

To The Moon

Flight Manual (Survival Guide)

Final — June 19, 2022

CATOOSA EVENT CENTER
ALLARDT, TENNESSEE



Six Impossible Things



Deep in a forest, where the world seems to have turned upside down, we find ourselves speaking with the trees, gaining insight from creatures, wondering if this is all in our heads, a dream made up of fantasy or if our reality is simply just another version of wonderland — we take the leap into the unknown — knowing only that what we find down this rabbit hole will enchant us for the years to come. When the rest of the world sees only what has been known to be possible in the past — we come here to remind ourselves that in this world. The impossible is our playground. They might say we have gone mad but we gather once more to remind the world, we are all mad here. We are not going back to yesterday because we were all different people then. We tip our hats to the extreme, sip tea amidst the stars, and remember Who We Are.

On the moon, anything can happen - we believe in at least 6 Impossible Things happening on our journey before breakfast. When is breakfast, you ask? Well, it can be whenever and wherever you want it to be in wonderland. Our lunar return only continues to become curiouser & curiouser the closer we get. A sense of synesthesia washes over as we encounter colors that don't exist, sounds that smell like roses, stars suspended in caves, mirrors that reflect different realities and clocks that tell us that the time we seek is only Now.

Follow us down the rabbit hole — let go of any predispositions that keep us locked in the current agreement of reality, seek out the wisdom of magic cats and caterpillars, explore the ancient caves and forests of the moon and remember that this reality is yours to create — no matter how impossible it may seem from other side. 2022 brings us the magic of the number 6 and the nurturing nature of relationships, family, healing and a sense of HOME.

What may have seemed impossible for others, is something we, together can accomplish ... all before breakfast at To The Moon.

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1. Welcome to the Moon, Traveler!!!

Mission

A Burn is a multi day art and music camping event the intent of which is to build like minded community and to share: your time, food, gifts, art, love, toys, and talents and participate in creating something in the process that inspires beyond measure.

"A unique and distinctive culture emerges from "The Burning Man" Experience. Rooted in the values expressed by the Ten Principles, this culture is manifested around the globe through art, communal effort, and innumerable individual acts of self expression. To many, it's a way of life." -Burning Man

To The Moon

Burns reconnect one to their inner child and Merkabah, the divine light vehicle used to tune into the far realm of possibility and innovation.

Embark with us on a journey to the outer rims of creativity, art, music, and community as we initiate a collective experience geared towards positive transformation, endless inspiration, and participatory co-creation. Bring your SELF, your talents, your radical self-expression, and your stardust TO THE MOON and back as we travel together further than our own imagination. You get out of it what you put in.

Simply put, we play with fire and run with scissors in a space shaped by our fantasy and that which is conjured up by our inspiration and elbow grease.... the sky is the limit.

...And Back

Art, Participation, Fire Play, Music and so much more motivate this community to build a temporary dwelling in which there is no stranger nor are there spectators. Everybody pitches in and brings something to the table. We stare at the clouds, dream in dust, set fire to the rain and howl at the moon.

A Burn is an incredible way of learning firsthand the experience of the Whole being greater than the sum of its parts.

1. Welcome

It's a place where participants gather to celebrate self-expression and community who happen to know how to throw a party. They conceive and build interactive theme camps, art installations, mutant vehicles, costumes and performances, and they gift them for the benefit and enjoyment of each other!

Art Camps, Theme Camps, Sounds Camps all are an integral part and at the heart of this experience. The event comes to a climax with the burning of the Effigy Saturday night, and usually ends after Sunday's Temple Burn.

The culture rallies around causes and activism from local art exhibits to food and coat drives to Burners Without Borders - spearheading change, inspiring involvement and making a splash!

"In Dust we trust...."



Figure 1.1.: Photo of the moon, courtesy of Jive.

2. Pre-Flight Procedures

Find Us Online

You can find us online at <https://www.tothemoonburn.com/>. We also have a Facebook page at "To The Moon - An East TN River Burn".

Landing Site

To the Moon (TTM) will be at the [Catoosa Event Center](#) in Jamestown, Tennessee. The site is an old golf course repurposed as an event and camping venue that has been family owned since 2014. The wide grassy clearings and paved cart trails make for a perfect site for our art, music, and our passions.

Landing Coordinates	Address	Nearest Hospital
36°20'08.0"N 84°53'12.3"W 36.335548, -84.886758	Catoosa Event Center 216 Turnberry Drive Jamestown, Tennessee 38504	Jamestown Regional Medical Center 436 W Central Ave Jamestown, TN 38556

2. Pre-Flight Procedures

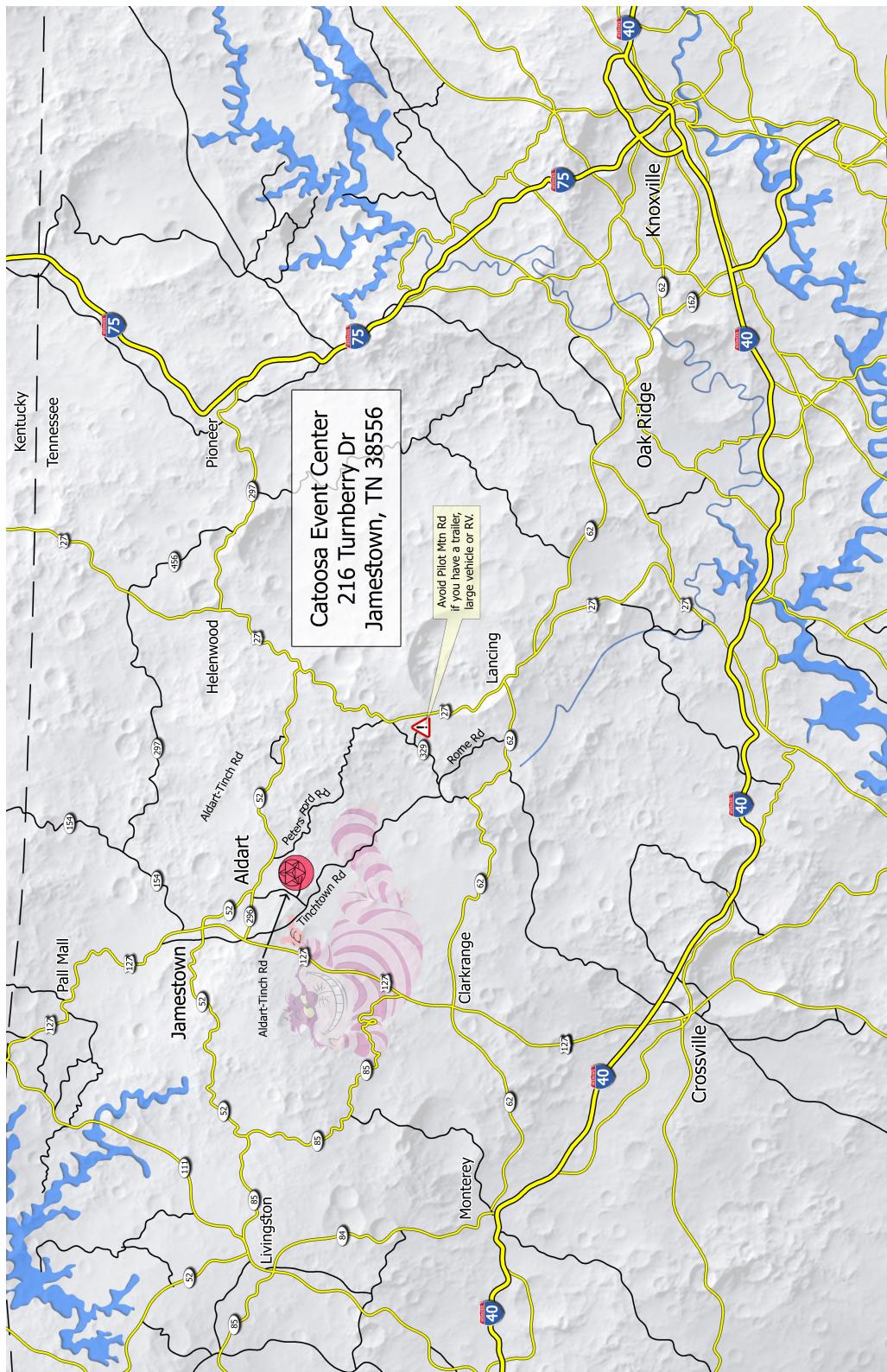


Figure 2.1.: Overview of the major roads for TTM.

2. Pre-Flight Procedures

Flight Path



Figure 2.2.: Beware this potential single-lane choke point if driving an RV or towing a large trailer that has just a 12'2" clearance. It's marked on the overview map with a **⚠** symbol.

A map for planning your flight path can be found on page 7. Note the **⚠** symbol that shows a single-lane tunnel with a 12'2", and which is shown in Fig. 2.2, and may be a problem for large RVs and trailers. It's located on [Pilot Mountain Road just west of Rt. 27](#).

There is also this [interactive map](#).

2. Pre-Flight Procedures

Gate Hours

Please see Table 3.1 on page 11 for a detailed list of gate hours.

Gate is closed during and after Effigy and Temple Burn

**** No admission after 6 p.m. Saturday ****

All unused tickets are void after 6pm Saturday and the burn is closed for entry.

**** Absolutely no ticket sales at the gate ****

Landing Procedure

1. arrive at Catoosa Event Center entrance where Parking volunteers will navigate you to the COVID check station where your temperature will be checked per our COVID policy as detailed on page 16
2. after passing your COVID test like a rock star, check-in at Gate with tickets and ID
3. receive wrist-band; keep this wrist-band with you at all times (please see page 21 for more information on wristband policy)
4. proceed to Greeters to be properly welcomed and oriented – be sure to get your swag!
5. offload equipment at your deployment site
 - If you are driving an RV or using a camper
Parking will direct you to your final deployment area for RVs and campers
 - If you are driving a regular vehicle
 - If this is a Mud Burn
 - if the site is too muddy for vehicles, you may have to hoof in your gear; or, coordinate with the Gate on asking Lunar Orbit Vehicle Extraction (L.O.V.E.) to shuttle your gear to your site
 - If the grounds are driveable
 - a) Since there is limited access on-site for bringing vehicles for offloading coordinate with Gate for getting an offloading pass
 - b) drive to site
 - c) offload gear (do NOT take the time to set up!)
 - d) drive back to Gate to return offload pass
 - If you arrive after dark (regardless of weather conditions), L.O.V.E. will shuttle participants' belongings from the Gate to their camps, eliminating the presence of burner blinding non-art cars freely roaming the burn field.
 - 6. return to Parking to properly land vehicle for event duration
 - 7. finish deploying your gear at your camping site

2. Pre-Flight Procedures

General Landing Guidance

- **Traffic flow is ONE WAY only! DO NOT TURN YOUR VEHICLE AROUND** or try to return from whence you came — Alice only steps through the Looking Glass once!
- **CARPOOL!!!!** Be a good burner and pack everybody in safely. While this property has expansive fields, we still want to minimize our impact on the land and make less work for our parking pals!
- **Know where you are camping!!** Have a screenshot or printout of the map and a plan for where you'll be staying so there's no boondoggling at the gate!
- **GET TO PARKING!** DO NOT BE A SPACE CADET! You are NOT ready to burn once you unload the car! We suggest immediately taking your car to parking (following the one way flow) as soon as you've got everything out. Do not leave your car parked as you set up or afterwards.
- **Don't arrive late.** Just don't. You'll feel guilty for dragging Leads out to cater to you, and we will not let you forget about it :)



Figure 2.3.: Lamplighters at work. Image courtesy of Johnny "Twaffle" Benton, 2017.

3. In-Flight Procedures

Once you're at TTM, you'll want to keep gate hours in mind (if you leave), and before you finally pack up to go to your rest-of-the-year home, please take a moment to read through our takeoff procedure!

Gate Hours

No vehicles will be allowed in after sunset! No moving vehicles *period* inside the burn when it's dark - so if you get there right before sunset, you better get in, unload your stuff, and get right back out to parking ASAP. This is for the safety of everyone at the burn!

Any vehicles that arrive after sunset will be redirected to parking, where we may or may not have a golf cart to help you carry some stuff in — but don't count on it — use that Radical Self-Reliance!

Wednesday	6/22/2022	12pm–midnight CST Theme Camp Early Entry Only w/ Pre-Registration
Thursday	6/23/2022	10am–12am CST, general admission
Friday	6/24/2022	10am–12am CST, general admission
Saturday	6/25/2022	10am–6pm CST, no admission after 6pm for rest of event
Sunday	6/26/2022	10am–6pm CST Departing Only
Monday	6/27/2022	8am–12pm CST Departing Only

Table 3.1.: TTM Gate hours

Re-entry Procedure

No after-hours entry without pre-arranged permission!

Arriving outside of these hours will result in being placed in our waiting lot outside the event gate until the it opens the next morning. If you foresee that you will arrive after gate hours, let your theme camp organizer (TCO) or the event leads know ahead of time. Security will meet you at the Gate and will radio an Event Lead on shift to come check you in if possible.

3. In-Flight Procedures

We understand many of you travel long distances so if this presents a problem for you, email us plenty in advance at connect@tothemoonburn.com so we can look at options

For the safety of other patrons and to preserve the integrity of the experience, NO coming and going at leisure is allowed after checking in. Exiting and returning To The Moon are reserved for medical and emergency reasons only and must be communicated to and cleared by Gate Lead prior to leaving. Other than that, please refrain from leaving and returning at leisure as you will not be able to get in.

We understand the property is huge and getting around can be a bit challenging — however, once your car is parked it has to stay parked — **NO DRIVING AROUND DURING THE EVENT IS ALLOWED!**

Thank you for understanding!

Takeoff Procedure

Leave No Trace

TTM follows the Leave No Trace (LNT) principle (see Ten Principles, page 21). Please take all your belongings, trash, and gray water with you and leave the site in a better shape than you found it.

Takeoff Launch Window

TTM officially closes at 11:59pm CST, Sunday, June 26th. All crew must vacate the site by 12pm CST, Monday, June 27th unless given explicit prior permission from Theme Camp Late Departure.

