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Course/Section: BSCpE	Date Submitted: 08/23/2023
Instructor: Engr. Roman Richard	Semester and SY: 1st sem / 2023-2024

Activity 1: Configure Network using Virtual Machines

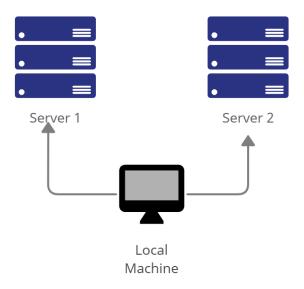
1. Objectives:

- 1.1. Create and configure Virtual Machines in Microsoft Azure or VirtualBox
- 1.2. Set-up a Virtual Network and Test Connectivity of VMs

2. Discussion:

Network Topology:

Assume that you have created the following network topology in Virtual Machines, provide screenshots for each task. (Note: it is assumed that you have the prior knowledge of cloning and creating snapshots in a virtual machine).



Task 1: Do the following on Server 1, Server 2, and Local Machine. In editing the file using nano command, press control + O to write out (save the file). Press enter when asked for the name of the file. Press control + X to end.

- 1. Change the hostname using the command *sudo nano /etc/hostname*
 - 1.1 Use server1 for Server 1

qabrevilla@server1revilla:~\$ cat /etc/hostname server1_revilla

before

qabrevilla@server1revilla:~\$ sudo nano /etc/hostname [sudo] password for qabrevilla: _

```
Last login: Tue Aug 22 14:27:08 UTC 2023 on tty1
qabrevilla@server1:~$ cat /etc/hostname
server1
qabrevilla@server1:~$ _
```

after

1.2 Use server2 for Server 2

```
qabrevilla@server2revilla:~$ cat /etc/hostname
pserver2_revilla
qabrevilla@server2revilla:~$
```

before

qabrevilla@server2revilla:~\$ sudo nano /etc/hostname

```
Last login: Tue Aug 22 14:41:43 UTC 2023 on tty1
qabrevilla@server2:~$ cat /etc/hostname
server2
qabrevilla@server2:~$ _
```

after

1.3 Use workstation for the Local Machine

```
qabrevilla@qabrevilla-VirtualBox:~$ cat /etc/hostname
qabrevilla-VirtualBox
qabrevilla@qabrevilla-VirtualBox:~$
```

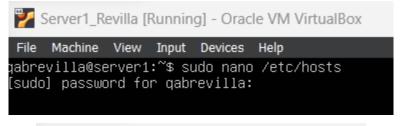
before

```
qabrevilla@qabrevilla-VirtualBox:~$ cat /etc/hostname
qabrevilla-VirtualBox
qabrevilla@qabrevilla-VirtualBox:~$ sudo nano /etc/hostname
[sudo] password for qabrevilla:
```

```
qabrevilla@workstation:~$ cat /etc/hostname
workstation
qabrevilla@workstation:~$
```

after

2. Edit the hosts using the command *sudo nano /etc/hosts*. Edit the second line. 2.1 Type 127.0.0.1 server 1 for Server 1



```
File Machine View Input Devices Help

GNU nano 6.2 /etc/hosts *

127.0.0.1 localhost
127.0.1.1 server1_revilla

# The following lines are desirable for IPv6 capable hosts
1600::0 ip6-localhost ip6-loopback
fe00::0 ip6-mcastprefix
ff02::1 ip6-allnodes
ff02::2 ip6-allrouters
```

before

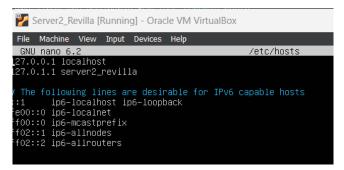
```
127.0.0.1 localhost
127.0.0.1 server1

# The following lines are desirable for IPv6 capable hosts
::1 ip6-localhost ip6-loopback
fe00::0 ip6-localnet
ff00::0 ip6-mcastprefix
ff02::1 ip6-allnodes
ff02::2 ip6-allrouters
```

after

2.2 Type 127.0.0.1 server 2 for Server 2

```
Last login: Tue Aug 22 14:41:43 UTC 2023 on tty1
qabrevilla@server2:~$ cat /etc/hostname
_server2
qabrevilla@server2:~$ sudo nano /etc/hosts
[sudo] password for qabrevilla: _
```



