0-1 Knapsack Problem using Dynamic Programming

General Knapsack Problem

- 0-1 Knapsack Problem
- Problem Analysis
 - Divide and Conquer
 - Dynamic Solution
- Algorithm using Dynamic Programming
- Time Complexity
- Generalization, Variations and Applications
- Conclusion

0-1 Knapsack Problem Statement

The knapsack problem arises whenever there is resource allocation with no financial constraints

Problem Statement

 A thief robbing a store and can carry a maximal weight of W into his knapsack. There are n items and ith item weight is w_i and worth is v_i dollars. What items should thief take, not exceeding the bag capacity, to maximize value?

Assumption:

 The items may not be broken into smaller pieces, so thief may decide either to take an item or to leave it, but may not take a fraction of an item.

0-1 Knapsack Problem Another Statement

Problem Statement

- You are in Japan on an official visit and want to make shopping from a store (Best Denki)
- A list of required items is available at the store
- You are given a bag (knapsack), of fixed capacity, and only you can fill this bag with the selected items from the list.
- Every item has a value (cost) and weight,
- And your objective is to seek most valuable set of items which you can buy not exceeding bag limit.

0-1 Knapsack Problem: Remarks

Assumption

 Each item must be put entirely in the knapsack or not included at all that is why the problem is called 0-1 knapsack problem

Remarks

- Because an item cannot be broken up arbitrarily, so it is its 0-1 property that makes the knapsack problem hard.
- If an item can be broken and allowed to take part of it then algorithm can be solved using greedy approach optimally

0-1 Knapsack Problem Construction

Problem Construction

- You have prepared a list of n objects for which you are interested to buy, The items are numbered as i₁, i₂, . . ., i_n
- Capacity of bag is W
- Each item i has value v_i, and weight w_i
- We want to select a set of items among i_1, i_2, \ldots, i_n which do not exceed (in total weight) capacity W of the bag
- Total value of selected items must be maximum
- How should we select the items?

0-1 Knapsack Problem

Formal Construction of Problem

- Given a list: i_1 , i_2 , . . ., i_n , values: v_1 , v_2 , . . ., v_n and weights: w_1 , w_2 , . . ., w_n respectively
- Of course $W \ge 0$, and we wish to find a set S of items such that $S \subseteq \{i_1, i_2, \ldots, i_n\}$ that

maximizes
$$\sum_{i \in S} V_i$$

subject to
$$\sum_{i \in S} w_i \le W$$

Brute Force Solution

- Compute all the subsets of {i₁, i₂, . . ., i_n}, there will be
 2ⁿ number of subsets.
- Find sum of the weights of total items in each set and list only those sets whose sum does not increase by W (capacity of knapsack)
- Compute sum of values of items in each selected list and find the highest one
- This highest value is the required solution
- The computational cost of Brute Force Approach is exponential and not economical
- Find some other way!

Divide and Conquer Approach

Approach

- Partition the knapsack problem into sub-problems
- Find the solutions of the sub-problems
- Combine these solutions to solve original problem

Comments

- In this case the sub-problems are not independent
- And the sub-problems share sub-sub-problems
- Algorithm repeatedly solves common sub-subproblems and takes more effort than required
- Because this is an optimization problem and hence dynamic approach is another solution if we are able to construct problem dynamically

Steps in Dynamic Programming

Step1 (Structure):

- Characterize the structure of an optimal solution
- Next decompose the problem into sub-problems
- Relate structure of the optimal solution of original problem and solutions of sub-problems

Step 2 (Principal of Optimality)

- Define value of an optimal solution recursively
- Then express solution of the main problem in terms of optimal solutions of sub-problems.

Steps in Dynamic Programming

Step3 (Bottom-up Computation):

 In this step, compute the value of an optimal solution in a bottom-up fashion by using structure of the table already constructed.

Step 4 (Construction of an Optimal Solution)

Construct an optimal solution from the computed information based on Steps 1-3.

Note:

- Some time people, combine the steps 3 and 4
- Step 1-3 form basis of dynamic problem
- Step 4 may be omitted if only optimal solution of the problem is required

Mathematical Model: Dynamic Programming

Step1 (Structure):

- Decompose problem into smaller problems
- Construct an array V[0..n, 0..W]
- V[i, w] = maximum value of items selected from {1, 2,...
 .., i}, that can fit into a bag with capacity w,
- where 1 < i < n, 1 < w < W
- V[n, W] = contains maximum value of the items selected from {1,2,...,n} that can fit into the bag with capacity W storage
- Hence V[n, W] is the required solution for our knapsack problem

Mathematical Model: Dynamic Programming

Step 2 (Principal of Optimality)

