Programming Fundamentals with C++

Lecture 1 - Fundamentals

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Overview

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  - Basic Computer Science Concepts
  - Why Learn Programming?
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  - Structure of a C++ Program?
  - Setting up a Development Environment
- **Basic Syntax and First Program**
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  - Running and Compiling a Program
  - Understanding Errors

Introduction to Programming and Computers

What is Programming?

- **Definition**: Programming is the process of creating a set of instructions that a computer follows to perform specific tasks. It involves writing code in a programming language, which is a way to communicate with computers.
- **Why Program?**: Programming allows us to automate tasks, solve complex problems, and create applications or software that can be used in various fields—engineering, healthcare, finance, entertainment, and more.

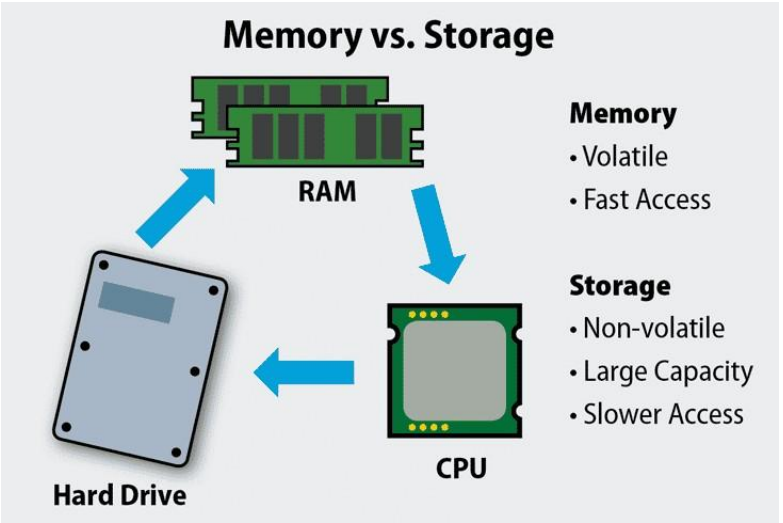
Introduction to Programming and Computers

Basic Computer Science Concepts

- **Hardware vs. Software**:
  - **Hardware** refers to the physical components of a computer (e.g., CPU, memory, keyboard).
  - **Software** includes programs and applications that run on the hardware, like Windows, games, and text editors.

- **CPU (Central Processing Unit)**:
  - Known as the "brain" of the computer, the CPU executes instructions from programs. It performs calculations and manages data.

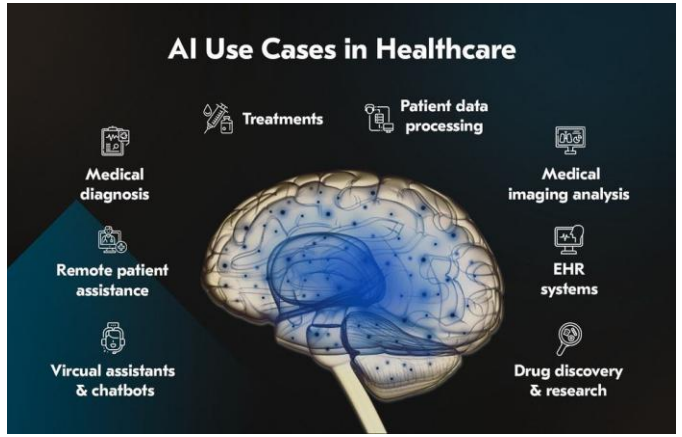
- **Memory (RAM and Storage)**:
  - **RAM** (Random Access Memory): Temporary storage that holds data and instructions while a program is running. It's fast but erased when the computer is turned off.
  - **Storage** (e.g., hard drives, SSDs): Long-term storage for files and applications that persist even when the computer is powered off.



Introduction to Programming and Computers

Why Learn Programming?

