

# Karma v3.0.0 - connected

DEBUG

Chromium 72.0.3626 (Ubuntu 0.0.0) is idle

Jasmine 2.99.0

finished in 11.856s

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.....

240 specs, 0 failures

☐ raise exceptions

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BaseComponent (?spec=BaseComponent)
  should create (?spec=BaseComponent%20should%20create)
  should set text correctly (?spec=BaseComponent%20should%20set%20text%20correctly)
  should setAttribute TEXT correctly (?spec=BaseComponent%20should%20setAttribute%20TEXT%20correctly)
  should support setAttribute(ON_COMMAND) (?)
  spec=BaseComponent%20should%20support%20setAttribute(ON_COMMAND))
  should support setting of custom attribute (?)
  spec=BaseComponent%20should%20support%20setting%20of%20custom%20attribute)
  should convert to Json correctly (?spec=BaseComponent%20should%20convert%20to%20Json%20correctly)

BaseModule (?spec=BaseModule)
  should create an instance (?spec=BaseModule%20should%20create%20an%20instance)

BaseComponent (?spec=BaseComponent)
  custom attribute should be lifted (?spec=BaseComponent%20custom%20attribute%20should%20be%20lifted)

KeyUtils (?spec=KeyUtils)
  should exec toMapKey correctly (?spec=KeyUtils%20should%20exec%20toMapKey%20correctly)

MomentUtils (?spec=MomentUtils)
  should parse date with format correctly (?
  spec=MomentUtils%20should%20parse%20date%20with%20format%20correctly)

OnCreateDirective (?spec=OnCreateDirective)
  should create an instance (?spec=OnCreateDirective%20should%20create%20an%20instance)

ButtonComponent (?spec=ButtonComponent)
  should create (?spec=ButtonComponent%20should%20create)
  should have btn and btn-default classes (?spec=ButtonComponent%20should%20have%20btn%20and%20btn-
  default%20classes)
  should accept css class input and set it on button element (?
  spec=ButtonComponent%20should%20accept%20css%20class%20input%20and%20set%20it%20on%20button%20element)

enabled/disabled inputs (?spec=ButtonComponent%20enabled%2Fdisabled%20inputs)
  should enable button when "enabled" is true (?)
  spec=ButtonComponent%20enabled%2Fdisabled%20inputs%20should%20enable%20button%20when%20%22enabled%22%20:
  should not enable button when "enabled" is false (?)
  spec=ButtonComponent%20enabled%2Fdisabled%20inputs%20should%20not%20enable%20button%20when%20%22enabled%
  should disable button when "disabled" is true (?)
  spec=ButtonComponent%20enabled%2Fdisabled%20inputs%20should%20disable%20button%20when%20%22disabled%22%:

  should accept "text" input which sets button label (?)
  spec=ButtonComponent%20should%20accept%20%22text%22%20input%20which%20sets%20button%20label)
  should accept "id" input which sets button id attribute (?)
  spec=ButtonComponent%20should%20accept%20%22id%22%20input%20which%20sets%20button%20id%20attribute)
  should convert to Json correctly (?spec=ButtonComponent%20should%20convert%20to%20Json%20correctly)

VtButtonModule (?spec=VtButtonModule)
  should create an instance (?spec=VtButtonModule%20should%20create%20an%20instance)

CheckboxComponent (?spec=CheckboxComponent)
  should create (?spec=CheckboxComponent%20should%20create)
  should set selected to 'true' if checked (?)
  spec=CheckboxComponent%20should%20set%20selected%20to%20'true'%20if%20checked)
  should set selected to 'false' if not checked (?)
  spec=CheckboxComponent%20should%20set%20selected%20to%20'false'%20if%20not%20checked)
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should set selected to false if not checked (?
spec=CheckboxComponent%20should%20set%20selected%20to%20'false'%20if%20not%20checked)
should return its value when getValue() is called (?
spec=CheckboxComponent%20should%20return%20its%20value%20when%20getValue()%20is%20called)
should have a local name with value "checkbox" (?
spec=CheckboxComponent%20should%20have%20a%20local%20name%20with%20value%20%22checkbox%22)
should convert to Json correctly (?spec=CheckboxComponent%20should%20convert%20to%20Json%20correctly)

CheckboxModule (?spec=CheckboxModule)
  should create an instance (?spec=CheckboxModule%20should%20create%20an%20instance)

