

# Lift-and-Embed Learning Methods for Hyperbolic Conservation Laws

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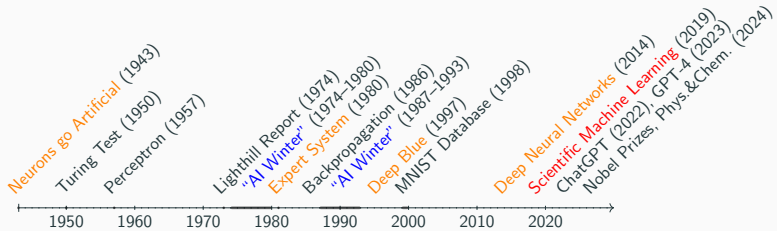
## 4. Numerical Experiments

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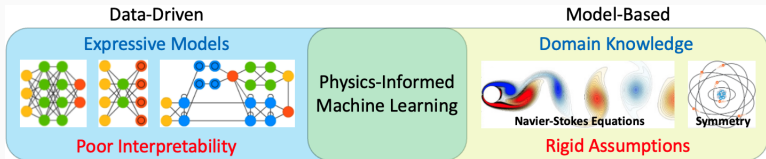
## 1. Background

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# The Evolution of Artificial Intelligence



**SciML** is a new discipline that blends **scientific computing** and **machine learning**.



§ S. L. Brunton et. al., Machine learning for fluid mechanics, 2020

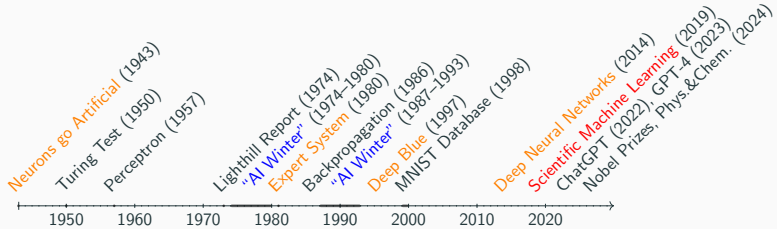
§ G. E. Karniadakis et. al., Physics-informed machine learning, 2021

§ S. Cuomo et. al., SciML through PINNs: Where we are and what's next, 2022

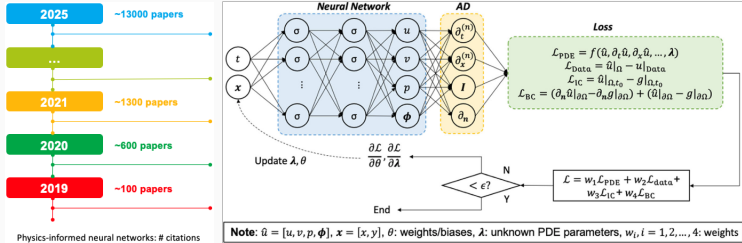
§ S. L. Brunton et. al., Promising directions of machine learning for PDEs, 2023

§ T. D. Ryck et. al., Numerical analysis of PINNs and models in physics-informed machine learning, 2024

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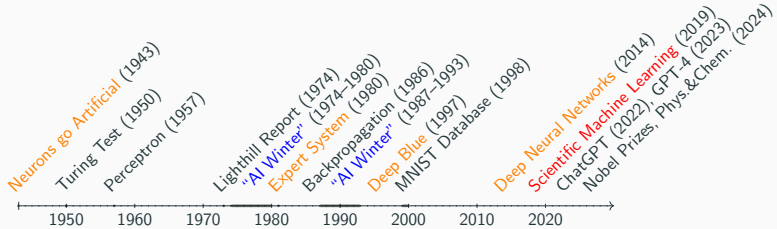
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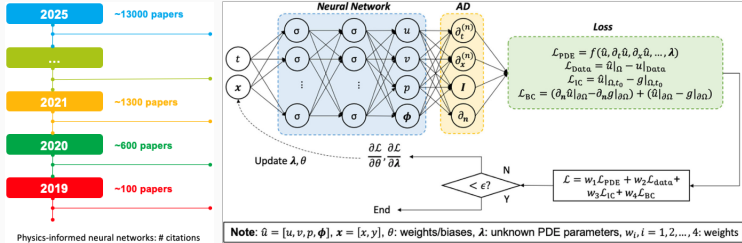
§I. E. Lagaris et. al., Neural-network methods for boundary value problems with irregular boundaries, 2000

§M. Raissi et. al., PINNs: DL for solving forward/inverse problems involving nonlinear PDEs, 2019

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**Q1:** How to embed **deeper theoretical insights** into scientific machine learning?

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# Neural Networks as Universal Approximators

## Cybenko's Universal Approximation Theorem

Feed-forward networks with only one hidden layer and non-polynomial activation functions are dense in the space of continuous functions.

<sup>§</sup>G. Cybenko, Approximation by superpositions of a sigmoidal function, 1989

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Polynomials can uniformly approximate continuous functions over compact sets.

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Feed-forward networks with a single hidden layer of  $m$  neurons can approximate a large class of functions with a **dimension-independent rate**.

§A. R. Barron, Universal approximation bounds for superpositions of a sigmoidal function, 1993

- advances in tackling the curse of dimensionality yields practical approaches for solving high-dimensional partial differential equations
  - × high-dimensional Poisson equation, heat equation, ...
  - ✓ Hamilton-Jacobi-Bellman equation, Schrödinger equation, ...

§Z. Hao et. al., PINNacle: A comprehensive benchmark of PINNs for solving PDEs, 2024 3

§W. Cai et. al., Martingale deep learning for high dimensional PDEs and stochastic optimal controls, 2024

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**Q2:** When and how are neural networks applied to **low-dimensional problems**?

