Similarity and Dissimilarity

- Similarity
 - Numerical measure of how alike two data objects are.
 - Is higher when objects are more alike.
 - Often falls in the range [0,1]
- Dissimilarity
 - Numerical measure of how different are two data objects
 - Lower when objects are more alike
 - Minimum dissimilarity is often 0
 - Upper limit varies
- Proximity refers to a similarity or dissimilarity

Similarity / Dissimilarity for Simple Attributes

p and q are the attribute values for two data objects.

Attribute	Dissimilarity	Similarity
Type		
Nominal	$d = \left\{ egin{array}{ll} 0 & ext{if } p = q \ 1 & ext{if } p eq q \end{array} ight.$	$s = \left\{ egin{array}{ll} 1 & ext{if } p = q \\ 0 & ext{if } p eq q \end{array} ight.$
Ordinal	$d = \frac{ p-q }{n-1}$ (values mapped to integers 0 to $n-1$, where n is the number of values)	$s = 1 - \frac{ p-q }{n-1}$
Interval or Ratio	d = p - q	s=-d,

Table 5.1. Similarity and dissimilarity for simple attributes

Euclidean Distance

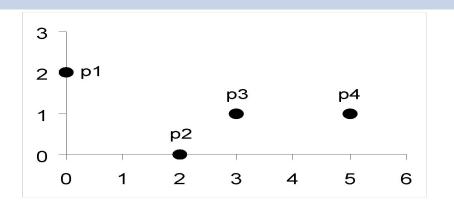
Euclidean Distance

$$dist = \sqrt{\sum_{k=1}^{n} (p_k - q_k)^2}$$

Where n is the number of dimensions (attributes) and p_k and q_k are, respectively, the k^{th} attributes (components) or data objects p and q.

Standardization is necessary, if scales differ.

Euclidean Distance

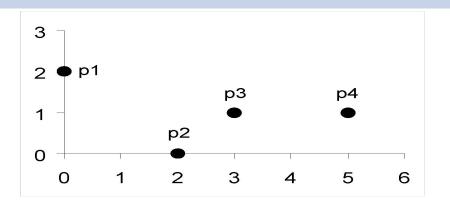


point	X	v
p1	О	2
p2	2	О
р3	3	1
p4	5	1

	p1	р2	р3	p4
p1				
р2				
р3				
p4				

Distance Matrix

Euclidean Distance



point	x	y
p1	О	2
р2	2	О
p3	3	1
	5	1

	p1	р2	р3	р4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
р3	3.162	1.414	0	2
р4	5.099	3.162	2	0

Distance Matrix

Minkowski Distance

Minkowski Distance is a generalization of Euclidean Distance

$$dist = \left(\sum_{k=1}^{n} |p_k - q_k|^r\right)^{\frac{1}{r}}$$

Where r is a parameter, n is the number of dimensions (attributes) and p_k and q_k are, respectively, the kth attributes (components) or data objects p and q.

Minkowski Distance: Example

- r = 1. City block (Manhattan, taxicab, L₁ norm) distance.
 - A common example of this is the Hamming distance, which is just the number of bits that are different between two binary vectors
- r = 2. Fuclidean distance
- $r \rightarrow \infty$. "supremum" (L_{max} norm, L_m norm) distance.
 - This is the maximum difference between any component of the vectors

$$d_S(P, Q) = \max\{|x_1 - x_2|, |y_1 - y_2|\}$$
So not confuse 1 with 11, i.e., an these distances are defined for an inding

Minkowski Distance

point	x	y
p1	0	2
p2	2	0
р3	3	1
р4	5	1

L1	p1	p2	р3	p4
p1	0	4	4	6
p2		•	r	<u> </u>
р3				
p4	_			

L2	p1	р2	р3	p4
p1	0	2.828	3.162	5.099
p2				
р3				
p4				

L∞	p1	p2	р3	p4
p1	0	2	3	5
p2				
р3				
р4				

Distance Matrix

Minkowski Distance

point	X	y
p1	0	2
p2	2	0
р3	3	1
р4	5	1

L1	p1	p2	р3	р4
p1	0	4	4	6
p2	4	0	2	4
р3	4	2	0	2
p4	6	4	2	0

L2	p1	p2	р3	р4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
р3	3.162	1.414	0	2
p4	5.099	3.162	2	0

L_{∞}	p1	p2	р3	p4
p1	0	2	3	5
p2	2	0	1	3
р3	3	1	0	2
р4	5	3	2	0

Distance Matrix

Common Properties of a Distance

- Distances, such as the Euclidean distance, have some well known properties.
 - 1. $d(p,q) \ge 0$ for all p and q and d(p,q) = 0 only if p = q. (Positive definiteness)
 - 2. d(p, q) = d(q, p) for all p and q. (Symmetry)
 - 3. $d(p, r) \le d(p, q) + d(q, r)$ for all points p, q, and r. (Triangle Inequality)

where d(p, q) is the distance (dissimilarity) between points (data objects), p and q.