ClipboardModule (?spec=ClipboardModule)
  should create an instance (?spec=ClipboardModule%20should%20create%20an%20instance)

ClipboardService (?spec=ClipboardService)
  should be created (?spec=ClipboardService%20should%20be%20created)

ComboBoxComponent (?spec=ComboBoxComponent)
  should create (?spec=ComboBoxComponent%20should%20create)
  should have initialize list items (?spec=ComboBoxComponent%20should%20have%20initialize%20list%20items)
  should return the selected item value when listBox has selected item (?
spec=ComboBoxComponent%20should%20return%20the%20selected%20item%20value%20when%20listBox%20has%20selected
should return the selected item text when listBox has selected item (?
spec=ComboBoxComponent%20should%20return%20the%20selected%20item%20text%20when%20listBox%20has%20selected
should return the selected item value after combo is initialize (?
spec=ComboBoxComponent%20should%20return%20the%20selected%20item%20value%20after%20combo%20is%20initialize
should return the selected item text after combo is initialize (?
spec=ComboBoxComponent%20should%20return%20the%20selected%20item%20text%20after%20combo%20is%20initialize
should return toJson() value correctly (?
spec=ComboBoxComponent%20should%20return%20toJson()%20value%20correctly)
should allow setting selected item (?
spec=ComboBoxComponent%20should%20allow%20setting%20selected%20item)
should allow setting selected item by value (?
spec=ComboBoxComponent%20should%20allow%20setting%20selected%20item%20by%20value)

ComboBoxModule (?spec=ComboBoxModule)
  should create an instance (?spec=ComboBoxModule%20should%20create%20an%20instance)

ListBoxDirective (?spec=ListBoxDirective)
  should create an instance (?spec=ListBoxDirective%20should%20create%20an%20instance)

ListItemDirective (?spec=ListItemDirective)
  should create an instance (?spec=ListItemDirective%20should%20create%20an%20instance)

DialogComponent (?spec=DialogComponent)
  should create (?spec=DialogComponent%20should%20create)
  should convert to Json correctly (?spec=DialogComponent%20should%20convert%20to%20Json%20correctly)

"centered" Input (?spec=DialogComponent%20%22centered%22%20Input)
  should accept boolean value for "centered" input and set css class on dialog (?
spec=DialogComponent%20%22centered%22%20Input%20should%20accept%20boolean%20value%20for%20%22centered%22
should accept string value for "centered" input and set css class on dialog (?
spec=DialogComponent%20%22centered%22%20Input%20should%20accept%20string%20value%20for%20%22centered%22

DialogModule (?spec=DialogModule)
  should create an instance (?spec=DialogModule%20should%20create%20an%20instance)

DraggableDirective (?spec=DraggableDirective)
  should create an instance (?spec=DraggableDirective%20should%20create%20an%20instance)

DynamicModule (?spec=DynamicModule)
  should create an instance (?spec=DynamicModule%20should%20create%20an%20instance)

ClientEvent (?spec=ClientEvent)
  should create an instance (?spec=ClientEvent%20should%20create%20an%20instance)
  should set source (?spec=ClientEvent%20should%20set%20source)
  should set event (?spec=ClientEvent%20should%20set%20event)
  should set/get parameter should set parameter (?
spec=ClientEvent%20should%20set%20fget%20parameter%20should%20set%20parameter)
  should set parameter should NOT set attribute (?
spec=ClientEvent%20should%20set%20parameter%20should%20NOT%20set%20attribute)
  should set/get attribute should set attribute (?
spec=ClientEvent%20should%20set%20fget%20attribute%20should%20set%20attribute)
  should set attribute should not set parameter (?
spec=ClientEvent%20should%20set%20attribute%20should%20not%20set%20parameter)
  should set returned value (?spec=ClientEvent%20should%20set%20returned%20value)
  should set return flag to true when returned value is set (?

