x is balabced $r+1 \leq 3(s+1)$ and $s+1 \leq 3(r+1)$ v is balabced

.

Show why $weight(x.left) < weight(x.right) \times 2$ is a sufficient condition.

Let r = size(R), s = size(S), t = size(T) at the time of the rotation. v is right-heavy, so either

- a node was added to x to cause imbalance, or
- a node was removed from R to cause imbalance.

Assumptions:

$$s+1 < 2(t+1)$$
 assumption 1 $3(r+1) < s+t+2$ v is right-heavy 2

Before removal, we had a WBT:

$$r+2 \leq 3(s+t+2)$$
 and $s+t+2 \leq 3(r+2)$ v was balanced 3 $s+1 \leq 3(t+1)$ and $t+1 \leq 3(s+1)$ x was balanced 4

Show that after removal + rotation, we have a WBT:

$$r+s+2 \leq 3(t+1)$$
 and $t+1 \leq 3(r+s+2)$ x is balabced $r+1 \leq 3(s+1)$ and $s+1 \leq 3(r+1)$ v is balabced

Addition:

$$3(r+1) \overset{2}{<} s+t+2 = (s+1)+(t+1) \overset{1}{<} 2(t+1)+(t+1) = 3(t+1)$$

$$\therefore r < t \overset{5}{>}$$

$$r+s+2 = (r+1)+(s+1) \overset{5}{<} (t+1)+(s+1) \overset{1}{<} (t+1)+2(t+1) = 3(t+1)$$

$$t+1 \overset{4}{<} 3(s+1)+1 \leq 3(r+s+2)$$

$$r+1 \overset{5}{<} t+1 \overset{4}{<} 3(s+1)+1$$

$$\therefore r+1 \leq 3(s+1)$$

$$s+1 \leq s+t+1 \overset{3}{\leq} 3(r+1)$$

Deletion:

$$3(r+1) \overset{\bigodot}{<} s+t+2 = (s+1)+(t+1) \overset{\bigodot}{<} 2(t+1)+(t+1) = 3(t+1)$$

$$\therefore r < t \overset{\bigodot}{>} 1$$

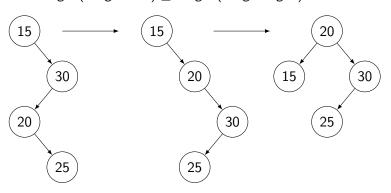
$$r+s+2 = (r+1)+(s+1) \overset{\bigodot}{<} (t+1)+(s+1) \overset{\bigodot}{<} (t+1)+2(t+1) = 3(t+1)$$

$$t+1 \overset{\bigodot}{<} 3(s+1)+1 \leq 3(r+s+2)$$

$$1 + 1 \overset{\bigodot}{<} 1 + 1 \overset{\bigodot}{<} 3(s+1) + 1 = 3(r+1) + 2 - t \leq 3(r+1) \text{ when } t \geq 2,$$
 and also if $t=1, r=0, s < 3$.

What if

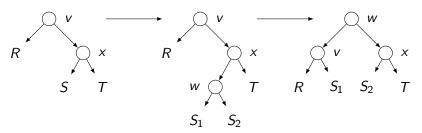
- $weight(v.right) > weight(v.left) \times 3$ and
- weight(v.right.left) ≥ weight(v.right.right) × 2?



Double rotation.

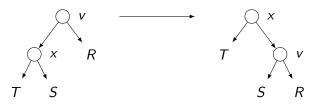
Case 2: *v* is right-heavy; need a double rotation: clockwise then counter-clockwise

- $weight(x) > weight(R) \times 3$
- $weight(S) \ge weight(T) \times 2$



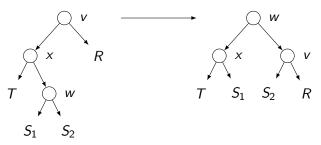
- S was too big: we split it
- convince yourself that v, x, and w are balanced (even longer, but not more complex, proof)

Case 3: v is left-heavy; single clockwise rotation works



- $weight(v.left) > weight(v.right) \times 3$ and
- $weight(x.right) < weight(x.left) \times 2$
- argument is symmetric to Case 1

Case 4: *v* is left-heavy; need a double rotation: counter-clockwise then clockwise



- $weight(v.left) > weight(v.right) \times 3$ and
- $weight(x.right) \ge weight(x.left) \times 2$
- argument is symmetric to Case 2