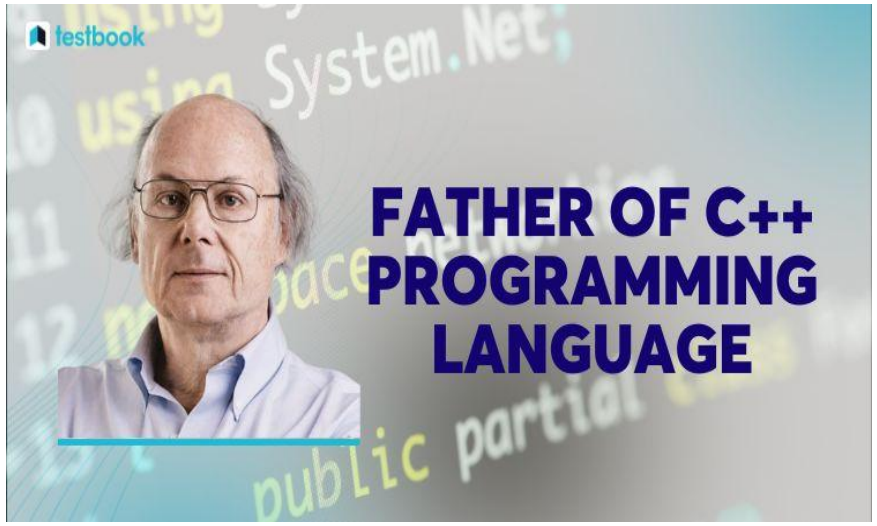
- **High Demand**: Many industries need programmers to develop software, manage data, and automate tasks.
- **Problem Solving**: Programming teaches problem-solving skills, as it involves breaking down complex tasks into smaller steps.
- **Creativity and Innovation**: Programming is a way to create new tools, applications, and solutions for real-world problems.
- **Applications Across Fields**:
  - **Medicine:** Automating diagnostics, analyzing medical data.
  - **Engineering:** Designing simulations, controlling hardware.
  - **Education:** Creating interactive learning platforms.



Introduction to C++ Programming Language

History of C++

- **Origins**: C++ was developed by Bjarne Stroustrup in the early 1980s as an extension of the C programming language.
- **Purpose**: C++ was created to add object-oriented features to C, making it more versatile for large, complex programs.
- **Popularity**: It's widely used in applications that require performance and control, like system software, game development, real-time simulations, and embedded systems.



Introduction to C++ Programming Language

Why Use C++?

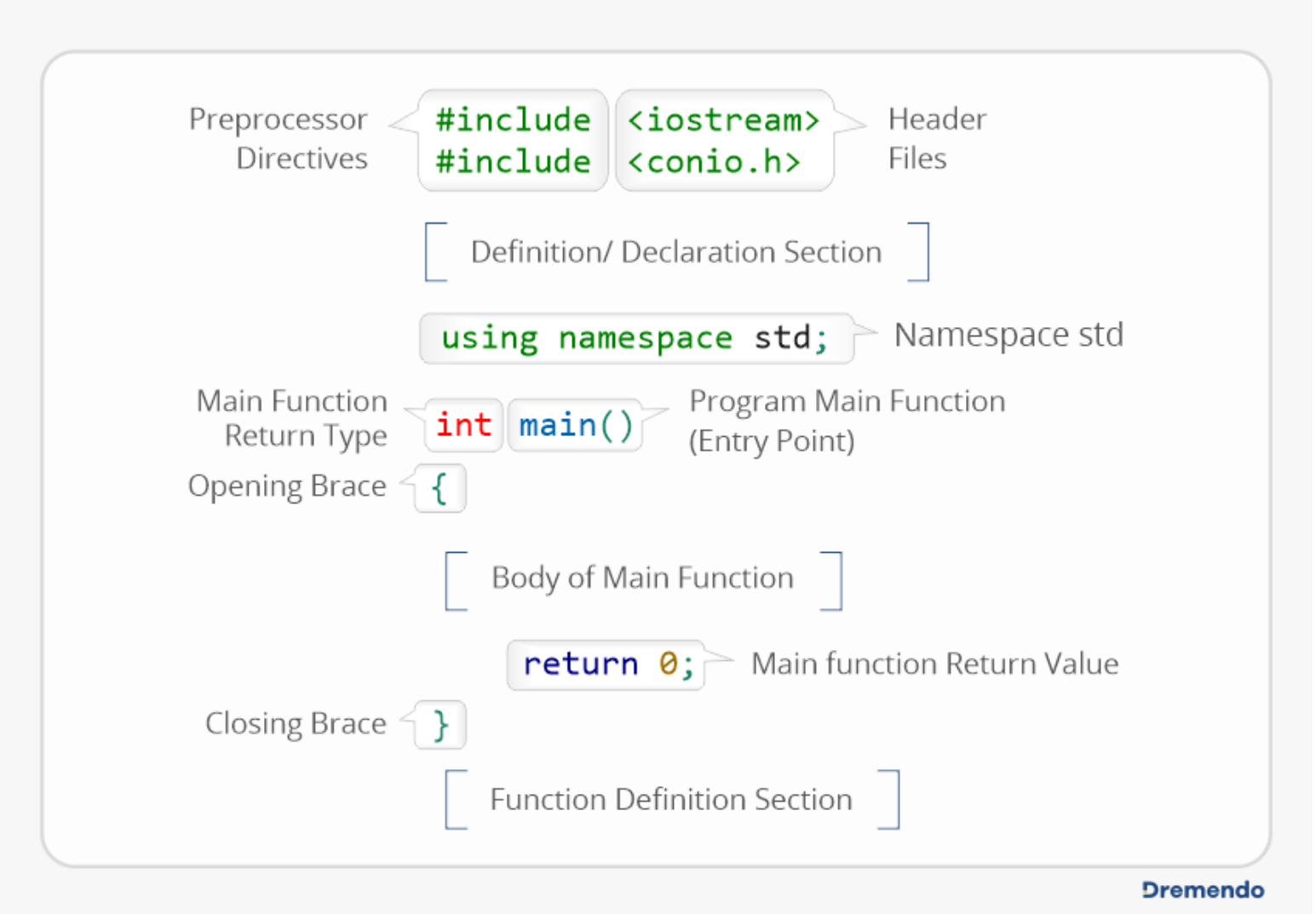
- **Performance**: C++ is a compiled language, meaning it's converted directly into machine code that the computer can execute. This makes it fast and efficient.
- **Flexibility**: C++ supports both high-level (object-oriented) and low-level (system programming) features.
- **Widely Used**: C++ is still one of the most popular languages for high-performance applications.
- **Transferable Skills**: Learning C++ provides a strong foundation for other languages, as many concepts (like variables, loops, and functions) are common across programming languages.