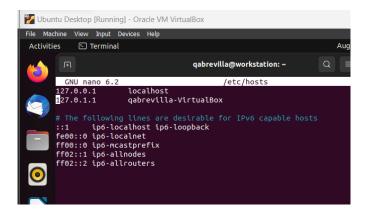
before

```
GNU nano 6.2 /etc/hosts
127.0.0.1 localhost
127.0.0.1 server2

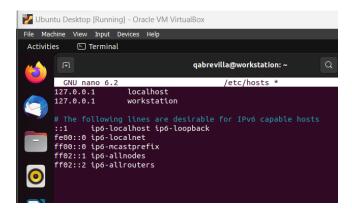
# The following lines are desirable for IPv6 capable hosts
::1 ip6-localhost ip6-loopback
fe00::0 ip6-localnet
ff00::0 ip6-mcastprefix
ff02::1 ip6-allnodes
ff02::2 ip6-allrouters
```

after

2.3 Type 127.0.0.1 workstation for the Local Machine



before



after

Task 2: Configure SSH on Server 1, Server 2, and Local Machine. Do the following:

1. Upgrade the packages by issuing the command *sudo apt update* and *sudo apt upgrade* respectively.

```
qabrevilla@server1:~$ sudo apt update
Hit:1 http://ph.archive.ubuntu.com/ubuntu jammy InRelease
Hit:2 http://ph.archive.ubuntu.com/ubuntu jammy-updates InRelease
Hit:3 http://ph.archive.ubuntu.com/ubuntu jammy-backports InRelease
Hit:4 http://ph.archive.ubuntu.com/ubuntu jammy-security InRelease
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
12 packages can be upgraded. Run 'apt list —-upgradable' to see them.
```

```
qabrevilla@server2:~$ sudo apt update
Hit:1 http://ph.archive.ubuntu.com/ubuntu jammy InRelease
Hit:2 http://ph.archive.ubuntu.com/ubuntu jammy-updates InRelease
Hit:3 http://ph.archive.ubuntu.com/ubuntu jammy-backports InRelease
Hit:4 http://ph.archive.ubuntu.com/ubuntu jammy-security InRelease
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
12 packages can be upgraded. Run 'apt list —-upgradable' to see them.
```

```
qabrevilla@workstation:~$ sudo apt update
dit:1 http://ph.archive.ubuntu.com/ubuntu jammy InRelease
dit:2 http://ph.archive.ubuntu.com/ubuntu jammy-updates InRelease
dit:3 http://ph.archive.ubuntu.com/ubuntu jammy-backports InRelease
dit:4 http://security.ubuntu.com/ubuntu jammy-security InRelease
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
77 packages can be upgraded. Run 'apt list --upgradable' to see them.
pabrevilla@workstation:~$
```

sudo update

```
qabrevilla@server1:~$ sudo apt upgrade
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
Calculating upgrade... Done
The following packages will be upgraded:
   apt apt—utils cloud—init git git—man initramfs—tools initramf
   libapt—pkg6.0 libidap—2.5—0 libidap—common sosreport
12 upgraded, 0 newly installed, 0 to remove and 0 not upgraded.
Need to get 7,747 kB of archives.
After this operation, 838 kB disk space will be freed.
Do you want to continue? [Y/n] _
```

```
qabrevilla@server2:~$ sudo apt upgrade
ReadIng package lists... Done
Building dependency tree... Done
ReadIng state information... Done
Calculating upgrade... Done
The following packages will be upgraded:
    apt apt—utils cloud—init git git—man initramfs—tools initramfs
    libapt—pkg6.0 libidap—2.5—0 libidap—common sosreport
12 upgraded, 0 newly installed, 0 to remove and 0 not upgraded.
Need to get 7,747 kB of archives.
After this operation, 838 kB disk space will be freed.
Do you want to continue? [Y/n]
```

```
qabrevilla@workstation:~$ sudo apt upgrade
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
Calculating upgrade... Done
#
# You can verify the status of security fixes usin
# E.g., a recent Ruby vulnerability can be checked
```

