Evaluation of Classification Models

Metrics for Performance Evaluation

- Focus on the predictive capability of a model
  - Rather than how fast it takes to classify or build models, scalability, etc.
- Confusion Matrix:

		PREDICTED CLASS	
		Class=Yes	Class=No
ACTUAL CLASS	Class=Yes	a	b
	Class=No	c	d

a: TP (true positive)

b: FN (false negative)

c: FP (false positive)

d: TN (true negative)

Metrics for Performance Evaluation…

		PREDICTED CLASS	
		Class=Yes	Class=No
ACTUAL CLASS	Class=Yes	a (TP)	b (FN)
	Class=No	c (FP)	d (TN)

- Most widely-used metric:

$$\text{Accuracy} = \frac{a+d}{a+b+c+d} = \frac{TP+TN}{TP+TN+FP+FN}$$

Limitation of Accuracy

- Consider a 2-class problem
  - Number of Class 0 examples = 9990
  - Number of Class 1 examples = 10

- If model predicts everything to be class 0, accuracy is 9990/10000 = 99.9 %
  - Accuracy is misleading because model does not detect any class 1 example

Cost Matrix

	PREDICTED CLASS		
ACTUAL CLASS	C(i|j)	**Class=Yes**	**Class=No**
	Class=Yes	C(Yes|Yes)	C(No|Yes)
	Class=No	C(Yes|No)	C(No|No)

