TECHNISCHE UNIVERSITÄT

Universidad Carlos III de Madrid

COMPUTER SCIENCE AND

ENGINEERING DEPARTMENT

A Simulation-Based Framework to Reduce I/O Contention in HPC

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ParaTools

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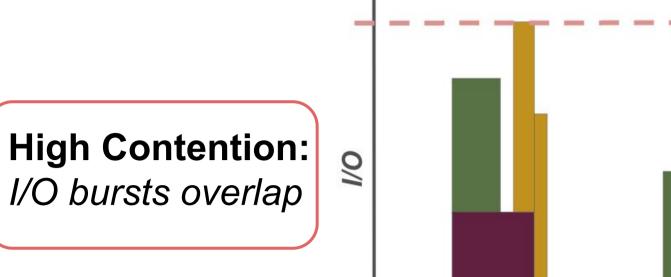
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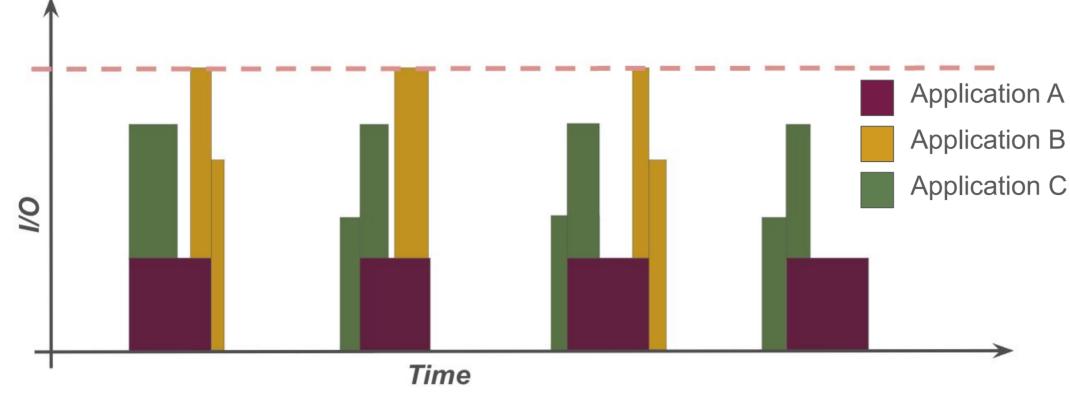
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Contention can significantly degrade performance, making it desirable to minimize it altogether. However, due to its complex nature, predicting contention in advance poses a significant challenge.

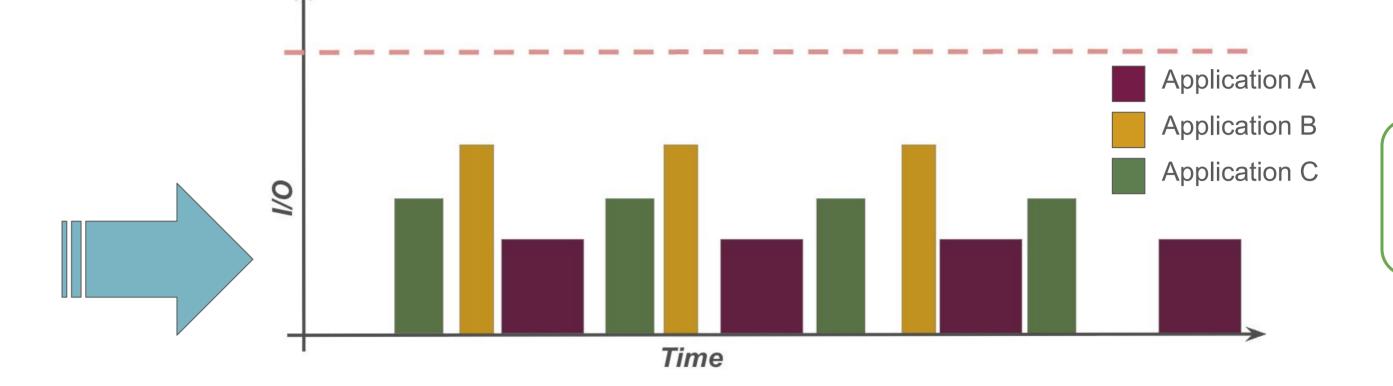
We developed a *modeling workflow* combining three main components to consistently monitor and model applications running on HPC systems. The modeling enables the exploration of future resource consumption of applications, ultimately allowing the *design* of contention avoidance strategies.





