## **Operating Systems Lab**



### **Lab# 12**

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Q1: Write your name and personal information in file and then display it on output using read and write commands.

```
Ans:
#include <unistd.h>
#include <string.h>
#include <fcntl.h>
#include <stdio.h>
#include <signal.h>
int main() {
   // Write personal information to a file
 FILE *fp = fopen("text.c", "w");
 if (!fp) {
  printf("Error opening file for writing\n");
  return 1;
 }
 fprintf(fp, "My Name is: Qasim ali\n");
 fprintf(fp, "Age: 21\n");
 fprintf(fp, "Live in peshawar\n");
 fclose(fp);
 //Read personal information from the file
 fp = fopen("text.c", "r");
 if (!fp) {
  printf("Error opening file for reading\n");
  return 1;
 }
 char line[100];
 while (fgets(line, sizeof(line), fp)) {
  printf("%s", line);
 }
```

```
fclose(fp);
  return 0;
}
the output is :
```

**Q2:** Create two different processes not in the same hierarchy, write such a program in which one process communicate with other using named pipes via read and write system calls. One process send data then wait for response message once response message received then send another message and so on. Make sure the response message will be fixed, whenever the receiver get the message it will return the fixed message in response to 1st process.

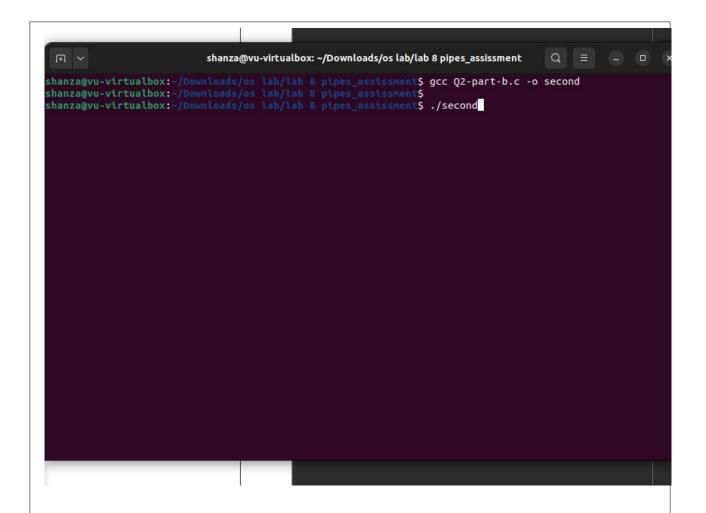
```
Part(A):
#include <stdio.h>
#include <unistd.h>
#include <fcntl.h>
#include <string.h>
int main() {
  int pipefd[2];
  char message[100];
  char response[100];
  //Create the named pipe
 int f1:
  //create a pipe with name " pipe one " and set permissions to 6606
  f1 = mkfifo("pipe_one", 0666);
  //open the write end of the pipe
  int write fd = open("pipe one", O WRONLY);
  while (20) {
    //send a message to the child process
     strcpy(message, "This is a message from the parent process.");
     write(write fd, message, sizeof(message));
    //wait for a response message from the child process
     int read fd = open("pipe one", O RDONLY);
     read(read fd, response, sizeof(response));
     printf("Parent received response message: %s\n", response);
     close(read_fd);
```

```
sleep(1); // Optional: Add a delay between messages
  }
  close(write fd);
  return 0;
}
Part(B):
#include <stdio.h>
#include <unistd.h>
#include <fcntl.h>
#include <string.h>
int main() {
  int pipefd[1];
  char message[100];
  char response[100];
  //open the read end of the pipe
  int read_fd = open("pipe_one", O_RDONLY);
  while (1) {
     //Wait for a message from the parent process
     read(read_fd, message, sizeof(message));
     printf("Child received message: %s\n", message);
     //Respond with a fixed message
     strcpy(response, "This is the fixed response message from
the child process.");
```

```
int write_fd = open("pipe_one", O_WRONLY);
    write(write_fd, response, sizeof(response));
    close(write_fd);
}
close(read_fd);
return 0;
}
```

## The output of A and B:

```
shanza@vu-virtualbox:-/Desktop/shanza$ gcc shanzaa.c -o hello.out
shanza@vu-virtualbox:-/Desktop/shanza$ ./hello.out
In Child process created the file name ---; shanza
shanza@vu-virtualbox:-/Desktop/shanza$
```



### After run:

#### Ans:

