CS251 Fall 2021 (cs251.stanford.edu)



Bitcoin Mechanics

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Proj #1 is posted on the course web site. Due Oct. 3

Recap

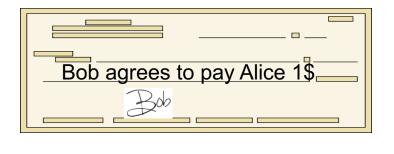
(1) <u>SHA256</u>: a collision resistant hash function that outputs 32-byte hash values

Applications:

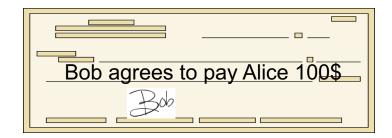
- a binding commitment to one value: commit $(m) \to H(m)$ or to a list of values: commit $(m_1, ..., m_n) \to Merkle(m_1, ..., m_n)$
- Proof of work with difficulty D: given x find y s.t. $H(x,y) < 2^{256}/D$ takes time O(D)

Digital Signatures

Physical signatures: bind transaction to author





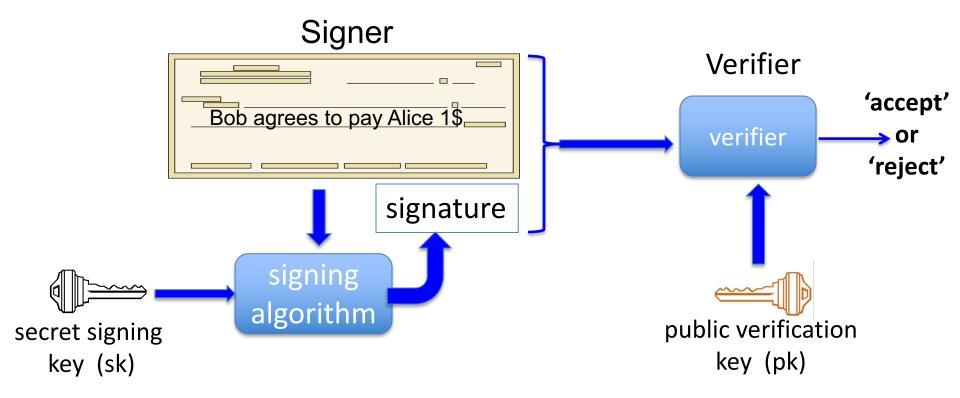


Problem in the digital world:

anyone can copy Bob's signature from one doc to another

Digital signatures

Solution: make signature depend on document



Digital signatures: syntax

<u>Def</u>: a signature scheme is a triple of algorithms:

- **Gen**(): outputs a key pair (pk, sk)
- Sign(sk, msg) outputs sig. σ
- **Verify**(pk, msg, σ) outputs 'accept' or 'reject'

Secure signatures: (informal)

Adversary who sees signatures **on many messages** of his choice, cannot forge a signature on a new message.

Families of signature schemes

- 1. RSA signatures (old ... not used in blockchains):
 - long sigs and public keys (≥256 bytes), fast to verify
- 2. <u>Discrete-log signatures</u>: Schnorr and ECDSA (Bitcoin, Ethereum)
 - short sigs (48 or 64 bytes) and public key (32 bytes)
- 3. <u>BLS signatures</u>: 48 bytes, aggregatable, easy threshold (Ethereum 2.0, Chia, Dfinity)
 - 4. <u>Post-quantum</u> signatures: long (≥600 bytes)

details in CS255

Signatures on the blockchain

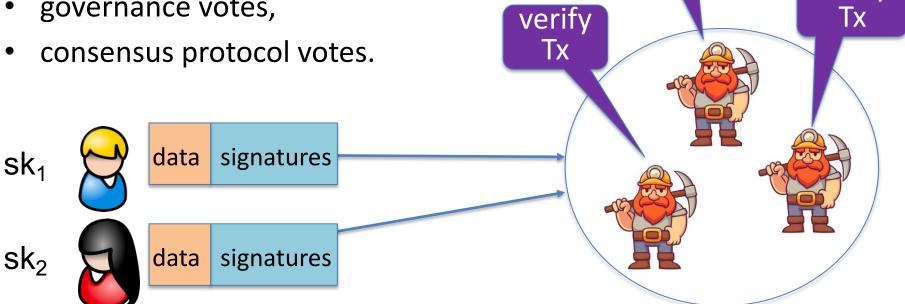
verify

Tx

verify

Signatures are used everywhere:

- ensure Tx authorization,
- governance votes,



In summary ...