Phases

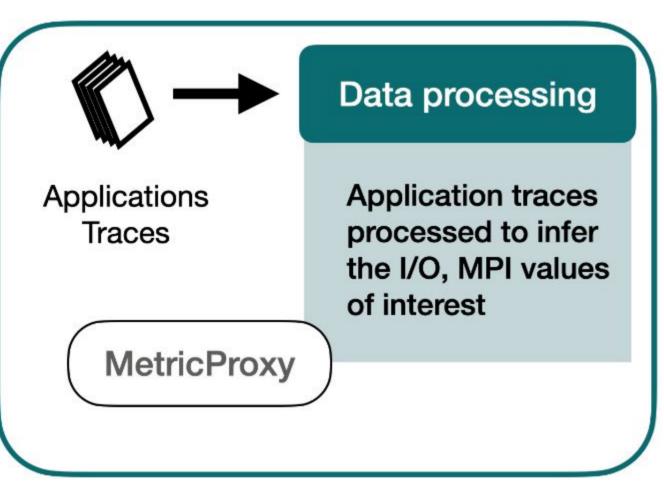
identification



Shifted Execution: I/O bursts distributed over time

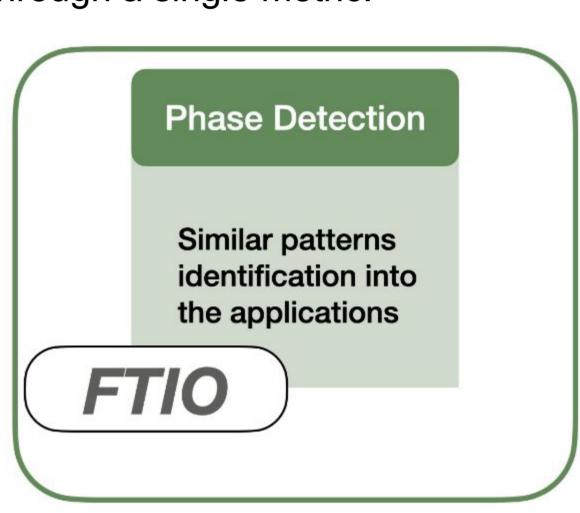
Metric Proxy for collecting applications and data.

Metric Proxy [1] is a hierarchical monitoring that leverages a Tree-Based Overlay infrastructure Network to provide a near-real-time view of the entire system.



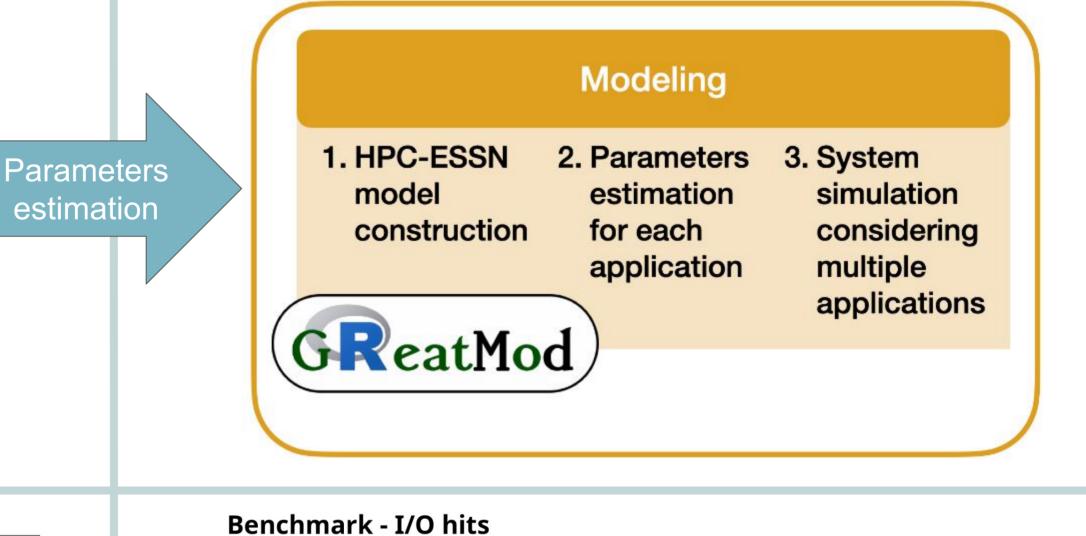
FTIO for capturing and labeling periodic I/O phases.

The tool "Frequency Techniques for I/O" (FTIO) [2], uses techniques coupled with outlier detection frequency methods to identify and label the I/O phases of an application through a single metric.