Common Properties of a Similarity

- Similarities, also have some well known properties.
 - s(p, q) = 1 (or maximum similarity) only if p = q.
 - s(p, q) = s(q, p) for all p and q. (Symmetry)

where s(p, q) is the similarity between points (data objects), p and q.

Similarity between Binary Vectors

- Common situation is that objects, p and q, have only binary attributes
- Compute similarities using the following quantities

 M_{01} = the number of attributes where p was 0 and q was 1

 M_{10} = the number of attributes where p was 1 and q was 0

 M_{00} = the number of attributes where p was 0 and q was 0

 M_{11} = the number of attributes where p was 1 and q was 1

Simple Matching and Jaccard Coefficients

SMC = number of matches / number of attributes

$$= (M_{11} + M_{00}) / (M_{01} + M_{10} + M_{11} + M_{00})$$

J = number of 11 matches / number of not-both-zero attributes values

$$= (M_{11}) / (M_{01} + M_{10} + M_{11})$$

SMC versus Jaccard: Example

$$p = 1000000000$$

$$q = 0000001001$$

 $M_{01} = 2$ (the number of attributes where p was 0 and q was 1)

 $M_{10} = 1$ (the number of attributes where p was 1 and q was 0)

 $M_{00} = 7$ (the number of attributes where p was 0 and q was 0)

 $M_{11} = 0$ (the number of attributes where p was 1 and q was 1)

SMC =
$$(M_{11} + M_{00})/(M_{01} + M_{10} + M_{11} + M_{00}) = ?$$

$$J = (M_{11}) / (M_{01} + M_{10} + M_{11}) = ?$$

SMC versus Jaccard: Example

$$p = 1000000000$$

$$q = 0000001001$$

 $M_{01} = 2$ (the number of attributes where p was 0 and q was 1)

 $M_{10} = 1$ (the number of attributes where p was 1 and q was 0)

 $M_{00} = 7$ (the number of attributes where p was 0 and q was 0)

 $M_{11} = 0$ (the number of attributes where p was 1 and q was 1)

SMC =
$$(M_{11} + M_{00})/(M_{01} + M_{10} + M_{11} + M_{00}) = (0+7)/(2+1+0+7) = 0.7$$

$$J = (M_{11}) / (M_{01} + M_{10} + M_{11}) = 0 / (2 + 1 + 0) = 0$$

Cosine Similarity

• If d_1 and d_2 are two document vectors, then

$$cos(d_1, d_2) = (d_1 \cdot d_2) / ||d_1|| ||d_2||,$$

where \cdot indicates vector dot product and ||d|| is the length of vector d.

• Example:

$$\begin{aligned} d_1 &= 3205000200 \\ d_2 &= 1000000102 \\ d_1 \cdot d_2 &= ? \\ ||d_1|| &= ? \\ ||d_2|| &= ? \\ \cos(d_1, d_2) &= ? \end{aligned}$$

Cosine Similarity

• If d_1 and d_2 are two document vectors, then

$$cos(d_1, d_2) = (d_1 \cdot d_2) / ||d_1|| ||d_2||,$$

where \cdot indicates vector dot product and ||d|| is the length of vector d.

• Example:

$$d_1 = 3205000200$$

 $d_2 = 1000000102$

$$\begin{aligned} d_1 \cdot d_2 &= 3*1 + 2*0 + 0*0 + 5*0 + 0*0 + 0*0 + 0*0 + 2*1 + 0*0 + 0*2 = 5 \\ ||d_1|| &= (3*3 + 2*2 + 0*0 + 5*5 + 0*0 + 0*0 + 0*0 + 2*2 + 0*0 + 0*0)^{0.5} = (42)^{0.5} = 6.481 \\ ||d_2|| &= (1*1 + 0*0 + 0*0 + 0*0 + 0*0 + 0*0 + 0*0 + 1*1 + 0*0 + 2*2)^{0.5} = (6)^{0.5} = 2.245 \\ & \cos(d_1, d_2) = .3150 \end{aligned}$$

Summary Statistics

- Summary statistics are numbers that summarize properties of the data
 - Summarized properties include frequency, location and spread
 - Examples: location mean spread - standard deviation
 - Most summary statistics can be calculated in a single pass through the data

Frequency and Mode

- The frequency of an attribute value is the percentage of time the value occurs in the data set
 - For example, given the attribute 'gender' and a representative population of people, the gender 'female' occurs about 50% of the time.
- The mode of an attribute is the most frequent attribute value
- The notions of frequency and mode are typically used with categorical data

Percentiles

• For continuous data, the notion of a percentile is more useful.

Given an ordinal or continuous attribute x and a number p between 0 and 100, the pth percentile is a value of x such that p% of the observed values of x are less than .

• For instance, the 50th percentile is the value such that 50% of all values of x are less than

Measures of Location: Mean and Median

- The mean is the most common measure of the location of a set of points.
- However, the mean is very sensitive to outliers.
- Thus, the median or a trimmed mean is also commonly used.

$$mean(x) = \overline{x} = \frac{1}{m} \sum_{i=1}^{m} x_i$$

$$median(x) = \begin{cases} x_{(r+1)} & \text{if } m \text{ is odd, i.e., } m = 2r + 1\\ \frac{1}{2}(x_{(r)} + x_{(r+1)}) & \text{if } m \text{ is even, i.e., } m = 2r \end{cases}$$

Measures of Spread: Range and Variance

- Range is the difference between the max and min
- The variance or standard deviation is the most common measure of the spread of a set of points.

variance
$$(x) = s_x^2 = \frac{1}{m-1} \sum_{i=1}^{m} (x_i - \overline{x})^2$$

However, this is also sensitive to outliers, so that other measures are often used.

$$AAD(x) = \frac{1}{m} \sum_{i=1}^{m} |x_i - \overline{x}|$$

$$MAD(x) = median \left(\{ |x_1 - \overline{x}|, \dots, |x_m - \overline{x}| \} \right)$$

interquartile range(x) =
$$x_{75\%} - x_{25\%}$$

Measures of Spread: Range and Variance

Average Absolute Deviation

The average absolute deviation of a set $\{x_1, x_2, ..., x_n\}$ is

$$\frac{1}{n} \sum_{i=1}^{n} |x_i - m(X)|.$$

For example, for the data set {2, 2, 3, 4, 14}:

Measure of central tendency $m(\boldsymbol{X})$	Average absolute deviation		
Mean = 5	$\frac{ 2-5 + 2-5 + 3-5 + 4-5 + 14-5 }{5} = 3.6$		
Median = 3	$\frac{ 2-3 + 2-3 + 3-3 + 4-3 + 14-3 }{5} = 2.8$		
Mode = 2	$\frac{ 2-2 + 2-2 + 3-2 + 4-2 + 14-2 }{5} = 3.0$		

Measures of Spread : Range and Variance

- Median Absolute Distance
 - D: 1, 1, 2, **2**, 4, 6, 9
 - Median: 2
 - The absolute deviations about 2 are (1, 1, 0, 0, 2, 4, 7) which in turn have a median value of 1 (because the sorted absolute deviations are (0, 0, 1, 1, 2, 4, 7)).
 - So the median absolute deviation for this data is 1.

What is today's agenda?

Today we are going to learn following things:

- Data Visualization

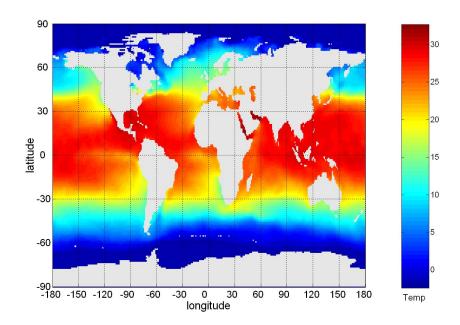
Visualization

Visualization is the conversion of data into a visual or tabular format so that the characteristics of the data and the relationships among data items or attributes can be analyzed or reported.

- Visualization of data is one of the most powerful and appealing techniques for data exploration.
 - Humans have a well developed ability to analyze large amounts of information that is presented visually
 - Can detect general patterns and trends
 - Can detect outliers and unusual patterns

Example: Sea Surface Temperature

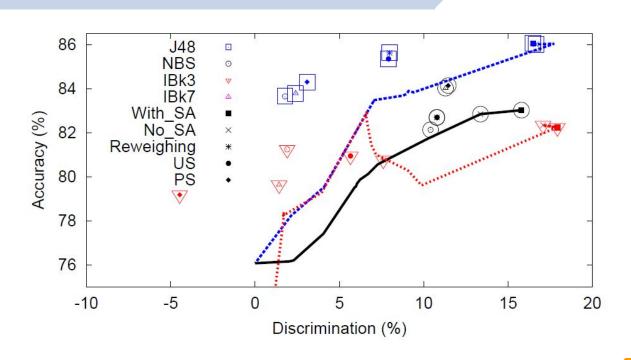
- The following shows the Sea Surface Temperature (SST) for July 1982
 - Tens of thousands of data points are summarized in a single figure