§Z. Hao et. al., PINNacle: A comprehensive benchmark of PINNs for solving PDEs, 2024 3

§W. Cai et. al., Martingale deep learning for high dimensional PDEs and stochastic optimal controls, 2024

## 2. Hyperbolic Equations with Jump Discontinuities

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# Scalar Hyperbolic Equations

Consider the scalar hyperbolic conservation law

$$\begin{aligned}\partial_t u + \nabla \cdot f(u) &= 0, & (x, t) \in \mathbb{R}^d \times (0, T], \\ u(x, 0) &= u_0(x), & x \in \mathbb{R}^d,\end{aligned}$$

where  $u(x, t)$  is a conserved quantity,  $f = (f_1, \dots, f_d)^T$  the outward flux vector. A key issue is the development of **discontinuous solutions**, even if  $u_0(x)$  is smooth.

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# Scalar Hyperbolic Equations

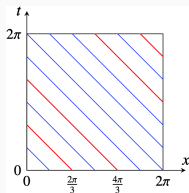
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**Linear Convection Equation:** consider  $f(u) = -u$  in the one-dimension, namely,

$$\begin{aligned}\partial_t u - \partial_x u &= 0, & \text{for } (x, t) \in [0, 2\pi] \times (0, 2\pi], \\ u_0(x) &= \begin{cases} 0, & \text{for } x \in [0, \frac{2\pi}{3}), \\ 1, & \text{for } x \in [\frac{2\pi}{3}, \frac{4\pi}{3}), \\ 0, & \text{for } x \in [\frac{4\pi}{3}, 2\pi], \end{cases} \\ u(0, t) &= u(2\pi, t), & \text{for } t \in (0, 2\pi],\end{aligned}$$



in which  $u(x, t)$  is constant along the **characteristic line**. To be specific,

$$\begin{aligned}\frac{dx(t)}{dt} &= f'(u(x(t), t)) = -1 \Rightarrow x(t) = -t + x_0 \Rightarrow \frac{du(x(t), t)}{dt} = 0, \\ u(x(t), t) &= u(x_0, 0) \Rightarrow u(x, t) = u_0(x + t).\end{aligned}$$

# Scalar Hyperbolic Equations

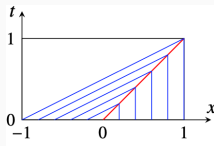
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**Inviscid Burgers' Equation:** consider  $f(u) = \frac{1}{2}u^2$  in the one-dimension, namely,

$$\begin{aligned}\partial_t u + u \partial_x u &= 0, & \text{for } (x, t) \in [-1, 1] \times (0, 1], \\ u_0(x) &= \begin{cases} 2, & \text{for } x \in [-1, 0), \\ 0, & \text{for } x \in [0, 1], \end{cases}\end{aligned}$$



in which  $u(x, t)$  is constant along the **characteristic line**. To be specific,

$$\frac{dx(t)}{dt} = f'(u(x(t), t)) = u(x(t), t) \Rightarrow x(t) = u_0(x_0)t + x_0 \Rightarrow \frac{du(x(t), t)}{dt} = 0,$$

where a shock curve  $x = \gamma(t)$  is formed due to characteristic intersection, and

$$\frac{d\gamma(t)}{dt} = s = \frac{[f(u)]}{[u]} = 1 \Rightarrow u(x, t) = u_0(x - st).$$

# Mesh-Based Numerical Solvers

Classical numerical approaches using uniform meshes, such as the Lax-Wendroff and upwind schemes, suffer from **dispersion or dissipation issues**.

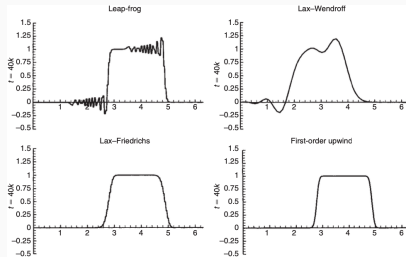


Figure 7.1.1. Solution at  $t = 40k$  of  $u_t + u_x = 0$  with initial data (7.1.2).

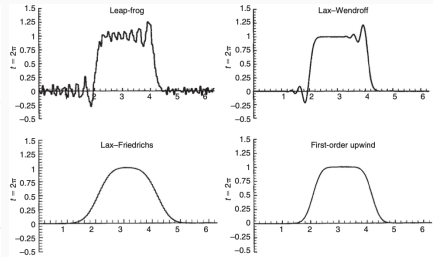


Figure 7.1.2. Solution at  $t = 2\pi$  of  $u_t + u_x = 0$  with initial data (7.1.2).

§B. Gustafsson, Time-dependent problems and difference methods, 2013

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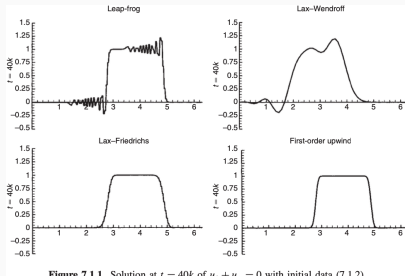


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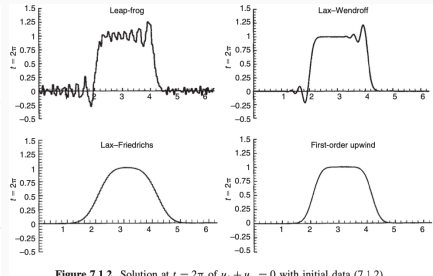


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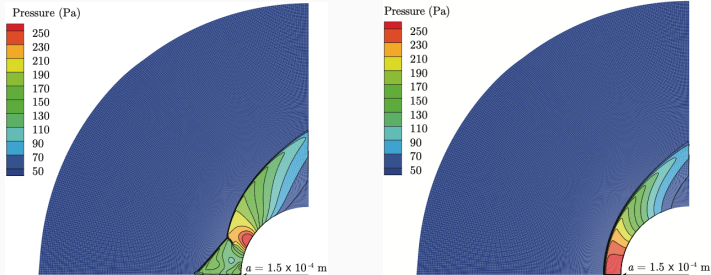
Various refinements are developed to capture sharp solution transitions, e.g.,

- ENO/WENO-based finite volume schemes;
- discontinuous/adaptive finite element methods.