 Recursively define value of an optimal solution in terms of solutions to sub-problems

Base Case: Since

- V[0, w] = 0, 0 < w < W, no items are available
- $V[0, w] = -\infty, w < 0, invalid$
- V[i, 0] = 0, 0 < i < n, no capacity available

Recursion:

$$V[i, w] = max(V[i-1, w], v_i + V[i-1, w - w_i])$$

for $1 < i < n, 0 < w < W$

Algorithm: Dynamic Programming

```
KnapSack (v[], w[], n, W)
for (i = 1 to n), V[i, 0] = 0; //Total value with capacity 0
for (j = 0 \text{ to } W), V[0, j] = 0; //Total value by selecting 0 item
for (i = 1 to n) //selecting 1, 2, 3, ..., n items
     for (j = 1 to W) //selecting capacity to be 1, 2, ..., W
       if (w(i) \leq j)
               V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
       else
               V[i, j] = V[i-1, j]; //if the i<sup>th</sup> item is larger than j
Return V[n, W]
Time Complexity O(n.W)
```

Developing Algorithm for Knapsack

•
$$V[1, 1] = 0$$
,

•
$$V[1, 2] = 0$$

•
$$V[1, 3] = 0$$
,

•
$$V[1, 4] = 0$$

i	1	2	3	4
Vi	10	40	30	50
Wi	5	4	6	3

Capacity = 10

•
$$V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);$$

•
$$V[1, 5] = max(V[0, 5], v_1 + V[0, 5 - w_1]);$$

$$= \max(V[0, 5], 10 + V[0, 5 - 5])$$

$$= \max(V[0, 5], 10 + V[0, 0])$$

$$= \max(0, 10 + 0) = \max(0, 10) = 10$$

$$Keep(1, 5) = 1$$

Developing Algorithm for Knapsack

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
     V[1, 6] = max(V[0, 6], v_1 + V[0, 6 - w_1]);
            = \max(V[0, 6], 10 + V[0, 6 - 5])
            = \max(V[0, 6], 10 + V[0, 1])
            = \max(0, 10 + 0) = \max(0, 10) = 10,
V[1, 7] = max(V[0, 7], v_1 + V[0, 7 - w_1]);
             = \max(V[0, 7], 10 + V[0, 7 - 5])
             = \max(V[0, 7], 10 + V[0, 2])
            = \max(0, 10 + 0) = \max(0, 10) = 10
Keep(1, 6) = 1; Keep(1, 7) = 1
```

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
    V[1, 8] = max(V[0, 8], v_1 + V[0, 8 - w_1]);
            = \max(V[0, 8], 10 + V[0, 8 - 5])
            = \max(V[0, 8], 10 + V[0, 3])
            = \max(0, 10 + 0) = \max(0, 10) = 10
    V[1, 9] = max(V[0, 9], v_1 + V[0, 9 - w_1]);
            = \max(V[0, 9], 10 + V[0, 9 - 5])
            = \max(V[0, 7], 10 + V[0, 4])
            = \max(0, 10 + 0) = \max(0, 10) = 10
Keep(1, 8) = 1; Keep(1, 9) = 1
```

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
• V[1, 10] = max(V[0, 10], v_1 + V[0, 10 - w_1]);

= max(V[0, 10], 10 + V[0, 10 - 5])

= max(V[0, 10], 10 + V[0, 5])

= max(0, 10 + 0) = max(0, 10) = 10
```

$$Keep(1, 10) = 1;$$

- V[2, 1] = 0;
- V[2, 2] = 0;
- V[2, 3] = 0;

i	1	2	3	4
Vi	10	40	30	50
Wi	5	4	6	3

Capacity = 10

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
    V[2, 4] = max(V[1, 4], v_2 + V[1, 4 - w_2]);
            = \max(V[1, 4], 40 + V[1, 4 - 4])
            = \max(V[1, 4], 40 + V[1, 0])
            = \max(0, 40 + 0) = \max(0, 40) = 40
   V[2, 5] = max(V[1, 5], v_2 + V[1, 5 - w_2]);
            = \max(V[1, 5], 40 + V[1, 5 - 4])
            = \max(V[1, 5], 40 + V[1, 1])
            = \max(10, 40 + 0) = \max(0, 40) = 40
Keep(2, 4) = 1; Keep(2, 5) = 1
```

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
V[2, 6] = \max(V[1, 6], v_2 + V[1, 6 - w_2]);
= \max(V[1, 6], 40 + V[1, 6 - 4])
= \max(V[1, 6], 40 + V[1, 2])
= \max(10, 40 + 0) = \max(10, 40) = 40
```