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spec=ClientEvent%20should%20set%20return%20flag%20to%20true%20when%20returned%20value%20is%20set)
should NOT set return flag to true when returned value is NOT set (?)
spec=ClientEvent%20should%20NOT%20set%20return%20flag%20to%20true%20when%20returned%20value%20is%20NOT%20set)

EventHandlerModule (?spec=EventHandlerModule)
  should create an instance (?spec=EventHandlerModule%20should%20create%20an%20instance)

EventHandlerService (?spec=EventHandlerService)
  should be created (?spec=EventHandlerService%20should%20be%20created)
  should be set/get client event correctly (?
  spec=EventHandlerService%20should%20be%20set%20fget%20client%20event%20correctly)

HorizontalSeparatorComponent (?spec=HorizontalSeparatorComponent)
  should create (?spec=HorizontalSeparatorComponent%20should%20create)
  should accept borderColor input and set css style (?
  spec=HorizontalSeparatorComponent%20should%20accept%20borderColor%20input%20and%20set%20css%20style)

HorizontalSeparatorModule (?spec=HorizontalSeparatorModule)
  should create an instance (?spec=HorizontalSeparatorModule%20should%20create%20an%20instance)

HashMap (?spec=HashMap)
  should create (?spec=HashMap%20should%20create)
  should set/get value (?spec=HashMap%20should%20set%20fget%20value)
  should removed item correctly (?spec=HashMap%20should%20removed%20item%20correctly)
  should return value of size correctly (?spec=HashMap%20should%20return%20value%20of%20size%20correctly)
  should clear the map when clear is called (?
  spec=HashMap%20should%20clear%20the%20map%20when%20clear%20is%20called)

JavaUtil (?spec=JavaUtil)
  should create an instance (?spec=JavaUtil%20should%20create%20an%20instance)
  should convert true boolean to string (?)
  spec=JavaUtil%20should%20convert%20true%20boolean%20to%20string)
  should convert false boolean to string (?)
  spec=JavaUtil%20should%20convert%20false%20boolean%20to%20string)
  equals(1,1) should be true (?spec=JavaUtil%20equals(1%2C1)%20should%20be%20true)
  equals(1,2) should be false (?spec=JavaUtil%20equals(1%2C2)%20should%20be%20false)
  equals(obj1,obj1) should be true (?spec=JavaUtil%20equals(obj1%2Cobj1)%20should%20be%20true)
  equals(obj1,obj2) where obj1 != obj2 should be false (?)
  spec=JavaUtil%20equals(obj1%2Cobj2)%20where%20obj1%20!=%20obj2%20should%20be%20false)
  parseBoolean should parse "true" boolean string into true boolean value (?)
  spec=JavaUtil%20parseBoolean%20should%20parse%20true%22%20boolean%20string%20into%20true%20boolean%20value)
  parseBoolean should parse "false" boolean string into false boolean value (?)
  spec=JavaUtil%20parseBoolean%20should%20parse%20false%22%20boolean%20string%20into%20false%20boolean%20value)
  parseBoolean should parse other string value into false boolean value (?)
  spec=JavaUtil%20parseBoolean%20should%20parse%20other%20string%20value%20into%20false%20boolean%20value)
  parseBoolean should parse boolean as boolean (?)
  spec=JavaUtil%20parseBoolean%20should%20parse%20boolean%20as%20boolean)
  stringValue should convert number to string (?)
  spec=JavaUtil%20stringValue%20should%20convert%20number%20to%20string)
  stringValue should convert boolean to string (?)
  spec=JavaUtil%20stringValue%20should%20convert%20boolean%20to%20string)

JavaModule (?spec=JavaModule)
  should create an instance (?spec=JavaModule%20should%20create%20an%20instance)

StringBuilder (?spec=StringBuilder)
  should create an instance (?spec=StringBuilder%20should%20create%20an%20instance)
  should append multiple string value (?spec=StringBuilder%20should%20append%20multiple%20string%20value)
  should return indexOf (?spec=StringBuilder%20should%20return%20indexOf)
  should replace string (?spec=StringBuilder%20should%20replace%20string)

Vector (?spec=Vector)
  should create (?spec=Vector%20should%20create)
  should add item and return correct size (?)
  spec=Vector%20should%20add%20item%20and%20return%20correct%20size)
  should add item and place it at the end (?)
  spec=Vector%20should%20add%20item%20and%20place%20it%20at%20the%20end)
  should implement iterator (?spec=Vector%20should%20implement%20iterator)
  should support iteration of its list value (?)
  spec=Vector%20should%20support%20iteration%20of%20its%20list%20value)
  isEmpty should return true when vector is empty (?)
  spec=Vector%20isEmpty%20should%20return%20true%20when%20vector%20is%20empty)
  isEmpty should return false when vector is not empty (?)
  spec=Vector%20isEmpty%20should%20return%20false%20when%20vector%20is%20not%20empty)