Vehicles can be driven on site on Monday to pack up. In case of inclement weather, a no driving / limited access policy to site will be implemented. Be prepared by bringing your own cart / wagon to transport gear out and to your vehicle. L.O.V.E. will be able to assist with shuttling gear to parking. Vehicles can **not** be parked alongside road to do so, but only be lined up at gate about 10 at a time.

Please look for announcements at COCKpit / Gate, as this policy may slightly change, depending on situation.

3. In-Flight Procedures

Resources

Showers

There are no showers ¹. To keep yourself clean, bring wet wipes or biodegradable soap.

Ice

Ice will be sold from noon to 3 pm every day for \$5 per bag. Cash only! Bring small bills please. Proceeds goes to the local fire department boot drive! Check with the COCKpit for location of ice sales.

Lost and Found

The Lost and Found will be at the Quartermaster area by Department of Public Works (DPW). However, the COCKpit will take lost items to be kept safely with the Quartermaster.

Port-a-Potties

There are Port-a-Potties on-site. Please don't put anything other than one-ply toilet paper and human waste in the Port-a-Potties — **this especially includes feminine hygiene products, which should be packed out (bring a plastic bag in with you to help with this)**. You will find Port-a-Potties in multiple locations across the site.

Crew Equipment

TTM is an exercise in radical self-reliance. This means bringing everything you are going to need, which includes food, water, shelter, any medications, and hygiene products. You must take responsibility for your own well-being and survival. Do not expect the community to take care of you. Though there are EMTs on site, they are only an emergency resource, so do not rely on them for basic over-the-counter medications.

Crew Inventory Checklist

Below is a list of items we suggest you bring with you. A burn requires a certain amount of preparation to be able to sustain you for 4–5 days of camping with minimal amenities. Please

¹However, there may be one or two camps that provide shower facilities for everyone, but don't depend on this.

3. In-Flight Procedures

come prepared. While this isn't the Playa, the nearest store is a bit removed so pack what you need and extra.

Must Haves

- A valid, state-issued** photo ID
- Your printed ticket
- Emergency contact
- 1 gallon of water per person per day for drinking, washing, and food preparation
- Negative COVID test** per our COVID policy (see page [16](#))

Strongly Recommended

- tent
- sleeping bag and/or bedding
- blankets
- tarps
- food for everyone in your group for length of stay
- sufficient ice for duration ²
- any necessary medication
- any necessary medical equipment (e.g., CPAP)
- epi pen
- if needed, contact lens supplies
- first aid kit
- sunblock
- insect repellent
- deodorant
- single ply toilet paper ³
- paper towels
- baby wipes or moist towelettes
- towels
- biodegradeable body washing soap
- biodegradeable dishwashing soap
- gray water container and funnel ⁴
- garbage bags, recycling bags, and tools for Matter Out of Place (MOOP) containment
- flashlights, spare batteries, headlamps, LEDs for your camp (solar powered recommended)
- reusable cup or bottle ⁵
- reusable utensils and dinnerware ⁶
- condoms
- pocket knife

²Some stores also sell dry ice. However, be sure to wrap dry ice in towel for further insulation.

³The port-a-potties only get serviced once a day, and may run out of toilet paper.

⁴A cat litter bucket works well as gray water containment.

⁵Many camps offer drinks, but do not provide cups. A cup with a carabiner is ideal.

⁶Many camps offer food, but do not provide utensils or plates

3. In-Flight Procedures

- | | |
|--|---|
| <input type="checkbox"/> hammer | <input type="checkbox"/> gifts |
| <input type="checkbox"/> sunglasses | <input type="checkbox"/> a loving and open mind |
| <input type="checkbox"/> rain hat / rain gear / umbrellas | <input type="checkbox"/> _____ |
| <input type="checkbox"/> chargers for phones and medical equipment | |

Optional

- | | |
|---|--|
| <input type="checkbox"/> swimsuit | <input type="checkbox"/> fuel for stove |
| <input type="checkbox"/> water shoes | <input type="checkbox"/> fire bowl |
| <input type="checkbox"/> inner-tube | <input type="checkbox"/> fire wood |
| <input type="checkbox"/> can or bottle opener | <input type="checkbox"/> fire extinguishers |
| <input type="checkbox"/> simple toolkit | <input type="checkbox"/> fuel and safety gear for fire performance |
| <input type="checkbox"/> rubber mallet | <input type="checkbox"/> watertight protective bags ⁸ |
| <input type="checkbox"/> rope, string, zip ties, duct tape | <input type="checkbox"/> generator |
| <input type="checkbox"/> sewing kit | <input type="checkbox"/> tea and/or coffee |
| <input type="checkbox"/> portable metal ashtrays ⁷ | <input type="checkbox"/> coffee pot, tea pot, or french press |
| <input type="checkbox"/> lawn chairs | <input type="checkbox"/> earplugs |
| <input type="checkbox"/> pop-up shelters, pavilions, or other forms of portable shelter | <input type="checkbox"/> musical instruments |
| <input type="checkbox"/> ice chests | <input type="checkbox"/> parasols |
| <input type="checkbox"/> camp cooking stove | <input type="checkbox"/> spray bottle of water for keeping cool |
| | <input type="checkbox"/> pasties |

Prohibited Items

Please do not bring **any** of the following items:

- Handheld lasers — they are too powerful to be safe
- Fireworks — unsafe use of fire and creates MOOP
- Chinese/fire lanterns — uncontrollable, flaming MOOP
- Pets of any kind (please see pets policy on page 18)

⁷Mint tins work well for this purpose.

⁸For cameras and electronics.

4. Astronaut Training

Guidelines

We have few rules and kindly ask you to follow them, for your safety and those around and with you. Look at them as a compass to orient yourself by while drifting in the orbit of this event.

Safety

Safety is our number one concern, and this section covers COVID, fire, and general grounds safety.

COVID policy

All attendants of To The Moon 2022 will be required to show **ONE** of the following for entry:

- **Negative PCR or rapid lab test results**, with the participants name and date of test, taken within 72 hours prior to entry.
- **Negative home test results**, taken at the gate
- **Proof of full, up-to-date COVID 19 vaccination** per [CDC Guidelines](#)
 - Pfizer (ages 5 and older)
 - * Primary Series: 2 doses of Pfizer-BioNTech given 3–8 weeks apart
 - * Fully Vaccinated: 2 weeks after final dose in primary series
 - * Boosters
 - 1 booster, preferably of either Pfizer-BioNTech or Moderna (not available to children 5-17) COVID-19 vaccine; For most people at least 5 months after the final dose in the primary series
 - 2nd booster of either Pfizer-BioNTech or Moderna COVID-19 vaccine; for adults ages 50 years and older at least 4 months after the 1st booster. Not recommended for children ages 5-11 years.
 - Moderna (adults ages 18 and older)
 - * Primary Series: two doses of Moderna given 4–8 weeks apart

4. Astronaut Training

- * Fully Vaccinated: two weeks after final dose in primary series
- * Boosters:
 - 1 booster, preferably of either Pfizer-BioNTech or Moderna COVID-19 vaccine; for most people at least 5 months after the final dose in the primary series
 - 2nd booster of either Pfizer-BioNTech or Moderna COVID-19 vaccine; for adults ages 50 years and older at least 4 months after the 1st booster
- J & J (adults ages 18 and older)
 - * Primary Series: 1 dose of Johnson & Johnson's Janssen
 - * Fully Vaccinated: 2 weeks after vaccination
 - * Boosters:
 - 1 booster, preferably of either Pfizer-BioNTech or Moderna COVID-19 vaccine; for most people at least 2 months after a J&J/Janssen COVID-19 vaccine
 - 2nd booster of either Pfizer-BioNTech or Moderna COVID-19 vaccine; for adults ages 50 years and older at least 4 months after the 1st booster

You are considered up to date if:

- You have completed your primary series – but are not yet eligible for a booster
- You have received 1 booster but are not recommended to get a 2nd booster
- You have received 1 booster but are not yet eligible for a 2nd booster

The TTM COVID procedure upon arrival is to check your temperature at Gate and then do a new COVID antigen test if your temperature is above 100.4°F. **You will be denied entry if you get a positive result for tests done at Gate. You must provide your own test for any testing done there.**

You can order free COVID tests at <https://www.covid.gov/tests>.

To the Moon encourages all participants to test before taking off for the Moon, for the safety of everyone, even if vaccinations are up-to-date.

Fire Safety

- **If you breach effigy or temple perimeter, you will be removed from the property immediately – no questions asked!**
- No open ground and / or unattended fires. They must be contained and off ground. Please bring a fire bowl for this purpose. If you see a fire that is unattended or out of control, contact a Ranger immediately.

4. Astronaut Training

Fire Performers

Fire performers must attend one of the fire safety meetings (listed under events) held at the Effigy and obtain a piece of conclave swag. This swag will clear you to spin fire throughout the burn at the various camps and participate in the Conclave Saturday Night.

All Conclave Participants (fire performers and fire safety volunteers, new and experienced) **must** attend the Conclave meeting (listed under events). There will be live fire extinguishes, so please wear fire safe clothing!

Perimeter Safety

There are several dangerous cliffs and rocky areas on the property that are fenced off for participant safety. Anyone who chooses to cross the marked boundaries will be subject to immediate removal from the property with no refund and will be liable for any damages incurred.

No Pets

The Catoosa Event Center has a **no pet** policy! Should you need a service animal's assistance to safely navigate our premises, please let us know at the gate. A "service animal" is a dog (or other animal) individually trained to do work or perform certain tasks for a person with a disability.

Please be prepared to answer the following two questions so we may better determine at our discretion if your animal falls under the Service Animal Category, and in order for us to be in compliance with ADA regulations:

- Is the service animal to the direct benefit of the disability?
- What tasks and what work is the animal trained to perform in direct relation to the disability?

Thank you for your cooperation and understanding!

Respect the Laws of the Land

The Catoosa Event Center and Jamestown are kind enough to be our home. Here are some helpful tips on respect:

- The property owner's house is off limits to participants. Please be respectful of the land and grounds.
- Although held on private property, Tennessee Nudity Laws still apply. Please plan on wearing pasties, bikinis, loincloths, etc.

4. Astronaut Training

- Please respect the land and the community. Obey the speed limits and be courteous to those around you.
- When in doubt, practice **consent!**
- TTM is an all ages event. Those who are 21 or older will have a special wrist band indicating that they are able to legally consume alcohol. Please consume in moderation.

Fireworks and Effects

Fire effects with registered Theme Camps only, please.

Gifting

This is a gifting community, providing refuge from everyday societal perils. Once you're inside, no commercial activity takes place. Which is part of the charm, and the point :) Sometimes, there is a bit of a misconception of "Oh, so it's a barter system?" – Actually, it's not. It's a "Gifting" Principle. You gift without the expectation of a gift in return. You gift something to someone because at that moment, you feel the other person should have the very thing you'd like to give.

Minors

Minors must be accompanied by a parent or legal guardian. If they cause problems during the event which lead to possible safety issues or are a severe nuisance to others, we may ask you to remove the offending minor, possibly your entire camp. Minors are NOT allowed to use, play with, operate nor hold fire, fire props, fire effects and pyro, including poofers.

Recharging batteries for medical equipment

Those with CPAPs and electronic scooters will have to make their own arrangements to recharge batteries. TTM does not provide battery recharging stations for medical equipment.

Some theme camps have generators, and may allow use of a spare generator plug for recharging medical equipment as a way of gifting. Home Depot and other companies also rent generators. Moreover, there exist solar panels for recharging CPAP machines, though those can be prohibitively expensive.

4. Astronaut Training

Photography

Please respect the right of others who may not wish to be photographed. Ask **permission!** If you see someone with a **blue** wristband, that is a **no photo** policy indicator. Do not take pictures or video of participants wearing them!

Sound

To the Moon is on new property this year. While we all want to have a good time, it is important that we strive to be good neighbors to each other as well as the people whose homes are close to Catoosa. We ask that anyone using any kind of amplified sound help us to minimize disturbances by respecting the following guidelines:

- Sound camps must follow requests from the placement team on sound placement/direction. You can enable a hidden layer on the placement map that indicates the general desired direction for sound to face at each camp location. We can help on-site if you need it.
- All camps must abide by a general limit of 90dB at every point along the perimeter of your camp. This may be relaxed or not enforced during the day if things are going well.
- Sound camps must abide by all requests from rangers and the Event Leads on sound levels throughout the event, regardless of measured dB level or time of day. There may be situations where we need to dial things back to preserve the continuity of the event itself.
- **Late night sound policy**, which applies to Midnight to 9AM Wednesday and Thursday nights; 4AM to 9AM Friday and Saturday nights
 - During these hours, sound camps must turn your main speakers and all subwoofers off.
 - Sound camps can continue to play music through monitor systems at a reasonable volume with the monitors pointed towards the DJ/performer. An exception may be made in situations in which there are more than 10 people still dancing, provided the levels are still reasonable and not bothering other burn participants.
 - All amplified sound must be turned off completely by midnight Sunday night.

Repeated violations of any of these rules or repeated complaints from rangers or event leads will result in the sound system being shut down for the remainder of the event.

A few tips for a successful sound camp

- Use an appropriate volume for the number of people dancing/listening in your camp.
- Keep an eye on levels as performers will try to push them too high when you're not watching the boards.

4. Astronaut Training

- Separate speaker stacks and angle them in towards a contained dancefloor.
- Don't block all of your subwoofers together (run L and R subs).
- Use trailers, vehicles, heavy blankets, etc. to block and contain sound.
- Put your dancefloor under a tent.
- If you know how to play with surround configurations, cardioid sub configurations, horn-loaded speakers, delay etc. you can do other things to help reduce unwanted propagation.
- Volunteer for Rangers No, seriously. Being on sound enforcement will give experience that can be applied to your own sound camp.

Wristbands

You will receive a wristband when you arrive at the Gate. Different colored wristbands will identify you as being an adult (18+) or child.

You must keep your wristband on at all times. See the Gate if you need to replace your wristband.

Vending

No vending, selling, or promoting is allowed at the event.