```
• V[2, 7] = max(V[1, 7], v_2 + V[1, 7 - w_2]);

= max(V[1, 7], 40 + V[1, 7 - 4])

= max(V[1, 7], 40 + V[1, 2])

= max(10, 40 + 0) = max(10, 40) = 40
```

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
• V[2, 8] = max(V[1, 8], v_2 + V[1, 8 - w_2]);
= max(V[1, 8], 40 + V[1, 8 - 4])
= max(V[1, 8], 40 + V[1, 4])
= max(10, 40 + 0) = max(10, 40) = 40
```

•
$$V[2, 9] = max(V[1, 9], v_2 + V[1, 9 - w_2]);$$

= $max(V[1, 9], 40 + V[1, 9 - 4])$
= $max(V[1, 9], 40 + V[1, 5])$
= $max(10, 40 + 10) = max(10, 50) = 50$

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

•
$$V[2, 10] = max(V[1, 10], v_2 + V[1, 10 - w_2]);$$

 $= max(V[1, 10], 40 + V[1, 10 - 4])$
 $= max(V[1, 10], 40 + V[1, 6])$
 $= max(10, 40 + 10) = max(10, 50) = 50$

•
$$V[3, 1] = 0;$$

- V[3, 2] = 0;
- V[3, 3] = 0;

i	1	2	3	4
Vi	10	40	30	50
Wi	5	4	6	3

Capacity = 10

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
V[3, 4] = \max(V[2, 4], v_3 + V[2, 4 - w_3]);
= \max(V[2, 4], 30 + V[2, 4 - 6])
= \max(V[2, 4], 30 + V[2, -2]) = V[2, 4] = 40
```

```
• V[3, 5] = max(V[2, 5], v_3 + V[2, 5 - w_3]);

= max(V[2, 5], 30 + V[2, 5 - 6])

= max(V[2, 5], 30 + V[2, -1])

= V[2, 5] = 40
```

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
• V[3, 6] = max(V[2, 6], v_3 + V[2, 6 - w_3]);

= max(V[2, 6], 30 + V[2, 6 - 6])

= max(V[2, 6], 30 + V[2, 0])

= max(V[2, 6], 30 + V[2, 0])

= max(40, 30) = 40
```

```
• V[3, 7] = max(V[2, 7], v_3 + V[2, 7 - w_3]);

= max(V[2, 7], 30 + V[2, 7 - 6])

= max(V[2, 7], 30 + V[2, 1])

= max(V[2, 7], 30 + V[2, 1])

= max(40, 30) = 40
```

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
• V[3, 8] = max(V[2, 8], v_3 + V[2, 8 - w_3]);

= max(V[2, 8], 30 + V[2, 8 - 6])

= max(V[2, 8], 30 + V[2, 2])

= max(V[2, 8], 30 + V[2, 2])

= max(40, 30 + 0) = 40
```

```
• V[3, 9] = max(V[2, 9], v_3 + V[2, 9 - w_3]);

= max(V[2, 9], 30 + V[2, 9 - 6])

= max(V[2, 9], 30 + V[2, 3])

= max(V[2, 9], 30 + V[2, 3])

= max(50, 30 + 0) = 50
```

```
• V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
```

```
• V[3, 10] = max(V[2, 10], v_3 + V[2, 10 - w_3]);

= max(V[2, 10], 30 + V[2, 10 - 6])

= max(V[2, 10], 30 + V[2, 4])

= max(V[2, 10], 30 + V[2, 4])

= max(50, 30 + 40) = 70
```

•
$$V[4, 1] = 0;$$

• V[4, 2] = 0;

i	1	2	3	4
Vi	10	40	30	50
Wi	5	4	6	3

Capacity = 10

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
V[4, 3] = max(V[3, 3], v_4 + V[3, 3 - w_4]);
        = \max(V[3, 3], 50 + V[3, 3 - 3])
        = \max(V[3, 3], 50 + V[3, 3 - 3])
        = \max(V[3, 3], 50 + V[3, 0]) = \max(0, 50) = 50
V[4, 4] = max(V[3, 4], v_A + V[3, 4 - w_A]);
        = \max(V[3, 4], 50 + V[3, 4 - 3])
        = \max(V[3, 4], 50 + V[3, 4 - 3])
        = \max(V[3, 4], 50 + V[3, 1])
        = \max(40, 50) = 50
```

