



Patrycja Panasiuk

Passionate about frontend development and UX/UI. I have started learning coding in 2019. As I am an architect - I know 3D modeling, design tools and have aesthetic sense. Civil engineering taught me how to solve problems and think analytically. I love psychology and self-development.

I am a traveler who has seen many faces of humanity and can be empathetic, which helps in UX designing.

Besides the above, I bring a cake to the office and, as I used to be a professional player, I always persuade my colleagues to play volleyball together :)

TECHNICAL SKILLS

General

JavaScript / Typescript
Graphic Design
Business analysis
UX

Backend

NodeJS / ExpressJS
REST
MongoDB / PostgreSQL

Frontend

React
Next.js
Three.js
Spline
Redux
HTML5 (semantic)
CSS3 (BEM)/SASS

Tools and technologies

Grasshopper 3D
3D modeling programs (Rhino, 3DS)
Figma, Adobe XD
Adobe After Effects, PS, Corel
Visual Studio Code
Mocha / Jest
Docker
Git / GitHub
Postman
MongoDB Atlas, SQL, Heroku
TDD
Agile work methods

Links

[Github](#)
[LinkedIn](#)
[Portfolio](#)

Languages

Polish - Native
English - Fluent
German - Basic
Spanish - Basic

EDUCATION & TRAINING

Full Stack JavaScript

School of Applied Technology </salt>

2021 - present (Sweden)

Intensive three month training program for full stack web development with a focus on TDD, mob programming and applied learning.

Leadership training workshop - Warsztat Lidera

2021 - 2022 (Poland)

EU program - online practical course that increases soft skills and improves teamwork (100h).

Civil Engineering - B.Sc. University Of Technology

2013 - 2019 (Lublin, Poland)

I was a year representative and got a scholarship

Landscape Architecture - B.Sc. University of Life Sciences

2012 - 2016 (Lublin, Poland)

WORK EXPERIENCE

UX Designer / Frontend Developer - [Noterat](#)

2022 (Sweden)

I have been creating a design in Figma and helping other developers with coding features in React and TypeScript.

Architect / Brand Manager - HOMIA (self-employed)

2020 - 2022 (Poland)

I created a brand of a company selling prefabricated houses. I did everything from scratch - the name, logo, projects, business model etc. I was researching a market, looking for new solutions and trying to play the role of my potential clients. I sold 4 houses after a few months of creating the company. I realized how important is to present information in a simple and intuitive way (UX/UI). I designed and coded a website (HTML, CSS, JS, PHP, ADOBE XD). I was planning to do 3D configurator in the future to make the website more automated and user friendly.

Architect / Civil Engineer

2015 - 2020 (Germany, Poland, The UK)

Working as an engineer in international projects.