Representation

- Is the mapping of information to a visual format
- Data objects, their attributes, and the relationships among data objects are translated into graphical elements such as points, lines, shapes, and colors.
- Example:
 - Objects are often represented as points
 - Their attribute values can be represented as the position of the points or the characteristics of the points, e.g., color, size, and shape
 - If position is used, then the relationships of points, i.e., whether they form groups or a point is an outlier, is easily perceived.

Representation



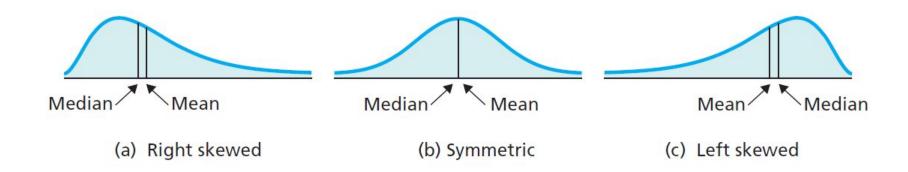
Arrangement

- Is the placement of visual elements within a display
- Can make a large difference in how easy it is to understand the data
- Example:

	1	2	3	4	5	6
1	0	1	0	1	1	0
2	1	0	1	0	0	1
3	0	1	0	1	1	0
4	1	0	1	0	0	1
5	0	1	0	1	1	0
6	1	0	1	0	0	1
7	0	1	0	1	1	0
8	1	0	1	0	0	1
9	0	1	0	1	1	0

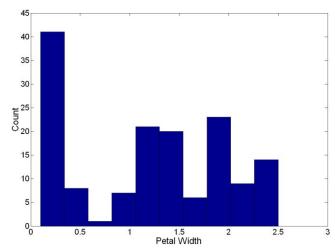
-						
	6	1	3	2	5	4
4	1	1	1	0	0	0
2	1	1	1	0	0	0
6	1	1	1	0	0	0
8	1	1	1	0	0	0
5	0	0	0	1	1	1
3	0	0	0	1	1	1
9	0	0	0	1	1	1
1	0	0	0	1	1	1
7	0	0	0	1	1	1

Data Distribution Shapes

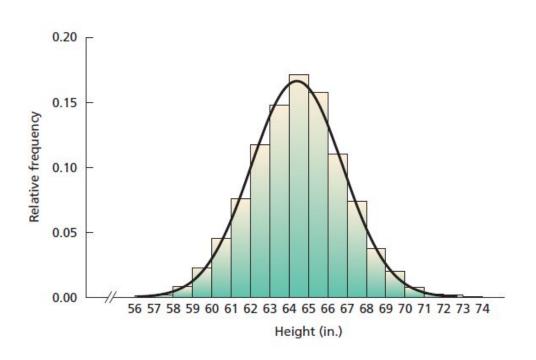


Visualization Techniques: Histograms

- Histogram
 - Usually shows the distribution of values of a single variable
 - Divide the values into bins and show a bar plot of the number of objects in each bin.
 - The height of each bar indicates the number of objects
 - Shape of histogram depends on the number of bins
- Example: Petal Width

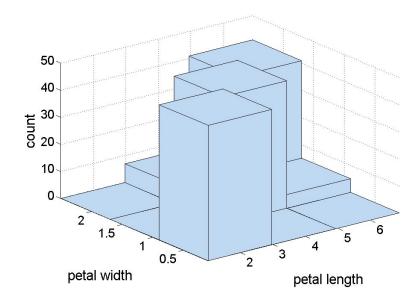


Visualization Techniques: Histograms



Two - Dimensional Histograms

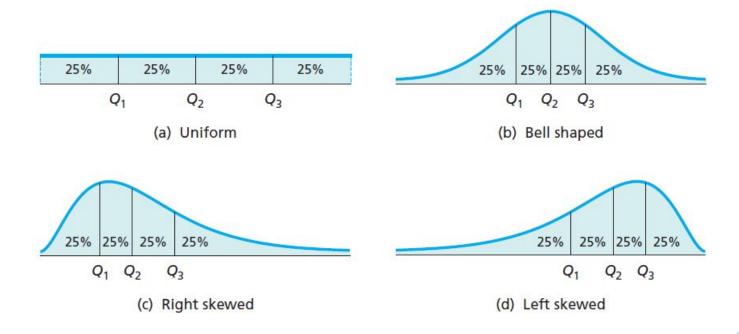
- Show the joint distribution of the values of two attributes
- Example: petal width and petal length
 - What does this tell us?