Community Standards

The Ten Principles

Table 4.1 on page 22 enumerates the 10 Principles of TTM. Funny thing about those: they are not meant to be chosen at random to suit one's need, mood or agenda, but according to our interpretation were created to work together as a whole. Meaning your right to radically and freely express yourself ends when your expression infringes upon another participant to do the same. In other words, they're not a "Getting out of jail free" card, nor a permission slip to be a dick. So don't be a dick, hiding behind one or two principles.

The 11th Principle – Consent

TTM has adopted the 11th Principle, Consent¹.

¹<http://www.11thprincipleconsent.org/2015/10/20/what-do-you-consent-to/>

4. Astronaut Training

No.	Principle	Description
1	Radical Inclusion	Everyone is welcome, all types, all kinds, friends, strangers, and in between.
2	Gifting	Gifts are unconditional offerings, whether material, service oriented, or even less tangible. Gifting does not ask for a return or an exchange for something else.
3	Decommodification	Hand in hand with gifting, burns are environments with no commercial transactions or advertising. Nothing is for sale - we participate rather than consume.
4	Radical Self-Reliance	You are responsible for you. Bring everything with you that you need. Burns are an opportunity for you to enjoy relying on yourself.
5	Radical Self-Expression	What are your gifts, talents, and joys? Only you can determine the form of your expression.
6	Communal Effort	Cooperation and collaboration are cornerstones of the burn experience. We cooperate to build social networks, group spaces, and elaborate art, and we work together to support our creations.
7	Civic Responsibility	Civic responsibility involves the agreements that provide for the public welfare and serve to keep society civil. Event organizers take responsibility for communicating these agreements to participants and conducting events in accordance with applicable laws.
8	Leaving No Trace	In an effort to respect the environments where we hold our burns, we commit to leaving no trace of our events after we leave. This means everything that you bring with you goes home with you. Everyone cleans up after themselves, and whenever possible, we leave our hosting places better than we found them.
9	Participation	The radical participation ethic means you are the event. Everyone works; everyone plays. No one is a spectator or consumer.
10	Immediacy	From the Burning Man website : "Immediate experience is, in many ways, the most important touchstone of value in our culture. We seek to overcome barriers that stand between us and a recognition of our inner selves, the reality of those around us, participation in society, and contact with a natural world exceeding human powers. No idea can substitute for this experience."

Table 4.1.: The 10 Principles

- Touch: Just because you hugged someone yesterday doesn't mean you can surprise them with a hug today. "Surprise contact" isn't always wanted, even if it's affectionate.
- Foods: Disclose the ingredients, one person's innocuous ingredient can be someone else's allergy.

4. Astronaut Training

- Kink: Consent for one thing isn't consent for another. If I said you can spank me, that doesn't give you permission to grope me.
- Sex: Consent can be revoked once it's been given.
- Gifts: Disclose what is in your gifts, even if it's just essential oils. Some people have sensitivities.
- Photography: Ask before taking pictures. Remember consent to take a picture is NOT consent to post it on your blog.

Code of Conduct

To The Moon, produced by TouchBass LLC, relies on attendees and volunteers to create and maintain a space that is welcoming for all ticketed participants. We don't discriminate on gender, sexual orientation, disability, ethnicity, socioeconomic status, age, or religion and we abide by the Burning Man 10 Principles.

Participation in this event is open to all ticketed attendees, but is a privilege nonetheless. Attending privileges of To The Moon and related events sponsored by TouchBass LLC will be revoked if a participant fails to respect other attendees or behaves in a way that endangers themselves, the event, or the broader community as a whole. Damaging behavior is not limited to violence or consent violations, but rather includes ALL behavior detrimental to The Moon as a whole, the burn itself, affiliated events, TouchBass LLC, its BOD, Team Leads, and volunteers and other participants by means of any actions in direct contradiction to and out of alignment with our mission:

"To The Moon exists solely to create a platform allowing its participants to unfold their creative wings and embrace and nurture a community striving to share their passions, unique gifts and talents and come together in celebration to do just that."

We want to impose upon your freedoms within our chosen community as little as possible, but need to protect our members and event at the same time. The following are our policies designed to do just that. If you experienced anything in violation of these guidelines, please notify our code of conduct committee by following the instructions on their [web site²](#).

Please note: 3rd Party Incident Reports are not accepted. The report has to be submitted by the person directly involved in / with the incident. If you feel the need to report something as a 3rd Party, please email us at conductcommittee@tothemoonburn.com.

²<https://www.tothemoonburn.com/code-of-conduct-committee>

4. Astronaut Training

Expected behavior includes, but is not limited to

Consent

- Obtaining someone's consent in a sexual context is absolutely mandatory
- Obtaining consent for video or photography of a participant, or in any other way which potentially affects the experience of another person on The Moon is mandatory

Non Consensual

- Be considerate and respectful of fellow participants and the community around the event.
- Refrain from non-consensual demeaning, discriminatory, or harassing behavior.
- Be mindful of your surroundings and of your fellow participants' safety.

Unacceptable behavior includes but is not limited to

- Predatory behavior, defined as any unwanted and non-consensual form of the following
 - Non-consensual physical contact, including unwelcome sexual interaction
 - Intimidation, harassment, stalking
 - Verbal or physical abuse
 - Spousal abuse
 - Violence against other participants or their property.
- Abuse or neglect of To The Moon or land owner's property, physical or otherwise, such as vandalism, theft of event property
- Sabotaging To The Moon, its Event Leads and other TouchBass LLC sponsored events, and the BOD by (including but not limited to)
 - Willfully perpetuating false information about TouchBass LLC's operating procedure
 - Intentionally damaging relationships fostered by To The Moon for future events by exhibiting aggressive or manipulative behaviors toward hosts and attendees of Touch Bass LLC events
 - Deliberately harassing BOD members, Team Leads, volunteers or participants for the sole purpose of undermining TouchBass LLC Leadership, its BOD, operating procedure, events and mission.
- Disrespecting the local community around the event by
 - Dumping trash in local dumpsters
 - Trespassing
 - Repeated violations of the event's sound ordinance
- Disregard for one's own safety (including intentional self harm or intention of) or well-being to such an extent it demands the intervention of other participants, community

4. Astronaut Training

members, Team and / or Event Leads. volunteers or outside agencies, such as intervention by local law enforcement or fire department staff.

- Repeated or egregious violations of any and all policies put in effect by event organizers.
- Defiance against Rangers or other Safety Team Leads, Event Leads and land owner handling a potentially dangerous or life threatening situation.
- Breaching Perimeter at any effigy / temple burn

Consequences of unacceptable behavior

Unacceptable behavior will not be tolerated. This includes additional forms of said behavior at the burn as well as pre- or post-burn events and via all forms of communication across all platforms.

Anyone asked to stop unacceptable behavior is expected to comply immediately.

Participants who engage in unacceptable behaviors will be subject to event organizers action deemed appropriate to ensure the safety of the event, its affiliate events and affiliate relationships and its participants. This action may include expulsion from the event without refund, revoking tickets, removing a volunteer from their shift, and temporary or permanent bans from TouchBass LLC events. If a participant's behavior does not comply with this code of conduct, does not align with our mission, or puts the future of TouchBass events at risk, (i.e. our burn, Town Halls, Fundraisers) a suspension for the present or following years may be imposed. Suspensions may not be permanent, and appeals may be submitted in writing in cases where conflict resolution is demonstrated by the offending party. The appeal's timeline is determined by TouchBass LLc and will be resolved between members of the Board and the suspended party.

TouchBass LLC or individuals may pursue potential legal action.

5. Crew Manifest

These are all the teams that support TTM. You can contact these teams or the TTM leadership by sending email to connect@tothemoonburn.com. Each team also has its own contact email, which is given below.

Board of Directors

The Board of Directors oversees TTM at large.

Leads: Brad "Bradass" Tomlinson, Ashley "Bones" Abbott, Bluntqueen, Chance "Gryffn" Loman, Julie Reach, Eisa Nuri
Contact: bod@tothemoonburn.com

Flight Directors / Event Leads

The event leads are the acting managers during the event itself. Through close communication with each Team Lead, they effectively ensure that all on-site operations run smoothly. And they drive golf carts.

Leads: Topshelof, Atl, Brian Weiner, Johnnie Popsicles, Evelyn Smiles, Misha "Shining Soul" Eli
Contact: elt@tothemoonburn.com

Art Department

The Art Department stays connected with artists from initial inquiry about Art Registration and / or Art Grant Application, communicates with safety teams and BOD about amounts granted, fire and other safety concerns regarding interactive art and about feasibility and scope of art projects. Art Team also works closely with placement to ensure the best spot for any art projects.

Lead: Christal "Hatter" Yo-Delux
Co-leads: Ashley Humphries, Lindsey "Naughty Frog" Wright
Contact: artgrants@tothemoonburn.com

5. Crew Manifest

Conclave

This team is responsible for the conclave fire spinning event that occurs just before the effigy and temple burn.

Lead: Alicia “Alley Hoops” Westbrook
Co-leads: David Vance
Contact: conclave@tothemoonburn.com

DPW

The DPW team is responsible for handling the event's logistics, electrical power management, and infrastructure.

DPW meets at Ground Control.

Lead: Daniel Goodridge
Co-leads: Tess Walker
Contact: DPW@tothemoonburn.com

Effigy

This team is responsible for the construction of the main effigy burned on Saturday night.

Lead: Josh “Shorty McSmalls” Boyer
Co-leads:
Contact: effigy@tothemoonburn.com

Fire Safety

This teams helps provide a safe environment for fire art, the effigy, and the temple. They patrol the burn to help make sure that fire art and fire performance are safely done.

Lead: Dave “Phyrebolt” Peters
Contact: firesafety@tothemoonburn.com

Gate

The Gate team is the first to welcome participants home, takes invites, id's, signed waivers, and records emergency contact info.

5. Crew Manifest

This team meets at the launchpad.

Lead: Mandy Kees
Co-leads: Jody Bradley, Hannah Fambro
Contact: gate@tothemoonburn.com

Greeters

Who We Are We are the brightly shining faces of To The Moon. We are the ones that will help you blast off into a world of beauty you've never known.

What We Do As Greeters, we are the first group to welcome astronauts to the Launch Pad, and we absolutely love doing it! We, along with Gate, make the first impression on this voyage. We help set expectations and get to communicate with the flight crew for the very first time.

Our job is to educate ourselves deeply on the meaning of the Ten Principles so that we can impart that knowledge onto our participants. We're also well versed in the 11th Principle and are happy to discuss! We are here to clarify any questions you have regarding general operating procedures on the Moon.

Leads: Andi "Glytch" Long, Kris "Funsized" Long
Co-leads: Corey Anne
Contact: greeters@tothemoonburn.com

Inventory

Inventory team works behind the scenes tracking event items. Inventory volunteers distribute items prior to the event and efficiently packs it all away at the event end.

Leads: Cody Pratt
Co-leads: Bowie "Bitchass" Benson
Contact: connect@tothemoonburn.com

Lamp lighters

These participants gather before dusk to ceremonially light our moonbase with lanterns, and then gathers them each morning.

Meets at the COCKpit.

Lead: Johnny "Twaffle" Benton

5. Crew Manifest

Co-leads: Not Squirrel, Kevin Waitkus
Contact: lAMPLIGHTERS@tothemoonburn.com

Leave No Trace

These crew members are responsible for ensuring that the grounds are as we found them — free of any artifacts of our presence, such as bottle caps, empty bottles, forgotten items, and any other MOOP.

Lead: Nicole “Rising” Makinney
Co-leads: Zoltan
Contact: LNT@tothemoonburn.com

Media

Media is in charge of newsletter, insta, FB, and general And general informative things.

Lead: Ali “Ali Katt” Fitts
Co-leads: Alyvia Fitts, Jive (on-site videography)
Contact: connect@tothemoonburn.com

Parking

These are the folks responsible for guiding you in for a smooooth landing.

Lead: Scott “Not Steve” Marcus
Co-leads: Debbie “Snack Cake” Stoltzfus
Contact: connect@tothemoonburn.com

L.O.V.E. / GTFIO

Get the Fuck In and Out (GTFIO) for orderly and speedy departure and L.O.V.E. helps extract vehicles mired on the lunar surface.

Lead: Ron “Gramps” Clouse
Co-leads: Kai Chamberlain
Contact: parking@tothemoonburn.com

5. Crew Manifest

Perimeter / Burn Down

These participants meet up before burn time and establish a burn perimeter to aid in the safety of participants during the effigy and temple burns.

Perimeter signup only includes **outer** perimeter shifts (no experience needed other than a mandatory training session (see times above). If you are experienced with perimeter and fire safety and want a shift doing **inner** perimeter, please email the perimeter lead directly and they will vet you for that.

Meets on the Burn Field

Lead: Chesney "Checkmate" Dillon
Co-leads: Miah Duck
Contact: perimeter@tothemoonburn.com

Placement

This team ensures proper placement of all Theme Camps to avoid sound bleed and bad neighborly relations, creates open camping areas and basically creates the layout of our entire event. Placement works side by side with TCOs and BOD and the end result is our beautiful placement map which you'll find in this survival guide, at the gate and Cockpit.

Lead: Brad "Bradass /Mauve Boss" Tomlinson
Co-leads: Jake Rummel
Contact: placement@tothemoonburn.com

Quartermaster

This team is responsible for making sure equipment and materials are available and functioning for the success of the burn. This team also houses Lost and Found and is where you can find your maps.

Lead: Dana "Quartermistress" Fields
Co-leads: Bill "Simple" Fields
Contact: Danaefields77@gmail.com

Rangers

Rangers are the non-confrontational mediators of community and public safety and providers of information. While on shifts they will carry radios. They are super cool. They stroll the burn and are often the first point of contact should you need assistance.

5. Crew Manifest

Khaki: Experienced Ranger running shift, also serves as khaki (dispatch/coordination).

Email the Ranger Lead, Runs with Scissors, to sign-up for these shifts.

Dirt Patrol: Experienced Ranger, paired with an alpha. For this first burn, both rangers may be inexperienced and if so, will receive on-shift mentoring from lead.

Alpha: Inexperienced ranger, paired with a "dirt" ranger. If no dirt ranger available, that's ok. New burn. We will mentor during shift.