C(i|j): Cost of misclassifying class j example as class i

Computing Cost of Classification

Cost Matrix	PREDICTED CLASS		
	C(i|j)	+	-
ACTUAL CLASS	+	-1	100
	-	1	0

Model M_1	PREDICTED CLASS		
		+	-
ACTUAL CLASS	+	150	40
	-	60	250

Model M_2	PREDICTED CLASS		
		+	-
ACTUAL CLASS	+	250	45
	-	5	200

Accuracy = 80%

Cost = 3910

Accuracy = 90%

Cost = 4255

Cost-Sensitive Measures

$$\text{Precision (p)} = \frac{a}{a+c}$$

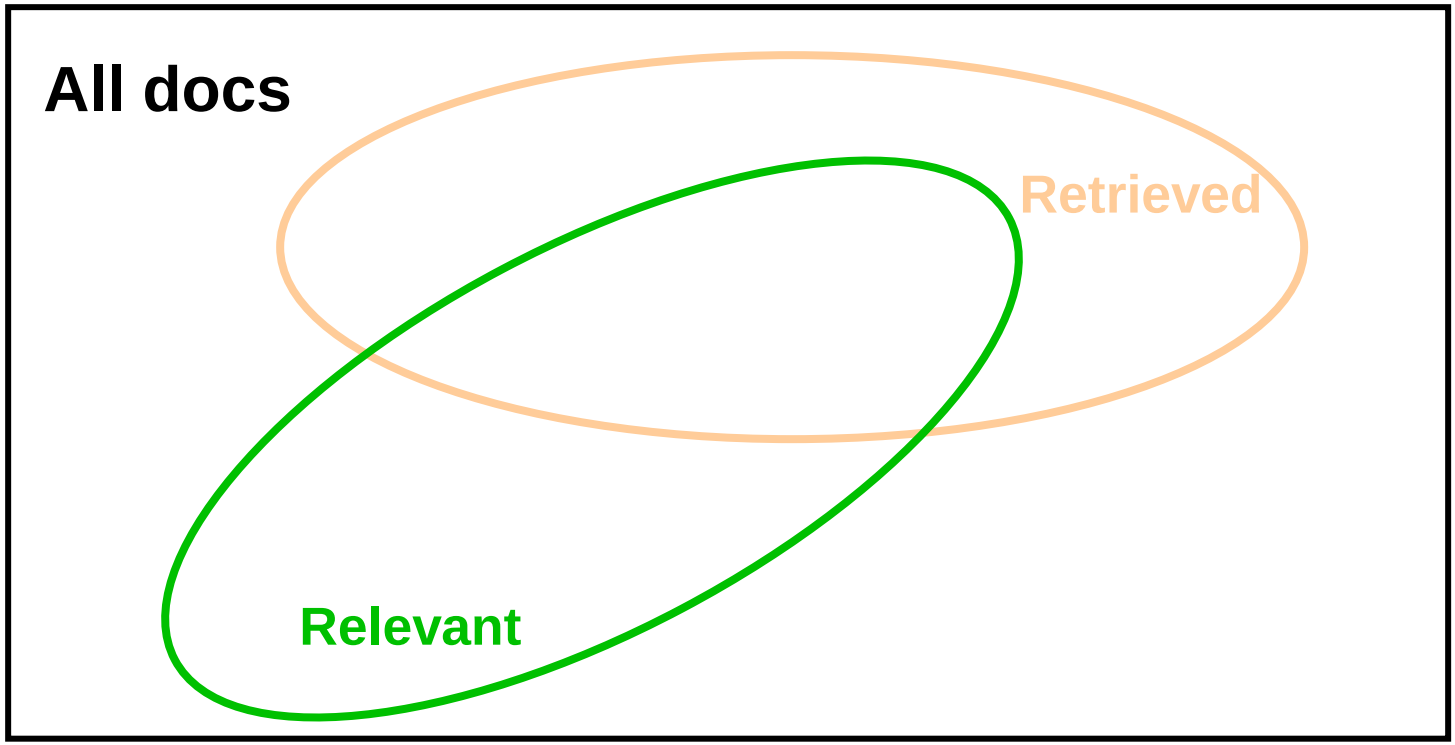
$$\text{Recall (r)} = \frac{a}{a+b}$$

$$\text{F - measure (F)} = \frac{2rp}{r+p} = \frac{2a}{2a+b+c}$$

Precision vs. Recall

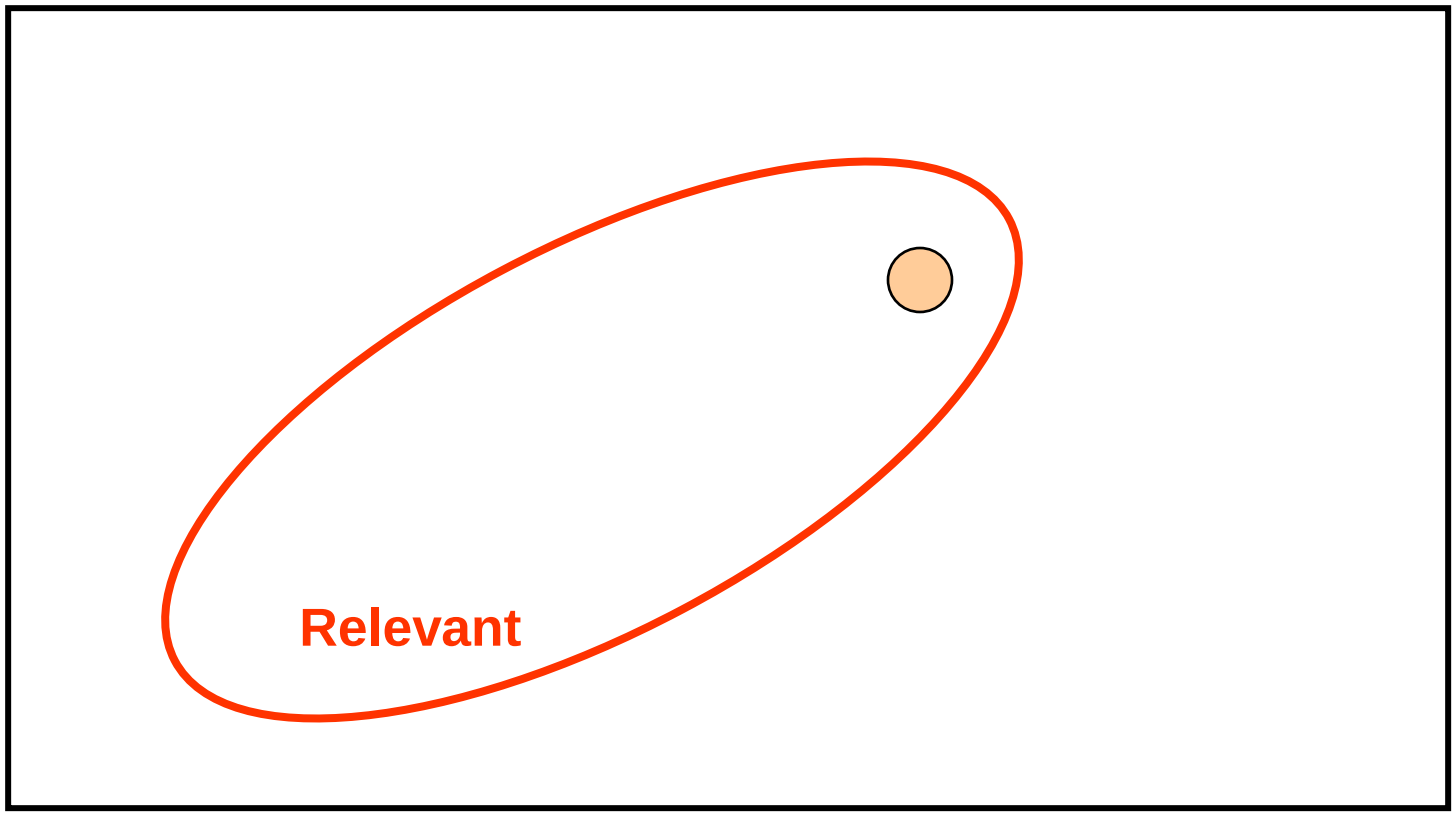
$$\text{Precision} = \frac{|\text{RelRetrieved}|}{|\text{Retrieved}|}$$