Visualization Techniques: Quartiles

- **Percentile:** divides the data into hundredths (100 equal parts) P_1 , P_2 ,..., P_{99}
- **Deciles:** divides the data into tenths (10 equal parts)
- Quintiles: divides the data into fifths (5 equal parts)
- Quartiles: divides the data into quarters (4 equal parts) Q₁, Q₂,Q₃

Visualization Techniques: Quartiles



Five Number Summary

- Five-Number Summary: min, Q_1 , Q_2 , Q_3 , Max
- Interquartile range (IQR):

$$IQR = Q3-Q1$$

- Limits of the dataset:
 - Lower limit = Q_1 1.5 x IQR
 - Upper limit = $Q_3 + 1.5 \times IQR$
- Outliers: The objects below the lower limit and above the upper limit are potential outliers.

Find the 5 Number Summary of the following numbers:

3 12 7 40 9 14 18 15 17

Find the 5 Number Summary of the following numbers:

3 12 7 40 9 14 18 15 17

- Step 1: Sort the numbers from lowest to highest

```
3 12 7 40 9 14 18 15 17
```

- Step 1: Sort the numbers from lowest to highest
 - 3 7 9 12 14 15 17 18 40

```
3 12 7 40 9 14 18 15 17
```

- Step 1: Sort the numbers from lowest to highest
 - 3 7 9 12 14 15 17 18 40
- Step 2: Identify the Median

```
3 12 7 40 9 14 18 15 17
```

- Step 1: Sort the numbers from lowest to highest
 - 3 7 9 12 14 15 17 18 40
- Step 2: Identify the Median

```
3 7 9 12 14 15 17 18 40
```

```
3 12 7 40 9 14 18 15 17
```

- Step 1: Sort the numbers from lowest to highest
 - 3 7 9 12 14 15 17 18 40
- Step 2: Identify the Median
 - 3 7 9 12 **14** 15 17 18 40
- Step 3: Identify the Smallest and Largest numbers

```
3 12 7 40 9 14 18 15 17
```

- Step 1: Sort the numbers from lowest to highest
 - 3 7 9 12 14 15 17 18 40
- Step 2: Identify the Median
 - 3 7 9 12 **14** 15 17 18 40
- Step 3: Identify the Smallest and Largest numbers
 - **3** 7 9 12 **14** 15 17 18 **40**

Find the 5 Number Summary of the following numbers:

```
3 12 7 40 9 14 18 15 17
```

- Step 1: Sort the numbers from lowest to highest

```
3 7 9 12 14 15 17 18 40
```

- Step 2: Identify the Median

```
3 7 9 12 14 15 17 18 40
```

- Step 3: Identify the Smallest and Largest numbers

```
3 7 9 12 14 15 17 18 40
```

- <u>Step 4</u>: Identify the Median between the smallest number and the Median for the entire set of data, and between that Median and the largest number in the set.

- 3 12 7 40 9 14 18 15 17
 - Step 1: Sort the numbers from lowest to highest
 - 3 7 9 12 14 15 17 18 40
 - Step 2: Identify the Median
 - 3 7 9 12 **14** 15 17 18 40
- Step 3: Identify the Smallest and Largest numbers
 - **3** 7 9 12 **1**4 15 17 18 **4**0
- <u>Step 4</u>: Identify the Median between the smallest number and the Median for the entire set of data, and between that Median and the largest number in the set.
 - 3 7 9 12 14 15 17 18 40

These are the five numbers in the 5 Number Summary

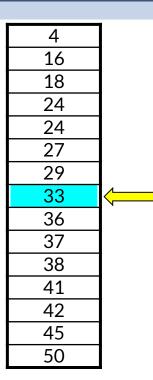
- <u>3</u> 7 <u>9</u> 12 <u>14</u> 15 <u>17</u> 18 <u>40</u>
 - 3 Smallest number in the set
 - 9 Median between the smallest number and the median
 - 14 Median of the entire set
 - 17 Median between the largest number and the median
 - 40 Largest number in the set