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LabelComponent (?spec=LabelComponent)
  should create (?spec=LabelComponent%20should%20create)
  should accept "text" input and set inner text (?
    spec=LabelComponent%20should%20accept%20%22text%22%20input%20and%20set%20inner%20text)
  should accept "alignHorizontal" input and set text-align css property (?
    spec=LabelComponent%20should%20accept%20%22alignHorizontal%22%20input%20and%20set%20text-
    align%20css%20property)

LabelModule (?spec=LabelModule)
  should create an instance (?spec=LabelModule%20should%20create%20an%20instance)

GridColumnDirective (?spec=GridColumnDirective)
  should create an instance (?spec=GridColumnDirective%20should%20create%20an%20instance)

LayoutModule (?spec=LayoutModule)
  should create an instance (?spec=LayoutModule%20should%20create%20an%20instance)

PanelComponent (?spec=PanelComponent)
  should create (?spec=PanelComponent%20should%20create)
  should accept "borderPosition" input and set border style (?
    spec=PanelComponent%20should%20accept%20%22borderPosition%22%20input%20and%20set%20border%20style)
  should accept "layout" input and set css class to "container-fluid" if value is grid (?
    spec=PanelComponent%20should%20accept%20%22layout%22%20input%20and%20set%20css%20class%20to%20%22container-
    fluid%22%20if%20value%20is%20grid)
  should accept "caption" input and set title on panel (?
    spec=PanelComponent%20should%20accept%20%22caption%22%20input%20and%20set%20title%20on%20panel)
  should have [hidden] css class name when visible property is false (?
    spec=PanelComponent%20should%20have%20%5Bhidden%5D%20css%20class%20name%20when%20visible%20property%20is%20false)
  should NOT have [hidden] css class name when visible property is true (?
    spec=PanelComponent%20should%20NOT%20have%20%5Bhidden%5D%20css%20class%20name%20when%20visible%20property%20is%20true)
  should return correct number of children (?
    spec=PanelComponent%20should%20return%20correct%20number%20of%20children)
  should return children in proper order (?
    spec=PanelComponent%20should%20return%20children%20in%20proper%20order)

toJson (?spec=PanelComponent%20toJson)
  should put element in proper order (?
    spec=PanelComponent%20toJson%20should%20put%20element%20in%20proper%20order)
  should return proper value for tagName (?
    spec=PanelComponent%20toJson%20should%20return%20proper%20value%20for%20tagName)
  should return proper value for nxTagName (?
    spec=PanelComponent%20toJson%20should%20return%20proper%20value%20for%20nxTagName)

LinkComponent (?spec=LinkComponent)
  should create (?spec=LinkComponent%20should%20create)
  should accept text input which sets text of link (?
    spec=LinkComponent%20should%20accept%20text%20input%20which%20sets%20text%20of%20link)

LinkModule (?spec=LinkModule)
  should create an instance (?spec=LinkModule%20should%20create%20an%20instance)

McoContainerModule (?spec=McoContainerModule)
  should create an instance (?spec=McoContainerModule%20should%20create%20an%20instance)

McoContainerService (?spec=McoContainerService)
  should be created (?spec=McoContainerService%20should%20be%20created)
  should store mco (?spec=McoContainerService%20should%20store%20mco)
  ViewComponent should register itself to container service (?
    spec=McoContainerService%20ViewComponent%20should%20register%20itself%20to%20container%20service)
  popLastActiveView should return last active view (?
    spec=McoContainerService%20popLastActiveView%20should%20return%20last%20active%20view)
  popLastActiveView should remove the view from the stack (?
    spec=McoContainerService%20popLastActiveView%20should%20remove%20the%20view%20from%20the%20stack)
  popLastActiveView should not empty the stack when there are more than one view (?
    spec=McoContainerService%20popLastActiveView%20should%20not%20empty%20the%20stack%20when%20there%20are%20more%20than%20one%20view)
  removeView should not empty activeViewsStack when stack has more than one view (?
    spec=McoContainerService%20removeView%20should%20not%20empty%20activeViewsStack%20when%20stack%20has%20more%20than%20one%20view)

UiDocument (?spec=McoContainerService%20UiDocument)
  toJson() should return whole UiDocument (?
    spec=McoContainerService%20UiDocument%20toJson()%20should%20return%20whole%20UiDocument)

ContextMenuService (?spec=ContextMenuService)
  should be created (?spec=ContextMenuService%20should%20be%20created)

