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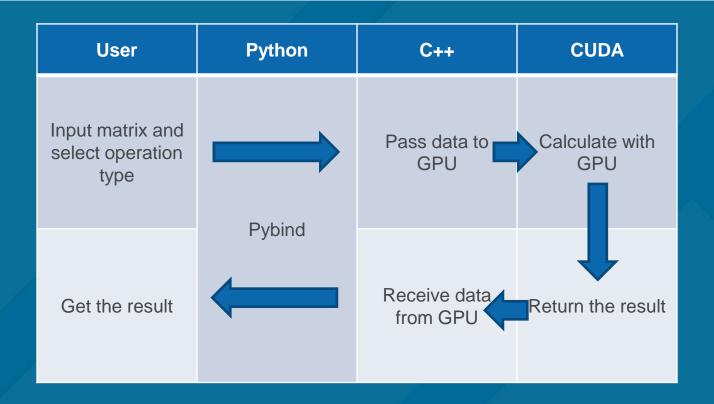
ECE 277 Project Presentation

GPU Accelerated Common Matrix Operations with CUDA and Pybind

GPU Accelerated Common Matrix Operations with CUDA and Pybind

- GPU is good at parallel computing such as matrix computation.
- This project creates a Python library and bind it with C++ using Pybind.
- Users can implement common matrix operations such as addition and multiplication on Python with GPU acceleration.
- The project only focuses on 2D matrices

GPU Accelerated Common Matrix Operations with CUDA and Pybind



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Operation Types

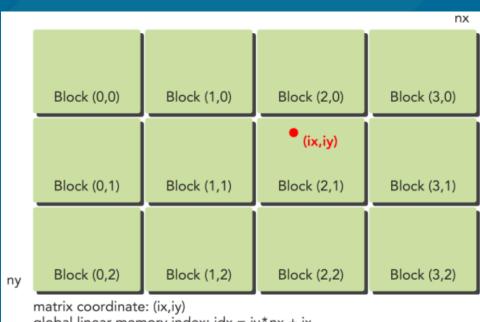
- 1. Addition
- 2. Subtraction
- 3. Multiplication
- 4. Transposition

*The project only focuses on 2D and integer matrices.

Addition & Subtraction

2D grid and 2D block partition

- Map one thread to one matrix element
- One threadblock processes a subblock of a matrix (multiple columns and multiple rows)



global linear memory index: idx = iy*nx + ix

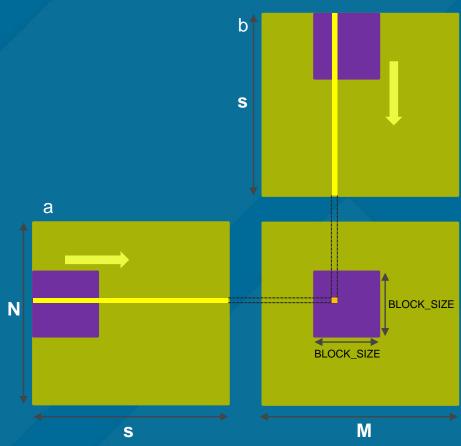
Use Shared Memory (SMEM) to accelerate the computation

- If we don't use SMEM, the program will access Global Memory (GMEM) multiple times during execution. Since the latency of GMEM is relatively high, the efficiency of code execution will be badly reduced.
- We introduced SMEM for optimization. We mainly use the Write Once/ Read Many (WO/RM) of SMEM to reduce the latency during data transferring.