$$\text{Recall} = \frac{|\text{RelRetrieved}|}{|\text{Rel in Collection}|}$$



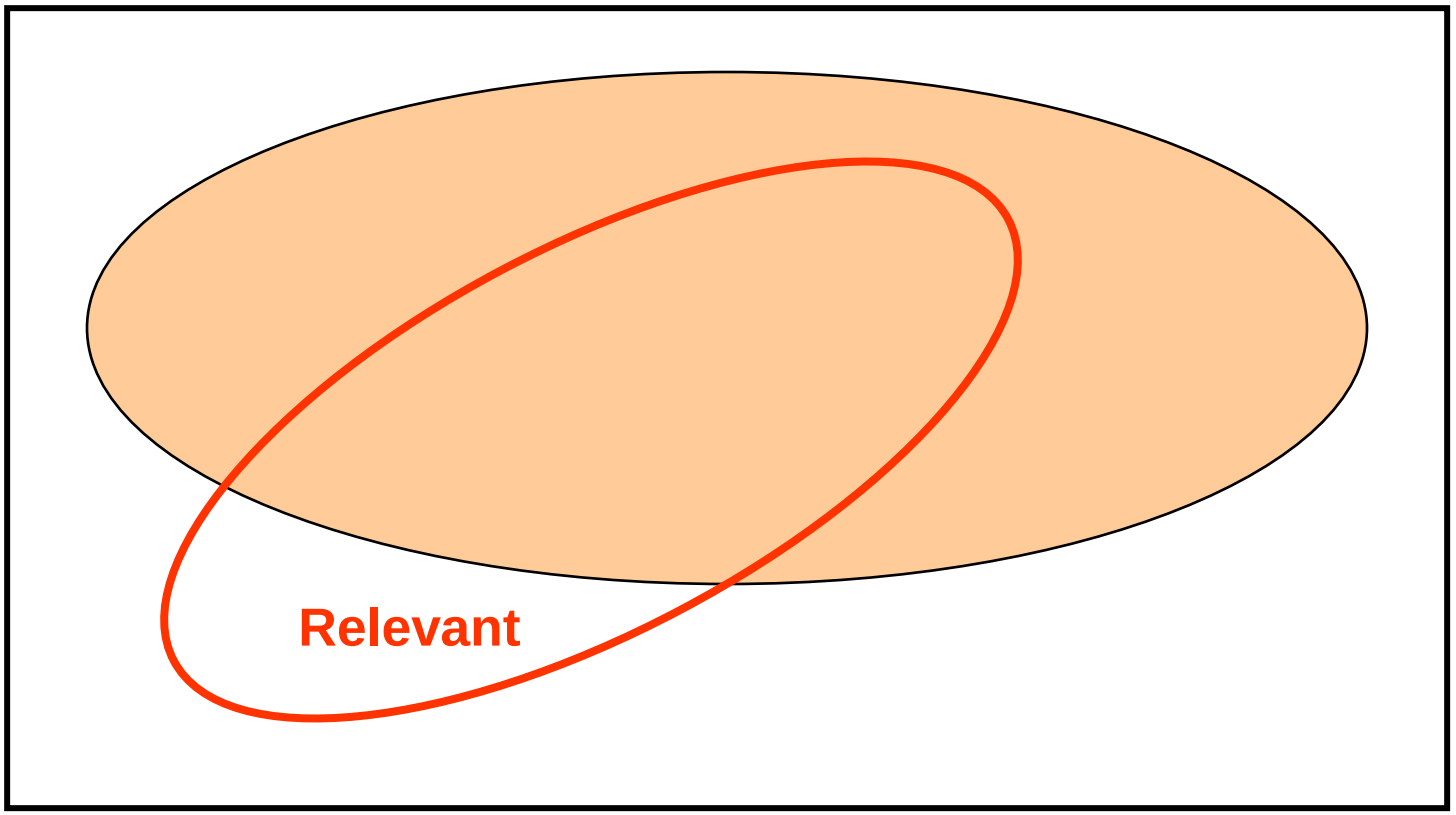
Retrieved vs. Relevant Documents

Very high precision, very low recall



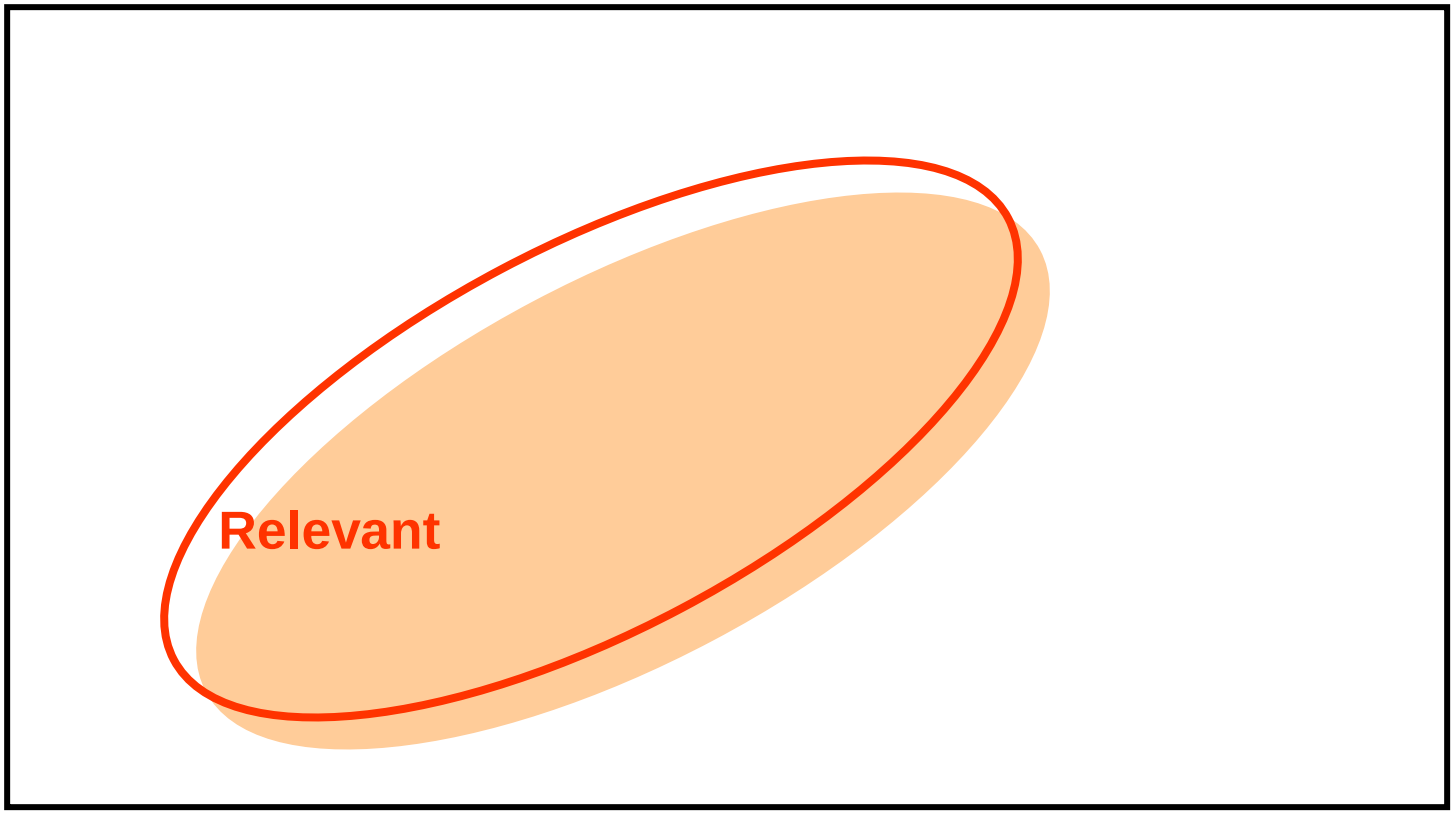
Retrieved vs. Relevant Documents

High recall, but low precision



Retrieved vs. Relevant Documents

High precision, high recall (at last!)



Methods of Estimation

- Holdout
  - Reserve 2/3 for training and 1/3 for testing
- Stratified sampling
  - Oversampling vs undersampling

- Cross validation
  - Partition data into k disjoint subsets
  - k-fold: train on k-1 partitions, test on the remaining one
  - Leave-one-out: k=n

10 Fold Cross Validation (Example)

- What if we don't have enough data to set aside a test dataset?
- Cross-Validation:
  - Each data point is used *both* as train and test data.
- Basic idea:
  - Fit model on 90% of the data; test on other 10%.
  - Now do this on a different 90/10 split.
  - Cycle through all 10 cases.
  - 10 "folds" a common rule of thumb.

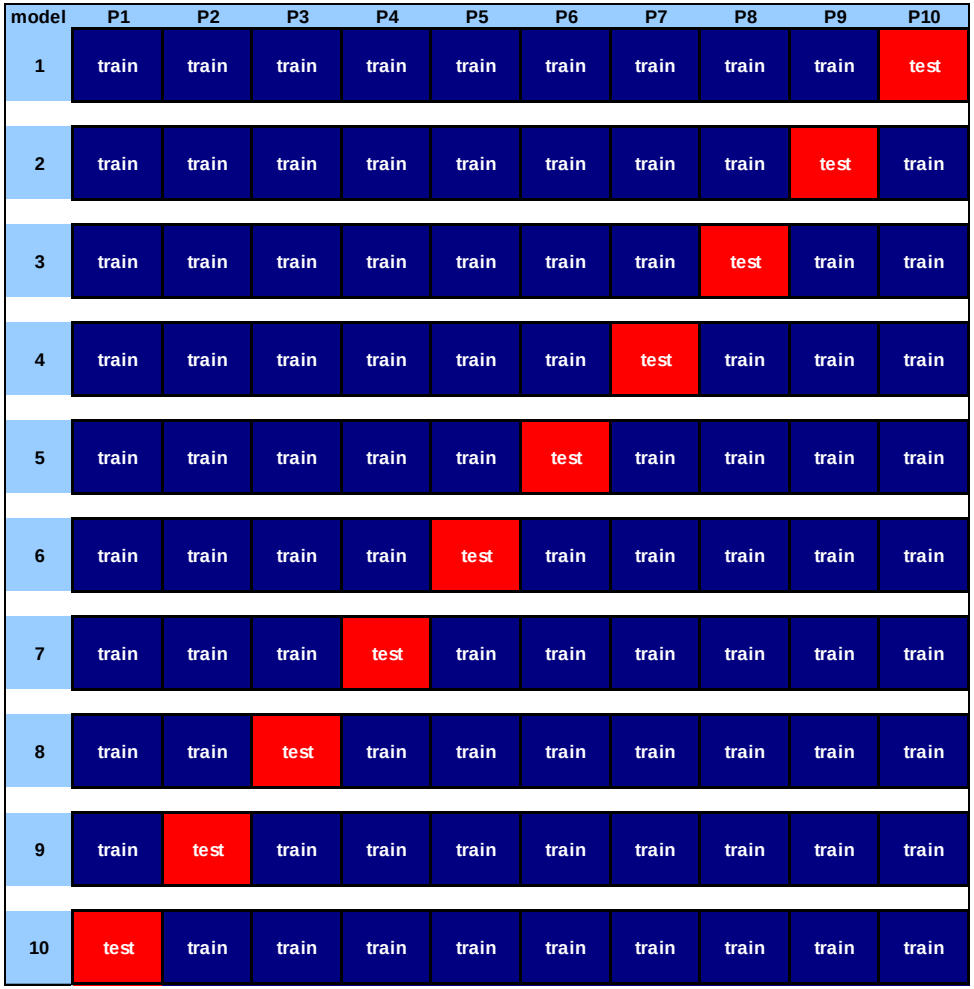
10 Fold Cross Validation (Example)

- Divide data into 10 equal pieces $P_1 \ldots P_{10}$.
- Fit 10 models, each on 90% of the data.
- Each data point is treated as an out-of-sample data point by exactly one of the models.

model	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10
1	train	train	train	train	train	train	train	train	train	test
2	train	train	train	train	train	train	train	train	test	train
3	train	train	train	train	train	train	train	test	train	train
4	train	train	train	train	train	train	test	train	train	train
5	train	train	train	train	train	test	train	train	train	train
6	train	train	train	train	test	train	train	train	train	train
7	train	train	train	test	train	train	train	train	train	train
8	train	train	test	train	train	train	train	train	train	train
9	train	test	train	train	train	train	train	train	train	train
10	test	train	train	train	train	train	train	train	train	train