42
16
38
50
24
29
41
36
18
4
33
37
24
27
45

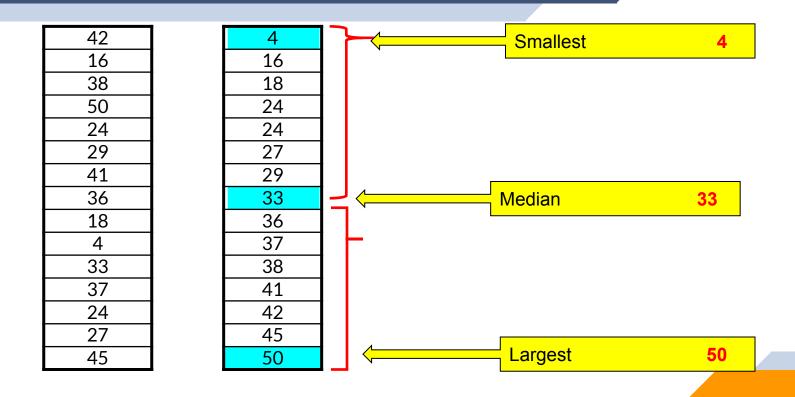
42	
16	
38	
50	
24	
29	
41	
36	
18	
4	
33	
33 37	
24	
27	
45	

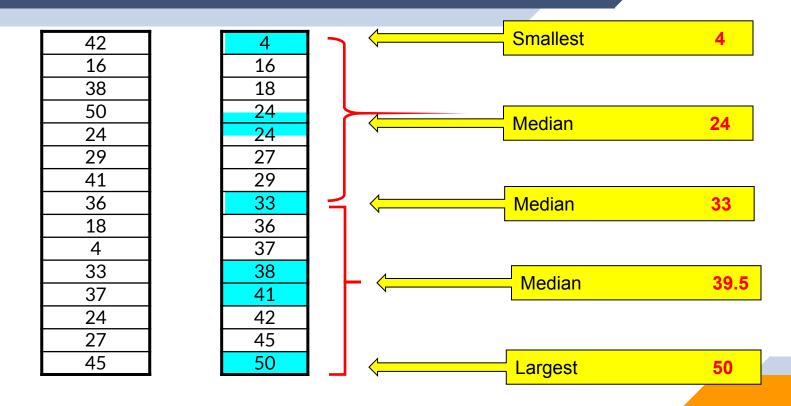
4
16
18
24
24
27
29
33
36
37
38
41
42
45
50

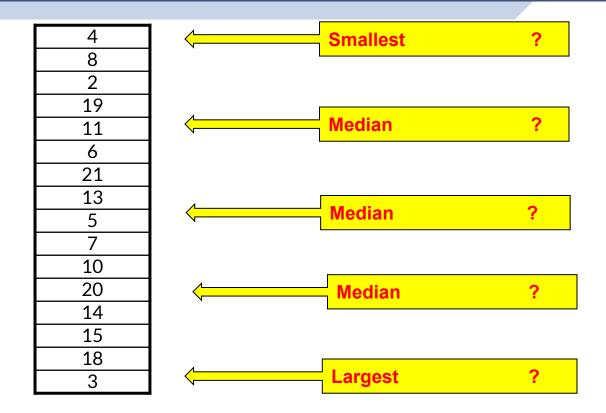
42
16
38
50
24
29
41
36
18
4
33 37
37
24
27
45

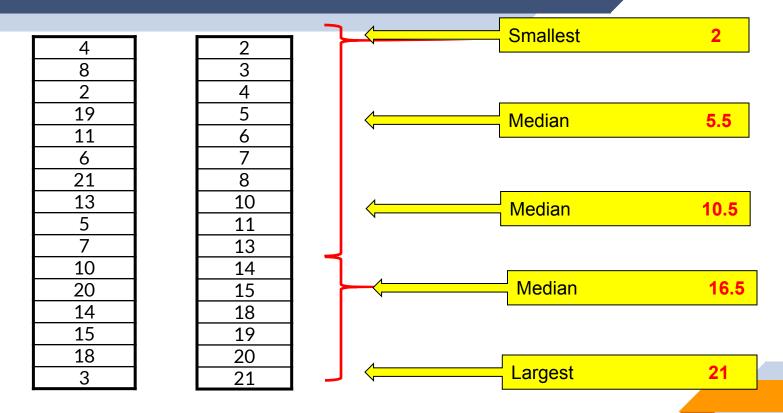


Median 33









A <u>5 Number Summary</u> divides your data into four quarters.

