

Combinatorial Max-Flow via Weighted Push-Relabel on Shortcut Graphs

Jason Li (CMU)

Joint work with Aaron Bernstein, Joakim
Blikstad, Thatchaphol Saranurak, Ta-Wei Tu

Max-Flow

Input: directed (uncap.) graph $G=(V,E)$ and vertices s,t

Find max # of edge-disjoint $s-t$ paths \Leftrightarrow

Find $s-t$ flow of maximum value s.t. each edge has congestion ≤ 1

History and Our Results

Combinatorial algorithms: Ford-Fulkerson,
Dinic's, Edmonds-Karp, Sleator-Tarjan

--> Goldberg-Rao (1998): $m^{1.5}$ time

History and Our Results

Combinatorial algorithms: Ford-Fulkerson,
Dinic's, Edmonds-Karp, Sleator-Tarjan

--> Goldberg-Rao (1998): $m^{1.5}$ time

Continuous optimization: Daitch-Spielman,
CKMST, Madry, Sherman (approx)

--> CKLPPS (2022): $m^{1+o(1)}$ time

History and Our Results

CKLPPS (2022): $m^{1+o(1)}$ time

- max-flow has been "solved", but is there a fast **combinatorial** algorithm?

History and Our Results

CKLPPS (2022): $m^{1+o(1)}$ time

- max-flow has been "solved", but is there a fast **combinatorial** algorithm?
- augmenting paths easier to understand and implement

History and Our Results

Bernstein-Blikstad-Saranurak-Tu (FOCS'24):
 $n^{2+o(1)}$ time by augmenting paths and
expander decomposition

History and Our Results

Bernstein-Blikstad-Saranurak-Tu (FOCS'24):
 $n^{2+o(1)}$ time by augmenting paths and
expander decomposition

This work: $n^2 \text{ polylog}(n)$ and simpler

- exploits rich combinatorial structure
- even implemented by Blikstad-Tu (2025)

Roadmap

combinatorial structure of max-flow: this talk

- short flow paths --> fast algorithm
- combinatorial preconditioning
- expanders and expander hierarchy

Roadmap

combinatorial structure of max-flow: **this talk**

- short flow paths --> fast algorithm
- combinatorial preconditioning
- expanders and expander hierarchy

weighted push-relabel: generalization of the
push-relabel algorithm for max-flow **(skip)**

Short Paths --> Fast Algorithm

Theorem: for any h , can compute an s - t flow

s.t. (1) "short paths":

average length of a flow path is $\leq h$

Short Paths --> Fast Algorithm

Theorem: for any h , can compute an s - t flow

s.t. (1) "short paths":

average length of a flow path is $\leq h$

(2) "no remaining short paths":

in the residual graph, s - t distance $> h$

Short Paths --> Fast Algorithm

Theorem: for any h , can compute an s - t flow

s.t. (1) "short paths":

average length of a flow path is $\leq h$

(2) "no remaining short paths":

in the residual graph, s - t distance $> h$

Call this a **short flow**. Can be computed by
blocking flow or standard push-relabel

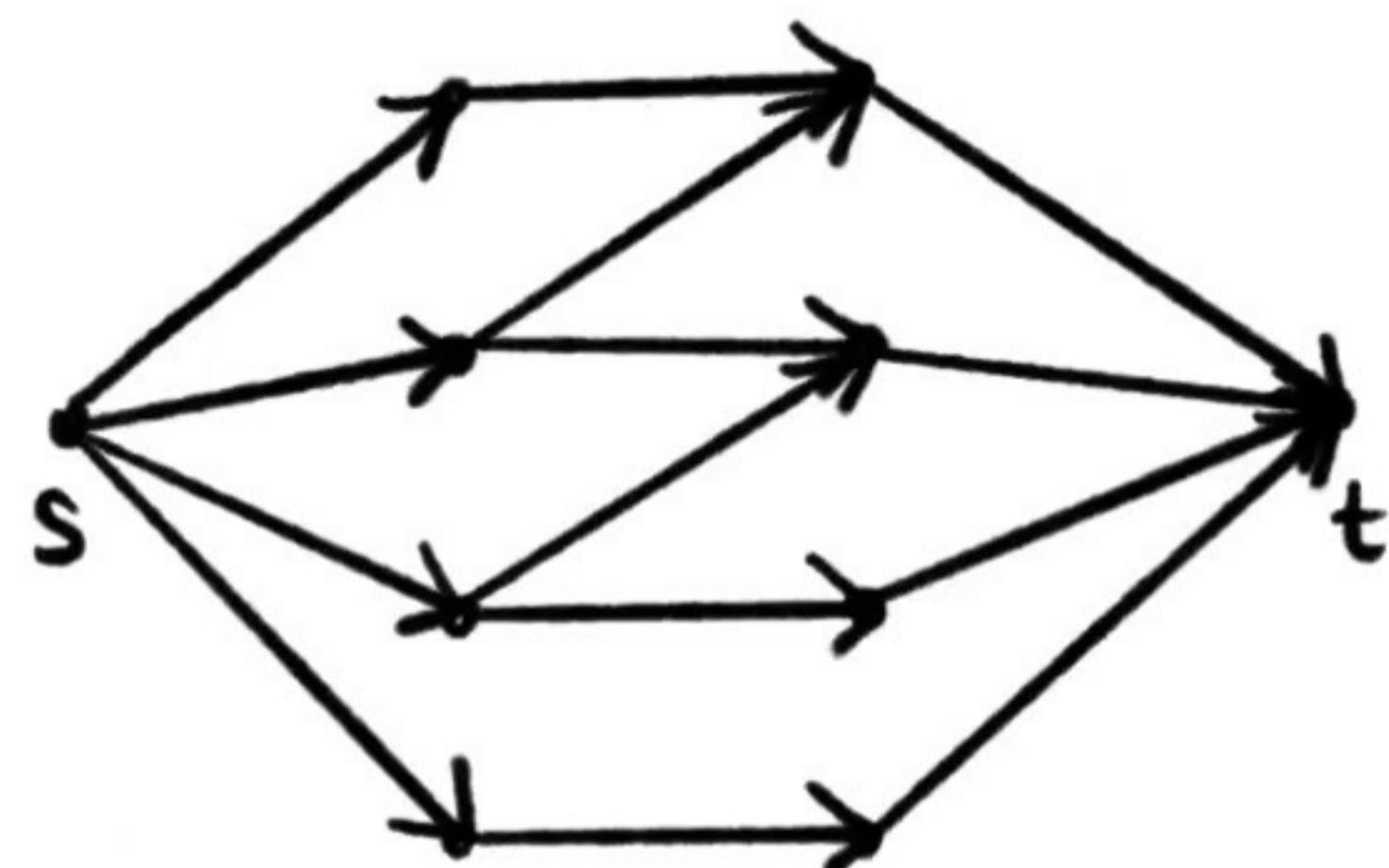
Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

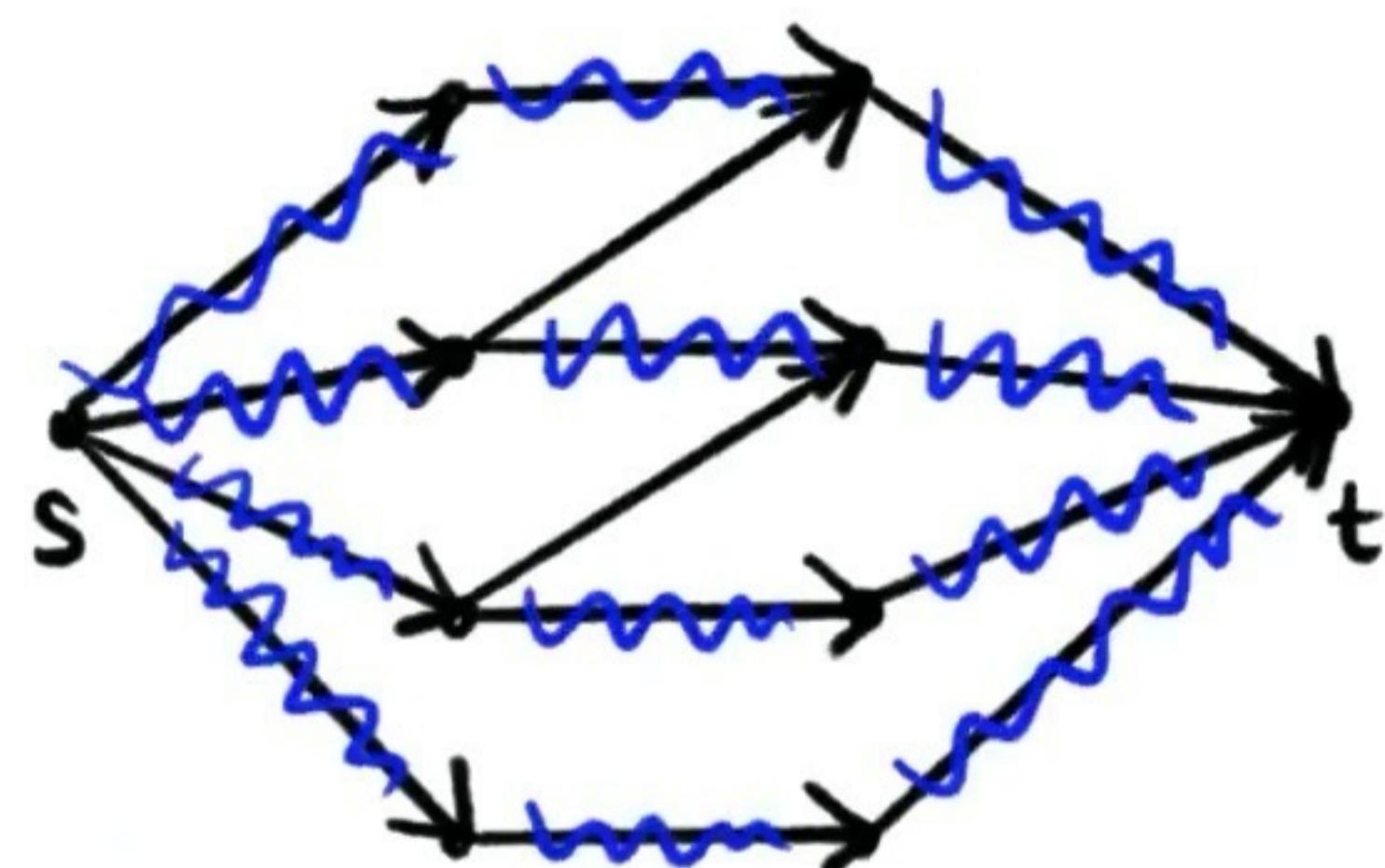
Example: in bipartitite matching instance, flow path length ≤ 3 .



Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

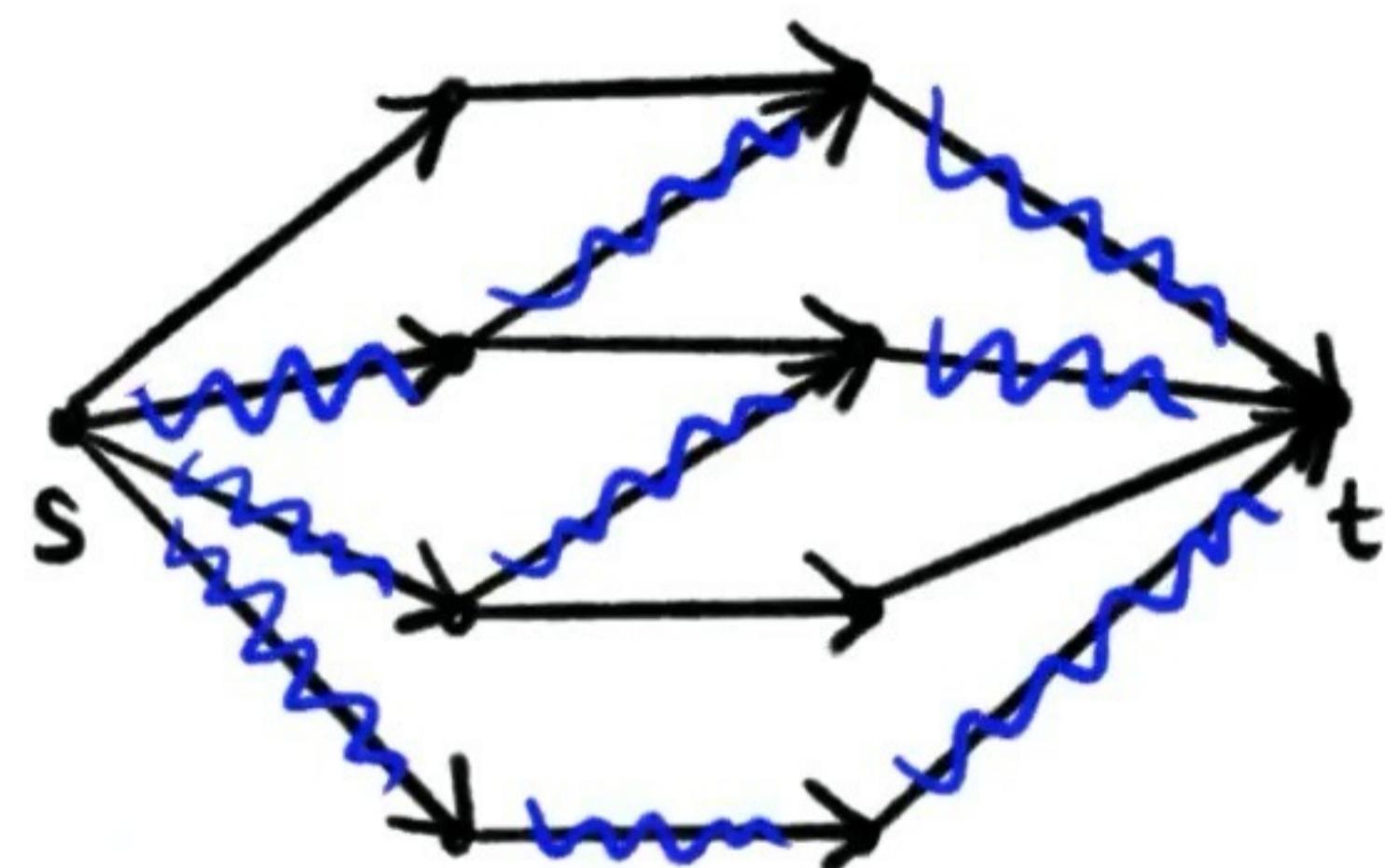
Example: in bipartitite matching instance, flow path length ≤ 3 .



Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

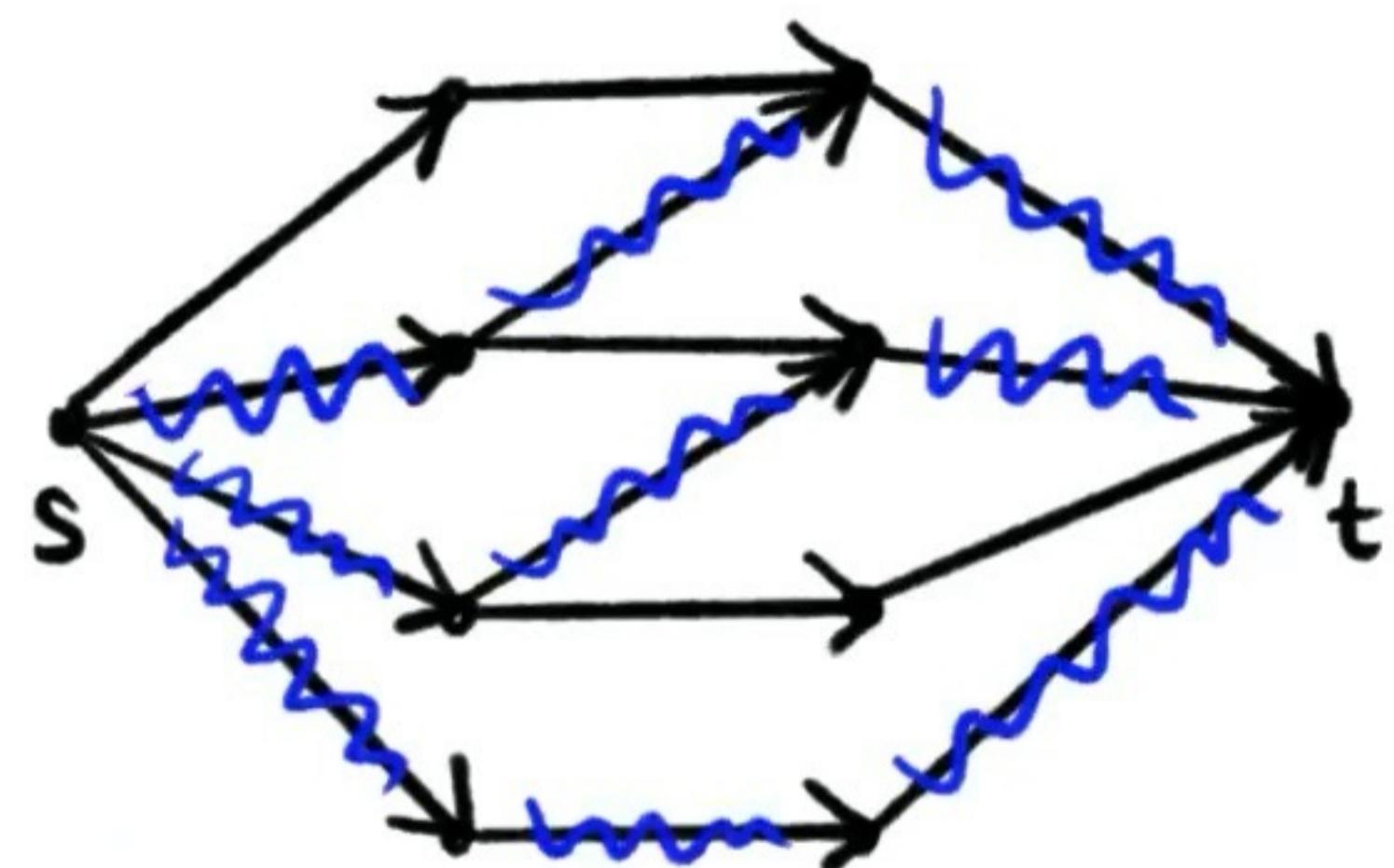
Example: in bipartitite matching instance, flow path length ≤ 3 .



Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

Example: in bipartite matching instance, flow path length ≤ 3 .



Short flow \approx greedy maximal matching which is $1/2$ -approx.

Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

Proof: suppose not. Take the residual graph of the short flow, where $s-t$ distance $> h$. Undo the short flow, then send the max-flow.

Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

Proof: suppose not. Take the residual graph of the short flow, where s-t distance $> h$. Undo the short flow, then send the max-flow. This flow has value $\geq 3F/4$ and total path length $\leq F/4 \cdot h$ (undo)

$$\begin{aligned}&+ F \cdot h / 2 \text{ (max-flow)} \\&= 3F/4 \cdot h.\end{aligned}$$

Short Paths --> Fast Algorithm

Theorem: if max-flow has value F and average flow path length $\leq h/2$, then any h -short flow has value $\geq F/4$.

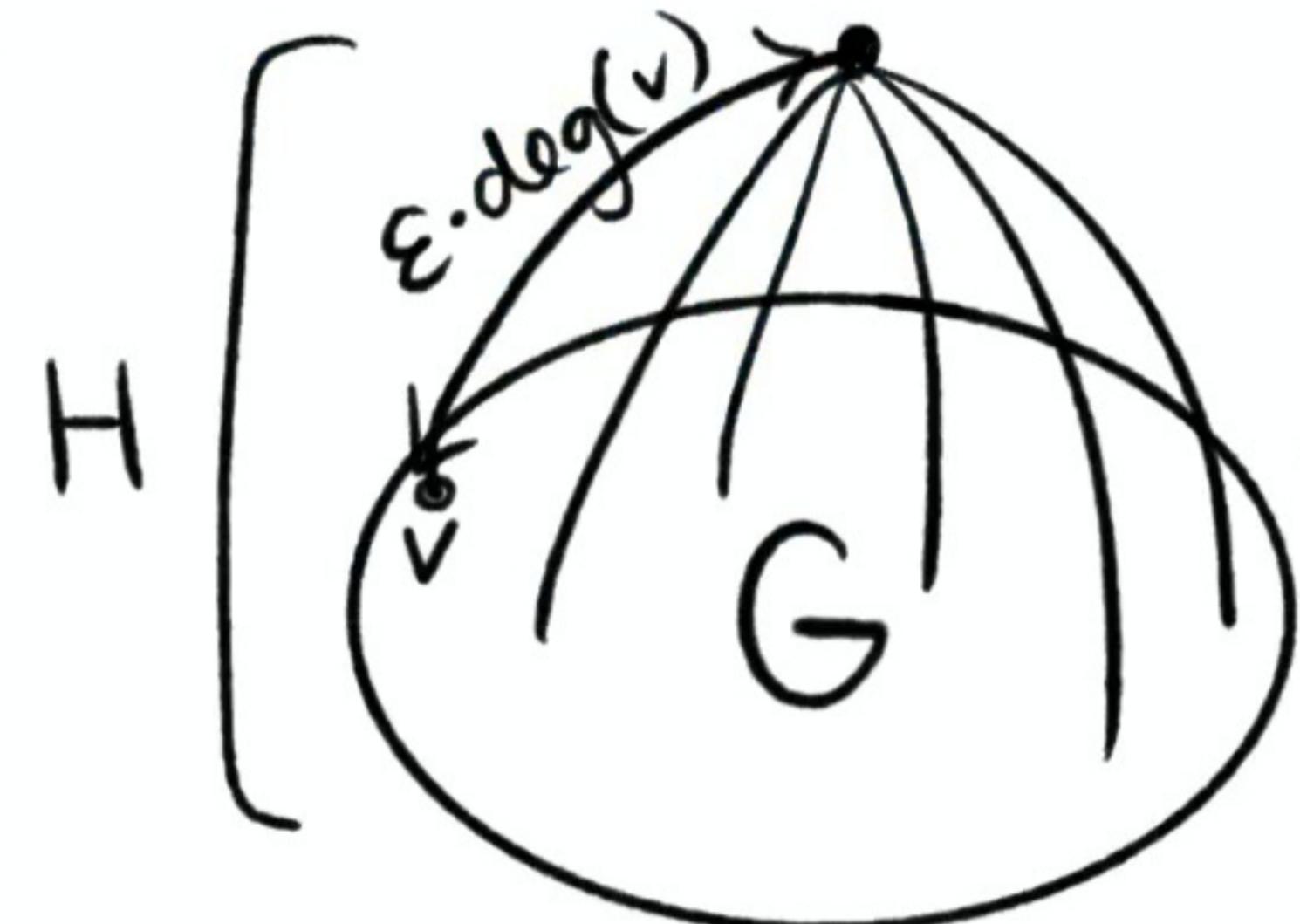
Proof: suppose not. Take the residual graph of the short flow, where s-t distance $> h$. Undo the short flow, then send the max-flow. This flow has value $\geq 3F/4$ and total path length $\leq F/4 \cdot h$ (undo)

$$\begin{aligned}&+ F \cdot h / 2 \text{ (max-flow)} \\&= 3F/4 \cdot h.\end{aligned}$$