Matrix a multiplies Matrix b

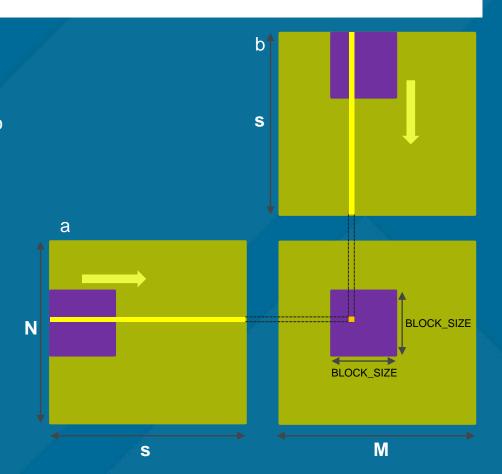
```
□ global void kernel mmul(int* A, int* B, int* C, int M, int N, int s, dim3 blk)

41
            shared int smem m[BLOCK SIZE][BLOCK SIZE]:
            __shared__ int smem_n[BLOCK_SIZE][BLOCK_SIZE];
            unsigned int row = blockDim.v * blockIdx.v + threadIdx.v:
            unsigned int col = blockDim.x * blockIdx.x + threadIdx.x:
            unsigned int tmp = 0;
           if (row + co1 == 0)
                printf("cuda matrix ((%d, %d)(%d, %d)) multiplication\n", N, s, s, M);
50
            for (int stride = 0: stride <= s / blk.v: stride++) {</pre>
51
52
                int idm = stride * blk.v + row * s + threadIdx.x:
               if (row < N && blk.v * stride + threadIdx.x < s) {
                    smem_m[threadIdx.y][threadIdx.x] = A[idm];
                else {
                    smem_m[threadIdx.y][threadIdx.x] = 0;
57
59
                int idn = stride * blk.y * M + col + threadIdx.y * M;
                if (col < M && blk.y * stride + threadIdx.y < s) {
60
                    smem_n[threadIdx.y][threadIdx.x] = B[idn];
61
                else ·
                    smem n[threadIdx.y][threadIdx.x] = 0;
64
                _syncthreads();
66
67
                for (int i = 0; i < blk.y; i++) {
                    tmp += smem m[threadIdx.y][i] * smem n[i][threadIdx.x];
69
70
                syncthreads();
            if (row < N && co1 < M)
                C[row * M + col] = tmp;
75
76
```



Matrix a multiplies Matrix b

- 1. First, we define two tiles that exist in SMEM. The size of the square tile is the size of the current Block.
- In the kernel function, each thread plays two roles: 1. Assign the data in the GMEM to the SMEM; 2. Calculate the value in the result matrix.
- 3. My codes use the method of moving tiles. While copying and calculating, tiles are moved towards certain direction. As shown in the figure, one tile will move to the positive direction of the x-axis of Matrix a, and the other tile will move to the positive direction of the y-axis of Matrix b, and the step size is the side length of the tile.

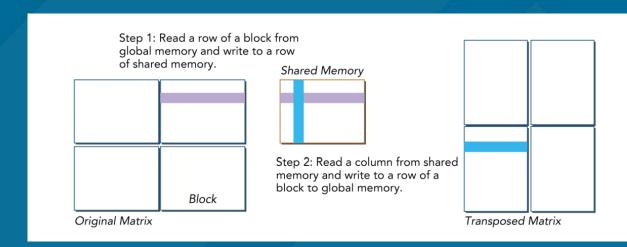


Transposition

Transpose with SMEM

- 1. Row-wise GMEM read, Row-wise SMEM write
- 2. Column-wise SMEM read, Row-wise GMEM write

Both GMEM read and write can be coalesced access so we can make use of it to accelerate the operation.



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Test Result

Addition

M=10240, N=10240 cuda matrix (10240, 10240) addition Pass Python Time: 97789.59120000001 ms

GPU Time: 513.2112000000000 ms

Subtraction

M=10240, N=10240 cuda matrix (10240, 10240) subtraction Pass

Python Time: 107122.3083 ms GPU Time: 488.429999999999 ms

```
M=256, N=256
cuda matrix ((256, 128)(128, 256)) multiplication
Pass
Python Time: 5290.227 ms
```

GPU Time: 185.841500000000045 ms

Transposition

M=10240, N=5120 cuda matrix (5120, 10240) transposition Pass

Python Time: 29242.1385 ms

GPU Time: 323.9198999999999 ms

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