Al 2002 Artificial Intelligence

Connection between ∀ and ∃

Asserting that "Everyone dislikes parsnips" is the same as asserting there does not exist someone who likes them, and vice versa:

```
\forall x \neg Likes(x, Parsnips) is equivalent to \neg \exists x \ Likes(x, Parsnips)
```

We can go one step further: "Everyone likes ice cream" means that there is no one who does not like ice cream:

```
\forall x \; Likes(x, IceCream) \; \text{ is equivalent to } \neg \exists x \; \neg Likes(x, IceCream)
```

Connection between ∀ and ∃

- ∀ is really conjunction over the universe of objects while ∃ is a disjunction.
- Quantifiers obey De Morgan's rules. The De Morgan rules for quantified and unquantified sentences are as follows:

```
\forall x \ \neg Likes(x, Parsnips) is equivalent to \neg \exists x \ Likes(x, Parsnips)
\forall x \ Likes(x, IceCream) is equivalent to \neg \exists x \ \neg Likes(x, IceCream)
```

$$\neg \exists x \ P \equiv \forall x \ \neg P
\neg \forall x \ P \equiv \exists x \ \neg P
\neg \exists x \ \neg P \equiv \exists x \ \neg P
\neg \exists x \ \neg P \equiv \forall x \ P
\neg \forall x \ \neg P \equiv \exists x \ P$$

$$\neg (P \lor Q) \equiv \neg P \land \neg Q
\neg (P \land Q) \equiv \neg P \lor \neg Q
P \land Q \equiv \neg (\neg P \lor \neg Q)
P \lor Q \equiv \neg (\neg P \land \neg Q)$$

Inference in First Order Logic

Inference Rules for Quantifiers

Universal Instantiation

$$rac{orall v \ lpha}{ ext{SUBST}(\{v/g\}, lpha)}$$

for any variable v and ground term g

SUBST(θ , α) denotes the result of applying the substitution θ to the sentence α .

Inference Rules for Quantifiers

Existential Instantiation

- The variable is replaced by a single new constant symbol.
- For any sentence α , variable v, and constant symbol K that does not appear elsewhere in the knowledge base,

$$\frac{\exists v \ \alpha}{\operatorname{SUBST}(\{v/k\}, \alpha)}$$
 .

Inference Rules for Quantifiers

Existential Instantiation

E.g.,
$$\exists x \; Crown(x) \land OnHead(x, John) \; \text{yields}$$

 $Crown(C_1) \land OnHead(C_1, John)$

C₁ is the constant which does not appear elsewhere in the knowledge base. Such a constant is called Skolem constant and the process is called Skolemization.

FOL to Propositional Inference

Suppose the KB consisits of following sentances:

```
\begin{array}{ll} \forall \, x \; King(x) \land Greedy(x) \, \Rightarrow \, Evil(x) \\ King(John) \\ Greedy(John) \\ Brother(Richard, John) \end{array}
```

Instantiating the universal sentence in all possible ways, we have

```
King(John) \wedge Greedy(John) \Rightarrow Evil(John)

King(Richard) \wedge Greedy(Richard) \Rightarrow Evil(Richard)

King(John)

Greedy(John) This KB is propositionalized

Brother(Richard, John)
```

Unification

Unification

The Unify algorithm takes two sentences and returns a unifier for them if one exists:

```
Unify(p, q) = \theta where Subst(\theta, p) = \text{Subst}(\theta, q).
```

- Suppose we have a query AskVars(Knows(John, x)): whom does John know?
- To answer this question, we have to find all sentences in the knowledge base that unify with Knows(John, x).

Unification

Here are the results of the unification

```
\begin{aligned} &\text{Unify}(Knows(John,x),\ Knows(John,Jane)) = \{x/Jane\} \\ &\text{Unify}(Knows(John,x),\ Knows(y,Bill)) = \{x/Bill,y/John\} \\ &\text{Unify}(Knows(John,x),\ Knows(y,Mother(y))) = \{y/John,x/Mother(John)\} \\ &\text{Unify}(Knows(John,x),\ Knows(x,Elizabeth)) = fail\ . \end{aligned}
```

- The last unification fails because x cannot take on the values John and Elizabeth at the same time
- Knows(x, Elizabeth) means "Everyone knows Elizabeth," and we can infer that John knows Elizabeth

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Unification --- Standardizing Apart

- This problem arises because two sentences happen to use the same variable name, x
- The problem can be avoided by standardizing apart which means renaming its variables to avoid name clashes.
- Standardizing apart eliminates overlap of variables.
- For example, we can rename x in Knows(x, Elizabeth) to x₁₇ (a new variable name) without changing its meaning.

Unify $(Knows(John, x), Knows(x_{17}, Elizabeth)) = \{x/Elizabeth, x_{17}/John\}$

Unification Example

• O(F(y), y) and O(F(x), J).

• Q(y, G(A, B)) and Q(G(x, x), y).

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Unification Example

ightharpoonup O(F(y), y) and O(F(x), J).

Progressive unification:

```
O (<u>F</u>(<u>y</u>), y), O (<u>F</u>(<u>x</u>), J) : {} needs recursion
O (F(<u>y</u>), y), O (F(<u>x</u>), J) : {y/x}
O (F(x), <u>x</u>), O (F(x), <u>J</u>) : {y/x, x/J} = {y/J, x/J}
O (F(J), J), O (F(J), J) : {y/x, x/J} = {y/J, x/J}
```

Unification Example

Q(y,G(A,B)) and Q(G(x,x),y).

Progressive unification:

```
Q(y, G(A, B)), Q(\underline{G}(x, x), y) : {y/\underline{G}(x, x)}, Q(\underline{G}(x, x), \underline{G}(A, B)), Q(\underline{G}(x, x), \underline{G}(x, x)) : {y/\underline{G}(x, x)} needs recursion Q(\underline{G}(x, x), \underline{G}(A, B)), Q(\underline{G}(x, x), \underline{G}(x, x)) : {y/\underline{G}(x, x), \underline{x/A}} Q(\underline{G}(A, A), \underline{G}(A, B)), Q(\underline{G}(A, A), G(A, A)) : {y/\underline{G}(x, x), x/A} Cannot unify constant A with constant B.
```

First Order Logic ... Examples

FOL Examples

Kinship Domain:

One's husband is one's male spouse:

$$\forall w, h \; Husband(h, w) \Leftrightarrow Male(h) \land Spouse(h, w)$$
.

Male and female are disjoint categories:

$$\forall x \; Male(x) \Leftrightarrow \neg Female(x)$$
.

Parent and child are inverse relations:

$$\forall p, c \; Parent(p, c) \Leftrightarrow Child(c, p)$$
.

A grandparent is a parent of one's parent:

$$\forall g, c \; Grandparent(g, c) \Leftrightarrow \exists p \; Parent(g, p) \land Parent(p, c)$$
.

A sibling is another child of one's parents:

$$\forall x, y \; Sibling(x, y) \Leftrightarrow x \neq y \land \exists p \; Parent(p, x) \land Parent(p, y)$$

Reading Material

- Artificial Intelligence, A Modern Approach Stuart J. Russell and Peter Norvig
 - Chapter 8 & 9.