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Classical numerical approaches using uniform meshes, such as the Lax-Wendroff and upwind schemes, suffer from **dispersion or dissipation issues**.



§ J. Bruns, Physical diffusion cures the Carbuncle problem, 2015

Various refinements are developed to capture sharp solution transitions, e.g.,

- ENO/WENO-based finite volume schemes;
- discontinuous/adaptive finite element methods.

However, **anomalous solutions** are reported for complex problems, and challenges remain in balancing algorithmic efficiency, accuracy, and robustness.

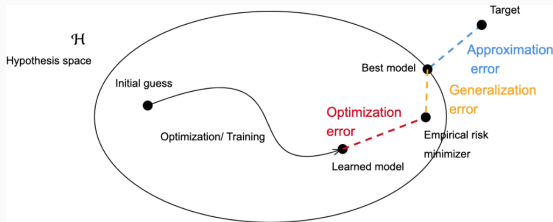
§ J. Abbasi et. al., Challenges and advancements in modeling shock fronts with PINNs, 2025

## Overview of Deep Learning-Based Solvers

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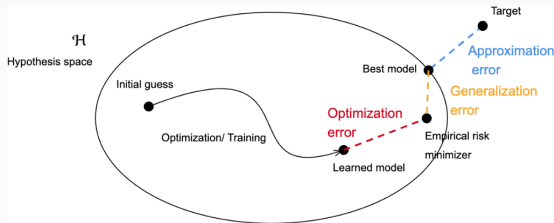
# Overview of Current Research

Unlike mesh-based approximations of differential operators, deep learning methods use **automatic differentiation** to avoid dispersion and dissipation issues



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Unlike mesh-based approximations of differential operators, deep learning methods use **automatic differentiation** to avoid dispersion and dissipation issues, but vanilla learning approaches exhibit **poor performance in handling discontinuities**.



## “Construction of Loss Function”

**Strong Form:** including a **proper diffusion term** to reduce hyperbolicity

$$\partial_t u + \nabla \cdot f(u) = 0 \Rightarrow \partial_t u + \nabla \cdot f(u) = \epsilon \Delta u$$

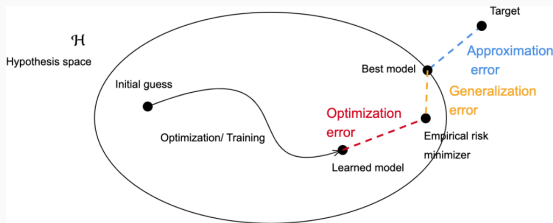
followed by the minimization of least square residual in a **pointwise manner**

$$\min_{\theta} \|\partial_t \hat{u} + \nabla \cdot f(\hat{u}) - \epsilon \Delta \hat{u}\|_{L^2(\Omega_T)}^2 + \beta_I \|\hat{u} - u_0\|_{L^2(\Omega_0)}^2 + \beta_B \|f(\hat{u}) \cdot \mathbf{n} - g\|_{L^2(\Gamma_{in})}^2$$

where  $u(x, t)$  is parametrized using a neural network  $\hat{u}(x, t; \theta)$  with parameter  $\theta$ .

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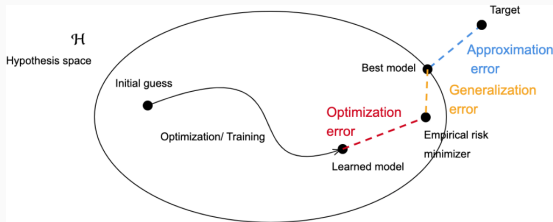
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Unfortunately, it **introduces modelling error** and **slows down the training process**. <sup>6</sup>

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## “Construction of Loss Function”

**Weak Form:** shifts smoothness requirements to the **test function**

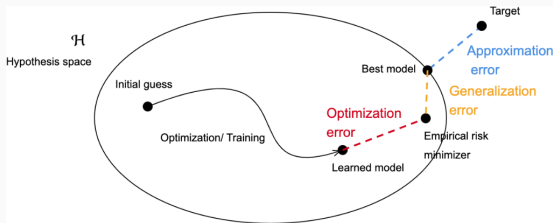
$$\int_0^T \int_{\Omega} (u \varphi_t + f(u) \varphi_x) dx dt + \int_{\Omega} u_0(x) \varphi(x, 0) dx = 0, \quad \forall \varphi \in C_c^1(\Omega_T)$$

requiring the inclusion of entropy-admissible pair  $(\eta, q)$  to establish uniqueness

$$\min_{\theta} \max_{\varphi} \|\eta(\hat{u}) \varphi_t + q(\hat{u}) \varphi_x\|_{L^2(\Omega \times (0, T])} + \beta_I \|\hat{u} - u_0\|_{L^2(\Omega_0)}^2 + \beta_B \|f(\hat{u}) \cdot \mathbf{n} - \mathbf{g}\|_{L^2(\Gamma_{in})}^2$$

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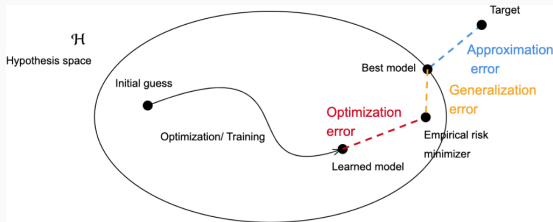
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However, difficulty in **recovering discontinuities through neural networks** persists. <sup>7</sup>

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Unlike mesh-based approximations of differential operators, deep learning methods use **automatic differentiation** to avoid dispersion and dissipation issues, but vanilla learning approaches exhibit **poor performance in handling discontinuities**.



