

Tables

Q1) Difference between Prim's Algorithm and Kruskal's Algorithm.

| Factor | Prim's Algorithm | Kruskal's Algorithm |
|----------------|------------------------------------------------|----------------------------------------|
| Approach | Grows MST from one starting node | Selects smallest edges globally |
| Data Structure | Uses Min-Heap / Priority Queue | Uses Union–Find |
| Best For | Dense graphs | Sparse graphs |
| Starting Point | Needs a start vertex | No start needed |
| Cycle Handling | Cycles don't occur naturally | Uses Union–Find to avoid cycles |
| Edge Choice | Chooses cheapest edge from current tree | Chooses cheapest edge overall |
| Working Style | Node-based | Edge-based |
| Complexity | $O(E \log V)$ | $O(E \log V)$ |
| MST Formation | Tree grows continuously | Components merge gradually |

Q2) Difference between greedy approach and dynamic programming.

| Factor | Greedy Approach | Dynamic Programming |
|-------------------------|------------------------------------------------------|--------------------------------------------------------------------------------------------------|
| Strategy | Makes the locally optimal choice at each step | Solves subproblems and combines results for global optimum |
| Optimality | May not always give the global optimum | Always gives global optimum if problem has overlapping subproblems & optimal substructure |
| Overlapping Subproblems | Not required | Required |

| Factor | Greedy Approach | Dynamic Programming |
|--------------|--------------------------------|---------------------------------------------|
| Backtracking | No backtracking | May require backtracking for reconstruction |
| Example | Kruskal's and Prim's algorithm | Matrix Chain Multiplication, Floyd-Warshall |
| Complexity | Usually faster and simpler | More complex, but accurate |

Q3) Difference between naïve string matching and Rabin Karp.

| Factor | Naïve String Matching | Rabin-Karp Algorithm |
|---------------------------|------------------------------------|------------------------------------------------------|
| Approach | Compares pattern at every position | Uses hashing to compare pattern with text substrings |
| Time Complexity (Average) | $O(nm)$ | $O(n + m)$ average |
| Time Complexity (Worst) | $O(nm)$ | $O(nm)$ (due to hash collisions) |
| Efficiency | Less efficient for large texts | More efficient for multiple pattern matching |
| Use of Hash | Not used | Used for quick comparison |
| Example Use | Simple search in small data | Searching multiple patterns or plagiarism detection |

Q4) Differentiate between NP-Hard and NP-complete problem.

| Factor | NP-Hard | NP-Complete |
|------------|------------------------------------------|------------------------------------------|
| Definition | Problems at least as hard as NP problems | Problems that are both in NP and NP-Hard |

| Factor | NP-Hard | NP-Complete |
|---------------------|-------------------------------------------------|-------------------------------------------------------|
| Verification | May not be verifiable in polynomial time | Can be verified in polynomial time |
| Solution | Not required to have polynomial-time verifier | Has polynomial-time verifier |
| Relation | Superset of NP-Complete | Subset of NP-Hard |
| Example | Halting Problem | Traveling Salesman, 3-SAT |
| Solvability | May not be solvable at all | Solvable , but not in polynomial time (so far) |