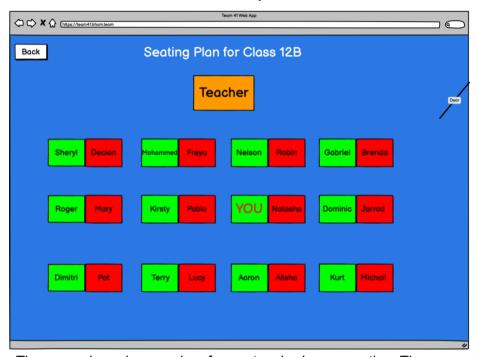
Mockup

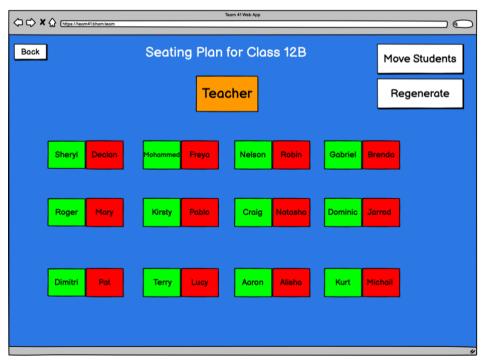
My mockups are for the seating plan feature of our app, the source files are saved on my GitHub page: https://github.com/qPalee/Team-Project

Both were created using Balsamiq as agreed with my team.

This first one is a mockup from a student's perspective. They can see where they are other students are seated in each class they are in



The second one is a mockup from a teacher's perspective. They can adjust the seating plan if needed or regenerate it again if they wanted to.



Persona

This persona represents a student who will use the Seating Plan



Oliver Titheradge

Personal Info:

Age: 16

Accessibility: No Work: Student

Pronouns: he/him

Bio:

Oliver is a very hard-working student who is looking forward to his exams to ensure he does to the best of his ability. He thoroughly enjoys school and always put in 110% to push himself and pursue his dreams of becoming a Cartographer.

Goals:

- Work as hard as possible in school.
- Spend time with friends and family.
- Spend time playing Spikeball.

Frustrations:

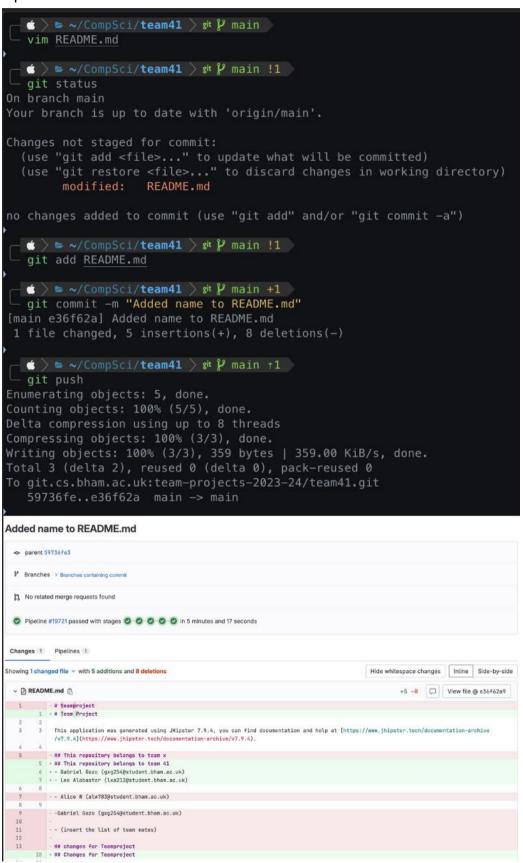
- Teachers taking too long on the register.
- Students not knowing where to sit.
- Students in the wrong classrooms.

Technical capabilities:

Good at using a different range of software however struggles with software which requires more precise inputs due to a condition where his hands can shake uncontrollably.

Git Commit

Committed from the terminal using ssh keys, added my name to the README.md on the repo.



Timesheets

My timesheets are available for both my team and my tutor on my personal GitHub https://github.com/qPalee/Team-Project/tree/main/timesheets

Here is a screenshot of the first timesheet, which is week2.xlsx:

 Team sheet Number/ID:
 lxa212

 Team member name:
 Lee Alabaster

 Team representative (secratary):
 Ethan
 Date from:
 22/01/2024

 Team meeting sign off date:
 30/01/2024
 Date until:
 30/01/2024

Task	Date	Start time	End time	Total Hours
Researching Ideas	22/01/2024	13:00	14:00	1
Team Meeting - Presenting Ideas	23/01/2024	10:00	11:00	1
Team Meeting - Discussing features with TA	26/01/2024	15:30	16:00	0.5
Creating Mockups	29/01/2024	13:00	14:30	1.5
Creating Personas	30/01/2024	12:00	13:00	1

Total Hours 5