MenuItemDirective (?spec=MenuItemDirective)

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    should create an instance (?spec=MenuItemDirective%20should%20create%20an%20instance)
MenuItemComponent (?spec=MenuItemComponent)
    should create (?spec=MenuItemComponent%20should%20create)
MenuDirective (?spec=MenuDirective)
    should create an instance (?spec=MenuDirective%20should%20create%20an%20instance)
PopupMenuContainerComponent (?spec=PopupMenuContainerComponent)
    should create (?spec=PopupMenuContainerComponent%20should%20create)
PopupMenuComponent (?spec=PopupMenuComponent)
    should create (?spec=PopupMenuComponent%20should%20create)
    should have menu items (?spec=PopupMenuComponent%20should%20have%20menu%20items)
    should read menu item input(s) (?spec=PopupMenuComponent%20should%20read%20menu%20item%20input(s))
    should read menu item should have children (not including itself) (?
spec=PopupMenuComponent%20should%20read%20menu%20item%20should%20have%20children%20(not%20including%20its
PopupMenuDirective (?spec=PopupMenuDirective)
    should create an instance (?spec=PopupMenuDirective%20should%20create%20an%20instance)
PopupMenuModule (?spec=PopupMenuModule)
    should create an instance (?spec=PopupMenuModule%20should%20create%20an%20instance)
RadioButtonComponent (?spec=RadioButtonComponent)
    should create (?spec=RadioButtonComponent%20should%20create)
    toJson should include value attribute (if exists) (?
spec=RadioButtonComponent%20toJson%20should%20include%20value%20attribute%20(if%20exists))
    onCommand should emitted when clicked and it is checked (?
spec=RadioButtonComponent%20onCommand%20should%20emitted%20when%20clicked%20and%20it%20is%20checked)
    onCommand should emitted when clicked and it is not checked (?
spec=RadioButtonComponent%20onCommand%20should%20emitted%20when%20clicked%20and%20it%20is%20not%20checked)
RadioButtonModule (?spec=RadioButtonModule)
    should create an instance (?spec=RadioButtonModule%20should%20create%20an%20instance)
ScrollPaneComponent (?spec=ScrollPaneComponent)
    should create (?spec=ScrollPaneComponent%20should%20create)
ScrollPaneModule (?spec=ScrollPaneModule)
    should create an instance (?spec=ScrollPaneModule%20should%20create%20an%20instance)
SessionModule (?spec=SessionModule)
    should create an instance (?spec=SessionModule%20should%20create%20an%20instance)
SessionService (?spec=SessionService)
    should be created (?spec=SessionService%20should%20be%20created)
    should inject McoContainerService (?spec=SessionService%20should%20inject%20McoContainerService)
    should inject EventHandlerService (?spec=SessionService%20should%20inject%20EventHandlerService)
BottomPaneComponent (?spec=BottomPaneComponent)
    should create (?spec=BottomPaneComponent%20should%20create)
SplitPaneComponent (?spec=SplitPaneComponent)
    should create (?spec=SplitPaneComponent%20should%20create)
SplitPaneModule (?spec=SplitPaneModule)
    should create an instance (?spec=SplitPaneModule%20should%20create%20an%20instance)
TopPaneComponent (?spec=TopPaneComponent)
    should create (?spec=TopPaneComponent%20should%20create)
TabPaneComponent (?spec=TabPaneComponent)
    should create (?spec=TabPaneComponent%20should%20create)
    should have tab childrens (?spec=TabPaneComponent%20should%20have%20tab%20childrens)
    should find tab via getElementById (?
spec=TabPaneComponent%20should%20find%20tab%20via%20getElementById)
    should have tab should have content (?
spec=TabPaneComponent%20should%20have%20tab%20should%20have%20content)
    toJson should return selectedTabIndex with proper value (?
spec=TabPaneComponent%20toJson%20should%20return%20selectedTabIndex%20with%20proper%20value)
    should reset tab tab when tabList is updated (tab was visible, now hidden) (?
spec=TabPaneComponent%20should%20reset%20tab%20tab%20when%20tabList%20is%20updated%20(tab%20was%20visible%20
    should reset tab tab when tabList is updated (tab was hidden, now visible) (?
spec=TabPaneComponent%20should%20reset%20tab%20tab%20when%20tabList%20is%20updated%20(tab%20was%20hidden%20
    should reset tab tab when tabList is updated (tab is hidden and should not exists) (?
spec=TabPaneComponent%20should%20reset%20tab%20tab%20when%20tabList%20is%20updated%20(tab%20is%20hidden%20
    should reset tab tab when tabList is updated (tab is visible and should NOW exists) (?
spec=TabPaneComponent%20should%20reset%20tab%20tab%20when%20tabList%20is%20updated%20(tab%20is%20visible%20

