

# BRIAN IBRAHIM QAMARDEEN

Programming Technology Engineer, Hardware Engineer, and Software Engineer

## Programming Technology Engineer

The man behind Rybeon.

Rybeon is an upcoming innovative suite of technologies for general-purpose computational programming.

## Hardware Engineer

The man behind Guachi.

Guachi is an upcoming innovative suite of technologies for inter-entity (inter-computer) communication.

## Software Engineer

Repeatedly taken simple-to-compound software ideas from just ideas to actual softwares. Engineers softwares using technologies like Golang, PHP, SQL, CockroachDB, MySQL, HTML, CSS, JavaScript, etc.

## MOST-RELATED PROFESSIONAL EXPERIENCES

### 1: SOFTWARE ENGINEER (FREELANCE)

JULY 2019 – PRESENT

Helped individuals, SMEs, and companies around the world to do small to medium-sized tasks. These tasks include: creating simple softwares, estimating the costs of software projects, creating new websites, troubleshooting website problems, and installing new TLS certificates.

#### Top Achievements

- Successfully troubleshoot and brought back websites online, after multiple engineers already tried but failed.
- Helped a car valuation company web scrape the data it uses to power its platform.
- Accurately estimated the cost of software projects.

### 2: SOFTWARE ENGINEER (@ THE LOC 36 TEAM)

NOV 2018 – JUNE 2019

Loc 36 was a technology that enabled students of LAUTECH (a top Nigerian university) to know whether power supply is presently available on campus or not. The technology consisted of: a system of computers (carrying out the functional tasks of the technology), power supply sensors (powered by Arduino), a web interface software, and an Android interface app.

Took this technology from just an idea to an actual technology, with the support of some other engineers

#### Top Achievements

- Brought together a team of diverse software and hardware engineers, and successfully led them to together create a well-received technology.

- Made the technology capable of smoothly serving all the 35,000 students of the university simultaneously.
- Made the technology have 100-per-cent uptime throughout its lifetime.

### **3: SOFTWARE ENGINEER (@ THE FLEEPSOCIAL TEAM)**

**JANUARY 2016 – JUNE 2019**

Fleepsocial was a Nigerian social platform that enabled a person to connect with like-minded people.

Single-handedly took this platform from just an idea to an actual platform.

#### **Top Achievements**

- Single-handedly took the platform from an idea to an actual well-received platform.
- Made the platform capable of smoothly serving 1 million users simultaneously.
- The platform had 98-per-cent user satisfaction.

### **SKILLS, TOOLS, TECHNOLOGIES, ETC**

Communication - Project Management - Project Cost Estimation - Software Architecture  
Agile Methodology - DevOps - Service-oriented Architecture - Microservices  
Contract-based Development - Golang - PHP - SQL - SQLite3 - CockroachDB - MySQL  
MariaDB - HTML - CSS - JavaScript - Git - GitHub - Apache - NginX - Linux  
Red Hat Enterprise Linux (RHEL) - Cent OS - Amazon Web Services (AWS) - Digital Ocean

### **FURTHER ACHIEVEMENTS**

- Authored the Book “The Standard Approach to Become a Competent and Mature Software Engineer”

Download link: [Rebrand.LY/TSABCMSE](https://rebrand.ly/tsabcmse)

### **CONTACT & CONNECTION**

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