JOONAS PERÄKIVI

CONTACT

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qchp.github.io

Akaa, Tojiala, Pirkanmaa, Finland

SKILLS

Programming Languages
- C#
- HTML
- CSS
- JavaScript
- PHP
- Lua

Software and Tools
- Visual Studio Code
- Git/GitHub
- Unity

Additional Skills
- Problem-solving
- Team collaboration
- Project management

LANGUAGES

Finnish: Native
English: Advanced

PROFILE

19-year-old game developer with vocational training in Information and Communication Technologies, specializing in Software Development (certificate expected August 2024). Keen to apply and expand my game development skills in practical projects.

WORK EXPERIENCE

Intern, Greyland Games

March 4, 2024 – June 28, 2024
- Collaborated with a small team to develop a prototype for a job-related language learning visual novel game.

- Designed and programmed game mechanics and features using Unity and C#.

- Implemented interactive dialogues and narrative elements using Yarn Spinner.

- Participated in team meetings and provided input on project development and improvements.

EDUCATION

Information and communication technology, software developer

Tredu Vocational school

2021-2024 (certificate pending)
- Completed coursework in software development, game design, and programming.

- Worked on both solo and team projects, gaining practical experience in developing programs.

- Developed a prototype for a language learning visual novel game as part of an internship project.

- Gained hands-on experience with different types of languages.