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spec=TabPaneComponent%20should%20return%20proper%20value%20when%20some%20of%20the%20tabs%20are%20hidden%20(?)
spec=TabPaneComponent%20getChildren%20should%20return%20proper%20value%20when%20some%20of%20the%20tabs%20are%20removed%20Child should destroy the tab and its children (?)
spec=TabPaneComponent%20removedChild%20should%20destroy%20the%20tab%20and%20its%20children)

TabPaneModule (?spec=TabPaneModule)
  should create an instance (?spec=TabPaneModule%20should%20create%20an%20instance)

TabComponent (?spec=TabComponent)
  should create (?spec=TabComponent%20should%20create)

FooterRowDirective (?spec=FooterRowDirective)
  should create an instance (?spec=FooterRowDirective%20should%20create%20an%20instance)

HeaderDirective (?spec=HeaderDirective)
  should create an instance (?spec=HeaderDirective%20should%20create%20an%20instance)

LockedColumnDirective (?spec=LockedColumnDirective)
  should create an instance (?spec=LockedColumnDirective%20should%20create%20an%20instance)

TableRowDefDirective (?spec=TableRowDefDirective)
  should create an instance (?spec=TableRowDefDirective%20should%20create%20an%20instance)

TableComponent (?spec=TableComponent)
  Default table (?spec=TableComponent%20Default%20table)
    should create (?spec=TableComponent%20Default%20table%20should%20create)
  toJson() (?spec=TableComponent%20Default%20table%20toJson())
    should not be empty/null (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20not%20be%20empty%20(Fnull)
    should have rows as array if parent view is active view (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20have%20rows%20as%20array%20if%20parent%20view is active view (?)
    should have the correct number of rows (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20have%20the%20correct%20number%20of%20rows
    each row should have correct number of cells (?)
    spec=TableComponent%20Default%20table%20toJson()%20each%20row%20should%20have%20correct%20number%20of%20cells
    tagName of each row should be 'row' (?)
    spec=TableComponent%20Default%20table%20toJson()%20tagName%20of%20each%20row%20should%20be%20'row')
    tagName of label should be 'cell' (?)
    spec=TableComponent%20Default%20table%20toJson()%20tagName%20of%20label%20should%20be%20'cell')
    tagName of other cell should be the tagName of the component it wrap (?)
    spec=TableComponent%20Default%20table%20toJson()%20tagName%20of%20other%20cell%20should%20be%20the%20tagName of the component it wrap (?)
    each cell should have id (?)
    spec=TableComponent%20Default%20table%20toJson()%20each%20cell%20should%20have%20id)
    cell should have inner children if it is not a label (?)
    spec=TableComponent%20Default%20table%20toJson()%20cell%20should%20have%20inner%20children%20if%20it is not a label (?)
    should have rows as array if parent view is NOT active view but is a subview (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20have%20rows%20as%20array%20if%20parent%20view is NOT active view but is a subview (?)
    should NOT stored table row id to View (when the row is NOT clicked) (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20NOT%20store%20table%20row%20id%20to%20View (when the row is NOT clicked) (?)
    should stored table row id to View (when the row is clicked) (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20store%20table%20row%20id%20to%20View (when the row is clicked) (?)
    should remove previous clicked table row id to View (when new row is clicked) (?)
    spec=TableComponent%20Default%20table%20toJson()%20should%20remove%20previous%20clicked%20table%20row%20id%20to%20View (when new row is clicked) (?)
    toJson() should contains columns definition (?)
    spec=TableComponent%20Default%20table%20toJson()%20toJson()%20should%20contains%20columns%20definition
    toJson() columnDefs should contains two column (?)
    spec=TableComponent%20Default%20table%20toJson()%20toJson()%20columnDefs%20should%20contains%20two%20columns
    toJson() columnDefs should contains correct information (?)
    spec=TableComponent%20Default%20table%20toJson()%20toJson()%20columnDefs%20should%20contains%20correct%20information
    tagName of locked column toJson() should be lockedColumn (?)
    spec=TableComponent%20Default%20table%20toJson()%20tagName%20of%20locked%20column%20toJson()%20should%20be%20lockedColumn
    tagName of regular column toJson() should be column (?)
    spec=TableComponent%20Default%20table%20toJson()%20tagName%20of%20regular%20column%20toJson()%20should%20be%20column
    each column should contains header child (?)
    spec=TableComponent%20Default%20table%20toJson()%20each%20column%20should%20contains%20header%20child
    tagName of column header should be header (?)
    spec=TableComponent%20Default%20table%20toJson()%20tagName%20of%20column%20header%20should%20be%20header
    toJson() header should have text attribute (?)
    spec=TableComponent%20Default%20table%20toJson()%20toJson()%20header%20should%20have%20text%20attribute
    toJson() each column def should contains customAttributes if one exists (?)
    spec=TableComponent%20Default%20table%20toJson()%20toJson()%20each%20column%20def%20should%20contains%20customAttributes
    toJson() customAttributes should not contains numeric enum (?)