Digital signatures: (Gen, Sign, Verify)

Gen()
$$\rightarrow$$
 (pk, sk),

Sign(sk, m) $\rightarrow \sigma$, Verify(pk, m, σ) \rightarrow accept/reject

signing key

verification key

Bitcoin mechanics

This lecture: Bitcoin mechanics

Oct. 2008: paper by Satoshi Nakamoto

Jan. 2009: Bitcoin network launched

Total market value:



This lecture: Bitcoin mechanics

user facing tools (cloud servers)

applications (DAPPs, smart contracts)

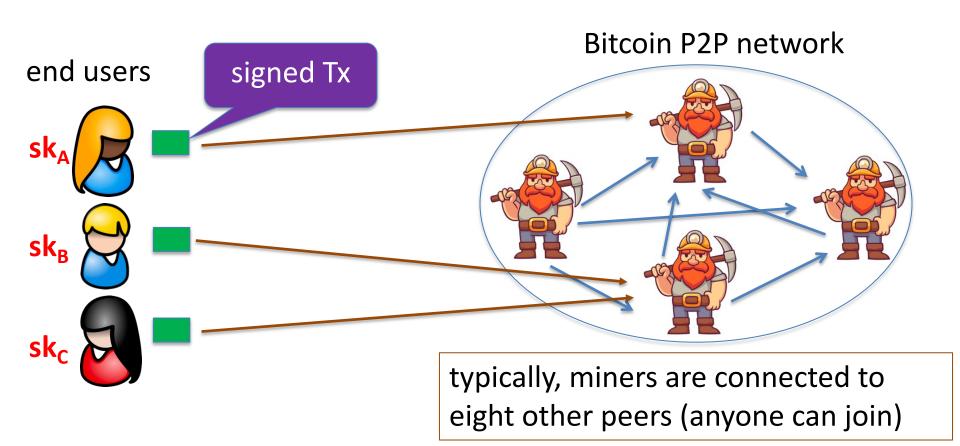
Execution engine (blockchain computer)

today

Sequencer: orders transactions

Data Availability / Consensus Layer

next week

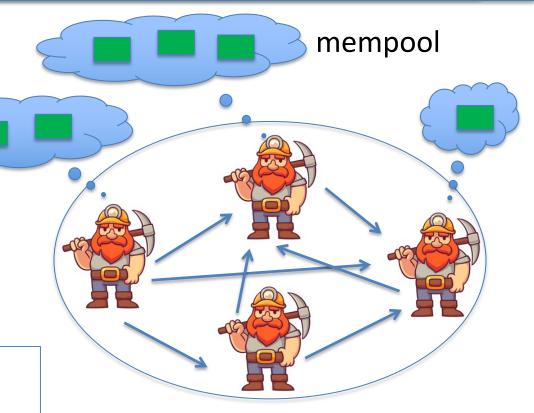


miners broadcast received Tx to the P2P network

every miner:

validates received Tx and stores them in its **mempool** (unconfirmed Tx)

note: miners see all Tx before they are posted on chain



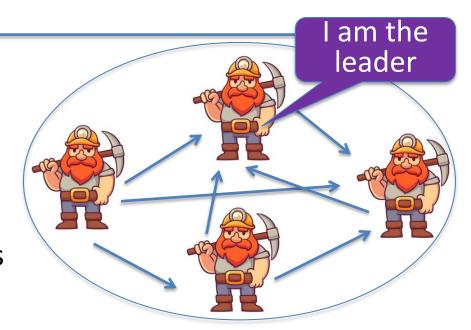
Bitcoin P2P network

blockchain



Every ≈**10 minutes**:

- Each miner creates a candidate block from Tx in its mempool
- a "random" miner is selected (how: next week), and broadcasts its block to P2P network
- all miners validate new block



Bitcoin P2P network

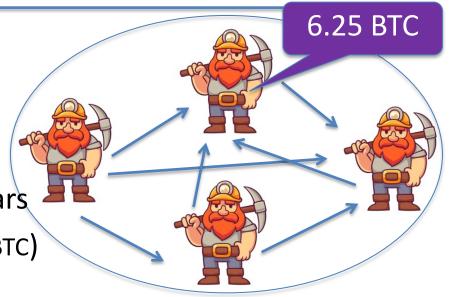
blockchain



Selected miner is paid 6.25 BTC in **coinbase Tx** (first Tx in the block)