**Adaptive Sampling Strategy:** generate points on regions with higher errors

§ Z. Mao et. al., Physics-informed neural networks for high-speed flows, 2020

**Architecture Design:** choose proper activation functions and network structures

§ D. Santa et. al., Discontinuous neural networks and discontinuity learning, 2023

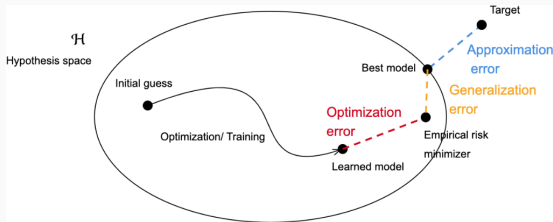
**Integration with Classical Methods:** employing neural networks to learn, either partially or entirely, the finite volume or discontinuous Galerkin schemes

§ Y. Bar-Sinai et. al., learning data-driven discretizations for partial differential equations, 2019



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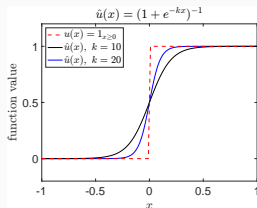
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**Q3:** Where is the **breakthrough** in next-generation scientific machine learning? 8

### 3. Lift-and-Embed Learning Methods

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# Toy Example: Approximation of Heaviside Function

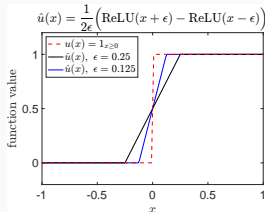
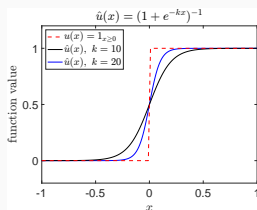


**Kernel Smoothing:** convolution with a suitable kernel function, e.g.,

$$u(x) = \mathbf{1}_{x \geq 0} \approx \hat{u}(x) = (u * G)(x) = \int_{-\infty}^{+\infty} u(\tau) G(x - \tau) d\tau = \frac{1}{1 + e^{-kx}}$$

where  $G(y) = ke^{-ky}(1 + e^{-ky})^{-2}$  is Sigmoid kernel function and discontinuity is smoothed out in a manner analogous to the **method of vanishing viscosity**.

# Toy Example: Approximation of Heaviside Function



**Finite Element Interpolation:** approximation with piecewise linear elements on the partition  $-1 = x_0 < x_1 < x_2 < x_3 = 1$  with  $x_2 = -x_1 = \epsilon$

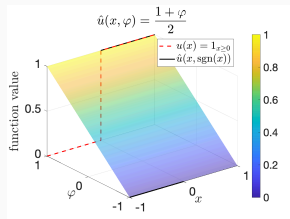
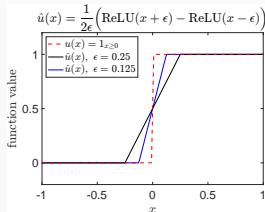
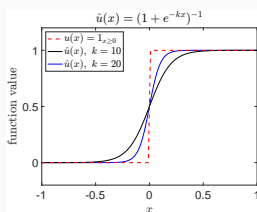
$$u(x) \approx \hat{u}(x) = \sum_{j=0}^3 u(x_j) \phi_j(x) = \frac{1}{2\epsilon} \left( \text{ReLU}(x + \epsilon) - \text{ReLU}(x - \epsilon) \right)$$

where basis functions are rewritten in terms of  $\text{ReLU}(x) = \max(0, x)$ . The latter is closely related to a **single-hidden-layer feedforward neural network**.

§Z. Cai et. al., Least-squares neural network method for linear advection-reaction equation, 2024

§Z. Cai et. al., Evolving neural network method for 1D scalar hyperbolic conservation laws, 2023

# Toy Example: Approximation of Heaviside Function



**Lift-and-Embed Approach:** embedding non-smooth functions within a higher-dimensional space to achieve smoothness (not unique), for instance,

$$u(x) = \hat{u}(x, \text{sgn}(x)) \quad \text{with} \quad \hat{u}(x, \varphi) = \frac{1 + \varphi}{2}$$

as ensured by **Tietze extension theorem**: any real-valued, continuous function on a closed subset of a normal space can be extended to the entire space.

§ J. R. Munkres, Topology, 2020

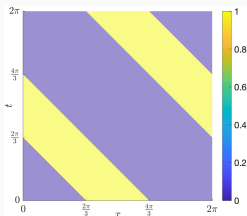
§ W. Hu et. al., A discontinuity-capturing neural network with categorical embedding and applications, 2025

§ Q. Sun et. al., Lift-and-Embed learning method for solving scalar hyperbolic equations, 2025

## Identified Discontinuity Locations

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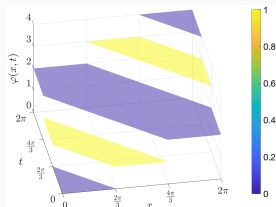
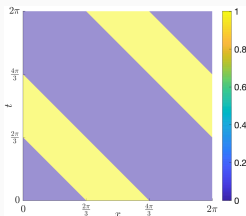
# Linear Convection Equation Revisited



Recall the **linear problem** with  $2\pi$ -periodic boundary condition, namely,

$$\begin{aligned}\partial_t u(x, t) - \partial_x u(x, t) &= 0, & \text{for } (x, t) \in \Omega = (0, 2\pi) \times (0, 2\pi], \\ u_0(x) &= H(x - \frac{2\pi}{3}) - H(x - \frac{4\pi}{3}), & \text{for } x \in (0, 2\pi).\end{aligned}$$

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By introducing an **augmented variable** into our solution ansatz