Meets at Mission Control.

Lead: Joe "Scissors" Smithers

Co-leads: Burne Richardson

Contact: rangers@tothemoonburn.com

Signage / Print Team

The signage team helps create visually insightful props to assist participants in a clear but fun way to promote safety and give helpful direction.

Lead: Michelle "Citrus Blossom" Kostapapas

Co-leads: Molly Herold, Natalie "Sidhe" Starr Mudd

Contact: citrusblossom225@gmail.com

Survival Guide

The survival guide team is responsible for the creation, printing, and distribution of the pre-flight manual and survival guide. We hope you enjoy this guide and find it helpful!

Lead: Mark "Piprr" Coletti

Co-leads: Andy "Raptor" Berres

Contact: survivalguide@tothemoonburn.com

Tbase / Sanctuary

Tranquility Base provides a calm, safe space for burners who need a chance to process and integrate their experiences at and responses to the burn. We provide a supportive environment for anyone who needs reassurance, assistance, or just some peace and quiet to work through a current experience or their response to a previous experience. A burn provides a multitude of stimuli, and Tranquility Base offers a chance to step back, ground oneself, and experience the transformative process that being home can bring.

Volunteers should be prepared to be sober and unaltered for the duration of a 4-hour shift and able to remain calm when dealing with participants who are distressed, emotional, or

5. Crew Manifest

experiencing an altered perception of the world around them. Please see page [36](#) for details on volunteering.

Lead: Mouse Wilson
Co-leads: Marisa "Silver Lining" Spino-Keeton
Contact: tbase@tothemoonburn.com

Temple

This crew assembles and deploys the temple to be burned on the last night of TTM.

Please note that a few hands are needed to help clean up on Monday after the Temple burn from the night before. Please be sure to pack up your camp before reporting for this shift as the burn will be ended and this shift requires "late stay" permission.

Lead: Jordan Dillon
Contact: temple@tothemoonburn.com

Volunteer Coordination

These volunteers wrangle participants of the burn into needed volunteer positions to keep things running. Volunteer Coordinations (VCs) help people check their scheduled shifts as well as sign up for shifts. If you know how sexy volunteering is and want to meet like minded folks, this is a good team for you! We keep volunteers informed of updates during the burn and help teams fulfill unforeseen volunteer needs as they could arise during the burn.

This is also a place for people to come get information about burn happenings, times, locations, and whereabouts to things such as: workshops, theme camps, and events. Sometimes we even help people find themselves!

This team meets at the COCKpit.

Lead: Sheona Villaneueva
Co-leads:
Contact: volunteer@tothemoonburn.com

The Cosmic Council

New to this year's TTM is the COSMIC Council, which is comprised of all the teams leads and other volunteers. They worked hard in the months leading up to TTM to help make the event happen. This included showing up on volunteer weekends to clear brush and raise fences to prepare the property. The Cosmic Council was organized by Andrea Kerns and Gabi Stewart, who are TTM founders and prior Board of Directors (BOD) members.

5. Crew Manifest

And all these action hippies are:

Ali Katt, Andi Long,
Andrea Kerns, Andy Berres, Ashe, Ashley
Humphries, Ashley Maynard, Bill Fields, Bowie
Benson, Brad Tomlinson, Brandi Taft, Brian Coakley,
Chance Loman, Chandler Dover, Chezney, Christal
Yo-Delux, Cody Pratt, Corey Anne, Dana Fields, Daniel
Goodridge, David Vance, Dawn Strickland, Debbie
Stoltzfus, Dima, Eisa Nuri, Elissa Morris, Gabrielle
Stewart, Jake Rummel, Johnny Benton, Jordan
Dillon, Julie Reach, Kimberley Hamilton, Krystal
Love, Lindsey Wright, Mandy Kees, Marisa
Spino-Keeton, Mark Coletti, Mouse
Wilson, Nicole Rising, Ron Clouse,
Sara Vaughn Wright, Sarah
Hembree, Scott Marcus,
and Tess
Walker

6. Volunteering

No burn exists without volunteers and volunteers are our heroes! We have no hired help other than security and everything we do is done on a volunteer basis. This goes for all the things before, during, and after the burn. All the teams that you can volunteer for are described in the “Crew Manifest” section starting from page [26](#).

There are two ways to volunteer:

Before the event you can sign up from the available volunteer activities by going to:

<https://www.signupgenius.com/tabs/33773df01a4c3edc42-tothemoon>

During the event you can go to the VC folks at the COCKpit to sign up for an available volunteer slot.

EARLY ENTRY FOR VOLUNTEERS

If a participant has a volunteer shift on Wednesday, they will be granted entry at noon on Wednesday.¹ If a participant has a volunteer shift beginning before noon on Thursday they will be granted early entry on Wednesday. This list will be given to Gate from VC before Gate opens opens on Wednesday.

All participants must be off site by noon on Monday unless they have a shift on Monday after noon. In which case they will need to have permission from VC or one of the event leads to stay on site for that shift, and should stop by the VC tent on Monday before 10 am to get their approval. All late stay volunteer must also have their camp packed before their shift on Monday and be prepared to leave immediately following that last shift.²

¹This is mainly Gate but a few other teams have a few volunteer shift scheduled for Wednesday for set up.

²There are other early entries granted for theme camps, DPW, team leadss, BOD, etc., but those lists will be given to Gate from appropriate lead for that team. This info is just for those volunteering first shifts on teams that start when gates open or before.

6. Volunteering

Volunteer Training

Conclave

We ask that all fire performers attend one of the fire safety meetings to obtain a wristband, which allows you to spin fire at theme camps hosting fire circles.

Fire Safety meetings will be at the Effigy in the Burn Field. Spinners in Conclave must attend one of the training events listed below. You will be given a fire safe wristband to spin fire during the duration of the burn. Conclave Participants will also meet at Effigy Burn Field at 2:00pm Saturday afternoon, and again at 7:00pm for curtain call.

Day	Time	Place
Friday	7pm	Effigy Burn Field
Saturday	2pm	Effigy Burn Field
Saturday	7pm	Effigy Burn Field

Greeters

We are looking for outgoing, space-age, creative people to join our band of misfits. If you are dedicated, patient, have great communication skills, and are ready to take on the truly awesome role of creating out-of-this-world merriment and moon-like magic, then volunteer with us.

See you on the Moon!!!!

The Greeters meet at the launchpad.

Perimeter

Outer Perimeter volunteers meet at the Effigy Burn Field on before the burn time and establish a burn perimeter to aid in the safety of participants during the burn. **Training for these volunteers is mandatory.**

Outer Perimeter meet 3pm on Saturday for training, no experience needed. Inner perimeter meet 4pm on Saturday for training, and you *must be experienced*. Temple meet 3pm on Sunday for training.

If you are experienced with perimeter and fire safety and want a shift doing **inner** perimeter, please email the perimeter lead directly (perimeter@tothemoonburn.com) and they will vet you for that.

6. Volunteering

Day	Time	Place
Saturday	3pm	Effigy Burn Field
Saturday	4pm	Effigy Burn Field
Sunday	3pm	Temple Field

Rangers and Fire Safety

Day	Time	Place
Thursday	7pm	Moon Ranger Station
Friday	1pm	Moon Ranger Station

Tbase / Sanctuary

Please plan to attend one of the virtual training sessions online prior to the burn. You can register for the virtual class via google form via this link: [TBASE Training Registration](#).

There are no tbase trainings on site, though if you haven't done the online training, the shift lead will do so with individual volunteers. The final online training is at 6pm on June 17th.

Traffic

Help Lunartics get to their landing pads in an orderly fashion! Make sure the flow of vehicles is going the correct direction, hold the line to minimize the flustercucks, and be amongst the first faces to welcome in the masses! Work closely with Parking and Greeters to ensure the smoothest entry and exit To The Moon! For your Traffic shift grab any obnoxious noise makers and lights you have to keep the attention on YOU, you little traffic star, and head to the VC tent to get picked up for your shift! *shady swag provided*

6. Volunteering

Notes

Note down your training here!

Volunteer Shifts

Note down you volunteer shifts here!

7. Art

Art Home Base

 Everyone (yes, you too!)

 Art Home Base

Be sure to stop by Art home base at Center Camp. Art Home Base is a large structure that includes a chill space with a craft area and craft materials, as well as a space for people who want to teach classes. When you stop by, you can get information on our 2022 Art installations and their locations, you could sign up to take a guided art tour on our double-decker white rabbit art tour bus (times are listed under events), or you can sign up to use our shared space to teach or take a class. Just add your class time and description to our white board. All classes are welcome including Art, Yoga, or anything impossible that you can imagine.

Art at the Burn

A Fire Within

 Jack Regal

 Space Dome

The inspiration behind this art piece is that we all have a fire burning in us. Drive, focus, love, motivation, inspiration, what ever it may be we all have a fire inside of us. My hope is that this piece will be a reminder to people to keep the fire within themselves stoked and burning.

Angie's Heart

 Mark "Swizee" Switzer

Angie's Heart is small but powerful just like the woman it was named after. Watch her fire burn!

Arborealis

 JJ Knottinghill

Arborealis....The Fire Tree..... Rope, Fuel, Fire.

Big Brother

 Lee Lukasek

 Little Bohemia

Blue Ghost

 Ben Stewart

 The Broken Drum

Inspired by the blue ghost and synchronous fireflies surrounding Asheville.

It's rumored that the Blue Ghosts have learned a thing or two on their journey to the moon. Can they hear you? Are they following you? Is it all in your head man? Just be careful not to spook them.

Boba's Bar Barge

 Joshua Boyer

Boba's is your libation station in the middle of the lake! Come out and have a cocktail or mocktail with us while you're cooling off! You know how it works. Bring your own cup!

Bubbles and Bass

 Gabi "Nectar"

Come experience a lakeside lunar rendition of Bubbles and Bass! From the playa To The Moon, we give you the ultimate daytime party place.

Burner Bingo

 Drunk Christine

 Burntastic Barbie

Get to know new folks... Interactive scavenger hunt to find burners that fill out your bingo card. Pick up your bingo sheet and pen, write your name so it doesn't get mooped, find burners who fit the description, get BINGO and return for swag pin!

Burntastic Barbie Theme Camp

 Drunk Christine

 Burntastic Barbie

Come play with a doll sized burn and take one along for more adventures!

What We Hope Our Art Will Help You Do:

Experience participation through immediacy with art.

Explore our burn culture through both a reflective and projective lens.

Facilitate empathy through intentional narrative play.

Engage in collective nostalgia of a shared zeitgeist past and present.

And ultimately just enjoy... because silliness, fun, play, and curiosity are powerful connections to our deeper humanity.

CATstronaut

 Andy "Raptor" Berres

 Survival Guide

Once upon a time, a shaggy tuxedo cat snuck onto the wing of an airplane to hitch a ride. In recognition of this bravery and celebration of their safe return to ground, this cat is featured on this year's Survival Guide cover. 

Creature Cabinet

 Citrus Blossom

 The Black Lodge

Leave No Trace meets Radical Self-expression in this integrative peice of art. Try opening the doors of reality to see into someone else's perspective.

Daphne

 Danielle Cain

Daphne is a propane driven German folk wind spinner goddess muse. A delicate Fucking Flower.

Every Burn Carry

 Anna Bane

 Camp Just People

It's like EDC (Every Day Carry), except at a burn. We've got bottles, pouches, straps, keyrings, carabiners ... Do you find yourself wishing you had more pockets? Choose a pre-made solution, or we can even make you something, such as a a custom ribbon sling - choose your own color and length! We also have paint markers to personalize and/or de-commodify. Come by Camp Just People and we'll help you figure out a better on-body logistical situation!

Fire-Flowers

 Kuz

Fire-Flowers! A pair of tempered glass encased fire vortexes! Made from reclaimed materials ... Fire-Flowers where reborn from what was left behind! Inspired by the light in our flames, we seek another, our Dual - Flames! Our " Fire -Flower"! We welcome you, to hold back the darkness with us!

  Cheers!

FreeRange Disco

 Paula Happens

FreeRange Disco is a silent disco that is a roaming installation, playing music and other things from participating camps

Giving dragon

 Lee Lukasek

 Little Bohemia

Giving Dragon a small creature to exchange gifts throughout on the Burn. It is a must to leave a gift to re9a gift. Of course if you just want to donate the Giving Dragon will find a Burner in need.

Golden Gleam

 Ayla "Asher" Hamilton

 Splashy Splashy Water Camp, AKA Lake

Come to the Lake and paddle in an umbrella boat - a recreation from the boat scene from Cirque du Soleil's movie "World's Away". Umbrella boats will accomidate 1-2 humans.

Hammock City

 Tal Peretz

Hammock City! has become a favorite chill space for so many people; a great oasis to escape all the noise and lights and just relax, draw, sing, paint, and make new friends.

Keyhole Portal to Curiosity

 Isaac Blaxton

Come and peer through the portal, and entertain the realm of the possible! The more curious you become, the bigger the reward. Hidden along your journey are untold treasures, left behind by previous travelers. Let your curiosity take wing, find a key, and cross through the portal. Join us on a journey to the more curious side of life, there just may be a reward.

Little Bohemia Owl

 Lee Lukasek

 Little Bohemia

Little Bohemia Owl is coming home where it was born.

Me, Myself & I

 Jason The Virgin & MoniWack

 Headroom/mobile

Me, Myself & I – Two life sized mobile marionettes (one set is feminine and one set is masculine) dancing with me who can interact with friendly participants that are encouraged to hug, conga or dance along to share in the fun as we roam about.

Moon Shuttles

 Acrodesiac Lunartics Tribe

 Front gate or ice station

Our exquisitely decorated, durable Moon Shuttles are available for all lunatics to haul gear to their campsites, pick top ice for their camp, deliver gifts, and move things around the burn. Located near the gate, Moon Shuttles can be borrowed at anytime. We kindly ask that Shuttles are returned to the Station when not used so other can use them.

Planetarium Aquarium

 Gene Dolan

 Camp Just People

Will take you into deep space and deep sea with our visual projections

Purpureus

 Greg Ignasiak

Purpureus is a glowing towering flower sculpture which draws people like pollinators to its climbable leaves, creating a vibrant space for playful activity and gatherings.

