Steven Ye (Zong-Si,Ye)

📞 (+886)909926523
✉ steven.ye1132024@gmail.com
🐙 github.com/qaz5823091
in linkedin.com/in/steven-ye1132024

Professional Summary

Mobile Engineer with hands-on experience in cross-platform app development using Flutter and native Android. Strong interest in full-stack development and DevOps. Known for self-learning, knowledge sharing, and delivering polished apps from idea to deployment.

Experience

Mobile Engineer (Flutter) – MicroProgram   Aug. 2024 – Jun. 2025
Taichung, Taiwan

– Developed features for smart bicycle-related projects

– Developed and maintained a carbon footprint tracking app project

– Maintained the IVM project, which uses Bluetooth to control factory equipment

– Improved team development processes for better efficiency and collaboration

– Collaborated with the QA team to research and implement mobile app test automation

Android Internship – Kdan   Sep. 2023 – Jun. 2024
Tainan, Taiwan

– Assisted the team in developing products such as a PDF Reader

– Maintained and optimized CI/CD pipelines

– Ensured development processes complied with ISO 9001 standards

Education

National Chiayi University   Sep. 2020 – Jun. 2024
Bachelor of Science in Computer Science

GPA: 3.58 / 4.0

Skills

Programming: Dart, Kotlin, JavaScript, Python, C/C++, PHP

Mobile Development: Flutter - Riverpod / Provider / BLoC, Jetpack Compose, MVVM / Clean Architecture, Firebase, REST APIs, App Publishing (Play Store / App Store)

Collaboration: Git, GitLab, Postman, UML, UI/UX spec implementation, read / write Technical Docs

DevOps & CI/CD: GitLab CI/CD, GitHub Actions, Docker / Docker Compose, Linux (Arch/Ubuntu)

Languages

– Chinese: Native proficiency

– English: Intermediate proficiency with strong reading ; conversational speaking, writing and listening
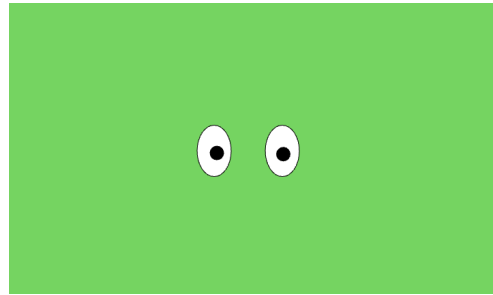
Projects

Githuber

An app shows viewer's github information.

– use Flutter, Riverpod, Freezed, GraphQL

– use Github GraphQL, Oauth, Firebase Auth

⬀ Demo Source Code

Collections

Many web pages filled with collections.

– use native HTML, CSS, and JavaScript

– use p5.js, pixi.js, leaflet.js, Bootstrap

– use OpenStreetMap

 Source Code