# Al 2002 Artificial Intelligence

# Resolution in First Order Logic

Here's the rule for first-order resolution.

$$\frac{\alpha \vee \varphi}{\neg \psi \vee \beta} \frac{\neg \psi \vee \beta}{(\alpha \vee \beta)\theta} \qquad MGU(\varphi, \psi) = \theta$$

Example 1:

$$P(x) \vee Q(x,y)$$

$$\neg P(A) \vee R(B,z)$$

$$Q(x,y) \vee R(B,z)$$

$$Q(A,y) \vee R(B,z)$$

$$\theta = \{x/A\}$$

#### **Example 2:**

In this example, there is <u>x</u> in the two sentences which are actually different.

$$P(x) \vee Q(x,y)$$
  
 $\neg P(A) \vee R(B,x)$ 

Furthermore, there is an implicit universal quantifier on the outside of each of these sentences.

$$\forall$$
 xy.  $P(x) \vee Q(x,y)$   
 $\forall$  x.  $\neg$   $P(A) \vee R(B,x)$ 

#### **Example 2:**

$$\forall$$
 xy. P(x) v Q(x,y)  $\forall$  x.  $\neg$  P(A) v R(B,x)

Scope of var is local to a clause.
Use renaming to keep vars distinct

Rename the variables (Standardizing apart ) in the two sentences so that they don't share any variables in common. Standardizing apart eliminates overlap of variables.

$$\forall x_1y. P(x_1) v Q(x_1,y)$$

$$\forall x_2. \neg P(A) \lor R(B,x_2)$$

$$\forall x_1y. P(x_1) v Q(x_1,y)$$
  
 $\forall x_2. \neg P(A) v R(B,x_2)$ 

$$\forall x_1y.$$
  $P(x_1) \lor Q(x_1,y)$   
 $\forall x_2.$   $\neg P(A) \lor R(B,x_2)$   
 $(\overline{Q(x_1,y)} \lor R(B,x_2))\theta$ 

$$\theta = \{x_1/A\}$$

$$\forall x_1y. P(x_1) \lor Q(x_1,y)$$
  
 $\forall x_2. \neg P(A) \lor R(B,x_2)$   
 $\overline{Q(x_1,y)} \lor R(B,x_2))\theta$   
 $Q(A,y) \lor R(B,x_2)$ 

- Factoring—the removal of redundant literals—to the first-order case.
- Propositional factoring reduces two literals to one if they are identical;
- First-order factoring reduces two literals to one if they are unifiable.
- The unifier must be applied to the entire clause.
- The combination of binary resolution and factoring is complete

- In factoring,
  - unify two literals within a single clause,
    - alpha and beta in this case, with unifier theta,
  - drop one of them from the clause (it doesn't matter which one),
  - apply the unifier to the whole clause.

$$\frac{\alpha \vee \beta \vee \gamma}{(\alpha \vee \gamma)\theta} \quad \theta = \mathsf{MGU}(\alpha, \beta)$$

Binary Resolution, combined with factoring, is complete.

#### **Example:**

$$Q(y) \vee P(x,y) \vee P(v,A)$$

we can apply factoring to this sentence, by unifying P(x, y) and P(v, A).

$$Q(y) \lor P(x,y) \lor P(v,A)$$

$$(Q(y) \lor P(x,y)) \{x / v, y / A\}$$

$$Q(A) \lor P(v,A)$$

# Resolution in First Order Logic

▶ Eliminate  $\rightarrow$ ,  $\leftrightarrow$ 

$$\alpha \rightarrow \beta$$

$$\neg \alpha \lor \beta$$

▶ Drive in ¬

$$\neg(\alpha \lor \beta)$$

$$\neg \alpha \land \neg \beta$$

$$\neg(\alpha \land \beta)$$

$$\neg \alpha \lor \neg \beta$$

$$\neg \neg \alpha$$

$$\alpha$$

$$\neg \exists x. \ P(x) \qquad \forall x. \neg P(x)$$

$$\forall x. \neg P(x)$$

$$\neg \forall x. P(x)$$

$$\neg \forall x. P(x)$$
  $\exists x. \neg P(x)$ 

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Rename variables apart

$$\forall x. \exists y. (P(x) \rightarrow \forall x. Q(x, y))$$
$$\forall x_1. \exists y_2. (P(x_1) \rightarrow \forall x_3. Q(x_3, y_2))$$