Rocket ship poofers

 Lee Lukasek

 Little Bohemia

Secret Sacred Space Time Portal

 Andrea Kersn

Pay attention to the clues, maps, keys and hints you may come across during the burn, as they just might lead you to the Secret Sacred Space Time Portal at a time just right for you to come across a very special sonic ceremony in a very special spot on this magical land.

(for safety reasons, children under 18 are unfortunately not able to join)

Solar System on the Moon

 Andy "Raptor" Berres

 Department of Synergy

Our Solar System has a lot of really cool planets. Can you find them all and return a flag to the moon? This is an interactive scavenger hunt to encourage you to visit theme camps and make friends. If you find all the planets and sign into the log book, you will get a cool patch.

Talk to God

 Jaye Hersh

Talk to God comes from Black Rock City To the Moon! Bring your questions and concerns to the Booth, or sit in the Throne and *be* the Deity! Serious, silly, snarky, compassionate, whatever happens, is the real deal.

Tessrekt

 Scott Marcus

How many LEDs can fit inside a 1 foot cube from another dimension? Let's find out! I also heard you liked cubes so we put a cube inside a cube. It's cubes all the way down.

The Caterpillar & the MoonFlower



OuijaCat

Enjoy the mystical allure of The MoonFlower as glowing flowers, mandalas, mushrooms, & magical creatures beckon you to sit/stay. Plenty of daylight surprises. Come interact with Absolem, the Blue Caterpillar. Feel like a picnic? Bring a snack/drink/skill to share with/entertain anyone passing by. Find a wish to grant/leave a wish for others to grant. Do a little arts and crafts at home and make your own small flower/magical creature to add to the mix. Make it glow... Make it pop... Make it MAGICAL!

The Fur Wall



Tape

The Fur Wall is a visual and tactile experience consisting of a 7'x7' wall of thousands of LEDs diffused by a soft white faux fur. Come on by to either watch as it cycles through a series of patterns, or walk up and pet the wall for some extra sensory fun!

The Gifting Tree



Practice the Principle of **Gifting** - bring your offerings to the Gifting Tree.

Through the sharing of food, music, conversation, artistic talents, something from our lives that we are ready to part with, or ourselves through **Radical Participation** and **Radical Self Expression**, a “gift” is an opportunity for both giver and receiver to gain pleasure from the exchange and the **Immediacy** of the moment, without expectation.

Come once... come often.

The Hypercube



Austin Waycaster/Spectral Subverse



Spectral Subverse

Come take a glance for a while, or maybe get lost for an eternity. The Hypercube beckons; are you listening? Come dance, sit and play around this infinity mirror cube found at the heart of the Spectral Subverse.

The Pocket Dimension Waystation

 Christina Cureton

 The Black Lodge

The Pocket Dimension Waystation allows you to travel to over a dozen tiny worlds, each unique, and interactive! The Dimensional Wonders contain countless things to see and do! The most important part of the Waystation- PLAY. If you can SEE it, you can TOUCH IT. If you can TOUCH IT- PLAY WITH IT. Lose yourself in creating stories for these worlds. Will you see joy, while another writes a tale of tragedy? How will you combine the elements? No way to know, unless you let go, and dive on in....

The Totally Not Mad Hatter's Tea Party

 Corey Pennington

 ImagiNation

The Totally Not Mad Hatter's Tea Party will be a space of themed changeable decorations t and table to come visit, sit a while and enjoy tea and or brunch.

The Trading Booth

 Andrew Weaver

Are you ready to explain the value of your trade to The Broker? Upon approval from The Broker the trading booth items are traded, "take one, leave one". Make your case.

The Trading Booth will not support the trades of alcohol or drugs of ANY kind.

All food & non-alcoholic beverages must be in original packaging AND sealed.

Come visit The Broker. Let's make a deal.

The Twin Poofers

 Jack Regal

 Space Dome

One of my favorite things to do at a burn is push the button on poofers. It brings me a type of childlike joy that I can't describe. I want to share this joy with others. My poofers are remote controlled so I will be able to let many different people have the opportunity to push the button and experience that joy.

The Un-Principles

 Anna Bane

 Camp Just People

Come vote for the Un-Principles! Which are NOT in opposition to the Principles; rather, they're the things that happen despite how well you follow the Principles. They attest to the travails of the rest of the burn experience, and you get to choose which are your favorites! We also love the 10+1 Principles themselves, and you can read more about them here, too; get a drink at Camp Just People's bar and let's have a lively discussion!

Through the Looking Glass

 Elissa Morris

 Headroom

A secret clearing where all is reflected. Mirrors hanging in the trees give glimpses of another world. The centerpiece, Alice, is a life-sized statue covered in mirror tiles. She reflects the beauty of nature around her. During the day, the clearing is a space of reflection, a place to wonder at the natural beauty that surrounds you. At night, hundreds of tiny LEDs illuminate the space, spotlights reflect against the mirrors, turning the space into a disco.

Tree Star City

 Trinity White

 Camp PFA

Tree Star City is interactive as an explorable art piece, where burners will have all of their senses sparking in immersive spaces amongst the forest. Astronauts can take space walks and chill on tentsile hammocks, swing into space in a parachute, or lounge on a lunar landing pad. We hope you all get lost in space with us!

Zoltar's Wishing Booth and Odditorium

 OuijaCat

Come by Zoltar's and have your fortune told, make a wish, play Truth or Dare, consult the Magic 8 Ball, or just get some good (or bad) advice. Just be careful what you wish for. Don't ask for anything too "Big."

Would you like to participate/entertain? Can you tell fortunes, belly dance, or perform cool tricks? Do you have a snazzy outfit and would you like to be Zoltar for an hour or two. Contact me or sign up at the booth. Add a freak to The Odditorium – make one at home or draw one onsite.

7. Art

Draw Your Own Art Here!

8. Ongoing Events

These are events that occur every day of the burn in some way.

Legend

 Performance	 Non-Alcoholic Drinks
 Tour	 Food
 Workshop/ Learning	 Chill
 Music	 General
 Party/ Alcoholic Drinks	

Plant the Flag on the Moon

-  Department of Synergy
 Anytime

Join a game of scavenger hunt/geocaching! We have hidden multiple planets around To The Moon! Can you bring one flag from each planet back to the moon at Department of Synergy? Enter your successful explorations in our Space Travel Logbook!

Moon the Moon



-  Planetarium Aquarium
 Anytime

To Moon the Moon!

8. Ongoing Events

Crones & Cards



-  Ladies of the Labyrinth * Camp 3 Old Men
-  TBD - we'll have a sign

Come join the ladies of the labyrinth as we play with a plethora of positive possibilities for you using multiple decks of oracle cards

Camp Serenity



-  Serenity
-  Anytime

Gifting Tree - find a little gift - leave a little gift or just come and exchange smile - hugs - positive energy! We would love to see you!

Dark Chill Space



-  Herhisensua
-  2:00-4:00 pm

Literally, a chilled dark space.

High Tea Unbirthday Party



-  The Mad Hatter's Unbirthday Tea Party
-  4:00 pm
-  If you could bring some water that would be helpful

Please join us for High Tea at the Mad Hatter's Unbirthday Tea Party.

9. Thursday Events

Sunrise Sound Meditation with Wizard



- 👥 Acrodesiac Lunartics Tribe
- ⌚ 5:20 am
- 🎒 Bring a yoga mat if you have one!

Welcome in the sunrise with Wizard as he offers sound with his eclectic collection of gongs, and singing bowls. Primary focus on increasing the vibration of love and the frequency of compassionate action. Bring a yoga mat or blanket.

Dream Tending



- 👥 Herhisensua
- ⌚ 11:00 am - 1:00 pm

Bring a dream to share in our Jungian dream space.

3 Old Men Labyrinth Ritual (Solar Noon)



- 👥 3 Old Men
- ⌚ 12:40 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

Pink Party



- Flamingoasis
- ⌚ 4:00 pm - 7:00 pm

Flamingoasis presents : "The Pink Party" on National Pink Day & National Pink Flamingo Day! Come flamingle with the flock, cool off in our pink oasis, give yourself a break from set up, drink delicious nutritious smoothies, sip kombucha & pink drink and listen to music that tastes like pink! Wear PINK to the pink party and try your hand at Flamingo Croquet! Celebrate the greatest color of them all and compete in our one legged standing flamingo contest.

Bourbon Baked Bean Bash



- Alcoholic Alliterators
- ⌚ 7:00 pm

Alliterators Always allocate alcohol appropriately. Being big bourbon fans.. we have decided to bequeath you with bourbon baked bean backs. A shot of bourbon with a chaser of warm baked beans, it's a combination so bizarre it just works. But don't just take our word for it, Come by our lunatic lounge around 7 and experience the miracle of a marvelous masterpiece for yourselves.

3 Old Men Labyrinth Ritual (Sunset)



- 3 Old Men
- ⌚ 8:05 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

3 Old Men Labyrinth Ritual (Sunset +)



3 Old Men

9:05 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

10. Friday Events

Sunrise Sound Meditation with Wizard



- Acrodesiac Lunartics Tribe
- 5:20 am
- Bring a yoga mat if you have one!

Welcome in the sunrise with Wizard as he offers sound with his eclectic collection of gongs, and singing bowls. Primary focus on increasing the vibration of love and the frequency of compassionate action. Bring a yoga mat or blanket.

Morning Offering Yoga: Sadhana/ Meditation



- Acrodesiac Lunartics Tribe
- 8:00 am
- Bring a yoga mat if you have one!

Join us in our shade structure for morning yoga and meditation. If you have a mat, please bring one. If you don't we do have a few extras!

Partner Yoga with Sunshine and ResoNate



- Acrodesiac Lunartics Tribe
- 9:00 am
- Bring a yoga mat if you have one!

Join us in our shade structure for morning yoga and meditation. If you have a mat, please bring one. If you don't we do have a few extras!

Consent & Leadership Training



- Consent Culture Initiative
- Greeters Tent
- 10:00 am

We have the privilege this year to work with Consent Culture Initiative to help educate and offer training for our leadership and volunteers on how to navigate the integration of a fully embodied consent culture as a burn community!

All Greeters Volunteers are required to attend this training course as well as any participant, team lead or other volunteer that would like to expand their situational awareness, knowledgeable language and confidence embodying a communal consent culture!

Introduction to AcroYoga Workshop and jam



- Acrodesiac Lunartics Tribe
- 11:00 am
- Bring a yoga mat if you have one!

AcroYoga is where the playfulness of acrobatics meets the mindfulness of yoga. It is creating union first in ourselves, and then in our partnerships and within our community. The practice elevates the connection between you and others through movement, connection, and play. The experience of taking flight with AcroYoga instantly dissolves fears and invites practitioners to tap into new and infinite possibilities of communication, trust, and union. Come join us! Open to every level and EveryBODY!!!

Kinky Craft: flogger making



- Herhisensua
- 11:00 am - 1:00 pm

Come create your own flogger from recycled materials. No skills necessary. Materials provided.

Savage Touch, Tea & Meditation



- Blake "WildHeart" Savage
- Music City Hygge Tea Room
- 11:11 am

An opportunity to connect through conversation in my otherworldly massage room to discover whether a "To the Moon" experience by way of Savage Tantra touch would be of interest for later in the weekend. This gathering will be to have chats to determine mutual interests and to schedule tentative times for Saturday and Sunday for me to dedicate for a private massage.

Art Tour



- Art Team
- noon-8:00 pm

Black tie or no tie? Wear your best impossible outfit, and join a guided tour on our double-decker white rabbit art tour bus! Don't miss a single point of Art, be it pointless or pointed. Our lovely guides well versed in locations and explanation of our 2022 To The Moon Art Installations will amaze and entertain you. Stop by Art Home Base at Center Camp and sign up for a guided tour! There will be photo ops with Moonites and tourists and you will be able to print your images and add them to the community board at Art Home base.

3 Old Men Labyrinth Ritual (Solar Noon)



- 3 Old Men
- 12:40 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

Flower Clip Making



- Sidhe
- Mermaid Oasis
- 1:00-3:00 pm

Design & construct yourself a flower clip for you hair, lapel, hat or deco! Drop in anytime; will take 15-30 minutes. Everyone is welcome!! Children under 10 will need to bring a helpful adult or teen bc hot glue is involved.

Melodramatic Movement and Music!



- Taylor Brandon
- Space Dome
- 2:00 pm
- I will bring the parachute, drums and sound needed.

Come have fun making music with your fellow burners. You will be lead in a movement, parachute and/or drumming activity where we move to and make music! No musical experience needed, but bring a smile.

Afternoon Delight: Baby-Making With Dolls To The Wall



- Dolls To The Wall
- 3:00-5:00 pm

Come make a baby with us! We've got all the tools you'll ever need to make a baby. Take your baby home with you or we'll gladly take full custody. No matter what, bring your imagination and we'll supply the rest!

The Science Behind Impossible Things

-  Department of Synergy
-  Pocket Dimension Way Station
-  4:00 pm

Arthur C. Clarke once said “Magic’s just science that we don’t understand yet.” To that we raise “It doesn’t stop being magic just because you know how it works.” (Terry Pratchett)

Come learn about the science behind the magic, as we tour the Pocket Dimension Waystation. Explore the impossible things hidden within it, and learn how they work from real scientists and engineers!

Chakras opening to the moon



-  No theme camp
-  Temple area
-  6:44 pm

Initiate your energy body after landing in the lunar landscape; in a 16 minute tantric moving meditation, you will be welcomed to set your intention, send down your roots, move your pelvis, breathe your creative energy into each chakra, and open yourself to the moon. All indentifying as human are invited to attend. I will probably say the words "pussy" and "cock"

Fire Safety Meeting



-  Conclave Leads
-  Effigy
-  7:00-7:30 pm

If you’re planning to spin fire at To The Moon, please attend either this Fire Safety Meeting, or the Conclave Meeting on Saturday. If you are participating in Conclave, you must attend the Conclave meeting.

70's at SEVEN



-  Serenity
-  7:00 pm

Peace, Love and Groovy Music!