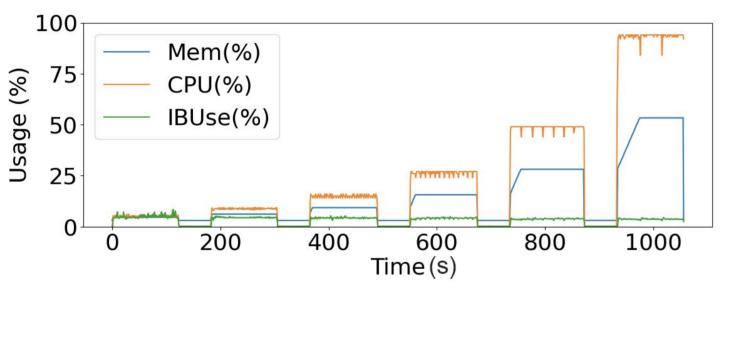


GreatMod for modeling the target system.

GreatMod uses high-level graph formalisms, including Petri Nets and their extensions Extended Stochastic [3] (ESSNs) Symmetric Nets represent system to dynamics.

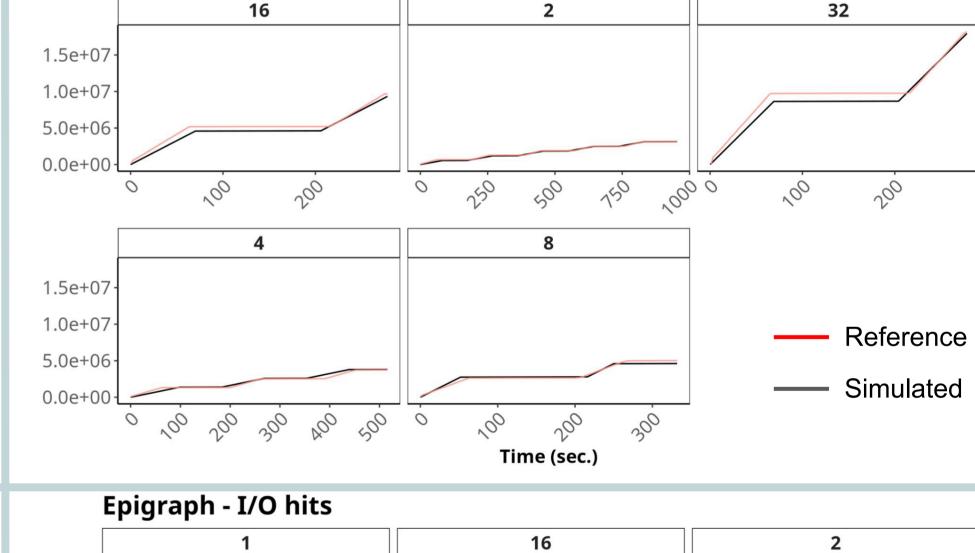


Malleable benchmarks [4] to allow the generation of diverse malleable applications with distinct usage patterns.

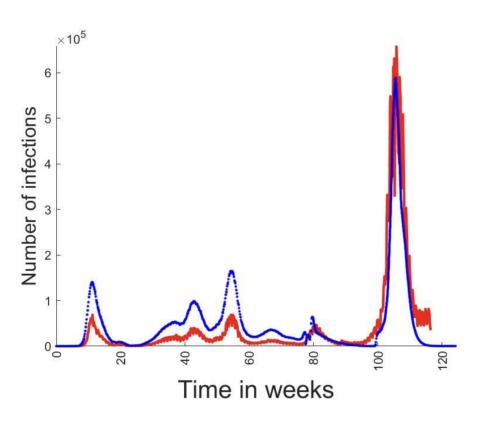


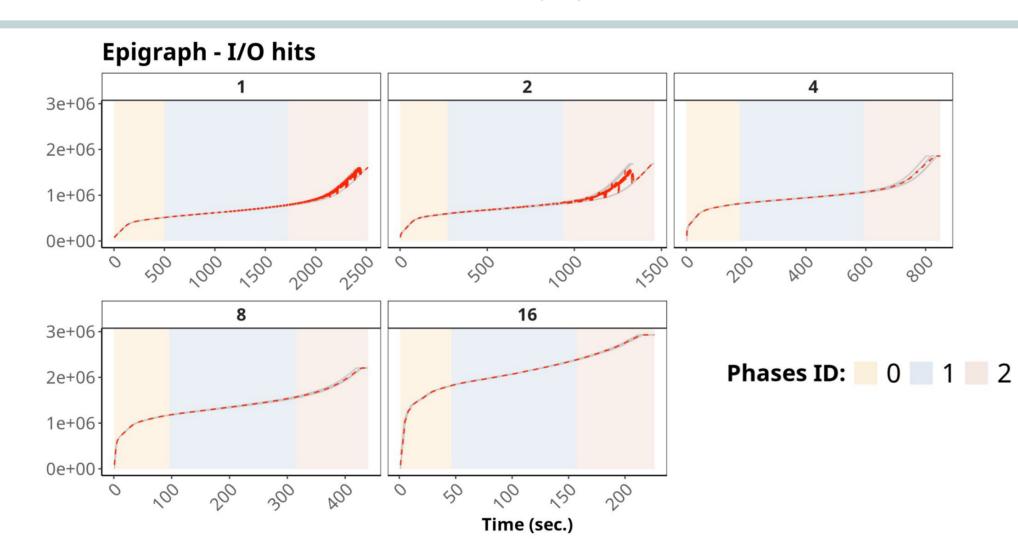
1.5e+07 1.0e+07-5.0e+06-16 32 1.5e+07 1.0e+07 5.0e+06 Phases ID: 1 2 0.0e+0Time (sec.)