So average path length $\leq h$ on the residual graph $\Rightarrow \leq$

Combinatorial Preconditioning

Consider **adding a star** on graph G:



bidirectional edge to each v
of capacity $\epsilon^*\deg(v)$

Combinatorial Preconditioning

Consider **adding a star** on graph G:



bidirectional edge to each v
of capacity $\epsilon^*\deg(v)$

Lemma (preconditioning \rightarrow short paths):

if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\epsilon$

Combinatorial Preconditioning

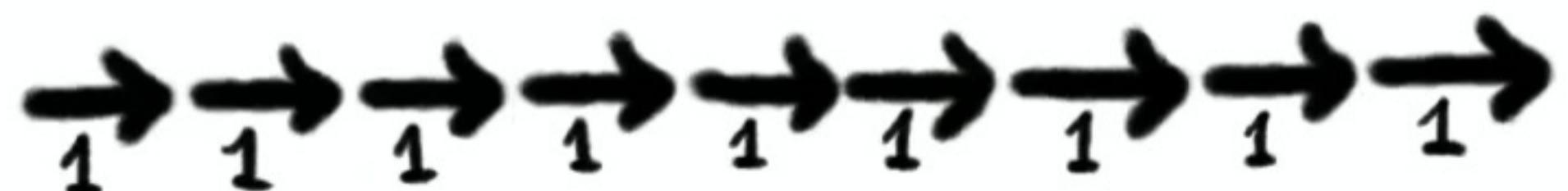
Lemma (preconditioning \rightarrow short paths):
if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\epsilon$

Combinatorial Preconditioning

Lemma (preconditioning \rightarrow short paths):
if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\epsilon$
Proof: consider max-flow in G. Gradually
"leak" the flow to the new vertex.

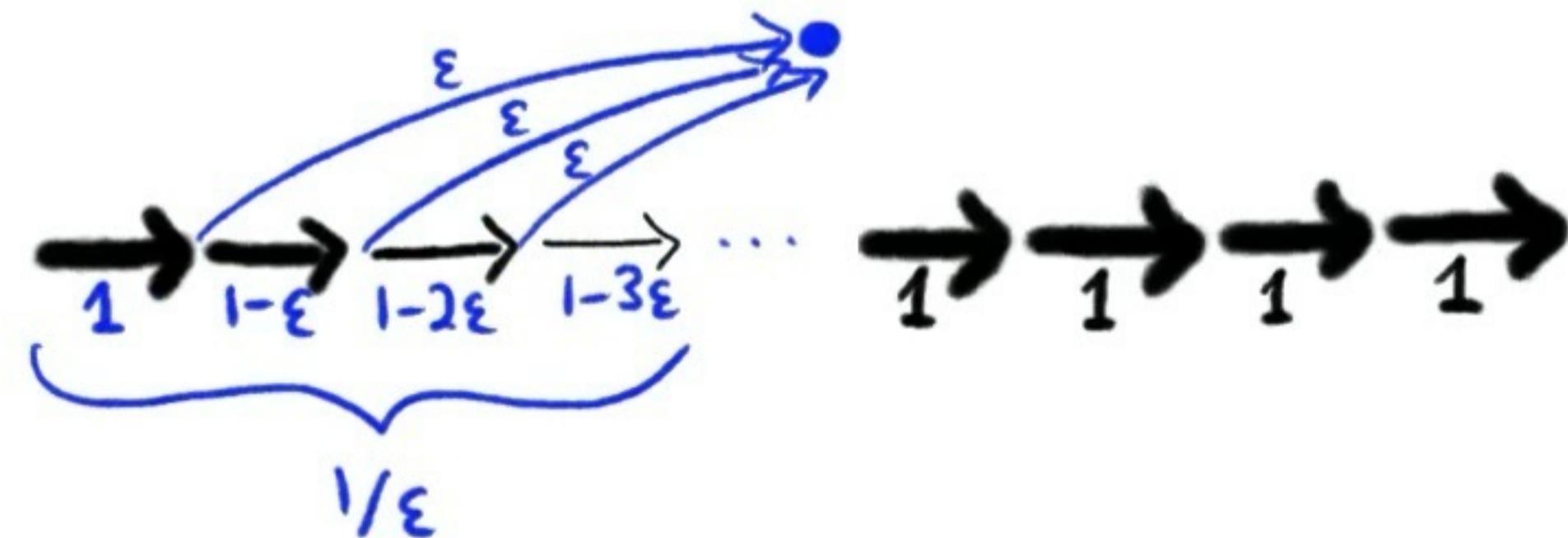
Combinatorial Preconditioning

Lemma (preconditioning --> short paths):
if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\epsilon$
Proof: consider max-flow in G. Gradually
"leak" the flow to the new vertex.



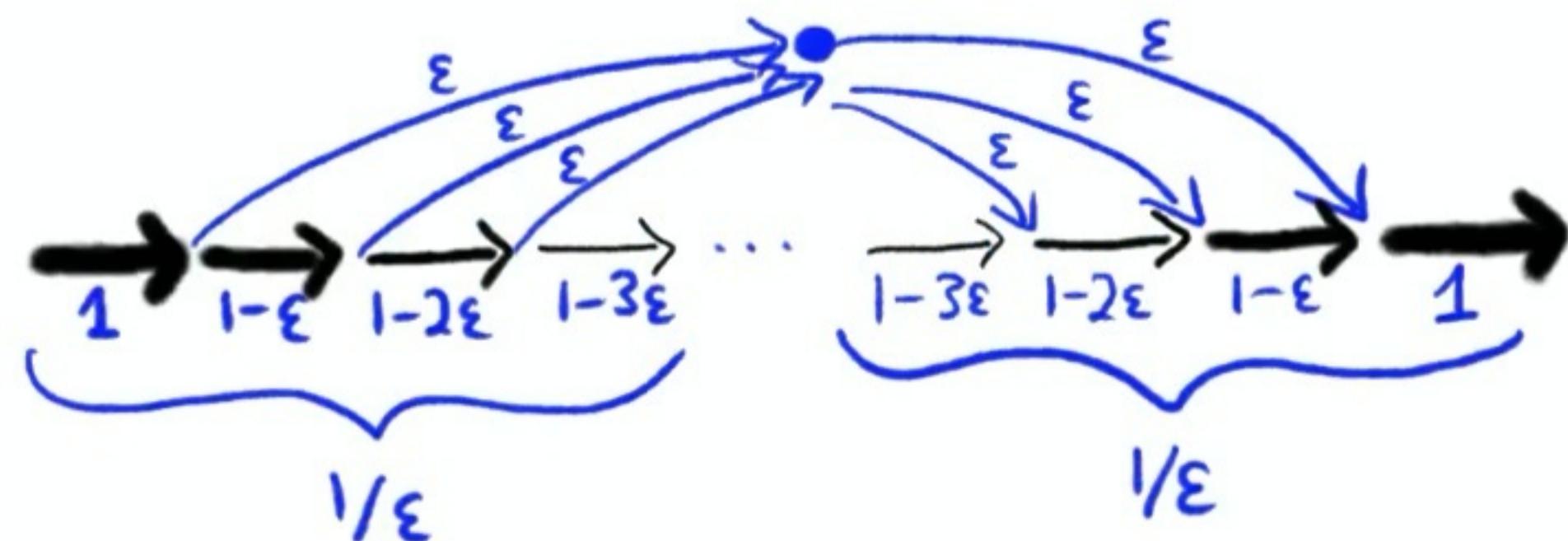
Combinatorial Preconditioning

Lemma (preconditioning \rightarrow short paths):
if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\varepsilon$
Proof: consider max-flow in G. Gradually
"leak" the flow to the new vertex.



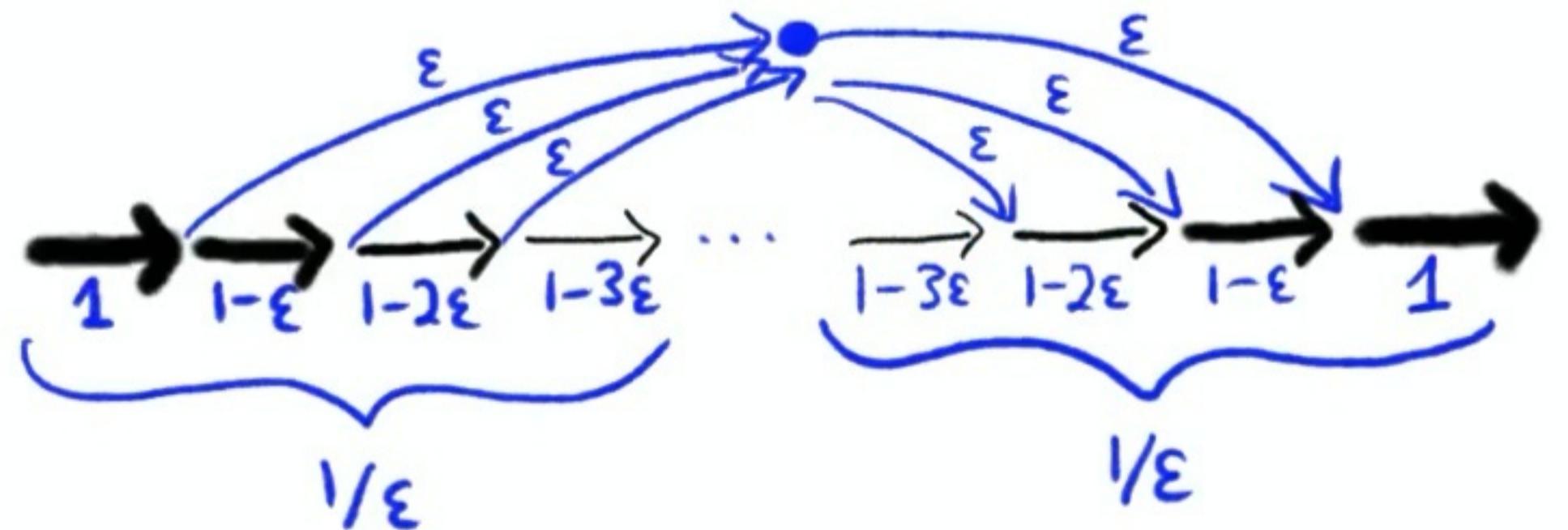
Combinatorial Preconditioning

Lemma (preconditioning \rightarrow short paths):
if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\varepsilon$
Proof: consider max-flow in G. Gradually
"leak" the flow to the new vertex.