- only way new BTC is created
- block reward halves every four years
 - \Rightarrow max 21M BTC (currently 19.1M BTC)

note: miner chooses order of Tx in block



Properties (very informal)

Next week:

Safety / Persistence:

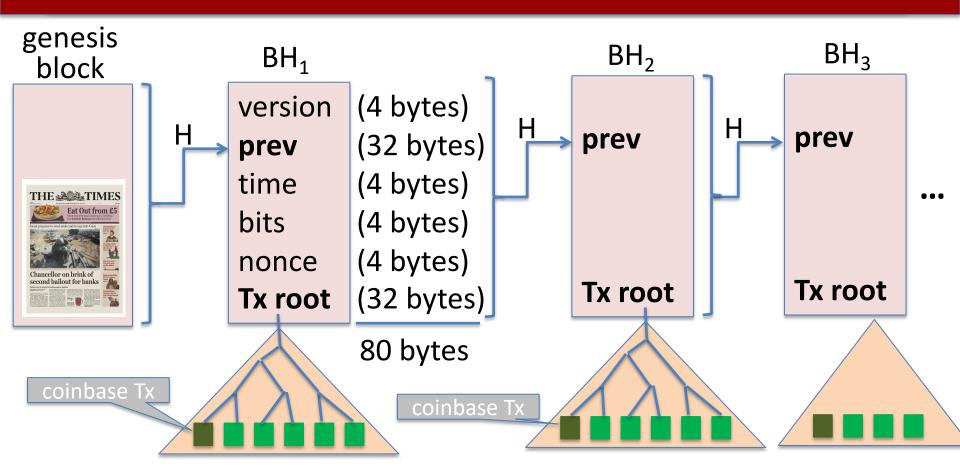
to remove a block, need to convince 51% of mining power *

Liveness:

 to block a Tx from being posted, need to convince 51% of mining power **

(some sub 50% censorship attacks, such as feather forks)

Bitcoin blockchain: a sequence of block headers, 80 bytes each



Bitcoin blockchain: a sequence of block headers, 80 bytes each

time: time miner assembled the block. Self reported. (block rejected if too far in past or future)

bits: proof of work difficulty
nonce: proof of work solution
for choosing a leader (next week)

Merkle tree: payer can give a short proof that Tx is in the block

new block every ≈10 minutes.

An example (Sep. 2020)

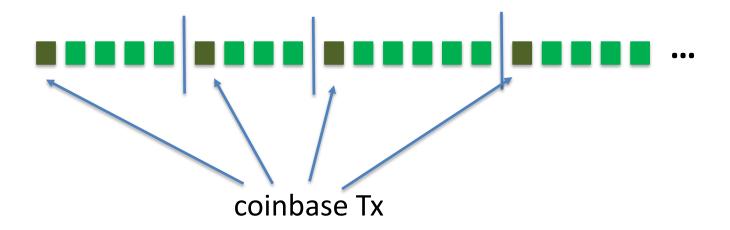
			Tx data	
Height	Mined	Miner	Size	<u>#Tx</u>
648494	17 minutes	Unknown	1,308,663 bytes	1855
648493	20 minutes	SlushPool	1,317,436 bytes	2826
648492	59 minutes	Unknown	1,186,609 bytes	1128
648491	1 hour	Unknown	1,310,554 bytes	2774
648490	1 hour	Unknown	1,145,491 bytes	2075
648489	1 hour	Poolin	1,359,224 bytes	2622