sudo upgrade

2. Install the SSH server using the command *sudo apt install openssh-server*.

```
qabrevilla@server1:~$ sudo apt install openssh—server
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
openssh—server is already the newest version (1:8.9p1—3ubuntu0.3).
openssh—server set to manually installed.
O upgraded, O newly installed, O to remove and O not upgraded.
qabrevilla@server1:~$
```

```
qabrevilla@server2:~$ sudo apt install openssh–server
Reading package lists... Done
Building dependency tree... Done
Reading state information... Done
popenssh–server is already the newest version (1:8.9p1–3ubuntu0.3).
popenssh–server set to manually installed.
Oupgraded, 0 newly installed, 0 to remove and 0 not upgraded.
Qabrevilla@server2:~$ _
```

qabrevilla@workstation:~\$ sudo apt install openssh-server
[sudo] password for qabrevilla:

- 3. Verify if the SSH service has started by issuing the following commands:
 - 3.1 sudo service ssh start

```
qabrevilla@server1:~$ sudo service ssh start
```

qabrevilla@workstation:~\$ sudo service ssh start
qabrevilla@workstation:~\$

3.2 sudo systemctl status ssh

```
qabrevilla@workstation:~$ sudo systemctl status ssh
🌎 ssh.service - OpenBSD Secure Shell server
     Loaded: loaded (/lib/systemd/system/ssh.service; enabled; vendor pre
     Active: active (running) since Tue 2023-08-22 23:30:12 PST; 35s ago
       Docs: man:sshd(8)
             man:sshd config(5)
   Main PID: 32244 (sshd)
      Tasks: 1 (limit: 7255)
     Memory: 1.7M
        CPU: 19ms
     CGroup: /system.slice/ssh.service
-32244 "sshd: /usr/sbin/sshd -D [listener] 0 of 10-100 star
Aug 22 23:30:12 workstation systemd[1]: Starting OpenBSD Secure Shell ser
Aug 22 23:30:12 workstation sshd[32244]: Server listening on 0.0.0.0 port
Aug 22 23:30:12 workstation sshd[32244]: Server listening on :: port 22.
Aug 22 23:30:12 workstation systemd[1]: Started OpenBSD Secure Shell serv
lines 1-16/16 (END)
```

4. Configure the firewall to all port 22 by issuing the following commands:

4.1 sudo ufw allow ssh

```
abrevilla@server1:~$ sudo ufw allow ssh
Rules updated
Rules updated (v6)
abrevilla@server1:~$
```

```
qabrevilla@server2:~$ sudo ufw allow ssh
Rules updated
Rules updated (v6)
```

```
qabrevilla@workstation:~$ sudo ufw allow ssh
[sudo] password for qabrevilla:
Sorry, try again.
[sudo] password for qabrevilla:
Rules updated
Rules updated (v6)
qabrevilla@workstation:~$
```

4.2 sudo ufw enable

```
qabrevilla@server1:~$ sudo ufw enable
Firewall is active and enabled on system startup
qabrevilla@server1:~$ _
```

```
qabrevilla@server2:~$ sudo ufw enable

Firewall is active and enabled on system startup

qabrevilla@workstation:~$ sudo ufw enable

Firewall is active and enabled on system startup

qabrevilla@workstation:~$
```

4.3 sudo ufw status

```
qabrevilla@server1:~$ sudo ufw status
Status: active

To Action From
-- -----
22/tcp ALLOW Anywhere
22/tcp (v6) ALLOW Anywhere (v6)
qabrevilla@server1:~$ _
```

```
cabrevilla@server2:~$ sudo ufw status
cative
cation From
from
from Action From
from
from Action Anywhere
from ALLOW Anywhere (v6)
cation From ALLOW Anywhere (v6)
cation From ALLOW Anywhere (v6)
```