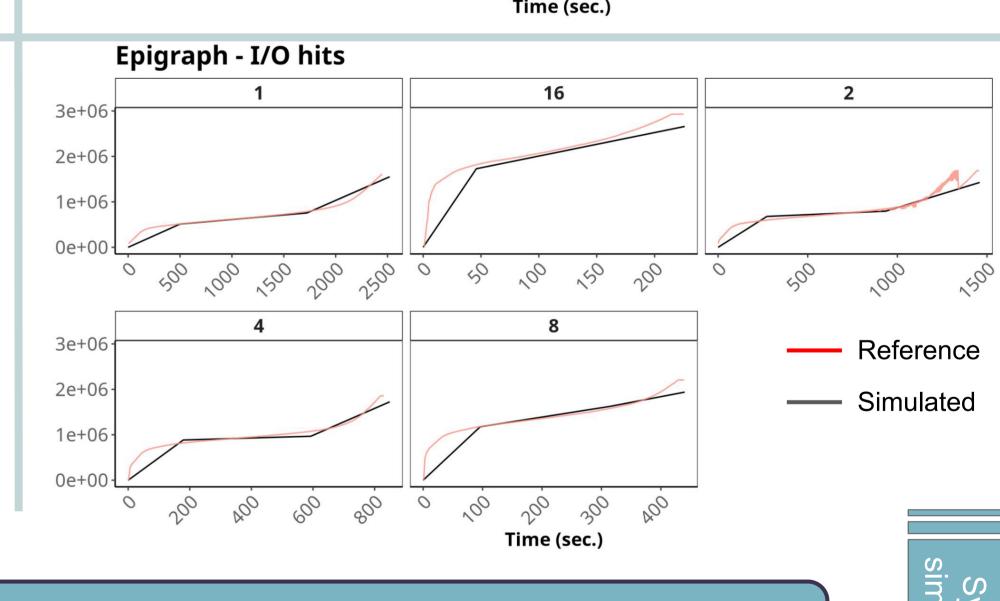
Benchmark - I/O hits



EpiGraph [5], an agent-based parallel simulator that models the propagation of influenza and COVID-19.







We simulate the model to analyze the behavior of multiple concurrent applications. We investigated a system comprising two use cases operating with varying numbers of processes.

pal is to minimize the number of applications performing I/O operations concurrently.

To evaluate system performance, we explored six scheduling approaches: 1. Number of servers greater than number of applications: Sufficient