- Skolemization
  - Skolem Constant: Substitute brand new name for each existentially quantified variable
  - $\circ \exists x. P(x)$  P(Fred)
  - $\circ \exists x. P(x, y)$  P(X11, Y13)
  - $\circ \exists x. P(x) \land Q(x)$   $P(Blue) \land Q(Blue)$

- Skolemization
  - Skolem Function: Substitute a new function of all universally quantified variables in enclosing scopes for each existentially quantified variable.
  - "There is someone who is loved by everyone"

$$\exists y. \forall x. Loves(x, y)$$

 $\forall x. Loves(x, Englebert)$ 

"Everybody loves somebody"

$$\forall x. \exists y. Loves(x, y)$$

 $\forall x.Loves(x, Beloved(x))$ 

- Prenex Form
- Drop universal quantifiers
- Convert to CNF
- Rename the variables in each clause, if necessary

- Jack owns a dog.
- Every dog owner is an animal lover.
- 3. No animal lover kills an animal.
- Either Jack or Curiosity killed the cat, who is named Tuna.
- 5. Did Curiosity kill the cat?

1. Jack owns a dog.

$$\exists x. D(x) \land O(J, x), \ \forall x. D(x) \rightarrow A(x)$$
  
 $D(Fido) \land O(J, Fido)$ 

2. Every dog owner is an animal lover.

$$\forall x. \left[ \left( \exists y. D(y) \land O(x,y) \right) \rightarrow L(x) \right]$$

 $\neg \exists x. \ P(x) \equiv \forall x. \neg P(x)$ 

2. Every dog owner is an animal lover.

$$\forall x. [(\exists y. D(y) \land O(x, y)) \rightarrow L(x)]$$

$$\forall x. [\neg \exists y. (D(y) \land O(x, y)) \lor L(x)]$$

$$\forall x. \forall y. \neg (D(y) \land O(x, y)) \lor L(x)$$

$$\forall x. \forall y. \neg D(y) \lor \neg O(x, y) \lor L(x)$$

Quantifiers can be dropped since all variables can be assumed to be universally quantified by default.

$$\neg D(y) \lor \neg O(x,y) \lor L(x)$$

#### 3. No animal lover kills an animal.

$$\forall x. \ L(x) \rightarrow (\forall y. A(y) \rightarrow \neg K(x,y))$$

$$\forall x. \ L(x) \rightarrow (\forall y. A(y) \rightarrow \neg K(x, y))$$

$$\forall x. \neg L(x) \lor (\forall y. A(y) \rightarrow \neg K(x, y))$$

$$\forall x. \neg L(x) \lor (\forall y. \neg A(y) \lor \neg K(x, y))$$

$$\forall x, y. \neg L(x) \lor \neg A(y) \lor \neg K(x, y)$$

$$\neg L(x) \lor \neg A(y) \lor \neg K(x, y)$$

4. Either Jack or Curiosity killed the cat, who is named Tuna

$$K(J,T) \lor K(C,T)$$

$$C(T)$$

$$\forall x. C(x) \to A(x)$$

$$\forall x. \neg C(x) \lor A(x)$$

5. Did Curiosity kill the cat?

1	D(Fido)	a	
2	O(J,Fido)	a	
3	¬ D(y) v ¬ O(x,y) v L(x)	ь	
4	¬ L(x) v ¬ A(y) v ¬ K(x,y)	с	
5	K(J,T) v K(C,T)	d	
6	C(T)	e	
7	C(x) v A(x)	f	
-			
			-