Combinatorial Preconditioning

Lemma (preconditioning \rightarrow short paths):
if s-t max-flow has value F in G, then there is
a flow of value F in H with path length $\leq 1/\varepsilon$
Proof: consider max-flow in G. Gradually
"leak" the flow to the new vertex.



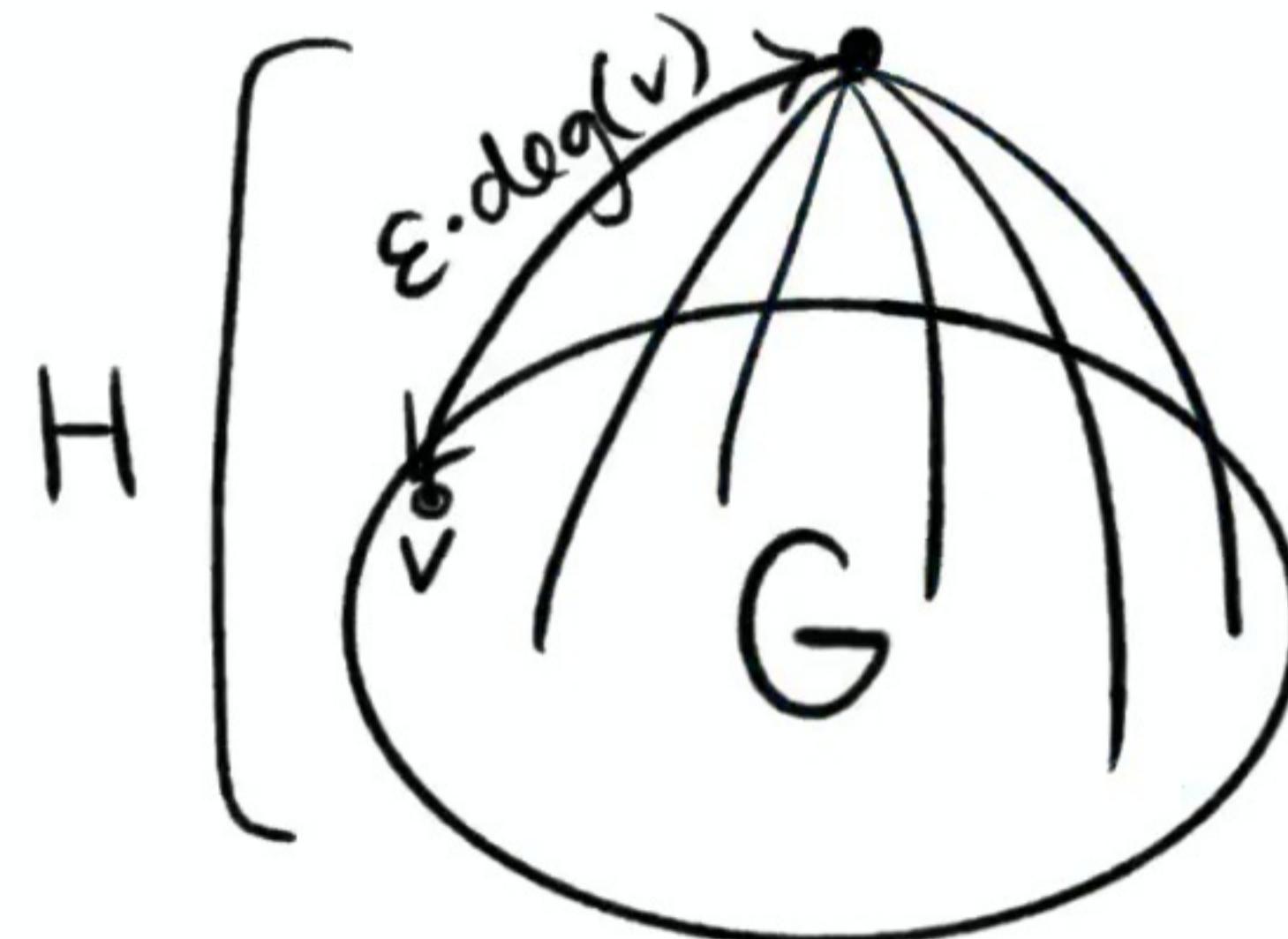
Each vertex participates in
 $\leq \deg(v)$ paths, each
leaking $\varepsilon \Rightarrow \varepsilon^* \deg(v)$ total

Preconditioning on an Expander

Recall that preconditioning => short paths, and short paths algorithm finds flow on H of value $\geq F/4$.

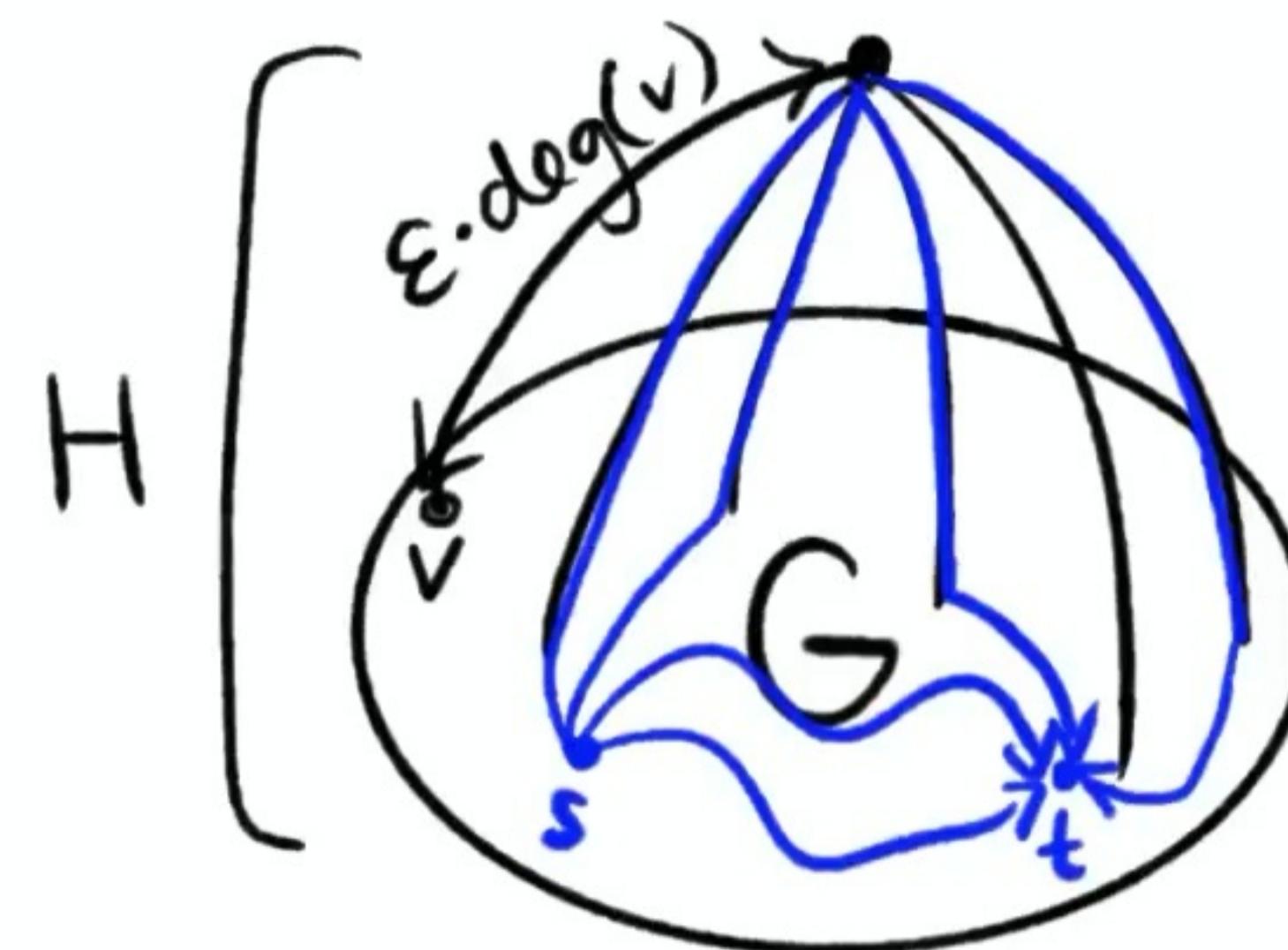
Preconditioning on an Expander

Recall that preconditioning => short paths, and short paths algorithm finds flow on H of value $\geq F/4$.