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spec=TableComponent%20Default%20table%20toJson()%20toJson()%20customAttributes%20should%20not%20conta
toJson() row should have selected property set to true if selected (?)
spec=TableComponent%20Default%20table%20toJson()%20toJson()%20row%20should%20have%20selected%20proper
toJson() row should NOT have selected property if it is not selected (?)
spec=TableComponent%20Default%20table%20toJson()%20toJson()%20row%20should%20NOT%20have%20selected%20
cell template that without component (plain text) should have id (?)
spec=TableComponent%20Default%20table%20toJson()%20cell%20template%20that%20without%20component%20(pl
cell template without component (plain text) should convert to json correctly (?)
spec=TableComponent%20Default%20table%20toJson()%20cell%20template%20without%20component%20(plain%20
toJson() should converted isLockedColumn to string not boolean (?)
spec=TableComponent%20Default%20table%20toJson()%20toJson()%20should%20converted%20isLockedColumn%20t

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panel inside template with ngIf conditional children should return children in proper order (?)
spec=TableComponent%20Default%20table%20panel%20inside%20template%20with%20ngIf%20conditional%20childre
should support custom row id builder (?)
spec=TableComponent%20Default%20table%20should%20support%20custom%20row%20id%20builder)
indexOfChild should return the index of supplied row (?)
spec=TableComponent%20Default%20table%20indexOfChild%20should%20return%20the%20index%20of%20supplied%20
table.toJson()[children] should only contains header info (?)
spec=TableComponent%20Default%20table%20table.toJson()%5Bchildren%5D%20should%20only%20contains%20heade

```

VirtualScroll (?spec=TableComponent%20VirtualScroll)

```

dataSource should have 100 rows (?)
spec=TableComponent%20VirtualScroll%20dataSource%20should%20have%20100%20rows)
should not render the whole dataSource (?)
spec=TableComponent%20VirtualScroll%20should%20not%20render%20the%20whole%20dataSource)
should have 5 rows (?spec=TableComponent%20VirtualScroll%20should%20have%205%20rows)
scrollDown should move to next row (?)
spec=TableComponent%20VirtualScroll%20scrollDown%20should%20move%20to%20next%20row)
scrollDown should reset nodes list (empty and reload) (?)
spec=TableComponent%20VirtualScroll%20scrollDown%20should%20reset%20nodes%20list%20(empty%20and%20reloa
checkbox should exists in table (?)
spec=TableComponent%20VirtualScroll%20checkbox%20should%20exists%20in%20table)
checkbox should checked when clicked (?)
spec=TableComponent%20VirtualScroll%20checkbox%20should%20checked%20when%20clicked)
modified data should be tracked when user scroll away (?)
spec=TableComponent%20VirtualScroll%20modified%20data%20should%20be%20tracked%20when%20user%20scroll%20;
toJson() should keep modified data (?)
spec=TableComponent%20VirtualScroll%20toJson()%20should%20keep%20modified%20data)

```

table with custom rows (?spec=TableComponent%20table%20with%20custom%20rows)

```

should convert toJson (?)
spec=TableComponent%20table%20with%20custom%20rows%20should%20convert%20toJson)
toJson should have column (?)
spec=TableComponent%20table%20with%20custom%20rows%20toJson%20should%20have%20column)
toJson should convert column with custom comp (?)
spec=TableComponent%20table%20with%20custom%20rows%20toJson%20should%20convert%20column%20with%20custom

```

TableModule (?spec=TableModule)