10 Fold Cross Validation (Example)

- Collect the scores from the red diagonal…



model	P1	P2	P3	P4	P5	P6	P7	P8	P9	P10
1	train	train	train	train	train	train	train	train	train	test
2	train	train	train	train	train	train	train	train	test	train
3	train	train	train	train	train	train	train	test	train	train
4	train	train	train	train	train	train	test	train	train	train
5	train	train	train	train	train	test	train	train	train	train
6	train	train	train	train	test	train	train	train	train	train
7	train	train	train	test	train	train	train	train	train	train
8	train	train	test	train	train	train	train	train	train	train
9	train	test	train	train	train	train	train	train	train	train
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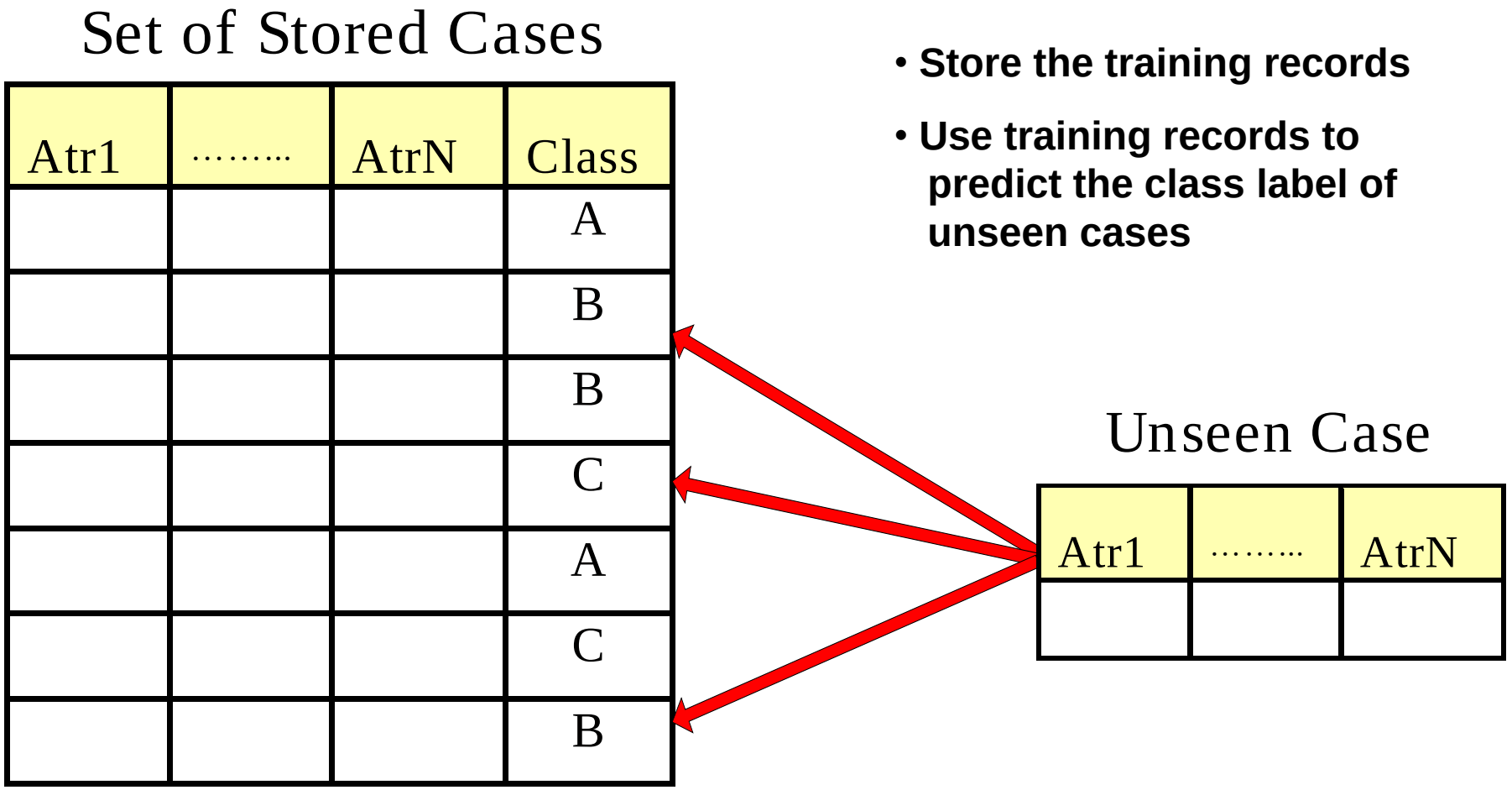
Instance Based Classifiers

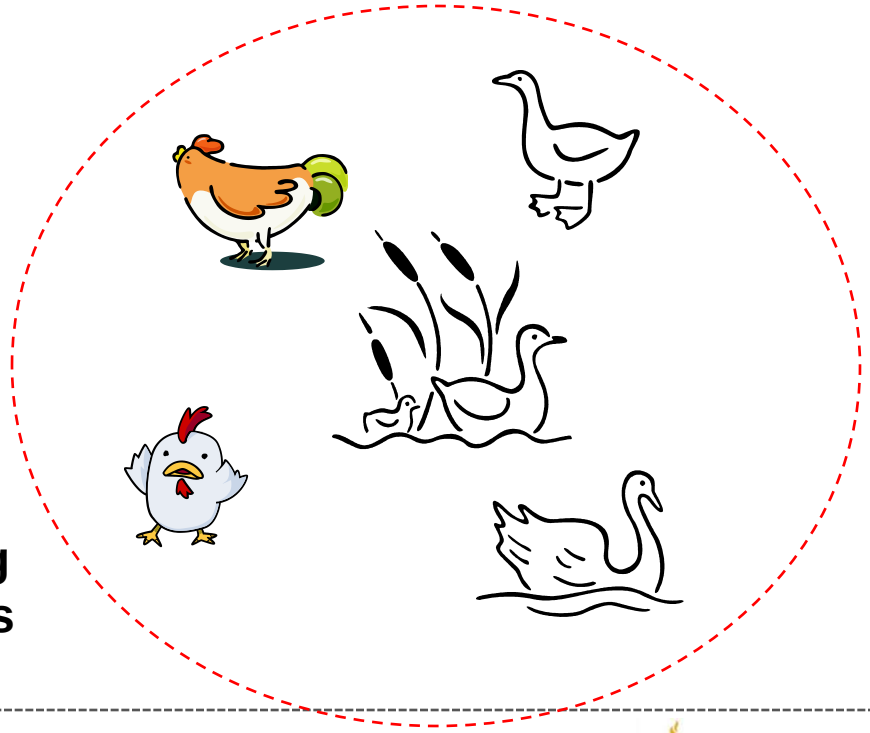
Dr. Faisal Kamiran

Instance-Based Classifiers



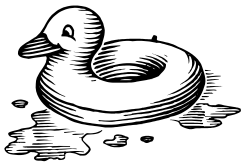
Nearest Neighbor Classifiers

- Basic idea:
  - If it walks like a duck, quacks like a duck, then it's probably a duck