Preconditioning on an Expander

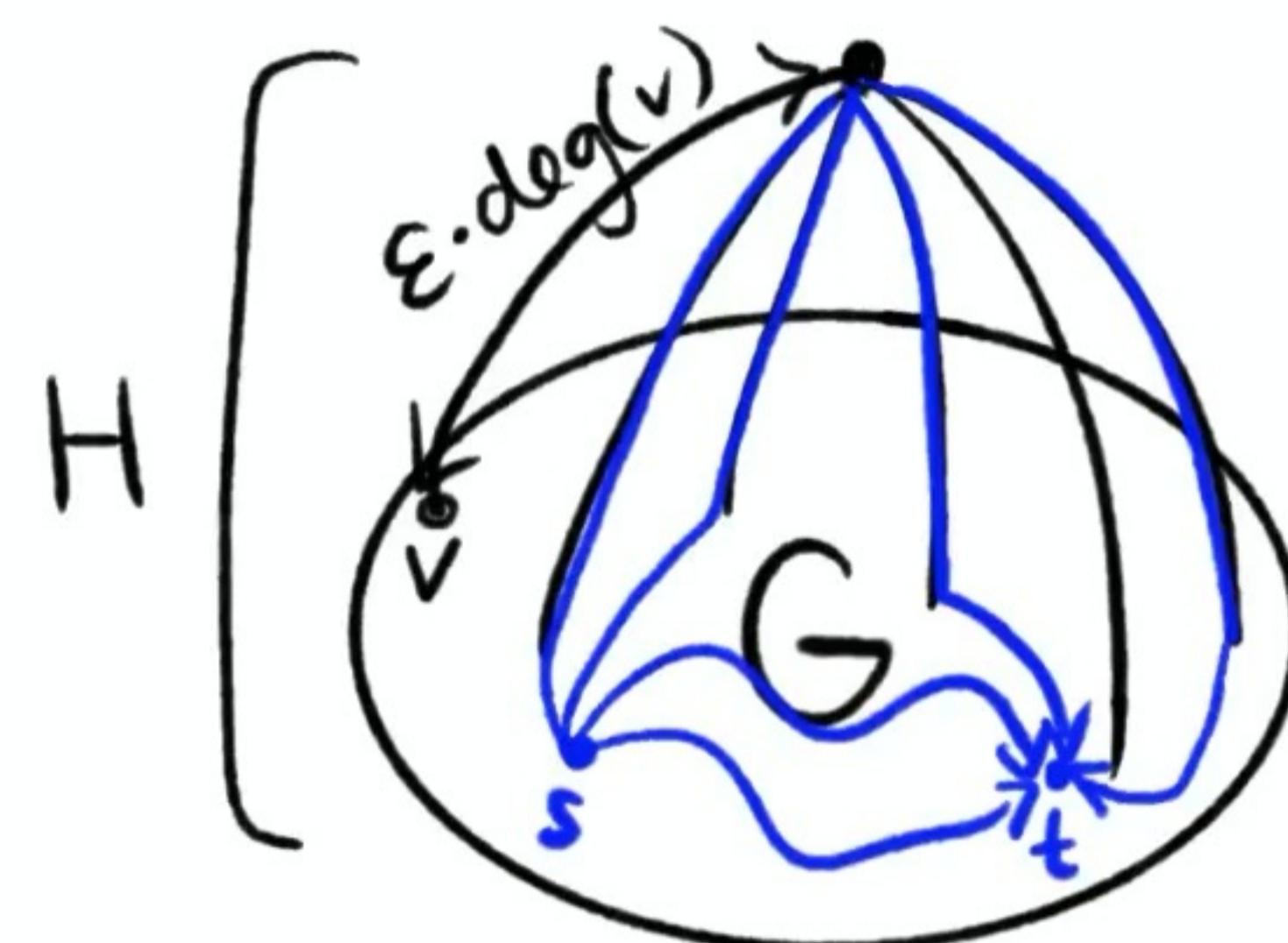
Recall that preconditioning => short paths, and short paths algorithm finds flow on H of value $\geq F/4$.



Preconditioning on an Expander

Recall that preconditioning \Rightarrow short paths, and short paths algorithm finds flow on H of value $\geq F/4$.

How to convert flow back to G ?



Preconditioning on an Expander

Recall that preconditioning \Rightarrow short paths, and short paths algorithm finds flow on H of value $\geq F/4$.

How to convert flow back to G ?

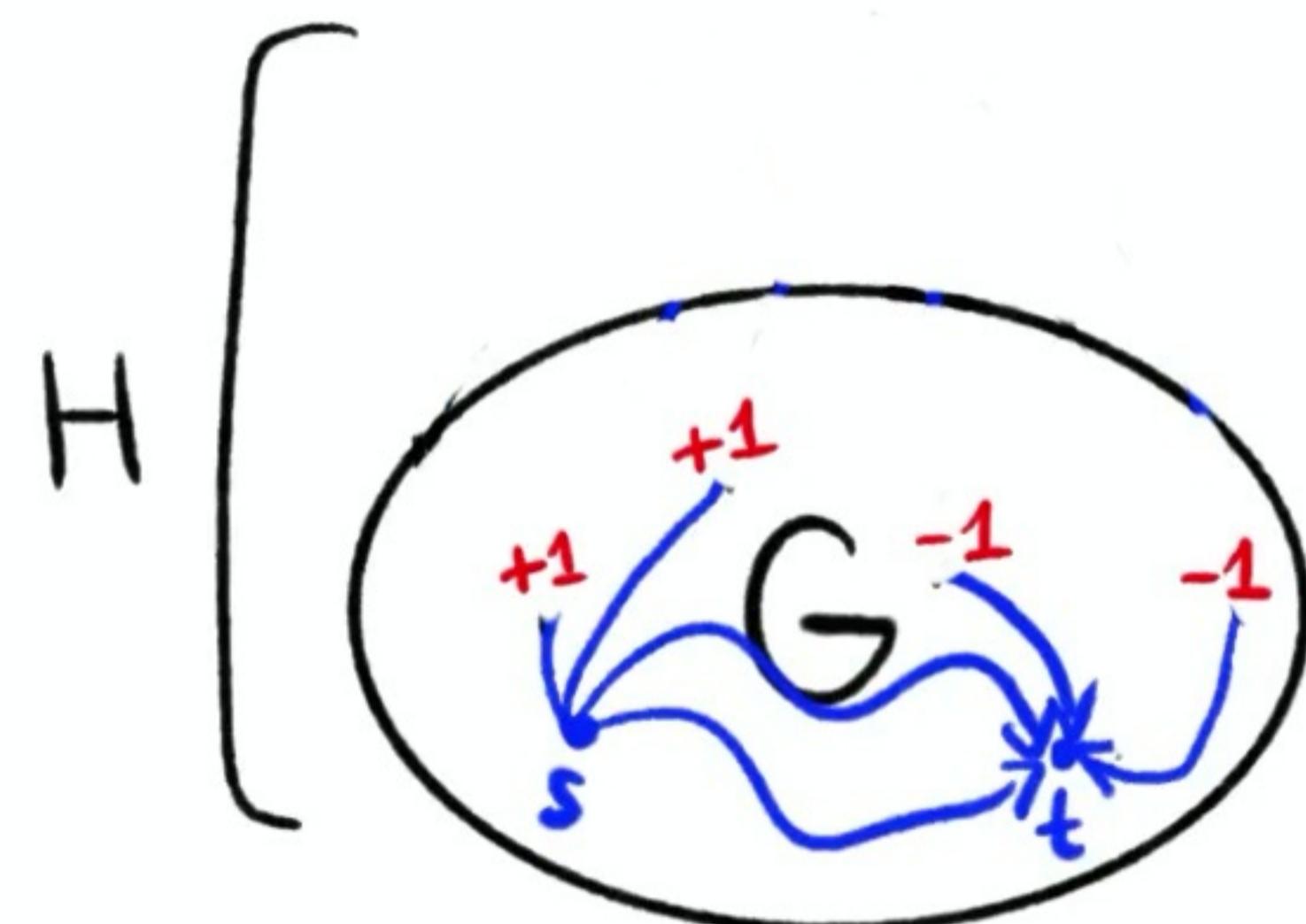


Remove star edges?

Preconditioning on an Expander

Recall that preconditioning => short paths, and short paths algorithm finds flow on H of value $\geq F/4$.

How to convert flow back to G?

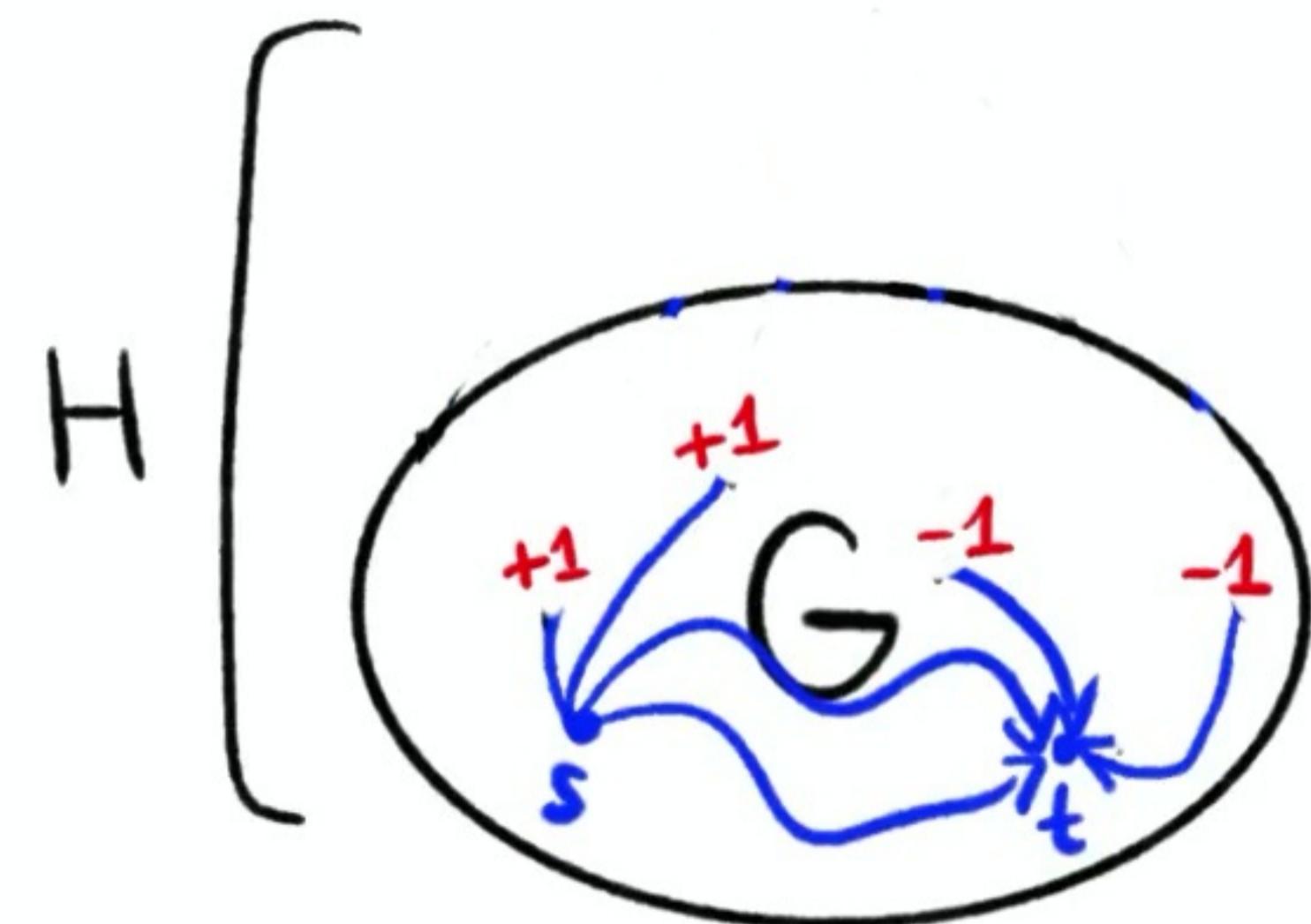


Remove star edges?

Preconditioning on an Expander

Recall that preconditioning \Rightarrow short paths, and short paths algorithm finds flow on H of value $\geq F/4$.