```

should create an instance (?spec=TableModule%20should%20create%20an%20instance)

```

TextAreaComponent (?spec=TextAreaComponent)

```

should create (?spec=TextAreaComponent%20should%20create)

```

Enabled Input (?spec=TextAreaComponent%20Enabled%20Input)

```

should accept false "enabled" input and set disabled state to true (?)
spec=TextAreaComponent%20Enabled%20Input%20should%20accept%20false%2022enabled%22%20input%20and%20set%
should accept true "enabled" input and set disabled state to false (?)
spec=TextAreaComponent%20Enabled%20Input%20should%20accept%20true%2022enabled%22%20input%20and%20set%2

```

Editable Input (?spec=TextAreaComponent%20Editable%20Input)

```

should accept false "editable" input and set readonly state to true (?)
spec=TextAreaComponent%20Editable%20Input%20should%20accept%20false%2022editable%22%20input%20and%20se
should accept true "editable" input and set readonly state to false (?)
spec=TextAreaComponent%20Editable%20Input%20should%20accept%20true%2022editable%22%20input%20and%20set%

```

TextAreaModule (?spec=TextAreaModule)

```

should create an instance (?spec=TextAreaModule%20should%20create%20an%20instance)

```

TextFieldComponent (?spec=TextFieldComponent)

```

should create (?spec=TextFieldComponent%20should%20create)
should convert to json correctly (?spec=TextFieldComponent%20should%20convert%20to%20json%20correctly)
should fire onEdit when maxLength reached (?)
spec=TextFieldComponent%20should%20fire%20onEdit%20when%20maxLength%20reached)

```

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TextFieldModule (?spec=TextFieldModule)
  should create an instance (?spec=TextFieldModule%20should%20create%20an%20instance)

TreeTableComponent (?spec=TreeTableComponent)
  should create (?spec=TreeTableComponent%20should%20create)

  toJson (?spec=TreeTableComponent%20toJson)
    should contains row element(s) (?
      spec=TreeTableComponent%20toJson%20should%20contains%20row%20element(s))
    should contains cell element(s) (?
      spec=TreeTableComponent%20toJson%20should%20contains%20cell%20element(s))
    cell should list custom attributes (?
      spec=TreeTableComponent%20toJson%20cell%20should%20list%20custom%20attributes)

TreeTableModule (?spec=TreeTableModule)
  should create an instance (?spec=TreeTableModule%20should%20create%20an%20instance)

DynamicPagesService (?spec=DynamicPagesService)
  should be created (?spec=DynamicPagesService%20should%20be%20created)

ViewComponent (?spec=ViewComponent)
  should create (?spec=ViewComponent%20should%20create)
  toJson should return child to json object (?
    spec=ViewComponent%20toJson%20should%20return%20child%20to%20json%20object)
  should return first radio component if findElement is call using group name (?
    spec=ViewComponent%20should%20return%20first%20radio%20component%20if%20findElement%20is%20call%20using%20
  should selected the correct radio button when setAttribute(selected, value) is called (?
    spec=ViewComponent%20should%20selected%20the%20correct%20radio%20button%20when%20setAttribute(selected%20C
  findElementById (?spec=ViewComponent%20findElementById)
    should using radio group name should returned the selected radio (?
      spec=ViewComponent%20findElementById%20should%20using%20radio%20group%20name%20should%20returned%20the%20
    should store all children to the view (?
      spec=ViewComponent%20findElementById%20should%20store%20all%20children%20to%20the%20view)
    should removed component view children map once it is destroyed (?
      spec=ViewComponent%20findElementById%20should%20removed%20component%20view%20children%20map%20once%20it
  multiview (?spec=ViewComponent%20multiview)
    it should allow view to be opened multiple time if allowMultiScreen is true (?
      spec=ViewComponent%20multiview%20it%20should%20allow%20view%20to%20be%20opened%20multiple%20time%20if%20
    it should return the correct view if screenIndex is provided (?
      spec=ViewComponent%20multiview%20it%20should%20return%20the%20correct%20view%20if%20screenIndex%20is%20
    should close the correct view if screenIndex is provided (?
      spec=ViewComponent%20multiview%20should%20close%20the%20correct%20view%20if%20screenIndex%20is%20provid

ViewModule (?spec=ViewModule)
  should create an instance (?spec=ViewModule%20should%20create%20an%20instance)

```