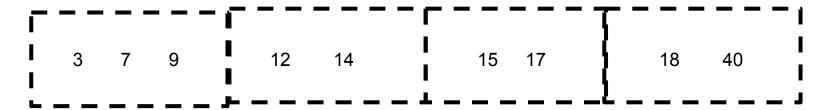
3 7 9

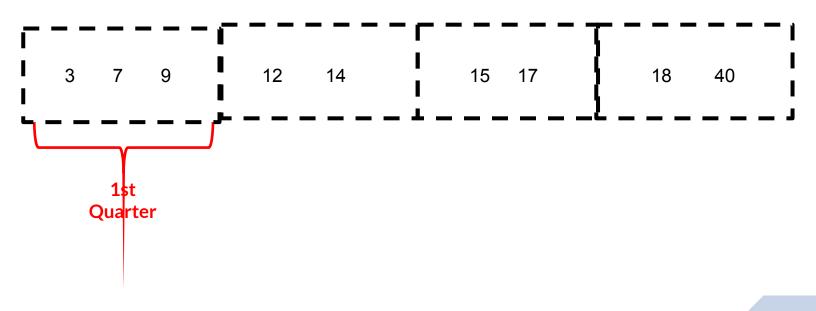
9 12 14

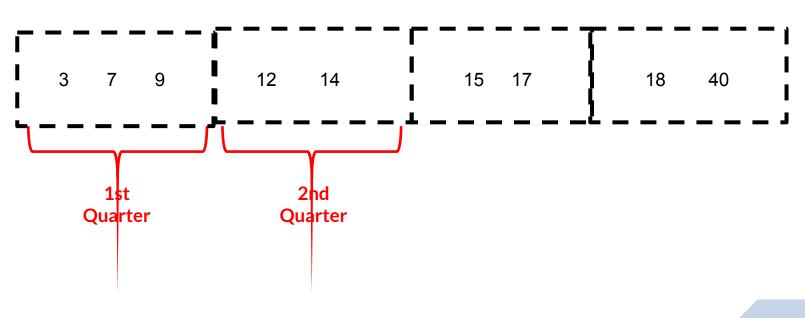
15 17

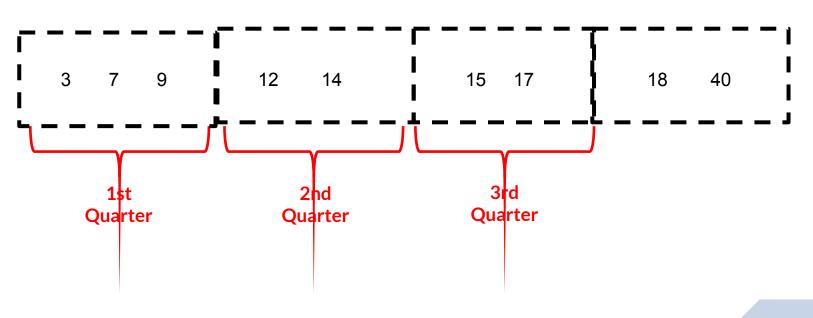
18

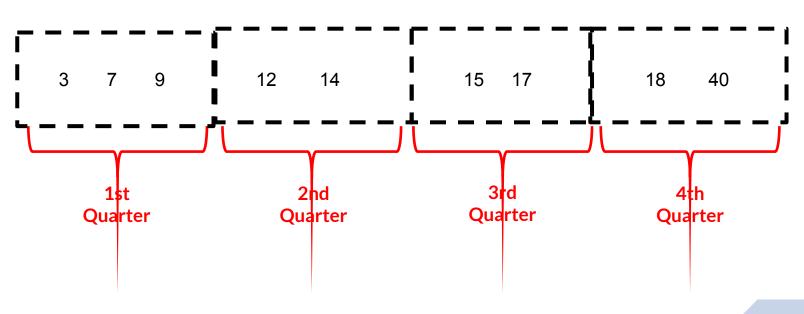
40





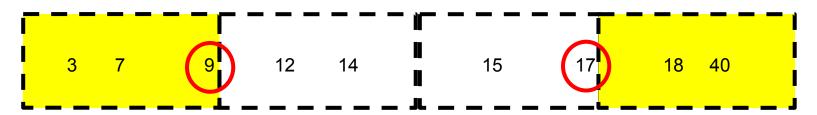






InterQuartile Range

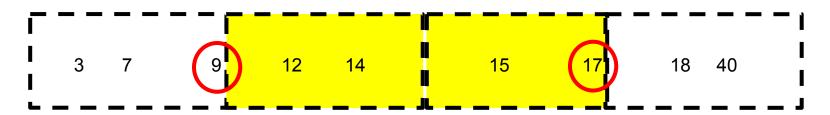
- The Lower Quartile (Q1) is the second number in the 5 Number Summary
 - 25% of all the numbers in the set are smaller than Q1



- The Upper Quartile (Q3) is the fourth number in the 5 Number Summary
 - 25% of all the numbers in the set are larger than Q3