Introduction to C++ Programming Language

Structure of a C++ Program

- Headers and Libraries
- Main Function
- Statements
- Return Statement

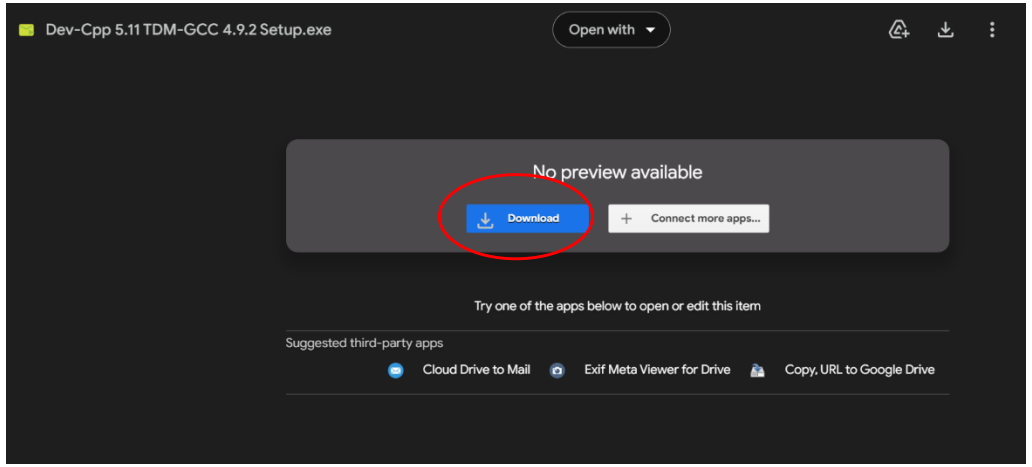
```
#include <iostream>
using namespace std;

int main (){


  return 0;
}
```

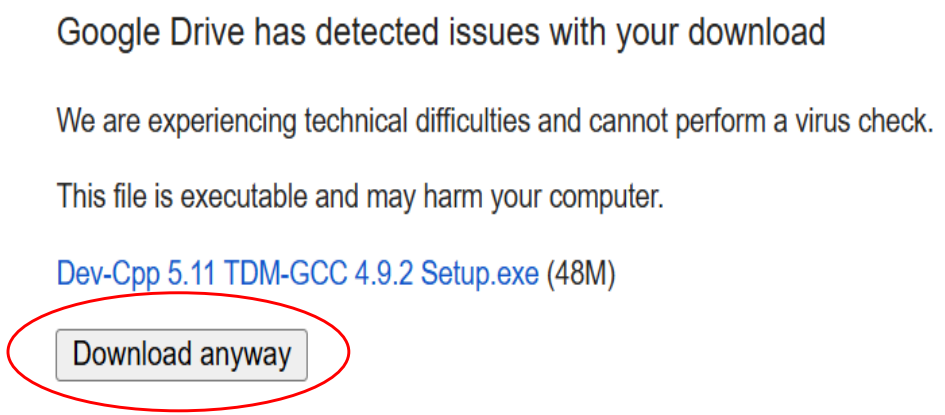


Introduction to C++ Programming Language

Setting up an Integrated Development Environment (Dev-C++)

- **Download Dev-C++ IDE**
  - Download Dev-C++ by copiyng the link provide below and paste in your favorite browser.
  - Link: https://drive.google.com/file/d/1f8vLWnmboKLUTJCfiIUCPSt30QV0GEei/view?usp=drive_link

