

time values will of course differ between tests.

Amount of A and B blocks can differ between tests depending on which are destroyed.

SizeTest1:

output at the start:

```
----- Ball: Ball -----
Size: 1.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Ball: Ball -----
Size: 1.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
```

Hardness: 1
Resistance: 0

output after grabbing the first power:

```
1056 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da      [* *
bp.base.Ball+.getSize(..) throws * exposes[${3}] when
org.alia4j.liam.TruePredicate@4d5cca79]
ScheduleInfo [time=AROUND, rule=DEFAULT]
1056 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da      [* *
bp.base.Paddle+.getSize(..) throws * exposes[${3}] when
org.alia4j.liam.TruePredicate@4d5cca79]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 4.0
Speed: 5.0
Orientation: 235
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 4.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
```

output after grabbing the second power:

```
5181 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da      [* *
bp.base.Ball+.getSize(..) throws * exposes[${3}] when
org.alia4j.liam.TruePredicate@4d5cca79]
ScheduleInfo [time=AROUND, rule=DEFAULT]
5181 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da      [* *
bp.base.Paddle+.getSize(..) throws * exposes[${3}] when
org.alia4j.liam.TruePredicate@4d5cca79]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 7.0
Speed: 4.75
Orientation: 290
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 7.0
Speed: 5.0
Orientation: 5.0
```

----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0

output after grabbing any subsequent powers:

```
5940 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da      [* *  
bp.base.Ball+.getSize(..) throws * exposes[${3}] when  
org.alia4j.liam.TruePredicate@4d5cca79]  
ScheduleInfo [time=AROUND, rule=DEFAULT]  
5940 deployed: org.alia4j.noirin.action.MethodCallAction@3527e1da      [* *  
bp.base.Paddle+.getSize(..) throws * exposes[${3}] when  
org.alia4j.liam.TruePredicate@4d5cca79]  
ScheduleInfo [time=AROUND, rule=DEFAULT]  
----- Ball: Ball -----  
Size: 10.0  
Speed: 3.8000000000000003  
Orientation: 277  
Damage: 1  
Immaterial: false  
----- Paddle: Paddle -----  
Size: 10.0  
Speed: 5.0  
Orientation: 5.0  
----- Block: A -----  
Size: 10.0  
Hardness: 1  
Resistance: 0
```

SizeTest2:

output at the start:

```
----- Ball: Ball -----
Size: 10.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 10.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Ball: Ball -----
Size: 10.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 10.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
```

output after grabbing the first power:

```
1023 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df      [* *
bp.base.Ball+.getSize(..) throws * exposes[${-3}] when
org.alia4j.liam.TruePredicate@4e826979]
ScheduleInfo [time=AROUND, rule=DEFAULT]
1023 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df      [* *
bp.base.Paddle+.getSize(..) throws * exposes[${-3}] when
org.alia4j.liam.TruePredicate@4e826979]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 7.0
Speed: 4.75
Orientation: 250
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 7.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
```

output after grabbing the second power:

```
6303 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df      [* *
bp.base.Ball+.getSize(..) throws * exposes[${-3}] when
org.alia4j.liam.TruePredicate@4e826979]
ScheduleInfo [time=AROUND, rule=DEFAULT]
6303 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df      [* *
bp.base.Paddle+.getSize(..) throws * exposes[${-3}] when
org.alia4j.liam.TruePredicate@4e826979]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 4.0
Speed: 4.75
Orientation: 134
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 4.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
```

----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0

output after grabbing any subsequent powers:

```
9042 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df      [* *  
bp.base.Ball+.getSize(..) throws * exposes[${-3}] when  
org.alia4j.liam.TruePredicate@4e826979]  
ScheduleInfo [time=AROUND, rule=DEFAULT]  
9042 deployed: org.alia4j.noirin.action.MethodCallAction@424b11df      [* *  
bp.base.Paddle+.getSize(..) throws * exposes[${-3}] when  
org.alia4j.liam.TruePredicate@4e826979]  
ScheduleInfo [time=AROUND, rule=DEFAULT]  
----- Ball: Ball -----  
Size: 1.0  
Speed: 4.9875  
Orientation: 23  
Damage: 1  
Immaterial: false  
----- Paddle: Paddle -----  
Size: 1.0  
Speed: 5.0  
Orientation: 5.0  
----- Block: A -----  
Size: 10.0  
Hardness: 1  
Resistance: 0
```

SizeTest3:

output at the start:

```
----- Ball: Ball -----
Size: 1.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Ball: Ball -----
Size: 1.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
```

output after grabbing any powers:

```

1782 deployed: org.alia4j.noirin.action.MethodCallAction@7fa52d2f      [* *
bp.base.Ball+.getSize(..) throws * exposes[${-3}] when
org.alia4j.liam.TruePredicate@3539aa21]
ScheduleInfo [time=AROUND, rule=DEFAULT]
1782 deployed: org.alia4j.noirin.action.MethodCallAction@7fa52d2f      [* *
bp.base.Paddle+.getSize(..) throws * exposes[${-3}] when
org.alia4j.liam.TruePredicate@3539aa21]
ScheduleInfo [time=AROUND, rule=DEFAULT]
1782 deployed: org.alia4j.noirin.action.MethodCallAction@7fa52d2f      [* *
bp.base.Block+.getSize(..) throws * exposes[${4}] when
org.alia4j.liam.TruePredicate@3539aa21]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 1.0
Speed: 4.5
Orientation: 218
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0

```


SpeedTest4:

output at the start:

```
----- Ball: Ball -----
Size: 10.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 10.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Ball: Ball -----
Size: 10.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 10.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
```

output after grabbing any powers:

```
1023 deployed: org.alia4j.noirin.action.MethodCallAction@150f4236      [* *
bp.base.Ball+.getSize(..) throws * exposes[${3}] when
org.alia4j.liam.TruePredicate@1cc3f207]
ScheduleInfo [time=AROUND, rule=DEFAULT]
1023 deployed: org.alia4j.noirin.action.MethodCallAction@150f4236      [* *
bp.base.Paddle+.getSize(..) throws * exposes[${3}] when
org.alia4j.liam.TruePredicate@1cc3f207]
ScheduleInfo [time=AROUND, rule=DEFAULT]
1023 deployed: org.alia4j.noirin.action.MethodCallAction@150f4236      [* *
bp.base.Block+.getSize(..) throws * exposes[${-40}] when
org.alia4j.liam.TruePredicate@1cc3f207]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 10.0
Speed: 4.75
Orientation: 250
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 10.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 1.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 1.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 1.0
Hardness: 1
Resistance: 0
```