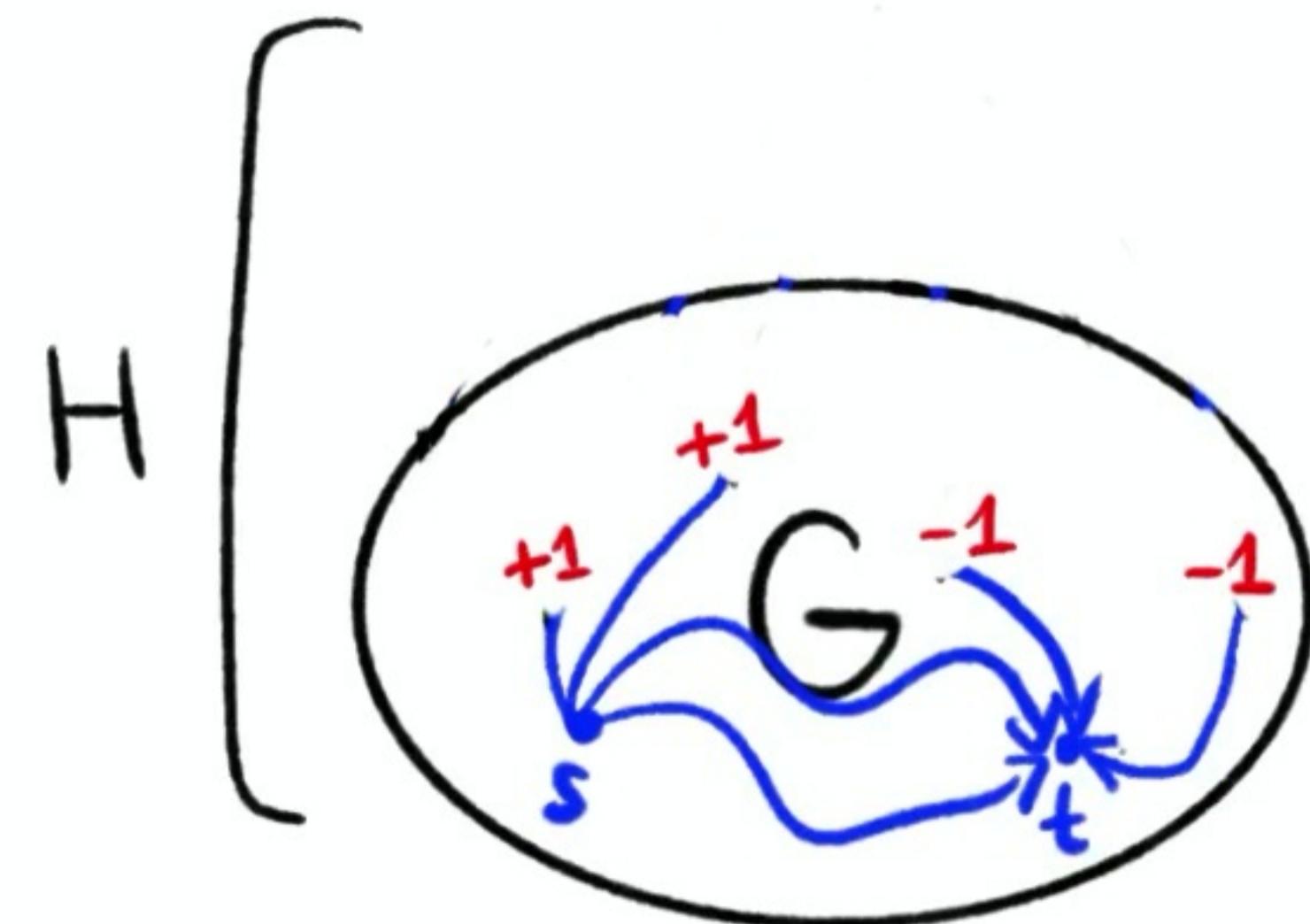
How to convert flow back to G ?



Remove star edges?
Induces **vertex demands**.
Each vertex demand $\leq \epsilon^* \deg(v)$ in absolute value.

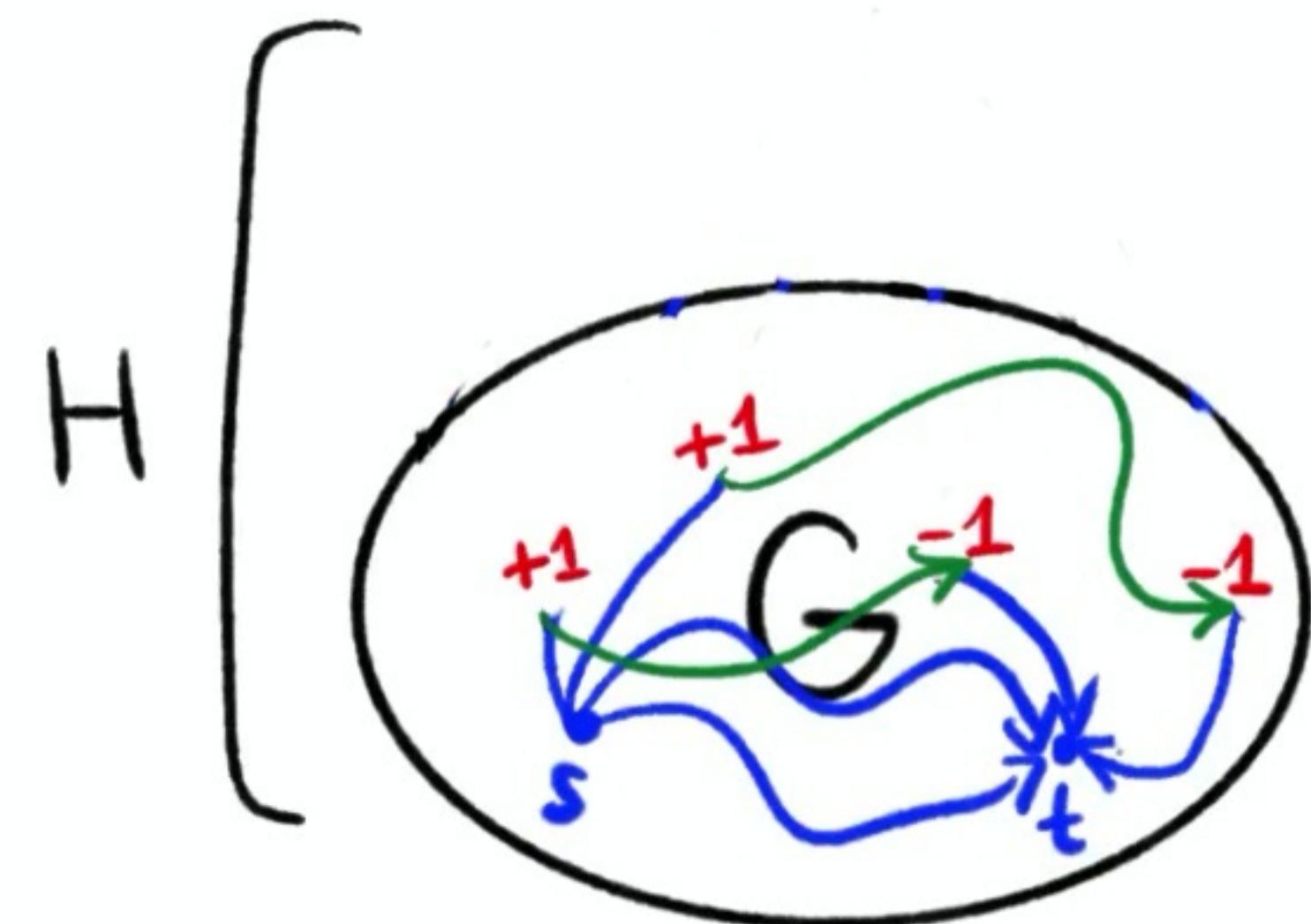
Preconditioning on an Expander

Flow definition of expander: G is a ϕ -expander if for any vertex demand with absolute value $\leq \deg(v)$ at each vertex v , can be routed with congestion $\leq 1/\phi$



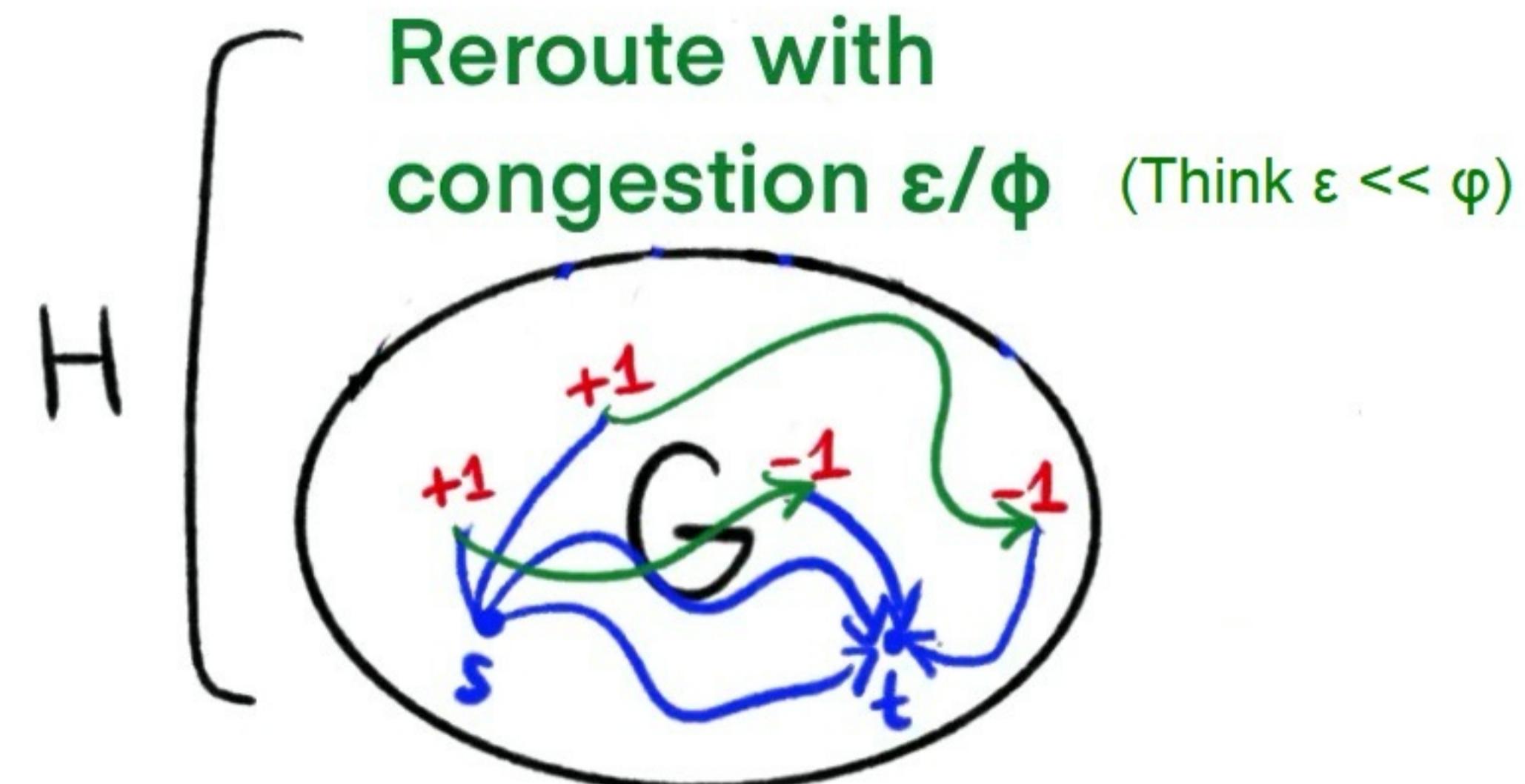
Preconditioning on an Expander

Flow definition of expander: G is a ϕ -expander if for any vertex demand with absolute value $\leq \deg(v)$ at each vertex v , can be routed with congestion $\leq 1/\phi$



