QASIM IQBAL

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www.qas.im github.com/Qasim

EDUCATION > University of Toronto (expected 2018)

Honours Bachelor of Science, Computer Science

Sir Winston Churchill C. & V.I. (2014)

International Baccalaureate Student, Honour Roll, Ontario Scholar Award Recipient

SKILLSET > Software Development

Backend Development Node.js, PHP, SQL

Frontend Development

Web Design HTML, CSS

EXPERIENCE >

SWC Robotics

Python, Java

Team Leader

September 2012 to June 2014 - Led the development of open source software for a local robotics team that annually competes in international robotics competitions

> - Motivated students to pursue an interest in STEM, leading to recognition from the Lakehead Schools board of trustees

JavaScript

MCF Technology Solutions

Web Developer

June 2013 to January 2014

- Designed and developed several web-based search and administration tools for small businesses that looked good and performed well

Apertium

Software Engineer

November 2012 to May 2013

- Worked with PhD students to develop machine translation services

- Built robust and efficient web scrapers for foreign news websites which

led to an increase in language corpus volume

- Recognized by Google through the Google Code-In grand prize award for outstanding quality of work presented to the open source community

Exalt Media

Sole Proprietor

May 2012 to August 2012

- Developed websites for local businesses to grow their online presence

- Recognized by the Ontario Ministry of Economic Development and

Innovation for excellence in youth entrepreneurship

PROJECTS >

Grubber (HTML, CSS, JS, Node.js, Twitter API, Google Maps API, MySQL)

[Hackathon, Sept 2014]

Web tool that processes live tweets near a user's geographical location and analyzes their context to find

out where free food events are being held.

UofT Class Distances (HTML, CSS, JS, Node.js, Google Maps API, MySQL)

[Personal, July 2014]

Web service designed for UofT students to check walking length between adjacent classes in their

schedules

Q-2048 (HTML, CSS, JS, jQuery, Node.js, MongoDB)

[Personal, April 2014]

Web-based real-time multiplayer version of the 2048 game that uses a recursive approach to merge identical tiles according to the original game's objective.

YouTube Chat Rooms (HTML, CSS, JS, Node.js, YouTube API, MongoDB)

[Hackathon, Sept 2013]

Web application that allows users to watch YouTube videos in sync with other users in a chat room with

the admin being able to play, pause and skip.