Block 648493

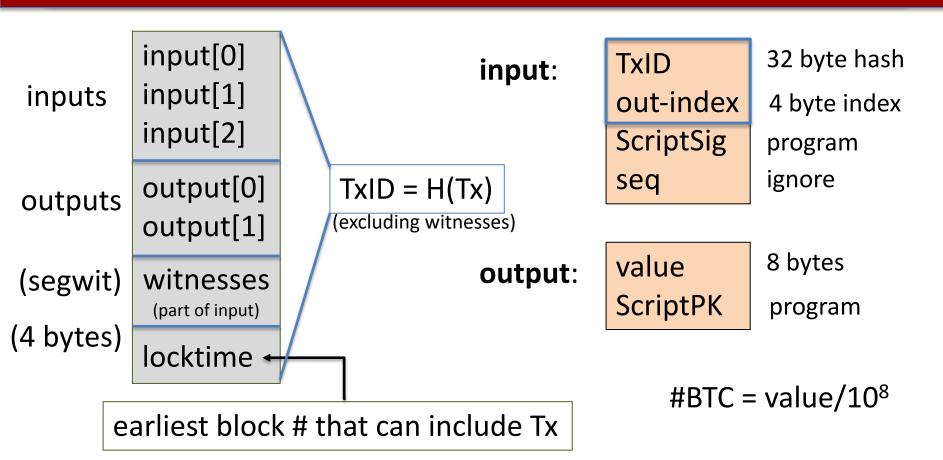
Timestamp	2020-09-15 17:25		
Height	648493		
Miner	SlushPool (from coinbase Tx)		
Number of Transactions	2,826		
Difficulty (D)	17,345,997,805,929.09 (adjusts every two weeks)		
Merkle root	350cbb917c918774c93e945b960a2b3ac1c8d448c2e67839223bbcf595baff89		
Transaction Volume	11256.14250596 BTC		
Block Reward	6.25000000 BTC		
Fee Reward	0.89047154 втс (Tx fees given to miner in coinbase Tx)		

This lecture

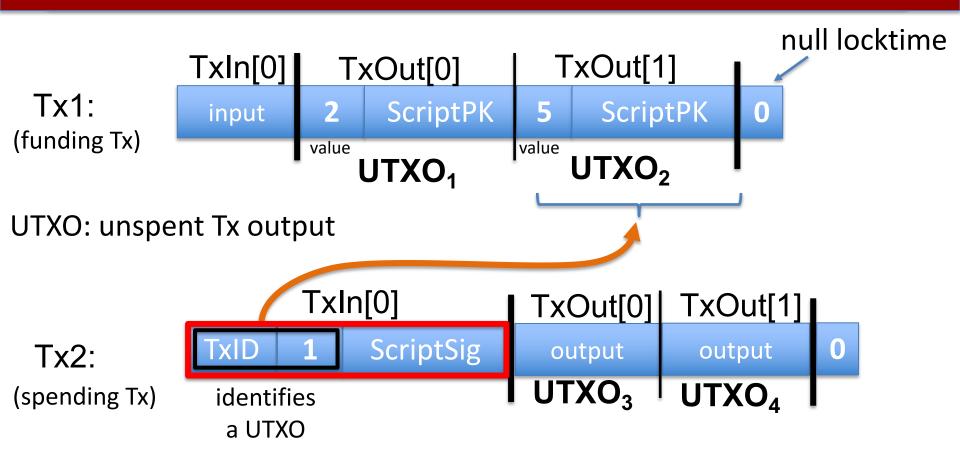
View the blockchain as a sequence of Tx (append-only)



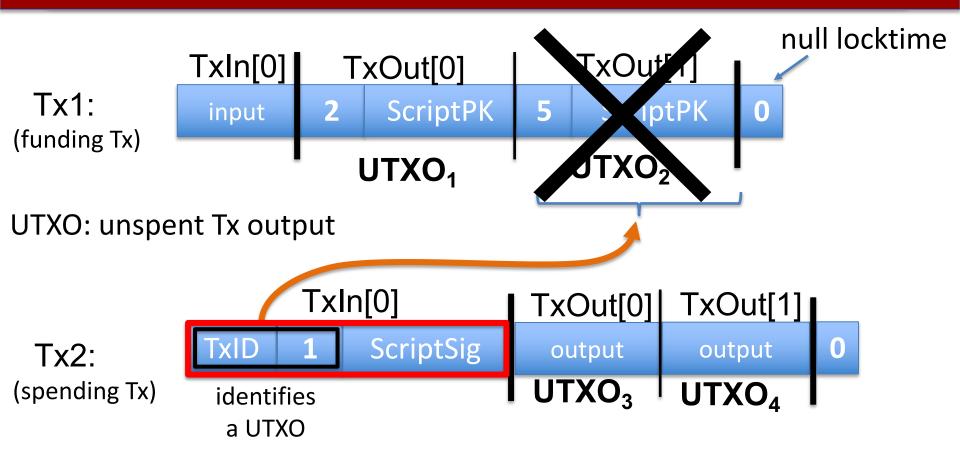
Tx structure (non-coinbase)