1	D(Fido)	a
2	O(J,Fido)	a
3	- D(y) v - O(x,y) v L(x)	ь
4	- L(x) v - A(y) v - K(x,y)	С
5	K(J,T) v K(C,T)	d
6	C(T)	0
7	- C(x) v A(x)	f
8	- K(C,T)	Neg
9	K(J,T)	5,8
10	A(T)	6,7 {x/T}
11	¬ L(J) v ¬ A(T)	4,9 {x/J, y/T}
12	¬ L(J)	10,11
13	¬ D(y) v ¬ O(J,y)	3,12 {x/J}
14	¬ D(Fido)	13,2 {y/Fido}
15	le.	14,1

1	D(Fido)	a
2	O(J,Fido)	а
3	- D(y) v - O(x,y) v L(x)	ь
4	¬ L(x) v ¬ A(y) v ¬ K(x,y)	С
5.	K(J,T) v K(C,T)	d
6	C(T)	e
7	C(x) v A(x)	f
8	- K(C,T)	Neg
9	K(J,T)	5,8
10	A(T)	6,7 {x/T}
11	→ L(J) v → A(T)	4,9 {x/J, y/T}
12	- L(J)	10,11
13	¬ D(y) v ¬ O(J,y)	3,12 {x/J}
14	- D(Fido)	13,2 {y/Fido}
15		14,1

16	$\neg L(x) \lor \neg K(x, T)$	4,10{y/T}
17	$\neg D(y) \lor \neg O(x, y) \lor \neg K(x, T)$	3,16
18	$\neg O(x, Fido) \lor \neg K(x, T)$	1,17 {y/Fido}
19	$\neg K(J, T)$	2,18 {x/J}
20	K(C, T)	5,19
21		8, 20

- We can ask for an answer to a question with resolution.
- If the desired conclusion is that there exists an x such that P(x), we'll figure out what value of x makes P(x) true.
- Green's trick, named after Cordell Green, who pioneered the use of logic.
- "There exists a sequence of actions such that, if I do them in my initial state, my goal will be true at the end."

#### **Example:**

#### All men are mortal and Socrates is a man.

- We want to know whether there are any mortal available in the knowledge base.
- Use resolution to get answers.
- The desired conclusion, negated and turned into clausal form would be

$$\neg Mortal(x)$$
.

• Green's trick will be to add a special extra literal onto that clause, of the form Answer(x).

#### **Example:**

All men are mortal and Socrates is a man.

1.	$\neg Man(x) \lor Mortal(x)$	
2.	Man(Socrates)	
3.	¬Mortal(x)∨Answer(x)	
4.		
5.		

#### **Example:**

All men are mortal and that Socrates is a man.

1.	$\neg Man(x) \lor Mortal(x)$	
2.	Man(Socrates)	
3.	$\neg Mortal(x) \lor Answer(x)$	
4.	Mortal(Socrates)	1,2
5.	Answer(Socrates)	3,4

We can resolve lines (3 and 4), substituting Socrates for x, and get Answer.

# **Equality**

- In case of first-order logic, there is a special equality predicate.
- Treat equality almost like any other predicate, but to constrain its semantics via axioms.
- Equals has <u>three important sets of properties</u>.
  - First, it's <u>reflexive</u>: every x is equal to itself.
  - Second, it's <u>symmetric</u>: If x is equal to y then y is equal to x.
  - Third, it's <u>transitive</u>. That means that if x equals y and y equals z, then x equals z.

# **Equality**

First, it's <u>reflexive</u>: every x is equal to itself.

$$\forall x. \mathsf{Eq}(x,x)$$

Second, it's <u>symmetric</u>. If x is equal to y then y is equal to x.

$$\forall x, y. \text{Eq}(x, y) \rightarrow \text{Eq}(y, x)$$

Third, it's <u>transitive</u>. That means that if x equals y and y equals z, then x equals z.

$$\forall x, y, z. \text{Eq}(x, y) \land \text{Eq}(y, z) \rightarrow \text{Eq}(x, z)$$

# **Reading Material**

- Artificial Intelligence, A Modern Approach Stuart J. Russell and Peter Norvig
  - Chapter 8 & 9.