Purple Pirate Party



- Alcoholic Alliterators
- 8:00 pm

Don your favorite pirate garb and join us at Alcoholic Alliterators around 8 pm for our purple pirate party! We will have plenty of purple pirate potion and rum for and evening of shanties and shenanigans. And if you want to get your pirate partying on extra more then show up early (around 7) for our purple pirate parade. Huzzah!

Cigars and Smores



- Hippie Haven
- 8:00 pm

Have some fun sitting around the fire making good food to eat and smoke some cigars

Intention Circle



- Spontaneous Combustion
- 8:00 pm

Spontaneous combustion camp would like to invite you to our camp for an intentional circle on Friday, June 24 at 8 p.m. We'll kick off our fantastic gathering at the Moon by partying with a purpose!

What are your goals?

What are your needs for the future?

And how can you make this a lovely burn for yourself and those around you?

Nothing too Woo... Just a meeting and setting of intentions!

I can't wait to see everyone.

80's at EIGHT



- Serenity
- 8:00 pm

Totally Tubular Tunes! Duuuuude

3 Old Men Labyrinth Ritual (Sunset)



• 3 Old Men

⌚ 8:05 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

Guided Intentional Labryrinth Walk

• Camp Pretty Lights presents HOLLWEIRD

⌚ Sunset

Artist Led Intentional Labryrinth Walk

Vibrational Movement with Wizard & Cathryn the Grateful



• Acrodesiac Lunartics Tribe

⌚ 8:08 pm

Step into the courage to move your body, unsupported by traditional timing and meter... flow upon the shimmering sonic mindscapesPlease feel free to join Cathryn the Grateful and Wizard for an excursion into previously uncharted realms for this otherworldly moment in being.

Pirate Techno



• Music City Hygge Tea Room

⌚ Sundown until 4:00 am

❗ We will provide the music, magic and rum. Wear your own pirate getup.

Pirate Themed Party with Techno Music in the Tea Room delicious ice cold Rum shots

"A Figment of Your Imagination!" A showcase of Aerial, Dance, & Fire!



The Lunar Circus

9:00-10:00 pm

Do you love ★Magic & Mystery★?! How about watching a phenomenal variety of talent?! Well then step right up and come see our amazing performers LIVE Friday night at The Lunar Circus!! We will be performing all kinds of incredible numbers both in the air and on the ground! Amazing aerialists will take to the sky! Incredible fire performers and acrobats will leave you in awe!! You won't want to miss this extraordinary event!!

3 Old Men Labyrinth Ritual (Sunset +)



3 Old Men

9:05 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

11. Saturday Events

Sunrise Sound Meditation with Wizard



- 👥 Acrodesiac Lunartics Tribe
- ⌚ 5:21 am
- 🎒 Bring a yoga mat if you have one!

Welcome in the sunrise with Wizard as he offers sound with his eclectic collection of gongs, and singing bowls. Primary focus on increasing the vibration of love and the frequency of compassionate action. Bring a yoga mat or blanket.

Kundalini Yoga Class with Tall Mountain



- 👥 Acrodesiac Lunartics Tribe
- ⌚ 8:00 am
- 🎒 Bring a yoga mat if you have one!

We're going to move, use our voices, and meditate to ground into that Moon energy!

Tai Chi and Kung Fu Beginner Class



- 👥 Spiritual Candy
- 📍 Grotto
- ⌚ 9:00-10:00 am

Spiritual Candy are teaching beginners Tai Chi and Kung Fu in the Grotto 9:00 am and Qi Gong 10:00 am on Saturday and Sunday. Meet by the Tai Chi here sign in the grotto.

Qi Gong Beginners Class



- 👥 Spiritual Candy
- 📍 Grotto
- ⌚ 10:00-11:00 am

Spiritual Candy are teaching beginners Tai Chi and Kung Fu in the Grotto 9:00 am and Qi Gong 10:00 am on Saturday and Sunday. Meet by the Tai Chi here sign in the grotto.

11. Saturday

The moon diaries



- Space Dome
- 10:00 am

Inspired by the mortified diaries from the past across the nation we welcome you to a space to share poetry, journal entries and other forms of literature to share with us at the burn.

Please bring something prepared with you.

There will be leaving a notebook at the bar with the sole purpose of capturing peoples "rules for life"

If you were here today, and gone tomorrow what are some tidbits of knowledge that you want your life to have represented? What lessons do you want people to have learned from you if anything? Do you have an overarching theme you have seen in your life that you feel that you must pass the spark on to others? Feel free to grab a drink for inspiration and write down your contribution as ill be reading the entries aloud as well on Saturday Morning around 10am

MIMOSAS & METAL IN THE MORNING



- Camp Just People
- 10:00 am

Your presence is requested Saturday at 10:00 a.m. when 'Camp Just People' will be hosting "MMM" MIMOSAS & METAL IN THE MORNING! Stop by and enjoy a well-mixed mimosa and a jammed-packed hour of the most discriminating head-banging music! Let Jazzy Bill "D" Funk, Camp Just People's resident disk jockey, serve you up a refreshing setlist of great metal bands and a well-chilled mimosa. An arrogant attitude and black tie are optional.

AcroYoga Jam (All Levels!)



- Acrodesiac Lunartics Tribe
- 11:00 am
- Bring a yoga mat if you have one!

AcroYoga is where the playfulness of acrobatics meets the mindfulness of yoga. Join us in our large shade structure to play and meet new! We will have mats, and our Acro Prayer flags up to offer inspiration.

Disco Brunch



- Headroom
- noon-3:00 pm

Headroom. Disco. Mimosas. Noon

Art Tour



- Art Team
- noon-5:00 pm

Black tie or no tie? Wear your best impossible outfit, and join a guided tour on our double-decker white rabbit art tour bus! Don't miss a single point of Art, be it pointless or pointed. Our lovely guides well versed in locations and explanation of our 2022 To The Moon Art Installations will amaze and entertain you. Stop by Art Home Base at Center Camp and sign up for a guided tour! There will be photo ops with Moonites and tourists and you will be able to print your images and add them to the community board at Art Home base.

3 Old Men Labyrinth Ritual (Solar Noon)



- 3 Old Men
- 12:40 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

Conclave Meeting



- Conclave Leads
- Effigy
- 2:00-2:30 pm

If you are participating in Conclave as a fire spinner or safety, you must attend this Conclave meeting. It will also count as fire safety training for fire spinners who are not participating in Conclave.

A Berry Delicious Time



- 人群 Department of Synergy
- ⌚ 2:00 pm

Come try out miracle berries! They turn bitter tastes sweet, so lemons taste like lemonade, sour cream becomes yogurt, and sour IPAs and lambics become even more delicious beverages. And Guinness becomes Irish chocolate milk!

We'll have lemons, limes, sour cream, apple vinegar, super sour candies, and other bitter delights. These will miraculously transform to sweet, delicious goodness after coating your tongue with a tablet containing miraculin made from fruit of the "Miracle Berry" plant.

When life hands you lemons ... well, just try this because making lemonade is a PITA.

This is a kid friendly event! (Barring the lambics and Guinness, of course!)

Radical Self Sobriety



- 人群 The Black Lodge
- ⌚ 2:30 pm
- 🎒 Bring yer own chair

For all the Burners who practice any form of Sobriety, struggle with addiction(s), or are perhaps maybe possibly thinking about starting to begin a path to sobriety. Sobriety and addiction are unique and look different depending on the person.

This informal meeting is an opportunity to come and share about your experiences with sobriety and addiction, or just listen.

You do not need to be actively sober to attend, however please be mindful and respectful to all participants.

Bring a chair!

Conclave Curtain Call



- 人群 Conclave Leads
- ℳ Effigy
- ⌚ 7:00 pm

If you are signed up to spin during conclave, you need to be here.

Wine and Cheese Party



- Serenity
- 7:00 pm

Get a little classy and come share wine and cheese with us! (Contributions welcome but not mandatory) Event last while supplies last!

3 Old Men Labyrinth Ritual (Vespers)



- 3 Old Men
- 7:05 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

DANCE PARTY!!!!!!!!!



- Camp Pretty Lights presents HOLLYWEIRD
- After effigy

Bring your dancing shoes and fire props! Camp Pretty Lights presents HOLLYWEIRD is hosting our typical Saturday night PARTY!! BYOB. XOXOXOXO!!

ROCKY HORROR PICTURE SHOW



- Camp Pretty Lights presents HOLLYWEIRD
- Saturday Late night - 1:00 am

Camp Pretty Lights presents HOLLYWEIRD is bringing you the ROCKY HORROR PICTURE SHOW! Please come in costume - corsets, sequins, leather, etc. There will be dancing. There will be heckling. Let's Do the Time Warp Again!

Please do not throw any rice/shoot waterguns (NO MOOPING). Thank you - Management.

Down the Rabbit Hole!



-  Jabberwocky Jamboree
-  After the thing burns (11 PM?)

Tumble down the rabbit hole! Tasty treats, tea and other luscious libations will be on offer in our wondrous and magical slice of Wonderland.

12. Sunday Events

Sunrise Sound Meditation with Wizard



- Acrodesiac Lunartics Tribe
- 5:21 am
- Bring a yoga mat if you have one!

Welcome in the sunrise with Wizard as he offers sound with his eclectic collection of gongs, and singing bowls. Primary focus on increasing the vibration of love and the frequency of compassionate action. Bring a yoga mat or blanket.

Tai Chi and Kung Fu Beginner Class



- Spiritual Candy
- Grotto
- 9:00-10:00 am

Spiritual Candy are teaching beginners Tai Chi and Kung Fu in the Grotto 9:00 am and Qi Gong 10:00 am on Saturday and Sunday. Meet by the Tai Chi here sign in the grotto.

Qi Gong Beginners Class



- Spiritual Candy
- Grotto
- 10:00-11:00 am

Spiritual Candy are teaching beginners Tai Chi and Kung Fu in the Grotto 9:00 am and Qi Gong 10:00 am on Saturday and Sunday. Meet by the Tai Chi here sign in the grotto.

AcroYoga Jam (All Levels!)



- 👥 Acrodesiac Lunartics Tribe
- ⌚ 11:00 am
- 🎒 Bring a yoga mat if you have one!

AcroYoga is where the playfulness of acrobatics meets the mindfulness of yoga. Join us in our large shade structure to play and meet new! We will have mats, and our Acro Prayer flags up to offer inspiration. Come join us! Open to every level and EveryBODY!!!

Cham-BANG Party



- 👥 The Mad Hatter's Unbirthday Tea Party Camp
- ⌚ 12:34pm until whenever supplies are gone! :P ;)

Come relax and get pumped up with a new, refreshing twist on an old, familiar classic. Bring your cup to fill up, since we'll be serving champagne mixed with Bang energy drinks as a libation to get you totally "woke" and ready to fistbump through the rest of the day! :D

Art Tour



- 👥 Art Team
- ⌚ 1:00-3:00 pm

Black tie or no tie? Wear your best impossible outfit, and join a guided tour on our double-decker white rabbit art tour bus! Don't miss a single point of Art, be it pointless or pointed. Our lovely guides well versed in locations and explanation of our 2022 To The Moon Art Installations will amaze and entertain you. Stop by Art Home Base at Center Camp and sign up for a guided tour! There will be photo ops with Moonites and tourists and you will be able to print your images and add them to the community board at Art Home base.

Sunset Sound Meditation with Wizard



- 👥 Acrodesiac Lunartics Tribe
- ⌚ 7:45 pm
- 🎒 Bring a yoga mat if you have one!

Bid the sun farewell with Wizard as he offers sound with his eclectic collection of gongs, and singing bowls. Primary focus peace and interbeing. Bring a yoga mat or blanket. And a Friend!

3 Old Men Labyrinth Ritual (Sunset)



3 Old Men

8:05 pm

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

13. Theme Camps

Legend

- | | |
|--|--|
|  Kids Welcome |  Music (silent) |
|  Adults Only |  Party/Alcoholic Drinks |
|  Performance |  Non-Alcoholic Drinks |
|  Tour |  Food |
|  Workshop/ Learning |  Chill |
|  Games |  General |
|  Music | |

3 Old Men



Callisto's Crossing

Enter the labyrinth from any its four entrances for meditation throughout the burn. During the ritual offered at SOLAR NOON, SUNSET, and an hour AFTER SUNSET, an Old Man offers an agon/experience at three of the four exits. Project details can be found at <http://goo.gl/C9jJDD>

Acrodesiac Lunartics



Lunar Loop near Pond

Acrodesiac Lunartics, Knoxville's AcroYoga Community, is bringing all things Acro and Yoga to To the Moon! Our large shade structure, the Acro Space Jam, is always open to our community. Join us in our shade structure for morning yoga and asana practices, group meditation, and AcroYoga Jams! We will provide shade, mats, and also have our altar set up. Come to chill in our shade structure, meditate, and even bring something for our altar. Balance out the Solar of the day with Lunar offerings such as Yin and Thai Massage. Check out the events chapter for our class offerings!

Alcoholic Alliterators



 East Lunar Loop near Dactyl Drive

Alcoholic Alliterators are aesthetically appealing and are also bringing back the bad-ass bar. Collectively collaborating with creative calamity, We will delightfully deliver delicious drinks expertly, eloquently, and elegantly. Fortuitous Flagrants from far-away families will gather grandly to have hearty helpings of heavenly hooch. Inventively, we will inject ingenious ingredients into anyone's joyfully jazzed jibber juice. Karefully Crafted, our lovely libations will linger lovingly on the tongue marvelously, making many misfits meander near our outstandingly peculiar party palace. Questions? Surely several of our serving specialists should be able to satisfy your twisted tastes. It's also pertinent to note that if you are very lucky, you might even unwittingly unlock a victoriously vibrant variation of the Whiskey Wizard's XYZ cocktail.

As Above So Below



 East Lunar Loop near Callisto's Crossing

A camp for sky lovers. Come hang out in the clouds with us!

Bizarre Bazaar



 East Lunar Loop near Dactyl Drive

Pop by Bizarre Bazaar's rainbow tent for a rainbow of experiences to match! The Bazaar is chill space during the day with board games, flow play, and music sharing. During the night the Bazaar transforms as part of the Spectral Subverse village, featuring outstanding fire performances, live DJs and a spectrum of art. Come party and socialize around our endless hookah.