For each node v on the path from new/deleted node back to root:

```
if weight(v.right) > weight(v.left) * 3:
  let x = v.right
  if weight(x.left) < weight(x.right) * 2:</pre>
    single rotation: counter-clockwise
  else:
    double rotation: clockwise then counter-clockwise
else if weight(v.left) > weight(v.right) * 3:
  let x = v.left
  if weight(x.right) < weight(x.left) * 2:
    single rotation: clockwise
  else:
    double rotation: counter-clockwise then clockwise
else.
  no rotation
```

WBT insert

Assuming the height of the weight-balanced tree is $\mathcal{O}(\log n)$,

- 1. insert as in BST
- 2. check and fix balance, update size from parent of new node up to root
- complexity: $\Theta(\log n)$

WBT delete

Assuming the height of the weight-balanced tree is $\mathcal{O}(\log n)$,

- 1. find which node has the key, call it w
 - complexity: $\Theta(\log n)$ time
- 2. if w is a leaf, remove it
 - complexity: $\Theta(1)$ time
- 3. if w has one child, w's parent adopts that child
 - complexity: $\Theta(1)$ time
- 4. else:
 - 4.1 go to successor node (complexity: $\Theta(\log n)$ time)
 - 4.2 replace key of node with successor key
 - complexity: $\Theta(1)$ time
 - 4.3 successor's parent adopts successor's right child
 - complexity: $\Theta(1)$ time
- 5. from parent node to root: check and fix balance, update size
 - complexity: $\Theta(\log n)$ time

WBT union

Recall the algorithm to compute union of AVL trees T_1 and T_2 :

```
if T_1 == nil:
  return T_2
if T_2 == nil:
  return T_1
k = T_2.key
(L, R) = split(T_1, k)
L' = union(L, T_2.left)
R' = union(R, T_2.right)
return join(L', k, R')
```

What needs to change for WBTs?

WBT union

Need to change the algorithm for join(L, k, G):

```
if height(L) - height(G) > 1:
 p = L
 while height(p.right) - height(G) > 1:
   p = p.right
 q = new node(key=k, left=p.right, right=G)
 p.right = q
 rebalance and update heights at p up to the root
 return I.
elif height(G) - height(L) > 1:
  ... symmetrical ...
else:
 return new node(key=k, left=L, right=G)
```

WBT union

New algorithm for join(L, k, G): if weight(L) > weight(G) * 3: p = Lwhile weight(p.right) > weight(G) * 3: p = p.right q = new node(key=k, left=p.right, right=G) p.right = qrebalance and update sizes at p up to the root return L elif weight(G) > weight(L) * 3: ... symmetrical ... else:

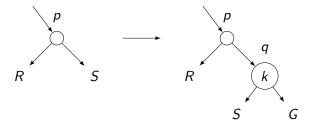
return new node(key=k, left=L, right=G)

WBT union — join(L, k, G)

In L, keep going to the right until find node p:

- $weight(p) > weight(G) \times 3$
- $weight(p.right) \le weight(G) \times 3$

Create new node q with key k, left child p.right, right child G. This node is balanced. (Why?)



p and ancestors may need rebalancing.

Height of the WBT

Claim:

$$height(T) \leq \log(size(T) + 1)/\log(4/3)$$

for all weight-balanced trees T.

Proof. By induction on size of the tree.

Base. $height(nil) = 0 = \log(size(nil) + 1)/\log(4/3)$

IH. Suppose $\forall k \in \mathbb{N}, 0 \le k < n, height(T') \le \log(k+1)/\log(4/3)$ where size(T') = k.

Show. $height(T) \leq \log(n+1)/\log(4/3)$ where size(T) = n.

Height of the WBT

Show.
$$height(T) \leq \log(n+1)/\log(4/3)$$
 where $size(T) = n$. WLOG assume that $height(T.left) \leq height(T.right)$, thus $height(T) = height(T.right) + 1$. Let $(I, r) = (size(T.left), size(T.right))$. Then
$$size(T) + 1 = n + 1 = l + r + 1 + 1 = l + r + 1 + 1 = (r + 1)/3 + r + 1 \qquad [since $l + 1 \geq (r + 1)/3] = (r + 1) * 4/3$ $\therefore r + 1 \leq (n + 1)/(4/3)$$$

Height of the WBT

Show. $height(T) \le \log(n+1)/\log(4/3)$ where size(T) = n.

$$\begin{array}{l} \textit{height}(T) \\ = \textit{height}(T.\textit{right}) + 1 & \text{IH} \\ \leq \log(r+1)/\log(4/3) + 1 & \text{result above} \\ \leq \log((n+1)/(4/3))/\log(4/3) + 1 & \\ = (\log(n+1) - \log(4/3))/\log(4/3) + 1 & \\ = \log(n+1)/\log(4/3) - 1 + 1 & \\ = \log(n+1)/\log(4/3) & \end{array}$$