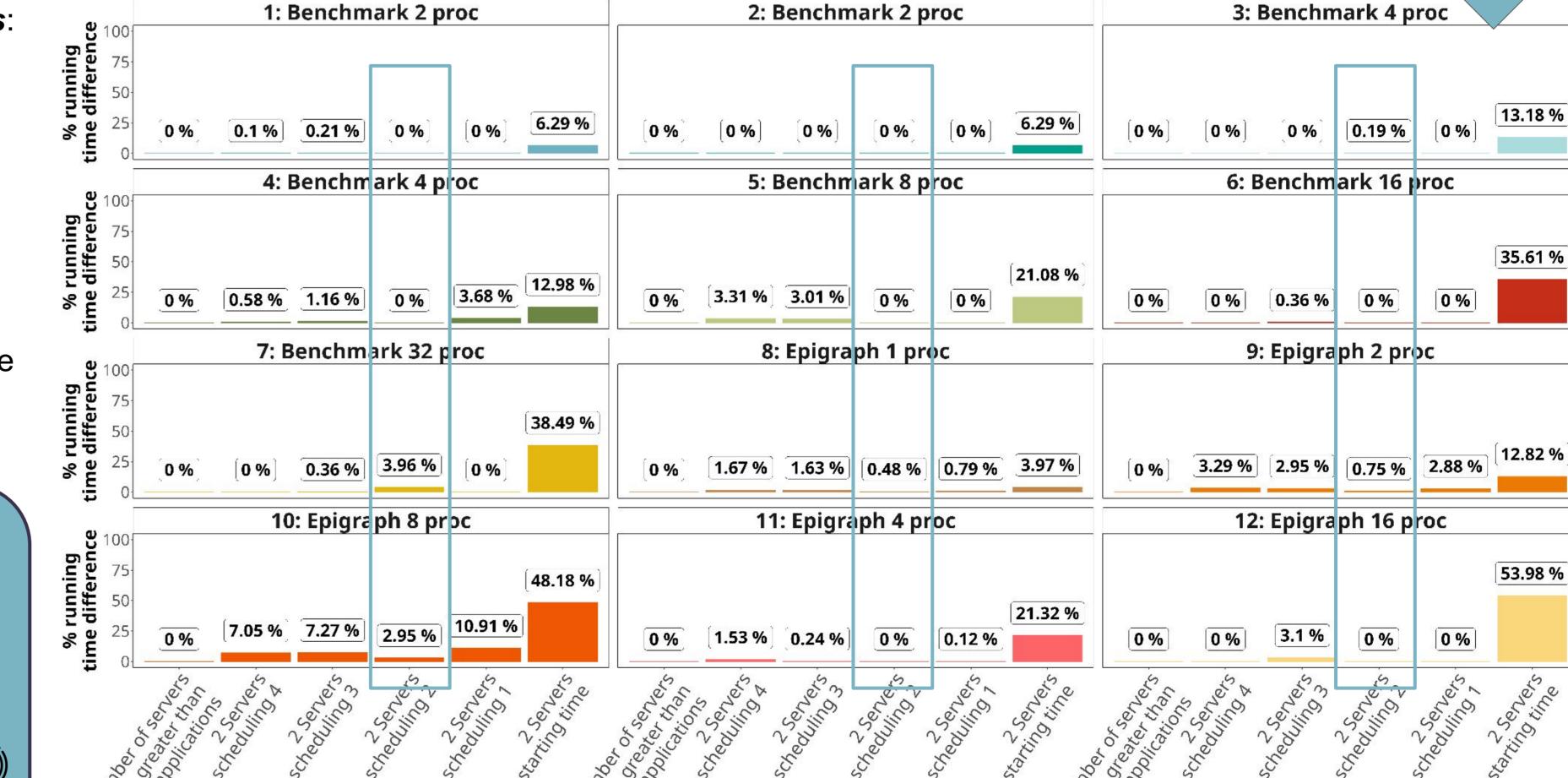
servers to accommodate all applications, eliminating queuing in I/O computation. Each application runs independently and concurrently. (Optimal Resource Allocation Scenario)

2. Servers same starting time: Not enough servers to meet the demand from multiple applications, resulting in queuing and potential I/O resource contention. Competition for shared resources can lead to delays and performance degradation. (Resource-Constrained Scenario)

3. Servers scheduling 1-4: Different scheduling strategies under worst-case conditions. We assess how altering the start times of each application in four separate ways can affect the overall application execution time.

The worst-case scenario shows a significant increase in application running time due to I/O queuing. In contrast, scheduled scenarios achieve performance close to the best-case, though some applications still experience delays from server competition. Among the strategies, Scheduling 2 proves most effective, minimizing delays and enhancing overall system performance.

These results emphasize the critical role of intelligent scheduling in reducing resource contention and improving efficiency.





[1] J.-B. Besnard, A. Tarraf, A. Cascajo, S. Shende, "Introducing the metric proxy for holistic i/o measurements," in High Performance Computing. ISC High Performance 2024 International Workshops, 2025. [2] A. Tarraf, A. Bandet, F. Boito, G. Pallez, and F. Wolf, "Capturing periodic I/O using frequency techniques," in 2024 IEEE International Parallel and Distributed Processing Symposium (IPDPS), 2024. [3] P. Castagno, S. Pernice, et. al., "A computational framework for modeling and studying pertussis epidemiology and vaccination," BMC bioinformatics, vol. 21, 2020.

[4] A. Cascajo, D. E. Singh, J. Carretero, "Detecting interference between applications and improving the scheduling using malleable application clones." The International Journal of HPC Applications, 2023. [5] G. Martin, D. E. Singh, M.-C. Marinescu, J. Carretero, "Towards efficient large scale epidemiological simulations in EpiGraph," Parallel Computing, vol. 42, 2015.