Brino the Rhino's



 Callisto's Crossing

Southern burner speak easy

Burntastic Barbie Theme Camp



Callisto's Crossing

Playing with dolls is good for the soul. Rearrange the little burn or adopt a doll for an adventure!

Camp Just People



East Lunar Loop near Callisto's Crossing

Just People has been at TTM since its inception. Our theme? We do what we like.

If you want to reduce us to labels, we are a bar, a DJ booth, a dancefloor, a pop-up entertainment show, but we're not just labels, we're Just People. Tired of boots and cats? What about booze and hats. Don't be bored at a bar, come draw at a bar. We are where the only once once once comes from a German Sparkle Party, and where you might get offered a Ham Slam if you ask the right questions.

We're a reptile house. We're a star-spangled rodeo. Sometimes we're a 4-minute track of cats meowing. We're the place you start your morning with a mimosa and end your night with an expanded vocabulary. We as a Camp ask the question, "Is it fun?" If it is, we do it. If it's not, we cover it in liquor and do it anyway.

Camp Lazy Lights



Callisto's Crossing

We are lazy, but we have lights. We are a solar-powered UV light experience. Put your glowing stuff on and come see us.

Camp P.F.A.



📍 East Lunar Loop near Effigy

The phenomenally fabulous adults that have built Camp Pure Fucking Awesome came together as a bunch of random burners in open camping during To The Moon 2017. Since then we have curated our lunar efforts into creating a space for all playfully funky astronauts to enjoy. Come explore our palpitating, fantastical apparatuses in the shade of Tree Star City, created in collaboration with camp Black Tie Affair. Visit our Sparkle City Space Station to get lost in a few perpetually fine activities involving art, acoustic instruments, and other-worldly adventures! We hope you join us for plentifully fancy affairs on the Dark Side of the Moon!

Camp Pretty Lights presents HOLLYWEIRD



📍 East Lunar Loop near Dactyl Drive

Formerly at To the Moon as Barefoot Barbaloots, the Camp Pretty Lights crew is bringing a large projector screen for showing weird movies and short films, including a Rocky Horror Picture Show performance on Saturday night after the effigy burn. In addition to our normal offering of pretty lights, we are bringing a 40' diameter LED labyrinth and new power generating ART. The Inifinite Us art installation is returning along with a safe space for fire spinning atop Infinite mirror platforms. Did we mention the music and dancing? And you might just see a truffula tree or two from Spirit Crossing...

- ⓘ Chill and supervised kids welcome during the day, party and adults only after dark

Coffee camp



📍 West Lunar Loop near Callisto's Crossing

Frozen coffee delights and hot coffee pick me ups. Some non caffeinated drinks as well. All served in Surf style.

- ⓘ Bring your cups

DabCity



📍 Dactyl Drive

A Delta8 and THCA dab bar and lounge area w juice and smoothies 😊

Dolls To The Wall



 East Lunar Loop near Callisto's Crossing

To The Moon's Premiere Creepy Babydoll Camp! Come make a baby with us, drink from a baby's bottom, or just relax under our large bamboo chill space.

Flamingoasis



 Titan's Terrace

Daytime smoothie oasis serving up beats and fruits to keep us energized and feelin' alive!

Foam Nation

 Callisto's Crossing

Fort Dicks



 East Lunar Loop near Callisto's Crossing

Fort Dicks is dedicated to all things dick shaped. We bring games & fun shenanigans. If it's shaped like a dick, and looks like a dick, it's our jam!

 Dicks are not required, just a naughty sense of humor.

Fun Guys



 East Lunar Loop near Effigy

The Fun Guys are always having fun... DJs, drum circles, shangrila, fire pit, give one take one, tarot reading, and more at the 17ft blow up mushroom.

Georgia Peanuts



Dactyl Drive

Wikipedia says, boiled peanuts are widely consumed and commercially available in an area of the Southern United States. That describes us exactly. Guests will have their choice of a reusable cup full of boiled, salty nuts.

Food Allergy Warning: May contain peanut products.

Green House



North Lunar Loop

Come by the Green House to see our beautiful plants and take one home for yourself. We'll be making vegetable soups to share as well, and we'd love to take your picture with our pothos wall.

Hammock City



Between Nereid's Path and Grotto Road

Hammock City! has become a favorite chill space for so many people; a great oasis to escape all the noise and lights and just relax, draw, sing, paint, and make new friends.

Headroom



Grotto Road

A 24 hour sound camp featuring a bar, fire art, lasers, and plenty of visual eye candy. Our carefully curated DJ lineup will keep you dancing throughout the night and into the next day.

Heathen Life



East Lunar Loop near Effigy

A scaled down version of our scaled up camp! Come see what we've been working on in anticipation of burn-return, then help us vibrate the ground and raise spirits with some wiggly air.

Herhisensua



 Lunar Loop near Pond

An exploration of emotional sensuality

 Chill, massage, kinky art making

Hippie Haven



 Callisto's Crossing

Hippie Haven is a safe place to come sit and chill with the hippies! We offer a warm fire at night and shade during the day and good conversation at all times.

HomeSkool



 West Lunar Loop near Callisto's Crossing

Pancakes and bacon and art. Oh my.

Illumination



 East Lunar Loop near Dactyl Drive

A relaxing space with a lounge area, background music, and lots of colorful light.

ImagiNation



 East Lunar Loop near Callisto's Crossing

Brunches, bubbles and builds. Welcome to ImagiNation the kids camp where even adults can come play.

Jabberwocky Jamboree



Lunar Loop near Pond

Jabberwocky's Jamboree brings luscious libations, tasty treats in a Wonderland themed down-tempo lounge. Curious adventurers are invited to help find Alice - she has disappeared but left clues to her whereabouts for those clever enough to decipher them.

Johnnie Popsicles



North Lunar Loop and East Lunar Loop near Pond

Come get your popsicles 

Life Love Law



East Lunar Loop near Effigy

Place to chill, congregate, eat and enjoy some tunes

Little Bohemia



North Lunar Loop

Little Bohemia sound camp lot of beats and fire. Johnny Popsicles with lots of cool treats. Tea tent to chill in to calm you souls. We are a very welcoming camp that enjoys in depth conversations with the community. It's not about us it is about the burn community. We incorporate the 10 principles into our camp at all times. Sometimes small random events happen here and are artful and fun. Songs, drum time, or story time.

Mermaid Oasis



Nereid's Path

We are here to hydrate and energize. Filtered water & infused water offered through the entire burn weekend. Welcoming lounge space with chill vibes, a fountain & a crystal grid of light and energy. Mobile Jellyfish Hydration cart to bring Mermaid vibes & hydration around The Moon. Altars with our specially curated collection of crystals and objects that have gathered energy from multiple regional burns, events, people and Burning Man.

Moonifestation Dreamsplace



East Lunar Loop near Effigy

We are joining with camp Pure Fucking Awesome to bring you Tree Star City. We will also have our Manifestation Station for all Lunar Astronauts and Cosmonauts to bring their dreams into this reality.

Mountain Moonshiners



East Lunar Loop near Effigy

Mountain mOOnshiners are excited to bootleg some love and moonshine from the beautiful mountains of Asheville, North Carolina! We are bringing a flavor for everyone! Sometimes our moonshine has more recognizable names such as White Lightning, Mule Kick, Pop Skull, Straight Firewater, and See 7 Stars. Call it what you like!

Come by our camp every 7th hour for a true mOOn shining! The best mOOn wins a shot or a choice of swag gear! Choose your flavor or spin the wheel and let it choose your fate. It only burns for a second!!

The bar will be open daily and could be on the move, so check us out on Facebook to find us! We will have activities during the evenings. Some flavors include, but not limited to: Lemon, Orange, Strawberry, Watermelon, Peach, Apricot, and a popular favorite, Apple!!

We hope to see all y'all's moons at the Mountain mOOnshiners Camp!!

Music City Hygge Tea Room



North Lunar Loop

MC Hygge Tea Room

Navi's Bike Share

North Lunar Loop

13. Theme Camps

Oklahomies Free Range Disco



Titan's Terrace

Silent Disco but different! We pass out the headphones and link to different camp sounds so you can be free range and pick up camp music or yoga while walking throughout the burn

Playwave



East Lunar Loop near Callisto's Crossing

We are a chill group of folx who love to connect through creative play, movement, improv, and art of all kinds. Come on by for a dance, relaxing projections, psychedelic VR, and good 'ole conversation.

Purple Camp



East Lunar Loop near Effigy

Purple Camp loves all things purple. Come in your best purple fur, purple legging, purple shirts, purple hats, purple body paint, purple stripes or just bruised purple! Chill in our lounge, hang with our crew, and relax in purple comfort

Queer Side of the Moon



Callisto's Crossing

Camp of queer folx fostering LGBTQ+ inclusivity

Red Eye Pirates Teaparty



Dactyl Drive

Pirate tea party

Serenity Now!



- East Lunar Loop near Effigy

Serenity is a place to just be for a bit . . . find what you need from our gifting tree . . . relax in our comfy bus. We have smiling faces and open hearts - you are welcome here!

Space Dome



- East Lunar Loop near Dactyl Drive

Escape to a soft landing pad with dancing lights in all directions. Indulge your eyes on luxurious luminosity; watch as the waves and particles prance on the ceiling of the dome. Let your senses enjoy the serenity of shade and cool air as you make interstellar connections with those in your orbit at Space Dome, or step outside to a party that is out of this world!

Spiritual Candy



- East Lunar Loop near Callisto's Crossing

Teaching beginners Tai Chi and Kung Fu in the Grotto 9:00 am and Qi Gong 10:00 am on Saturday and Sunday. Meet by the Tai Chi here sign in the grotto.

Spontaneous Combustion



- Nereid's Path

Come by and add your art to our communal canvas. We'll provide some paints and brushes, but you're welcome to bring your own. At night we'll be spinning fire and projecting psychedelic art and movies in our lounge. We might even get the massage table and buffer out.

Join us for an Intention Circle on Friday at 8 p.m. to get ready to party with a purpose!

13. Theme Camps

Tator Tots



 Callisto's Crossing

Come by and meet us, we're a fun group. Shenanigans will be had!

The Black Lodge



 East Lunar Loop near Dactyl Drive

We are an incubator and host for art and other projects by our members.

The Broken Drum



 Nereid's Path

Come grab a frosty brew in everyone's favorite cozy little pub, The Broken Drum! Just watch out for those snake farmers...

The Department of Synergy



 Callisto's Crossing

The Department of Synergy is a camp of mad scientists! Come see our traveling science fair and learn more about miracle berries! We have also stashed planets at different camps for an interactive scavenger hunt. Each planet has little flags. Collect all the different flags and plant them on the Moon in our camp!

The Glambulance



 East Lunar Loop near Callisto's Crossing

My wife's mobile rack, The Glambulance, offers a selection of fine fun sexy sparkly shiny sheer bright glamorous colorful flashy gaudy clothing, costumes, accessories, wigs, hats, and jewelry. We are the last responders for your fashion emergency.

The Lunar Circus



East Lunar Loop near Callisto's Crossing

Your #1 stop for all things circus and fun! We will be providing some cirque-style entertainment while our DJ spins some tasty beats!

The Mad Hatter's Unbirthday Tea Party



Dactyl Drive

The Mad Hatter's Unbirthday Tea Party will be held daily at 4pm. Please join Us for High Tea and Unbirthday Celebration!

The Tilted Hanger



Dactyl Drive

Tilted Hanger- we dress the hippies!

Tilted Hanger invites all (radical inclusion) to engage (participate) in finding your true burner self (radical self expression)! We believe it is our duty (civic responsibility) to guide you in your freedom to receive without a price (de-commodified), receive without having to return (gifted) an experience from your community (communal effort), as we challenge you to become (self reliant) and to (LNT)take your undies with you! (immediacy)

Third Aid



East Lunar Loop near Dactyl Drive

Third Aid is a community focused group dedicated to providing creature comforts in a safe/chill space. We tend to offer massage/hippy repair, hot showers, and generally have solid protection from the elements to warm up, cool down, or take a break from the inevitable chaos of the burn.

13. Theme Camps

Trash Pandas



📍 East Lunar Loop near Callisto's Crossing

Welcome to the Trash Pandas! We are a small eclectic camp filled with fun and interesting weirdos. Inviting all to hang out and enjoy a collaborative experience. Come enjoy our artsy dome where you can get buffed, get creative, or just chill and meet someone new. We offer a place for all to feel welcome! Several sensory experiences can be found throughout.

We're Occult



📍 Callisto's Crossing

We're Occult, hosting 3 interactive art projects. The Satin Worshippers Dome, The Temple of Bananathulu, The Lap of Luxury.

Weiner Camp

📍 East Lunar Loop near Effigy

Where?House



📍 North Lunar Loop

Bringing the bricks back To The Moon! Funk all day House all night. If ya don't know ya better ask somebody!

World Spirits



📍 Callisto's Crossing

Get a taste and a tale of places far away! World Spirits invites you to learn about the world through beverage and metalwork. New this year we will hold a super secret green hour. Keep your eyes peeled for the green light! New this year, the mini lab will serve up teas, tonics and elixirs for those looking to heal.

You Are Beautiful (YAB)



 East Lunar Loop near Dactyl Drive

You Are Beautiful Camp recognizes the divine beauty in all people, shared through a smile, a conversation, music, dance, laughter, and play. Come enjoy a beautiful moment with us, and help us perceive even clearer how amazing you are. Remember: YOU ARE BEAUTIFUL

Zentopia Humans



 Dactyl Drive

Zentopia Humans is an offshoot of Zentopia.