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
V[4, 5] = max(V[3, 5], v_4 + V[3, 5 - w_4]);
        = \max(V[3, 5], 50 + V[3, 5 - 3])
        = \max(V[3, 5], 50 + V[3, 5 - 3])
        = \max(V[3, 5], 50 + V[3, 2])
        = max(40, 50) = 50
V[4, 6] = max(V[3, 6], v_A + V[3, 6 - w_A]);
        = \max(V[3, 6], 50 + V[3, 6 - 3])
        = \max(V[3, 6], 50 + V[3, 6 - 3])
        = \max(V[3, 6], 50 + V[3, 3])
        = \max(40, 50) = 50
```

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
V[4, 7] = max(V[3, 7], v_4 + V[3, 7 - w_4]);
        = \max(V[3, 7], 50 + V[3, 7 - 3])
        = \max(V[3, 7], 50 + V[3, 7 - 3])
        = \max(V[3, 7], 50 + V[3, 4])
        = \max(40, 50 + 40) = 90
V[4, 8] = max(V[3, 8], v_A + V[3, 8 - w_A]);
        = \max(V[3, 8], 50 + V[3, 8 - 3])
        = \max(V[3, 8], 50 + V[3, 8 - 3])
        = \max(V[3, 8], 50 + V[3, 5])
        = \max(40, 50 + 40) = 90
```

```
V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
V[4, 9] = max(V[3, 9], v_4 + V[3, 9 - w_4]);
        = \max(V[3, 9], 50 + V[3, 9 - 3])
        = \max(V[3, 9], 50 + V[3, 9 - 3])
        = \max(V[3, 9], 50 + V[3, 6])
        = \max(50, 50 + 40) = 90
V[4, 10] = max(V[3, 10], v_4 + V[3, 10 - w_4]);
        = \max(V[3, 10], 50 + V[3, 10 - 3])
        = \max(V[3, 10], 50 + V[3, 10 - 3])
        = \max(V[3, 10], 50 + V[3, 7])
```

 $= \max(70, 50 + 40) = 90$; Keep(4, 10) = 1

Optimal Value: Entire Solution

Let W = 10

Final Solution: V[4, 10] = 90

Items selected = $\{2, 4\}$

i	1	2	3	4
Vi	10	40	30	50
Wi	5	4	6	3

V[i, w]	W = 0	1	2	3	4	5	6	7	8	9	10
i = 0	0	0	0	0	0	0	0	0	0	0	0
i = 1	0	0	0	0	0	10	10	10	10	10	10
i = 2	0	0	0	0	40	40	40	40	40	50	50
i = 3	0	0	0	0	40	40	40	40	40	50	70
i = 4	0	0	0	50	50	50	50	90	90	90	90

Algorithm: Dynamic Programming

```
KnapSack (v, w, n, W)
for (i = 1 \text{ to } n), V[i, 0] = 0;
for (j = 0 \text{ to } W), V[0, j] = 0;
for (i = 1 \text{ to } n)
     for (j = 1 \text{ to } W)
        if (w(i) \leq j)
                 V[i, j] = max(V[i-1, j], v_i + V[i-1, j - w_i]);
        else
                 V[i, j] = V[i-1, i];
Return V[n, W]
Time Complexity O(n.W)
```

Elements: Knapsack Algorithm

How do we use all values *keep[i, w]*, to determine a subset S of items having the maximum value?

- If keep[n, w] is 1, then $n \in S$, and we can repeat for $keep[n-1, W-w_n]$
- If keep[n, w] is 0, then n ∉ S and we can repeat for keep[n-1, W]
- Following is a partial program for this output elements

```
K = W;

for (i = n down to 1)

if keep[i, K] = = 1

output i

K = K - W_i
```

Constructing Optimal Solution

- $V[i, j] = max(V[i-1, j], v_i + V[i-1, j w_i]);$
- i = 4V[4, 10] = max(70, 50 + 40) = 90; Keep(4, 10) = 1
- i = 3V[3, 10 - 3] = V[3, 7] = max(40, 30) = 40 Keep(3, 7) = 0
- i = 1V[1, 7-4] = V[1, 3] = 0 Keep(1, 3) = 0

Complete: Dynamic Programming Algorithm

```
KnapSack(v, w, n, W)
for (w = 0 \text{ to } W), V[0, w] = 0; for (i = 1 \text{ to } n), V[i, 0] = 0;
for (i = 1 \text{ to } n)
       for (w = 1 \text{ to } W)
           if ((w(i) \le w) \text{ and } (v_i + V[i-1, w - w_i] > V[i-1, w]))
                      V[i, w] = (v_i + V[i-1, w - w_i];
                      keep[i, w] = 1;
           else
                      V[i, w] = V[i-1,w];
                      keep[i, w] = 0;
K = W;
           for (i = n down to 1)
                      if keep[i, K] = = 1
                                 output i
                                 K = K - W_i
Return V[n, W]
```