Training Records

Test Record



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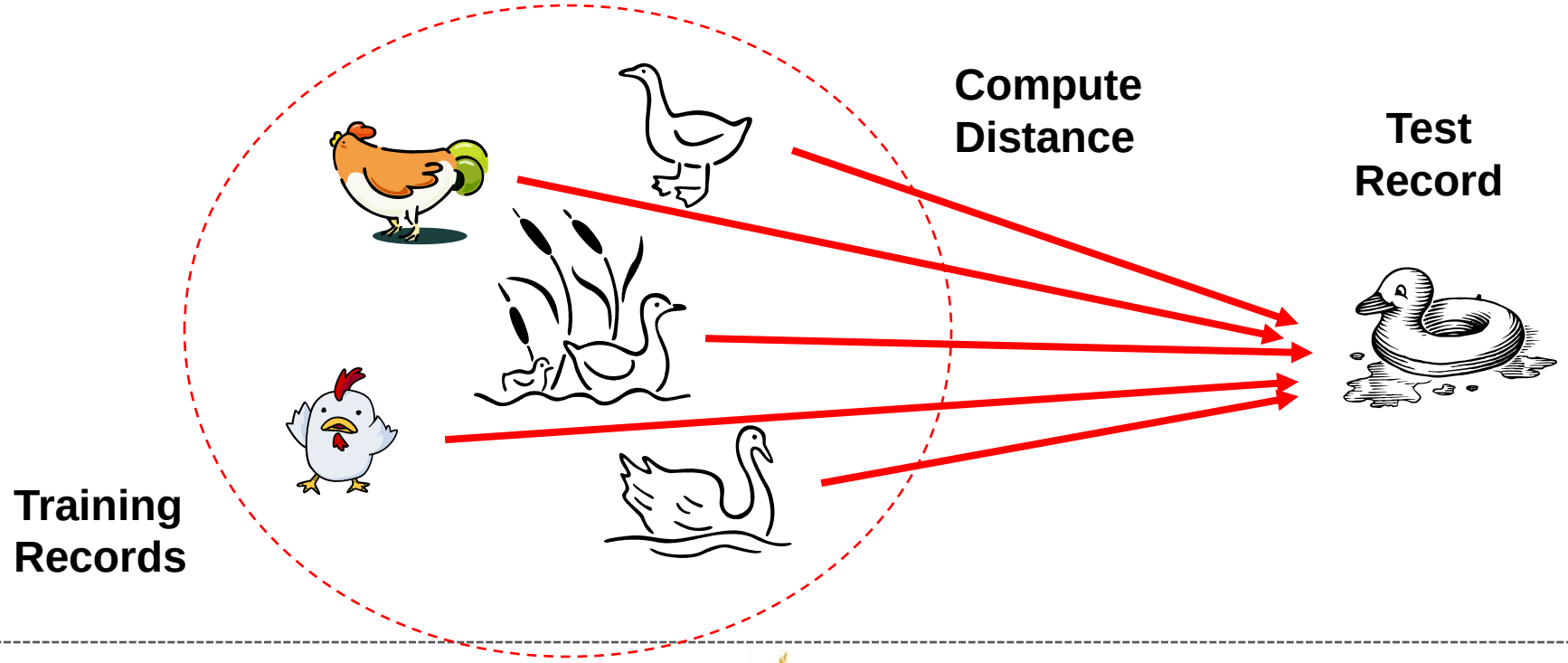