Preconditioning on an Expander

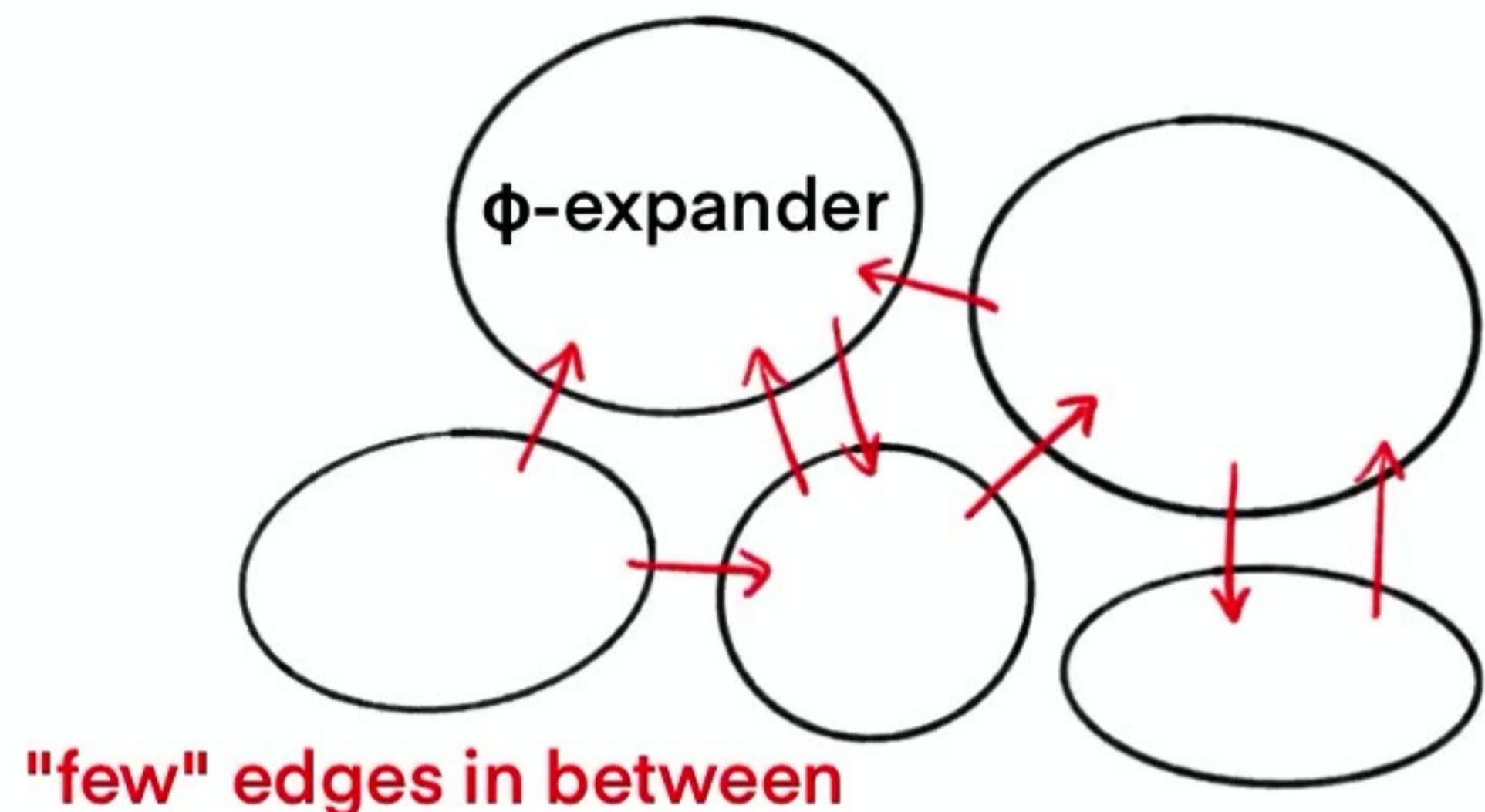
Flow definition of expander: G is a ϕ -expander if for any vertex demand with absolute value $\leq \deg(v)$ at each vertex v , can be routed with congestion $\leq 1/\phi$



Expander Decomposition and Hierarchy

In general, G may not be an expander.

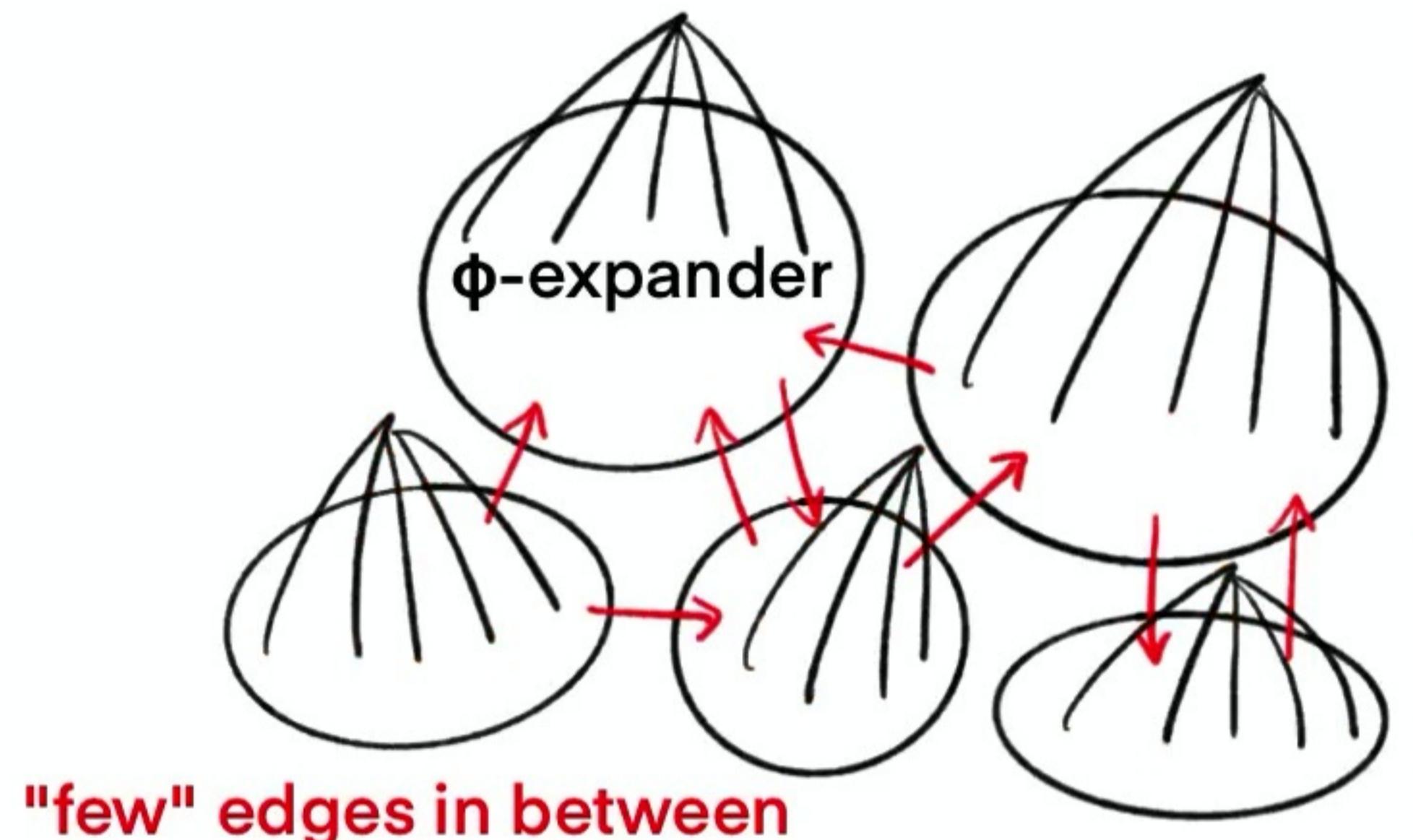
Expander decomposition:



Expander Decomposition and Hierarchy

In general, G may not be an expander.

Expander decomposition:

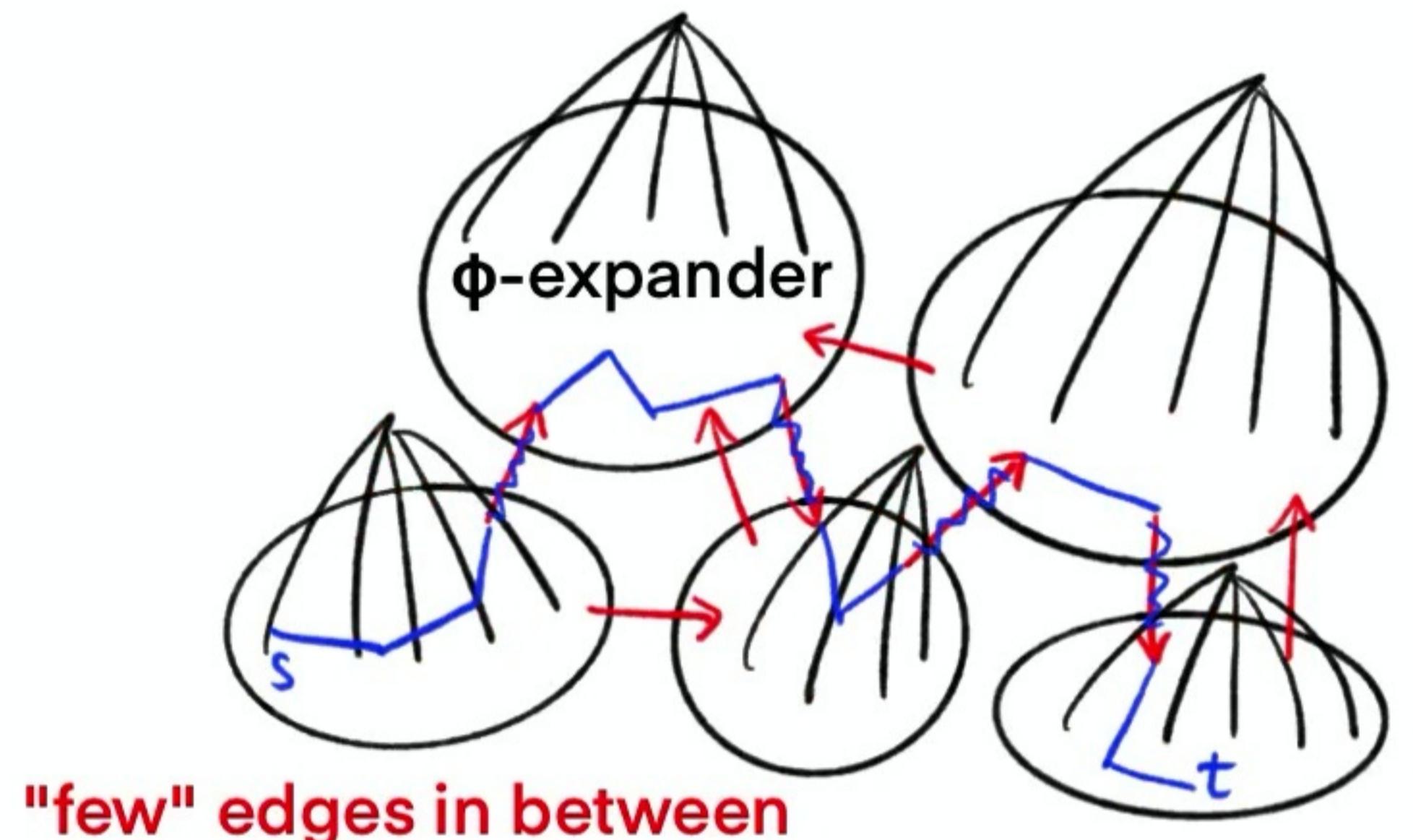


Precondition each expander. Can assume flow paths use few edges from each expander.