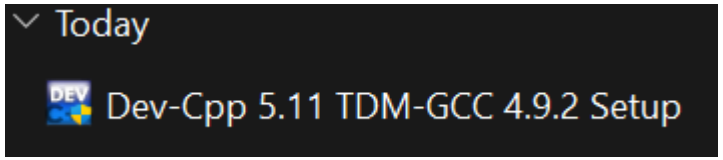


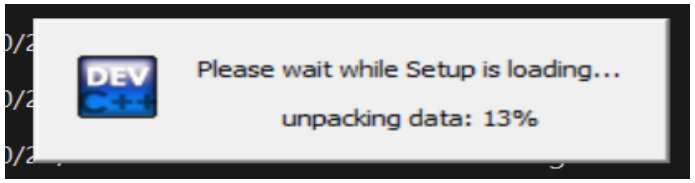


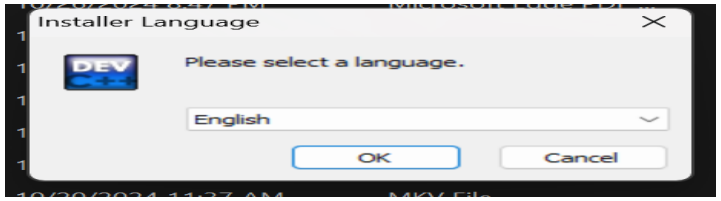
Introduction to C++ Programming Language

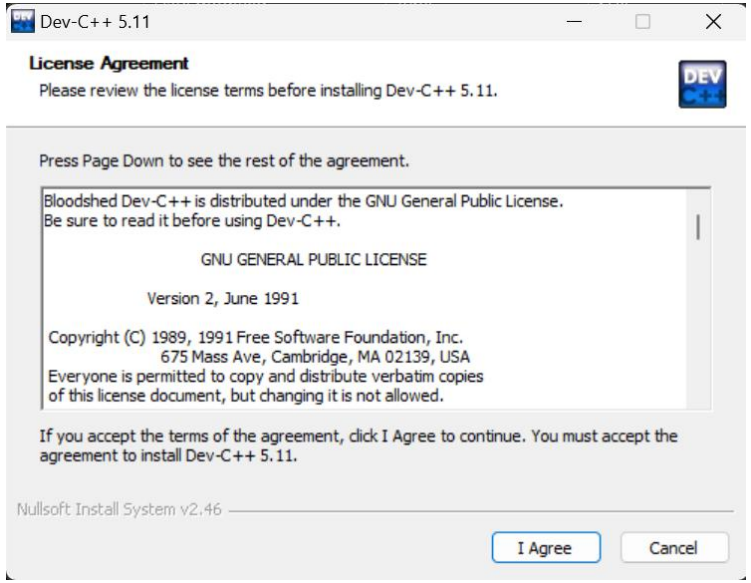
Setting up an Integrated Development Environment (Dev-C++)

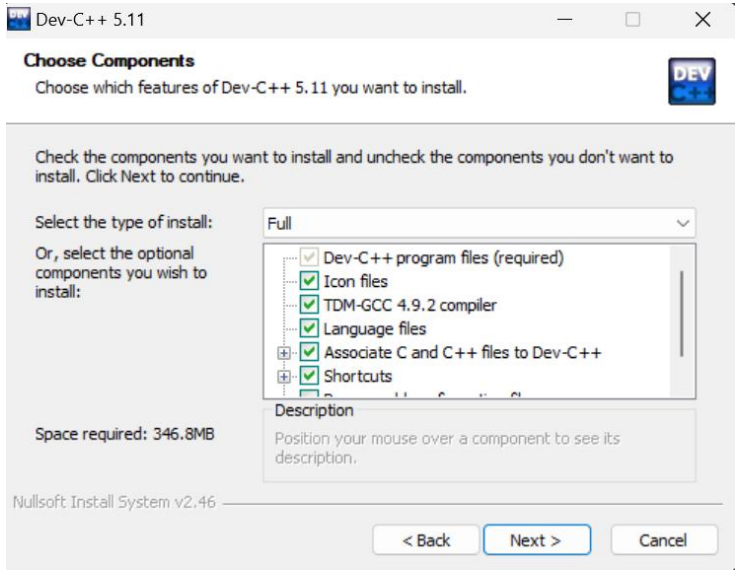
- **Install Dev-C++ IDE**
  - Open the folder where you have downloaded the IDE and double click to install it.