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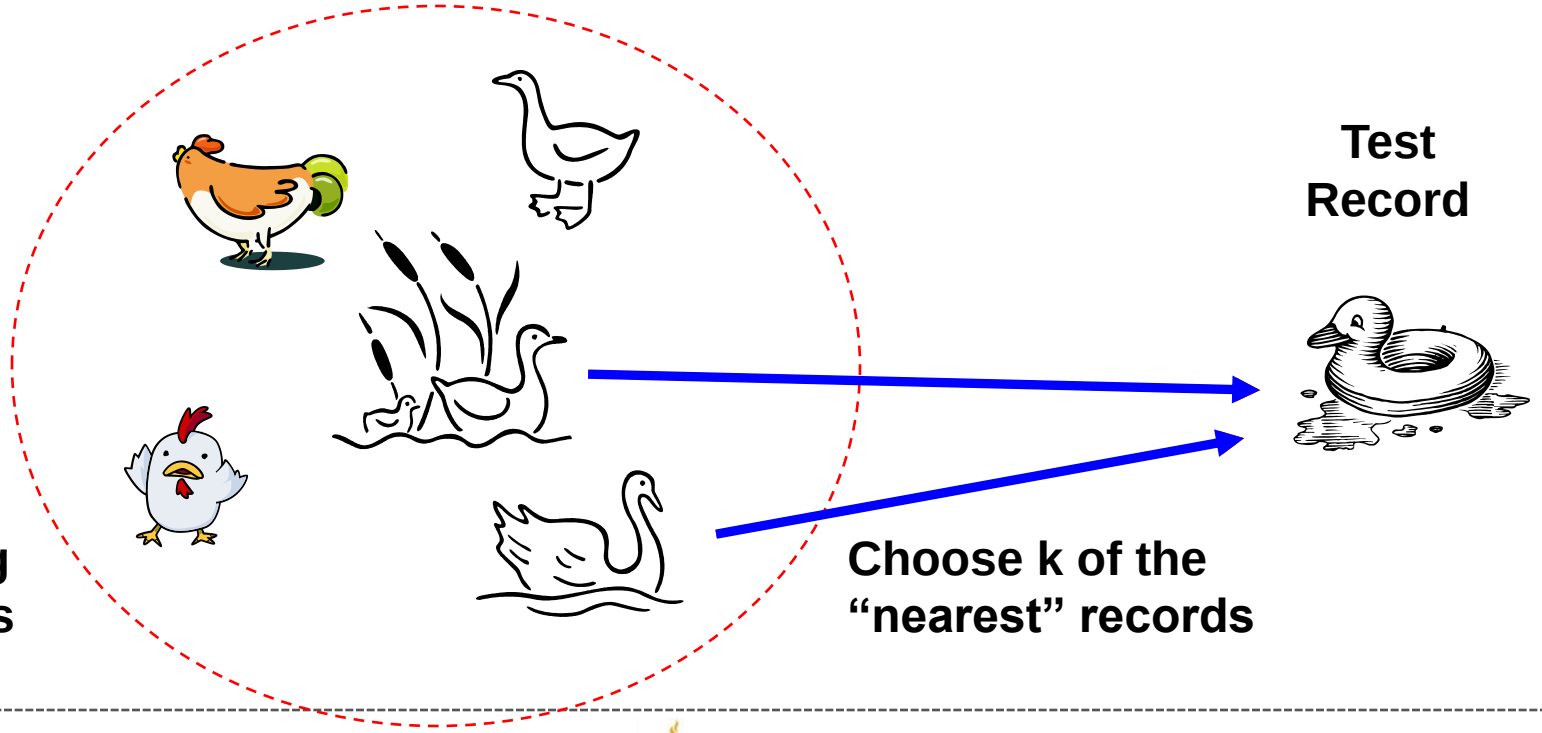
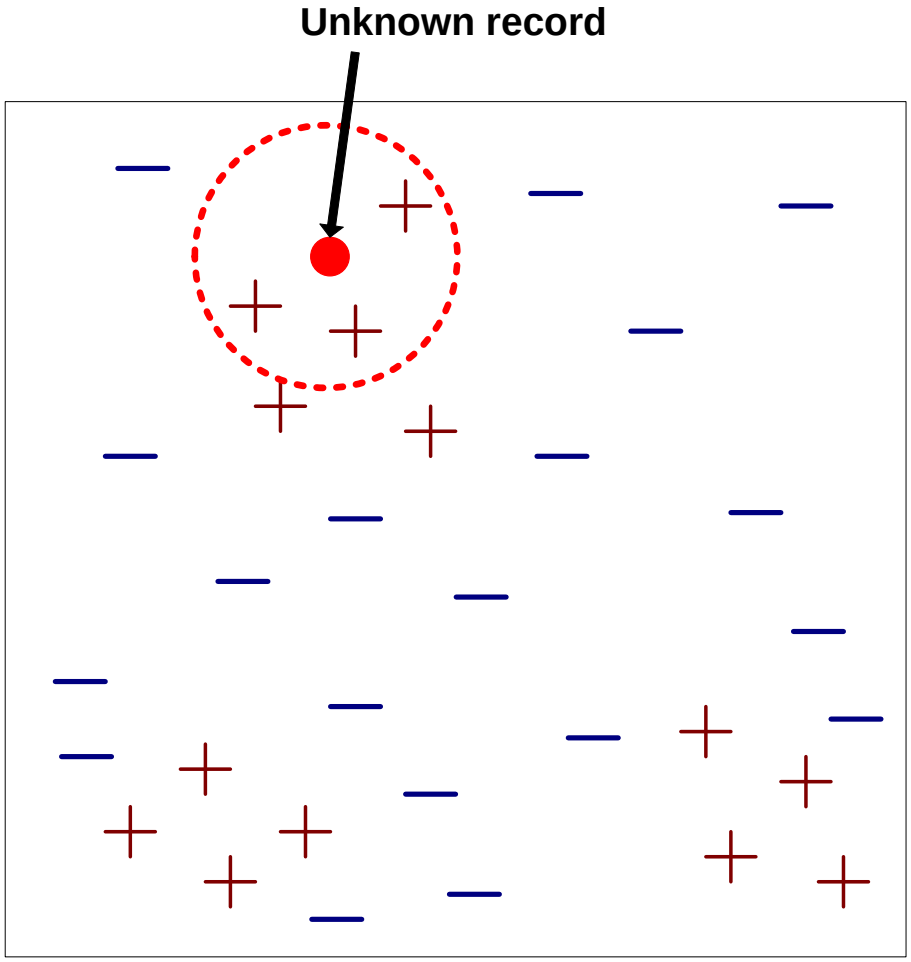
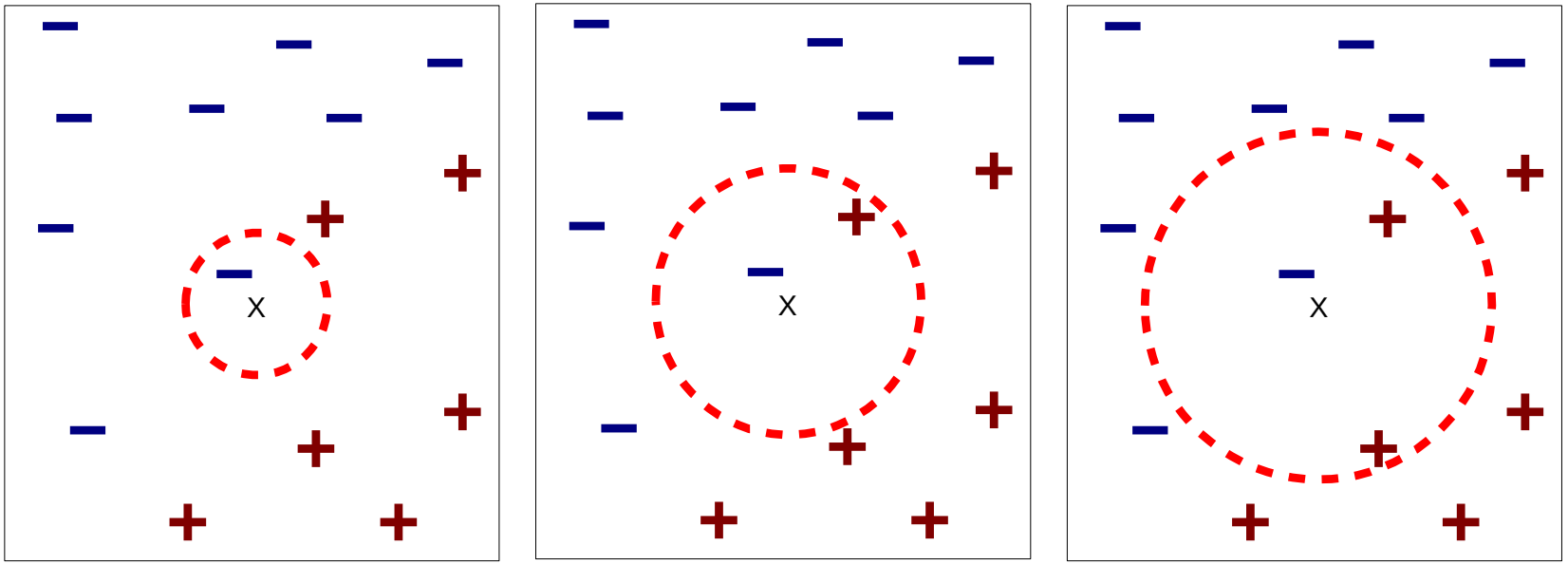


Nearest-Neighbor Classifiers



- Requires three things
  - The set of stored records
  - Distance Metric to compute distance between records
  - The value of *k*, the number of nearest neighbors to retrieve
- To classify an unknown record:
  - Compute distance to other training records
  - Identify *k* nearest neighbors
  - Use class labels of nearest neighbors to determine the class label of unknown record (e.g., by taking majority vote)

Definition of Nearest Neighbor



(a) 1-nearest neighbor (b) 2-nearest neighbor (c) 3-nearest neighbor

K-nearest neighbors of a record x are data points that have the k smallest distance to x

Nearest Neighbor Classification

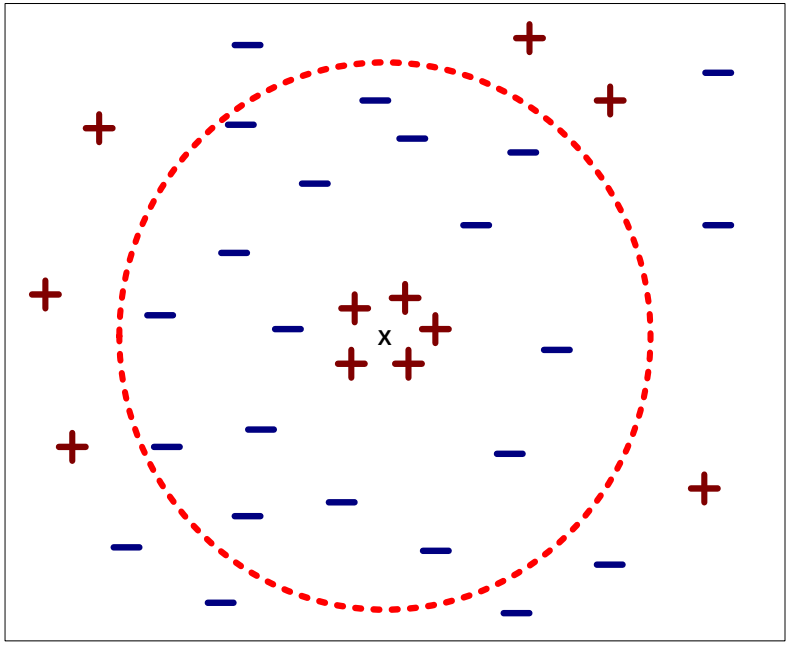
- Compute distance between two points:
  - Euclidean distance

$$d(p,q) = \sqrt{\sum_i (p_i - q_i)^2}$$

- Determine the class from nearest neighbor list
  - take the majority vote of class labels among the k-nearest neighbors
  - Weigh the vote according to distance
    - weight factor, $w = 1/d^2$