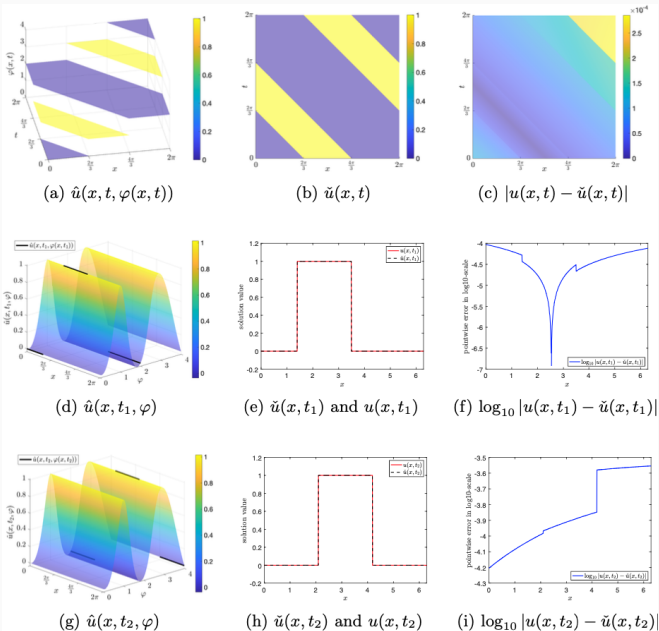
$$u(x, t) = \hat{u}(x, t, \varphi(x, t)) \quad \text{with} \quad \varphi(x, t) = \sum_{i=1}^2 \sum_{k=0}^1 H(x - st - x_i - 2k\pi),$$

the original problem is **embedded** into a **higher-dimensional space**, that is,

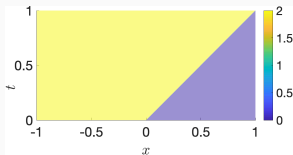
$$\begin{aligned} \partial_t \hat{u}(x, t, \varphi(x, t)) - \partial_x \hat{u}(x, t, \varphi(x, t)) &= 0, & \text{for } (x, t) \in \Omega \setminus \Gamma, \\ \hat{u}(x, t, \varphi^+(x, t)) - \hat{u}(x, t, \varphi^-(x, t)) &= u_0^+(x_i) - u_0^-(x_i), & \text{for } (x, t) \in \Gamma, \\ \hat{u}(x, 0, \varphi(x, 0)) &= u_0(x), & \text{for } x \in (0, 2\pi). \end{aligned}$$



# Linear Convection Equation Revisited



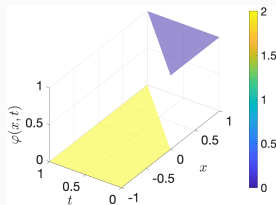
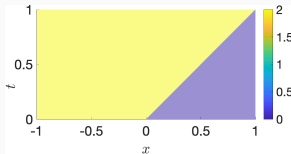
# Inviscid Burgers' Equation Revisited



Recall the nonlinear problem with inflow boundary condition being omitted, i.e.,

$$\begin{aligned}\partial_t u(x, t) + u(x, t) \partial_x u(x, t) &= 0, & \text{for } (x, t) \in \Omega = (-1, 1) \times (0, 1], \\ u_0(x) &= 2H(-x), & \text{for } x \in (-1, 1),\end{aligned}$$

# Inviscid Burgers' Equation Revisited



Recall the nonlinear problem with inflow boundary condition being omitted, i.e.,

$$\begin{aligned} \partial_t u(x, t) + u(x, t) \partial_x u(x, t) &= 0, & \text{for } (x, t) \in \Omega = (-1, 1) \times (0, 1], \\ u_0(x) &= 2H(-x), & \text{for } x \in (-1, 1), \end{aligned}$$

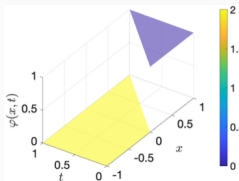
By introducing an **augmented variable** into our solution ansatz

$$u(x, t) = \hat{u}(x, t, \varphi(x, t)) \quad \text{with} \quad \varphi(x, t) = H(x - st) = \mathbf{1}_{x \geq st},$$

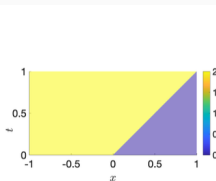
in which  $s = 1$ , the governing equation can then be reformulated as

$$\begin{aligned} \partial_t \hat{u}(x, t, \varphi(x, t)) - \hat{u}(x, t, \varphi(x, t)) \partial_x \hat{u}(x, t, \varphi(x, t)) &= 0, & \text{for } (x, t) \in \Omega \setminus \Gamma, \\ \frac{[f(\hat{u})]}{[\hat{u}]} = \frac{1}{2} (\hat{u}(x, t, \varphi^+(x, t)) + \hat{u}(x, t, \varphi^-(x, t))) &= s, & \text{on } \Gamma, \\ \hat{u}(x, 0, \varphi(x, 0)) &= u_0(x), & \text{for } x \in (-1, 1). \end{aligned}$$

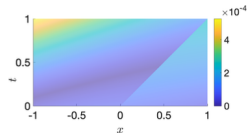
# Inviscid Burgers' Equation Revisited



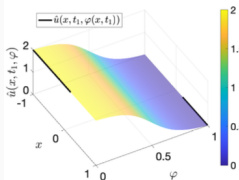
(a)  $\hat{u}(x, t, \varphi(x, t))$



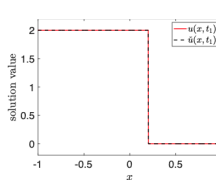
(b)  $\tilde{u}(x, t)$



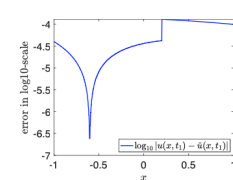
(c)  $|u(x, t) - \tilde{u}(x, t)|$



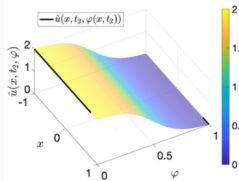
(d)  $\hat{u}(x, t_1, \varphi)$



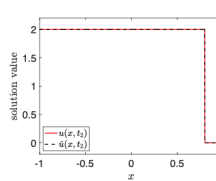
(e)  $\tilde{u}(x, t_1)$  and  $u(x, t_1)$



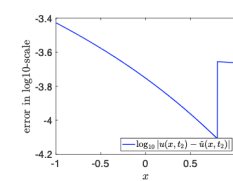
(f)  $\log_{10}|u(x, t_1) - \tilde{u}(x, t_1)|$