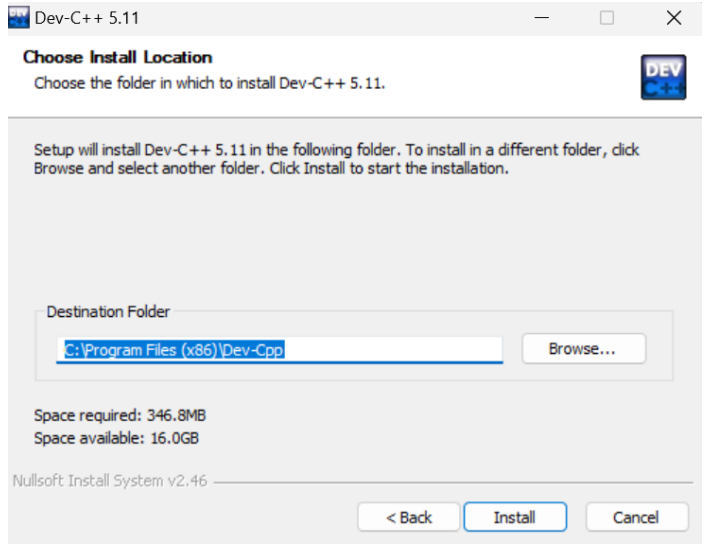










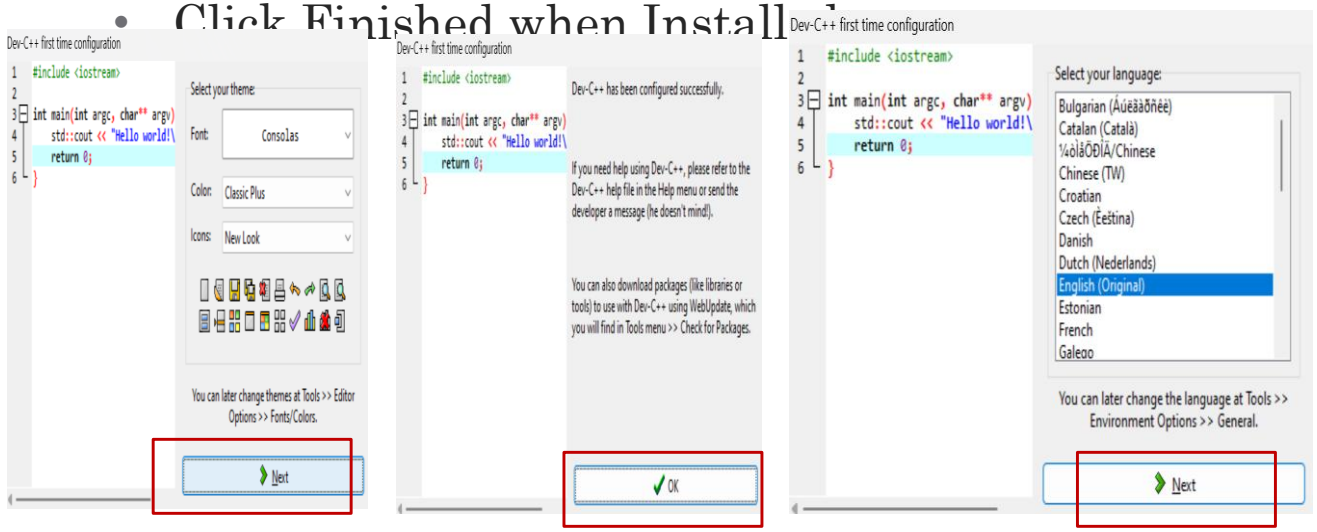


Press Enter to All

Introduction to C++ Programming Language

Setting up an Integrated Development Environment (Dev-C++)

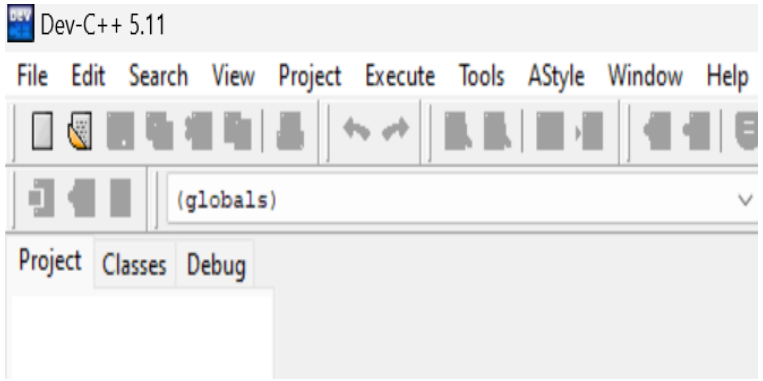
- **Install Dev-C++ IDE**
  - Open the folder where you have downloaded the IDE and double click to install it.
  - You installation has been started now.
  - Click Finished when Install