Nearest Neighbor Classification…

- Choosing the value of k:
  - If k is too small, sensitive to noise points
  - If k is too large, neighborhood may include points from other classes



Nearest Neighbor Classification…

- Scaling issues
  - Attributes may have to be scaled to prevent distance measures from being dominated by one of the attributes
  - Example:
    - height of a person may vary from 1.5m to 1.8m
    - weight of a person may vary from 90lb to 300lb
    - income of a person may vary from $10K to $1M

Instance Based Classifiers

Dr. Faisal Kamiran

Nearest Neighbor Classification…

- k-NN classifiers are lazy learners
  - It does not build models explicitly
  - Unlike eager learners such as decision tree induction and rule-based systems
  - Classifying unknown records are relatively expensive

Nearest Neighbor Classification…

- Problem with Euclidean measure:
  - High dimensional data
    - curse of dimensionality
  - Can produce counter-intuitive results

1 1 1 1 1 1 1 1 1 1 1 0		1 0 0 0 0 0 0 0 0 0 0 0	
	vs		
0 1 1 1 1 1 1 1 1 1 1 1		0 0 0 0 0 0 0 0 0 0 0 1	
d = 1.4142		d = 1.4142	

Distance Measures …

- Choosing the correct distance function is essential
  - Eucledian, Minkowski
  - Simple Matching Coefficient
  - Jaccard measure
  - Cosine Measure

- Example: distance measure for strings
  - Edit distance

Edit Distance

- Distance between two strings: minimal number of operations to transform one into another
  - Insert a character
  - Delete a character
  - Replace a character with another
- Example:
  - Hello → Jello distance = 1
  - Good → Goodbye distance = 3

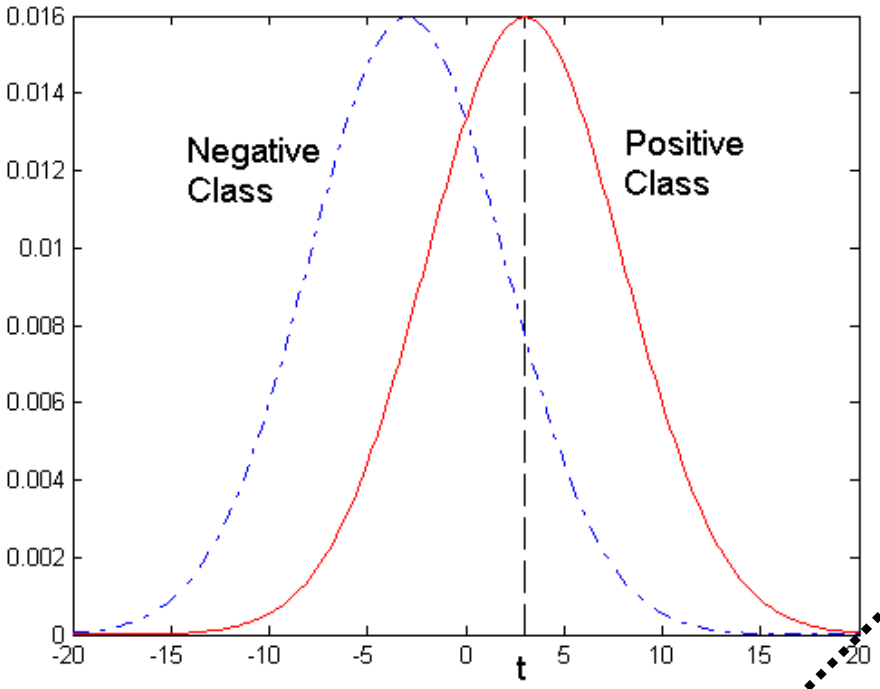
ROC (Receiver Operating Characteristic)

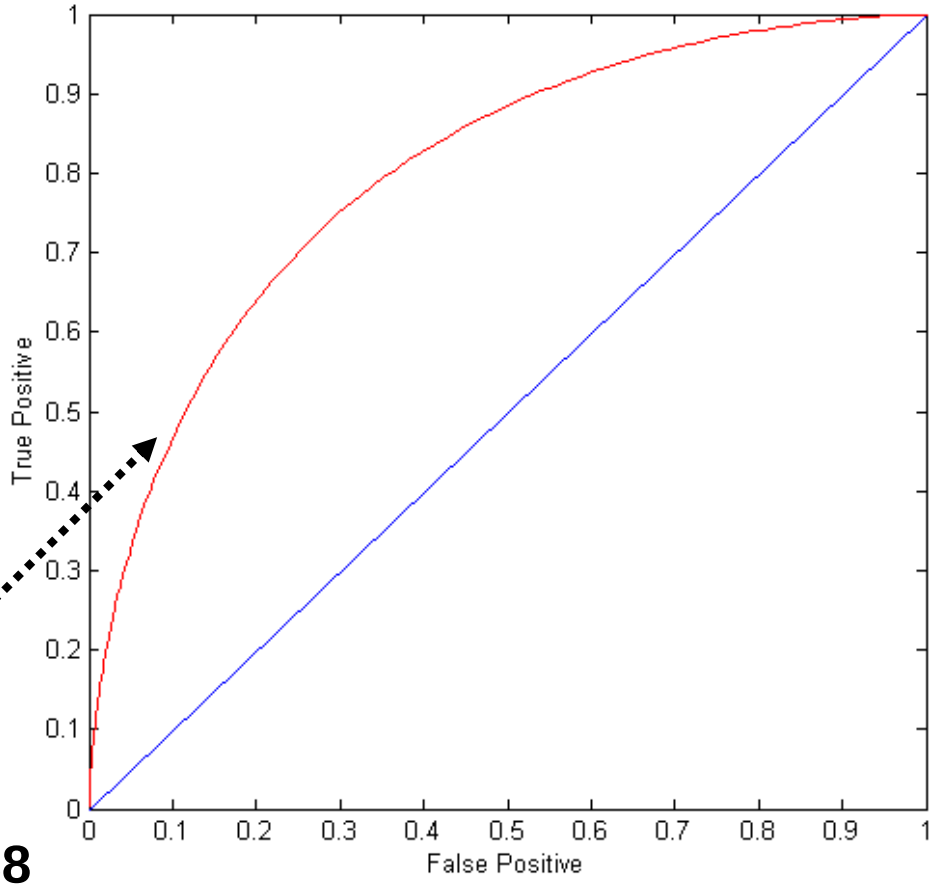
- Developed in 1950s for signal detection theory to analyze noisy signals
  - Characterize the trade-off between positive hits and false alarms
- ROC curve plots TP (on the y-axis) against FP (on the x-axis)
- Performance of each classifier represented as a point on the ROC curve
  - changing the threshold of algorithm, sample distribution or cost matrix changes the location of the point

ROC Curve

- 1-dimensional data set containing 2 classes (positive and negative)

- any points located at x > t is classified as positive





At threshold t:

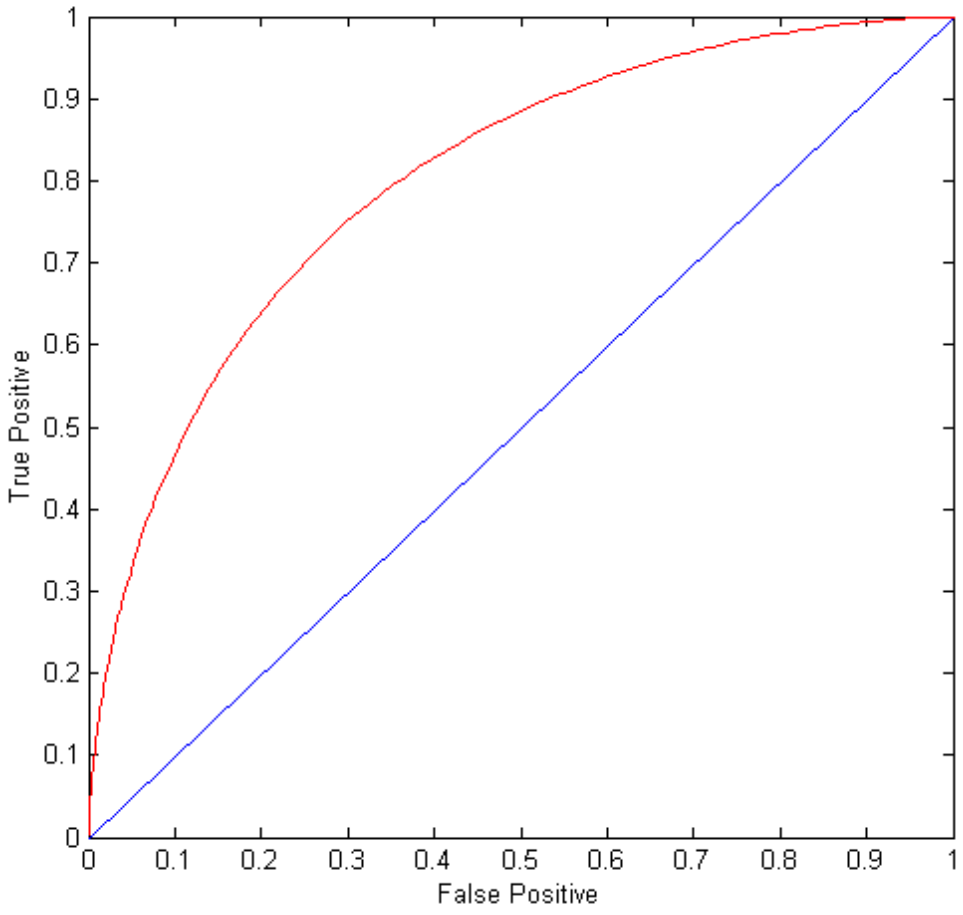
TP=0.5, FN=0.5, FP=0.12, FN=0.88

ROC Curve

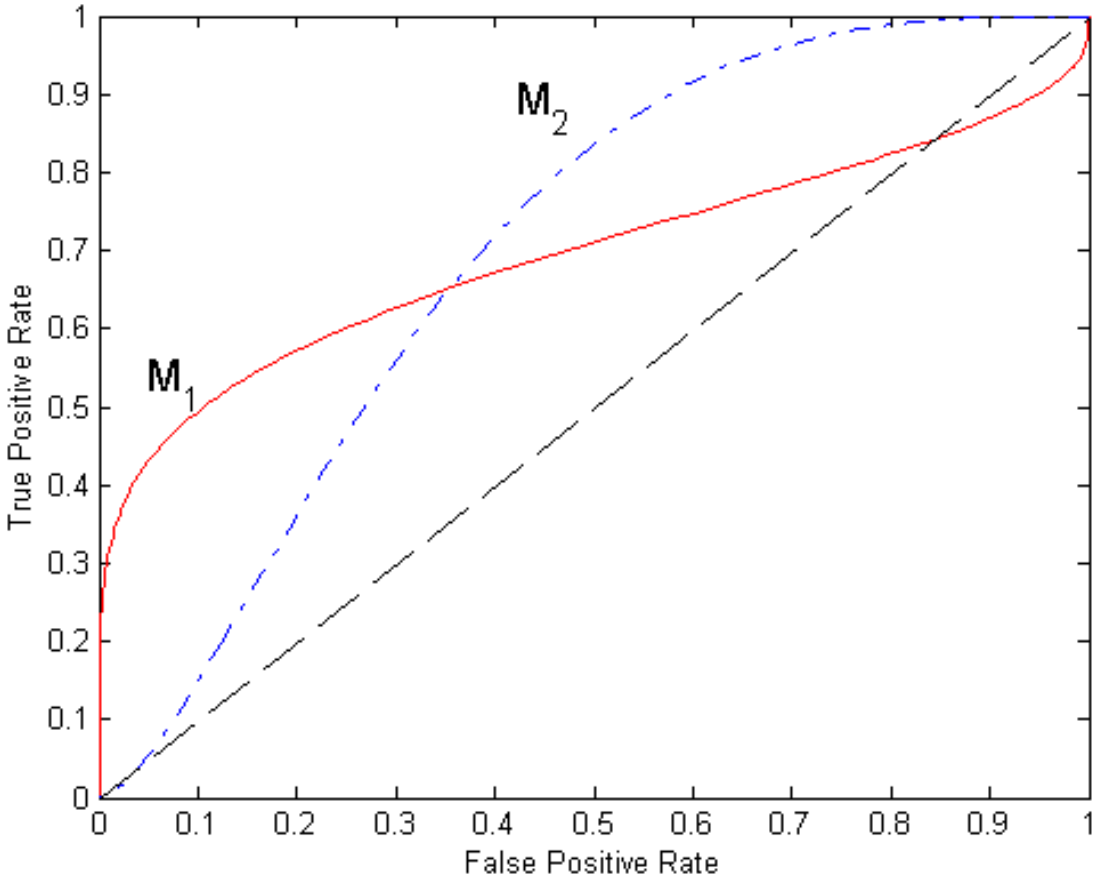
(TP,FP):

- (0,0): declare everything to be negative class
- (1,1): declare everything to be positive class
- (1,0): ideal

- Diagonal line:
  - Random guessing
  - Below diagonal line:
    - prediction is opposite of the true class



Using ROC for Model Comparison



- No model consistently outperform the other
  - M_1 is better for small FPR
  - M_2 is better for large FPR
- Area Under the ROC curve
  - Ideal:
    - Area = 1
  - Random guess:
    - Area = 0.5

How to Construct an ROC curve

Instance	P(+|A)	True Class
1	0.95	+
2	0.93	+
3	0.87	-
4	0.85	-
5	0.85	-
6	0.85	+
7	0.76	-
8	0.53	+
9	0.43	-
10	0.25	+

- Use classifier that produces posterior probability for each test instance P(+|A)
- Sort the instances according to P(+|A) in decreasing order
- Apply threshold at each unique value of P(+|A)
- Count the number of TP, FP, TN, FN at each threshold
- TP rate, TPR = TP/(TP+FN)
- FP rate, FPR = FP/(FP + TN)

How to construct an ROC curve

	Class	+	-	+	-	-	-	+	-	+	+	
Threshold >=		0.25	0.43	0.53	0.76	0.85	0.85	0.85	0.87	0.93	0.95	1.00
	TP	5	4	4	3	3	3	3	2	2	1	0
	FP	5	5	4	4	3	2	1	1	0	0	0
	TN	0	0	1	1	2	3	4	4	5	5	5
	FN	0	1	1	2	2	2	2	3	3	4	5
→	TPR	1	0.8	0.8	0.6	0.6	0.6	0.6	0.4	0.4	0.2	0
→	FPR	1	1	0.8	0.8	0.6	0.4	0.2	0.2	0	0	0

ROC Curve: