CS 4100: Foundations of Artificial Intelligence (Spring 2020)

Roi Yehoshua
(Due) March 26, 2020

Machine Learning: Classification

## 1 KNN

Consider the following data set comprised of three numerical features  $(f_1, f_2, \text{ and } f_3)$  and one binary output:

|                | 1       | -   | -     |   |
|----------------|---------|-----|-------|---|
| Example        | $(f_1)$ | (f2 | $J_3$ | y |
| $\mathbf{x}_1$ | 1       | 4   | 1     | 1 |
| $\mathbf{x}_2$ | 1       | 2   | 3     | 1 |
| X3             | 0       | 0   | 1     | 1 |
| X4             | -1      | 4   | 0     | 1 |
| X5             | 1       | 0   | -2    | 0 |
| <b>X</b> 6     | -1      | -1  | 1     | 0 |
| X7             | 0       | -4  | 0     | 0 |
| <b>X</b> 8     | 1       | 0   | -3    | 0 |

Based on this training set, classify a new vector  $\mathbf{x} = (1, 0, 1)$  using KNN with k = 3 and Manhattan distance. Show your work.

$$d(x, x) = 10 + 4 + 01 = 4$$

$$d(x, x) = 16 - 21 = 4$$

$$d(x, x) = 10 - 11 = 1$$

$$d(x, x) = 1 - 2 + 4 - 11 = 1$$

$$d(x, x) = 1 - 1 - 2 = 3$$

$$d(x, x) = 1 - 1 - 2 = 3$$

$$d(x, x) = 1 - 1 - 2 = 6$$

$$d(x, x) = 1 - 2 - 2 = 6$$

$$d(x, x) = 1 - 2 - 2 = 6$$

$$d(x, x) = 1 - 2 - 2 = 6$$

## 2 Naive Bayes

The following table shows a set of random samples from a customer database:

| age         | income   | student  | credit_rating   | Class: buys_computer   |
|-------------|--|--|---|--|
| youth       | high   | no   |   | no   |
| youth       | high   | no   |   | no   |
| middle_aged | high   | no   |   | yes  |
| senior      | medium   | no   |   | yes  |
| senior      | low  | yes  |   | yes  |
| senior      | low  | yes  |   | no   |
| middle_aged | low  | ves  |   | yes  |
| youth       | medium   |  |   | no   |
| youth       | low  |  |   | yes  |
| senior      | medium   |  |   |  |
| vouth       |  |  |   | yes  |
|             | youth youth middle_aged senior senior senior middle_aged youth youth | youth high youth high middle_aged high senior low senior low middle_aged low youth medium youth low senior medium youth medium youth medium middle_aged medium middle_aged medium middle_aged high | youth high no middle_aged high no senior low yes senior low yes middle_aged low yes senior medium no youth low yes senior medium no youth low yes senior medium yes senior medium yes middle_aged medium yes middle_aged high yes | youth high no fair youth high no excellent middle_aged high no fair senior medium no fair senior low yes fair senior low yes excellent middle_aged low yes excellent youth medium no fair youth medium no fair youth low yes fair senior medium yes fair senior medium yes fair youth medium yes excellent middle_aged medium no excellent middle_aged high yes fair |

Based on this training set, use Naive Bayes classification to classify the following sample:  $\mathbf{x} = (\text{age} = \text{youth}, \text{income} = \text{medium}, \text{student} = \text{yes}, \text{credit\_rating} = \text{fair})$ Don't use Laplace smoothing. Show your work.

Consider the following data set comprised of three binary input attributes  $(A_1, A_2, A_3)$  and one binary output:

| Example               | $A_1$ | $A_2$ | $A_3$ | Output y |
|-----------------------|-------|-------|-------|----------|
| <b>x</b> <sub>1</sub> | 1     | 0     | 0     | 0        |
| X2                    | 1     | 0     | 1     | 0        |
| X3                    | 0     | 1     | 0     | 0        |
| <b>X</b> 4            | 1     | 1     | 1     | 1        |
| <b>X</b> 5            | 1     | 1     | 0     | 1        |

Use the algorithm in Figure 18.5 to learn a decision tree for these data. Show the computations made to determine the attribute to split at each node.

**function** DECISION-TREE-LEARNING(examples, attributes, parent\_examples) **returns** a tree

if examples is empty then return PLURALITY-VALUE(parent\_examples) else if all examples have the same classification then return the classification else if attributes is empty then return PLURALITY-VALUE(examples) else

 $A \leftarrow \operatorname{argmax}_{a \in attributes} \text{ IMPORTANCE}(a, examples) \\ tree \leftarrow \text{a new decision tree with root test } A \\ \textbf{for each value } v_k \text{ of } A \textbf{ do} \\ exs \leftarrow \{e : e \in examples \text{ and } e.A = v_k\} \\ subtree \leftarrow \text{DECISION-TREE-LEARNING}(exs, attributes - A, examples) \\ \text{and } v_k = v_k \text{ of } A \text{ of }$ 

add a branch to tree with label  $(A = v_k)$  and subtree subtree return tree

Figure 18.5 The decision-tree learning algorithm. The function IMPORTANCE is described in Section 18.3.4. The function PLURALITY-VALUE selects the most common output value among a set of examples, breaking ties randomly.

12-A13
splot splot

## 4 Classification Metrics

Suppose that you are working on a spam detection system. You formulated the problem as a classification task where "Spam" is the positive class and "not Spam" is the negative class. Your training set contains n=1000 emails, 99% of these are non-Spam and 1% are spam.

- 1. What is the accuracy of a classifier that always predicts "not Spam"?
- 2. Suppose you trained a classifier on this training set, and you've got the following confusion matrix:

|              |          | Predicted class |          |
|--------------|----------|-----------------|----------|
|              |          | Spam            | not Spam |
| Actual class | Spam     | 8               | 2        |
|              | not Spam | 16              | 974      |

What are the accuracy, precision and recall of the classifier?

1 199 = 89/ is the accomput a classifer

07 recision 8 = 13

recall: 8/ = 4/5