Example



Example



Validating Tx2

Miners check (for each input):

program from funding Tx: under what conditions can UTXO be spent

1. The program ScriptSig | ScriptPK returns true

2. TxID | index is in the current UTXO set

3. sum input values ≥ sum output values

After Tx2 is posted, miners remove UTXO₂ from UTXO set

An example (block 648493)

0.00192000 BTC (Tx fee)

[2826 Tx]

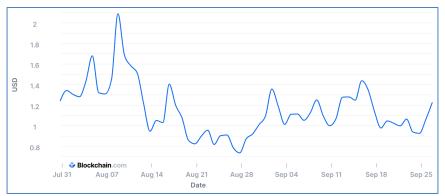
0.04808000 BTC



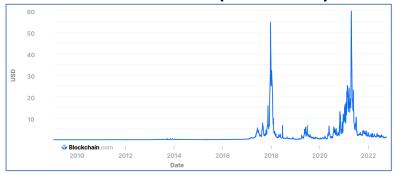
sum of fees in block added to coinbase Tx

Tx fees

Bitcoin average Tx fees in USD (last 60 days)



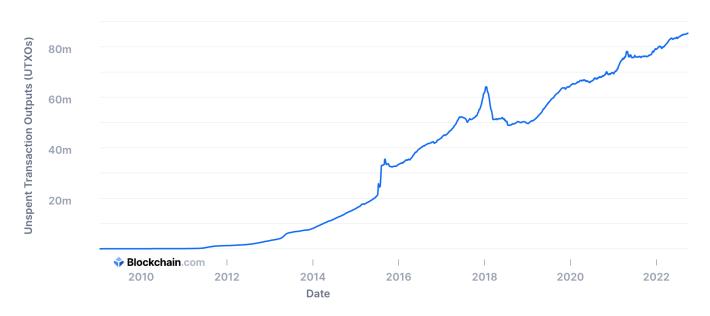
Bitcoin average Tx fees in USD (all time)



All value in Bitcoin is held in UTXOs

Unspent Transaction Outputs

The total number of valid unspent transaction outputs. This excludes invalid UTXOs with opcode OP_RETURN



Sep. 2022: miners need to store ≈85M UTXOs in memory

Focusing on Tx2: TxInp[0]

from UTXO (Bitcoin script)

Value 0.05000000 BTC

Pkscript OP_DUP

OP_HASH160

45b21c8a0cb687d563342b6c729d31dab58e3a4e

OP_EQUALVERIFY

OP_CHECKSIG

from TxInp[0]

Sigscript 304402205846cace0d73de82dfbdeba4d65b9856d7c1b1730eb401cf4906b2401a69b

dc90220589d36d36be64e774c8796b96c011f29768191abeb7f56ba20ffb0351280860

c01

03557c228b080703d52d72ead1bd93fc72f45c4ddb4c2b7a20c458e2d069c8dd9e

Bitcoin Script

A stack machine. Not Turing Complete: no loops.

Quick survey of op codes:

1. **OP_TRUE** (OP_1), **OP_2**, ..., **OP_16**: push value onto stack 81 82 96

2. **OP_DUP**: push top of stack onto stack

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Bitcoin Script

3. control:

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```
    OP_IF <statements> OP_ELSE <statements> OP_ENDIF
    OP_VERIFY: abort fail if top = false
    OP_RETURN: abort and fail
        what is this for? ScriptPK = [OP_RETURN, <data>]
```

OP_EQVERIFY: pop, pop, abort fail if not equal

Bitcoin Script

4. arithmetic:

OP_ADD, OP_SUB, OP_AND, ...: pop two items, add, push

5. crypto:

OP_SHA256: pop, hash, push

OP_CHECKSIG: pop sig, pop pk, verify sig. on Tx, push 0 or 1

6. Time: **OP_CheckLockTimeVerify** (CLTV):

fail if value at the top of stack > Tx locktime value.

usage: UTXO can specify min-time when it can be spent

Example: a common script

<sig> <pk> DUP HASH256 <pkhash> EQVERIFY CHECKSIG

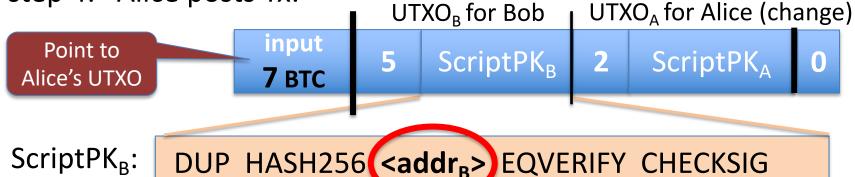
```
init
stack: empty
       <sig> <pk>
                                           push values
       <sig> <pk> <pk>
                                           DUP
       <sig> <pk> <hash>
                                           HASH256
       <sig> <pk> <hash> <pkhash>
                                           push value
       <sig> <pk>
                                           EQVERIFY
                                           CHECKSIG
                                               verify(pk, Tx, sig)
   ⇒ successful termination
```

Transaction types: (1) P2PKH

pay to public key hash

Alice want to pay Bob 5 BTC:

- step 1: Bob generates sig key pair $(pk_B, sk_B) \leftarrow Gen()$
- step 2: Bob computes his Bitcoin address as $addr_B \leftarrow H(pk_B)$
- step 3: Bob sends *addr_B* to Alice
- step 4: Alice posts Tx:

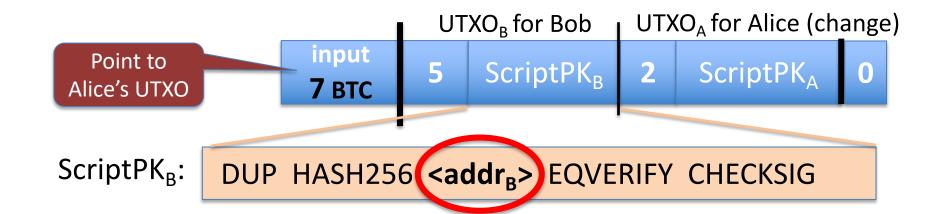


Transaction types: (1) P2PKH

pay to public key hash

"input" contains ScriptSig that authorizes spending Alice's UTXO

- example: ScriptSig contains Alice's signature on Tx
 - ⇒ miners cannot change ScriptPK_B (will invalidate Alice's signature)



Transaction types: (1) P2PKH

Later, when Bob wants to spend his UTXO: create a Tx_{spend} **ScriptSig**_B Tx_{spend}: output output points to **UTXO**_R <sig> <pk_B> (authorizes spending UTXO_B)

$$\langle sig \rangle = Sign(sk_B, Tx)$$
 where $Tx = (Tx_{spend} \text{ excluding all ScriptSigs})$ (SIGHASH_ALL)

Miners validate that | ScriptSig_B | ScriptPK_B

returns true

P2PKH: comments

Alice specifies recipient's pk in UTXO_B

 Recipient's pk is not revealed until UTXO is spent (some security against attacks on pk)

• Miner cannot change <Addr $_B>$ and steal funds: invalidates Alice's signature that created UTXO $_B$

Segregated Witness

ECDSA malleability:

Given (m, sig) anyone can create (m, sig') with sig ≠ sig'

- \Rightarrow miner can change sig in Tx and change TxID = SHA256(Tx)
- ⇒ Tx issuer cannot tell what TxID is, until Tx is posted
- ⇒ leads to problems and attacks

Segregated witness: signature is moved to witness field in Tx TxID = Hash(Tx without witnesses)

Transaction types: (2) P2SH: pay to script hash

(pre SegWit in 2017)

Let's payer specify a redeem script (instead of just pkhash)

Usage: payee publishes hash(redeem script) ← Bitcoint addr. payer sends funds to that address

ScriptPK in UTXO: HASH160 <H(redeem script)> EQUAL

ScriptSig to spend: $\langle sig_1 \rangle \langle sig_2 \rangle \dots \langle sig_n \rangle \langle redeem script \rangle$

payer can specify complex conditions for when UTXO can be spent

P2SH

Miner verifies:

- (1) <ScriptSig> ScriptPK = true ← payee gave correct script
- (2) ScriptSig = true ← script is satisfied

Example P2SH: multisig

Goal: spending a UTXO requires t-out-of-n signatures

Redeem script for 2-out-of-3: (set by payer)

hash gives P2SH address

ScriptSig to spend: (by payee) <0> <sig1> <sig3> <redeem script>

END OF LECTURE

Next lecture: interesting scripts, wallets, and how to manage crypto assets