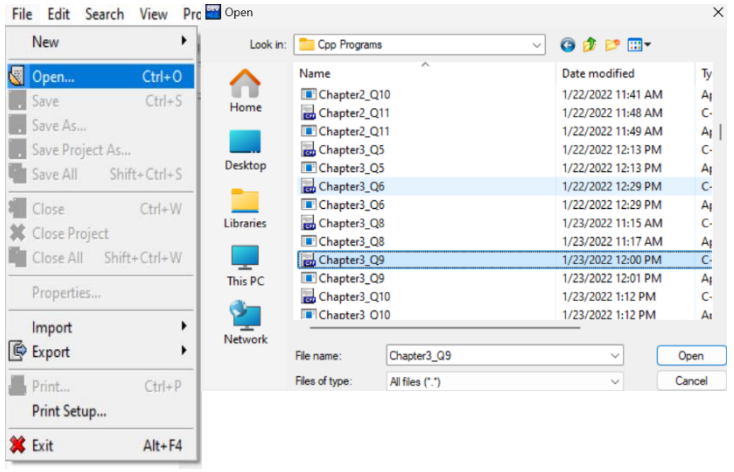


Introduction to C++ Programming Language

Setting up an Integrated Development Environment (Dev-C++)

- **Open an Existing Folder**
  - If you have created a folder for your working you can open it by,
    - Click the file in the menu
    - Now click Open sub-menu
    - Go to the directory where you create the folder and open it.





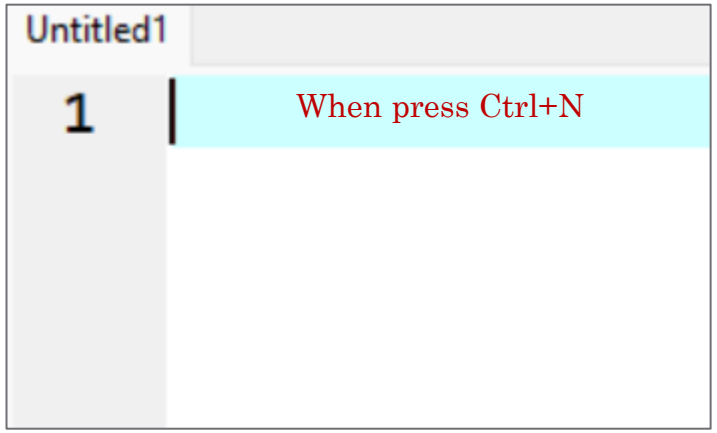
Chapter3_Q9.cpp

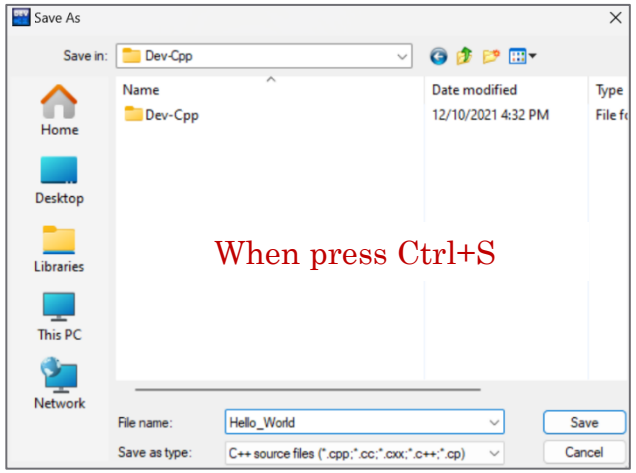
```
1  #include<iostream>
2  using namespace std;
3
4  main()
5  {
6      int a, h, result;
7      cout<<"Please enter the Number\n";
8      cin>>a;
9      cout<<"Please enter the Power\n";
10     cin>>h;
11     result=a;
12
13     for(int i=1; i<h; i++)
14     {
15         result=result*a;
16     }
17     cout<<result;
18 }
```

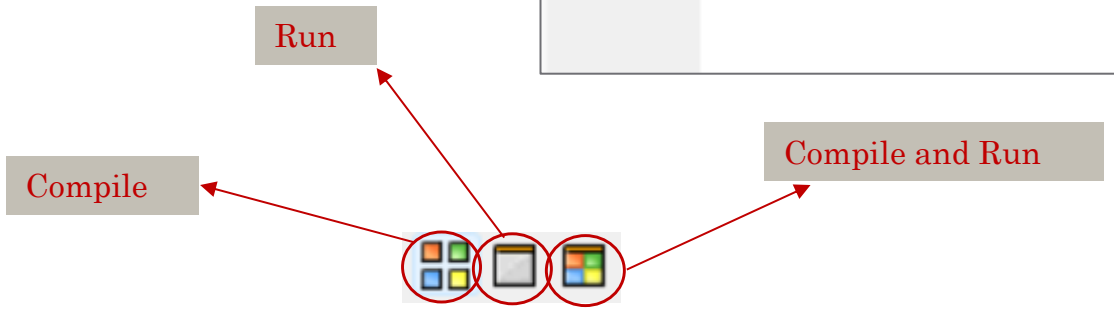
Introduction to C++ Programming Language

Setting up an Integrated Development Environment (Dev-C++)

- **Create New From Start**
  - If you have not created any Folder yet you can start as
  - Open Dev-C++ application
  - Press Ctrl+N, it will create a new file with untitled name
  - Press Ctrl+S and save the file in you desire directory.
  - Now Compile the file and then Run it.