(g)  $\hat{u}(x, t_2, \varphi)$



(h)  $\tilde{u}(x, t_2)$  and  $u(x, t_2)$



(i)  $\log_{10}|u(x, t_2) - \tilde{u}(x, t_2)|$

# Learning with Identified Discontinuity Locations

## % Preparation

- generate collocation points  $X_{\text{Intrr}}$ ,  $X_{\text{Shock}}$ ,  $X_{\text{Bndry}}$ , and  $X_{\text{Initl}}$ ;
- calculate  $\varphi(x, t)$  with *a-priori* knowledge of discontinuities;

## % Training Process

- construct and initialize the network model  $\hat{u}(x, t, \varphi; \theta)$ ;

**while** maximum number of epochs is not reached **do**

- network training on the shuffled dataset with a suitable learning rate, i.e.,

$$\theta^* = \arg \min_{\theta} L_{\text{Intrr}}(\hat{u}) + \beta_S L_{\text{Shock}}(\hat{u}) + \beta_B L_{\text{Bndry}}(\hat{u}) + \beta_I L_{\text{Initl}}(\hat{u});$$

**end while**

## % Testing Process

- forward pass of the trained model on the testing dataset, i.e.,

$$\check{u}(x, t) = \hat{u}(x, t, \varphi(x, t); \theta^*).$$

---

$$L_{\text{Intrr}}(\hat{u}) = \int_0^T \int_{\Omega \setminus \Gamma} |\partial_t \hat{u} - \nabla \cdot f(\hat{u})|^2 dx dt, \quad L_{\text{Initl}}(\hat{u}) = \int_{\Omega} |\hat{u} - u_0|^2 dx,$$
$$L_{\text{Shock}}(\hat{u}) = \int_{\Gamma} | -\mathbf{s} \llbracket \hat{u} \rrbracket + \llbracket f(\hat{u}) \rrbracket |^2 ds, \quad L_{\text{Bndry}}(\hat{u}) = \int_0^T \int_{\partial \Omega} |\hat{u} - g|^2 dx dt.$$

## Unknown Discontinuity Locations

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# Inviscid Burgers' Equation

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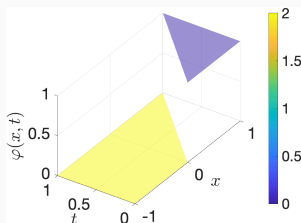
Consider the inviscid Burgers' equation with inflow boundary condition, namely,

$$\partial_t u(x, t) + u(x, t) \partial_x u(x, t) = 0, \quad \text{for } (x, t) \in \Omega = (-1, 1) \times (0, 1],$$

$$u_0(x) = 2H(-x), \quad \text{for } x \in (-1, 1),$$

where shock speed  $s$  is unknown.

# Inviscid Burgers' Equation



Consider the inviscid Burgers' equation with inflow boundary condition, namely,

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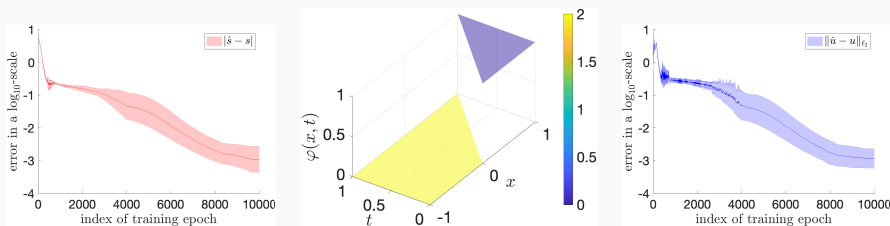
$$u_0(x) = 2H(-x), \quad \text{for } x \in (-1, 1),$$

where **shock speed  $s$  is unknown**. With **augmented variable** being constructed in a similar fashion as before, namely,

$$u(x, t) = \hat{u}(x, t, \varphi(x, t)) \quad \text{with} \quad \varphi(x, t) = H(x - \hat{s}t),$$



# Inviscid Burgers' Equation



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$$\begin{aligned} \partial_t u(x, t) + u(x, t) \partial_x u(x, t) &= 0, & \text{for } (x, t) \in \Omega = (-1, 1) \times (0, 1], \\ u_0(x) &= 2H(-x), & \text{for } x \in (-1, 1), \end{aligned}$$

where **shock speed  $s$  is unknown**. With **augmented variable** being constructed in a similar fashion as before, namely,

$$u(x, t) = \hat{u}(x, t, \varphi(x, t)) \quad \text{with} \quad \varphi(x, t) = H(x - \hat{s}t),$$

shock speed can be inferred concurrently with the training of network solution

$$L_{\text{Shock}}(\hat{u}) \Rightarrow L_{\text{Shock}}^{\text{inv}}(\hat{u}, \hat{s}) = \int_{\Gamma} |\hat{s}[\hat{u}] - [f(\hat{u})]|^2 ds$$

# Learning with Unknown Discontinuity Locations

*% Preparation*

- generate datasets  $X_{\text{Intrr}}$ ,  $X_{\text{Bndry}}$ ,  $X_{\text{Initl}}$ , and temporal grid  $\{t_i\}_{i=1}^n$ ;
- initialize  $\{\hat{s}_i = \hat{s}(t_i)\}_{i=1}^n$  and treat them as **extra trainable parameters**;

*% Training Process*

- construct and initialize the network model  $\hat{u}(x, t, \varphi; \theta)$ ;

**while** maximum number of epochs is not reached **do**

- numerically solve  $\hat{\gamma}'(t) = \hat{s}(t)$ , then reconstruct  $\hat{s}(t)$  and  $\hat{\gamma}(t)$ ;
- construct the augmented variable  $\varphi(x, t)$  and resample dataset  $X_{\text{Shock}}$ ;
- network training on the shuffled dataset with a suitable learning rate, i.e.,

$$\theta^*, \hat{s}_i^* = \arg \min_{\theta, \hat{s}_i} L_{\text{Intrr}}(\hat{u}) + \beta_S L_{\text{Shock}}^{\text{inv}}(\hat{u}, \hat{s}_i) + \beta_B L_{\text{Bndry}}(\hat{u}) + \beta_I L_{\text{Initl}}(\hat{u})$$

