## **PCPF QBANK**

- 1. What is Inheritance in OOP? Explain different types of Inheritance in OOP.
- 2. What is the role of an Exception Handler in a programming language? Briefly explain important tasks it performs.
- 3. Explain different storage allocation mechanisms.
- 4. Types of bindings in Programming Languages.
- 5. Compare Static Scoping vs. Dynamic Scoping
- 6. How to choose a programming language?
- 7. Explain the need of different programming paradigms.
- 8. What do you mean by Programming Paradigm? Explain with example the difference between declarative and imperative programming paradigm
- 9. Explain encapsulation. How does it differ from abstraction?
- 10. What is the role of an Exception Handler in a programming language? Briefly explain important tasks it performs(explain try,throw,catch in exception hadling).
- 11. Explain Encapsulation and Abstraction with suitable examples from C++ or Java
- 12. What are different programming paradigms? Give one example of each.
- 13. Discuss parameter passing in subroutine or explain Call by value vs Call by reference with example code in C or C++.
- 14. Explain static allocation method with example.
- 15. Explain stack allocation method with example.
- 16. Explain heap allocation method with example.
- 17. What are constructor and destructor? Explain with example.
- 18. Explain different types of constructor with example.
- 19. Explain class, object with example.