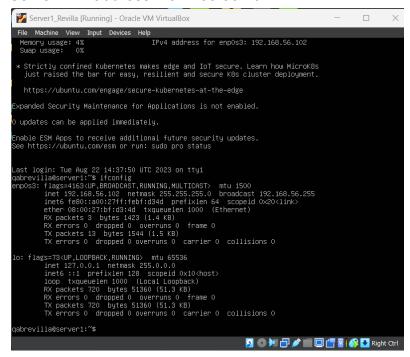
Task 3: Verify network settings on Server 1, Server 2, and Local Machine. On each device, do the following:

```
qabrevilla@server1:~$ ifconfig
enp0s3: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
    inet6 fe80::a00:27fff:febf:d34d prefixlen 64 scopeid 0x20cther 08:00:27:bf:d3:4d txqueuelen 1000 (Ethernet)
    RX packets 5790 bytes 8353995 (8.3 MB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 1768 bytes 115217 (115.2 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

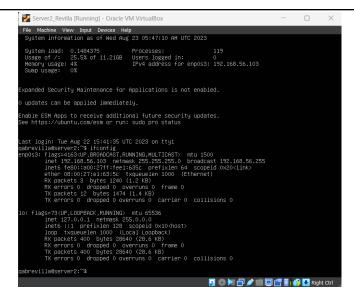
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6 ::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 128 bytes 11332 (11.3 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 128 bytes 11332 (11.3 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

qabrevilla@server1:~$ __
```

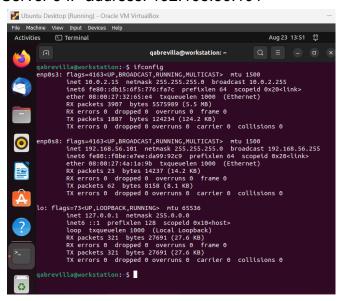
- 1. Record the ip address of Server 1, Server 2, and Local Machine. Issue the command *ifconfig* and check network settings. Note that the ip addresses of all the machines are in this network 192.168.56.XX.
 - 1.1 Server 1 IP address: 192.168.56.102



1.2 Server 2 IP address: 192.168.56.103



1.3 Server 3 IP address: 192.168.56.101



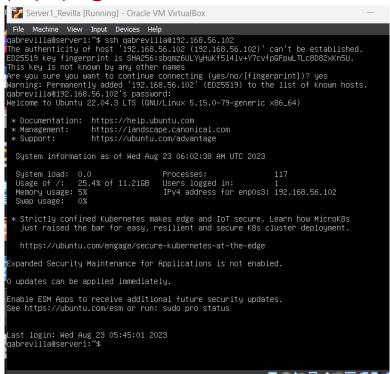
- 2. Make sure that they can ping each other.
 - 2.1 Connectivity test for Local Machine 1 to Server 1: ☐ Successful ☐ Not Successful

```
qabrevilla@workstation:~$ ping 192.168.56.102
PING 192.168.56.102 (192.168.56.102) 56(84) bytes of data.
64 bytes from 192.168.56.102: icmp_seq=1 ttl=64 time=0.953 m
64 bytes from 192.168.56.102: icmp_seq=2 ttl=64 time=0.512 m
64 bytes from 192.168.56.102: icmp_seq=3 ttl=64 time=0.569 m
64 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.569 m
64 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.464 m
64 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.464 m
65 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.464 m
65 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.464 m
65 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.569 m
66 bytes from 192.168.56.102: icmp_seq=4 ttl=64 time=0.569 m
67 bytes from 192.168.56.102: icmp_seq=6 ttl
```

```
qabrevilla@workstation:~$ ping 192.168.56.103
PING 192.168.56.103 (192.168.56.103) 56(84) bytes of data.
64 bytes from 192.168.56.103: icmp_seq=1 ttl=64 time=0.936 m
64 bytes from 192.168.56.103: icmp_seq=2 ttl=64 time=0.613 m
64 bytes from 192.168.56.103: icmp_seq=3 ttl=64 time=0.641 m
64 bytes from 192.168.56.103: icmp_seq=4 ttl=64 time=0.557 m
A7
2.3 Connectivity test for Server 1 to Server 2: □ Successful □ Not Successful

qabrevilla@server1:~$ ping 192.168.56.103
PING 192.168.56.103 (192.168.56.103) 56(84) bytes of data.
64 bytes from 192.168.56.103: icmp_seq=1 ttl=64 time=0.921 ms
64 bytes from 192.168.56.103: icmp_seq=2 ttl=64 time=0.560 ms
64 bytes from 192.168.56.103: icmp_seq=3 ttl=64 time=0.637 ms
64 bytes from 192.168.56.103: icmp_seq=3 ttl=64 time=0.663 ms
And Application of the pinch of
```