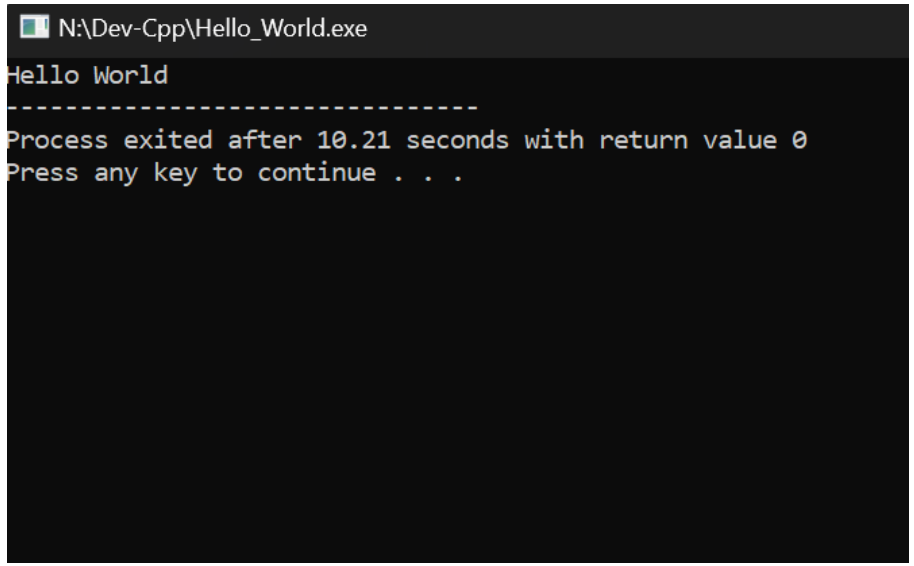




Introduction to C++ Programming Language

Setting up an Integrated Development Environment (Dev-C++)

- **Compile, Run and Output**
  - If you want to run your file you have to compile it first as follows
    - Look at the menu for the icons seen on previous slide.
    - One is for compilation of the code
    - Second one is for running
    - And the third one is for both compilation and running.
  - When you compile and run the code, you can see your program output on the black screen which is .exe file of your code.



Basic Syntax and First Program

Hello, World Program

- The "Hello, World!" program is a classic first program that displays "Hello, World!" on the screen. It helps introduce basic C++ syntax and structure.

Example Code

```cpp
#include <iostream>
using namespace std;

int main() {
    cout << "Hello, World!" << endl;
    return 0;
}
```

Basic Syntax and First Program

Explanation of Code Structure

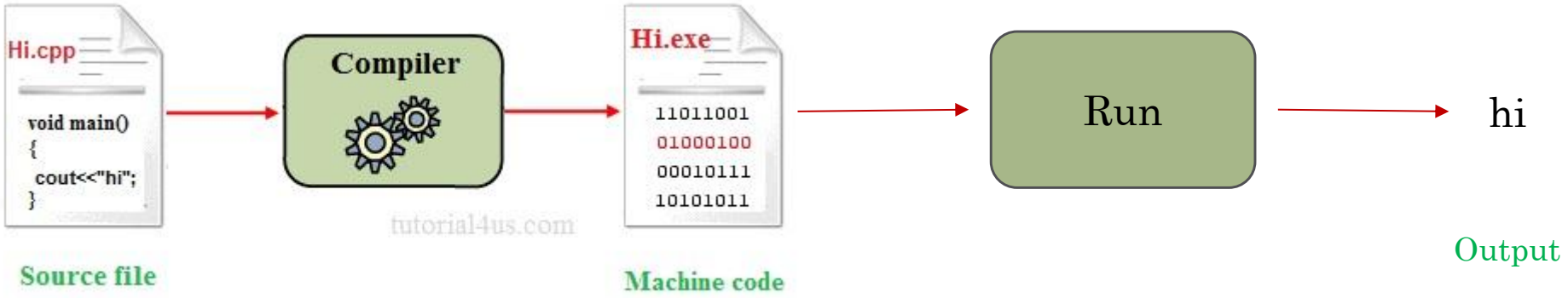
- #include <iostream>: Includes the iostream library, which contains functions for input and output.
- using namespace std; : Allows the use of standard library functions without prefixing them with std:: (e.g., cout instead of std::cout)
- int main() { ... } : Defines the main function, where the program starts execution.
- cout << "Hello, World!" << endl; : Outputs "Hello, World!" to the screen.
  - cout is used for output.
  - << is the stream insertion operator that sends data to the output.
  - endl adds a newline at the end of the output.
- return 0; : Signals successful program completion to the operating system.

```cpp
#include <iostream>
using namespace std;

int main() {
    cout << "Hello, World!" << endl;
    return 0;
}
```