Expander Decomposition and Hierarchy

In general, G may not be an expander.

Expander decomposition:

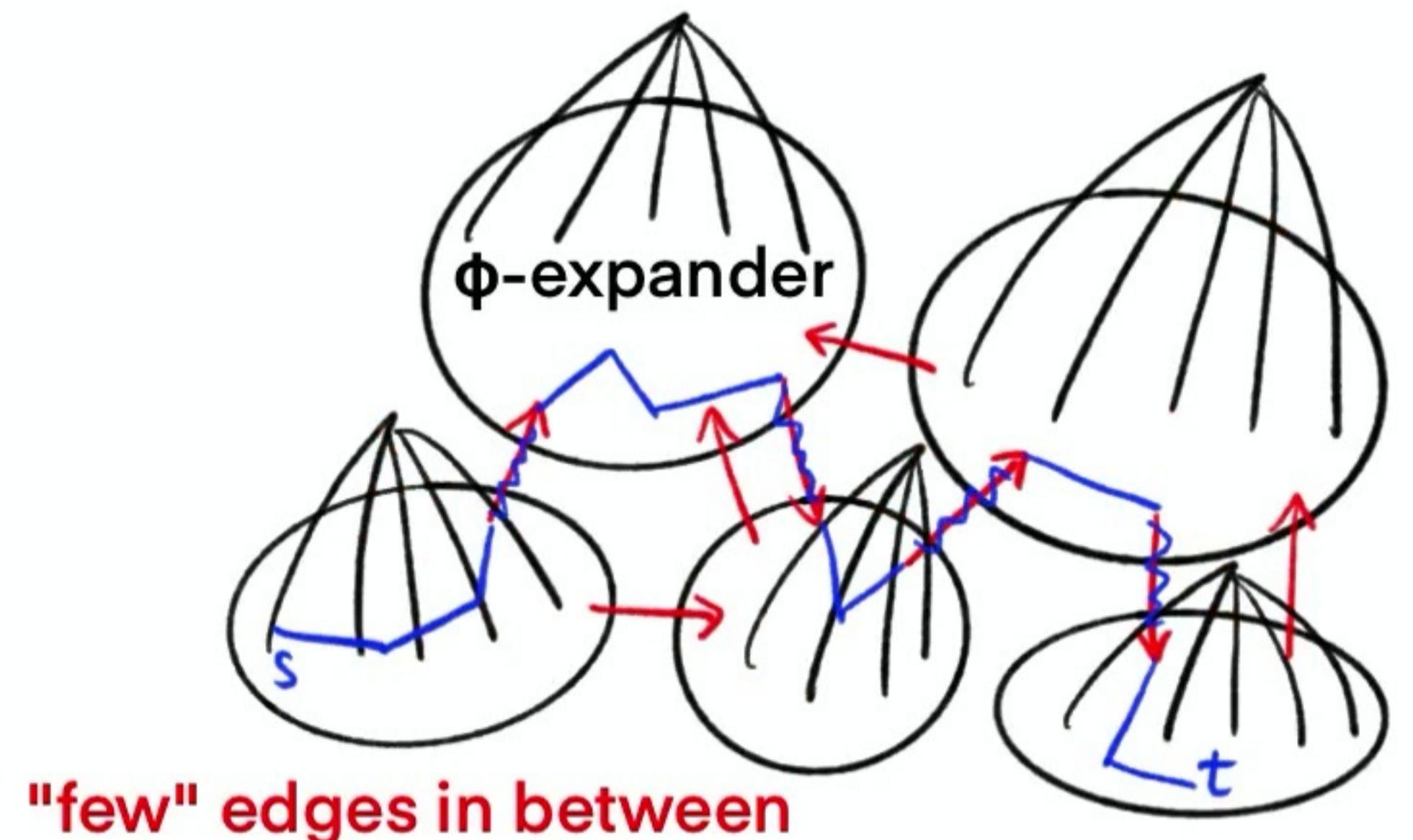


Precondition each expander. Can assume flow paths use few edges from each expander.

Expander Decomposition and Hierarchy

In general, G may not be an expander.

Expander decomposition:



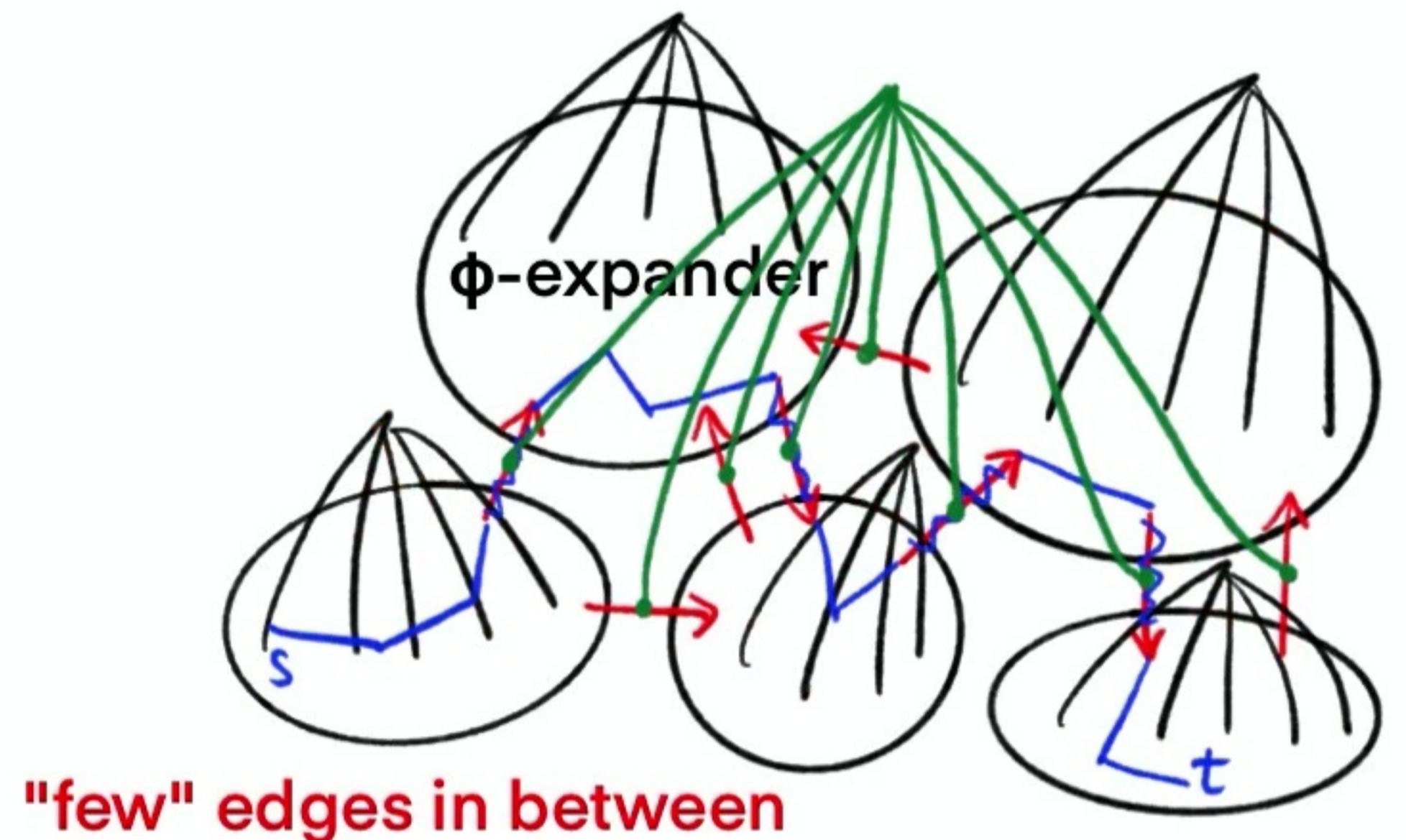
Precondition each expander. Can assume flow paths use few edges from each expander.

What if it uses too many edges in between?

Expander Decomposition and Hierarchy

In general, G may not be an expander.

Expander decomposition:



Precondition each expander. Can assume flow paths use few edges from each expander.

Add another star. If these edges "expand", then done. Otherwise, next-level decomposition.

Directed Acyclic Graphs (DAGs)

Directed Acyclic Graphs (DAGs)

A DAG cannot be decomposed into expanders: any subgraph is still a DAG and hence not an expander.

Directed Acyclic Graphs (DAGs)

A DAG cannot be decomposed into expanders: any subgraph is still a DAG and hence not an expander.

Treat DAGs as a base case handled by weighted push-relabel.

Directed Acyclic Graphs (DAGs)

A DAG cannot be decomposed into expanders: any subgraph is still a DAG and hence not an expander.

Treat DAGs as a base case handled by weighted push-relabel.

DAG instances are quite general, includes bipartite matching.

Missing Details

Constructing the expander hierarchy

- itself uses max-flow calls
- use lower levels of hierarchy for these flows

Missing Details

Constructing the expander hierarchy

- itself uses max-flow calls
- use lower levels of hierarchy for these flows

Constant-approximation is sufficient

- re-run algorithm on residual graph to halve the remaining flow
- repeat $O(\log n)$ times for $1/\text{poly}(n)$ error

Conclusion

Combinatorial structure for max-flow: short paths, star preconditioning, expanders and DAGs

Conclusion

Combinatorial structure for max-flow: short paths, star preconditioning, expanders and DAGs

Open: combinatorial beyond n^2 ? (And
Goldberg-Rao's $m^{1.5}$)
- already hard on DAGs!