A. Glossary

Glossary

11th Principle The 11th Principle. 28

Art Car See: Mutant Vehicles. 88

COCKpit The main information station to visit when you have questions and need answers. There is also a huge map so you can find yourself. It's the home base for Volunteer Coordination, First Aid, lamp lighters, and LNT. 12, 13, 28, 32, 34

COSMIC Council Action hippies comprised of the original founders Andrea Kerns and Gabi Stewart, team leads and co-leads, and other volunteers. They regularly met in the months before the event for event planning and coordination as well as volunteering to come on site to prep it.. 32

Department of Mutant Vehicles The volunteers who review and register Mutant Vehicles, giving them permission to drive during the event.. 89

Department of Public Works The team responsible for overseeing construction of the infrastructure, managing inventory, completing construction projects, overseeing Build Weekend and Tear Down, fueling the Effigy and Temple, and generally working behind the scenes during the event to deal with infrastructure issues as they arise. Also called Public Works.. 13, 89

education See: Greeters. 88

effigy The main art piece to be burned Saturday night.. 27, 30

Effigy Burn Field This is where the effigy gets burnt.. 35, 36

event leads This the team of volunteers who manage the event, and whom facilitate community needs. They are selected by the Board of Directors, which in turn is elected by the TTM community.. 11, 26, 34

Gate The entrance to the burn where your ticket and ID will be checked, and where you will sign a waiver.. 9, 11, 12, 17, 21, 27, 34, 88

Glossary

- gifting** Giving food, an item, or a service without any expectation of reciprocity. 19
- gray water** Water left-over from cleaning dishes or bathing.. 12, 14
- Greeter** A friendly volunteer that will welcome you to the Burn, give you your swag, and provide education about the 10 (11) Principles. . 9, 35, 87, 88
- Ground Control** Department of Public Works Headquarters.. 27
- lamp lighters** The volunteer group that lights lanterns each night to illuminate some of the roads.. 28, 87
- launchpad** Area where Gate/Greeters are located.. 28, 35
- Leave No Trace** The concept that we should leave the property in better shape than we found it. It can also be verbed, as in “Hey, I’m going to LNT the campsite after everyone packs up.”. 12, 89
- Matter Out of Place** Trash, litter, things lost or left behind, things on the ground that should not be there.. 14, 89
- Mission Control** Rangers Headquarters.. 31
- Moon Ranger Station** Meeting point for Ranger Training.. 36
- Mud Burn** A burn characterized by extreme mud due to inclement weather. 9
- Mutant Vehicles** A motorized conveyance that is radically, stunningly, and safely modified.
See also: Art Car. 87
- Parking** There is a large parking area at the entrance.. 9
- Person Out of Place** People who are not where they should be. If you see someone passed out on the ground in the middle of the field, they may be drunk or having a medical emergency. Check and see if they are OK. If they want to be there, it’s at their own risk if they get run over by a golf cart; but we try to get these people back to their camps.. 89
- pre-flight manual** The document that contains information essential for planning and preparing for TTM. 31, 88
- survival guide** The document that contains information essential for planning and preparing for TTM, and which provides information about events, theme camps, and art during the event. Essentially, it is the pre-flight manual plus art, camp, and event listings.. 31
- swag** A memento from a burn, often wearable. You get swag for attending from Greeters, often swag from your volunteer teams, and people you meet may gift you swag they made for the burn.. 88

Acronyms

- team leads** The people who head up each team that makes the burn happen.. 34
- temple** this is the art structure burned on the last night (though Euphoria has kindly donated their temple, which is to be burned Friday night). 27, 30, 32
- Temple Field** This is where the temple gets burnt.. 36
- Ten Principles** The ten core guiding concepts of most burns. . 12, 28
- theme camp** A group of people camping together in a pre-assigned spot who often have common bonds and shared activities.. 34
- Tranquility Base** (A.k.a., Tbase/Sanctuary) A dedicated space for those who may need an environment or area in which to better acclimate or adjust to the Burn.. 31

Acronyms

- BOD** Board of Directors. 32, 34
- DMV** Department of Mutant Vehicles. 89, *Glossary:* Department of Mutant Vehicles
- DPW** Department of Public Works. 13, 27, 34, 89, *Glossary:* Department of Public Works
- GTFIO** Get the Fuck In and Out. 29
- L.O.V.E.** Lunar Orbit Vehicle Extraction. 9, 12, 29
- LNT** Leave No Trace. 12, 87, 89, *Glossary:* Leave No Trace
- MOOP** Matter Out of Place. 14, 15, 29, 89, *Glossary:* Matter Out of Place
- POOP** Person Out of Place. 89, *Glossary:* Person Out of Place
- TCO** theme camp organizer. 11
- TTM** To the Moon. 6, 7, 11–13, 17, 19, 21, 26, 32, 87, 88
- VC** Volunteer Coordination. 32, 34, 36

B. Acknowledgements

Image Credits

Title Page

Andy "Raptor" Berres

Sources:

- Galaxy texture: NASA Image Library <https://images.nasa.gov/>
- Astronaut and moon surface: Project Apollo Archive <https://www.flickr.com/photos/projectapolloarchive/>
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TTM 2018 Artwork

Thomas O'Connor

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B. Acknowledgements

Photos

- Various Apollo Mission photos: Project Apollo Archive <https://www.flickr.com/photos/projectapolloarchive/>, NASA
- Choke point image on 8, Google
- Mountain moon on page 5: https://commons.wikimedia.org/wiki/File:Shenandoah_National_Park_SHEN4850.jpg
- 2017 Lamplighters on page 10, Johnny “Twaffle” Benton
- 2017 Effigy burn on page 91, Piprrr
- Monkey Baker with a Model Jupiter Vehicle on page ??: <https://archive.org/details/MSFC-5909731>

Diagrams

- Various Apollo Mission diagrams: Apollo Flight Manual https://www.hq.nasa.gov/alsj/a11/a11fltpln_final_reformat.pdf

Swag

Design: Andrea Kerns
Creation: Dylan Talley



C. Site Maps

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- 2** Boba's Bar Barge
- 3** The Totally Not Mad Hatter's Tea Party
- 4** Rocket Ship Poofers
- 5** The Trading Booth
- 6** Daphne
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- 8** Talk to God
- 9** Incendia Poofer
- 10** Twin Poofers
- 11** A Fire Within
- 12** Golden Gleam
- 13** Through the Looking Glass
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- 16** Bubbles and Bass
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- 18** Secret Sacred Space Time Portal
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- 20** Every Burn Carry
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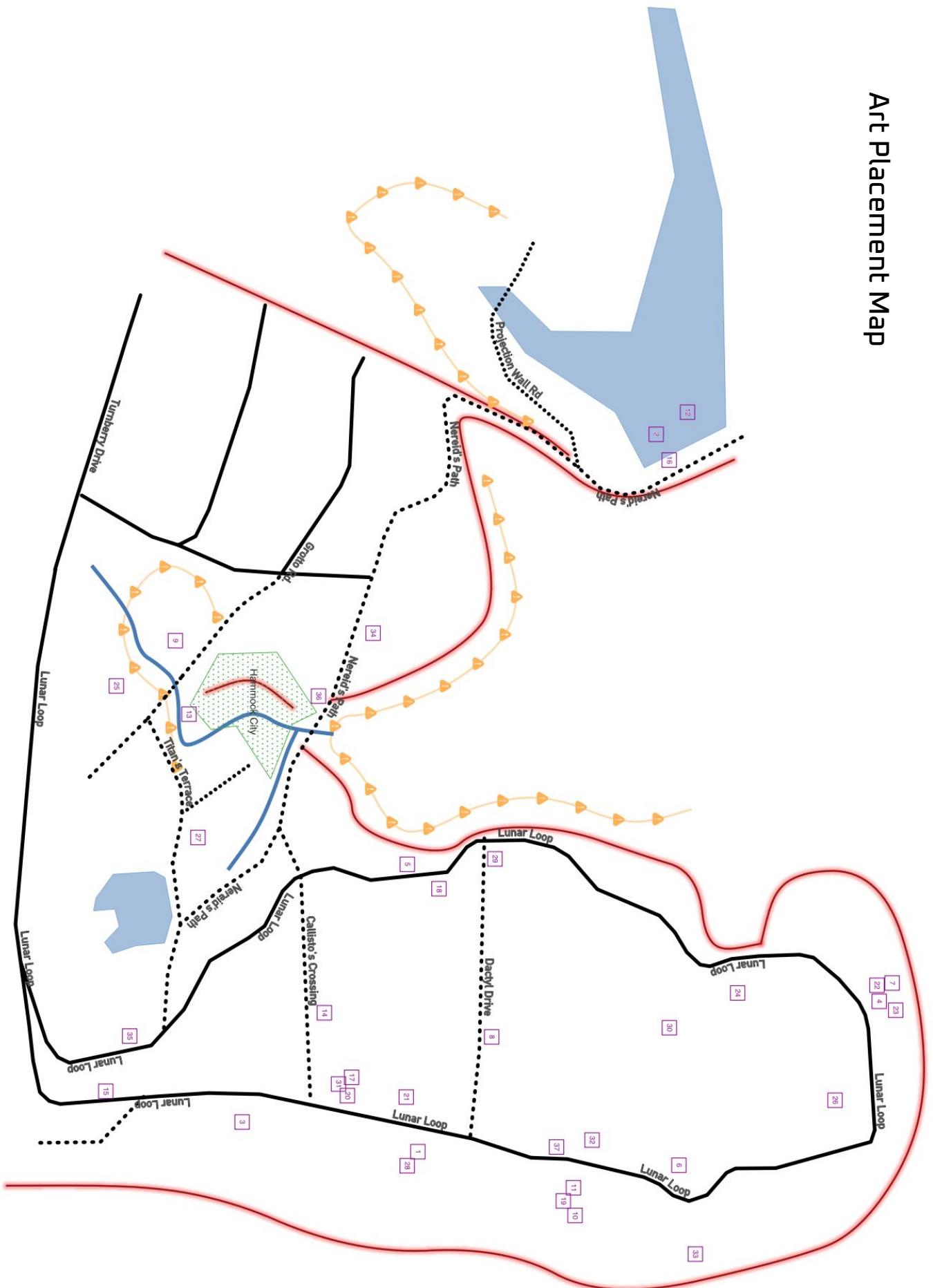
C. Site Maps

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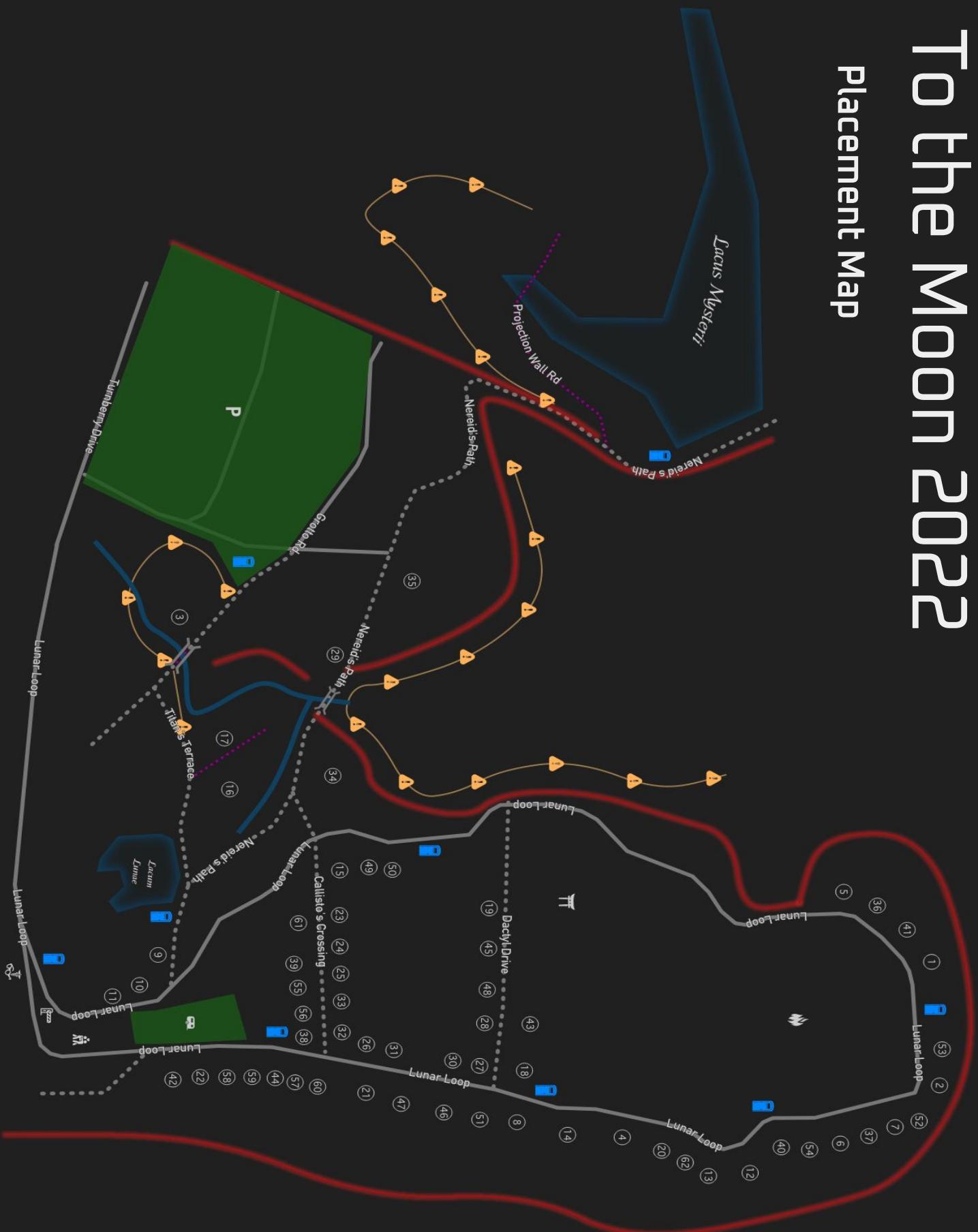
To the Moon 2022

Art Placement Map



To the Moon 2022

Placement Map



Legend:

- | | | | |
|----------------------|--------------|-------------------|-----------|
| | | | |
| Fences - don't cross | Cars allowed | Foot traffic only | Cliffs!!! |
| | | | |
| Cars | Parking | RV Parking | P |
| | | | |
| COVID check | Effigy | Porta-capsule | Temple |
| | | | |
| Greezers | Effigy | Porta-capsule | Temple |