Basic Syntax and First Program

Running and Compiling a Program

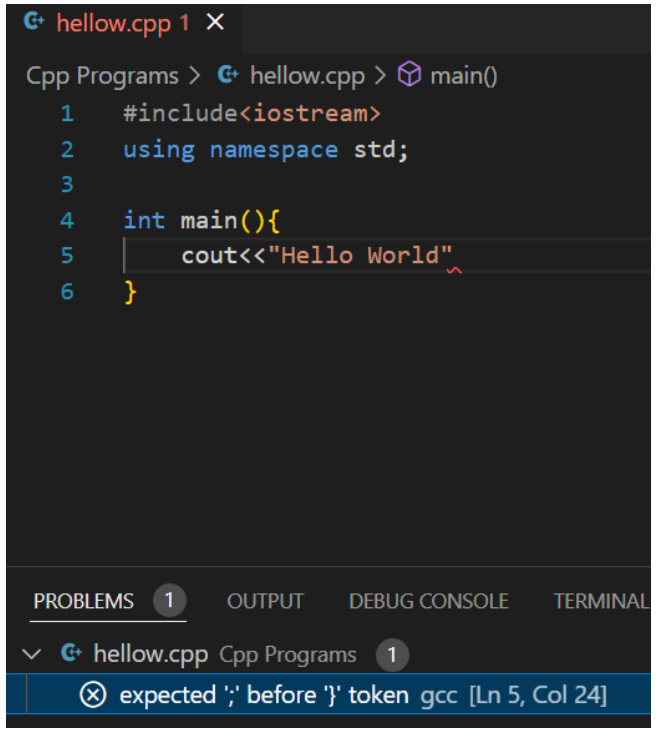
- **Compile**: Use the IDE's "Build" or "Compile" option to check for syntax errors and convert the code to machine language.
- **Run**: After successful compilation, use "Run" to execute the program and see the output.



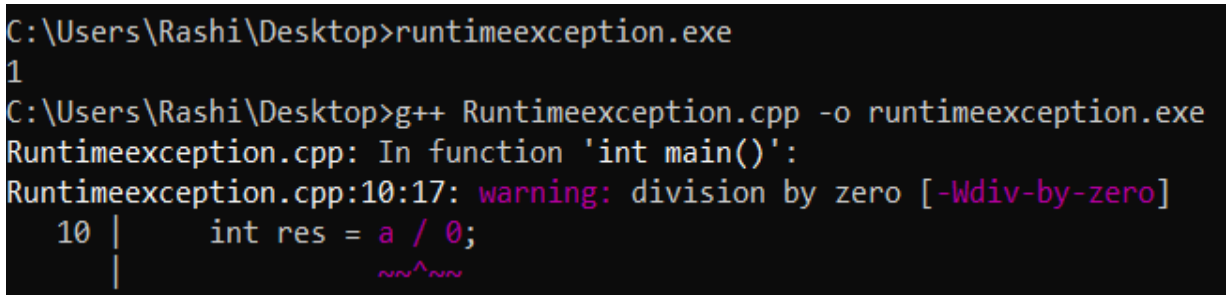
Basic Syntax and First Program

Understanding Errors

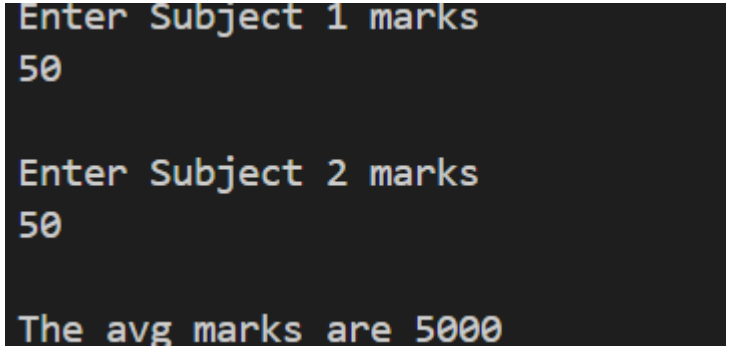
- **Syntax Errors:** Mistakes in code structure, like missing " **;** " or mismatched brackets {}.
- **Runtime Errors**: Errors that occur when the program is running, like dividing by zero.
- **Logical Errors**: The program runs but does not produce the expected output due to incorrect logic.



Syntax Error



Runtime Error



Logical Error

Thank You