# <u>FAST</u>

National University of Computer and Emerging Sciences Peshawar

**OOP Lab # 1.3** 

# C++ Type Conversion/Type Casting

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- 1) C++ Type Conversion/Type Casting
- 2) Implicit Type Casting
- 3) Explicit Type Casting



# C++ Type Conversion or Type Casting

C++ allows us to convert data of one type to that of another. This is known as type conversion.

There are two types of type conversion in C++.

- 1. Implicit Conversion
- Explicit Conversion (also known as Type Casting)





- The type conversion that is done automatically done by the compiler is known as implicit type conversion.
- This type of conversion is also known as automatic conversion.
- Let us look at two examples of implicit type conversion.



# **Example 1: Conversion from int to double**

```
#include <iostream>
using namespace std;
int main() {
   // assigning an int value to num_int
   int num int = 9;
   // declaring a double type variable
   double num double;
   // implicit conversion
   // assigning int value to a double variable
   num double = num int;
   cout << "num int = " << num int << endl;</pre>
   cout << "num double = " << num double << endl;</pre>
   return 0;
```

#### Output: num\_int = 9

num\_double = 9



## **Example 1: Conversion from int to double...**

In the program, we have assigned an int data to a double variable.

```
num_double = num_int;
```

Here, the int value is automatically converted to double by the compiler before it is assigned to the num\_double variable.

This is an example of implicit type conversion.



# **Example 2: Automatic Conversion from double to int**

```
#include <iostream>
using namespace std;
int main() {
   int num_int;
   double num double = 9.99;
   // implicit conversion
   // assigning a double value to an int variable
   num int = num double;
   cout << "num_int = " << num_int << endl;</pre>
   cout << "num_double = " << num_double << endl;</pre>
   return 0;
```

#### Output: num\_int = 9 num\_double = 9.99



### **Example 2: Automatic Conversion from double to int...**

In the program, we have assigned a double data to an int variable.

num\_int = num\_double;

Here, the double value is automatically converted to int by the compiler before it is assigned to the num\_int variable. This is also an example of implicit type conversion.

**Note:** Since int cannot have a decimal part, the digits after the decimal point are truncated in the above example.

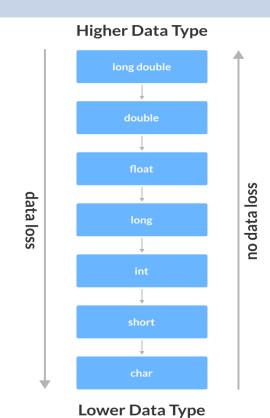


# Data Loss During Conversion (Narrowing Conversion)

- As we have seen from the above example, conversion from one data type to another is prone (risk) to data loss.
- This happens when data of a larger type is converted to data of a smaller type.



### **Data Loss During Conversion (Narrowing Conversion)**







- ❖ When the user manually changes data from one type to another, this is known as explicit conversion. This type of conversion is also known as type casting.
- There are three major ways in which we can use explicit conversion in C++. They are:
- 1. C-style type casting (also known as cast notation)
- 2. Function notation (also known as old C++ style type casting)
- 3. Type conversion operators



# i) C-style Type Casting

As the name suggests, this type of casting is favored by the **C programming language**. It is also known as **cast notation**. The syntax for this style is:

```
(data_type)expression;
// initializing int variable
int num_int = 26;
// declaring double variable
double num_double;
// converting from int to double
num_double = (double)num_int;
```



# ii) Function-style Casting

We can also use the function like notation to cast data from one type to another.

The syntax for this style is:

```
data_type(expression);
```

```
int num_int = 26;

// declaring double variable
double num_double;

// converting from int to double
num_double = double(num_int);
```



# **Example 3: Type Casting**

```
#include <iostream>
using namespace std;
int main() {
                                                       Output:
    // initializing a double variable
                                                       num double = 3.56
    double num double = 3.56;
                                                       num int1 = 3
    cout << "num double = " << num double << endl;</pre>
                                                       num int2 = 3
    // C-style conversion from double to int
    int num int1 = (int)num_double;
    cout << "num int1 = " << num int1 << endl;</pre>
    // function-style conversion from double to int
    int num int2 = int(num double);
    cout << "num_int2 = " << num_int2 << endl;</pre>
    return 0;
```



# **Example 3: Type Casting...**

- We used both the C style type conversion and the functionstyle casting for type conversion and displayed the results.
- Since they perform the same task, both give us the same output.





- https://beginnersbook.com/2017/08/cpp-data-types/
- https://www.geeksforgeeks.org/c-data-types/
- http://www.cplusplus.com/doc/tutorial/basic\_io/
- https://www.geeksforgeeks.org/basic-input-output-c/
- https://www.w3schools.com/cpp/default.asp
- https://www.javatpoint.com/cpp-tutorial

# **THANK YOU**