InterQuartile Range

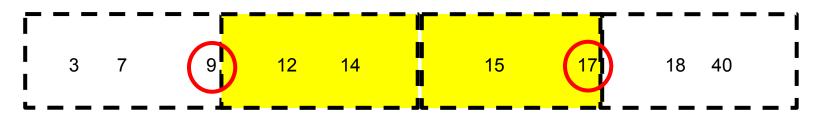
- What percent of all the numbers are between Q1 and Q3?
 - 50% of all the numbers are between Q1 and Q3



- This is called the Inter-Quartile Range (IQR)
 - The size of the IQR is the distance between Q1 and Q3
 - o 17 9 = 8

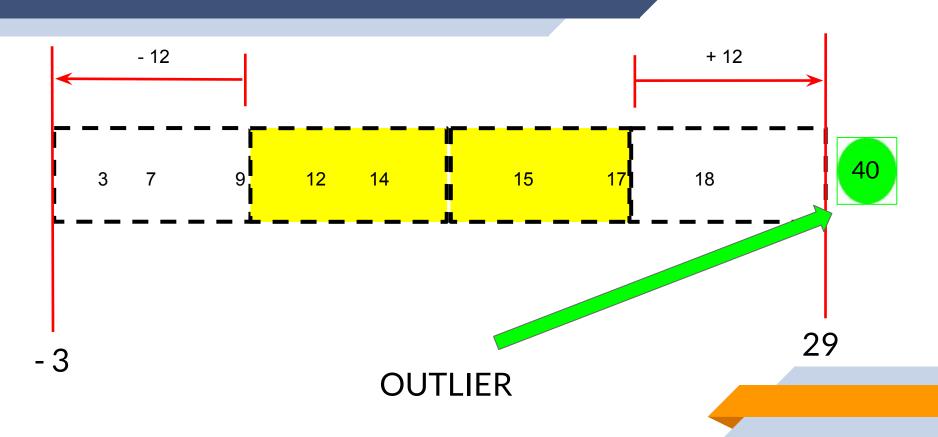
Outlier Detection Using IQR

- To determine if a number is an outlier, multiply the IQR by 1.5
 - $-8 \bullet 1.5 = 12$ where 8 is IQR



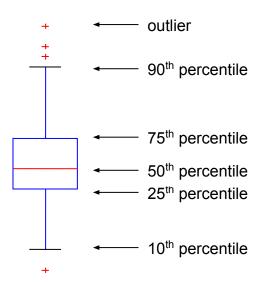
• An outlier is any number that is 12 less than Q1 or 12 more than Q3

Outlier Detection Using IQR



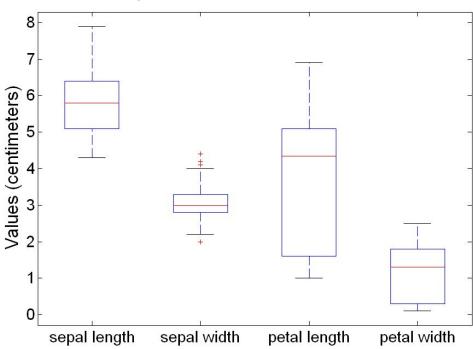
Visualization Techniques: Box Plots

- Box Plots
 - Invented by J. Tukey
 - Another way of displaying the distribution of data
 - Following figure shows the basic part of a box plot

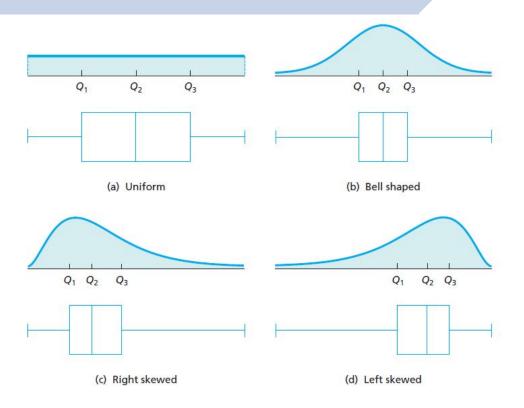


Example of Box Plots

Box plots can be used to compare attributes



Comparing Data By Box Plots



Visualization Techniques: Scatter Plots

- Scatter plots
 - Attributes values determine the position
 - Two-dimensional scatter plots most common, but can have three-dimensional scatter plots
 - Often additional attributes can be displayed by using the size, shape, and color of the markers that represent the objects
 - It is useful to have arrays of scatter plots can compactly summarize the relationships of several pairs of attributes
 - ◆ See example on the next slide

Scatter Plot of Iris Attributes

