

Team Risk Assessments

Project Name:	QA Cinemas Website
Project Description	To create a full stack Web Application for a cinema using the MERN stack with reference to a clients specification to reach the MVP.
Project Owners :	Team Trap: Sid, Daniel, Waleed, Hamza, Ayesha

Risk ID	Date Of Risk	Risk Area	Risk Description	Probability (/10)	Risk Level (/10)	Project Impact	Length Of Impact (Days or Weeks)	Response Strategy
1	18/02/2021	COVID-19	Any member in the team can contract the virus.	6	6	Health is a priority, so any member of the team should take time from working to rest and recover.	1 Week	Informing other team members of your illness and letting a trainer know as well.
2	18/02/2021	Internet Connectivity	WiFi speed and browser speed	5	5	Some team members may experience slow internet speeds which can halt project progress	1-3 days	Informing the team knows that your internet speed has dropped and try investing in an ethernet cable to solve the issue.
3	19/02/2021	Stress	Some members of the team may experience stress	7	7	Mental health is a priority, if a team member is struggling. Ask if they need help with their work load or	1-2 days	If you are struggling, inform others so they can help you. DON'T BE AFRAID to ask for help.

						a break from working.		
4	19/02/2021	Absences	Some members may take a day-off for personal related issues.	4	6	The speed of working has decreased because of the availability of some members.	1-3 days	Those who take a day-off to leave for personal issues must let the team know.
5	04/03/2021	Git Issues	Some members experienced git issues regarding merging branches.	7	9	The speed of working decreased and all members have to sort out the conflicts before any further issues.	1 day	Informed the supervisor and project leader as soon as possible because mistakes occur.
6	04/03/2021	Laptop	Members are waiting for a laptop from QA due to their personal laptop breaking down.	6	6	The team workload has decrease because on member is without a laptop.	2-5 days	Informing the manager and company that we need a laptop to be sent to the member so work can be done.
7	08/03/2021	Lots of computer working	Long periods spent working at a computer can cause health issues such as RSI or vision problems.	4	4	Being wary of the health risks of computer working and taking steps to avoid them.	2 weeks	Good computer working practice has mostly been adhered to ensuring everyone was taking enough breaks and not over -working themselves.
8	10/03/2021	Poor communication skills	Poor communication between colleagues or with a client may create problems around the project.	2	4	Given that this is an group project communication is key	2 weeks	Communication with some group members was difficult given absences of some team members but communication between developers was clear and conducted to ensure everyone was inside the

								loop.
10	08/03/2021	Data Loss	Catastrophic data loss is always a distinct possibility and could involve losing a completed deliverable.	2	5	A simple fix to a dangerous risk - ensure that GitHub project repo is actively maintained.	1-4 days	GitHub repo has been maintained quite effectively, no data loss has been experienced and frequent back ups were made throughout.