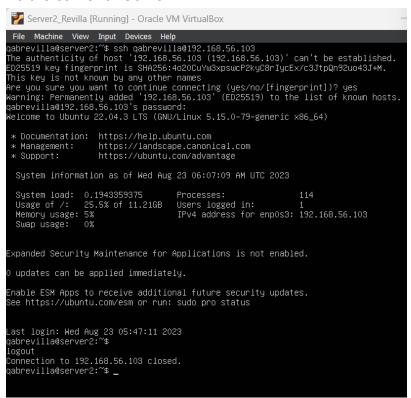
- Task 4: Verify SSH connectivity on Server 1, Server 2, and Local Machine.
 - 1. On the Local Machine, issue the following commands:
 - 1.1 ssh username@ip_address_server1 for example, ssh jvtaylar@192.168.56.120
 - 1.2 Enter the password for server 1 when prompted
 - 1.3 Verify that you are in server 1. The user should be in this format user@server1. For example, jvtaylar@server1



2. Logout of Server 1 by issuing the command control + D.

```
qabrevilla@server1:~$
logout
Connection to 192.168.56.102 closed.
qabrevilla@server1:~$ _
```

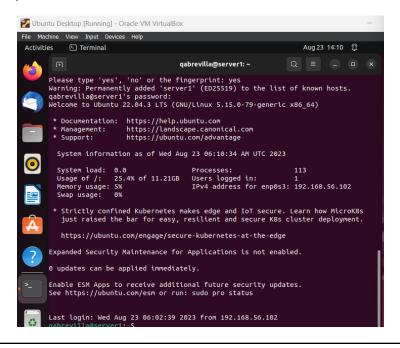
3. Do the same for Server 2.

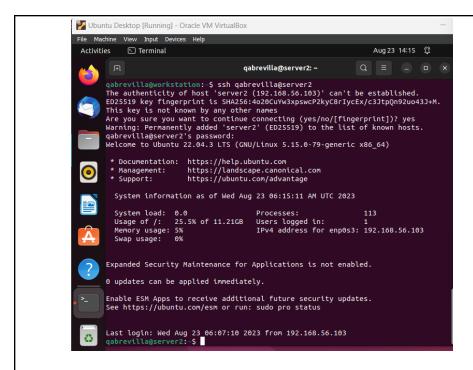


- 4. Edit the hosts of the Local Machine by issuing the command sudo nano /etc/hosts. Below all texts type the following:
- 4.1 IP_address server 1 (provide the ip address of server 1 followed by the hostname)
- 4.2 IP_address server 2 (provide the ip address of server 2 followed by the hostname)



- 4.3 Save the file and exit.
- 5. On the local machine, verify that you can do the SSH command but this time, use the hostname instead of typing the IP address of the servers. For example, try to do *ssh jvtaylar@server1*. Enter the password when prompted. Verify that you have entered Server 1. Do the same for Server 2.





Reflections:

Answer the following:

1. How are we able to use the hostname instead of IP address in SSH commands? In this activity, we're able to use hostname in SSH commands by simply editing the /etc/hosts in the local machine. There, we can set the Ip addresses of the servers and provide the corresponding hostnames. After the configuration, we can now use the SSH commands using hostnames (ex. ssh qabrevilla@server1).

2. How secured is SSH?

Secure Socket Shell (SSH) is a network communication protocol that enables the network between two devices. It also comes with a strong encryption method using password authentication for safe remote access and communication. In the activity, I understand the methods of accessing and managing servers and computers and how it will be a good skill for computer engineers.

Conclusion:

From this activity, We were able to experience connecting ubuntu desktop and servers in a virtual machine. We used ssh commands to configure the connection between the devices. I also learned how important ip addresses play an important role in

connecting computers. We change /etc/hosts and /etc/hostname to configure the name and ip addresses of the devices for it to connect the system.