

Muhammed Qadan

Experienced UX Developer adept at delivering high-quality solutions and collaborating effectively with diverse teams. Ready to contribute expertise in driving front-end development success.

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EXPERIENCE

MagTek, Seal Beach, CA — UX Developer & UX Lead

Nov 2022- Present

- ❖ Implemented front-end solutions using HTML, CSS, and JavaScript using ASP.NET Razor pages to create interactive and responsive user interfaces for fintech applications.
- ❖ Collaborated with UX designers to translate design wireframes and prototypes into functional code, ensuring a seamless user experience.
- ❖ Optimized front-end performance by leveraging techniques such as code minification, caching, and image optimization, resulting in improved page load times.
- ❖ Integrated front-end code with back-end systems and APIs to enable seamless data exchange and functionality.
- ❖ Conducted cross-browser and device compatibility testing to ensure consistent experiences for users across various platforms.

Notable Projects:

eCommerce Front End Rebuild:

- ❖ Led reconstruction & UX research of MagTek's Official Online Shop frontend, focusing on user interface and experience enhancement.
- ❖ Spearheaded redesign & UX research, ensuring modern and intuitive design.
- ❖ Resulted in visually appealing frontend, offering seamless browsing and purchasing experience for MagTek products.
- ❖ Modernized design enhances user interaction, contributing to a user-friendly online shopping environment.

Homepage & Forms Rebuild:

- ❖ Led UX Efforts of MagTek's home page, focusing on user interface and experience enhancement.
- ❖ Spearheaded the redesign and redevelopment efforts for all forms website wide, increasing form submissions by 36%

Complicated Contact Page:

- ❖ Led new UX/ redevelopment and redesign of MagTek Contact Page.
- ❖ Transformed cluttered interface into intuitive, streamlined experience.
- ❖ Utilized innovative iOS-inspired tab system for easy information navigation.

Training Efforts:

- ❖ Led UX Training efforts for backend and full stack engineers
- ❖ Trained team on responsive design and UX fundamentals
- ❖ Provided training on the Bootstrap Library

InvestCloud, West Hollywood, CA — Front End Engineer, UX

Aug 2020 - Jul 2022

- ❖ Produced interactive digital interfaces using proprietary technology
- ❖ Worked with the design team and design tools (e.g. Invision, Sketch, etc) to deliver new screens using proprietary Stylesheet Development tools.
- ❖ Developed web functionality according to business and architecture requirements
- ❖ Built for desktop, tablet and mobile applications
- ❖ Implemented UX workflows
- ❖ Participated in brainstorming and other idea-generating team sessions
- ❖ Worked with Project Manager to ensure project completion within budgetary and time constraints
- ❖ Configured and customize existing products according to client specifications
- ❖ Assisted QA and Support with debugging and proposed solutions
- ❖ Utilized best practices to develop applications in a sustainable, scalable process

SKILLS

UX/UI & HCI
User Research
Persona Creation
Information Architecture
CSS / HTML / JS
Wireframing & Prototyping
Usability Testing
Accessibility/ADA
Compliance
Interaction Design &
Micro-Interactions
React.js
Adobe XD/Figma/Sketch
Photoshop 2024
GitHub Desktop
React.js

EDUCATION

General Assembly -
Software Engineering

Udacity - Front End Web
Development, React JS

Portland State University

Portland Community
College

LANGUAGES

English (Native)
Arabic (Fluent)
Spanish (Elementary)

Avant & Gaarde, Portland, Oregon — *Front End / UI Developer*

Jan 2016- Jun 2018

- ❖ Edited custom Shopify theme utilizing HTML/CSS/JavaScript/JQuery/Shopify Liquid
- ❖ Developed and implemented custom Stylesheets, CSS 3 animations to enhance UI/UX
- ❖ Created custom ad campaigns for the homepage
- ❖ Prepared rough draft PSDs and presented ideas/user stories

Qadan.co, Los Angeles — *Owner, Articles & Content on UX and HCI*

Jan 2017- Present

- ❖ Write weekly articles on UX Best Practices and fundamentals, focusing on enhancing user experiences and exploring topics in Human-Computer Interaction (HCI).
- ❖ Manage content creation and publication schedule to maintain consistent output and engagement.
- ❖ Achieve 2,000 - 10,000 weekly impressions through effective content promotion and distribution strategies.
- ❖ Conduct user research, usability testing, and analysis to inform design decisions and improve product usability in order to increase engagement.

EDUCATION

General Assembly, Santa Monica, CA — *Software Engineering Bootcamp*

Jun 2019 - Jan 2020

- ❖ Immersed into an environment that enabled me to build multiple front-end and full-stack applications utilizing the MERN/MEN/JAM/Python/Django stacks.
- ❖ Exercised best practices using appropriate git-flow and kanban approaches
- ❖ Maintained design workflow and processes establishing priorities and meeting deadlines
- ❖ Executed a mobile-first design model while creating web applications

Portland State University, Santa Monica, CA — *Human-Computer Interaction*

Jun 2013 - Jan 2015