**end while**

*% Testing Process*

- forward pass of the trained model on the testing dataset, i.e.,

$$\check{u}(x, t) = \hat{u}(x, t, \varphi(x, t); \theta^*).$$

# Learning with Unknown Discontinuity Locations

## *% Preparation*

- generate datasets  $X_{\text{Intrr}}$ ,  $X_{\text{Bndry}}$ ,  $X_{\text{Initl}}$ , and temporal grid  $\{t_i\}_{i=1}^n$ ;
- initialize  $\{\hat{s}_i = \hat{s}(t_i)\}_{i=1}^n$  and treat them as **extra trainable parameters**;

## *% Training Process*

- construct and initialize the network model  $\hat{u}(x, t, \varphi; \theta)$ ;

**while** maximum number of epochs is not reached **do**

- numerically solve  $\hat{\gamma}'(t) = \hat{s}(t)$ , then reconstruct  $\hat{s}(t)$  and  $\hat{\gamma}(t)$ ;
- construct the augmented variable  $\varphi(x, t)$  and resample dataset  $X_{\text{Shock}}$ ;
- network training on the shuffled dataset with a suitable learning rate, i.e.,

$$\theta^*, \hat{s}_i^* = \arg \min_{\theta, s_i} L_{\text{Intrr}}(\hat{u}) + \beta_S L_{\text{Shock}}^{\text{inv}}(\hat{u}, \hat{s}_i) + \beta_B L_{\text{Bndry}}(\hat{u}) + \beta_I L_{\text{Initl}}(\hat{u})$$

**end while**

## *% Testing Process*

- forward pass of the trained model on the testing dataset, i.e.,

$$\check{u}(x, t) = \hat{u}(x, t, \varphi(x, t); \theta^*).$$

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**Remark:** the total number of collocation points remains unchanged regardless of the increased dimensionality, with computation conducted only on hyperplanes. 16

## 4. Numerical Experiments

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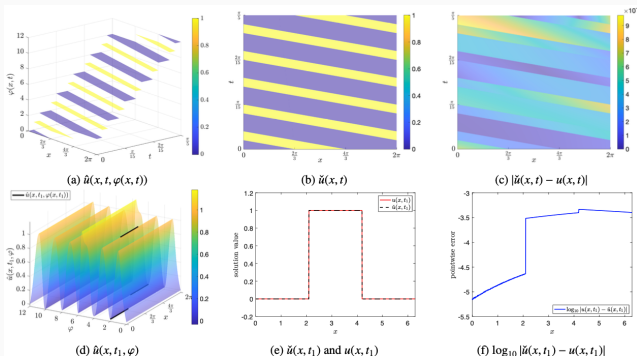
# Convection Equation: Large Coefficient

Consider a widely reported failure mode of vanilla learning approach, namely,

$$\begin{aligned} \partial_t u(x, t) - 50 \partial_x u(x, t) &= 0, & \text{for } (x, t) \in (0, 2\pi) \times (0, \frac{\pi}{5}], \\ u_0(x) &= H(x - \frac{2\pi}{3}) - H(x - \frac{4\pi}{3}), & \text{for } x \in (0, 2\pi), \\ u(0, t) &= u(2\pi, t), & \text{for } t \in (0, \frac{\pi}{5}]. \end{aligned}$$

where our solution ansatz is constructed in a similar fashion as before

$$u(x, t) = \hat{u}(x, t, \varphi(x, t)) \quad \text{with} \quad \varphi(x, t) = \sum_{i=1}^2 \sum_{k=0}^{n_i} H(x - 50t - x_i - 2k\pi).$$

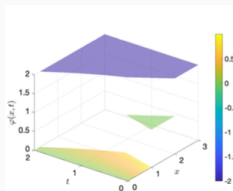
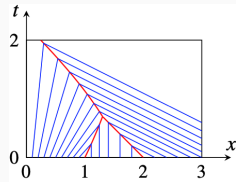


# Identified Locations: Shock-Shock Interaction

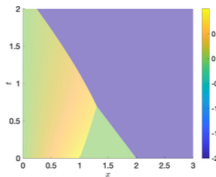
$$\partial_t u(x, t) + u(x, t) \partial_x u(x, t) = 0, \quad \text{for } (x, t) \in \Omega,$$

$$u_0(x) = \begin{cases} x, & \text{for } 0 \leq x < 1, \\ 0, & \text{for } 1 \leq x < 2, \\ -2, & \text{for } 2 \leq x \leq 3, \end{cases}$$

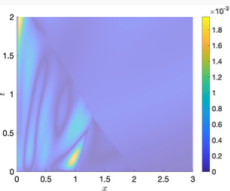
$$u(0, t) = 0, \quad u(3, t) = -2, \quad \text{for } t \in (0, 2].$$



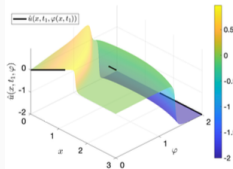
(a)  $\hat{u}(x, t, \varphi(x, t))$



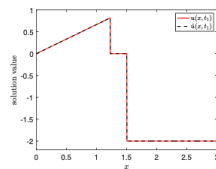
(b)  $\tilde{u}(x, t)$



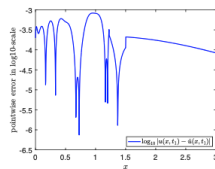
(c)  $|\tilde{u}(x, t) - u(x, t)|$



(d)  $\hat{u}(x, t_1, \varphi)$



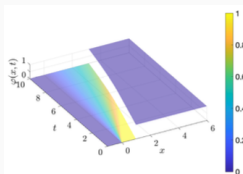
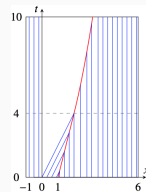
(e)  $\tilde{u}(x, t_1)$  and  $u(x, t_1)$



