time values will of course differ between tests.
Amount of A and B blocks can differ between tests depending on which are destroyed.
Orientation values are unlikely to match when repeating the tests, so paying attention to what the ball does after grabbing a power is most important in order to make certain that this effect works correctly.

OrientationTest1:

output at the start:

```
----- Ball: Ball -----
Size: 1.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Ball: Ball -----
Size: 1.0
Speed: 5.0
Orientation: 270
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
```

Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0

output after grabbing the first power:

1056 deployed: org.alia4j.noirin.action.MethodCallAction@2e3f7cd9   [* *
bp.base.Ball+.getOrientation(..) throws * exposes[${180}] when
org.alia4j.liam.TruePredicate@4a1da247]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 1.0
Speed: 5.25
Orientation: 415
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0

output after first power expires:

4059 deployed: org.alia4j.noirin.action.MethodCallAction@2e3f7cd9   [* *
bp.base.Ball+.getOrientation(..) throws * exposes[${180}] when
org.alia4j.liam.TruePredicate@4a1da247]
ScheduleInfo [time=AROUND, rule=DEFAULT]
----- Ball: Ball -----
Size: 1.0
Speed: 5.788125000000001
Orientation: 160
Damage: 1
Immaterial: false
----- Paddle: Paddle -----
Size: 1.0
Speed: 5.0
Orientation: 5.0
----- Block: A -----
Size: 10.0
Hardness: 1
Resistance: 0
----- Block: A -----
Size: 10.0

```
Hardness: 1
Resistance: 0
----- Block: B -----
Size: 10.0
Hardness: 1
Resistance: 0
```