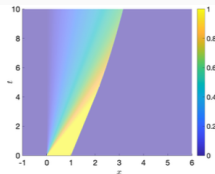
(f)  $\log_{10} |\tilde{u}(x, t_1) - u(x, t_1)|$

# Identified Locations: Rarefaction-Shock Interaction

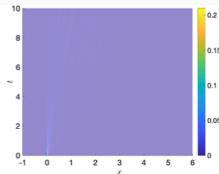
$$\begin{aligned} \partial_t u(x, t) + \frac{1}{2} u(x, t) \partial_x u(x, t) &= 0, & \text{for } (x, t) \in \Omega, \\ u_0(x) &= \begin{cases} 0, & \text{for } -1 \leq x \leq 0, \\ 1, & \text{for } 0 < x < 1, \\ 0, & \text{for } 1 \leq x \leq 6, \end{cases} \\ u(-1, t) &= u(6, t) = 0, & \text{for } t \in (0, 10], \end{aligned}$$



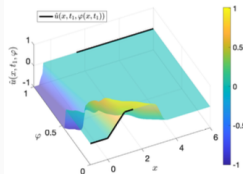
(a)  $\hat{u}(x, t, \varphi(x, t))$



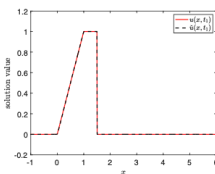
(b)  $\hat{u}(x, t)$



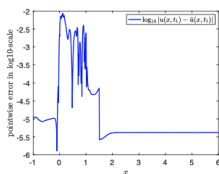
(c)  $|\hat{u}(x, t) - u(x, t)|$



(d)  $\hat{u}(x, t_1, \varphi)$



(e)  $\hat{u}(x, t_1)$  and  $u(x, t_1)$



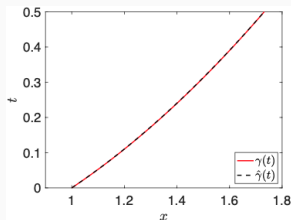
(f)  $\log_{10} |\hat{u}(x, t_1) - u(x, t_1)|$

# Unknown Locations: Curved Shock Trajectory

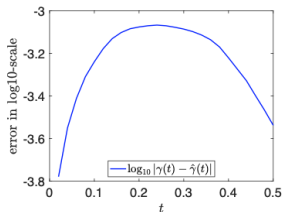
Consider the Burgers' equation with a curved shock trajectory  $\gamma(t) = \sqrt{1+4t}$

$$\begin{aligned} \partial_t u(x, t) + u(x, t) \partial_x u(x, t) &= 0, & \text{for } (x, t) \in (0, 2) \times (0, 0.5], \\ u_0(x) &= \begin{cases} 4x, & \text{for } 0 \leq x < 1, \\ 0, & \text{for } 1 \leq x \leq 2, \end{cases} \\ u(0, t) = u(2, t) &= 0, & \text{for } t \in (0, 0.5], \end{aligned}$$

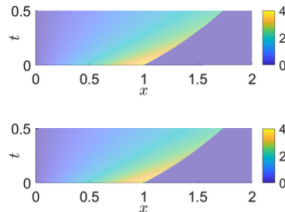
the recovered shock curve and trained network solution are depicted below.



(a)  $\gamma(t)$  and  $\hat{\gamma}(t)$



(b)  $\log_{10} |\gamma(t) - \hat{\gamma}(t)|$



(c)  $u(x, t)$  and  $\tilde{u}(x, t)$



## 5. Concluding Remarks

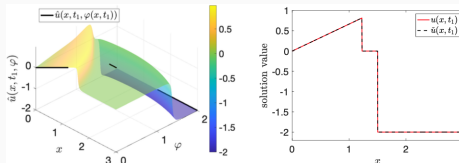
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# Concluding Remarks

## Knowledge-Embedded Machine Learning

**Q1:** How to embed **deeper theoretical insights** into scientific machine learning?

**Our Answer:** incorporate domain knowledge as an augmented variable into the solution ansatz, followed by parametrization through smooth neural networks.



# Concluding Remarks

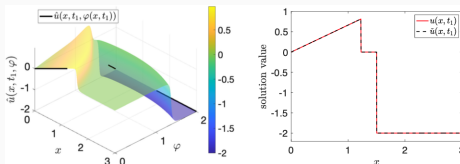
## Knowledge-Embedded Machine Learning

**Q1:** How to embed **deeper theoretical insights** into scientific machine learning?

**Our Answer:** incorporate domain knowledge as an augmented variable into the solution ansatz, followed by parametrization through smooth neural networks.

**Q2:** When and how are neural networks applied to **low-dimensional problems**?

**Our Answer:** lift-and-embed the singular problems within a higher-dimensional space, followed by projecting the trained models back onto the original plane.



# Concluding Remarks

## Knowledge-Embedded Machine Learning

**Q1:** How to embed **deeper theoretical insights** into scientific machine learning?

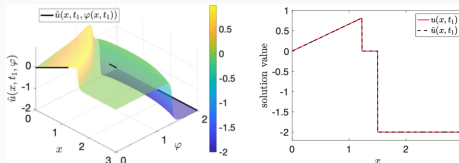
**Our Answer:** incorporate domain knowledge as an augmented variable into the solution ansatz, followed by parametrization through smooth neural networks.

**Q2:** When and how are neural networks applied to **low-dimensional problems**?

**Our Answer:** lift-and-embed the singular problems within a higher-dimensional space, followed by projecting the trained models back onto the original plane.

**Q3:** Where is the **breakthrough** in next-generation scientific machine learning?

**Our Answer:** ✗ universal approximator ✓ rethink problem in higher dimensions



**Thank You!**